# Software Engineering and Architecture Lecture 4: Continuous Delivery (2)

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# Today.

# OO Reengineering Patterns (5 x 10')

15h - 16h

# Second Jenkins demo & time to implement

16h - 17h20



Week	Theory	00 Reengineering	Practice
#1	Agile, Scrum		Intro to Docker
#2	Software evolution	Introduction	Specify and implement a micro-service
#3	Continuous delivery (1)	Setting Directions	Intro to Jenkins & Travis
#4	Continuous delivery (2)	First Contact	Our first build pipeline
#5	Agile testing (1)	Initial Understanding	Intro to Cucumber
#6	Agile testing (2)	Detailed Model Capture	Add tests to pipeline
#7	Agile metrics	Tests: Your Life Insurance!	Add Sonar to pipeline
#8	Continuous improvement	Migration Strategies I	Add non-functional tests
#9	Wrap-up	Migration Strategies II	



# Back to the CI/CD pipeline



# The Deployment Pipeline



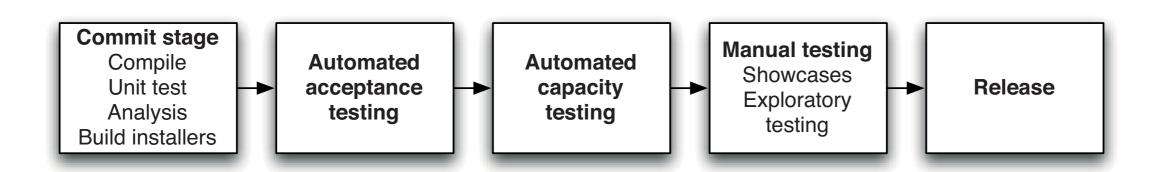
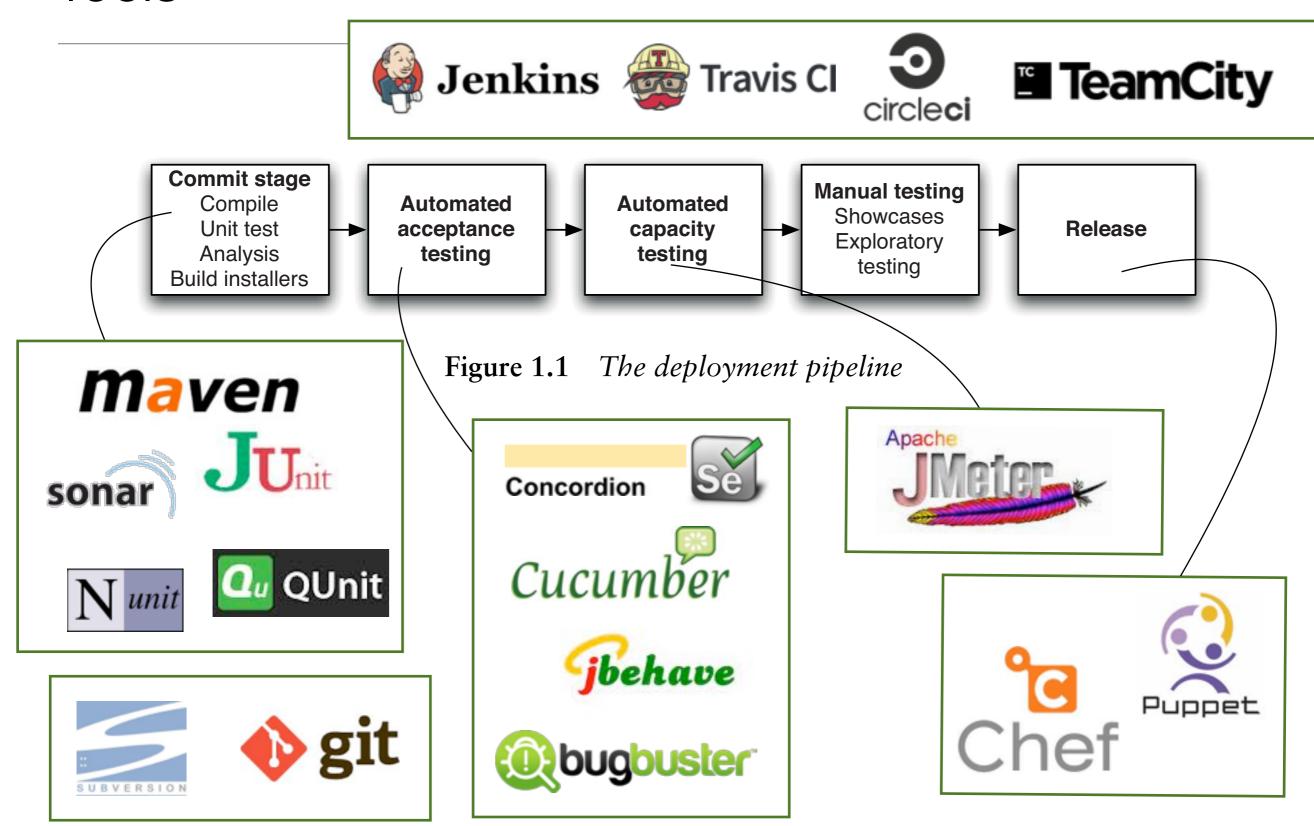


Figure 1.1 The deployment pipeline



### Tools





## What have we done so far?

- Use Spring Boot to implement a micro-service
  - Use Spring MVC to implement a REST API
  - Use Spring Data to access a database
  - Use maven to build the micro-service and generate an executable .jar file
- Use Docker to deploy the micro-service "in prod"
  - Build a Docker image
  - Define a service topology with Docker Compose



## What have we done so far?

- Make basic experiments with Jenkins
  - Use a Docker image (not a deprecated one!)
  - Understand that there are a lot of plugins
  - Understand that Jenkins can automatically install some of the tools during the build, including maven
  - Define a first "pipeline" (which Jenkins used to call "Job" or "Item" in the UI), by applying the free-form job type.
  - Get source code out of git, ask maven to build it and find executable .jar in the Jenkins workspace



# Next steps

- Understand that Jenkins has introduced a new type of Jobs, which are those called "Pipelines" in the UI
- Understand that in this case, we can describe the pipelines in special files (Jenkinsfile), which can be easily put under version control (e.g. in git).
- Create our first "Pipeline" pipeline
  - See that we can use Docker in the pipeline
  - Understand that there are different ways to achieve the same result. Logic can be written in Jenkins and shell scripts (I prefer to keep the Jenkins part simple)



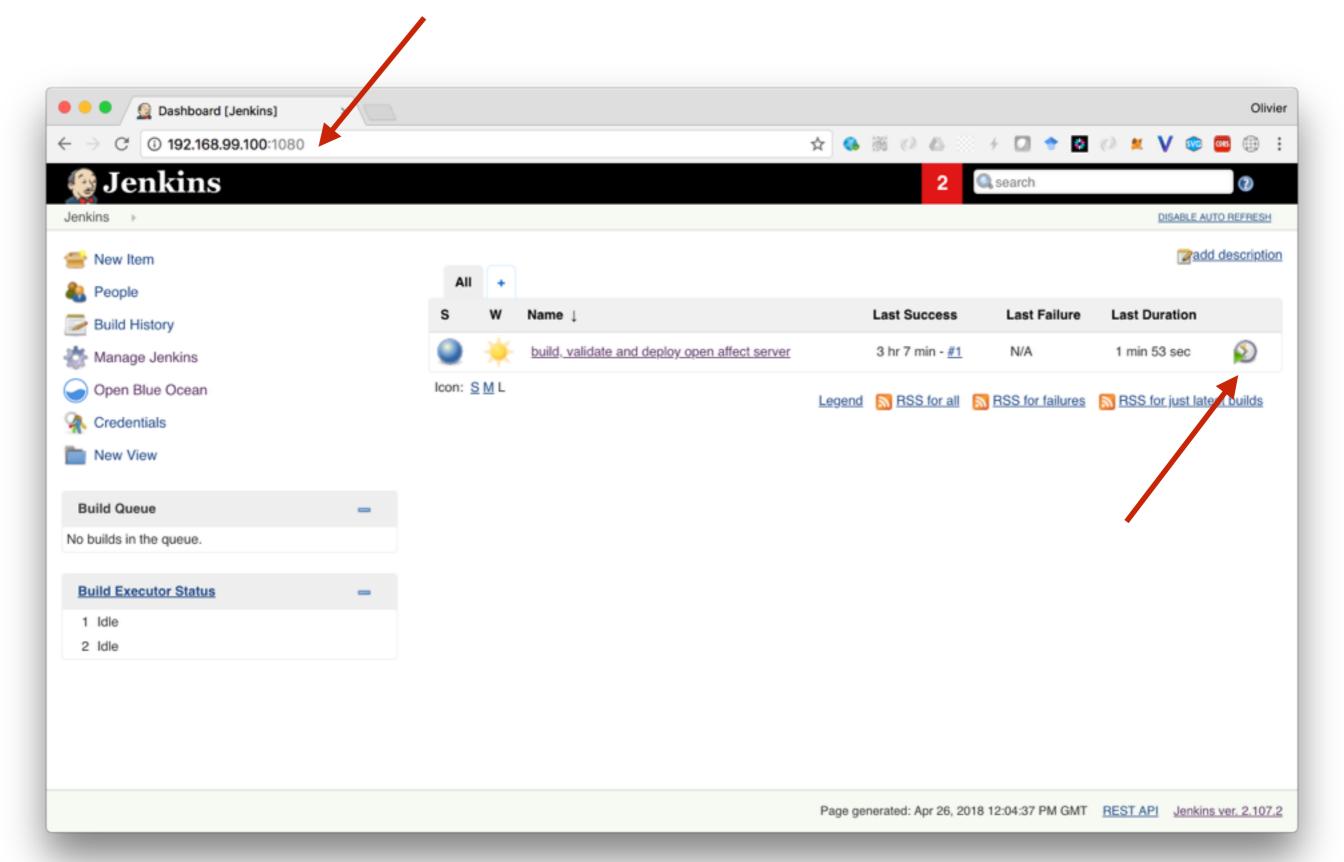
## Let's start with a demo...

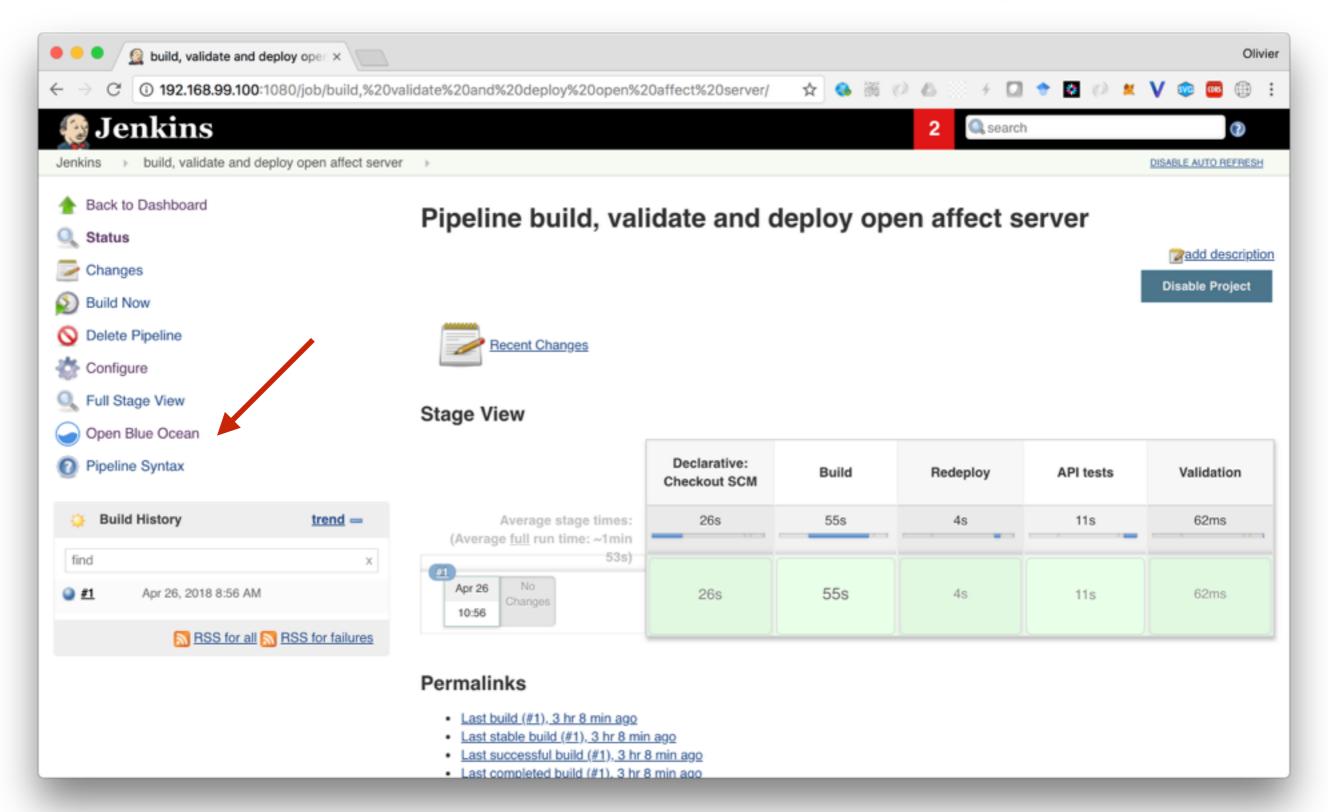
git clone https://github.com/openaffect/openaffect-server.git

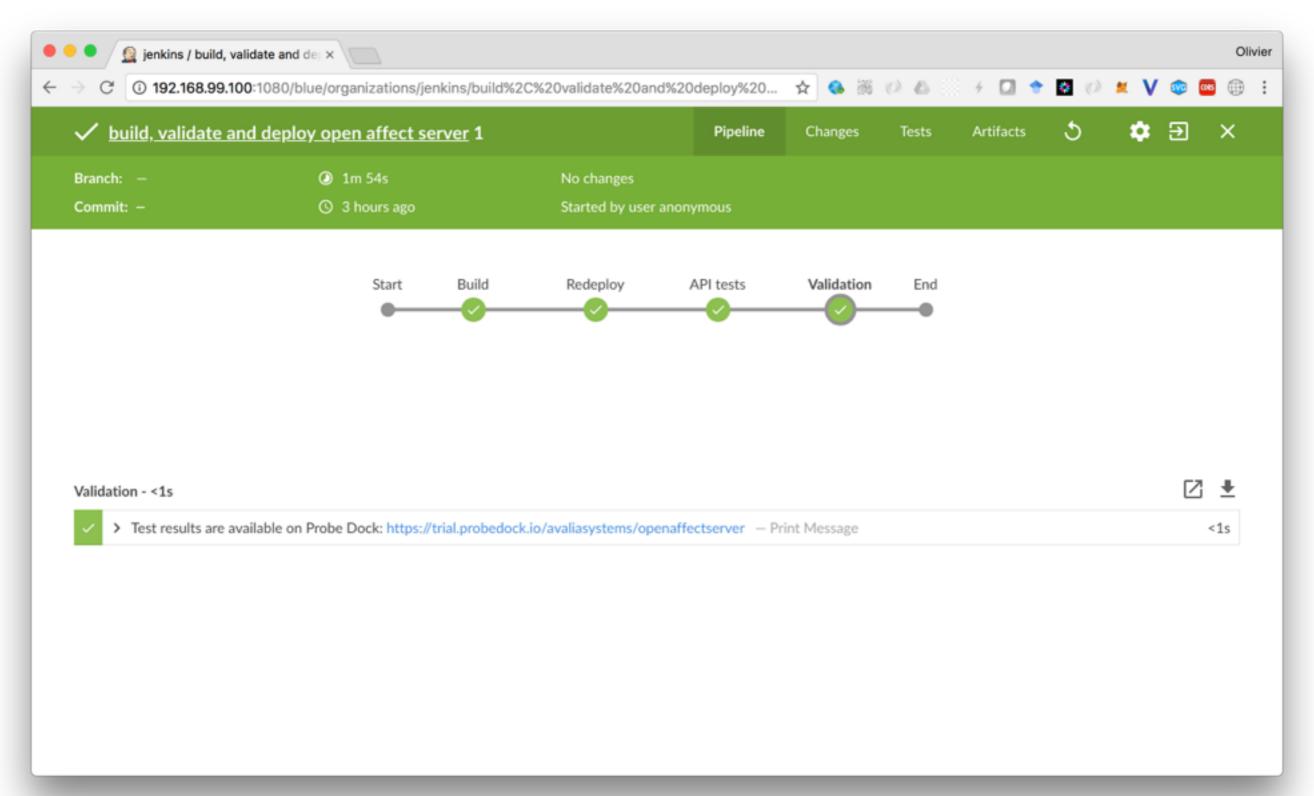
cd /openaffect-server/docker-topologies/cdpipeline

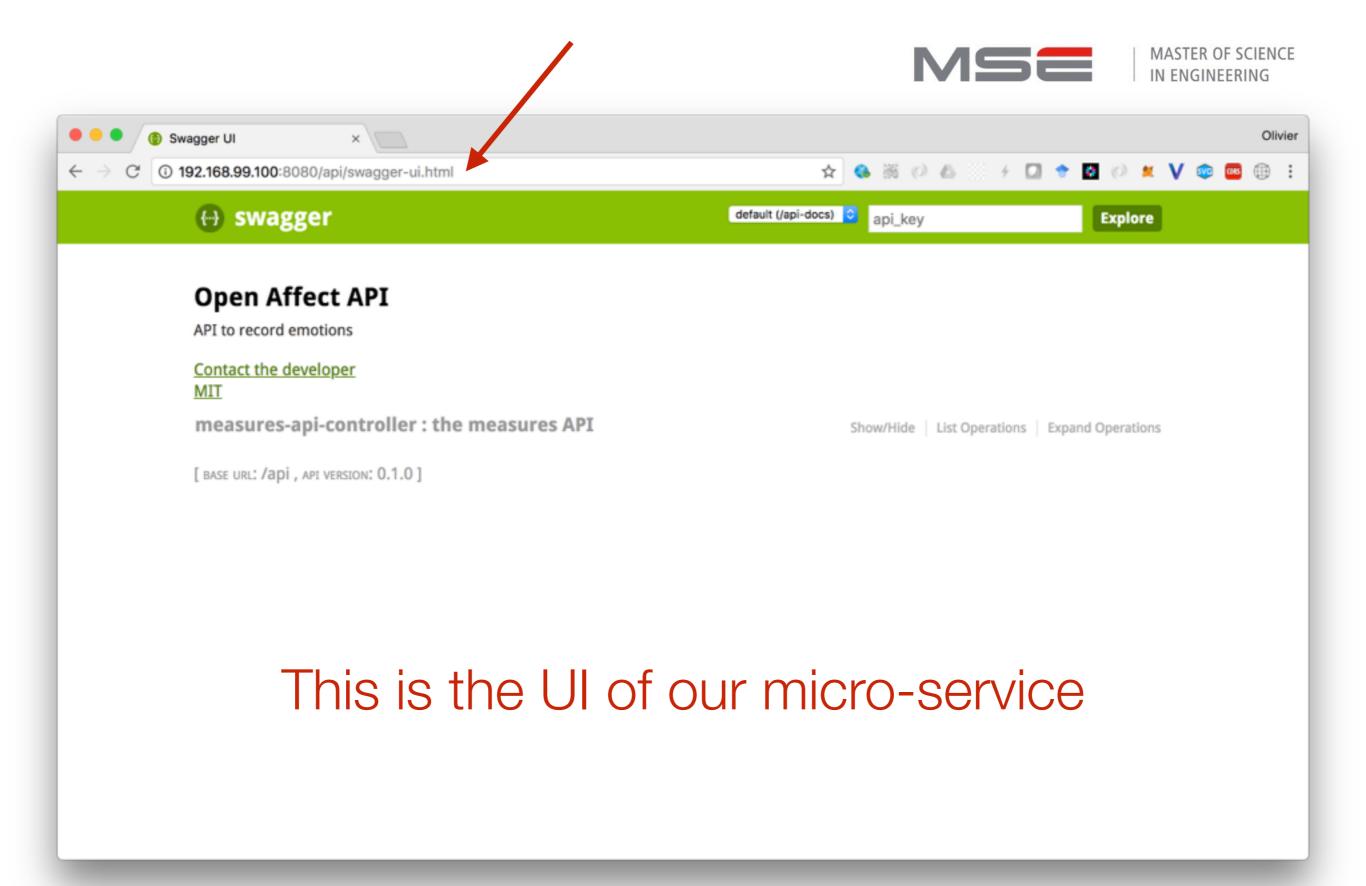
docker-compose up -d
docker ps













The execution of the pipeline has "docker-compose upped" a topology with our micro-service and its database

\$ docker ps CONTAINER ID IMAGE CREATED STATUS PORTS NAMES 80322e2302f7 openaffect/java-server "java -jar -Djava...." Up 3 hours 0.0.0.0:8080->8080/tcp runtime openaffect 1 3 hours ago e728c72dcb4d runtime\_mongodb "/entrypoint.sh mo..." Up 3 hours 0.0.0.0:27017->27017/tcp runtime mongodb 1 3 hours ago "/sbin/tini -- /us..." cdpipeline\_jenkins\_1 47d712b86716 cdpipeline\_jenkins 3 hours ago Up 3 hours 50000/tcp, 0.0.0.0:1080->8080/tcp \$

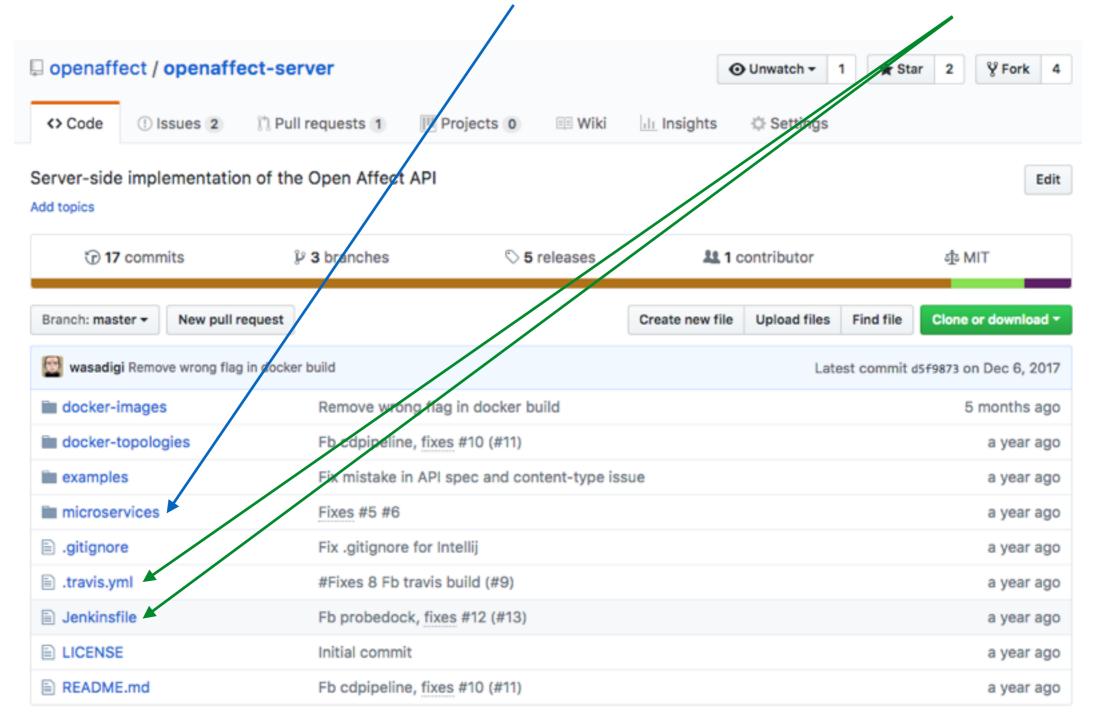
We have a "cdpipeline" topology with one Jenkins container



# Let's see how it is built...



This repo contains both 1) our codebase and 2) our build pipelines



When we ask Jenkins to execute our pipeline, it will 1) clone/pull a git repo, 2) find a Jenkinsfile, 3) interpret it.

A pipeline is made of stages.

```
pipeline {
                                   Multiple steps can be executed in every stage.
        agent any
                                   Jenkins provides a DSL for performing various tasks.
        stages {
          stage('Build') {
                                   Plugins extend it with custom steps.
              steps {
                  dir (path: "./docker-images/oa-java-server/") {
                      sh './build-docker-image.sh'
10
          stage('Redeploy') {
11
              steps {
                  dir (path: "./docker-topologies/runtime/") {
                      echo "current directory is: ${pwd()}"
                      sh 'docker-compose down --volumes'
15
                      sh 'docker-compose up -d'
16
17
18
          stage('API tests') {
20
              steps {
                 dir (path: "./docker-images/oa-server-specs/") {
22
                     sh './build-docker-image.sh'
23
                     sh './run-docker-image.sh'
25
                 echo 'Test results are available on Probe Dock: https://trial.probedock.io/avaliasystems/openaffectserver'
26
```

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stage('Validation') {

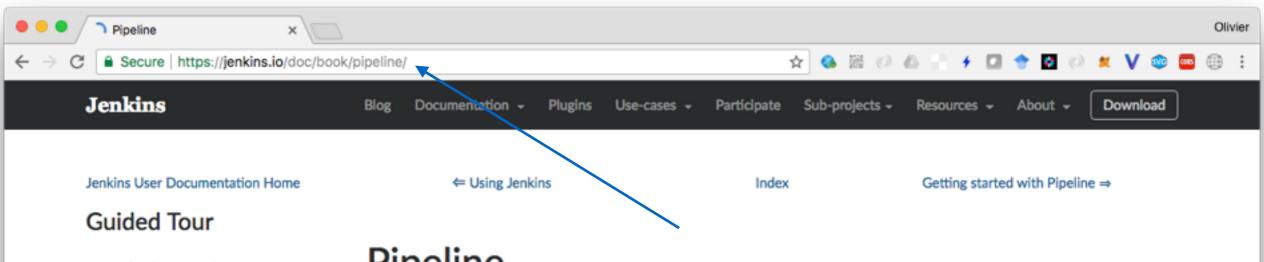
steps {

This script invokes maven, gets .jar and builds a docker image

ENGINEERING

We need a "test/QA" environment. Instead of manually setting up a server, we take advantage of Docker Compose. We create the environment on the fly.

Next week, we will see that we can run API tests by launching another container echo 'Test results are available on Probe Dock: https://trial.probedock.io/avaliasystems/openaffectserver'



- · Getting started
- Creating your first Pipeline
- · Running multiple steps
- Defining execution environments
- Using environment variables
- Recording test results and artifacts
- Cleaning up and notifications
- Deployment

#### **Tutorials**

- Overview
- Build a Java app with Maven
- Build a Node.js and React app with npm
- Build a Python app with PyInstaller
- Create a Pipeline in Blue Ocean
- Build a multibranch Pipeline project

#### User Handbook (PDF)

- User Handbook overview
- Installing Jenkins
- Using Jenkins
- Pipeline
  - Getting started with Pipeline
  - Using a Jenkinsfile
  - Branches and Pull Requests
  - Using Docker with Pipeline
  - Extending with Shared Libraries
  - Pipeline Development Tools

### **Pipeline**

This chapter covers all recommended aspects of Jenkins Pipeline functionality, including how to:

- get started with Pipeline covers how to define a Jenkins Pipeline (i.e. your Pipeline ) through Blue Ocean, through the classic UI or in SCM,
- create and use a Jenkinsfile covers use-case scenarios on how to craft and construct your Jenkinsfile,
- work with branches and pull requests,
- use Docker with Pipeline covers how Jenkins can invoke Docker containers on agents/nodes (from a Jenkinsfile ) to build your Pipeline projects,
- extend Pipeline with shared libraries,
- use different development tools to facilitate the creation of your Pipeline,
   and
- work with Pipeline syntax this page is a comprehensive reference of all Declarative Pipeline syntax.

For an overview of content in the Jenkins User Handbook, see User Handbook overview.

#### What is Jenkins Pipeline?

Jenkins Pipeline (or simply "Pipeline" with a capital "P") is a suite of plugins which supports implementing and integrating continuous delivery pipelines into Jenkins.

A continuous delivery (CD) pipeline is an automated expression of your process

for getting software from version control right through to your users and customers. Every change to your software (committed in source control) goes through a complex process on its way to being released. This process involves building the software in a reliable and repeatable manner, as well as progressing the built software (called a "build") through multiple stages of testing and deployment.

Chapter Sub-Sections
Getting started with Pipeline
Using a Jenkinsfile
Branches and Pull Requests
Using Docker with Pipeline
Extending with Shared Libraries
Pipeline Development Tools
Pipeline Syntax
Scaling Pipelines

Table of Contents
What is Jenkins Pipeline?

Declarative versus Scripted Pipeline syntax

Why Pipeline?

Pipeline concepts

Pipeline

Node

Stage

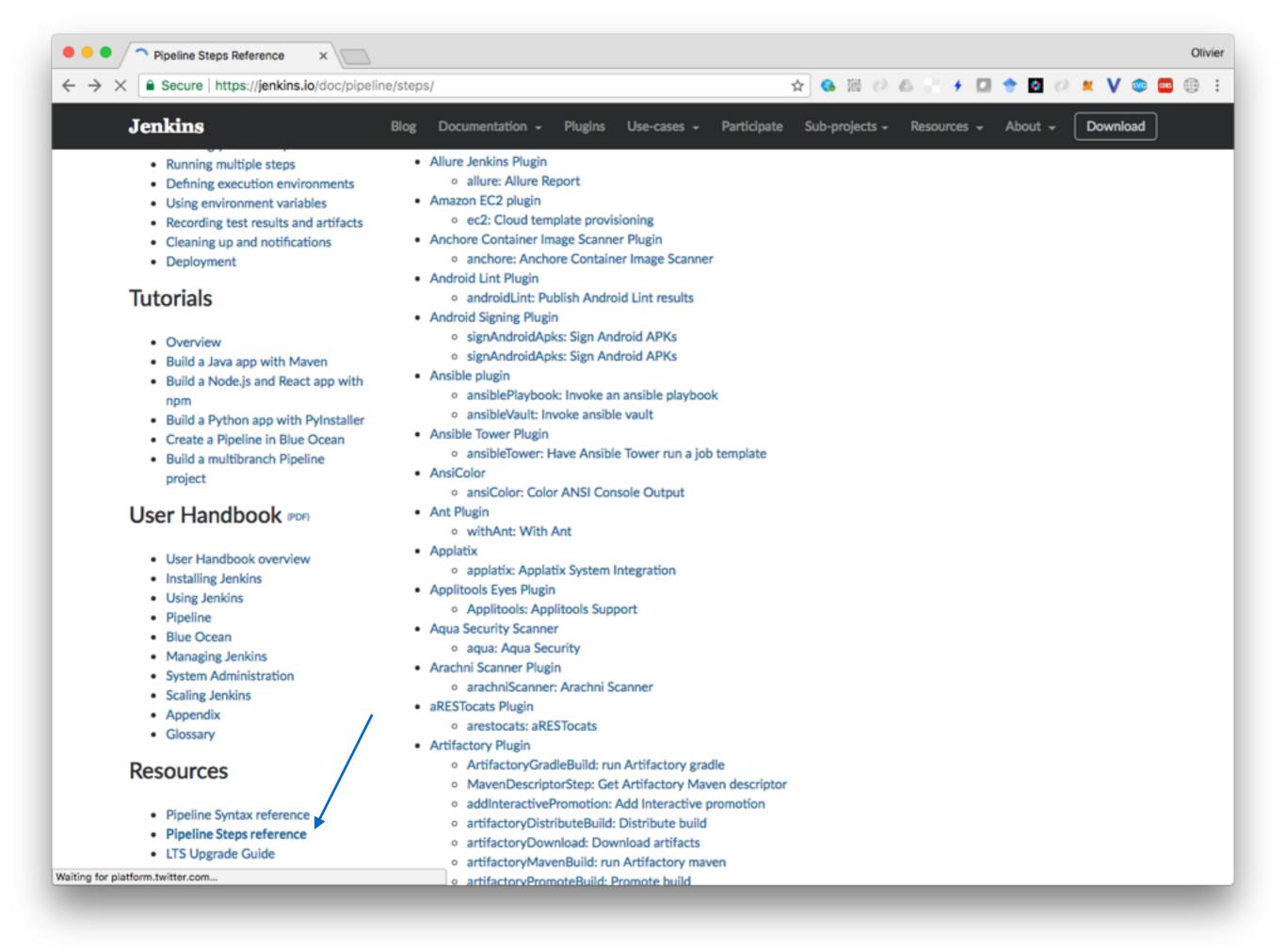
Step

Pipeline syntax overview

Declarative Pipeline fundamentals

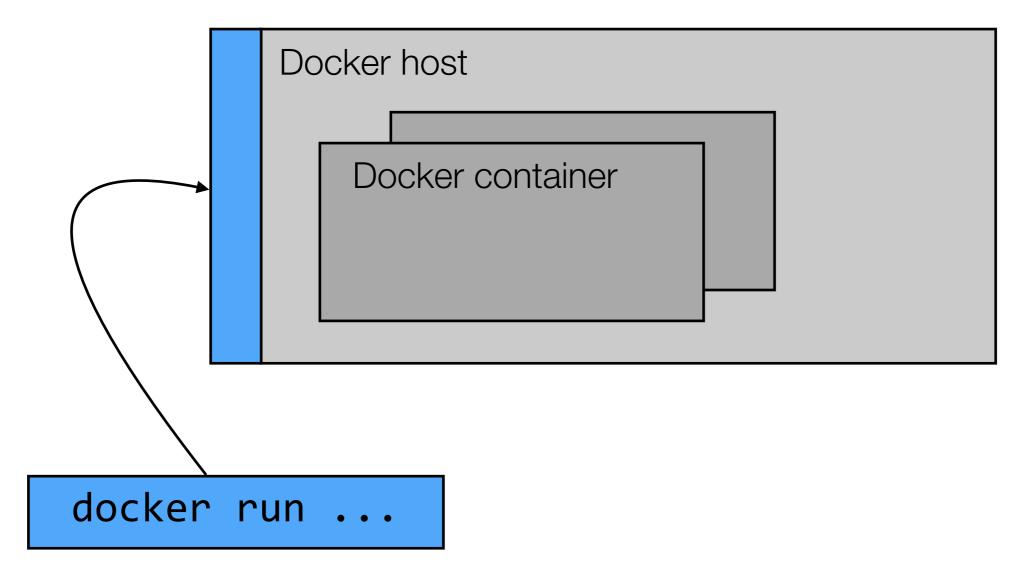
Scripted Pipeline fundamentals

Pipeline example





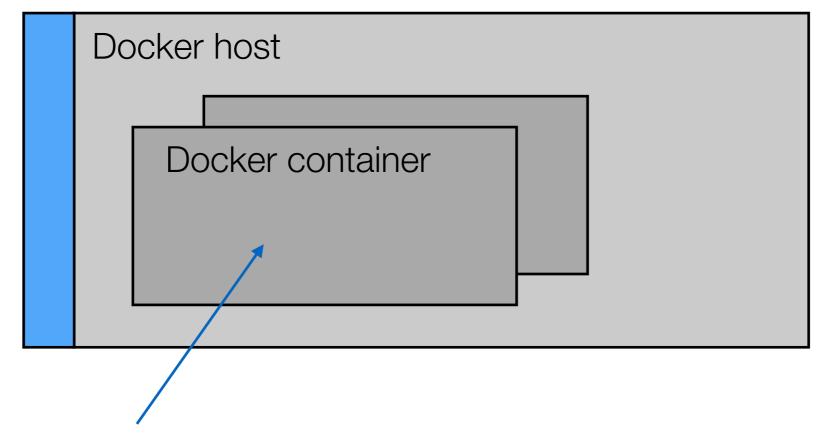
## How can we use Docker in a Jenkins container...?



Remember that the CLI is a a Docker client talking to the Docker host. Communication can happen over a TCP or Unix socket.



## How can we use Docker in a Jenkins container...?



To be able to start a container from here, we need 1) to have the docker client binaries (and later docker-compose) and 2) to have a way to reach a docker host.

We will use the same docker host. In other words, our container will start a "brother" container (not a child).

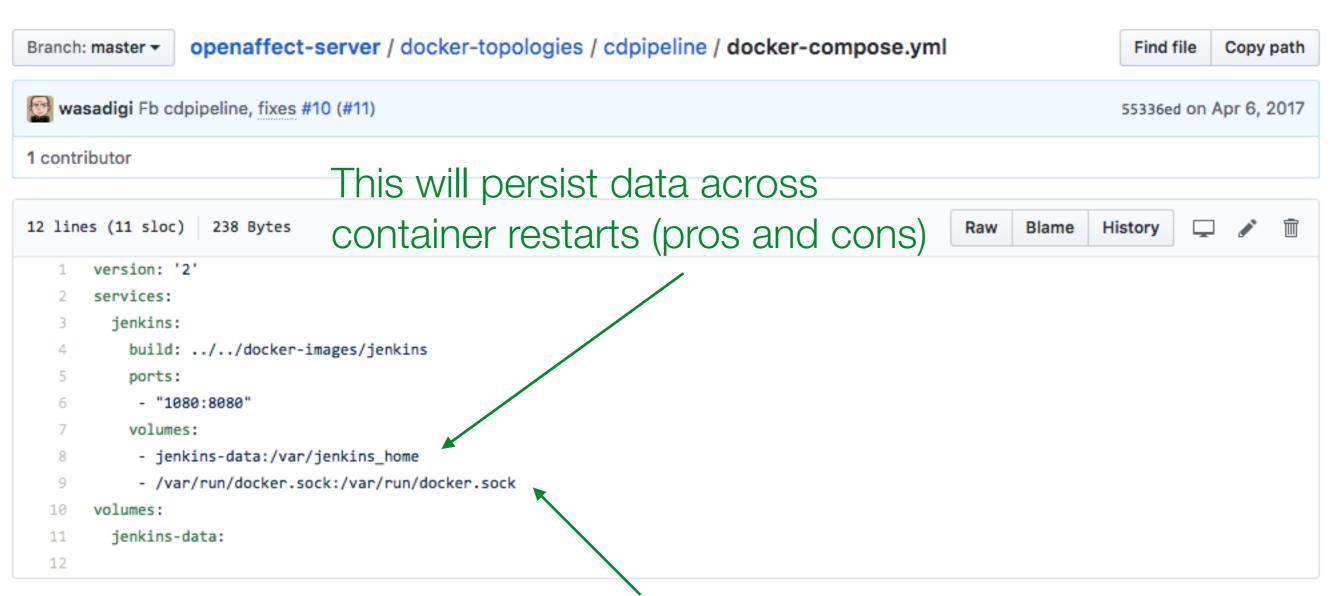
39ea03e 14 seconds ago



wasadigi Bump Jenkins image to LTS

1 contributor

```
34 lines (27 sloc) | 1.43 KB
                                                                                                                     History
                                                                                                      Raw
                                                                                                             Blame
       FROM jenkins/jenkins:2.107.2-alpine
       #FROM jenkins/jenkins:2.93-alpine
                                                                                       we install docker binaries in our
                                                                                       customized Jenkins image
       # Running jenkins as root (instead as jenkins) is not recommended for a regular CD server. However,
       # it solves a couple of issues and enables a smooth out-of-the-box experience for this repo. One of the
       # issues is that ADDing a directory to a VOLUME uses the uid/gid on the host (it does not use the USER
       # value into account). This means that the standard jenkins image will cause access rights problems at
       # container startup time. Another issue is that when jenkins is not run as root, then the user has
       # enter a randomly generated password the first time it connects to the UI. He also sees the setup wizard,
       # which we want to avoid here since we install the plugins ourselves.
       USER root
       # Install docker and docker-compose. Note that on alpine, we may be behind latest releases... See bottom of
       # this file to build an image with the latest version on a another linux distribution.
       RUN apk update && apk add docker make py-pip shadow maven && pip install docker-compose
       RUN usermod -aG users jenkins
       # Add initial jenkins configuration. This is how jenkins knows about our job. If we were accessing a private
       # git repo, we would also setup credentials and keys via this process.
       ADD config/jenkins_home /var/jenkins_home/
  28
  29
       # Install plugins that we want to use
       RUN /usr/local/bin/install-plugins.sh nodejs workflow-aggregator pipeline-stage-view blueocean
  33
```



This is the trick: we mount the unix socket from the host file system on the container file system. As a result, running docker commands from the host or from this container will talk to the same docker engine.



### Your turn!

#### If you have followed all the tasks until today, you should have:

- · a git repo with the code of your micro-service
- Jenkins running in a Docker container (official image)
- A "freestyle" job configured in your Jenkins, which uses maven to build the codebase and produce a .jar

#### Let's move closer to the openaffect template:

- Make sure that you build your custom image of Jenkins, so that the plugins are preinstalled and that the default pipeline is ready to use.
- Make sure that you have a Jenkinsfile in your repo.
- Don't worry about the automated tests now (remove the last 2 stages from the Jenkinsfile.
- After running your pipeline, make sure that your micro-service and the database are running and that you can connect.