Chat application – version 2

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App icon launcher

We send send the app launcher icon later.

Flow

When applications opens - what screen should be opened first;

- 1. Profile Edit page until following Profile items complete (name, birthdate, profile & cover image)
- 2. After this condition met the first screen should be New Potential Matches.

Reports

Accessible in top right menu in Potential Users, Chat and Matched Profiles

- 1. Change name from "Report" to "Remove"
- 2. Menu has two options;
 - a. Block user
 - b. Block and report user
- 3. Users can optionally add a reason for the Report (optional). When Blocked the user relation is changed to DISLIKE and removed both the Match and the Chat removed.
- 4. Remove string length requirement
- 5. When actions over enabled present a Snackbar with following text "User [users name] blocked (and reported)"

Empty states

We send the images to later

Potential profiles

- 1. The Users can only see maximum one Potential Match at any time. Forcing the users to DISLIKE or LIKE actions.
- 2. When a User is making the action DISLIKE or LIKE, then next card from stack should be presented.

Profile view

The User can only see one floating button to Edit only (Edit Profile) and no submenu on the floating button – Icon: mode edit

Fdit Profile view

- 1. User saves the edit by clicking on Back button, no floating button
- 2. Import name, bio, profile & cover image, birthdate and gender from Facebook and Google on first use.
- 3. Remove the picture buttons and replace with the event of click on image to update (no text)
- 4. Make the edit fields flow up when scrolled to Interest, now its blocked by the keyboard and non-scrollable.
- 5. Change field name from Bio to About
- 6. Remove all floating buttons except the exiting camera button and link to Grid Images. Change that Icon to icon: <u>image</u>

Grid image

- 1. When Grid image focused, can swipe back and forward on the available images.
- 2. Add a back button to send user back to Grid Images

Matched Profile

Change Button Chat to icon: $\underline{\text{chat}}$ and increase 50%

Settings

Maximum distance

- 1. User can change the distance with 10k km intervals
- 2. User can set a maximum of 200 km

Age

- 1. User can set a minimum of 18 years
- 2. User can set a maximum of 59+ years
- 3. Users sets the values with 1 year intervals

Save

Remove the floating button -> save values when going back, no floating button

Images

Optimize how its uploaded?

Like / dislike

- 1. Change from DISLIKE to an icon X (specify logo) and increase size 50%
- 2. Change from LIKE to an icon heart (specify logo) and increase size 50%
- 3. Color palette accent color?

Color palette

Use best effort to apply these colors. Material Design methods here:

https://material.io/guidelines/style/color.html#color-color-palette



Language support

https://developer.android.com/training/basics/supporting-devices/languages.html

Add the current text to the English resource file and we translate to Thai, and we will updates the English version for correct wordings.

Icons

Drawer menu changes:

Edit Profile – Icon: person

Potential Matches – Icon: Explore

Match Setting – Icon: <u>settings</u>

Remote Config

Add following to Firebase Remote Config:

- Apps Color Palette
- Default values in Match settings

Admin Panel

- Age and gender must be added to profile views
- UID must be added to profiles so we can find records in the database if required
- Email must be added to profiles

Other things to do?

Buttons?

Startscreen?

Are we going to do the knock sound?