Software Product Lines Lecture Topics

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Overview – Lecture Topics

Classic Approaches for Variability

- 1. Introduction
- 2. Runtime Variability and Clone-and-Own
- 3. Modularity and Design Patterns

Modeling and Implementing Features

- 4. Feature Modeling
- 5. Techniques for Embedded Software

- 6. Techniques for Application Software
- 7. Language-Based Techniques
- 8. Development Process

Quality Assurance and Maintenance

- 9. Feature Interactions
- 10. Product-Line Analyses
- 11. Product-Line Testing
- 12. Evolution and Maintenance

Overview – 1. Introduction

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Overview – 2. Runtime Variability and Clone-and-Own

Runtime Variability

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Clone-and-Own Slide Title 1 Slide Title 2 Slide Title 3 Summary

Managed Clone-and-Own

Overview – 3. Modularity and Design Patterns

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Overview – 2. Feature Modeling

Feature Models

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Representations and Translations

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Automated Analyses

Overview – 5. Techniques for Embedded Software

Build Systems

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Preprocessors

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Feature Traceability

Overview – 6. Techniques for Application Software

Components

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Services and Microservices Slide Title 1 Slide Title 2 Slide Title 3 Summary

White-Box and Black-Box Frameworks

Overview – 7. Language-Based Techniques

Mixins

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FOP

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AOP

Overview – 8. Development Process

Domain and Application Engineering

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Overview on Implementation Techniques Slide Title 1

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Adoption of Product Lines

Overview – 9. Feature Interactions

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Overview – 10. Product-Line Analyses

Analysis Strategies

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Analysis of Feature Mappings

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Analysis of Variable Code

Overview – 11. Product-Line Testing

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Overview – 12. Evolution and Maintenance

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Topic 3