Projets de Groupes

Imagine, design, code, promote

PDG 2018
Olivier Liechti

Goals



Create something interesting and valuable

You pick the topic you want to work on.

Build something as a team

Apply agile development principles and techniques. It is not only about having running demo.

Search for information and read

You are used to use technical documentation, but you also need to read about software engineering, agile techniques, etc.

Build something to be proud of

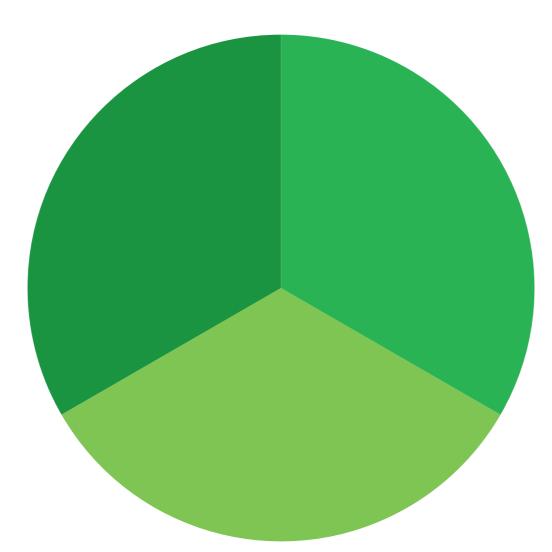
To get a job, having a solid project in your portfolio is more important than a grade.

Dimensions



Product

What it does, and how you "sell" it



Technology

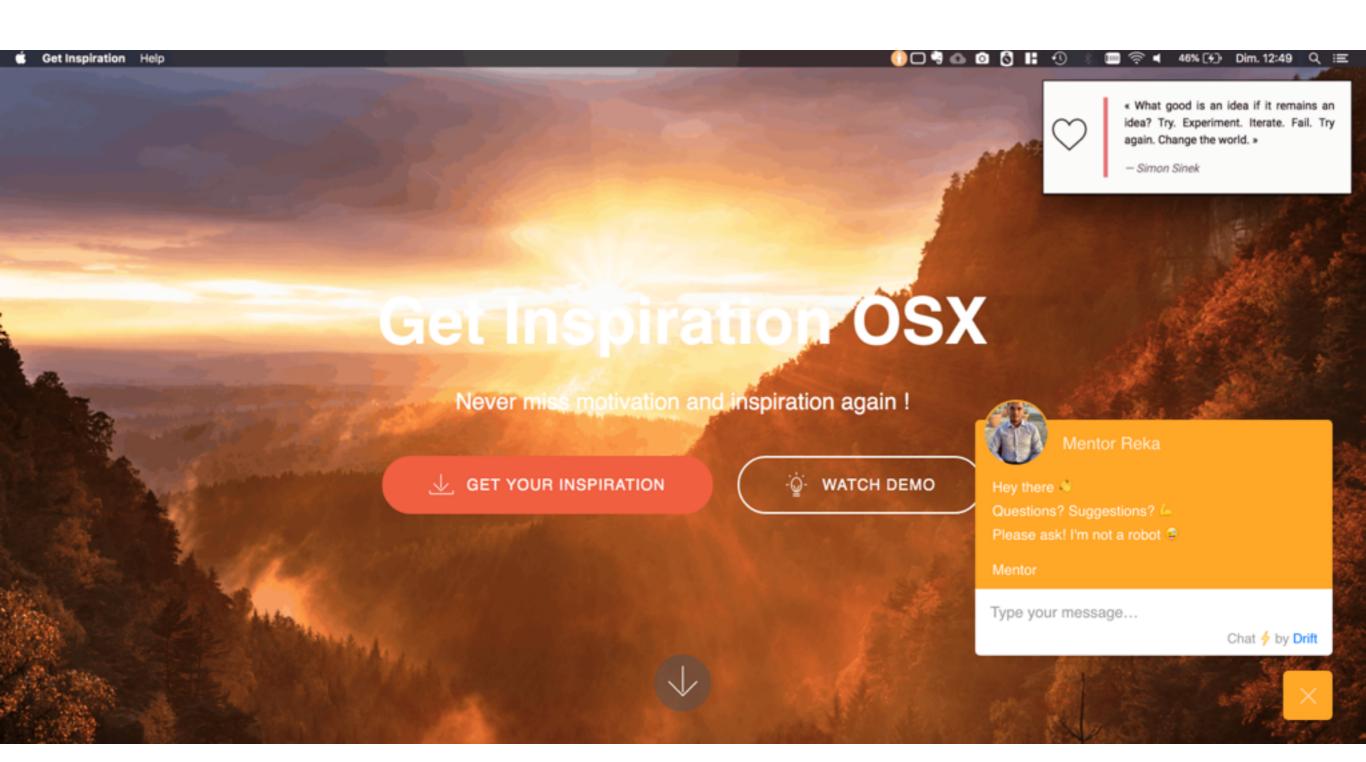
How you build the system (design, code, integration)

Quality

External and internal quality

Inspiration





Constraints



Open source

Release your code as open source:

Whole team can use it later + access to free tools.

Document goals before each iteration

Write down what the team aims to achieve Write down what every member commits to do

Use GitLab

Manage code, track activities, setup build pipelines. Everything that you do is an issue (with code and/or documentation, commits, comments, MR).

Roles in your teams



Product owner

What do we want to build? Why? How do we share our vision, attract users and give them value?

Software engineer

How do we build it? What is the architecture of our system? What technologies should we use?

Agile engineer

How do we organize ourselves to deliver something valuable on a regular basis? How do we ensure internal and external quality?

Planning



Week #	
1: 29.09.2018	Define groups, pick topic, brainstorm, setup GitLab
2: 06.10.2018	Define and document objectives for demo 1
3	
4	
5	
6: 03.11.2018	Demo 1 + Review - Define objectives for demo 2
7	
8	
9	
10	
11: 08.12.2018	Demo 2 + Review - Define objectives for final demo
12	
13	
14	
15	
16: 26.01.2019	Demo day



In the next demo, we want to achieve:

- Product: ...
- Technology: ...
- Quality: ...

Bob commits to: Alice commits to: John commits to: Barbara commits to:

Ideas



Web scraping







Vincent Guidoux

Unity "something"





Adrien Allemand, Nathan Flückiger, Mika Pagani, Loyse Krug

Campus Card

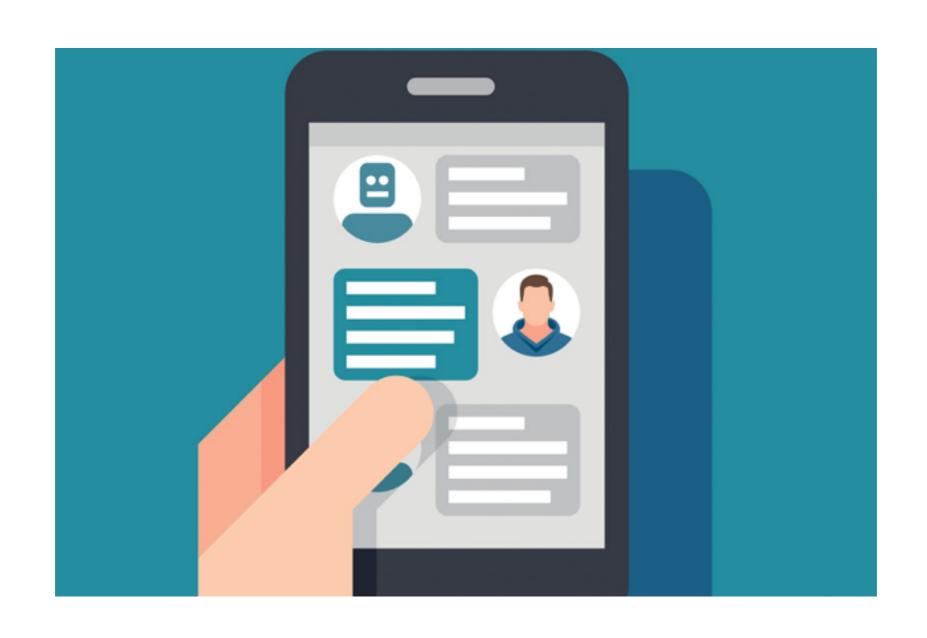




Daniel Gonzalez Lopez, Bryan Curchod, François Burgener, Héléna Line Reymond

Migbot: a teaching assistant for RES-2019





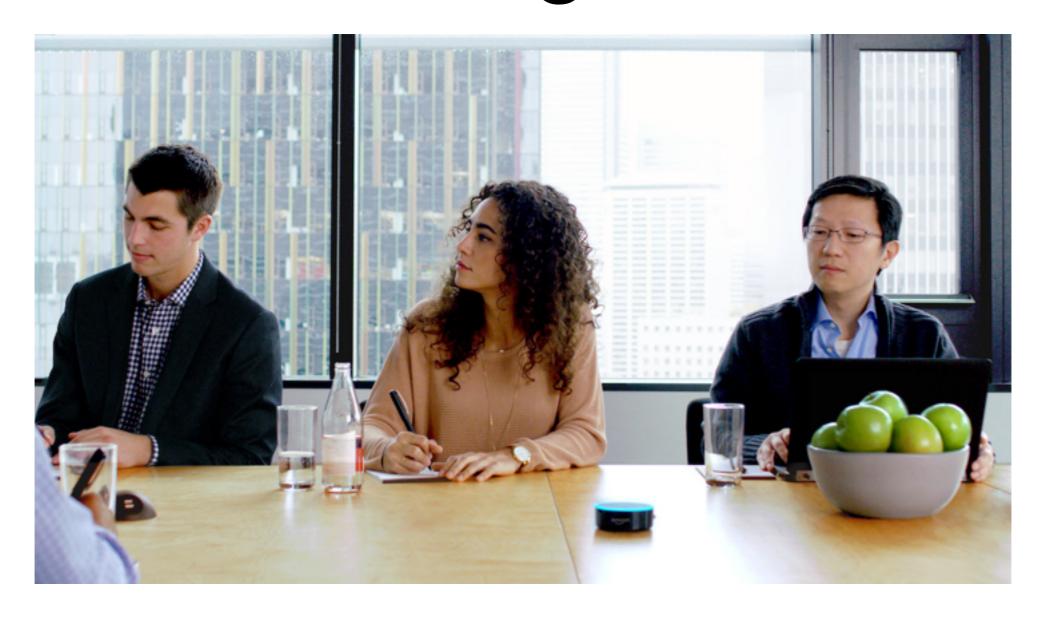
Crowdsourced learning challenges





Alexa in meetings



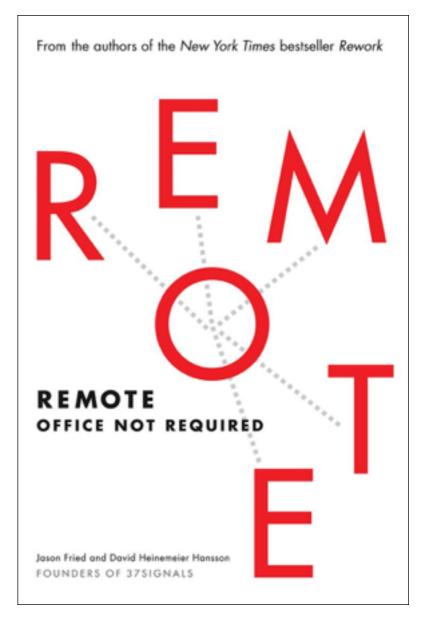


https://www.salesforce.com/video/1778164/

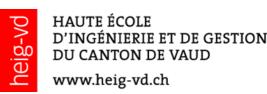
Alexa helps agile remote teams







Help teams make and keep track of decisions





Brian Armstrong Follow

Co-Founder and CEO at @Coinbase. Building an open financial system for the world. Join us: https://www.coinbase.com/careers

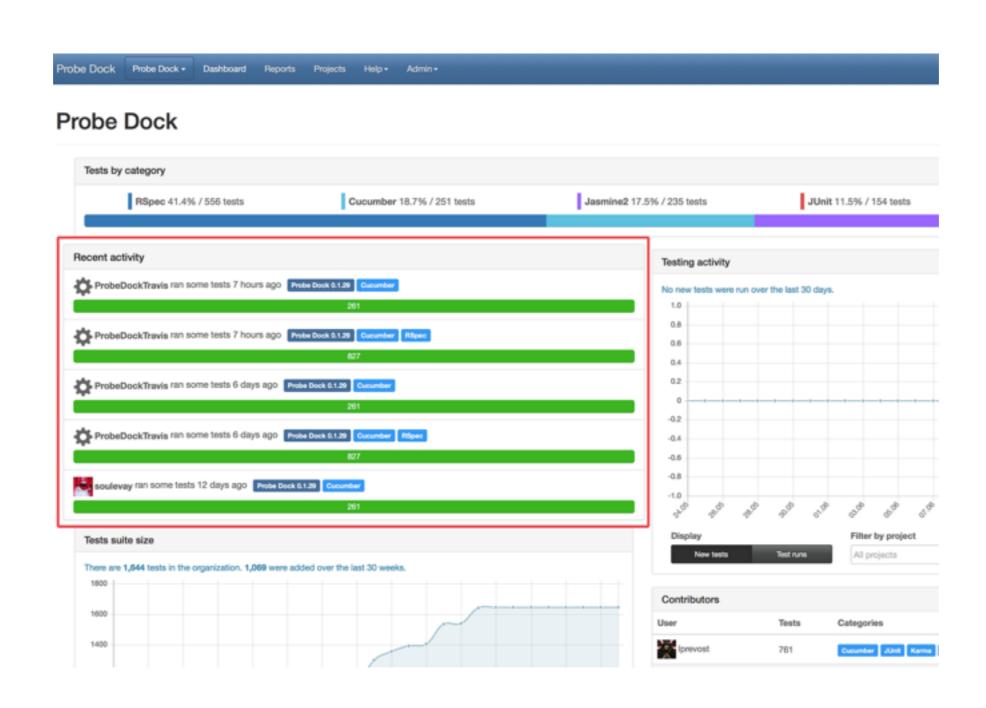
May 9 · 9 min read

How we make decisions at Coinbase

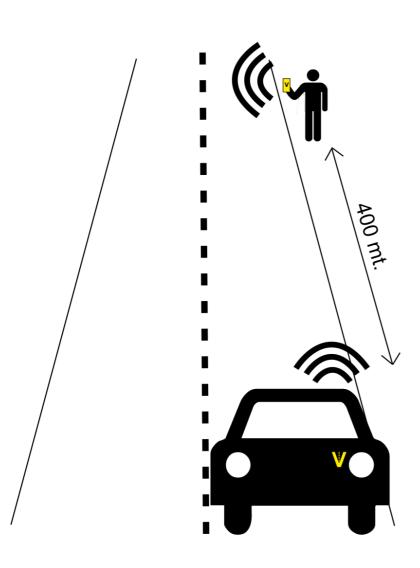
In this post, I'll share a framework we've developed at Coinbase that helps us make decisions more effectively. Our <u>core values</u> include Clear Communication and Efficient Execution. This framework is an example of how we operationalize those values.

Probe Dock NG

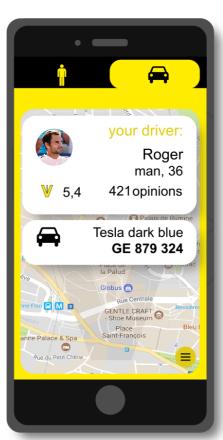




Viktor







Questions



What is your long-term vision for the product? What is a first step towards that vision, that you could achieve during one semester?

How do you define "quality"? What do you need to do to "bake" quality in your product and processes?

How do you get started with **GitLab**? What is your first structure and workflow?

How do you describe your project vision on an attractive **web site**?