Features and Components

Common snacks, drinks, microwave meals, etc. ("conveinient" options)

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Multiple locations for quick and easy access? Delivery?

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Payment with Meal Plan Dollars and Carolina Cash (as well as normal money potentially)

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Only open to students living on campus

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Benefit those with higher grades (points system)?

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Hurdles

Cost of convenience has to come from somewhere (from the University?)

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Late night hours are difficult to manage with workers and resources

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Some potential for limited use upon launch (no accurate measure for demand)

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Develop successful supply system to ensure smooth operation

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Emphasizing ease of access and availability is hard to manage for so many people

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Advertising

Ads on screens around campus

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Info and easy signups in both dining halls and campus dining locations

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Stand on Greene Street upon launch to reach many students

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Disperse flyers to res halls for distribution to rooms and around their hallways

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Email with more information to all students on campius

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Application

Mobile app for iOS and Android

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Free for all users

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Integration with existing Grubhub framework?

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Simple log in with university credentials

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Easy to use UI for quick and simple food acquirement

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Implementation Methods

Inventory of simple food products always on hand

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Delivery using Grubhub bots?

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Stands or machines around campus that offer access or pickup?

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Easy access for residents especially on Blossom, Main, and Assembly

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Unmanned and entirely automated (for all night operation)?

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