

Итератор

```
Depth:
<head class="block ">
  <title class="block ">
    Title text
  </title>
</head>

<title class="block ">
  Title text
</title>

Title text
<body class="block ">
  <h1 class="block ">
    <img class="line " />
    h1 Text
  </h1>
  <p class="block ">
    Some text.
  </p>
</body>

<h1 class="block ">
  <img class="line " />
  h1 Text
</h1>

<img class="line " />

h1 Text
<p class="block ">
  Some text.
</p>

Some text.
```

```

Breadth:
<body class="block ">
  <h1 class="block ">
    <img class="line " />
    h1 Text
  </h1>
  <p class="block ">
    Some text.
  </p>
</body>

<head class="block ">
  <title class="block ">
    Title text
  </title>
</head>

<p class="block ">
  Some text.
</p>


<h1 class="block ">
  <img class="line " />
  h1 Text
</h1>

<title class="block ">
  Title text
</title>

Some text.
h1 Text
<img class="line " />
Title text

```

Шаблонный метод

 Консоль отладки Microsoft Visual Studio

```

LightElementNode div created.
div's class list applied.
LightTextNode created.
This LightTextNode was inserted into the LightHTML element.

```

Команда

```

-----
<div class="block class1 class2">
  Some text.
  <h1 class="block ">
    <img class="line " />
    h1 Text
  </h1>
</div>

-----
<div class="block class1 class2">
  Some text.
  <h1 class="block ">
    h1 Text
  </h1>
</div>

-----
<div class="block class1 class2">
  div text
  <h1 class="block ">
    h1 Text
  </h1>
</div>
-----

```

Стейт

```
<p class="block class1 class2">  
  Some text.  
</p>  
  
-----  
  
<p class="block class1 class2">  
  Some text.  
</p>  
  
-----  
  
<p class="block class1 class2">  
  Some text.  
</p>  
  
-----
```

Відвідувач

```
Visited LightElementNode: "div"  
Visited LightTextNode: "div text"  
Visited LightElementNode: "h1"  
Visited LightTextNode: "h1 Text"
```