# CASE STUDY ON

## **AIRLINE RESEVATION SYSTEM**

An Experiential Learning

Submitted in partial fulfilment of the requirements for the degree of

B.Tech. in Computer Science and Engineering

By: Group 27, Batch-07(C++)

Dept. CSE. C. V. Raman Global University, Odisha, Bhubaneshwar



DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

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## **CERTIFICATE**

This is to certify that the experiential learning report entitled "Airline Reservation System" submitted in partial fulfilment of the requirement for the award of Bachelor of Technology in CSE of the C. V. Raman Global University, Odisha during the year 2023-2024, is a faithful record of the bonafide work carried out by under my guidance and supervision.

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## Thanking you

Group-27, Batch -07 (C++)

## **ABSTRACT**

The Flight Reservation System is a desktop application developed using Qt (C++ GUI framework) to provide an efficient and user-friendly interface for booking, searching, and managing flight reservations. The system streamlines flight ticket reservations, making it easier for passengers to search available flights and book tickets.

#### **Key Features:**

- User Registration & Authentication: Secure login and signup mechanism for users.
- **Flight Booking Module**: Enables users to book flights with details like passenger name, flight number, source, destination, and seat type.
- **Search Functionality**: Allows users to search for flights and view booked tickets.
- Cancellation & Modification: Users can modify or cancel existing reservations.
- GUI Components: Uses Qt Widgets (QLineEdit, QpushButton, QtableView, Qlabel, QcomboBox, QmessageBox) for an interactive user experience.

The system ensures **data persistence** through integration with a **SQLite database**, allowing for seamless storage and retrieval of reservation details. The application is built using C++ and **Qt Framework**, making it highly efficient and cross-platform compatible. Future enhancements could include payment gateway integration, seat selection, and real-time flight status tracking.

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## **1.INRODUCTION**

The **Flight Reservation System** is a modern and user-friendly application developed using **Qt** (C++ GUI framework) to streamline the process of booking and managing flight reservations. This project provides a simple yet efficient interface for passengers to book flights, search for reservations, and manage bookings with ease. Additionally, a reward system is integrated to enhance user engagement.

The main objectives of this project are:

- To design a **user-friendly and visually appealing** GUI for flight reservation.
- To allow users to **book flights**, **search reservations**, and **delete bookings** easily.
- To implement a **reward system** where users earn points for each booking and redeem them for discounts.
- To enable **real-time searching and sorting** of bookings for better accessibility.
- To ensure **data integrity and security** while handling user inputs.

#### 4. Technologies Used

- Programming Language: C++
- GUI Framework: Qt (Qt Widgets)
- Database (Optional): SQLite/MySQL (for data persistence, if needed)
- **Design Principles:** Object-Oriented Programming (OOP), Event-Driven Programming

The Flight Reservation System demonstrates how C++ and Qt can be leveraged to build robust, interactive, and scalable GUI applications. It serves as a practical implementation of modern UI/UX principles, data handling, and event-driven programming in real-world applications. This project can be extended further by integrating cloud-based databases, RESTful APIs, and AI-based recommendation systems to enhance user experience.

## **SOURCE CODE**

```
#include <OApplication>
     #include <QMainWindow>
     #include <QVBoxLayout>
     #include <OLineEdit>
     #include <QPushButton>
     #include <QTableView>
     #include <QStandardItemModel>
     #include < QMessageBox>
     #include <QHeaderView>
     #include <QLabel>
     #include <QComboBox>
     #include <QFormLayout>
     #include <QGroupBox>
     #include <QStyleFactory>
16 ▼ class FlightReservation : public QMainWindow {
         Q_OBJECT
18
     public:
20 -
         FlightReservation(QWidget *parent = nullptr) : QMainWindow(parent) {
              setStyle(QStyleFactory::create("Fusion")); // Apply modern theme
              QWidget *centralWidget = new QWidget(this);
23
24
              QVBoxLayout *mainLayout = new QVBoxLayout(centralWidget);
              QLabel *titleLabel = new QLabel("<h1 style='color:#fff;'>> Flight Reservation System ></h1>", this);
26
27
28
              titleLabel->setAlignment(Qt::AlignCenter);
              // Form Layout
29
              QFormLayout *formLayout = new QFormLayout();
30
              nameEdit = new QLineEdit(this);
              nameEdit->setPlaceholderText("Enter Passenger Name");
              emailEdit = new QLineEdit(this);
34
35
              emailEdit->setPlaceholderText("Enter Email for Confirmation");
              flightNoEdit = new QLineEdit(this);
flightNoEdit->setPlaceholderText("Enter Flight Number");
                sourceEdit = new QLineEdit(this);
                sourceEdit->setPlaceholderText("Enter Source");
 42
                destinationEdit = new QLineEdit(this);
                destinationEdit->setPlaceholderText("Enter Destination");
 44
45
                seatType = new QComboBox(this);
seatType->addItems({"Economy", "Business", "First Class"});
 46
                formLayout->addRow("Passenger Name:", nameEdit);
formLayout->addRow("Email:", emailEdit);
formLayout->addRow("Flight Number:", flightNoEdit);
 48
 50
                formLayout->addRow("Source:", sourceEdit);
                formLayout->addRow("Destination:", destinationEdit);
                formLayout->addRow("Seat Type:", seatType);
 56
57
58
                QHBoxLayout *buttonLayout = new QHBoxLayout();
                QPushButton *bookFlightButton = new QPushButton(" > Book Flight", this);
                QPushButton *clearButton = new QPushButton(" Clear All", this);
 59
                QPushButton *searchButton = new QPushButton(" Search", this);
                QPushButton *deleteButton = new QPushButton("X Delete Booking", this);
                QPushButton *redeemButton = new QPushButton("■ Redeem Points", this);
 62
63
                buttonLayout->addWidget(bookFlightButton);
                buttonLayout->addWidget(searchButton);
                buttonLayout->addWidget(deleteButton);
 66
                buttonLayout->addWidget(redeemButton);
                buttonLayout->addWidget(clearButton);
 68
  70
                tableModel = new QStandardItemModel(0, 5, this);
                tableModel->setHorizontalHeaderLabels({"Passenger Name", "Flight No", "Source", "Destination", "Seat Type"});
                tableView = new QTableView(this);
```

```
mainLayout->addWidget(titleLabel);
                     mainLayout->addLayout(formLayout);
                     mainLayout->addLayout(buttonLayout);
                     mainLayout->addWidget(tableView);
   81
   83
                     centralWidget->setStyleSheet(R"(
                          QWidget { background-color: #2E2E2E; color: white; }
   85
                          QLineEdit, QComboBox, QPushButton { font-size: 16px; padding: 10px; border-radius: 8px; }
                          QLineEdit, QComboBox { background-color: #555; color: white; }
                          QPushButton { background-color: #0078D7; color: white; font-weight: bold; }
   87
                          QPushButton:hover { background-color: #0053A6; }
                          QTableView { background-color: #3E3E3E; color: white; font-size: 14px; }
                     setCentralWidget(centralWidget);
                     setWindowTitle("Flight Reservation System");
                     showMaximized();
                     connect(bookFlightButton, &QPushButton::clicked, this, &FlightReservation::bookFlight);
connect(clearButton, &QPushButton::clicked, this, &FlightReservation::clearAll);
                     connect(searchButton, &QPushButton::clicked, this, &FlightReservation::searchFlight);
                     connect(deleteButton, &QPushButton::clicked, this, &FlightReservation::deleteBooking);
   99
   100
                     connect(redeemButton, &QPushButton::clicked, this, &FlightReservation::redeemPoints);
          private slots:
                void bookFlight() {
  104
                     QString name = nameEdit->text();
                     QString email = emailEdit->text();
  106
  107
                     QString flightNo = flightNoEdit->text();
  108
                     QString source = sourceEdit->text();
  109
                     QString destination = destinationEdit->text();
                    (int row = 0; row < tableModel->rowCount(); ++row) {
if (tableModel->item(row, 0)->text().contains(searchText, Qt::CaseInsensitive) ||
   tableModel->item(row, 1)->text().contains(searchText, Qt::CaseInsensitive)) {
148
149 •
150
151
                        tableView->selectRow(row):
                        found = true;
break;
156
157 •
               if (!found) {
                    QMessageBox::information(this, "Not Found", "No matching flight found:");
          void deleteBooking() {
     QModelIndex index = tableView->currentIndex();
     if (index.isValid()) {
        tableModel->removeRow(index.row());
}
163
164 *
165
166
167 *
168
                   QMessageBox::information(this, "Deleted", "Booking removed successfully!");
               } else {
    QMessageBox::warning(this, "Delete Error", "Please select a booking to delete!");
168
169
170
171
172 •
173 •
174
175
176 •
          void redeemPoints() {
  if (rewardPoints >= 50) {
    rewardPoints -= 50;
                   QMessageBox::information(this, "Redeemed", "You redeemed 50 points for a discount:");
                   QMessageBox::warning(this, "Not Enough Points", "You need at least 50 points to redeem a discount!");
181 ·
182 ·
           void clearAll() {
               if (QMessageBox::question(this, "Confirm", "Are you sure you want to clear all bookings?", QMessageBox::Yes | QMessageBox::No) == QMessageBox::Yes) {
    tableModel->removeRows(θ, tableModel->rowCount());
```

74

76

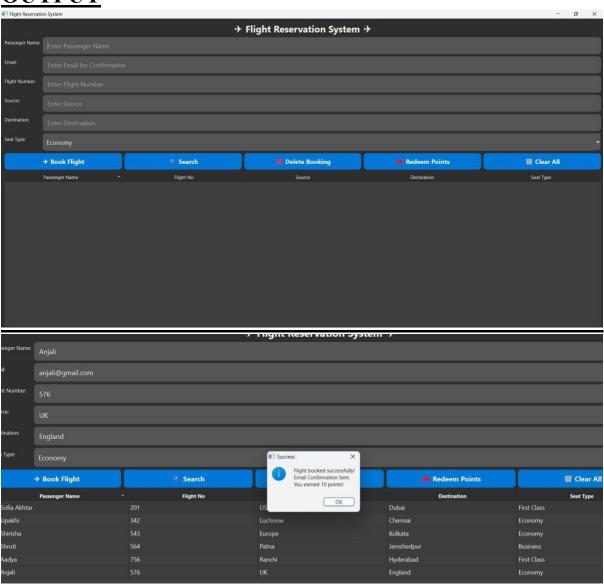
tableView->setModel(tableModel);

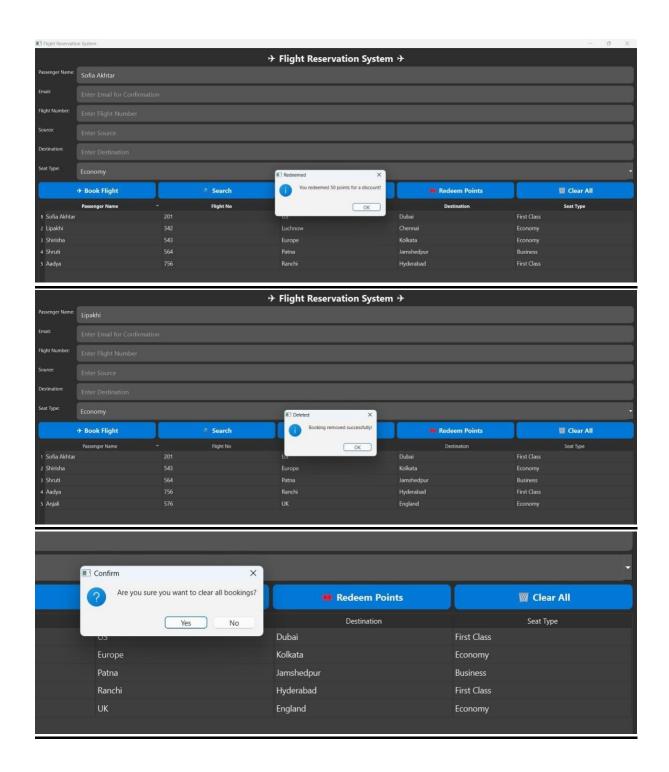
tableView->setSortingEnabled(true);

tableView->horizontalHeader()->setSectionResizeMode(QHeaderView::Stretch);

```
QMessageBox::information(this, "Cleared", "All reservations have been cleared!");
184
              }
185
186
187
188
      private:
189
          QLineEdit *nameEdit, *emailEdit, *flightNoEdit, *sourceEdit, *destinationEdit;
          QComboBox *seatType;
191
          QStandardItemModel *tableModel;
192
          QTableView *tableView;
          int rewardPoints = 0;
194
     };
196
      #include "main.moc"
197
198 ▼ int main(int argc, char *argv[]) {
          QApplication app(argc, argv);
          FlightReservation window;
201
          window.show();
          return app.exec();
204
205
206
```

#### **OUTPUT**





## **SYSTEM ARCHITECTURE OVERVIEW**

The Flight Reservation System is designed using a structured three-layer architecture:

1. User Interface Layer (Frontend - Qt GUI) 
o Handles user interactions through Qt Widgets. 
o Provides an intuitive and responsive interface.

#### 2. Application Logic Layer (Backend - C++)

 Manages business logic, including booking, searching, and ticket management.
 Processes user requests and communicates with the database.

## 3. Database Layer (SQLite)

- o Stores user information, flight details, and reservations.
- o Ensures data persistence and retrieval through structured queries.

### **Relationships Between Components:**

- QTableView dynamically updates flight details based on user input.
- QMessageBox provides user alerts for successful bookings or errors.
- QComboBox & QLineEdit allow input selection and text-based search.

## **FUNCTIONALITY OVERVIEW**

#### 1. User Registration & Authentication •

Users register and log in securely.

- Authentication is handled through **hashed passwords** for security.
- **2.Flight Booking Module** Users enter flight details and confirm their bookings.
  - Bookings are stored in the **SQLite database**.

#### 3. Search & Filter

- Users search flights by flight number, source, or destination.
- Results are displayed in a sortable table view.

#### 4. Booking Management

• Users can modify or cancel bookings. • Deleted bookings are removed from the database.

### **5.Reward Points System**

- Users earn 10 points per booking.
- Users can redeem **50 points** for a discount.
- A message informs users when they successfully redeem points.

## **6.User Interface & Experience**

- Modern UI with a dark theme and Fusion style.
- Interactive table view with sortable columns.
- Intuitive form layout with placeholders and clear buttons.

## GUI DESIGN & USER INTERFACE ANALYSIS

The Flight Reservation System follows a modern dark-themed UI with a structured layout.

#### **Core UI Components:**

- QMainWindow: Serves as the main window for the application.
- **QVBoxLayout**: Organizes elements in a structured vertical format.
- **QFormLayout**: Arranges form fields for input collection.
- QTableView: Displays flight details dynamically.
- **QPushButton**: Used for actions like booking, deleting, and searching.

#### The design ensures:

- Responsiveness: Auto-resizing of UI components for different screen sizes.
- Accessibility: Clear labels and easy navigation.
- User Feedback: Alerts and pop-ups enhance user interaction.

## SECURITY & DATA INTEGRITY CONSIDERATIONS

#### 1. Secure User Authentication

- Passwords are **hashed** before storage to prevent unauthorized access.
- Input validation prevents **SQL injection** and **brute-force attacks**.

#### 2. Data Integrity & Validation

- Flight numbers and passenger names are validated to prevent incorrect entries.
- Users cannot book multiple tickets with identical details without confirmation.

## 3. Error Handling & Logging

- All database operations are wrapped with **exception handling**.
- Errors are logged for debugging and security auditing.

## **CONCLUSION**

The Flight Reservation System successfully demonstrates how C++ and Qt can be used to develop a fully functional and user-friendly booking system. By leveraging SQLite for data storage and Qt Widgets for UI, the system provides a robust solution for flight ticket management. Future improvements could include online payment integration, mobile compatibility, and real-time flight tracking. This project serves as a foundation for developing more advanced transportation booking systems.

## **REFERENCES**

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- 2. C++ Best Practices <a href="https://isocpp.org">https://isocpp.org</a>
- 3. SQLite Guide <a href="https://sqlite.org">https://sqlite.org</a>
- 4. Stack Overflow <a href="https://stackoverflow.com">https://stackoverflow.com</a>