## Introduction to REST APIs

Olivier Liechti & Simon Oulevay COMEM Web Services 2016



Haute Ecole d'Ingénierie et de Gestion du Canton de Vaud

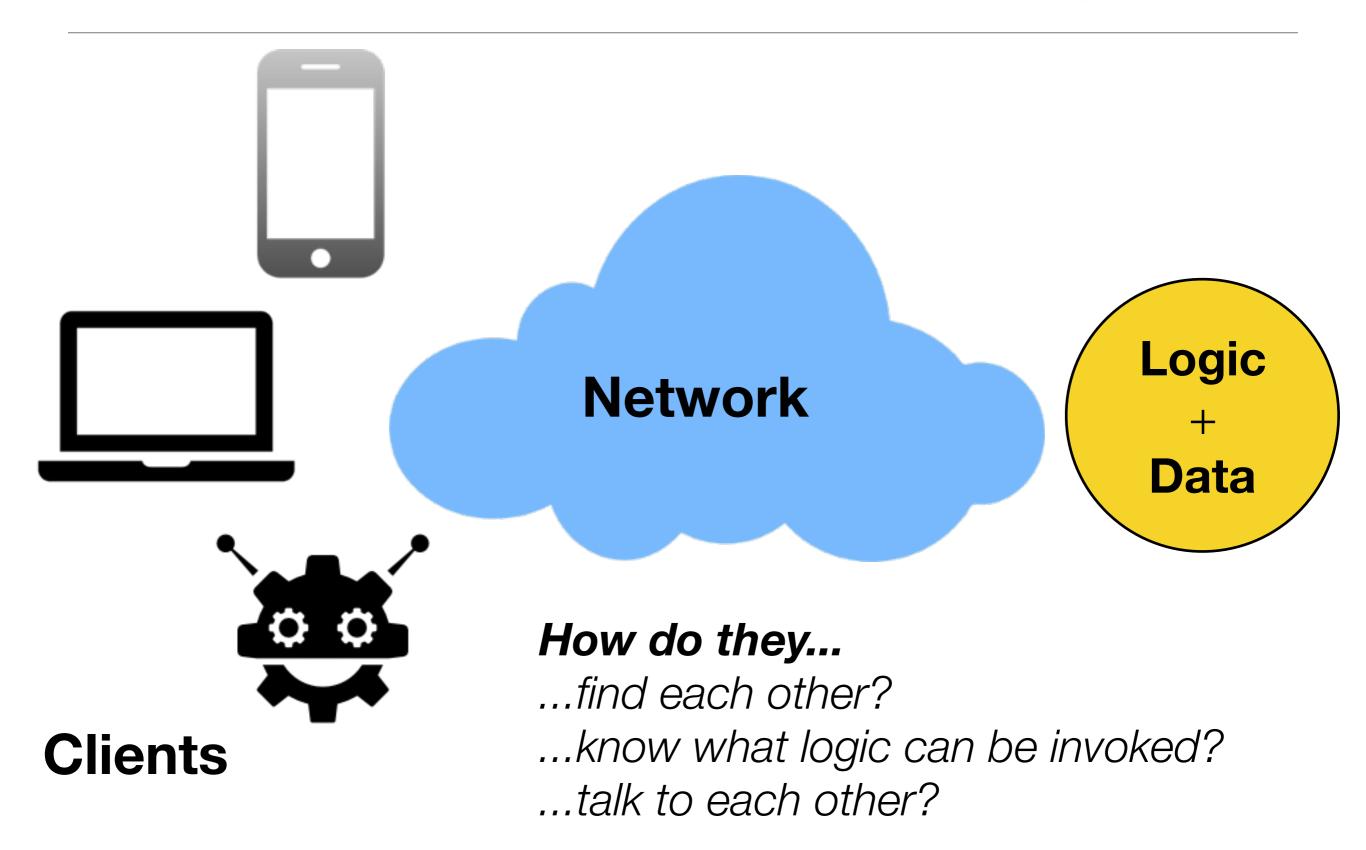




# Big Web Services vs REST

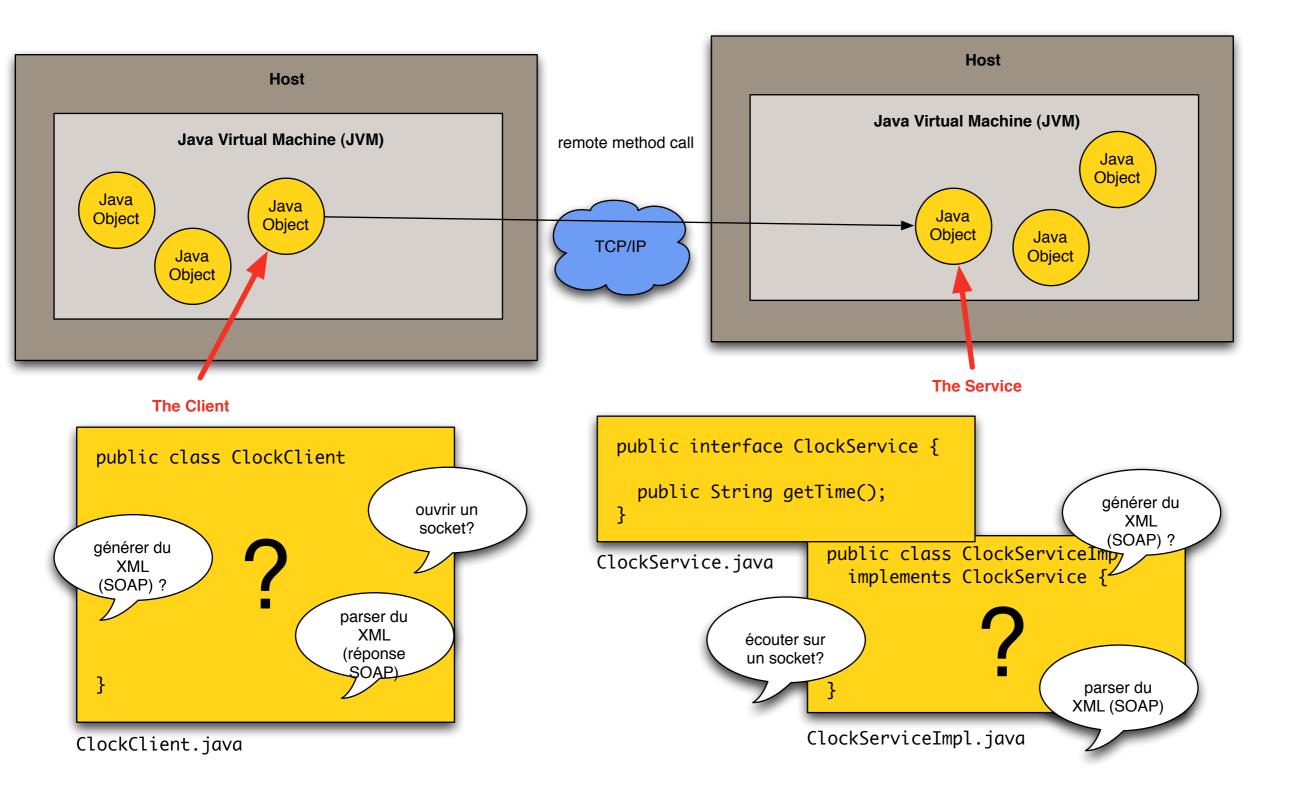
#### What is a Web Service?





#### Remote services in Java (RMI)

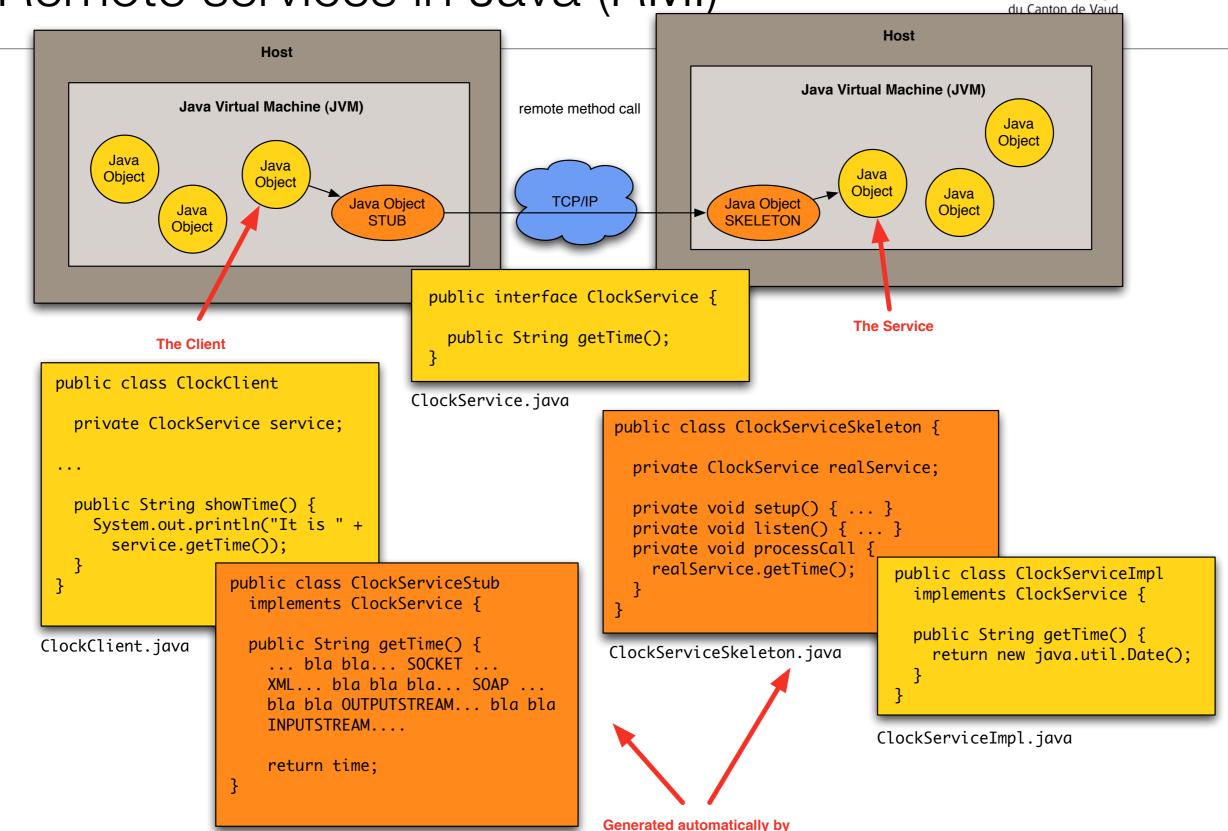




Remote services in Java (RMI)

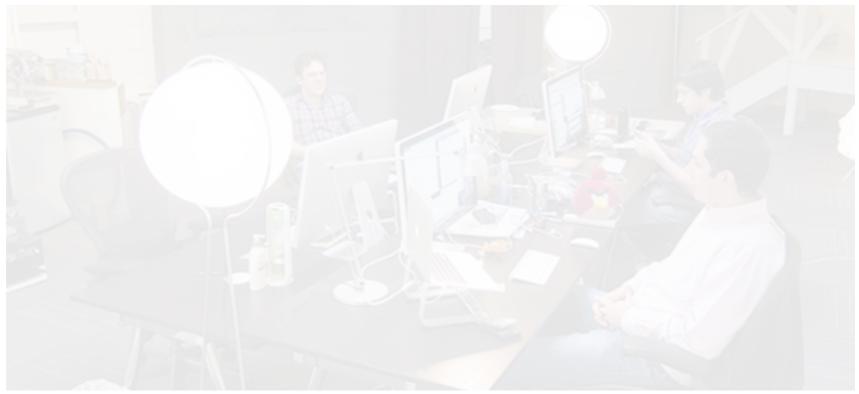
ClockServiceStub.java

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special tools!





The "Big" Web Services Approach

#### Big Web Services



#### Approach

 Services are often designed and developed with a RPC style (even if Document-Oriented Services are possible).

#### Core Standards

- Simple Object Access Protocol (SOAP)
- Web Services Description Language (WSDL)

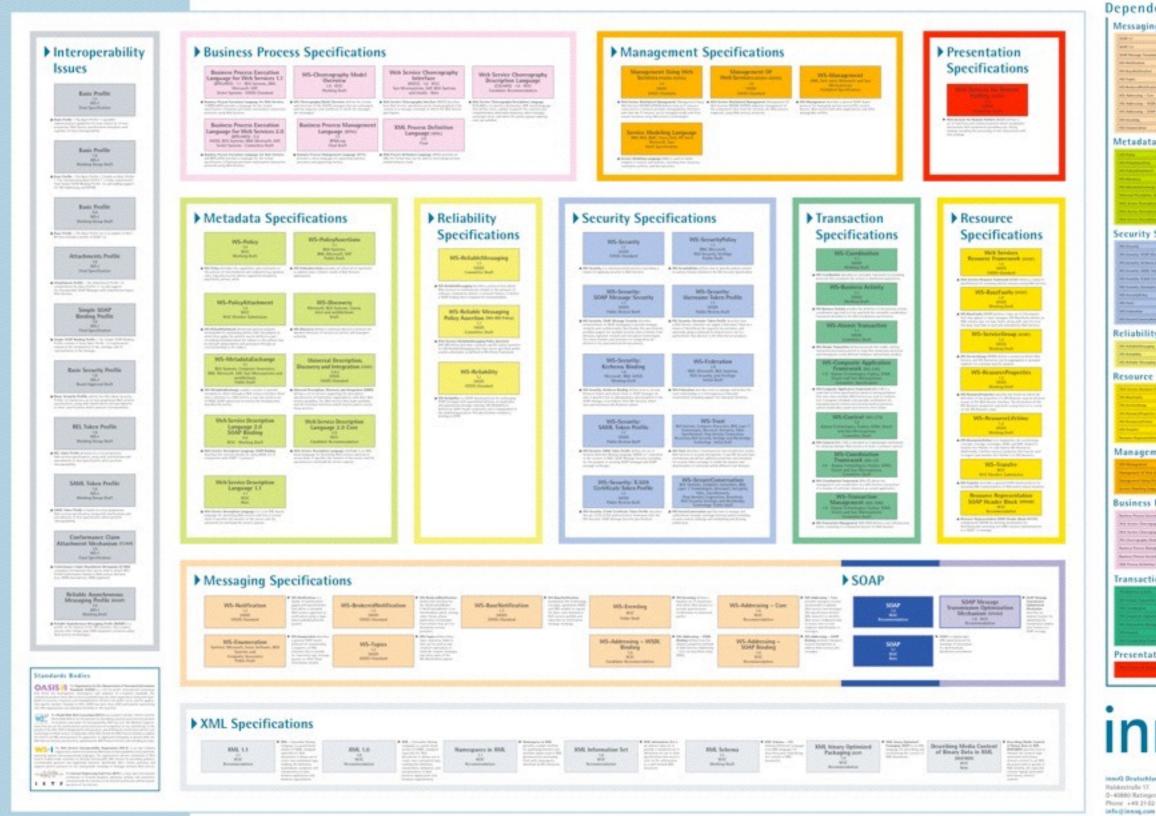
#### Benefits

Very rich protocol stack (support for security, transactions, reliable transfer, etc.)

#### Problem

 Very rich protocol stack (complexity, verbosity, incompatibility issues, theoretical human readability, etc.)

# Web Services Standards Overview





OX-6330 Cham

Phone: +49 21 62 77 162-100

# Web Services Standards Overview













# Enterprise Platforms (Java EE, .NET, etc.) hide some of the complexity.

```
@Stateless
@WebService
public class Demo implements DemoLocal {

    @Override
    public String getTime() {
        return new Date().toString();
    }

    @Override
    public long computeSum(long v1, long v2) {
        return v1 + v2;
    }
}
```

Adding a **@WebService** annotation does the magic. The application server takes care of all the gory details: generation of the WSDL interface, marshalling/unmarshalling of the SOAP messages. Still...





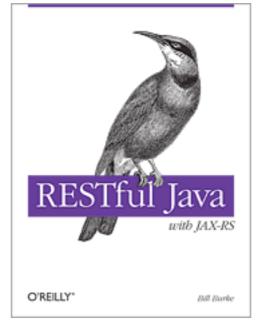
# The REST Approach

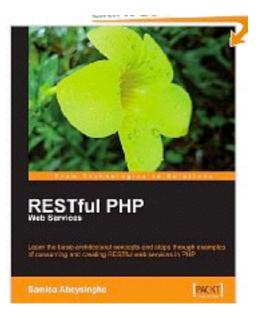


## RESTful Web Services

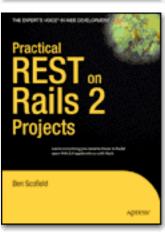












### The REST Architectural Style



- REST: REpresentational State Transfer
- REST is an architectural style for building distributed systems.
- REST has been introduced in **Roy Fielding's Ph.D. thesis** (Roy Fielding has been a contributor to the HTTP specification, to the apache server, to the apache community).
- The WWW is **one example** for a distributed system that exhibits the characteristics of a REST architecture.

#### Principles of a REST Architecture

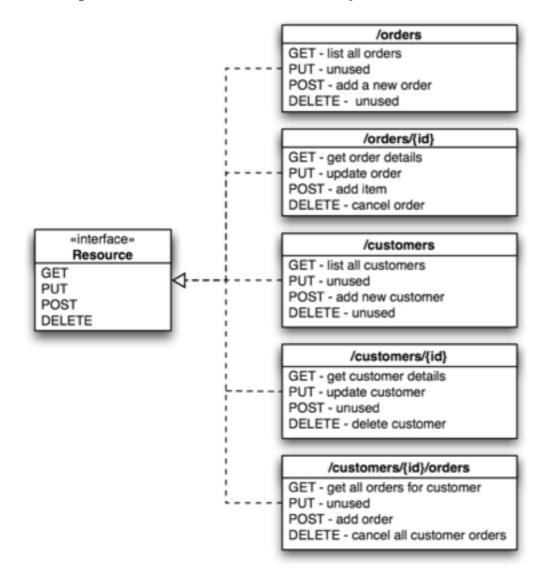


- The state of the application is captured in a set of resources
  - Users, photos, comments, tags, albums, etc.
- Every resource is identified with a standard format (e.g. URL)
- Every resource can have several representations
- There is one unique interface for interacting with resources (e.g. HTTP methods)

#### References



- Very good article, with presentation of key concepts and illustrative examples:
  - http://www.infoq.com/articles/rest-introduction
- Suggestions for the design of "pragmatic APIs"
  - http://www.vinaysahni.com/best-practices-for-a-pragmatic-restful-api





HTTP is a protocol for interacting with "resources"

#### What is a "Resource"



- At first glance, one could think that a "resource" is a file on a web server:
  - an HTML document, an XML document, a PNG document
- That fits the vision of the "static content" web
- But of course, the web is now more than a huge library of hypermedia documents:
  - through the web, we interact with services and a lot of the content is dynamic.
  - more and more, through the web we interact with physical objects (machines, sensors, actuators)
  - We need a more generic definition for resources!

#### What is a "Resource"?



- A resource is "something" that can be named and uniquely identified:
  - Example 1: an article published in the "24 heures" newspaper
  - Example 2: the collection of articles published in the sport section of the newspaper
  - Example 3: a person's resume
  - Example 4: the current price of the Nestlé stock quote
  - Example 5: the vending machine in the school hallway
  - Example 6: the list of grades of the student Jean Dupont
- URL (Uniform Resource Locator) is a mechanism for identifying resources
  - Exemple 1: http://www.24heures.ch/vaud/vaud/2008/08/04/trente-etudiantspartent-rencontre-patrons
  - Exemple 2: http://www.24heures.ch/articles/sport
  - Exemple 5: http://www.smart-machines.ch/customers/heig/machines/8272

#### Resource vs. Representation



- A "resource" can be something intangible (stock quote) or tangible (vending machine)
- The HTTP protocol supports the exchange of data between a client and a server.
- Hence, what is exchanged between a client and a server is **not** the resource.
   It is a **representation** of a resource.
- Different representations of the same resource can be generated:
  - HTML representation
  - XML representation
  - PNG representation
  - WAV representation

#### Resource vs. Representation



#### HTTP provides the **content negotiation** mechanisms.

```
GET /books HTTP/1.1 Accept: application/json
```

```
HTTP/1.1 200 OK
Content-Type: application/json
[
     { "title": "Fahrenheit 451" }
]
```

```
GET /article/game-of-thrones HTTP/1.1
Accept: */*
```



# The toys tools we will use

## Languages, Platforms, Communities







Client

Server

### Languages, Platforms, Communities

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Symfony







#### JavaScript End to End















Client

Server

Use this to create and build the project

Use this to implement /api/endpoints

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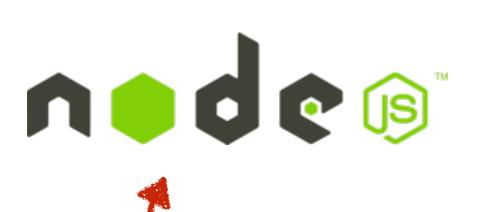
express web application framework for Use this to store data







Use this interact with mongoDB



Use this because it's cool



http://es6-features.org/