

CMSI 371-01
COMPUTER GRAPHICS
Spring 2016

Assignment 0308 Feedback

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

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*Notes while running (high-priority notes are marked with ***):*

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Code review (refer to <http://lmucs.github.io/backing-guidelines/> for code-review abbreviations):

1.

1a —

2c (max |) —

2d —

3c —

4a —

4b —

4c —

4d —

4e — Commit frequency can be a *little* bit better, especially for the *nanoshop* filters—I mean, each filter is its own unit of work, right? Descriptiveness is decent though can still have more detail. (|)

4f — Submitted on time. (+)