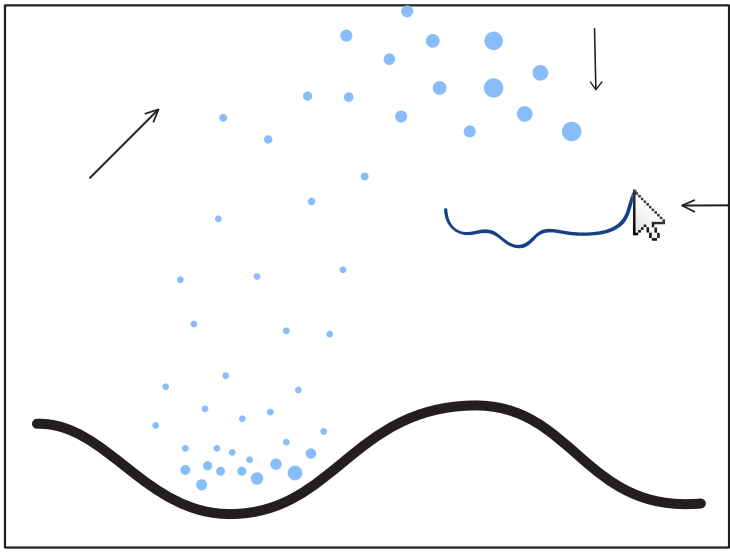
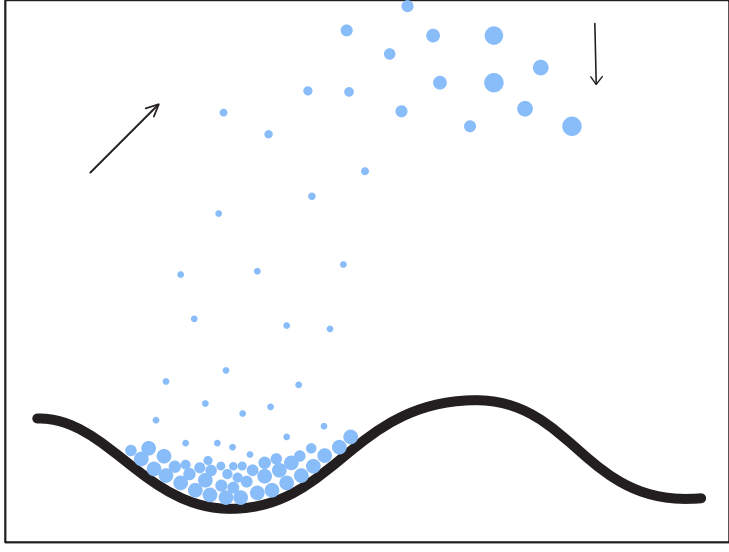
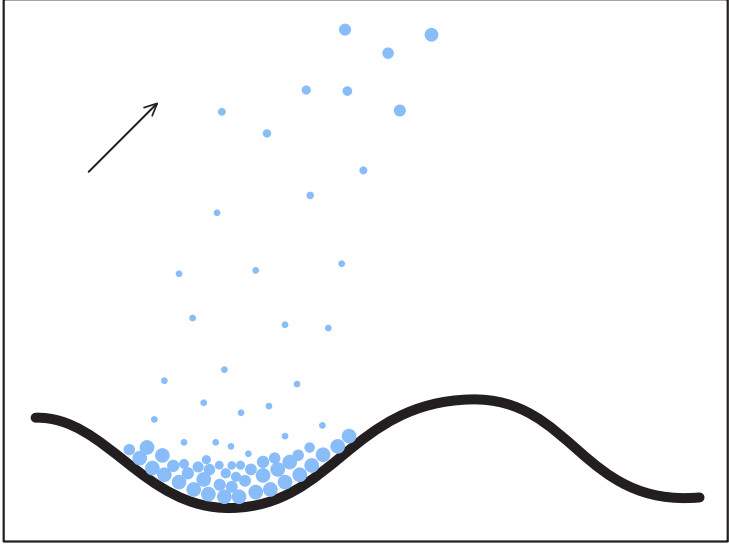
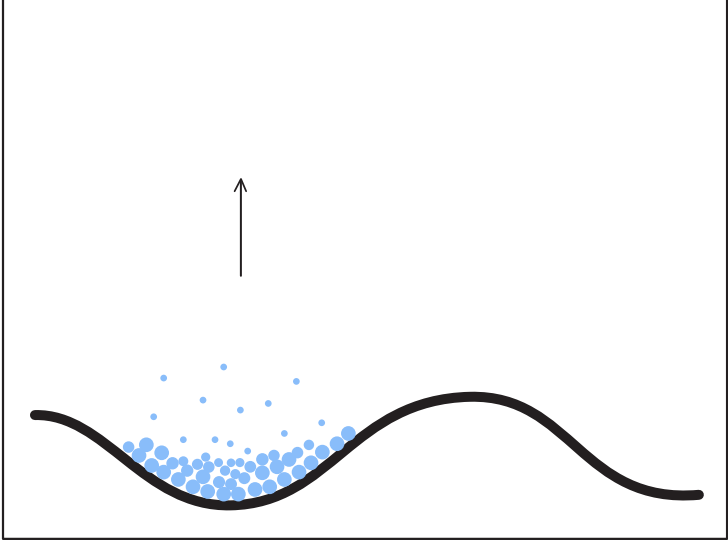
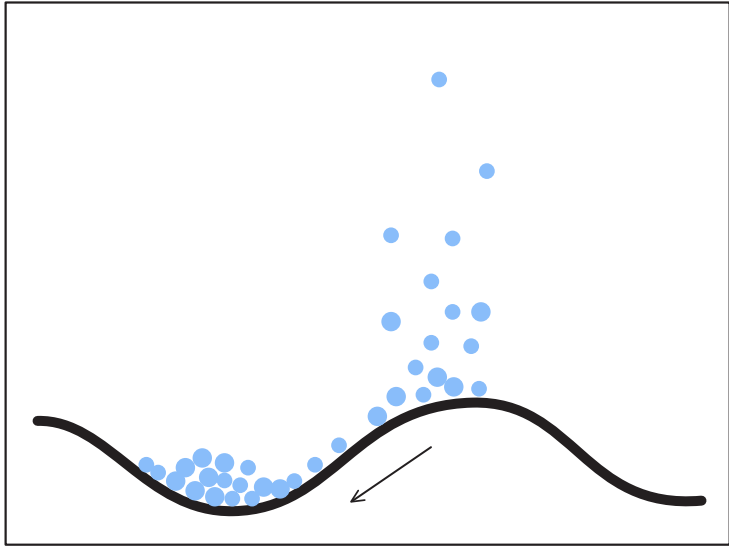
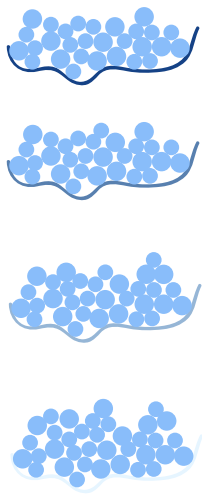
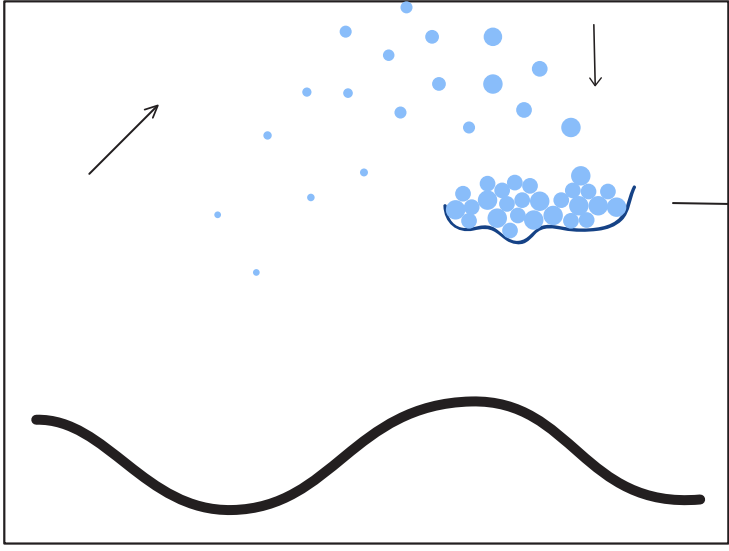
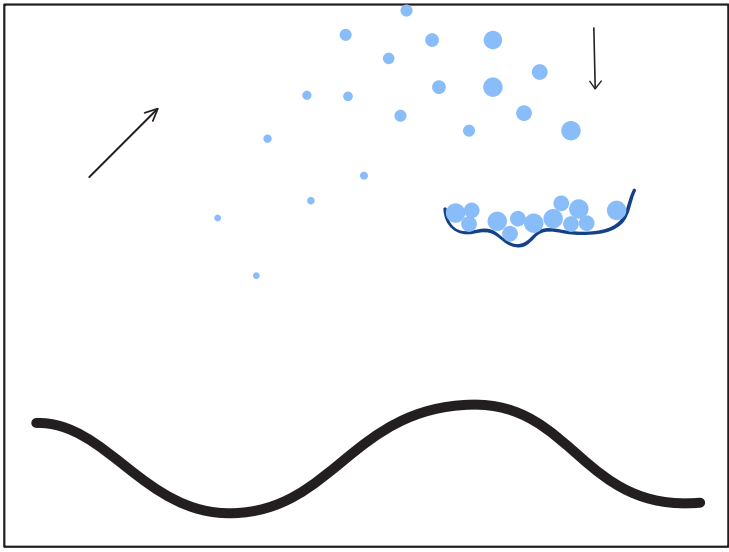


collider



draw collider



LOOP