

APPMOB - Setup

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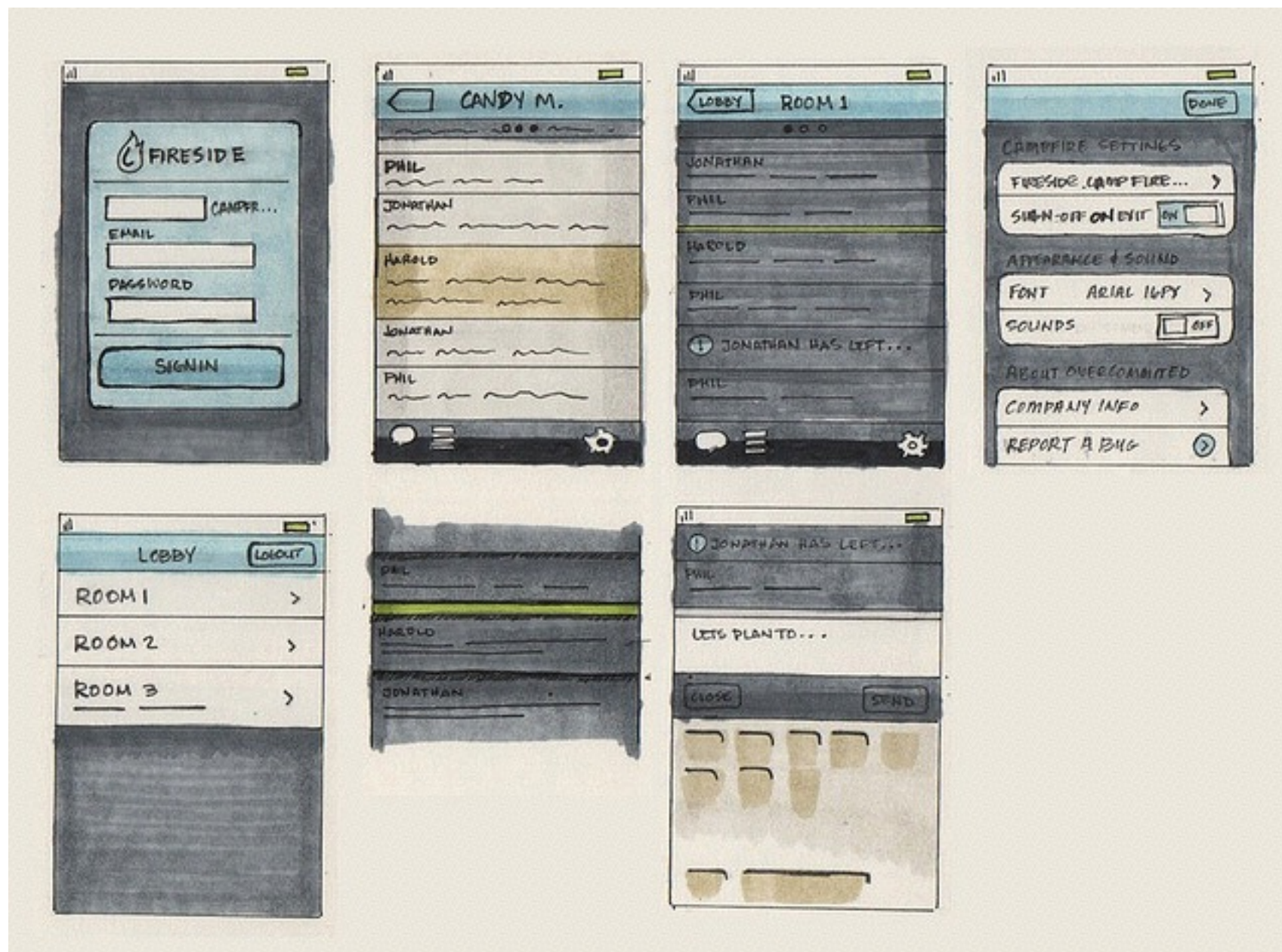
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UI Design

Let's do some mock-ups

Sketch what your mobile application is going to do.



What should be in the mock-ups?

- A rough sketch of each screen (placement of UI elements).
- Additional interactions on each screen (e.g. popups).
- The relationships between the screens (how to go from one screen to another).

Mock-up tools

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<https://www.fluidui.com/>

<http://mockup.io/>



Application setup

Follow the instructions

[https://github.com/SoftEng-HEIGVD/
Teaching-HEIGVD-CM_APPMOB-2016-
CitizenEngagement](https://github.com/SoftEng-HEIGVD/Teaching-HEIGVD-CM_APPMOB-2016-CitizenEngagement)

You will find instructions in the
README