Table of Contents

Preface	ix
Chapter 1 Overview of Compilers and Language Translation	1
1.1 The Role of Programming Languages	1
1.2 Translators and Compilers	1
1.3 Tombstone Diagrams	4
1.4 Bootstrapping a Compiler	7
1.5 Interpreters	10
1.6 The Compiler Project	11
1.7 Essential Terms and Concepts	13
1.8 Exercises	14
Chapter 2 Structure of a Compiler	15
2.1 Scanner	16
2.2 Parser	16
2.3 Constraint Analyzer	17
2.4 Code Generator	17
2.5 Optimizer	18
2.6 Final Code Generator	19
2.7 Tables and Maps	19
2.8 Error Handler	20
2.9 Passes	21
2.10 Compiler Design Goals	21
2.11 Essential Terms and Concepts	22
2.12 Exercises	23
Chapter 3 Context-Free Grammars	25
3.1 Specifying a Programming Language	25
3.2 Context-Free Grammars	26
3.3 Alternate Rule Notations	33
3.4 Grammar Transformations	36
3.5 Derivations and Parse Trees	37
3.6 Abstract Syntax Trees	41
3.7 A Context-Free Grammar for Context-Free Grammars	42
3.8 Essential Terms and Concepts	43
3.9 Exercises	44

Chapter 4 The Programming Language CPRL	47
4.1 General Lexical Considerations	47
4.2 Declarations, Statements, and Expressions	48
4.3 Types	49
4.4 Statements	52
4.5 Programs	54
4.6 Subprograms	
4.7 Essential Terms and Concepts	56
4.8 Exercises	57
Chapter 5 Lexical Analysis (a.k.a. Scanning)	59
5.1 Class Position	59
5.2 Class Source	59
5.3 Class Symbol	61
5.4 Class Token	62
5.5 Class ErrorHandler	63
5.6 Class TokenBuffer	64
5.7 Class Scanner	64
5.8 Handling Lexical Errors	71
5.9 Testing Class Scanner	73
5.10 Essential Terms and Concepts	75
5.11 Exercises	75
Chapter 6 Syntax Analysis (a.k.a. Parsing)	77
6.1 Example: Implementing Method parseLoopStmt()	
6.2 Recursive Descent Parsing	
6.3 First and Follow Sets	87
6.4 LL(k) Grammars and Recursive Descent Parsing	94
6.5 Variables versus Variable Expressions	96
6.6 Handling Grammar Limitations	96
6.7 Scope and Visibility	99
6.8 Class IdTable	102
6.9 Parsing Variables and Variable Expressions	108
6.10 Class Parser	109
6.11 Essential Terms and Concepts	110
6.12 Exercises	111

Chapter 7 Error Handling/Recovery	113
7.1 Types of Compilation Errors	113
7.2 Handling Errors	115
7.3 Error Recovery	116
7.4 Additional Error Recovery Strategies	122
7.5 Essential Terms and Concepts	123
7.6 Exercises	123
Chapter 8 Abstract Syntax Trees	125
8.1 Overview of Abstract Syntax Trees	
8.2 Structure of Abstract Syntax Trees	
8.3 Extending Scopes with References to Declarations	129
8.4 Types and Declarations	
8.5 Structural References versus Nonstructural References	137
8.6 Determining Types of Variables and Expressions	139
8.7 Maintaining Context During Parsing	142
8.8 Essential Terms and Concepts	144
8.9 Exercises	144
Chapter 9 Constraint Analysis	145
9.1 Overview of Constraint Analysis	
9.2 Constraint Rules for CPRL/0	
9.3 Examples of Constraint Analysis	151
9.4 Essential Terms and Concepts	
9.5 Exercises	
Chapter 10 The CPRL Virtual Machine	157
10.1 Overview of the CVM	
10.2 CVM Uses Relative Addressing	
10.3 Loading a Program into Memory	
10.4 Using the Stack to Hold Temporary Values	
10.5 Essential Terms and Concepts	
10.6 Exercises	
Chapter 11 Code Generation	
11.1 Overview of Code Generation	
11.2 Labels and Branching	
11.3 Load and Store Instructions	
11.4 Computing Relative Addresses	
11.5 Expressions	

11.6 Statements	182
11.7 Disassembler	186
11.8 Essential Terms and Concepts	188
11.9 Exercises	189
Chapter 12 Code Optimization	191
12.1 Overview of Code Optimization	191
12.2 Common Optimizations	194
12.3 Optimization in CPRL	199
12.4 Essential Terms and Concepts	201
12.5 Exercises	201
Chapter 13 Subprograms	203
13.1 Review of Subprograms, Scope, and Parameters	203
13.2 Run-time Organization for Subprograms	207
13.3 Activation Record	209
13.4 Parameters	216
13.5 Subprogram Calls and Returns	218
13.6 Calling Conventions for CPRL on CVM	219
13.7 Computing Relative Addresses	220
13.8 Example of Program Execution	
13.9 Essential Terms and Concepts	
13.10 Exercises	236
Chapter 14 Arrays	239
14.1 Using CPRL Arrays	239
14.2 Implementing CPRL Arrays	241
14.3 Essential Terms and Concepts	244
14.4 Exercises	245
Chapter 15 Strings	247
15.1 Using CPRL Strings	247
15.2 Implementing CPRL Strings	249
15.3 Essential Terms and Concepts	254
15.4 Exercises	255
Chapter 16 Records	257
16.1 Using CPRL Records	257
16.2 Implementing CPRL Records	260
16.3 Essential Terms and Concepts	265
16.4 Exercises	265

Appendix A The Compiler Project	. 267
Appendix B Additional Project Exercises	. 277
Appendix C Definition of the Programming Language CPRL	. 281
C.1 Lexical Considerations	. 281
C.2 Types	. 283
C.3 Constants and Variables	. 285
C.4 Operators and Expressions	. 286
C.5 Statements	. 287
C.6 Programs	. 289
C.7 Subprograms	. 290
Appendix D The CPRL Grammar	. 293
Appendix E Definition of the CPRL Virtual Machine	. 297
E.1 Specification.	. 297
E.2 Implementation	. 298
E.3 CVM Instruction Set Architecture	. 301
Appendix F Searching for Reserved Words	. 311
F.1 Benchmarking the Search Algorithms	. 312
F.2 Sequential Search 1	. 313
F.3 Sequential Search 2	. 314
F.4 Sequential Search 3	. 315
F.5 Binary Search	. 316
F.6 Search by Length	. 317
F.7 Search by First Character	. 319
F.8 Gperf Hash Search	. 320
F.9 Search Using Switch Expression	. 323
F.10 Search Using HashMap	. 324
Annotated Compiler References and Websites	. 325
Index	329