



It Talents

Season 14

Final Project

Miroslava Kirilova

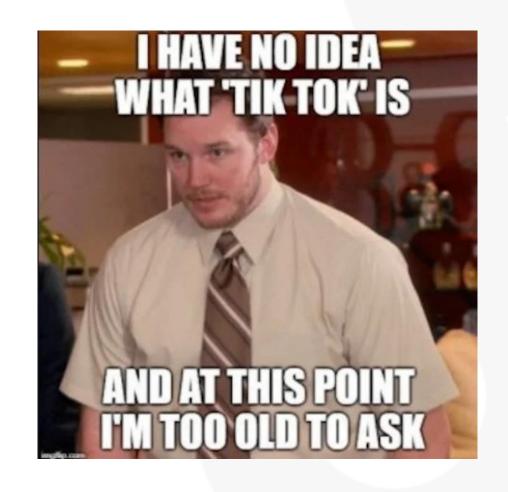
Sofiya Velcheva





The app was launched in 2016 in China, where it's called Douyin.

It went international in 2017 as TikTok; the name, apparently, is a play on ticktock, onomatopoeia for clocks and a term for countdowns and minute-byminute action.





Technologies, tools and resources























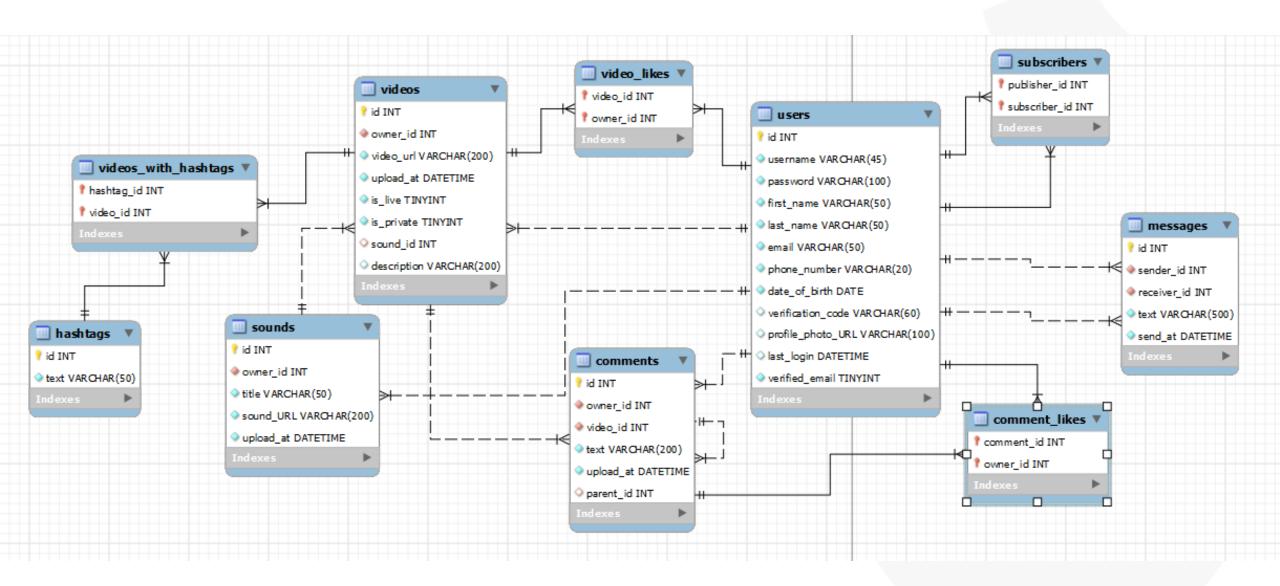






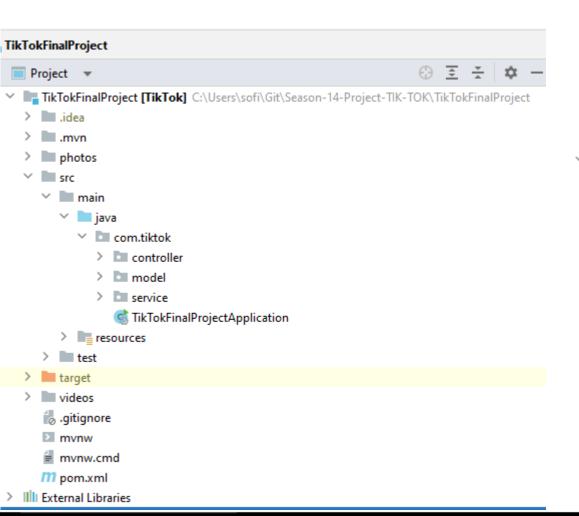


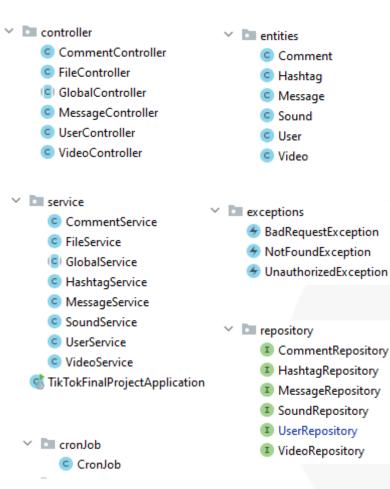


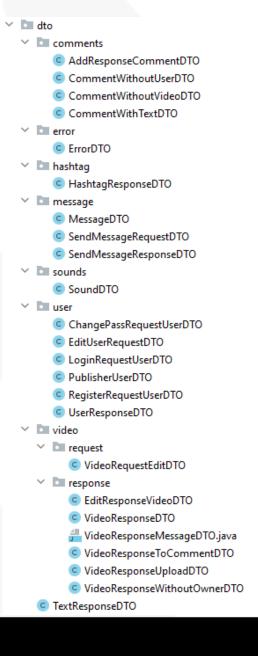




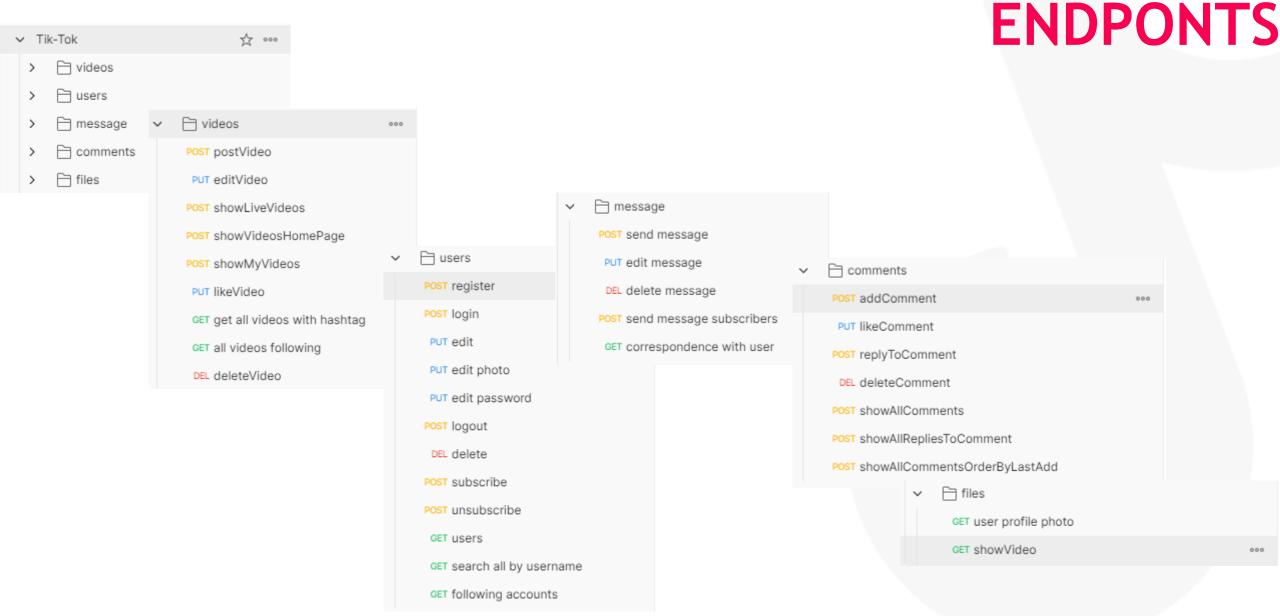
Project structure













The development process

- Lines of code in project 2400:
- 248 lines of code in main/java/com/tiktok/service/UserService.java
- 159 lines of code in main/java/com/tiktok/service/VideoService.java
- 24 DTOs
- 35 endpoints
- 18 hard working days
- 18 * 7 * 60 * 2 = **15120** min in coding
- 18 * 60 * 2 = **2160** min zoom meetings
- 5 hours in crying and desperation



One whole free day!



DEMO







