

```

class Store {
  private Object value;
  Object read() { return value; }
  void set(Object nvalue) { value = nvalue; }
}

```

```

class Store {
  private LinkedList values = new LinkedList();
  Object read() { return values.getFirst(); }
  Object[] readAll() { return values.toArray(); }
  void set(Object nvalue) { values.addFirst(nvalue); }
}

```

```

refines class Store {
  private boolean sealed = false;
  Object read() {
    if (!sealed) { return Super.read(); }
    else { throw new RuntimeException("Access_denied!"); }
  }
  void set(Object nvalue) {
    if (!sealed) { Super.set(nvalue); }
    else { throw new RuntimeException("Access_denied!"); }
  }
}

```