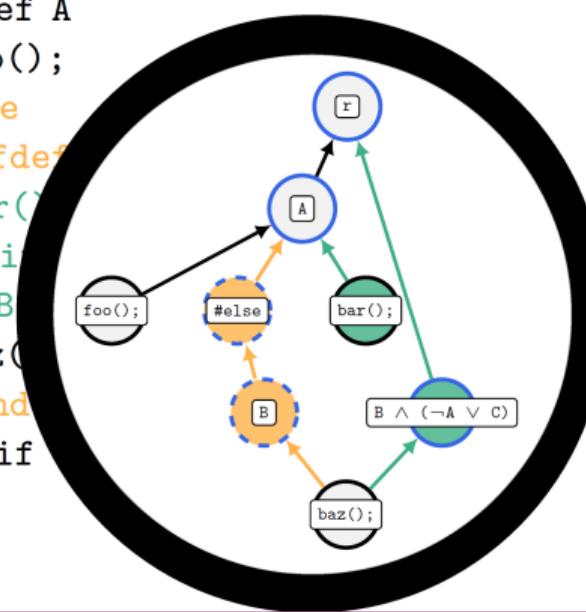


```
#ifdef A
    foo();
#ifndef
- #else
+ bar()
#endif
#ifndef B
    baz()
#endif
#endif
```



Variability-Aware Differencing with DiffDetective

Paul Bittner, Alexander Schultheiß, Benjamin Moosberr, Timo Kehrer, Thomas Thüm | July 17th, 2024 | FSE'24

```
    static void
f_foreground(/* params */
{
#ifndef FEAT_GUI
    if (gui.in_use)
        gui_mch_set_foreground();
#else
# ifdef MSWIN
    win32_set_foreground();
#endif
#endif
}
```

Vim Commit [ab4cece](#).

```
static void  
f_foreground(/* params */)  
{  
#ifdef FEAT_GUI  
    if (gui.in_use)  
        gui_mch_set_foreground();  
#else  
# ifdef MSWIN  
    win32_set_foreground();  
# endif  
#endif  
}
```

#define FEAT_GUI 1

```
static void  
f_foreground(/* params */)  
{  
    if (gui.in_use)  
        gui_mch_set_foreground();  
}
```

```
static void  
f_foreground(/* params */)  
{  
#ifdef FEAT_GUI  
    if (gui.in_use)  
        gui_mch_set_foreground();  
#else  
# ifdef MSWIN  
    win32_set_foreground();  
# endif  
#endif  
}
```

#define FEAT_GUI 1

#define FEAT_GUI 0,
#define MSWIN 1

```
static void  
f_foreground(/* params */)  
{  
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        gui_mch_set_foreground();  
}
```

```
static void  
f_foreground(/* params */)  
{  
    win32_set_foreground();  
}
```

```
static void  
f_foreground(/* params */)  
{  
#ifdef FEAT_GUI  
    if (gui.in_use)  
        gui_mch_set_foreground();  
#else  
# ifdef MSWIN  
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# endif  
#endif  
}
```

#define FEAT_GUI 1

```
static void  
f_foreground(/* params */)  
{  
    if (gui.in_use)  
        gui_mch_set_foreground();  
}
```

#define FEAT_GUI 0,
#define MSWIN 1

```
static void  
f_foreground(/* params */)  
{  
    win32_set_foreground();  
}
```

#define FEAT_GUI 0,
#define MSWIN 0

```
static void  
f_foreground(/* params */)  
{  
}
```

Vim Commit [ab4cece](#).



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GPL, https://commons.wikimedia.org/wiki/File:The_GIMP_logo_gimp.svg



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CC BY-SA, https://en.wikipedia.org/wiki/GCC_Compiler_General_Conference_Sign

```
#ifdef A
    foo();
#else
    #ifdef B
        baz();
    #endif
#endif
```

```
#ifdef A
    foo();
    bar();
#endif
#if B && (!A || C)
    baz();
#endif
```

```
#ifdef A
    foo();
#else
    #ifdef B
        baz();
    #endif
#endif
```

diff

```
#ifdef A
    foo();
-#else
- #ifdef B
+ bar();
+#endif
+#!f B && (!A || C)
    baz();
- #endif
#endif
```

diff

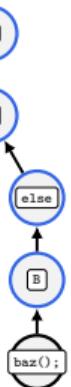
```
#ifdef A
    foo();
    bar();
#endif
#if B && (!A || C)
    baz();
#endif
```

```
#ifdef A  
foo();  
#else
```

```
#ifdef B  
baz();
```

```
#endif  
#endif
```

parse



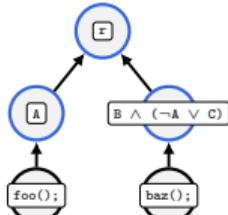
diff

```
#ifdef A  
foo();  
-#else  
- #ifdef B  
+ bar();  
+#endif  
+#if B && (!A || C)  
baz();  
- #endif  
#endif
```

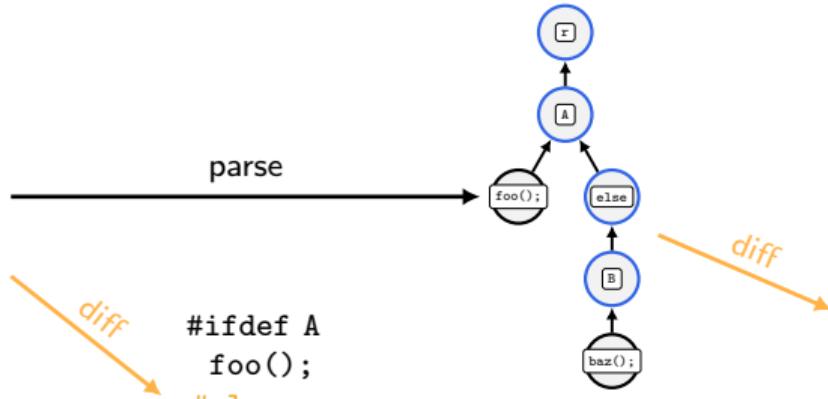
```
#ifdef A  
foo();  
bar();  
#endif
```

```
#if B && (!A || C)  
baz();  
#endif
```

parse



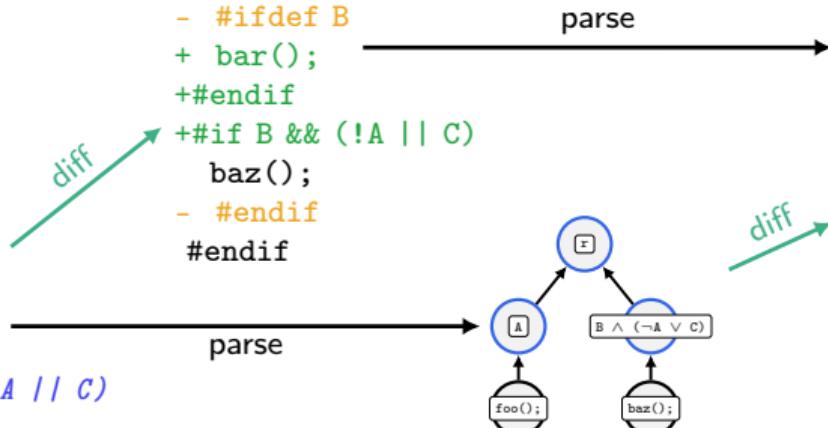
```
#ifdef A
foo();
#else
#endif
```



```
#ifdef A
foo();
#else
#endif
```

diff

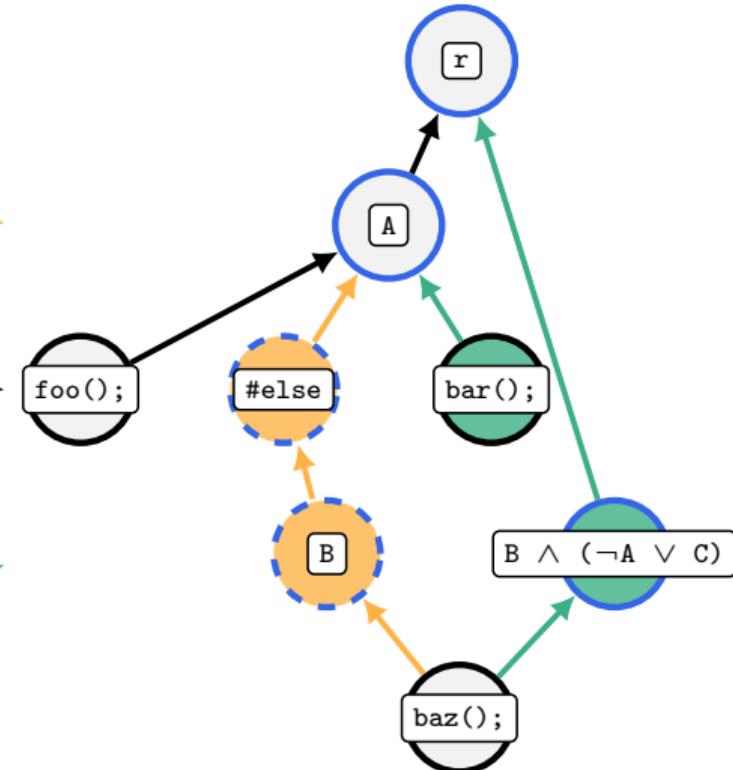
```
#ifdef A
foo();
-#else
- #ifdef B
+ bar();
+/#endif
+/#if B && (!A || C)
baz();
- #endif
#endif
```



```
#ifdef A
foo();
bar();
#endif
```

diff

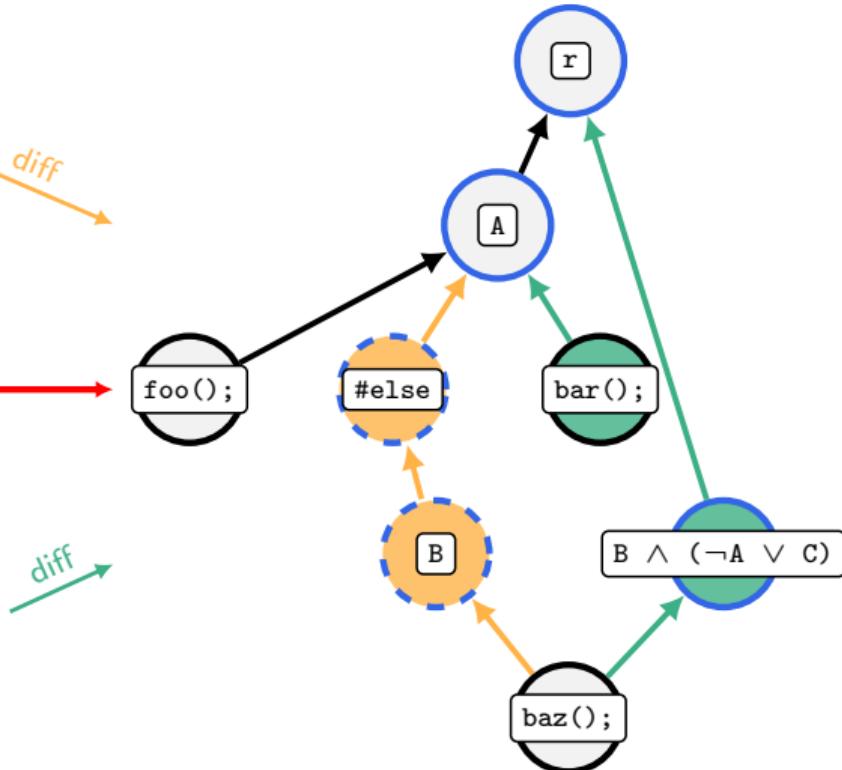
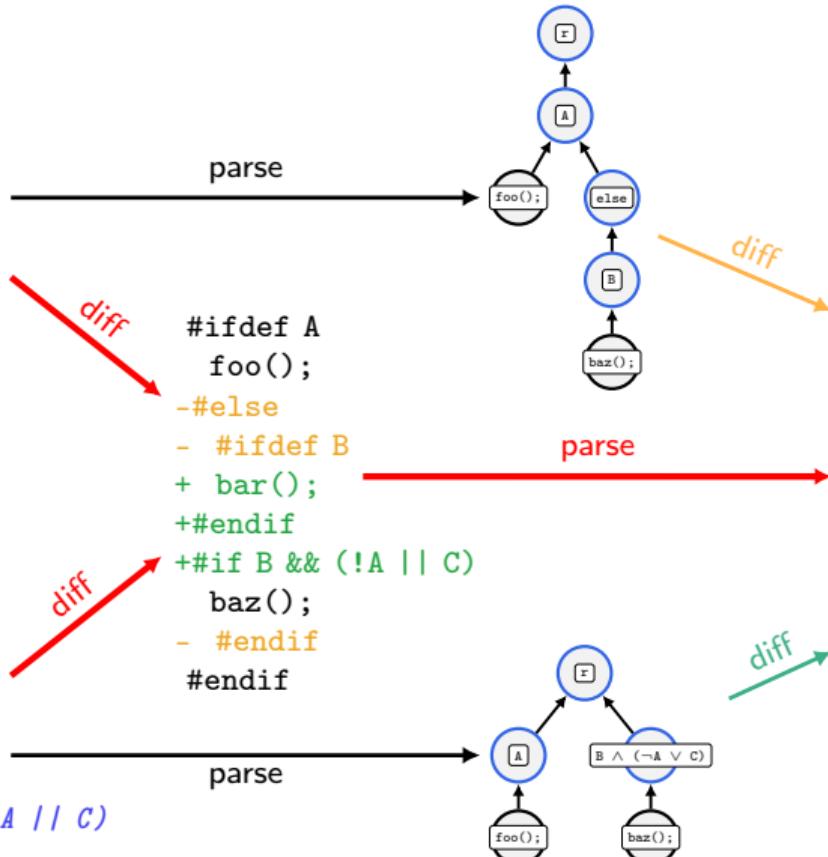
```
#if B && (!A || C)
baz();
#endif
```



```
#ifdef A
    foo();
#else
    #ifdef B
        baz();
    #endif
#endif
```

```
#ifdef A
    foo();
    bar();
#endif
#ifndef B && (!A || C)
    baz();
#endif
```

```
#ifdef A
    foo();
#else
    #ifdef B
        bar(); -----
    #endif
    #if B && (!A || C)
        baz();
    #endif
```



```
#ifdef A
foo();
#else
#endif
```

parse

```
#ifdef B
baz();
#endif
#endif
```

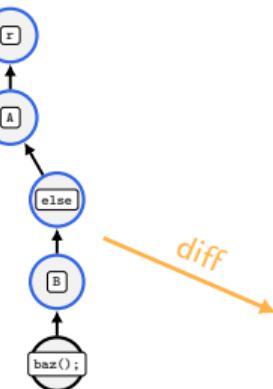
diff

```
#ifdef A
foo();
-#else
- #ifdef B
+ bar();
+#!endif
+#!if B && (!A || baz());
- #endif
#endif
```

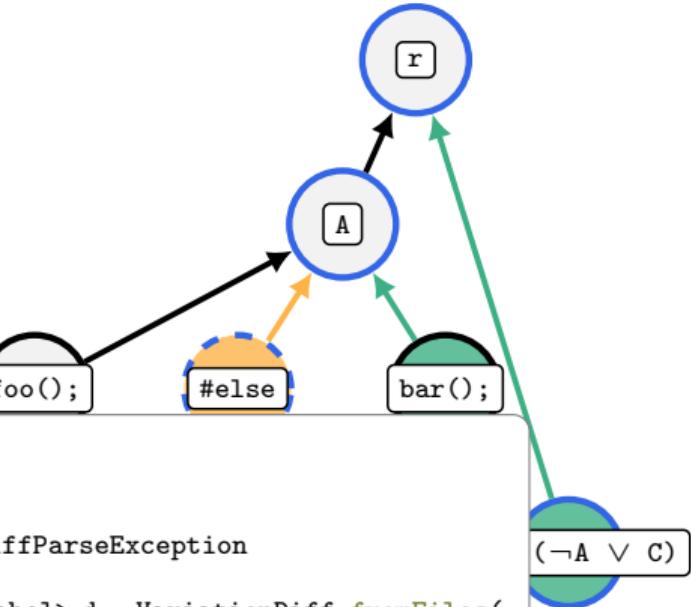
diff

```
#ifdef A
foo();
bar();
#endif
#if B && (!A || C)
baz();
#endif
```

parse

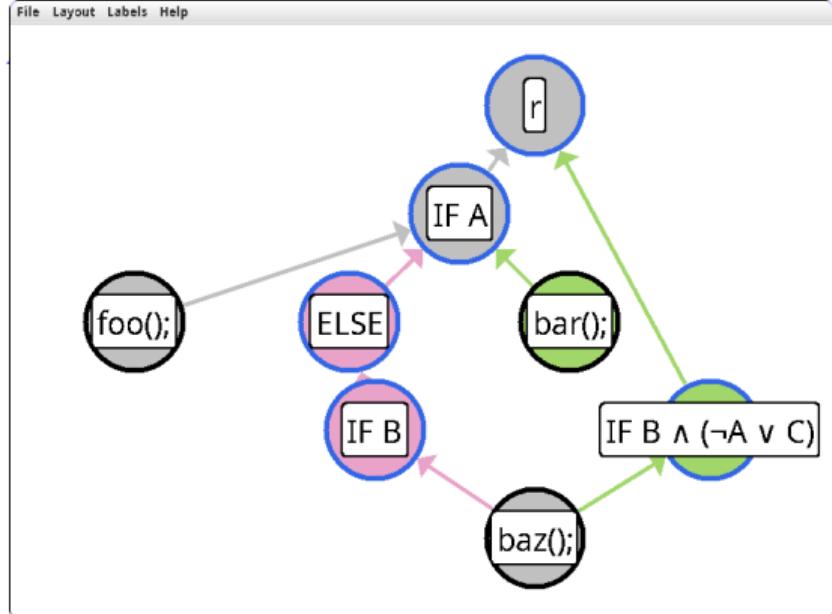


parse



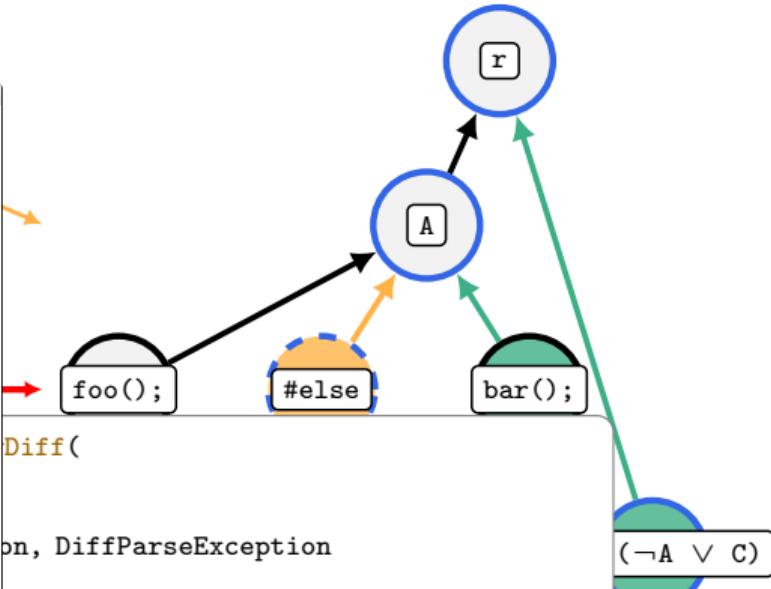
```
public static void showDiff(
    Path fileBefore,
    Path fileAfter)
    throws IOException, DiffParseException
{
    VariationDiff<DiffLinesLabel> d = VariationDiff.fromFiles(
        fileBefore,
        fileAfter,
        DiffAlgorithm.SupportedAlgorithm.MYERS,
        VariationDiffParseOptions.Default);
    Show.diff(d, "Diff via Git Diff").showAndAwait();
}
```

```
#ifdef A
foo();
#else
#define baz();
#endif
#endif
```

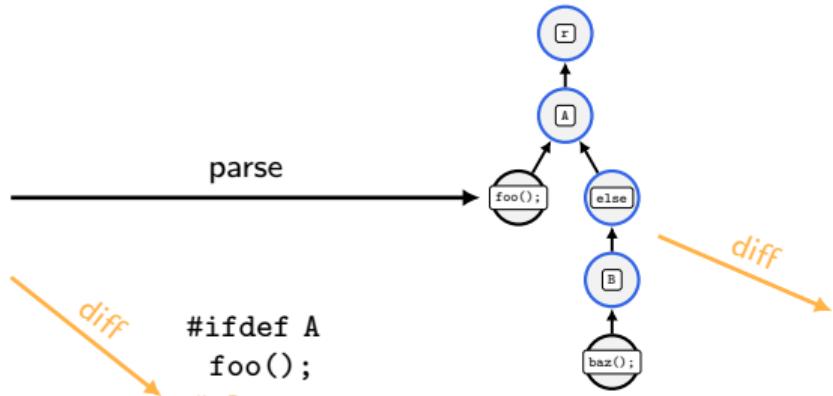


```
#ifdef A
foo();
bar();
#endif
#if B && (!A || C)
baz();
#endif
```

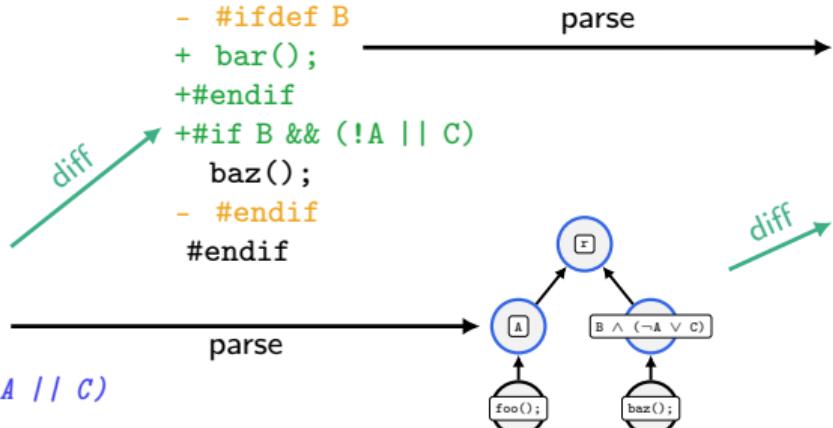
```
DiffAlgorithm SupportedAlgorithm.MYERS,
VariationDiffParseOptions.Default);
Show.diff(d, "Diff via Git Diff").showAndAwait();
}
```



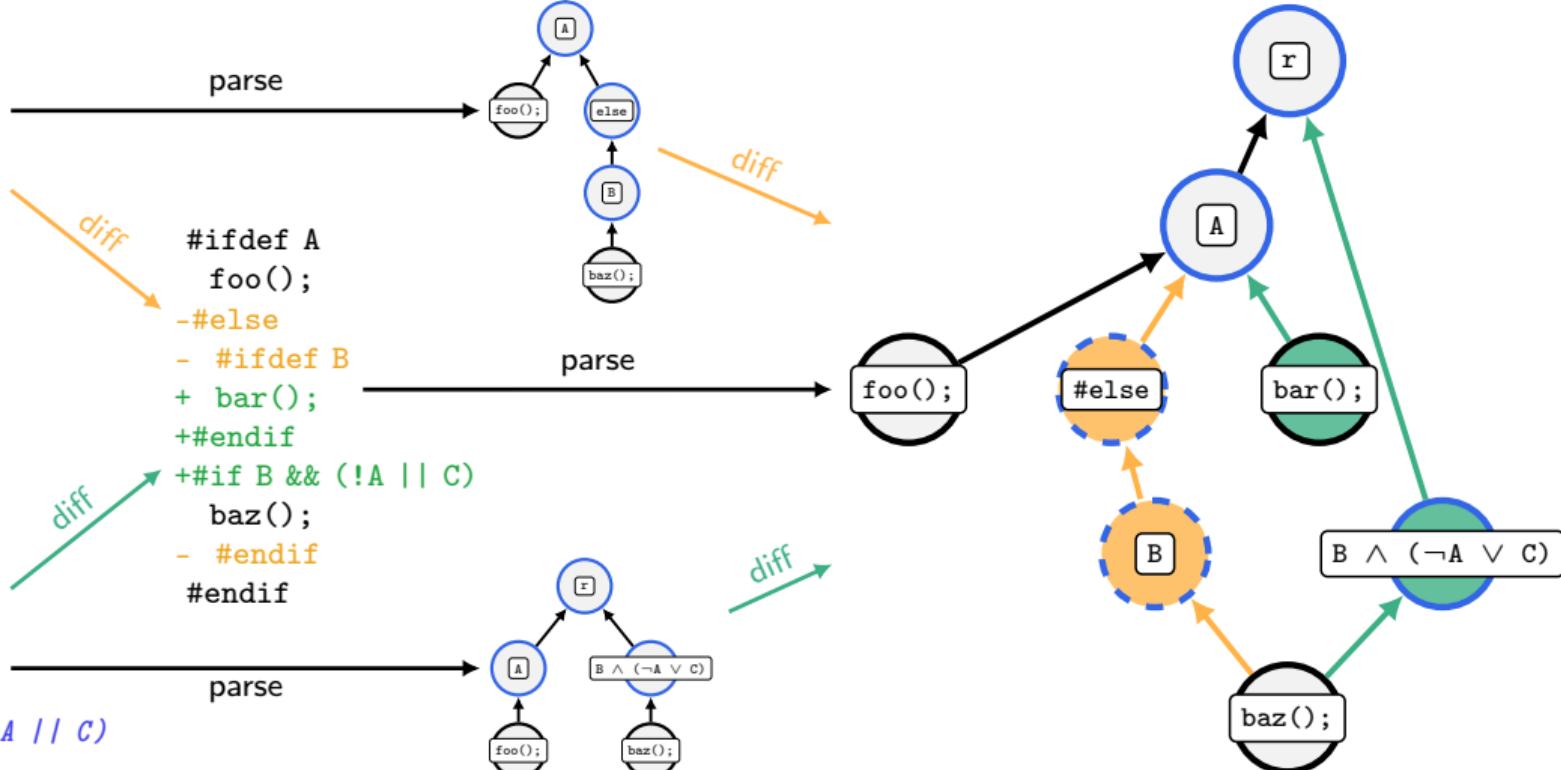
```
#ifdef A
foo();
#else
#endif
```



```
#ifdef A
foo();
#else
- #ifdef B
+ bar();
+ #endif
+ #if B && (!A || C)
baz();
- #endif
#endif
```



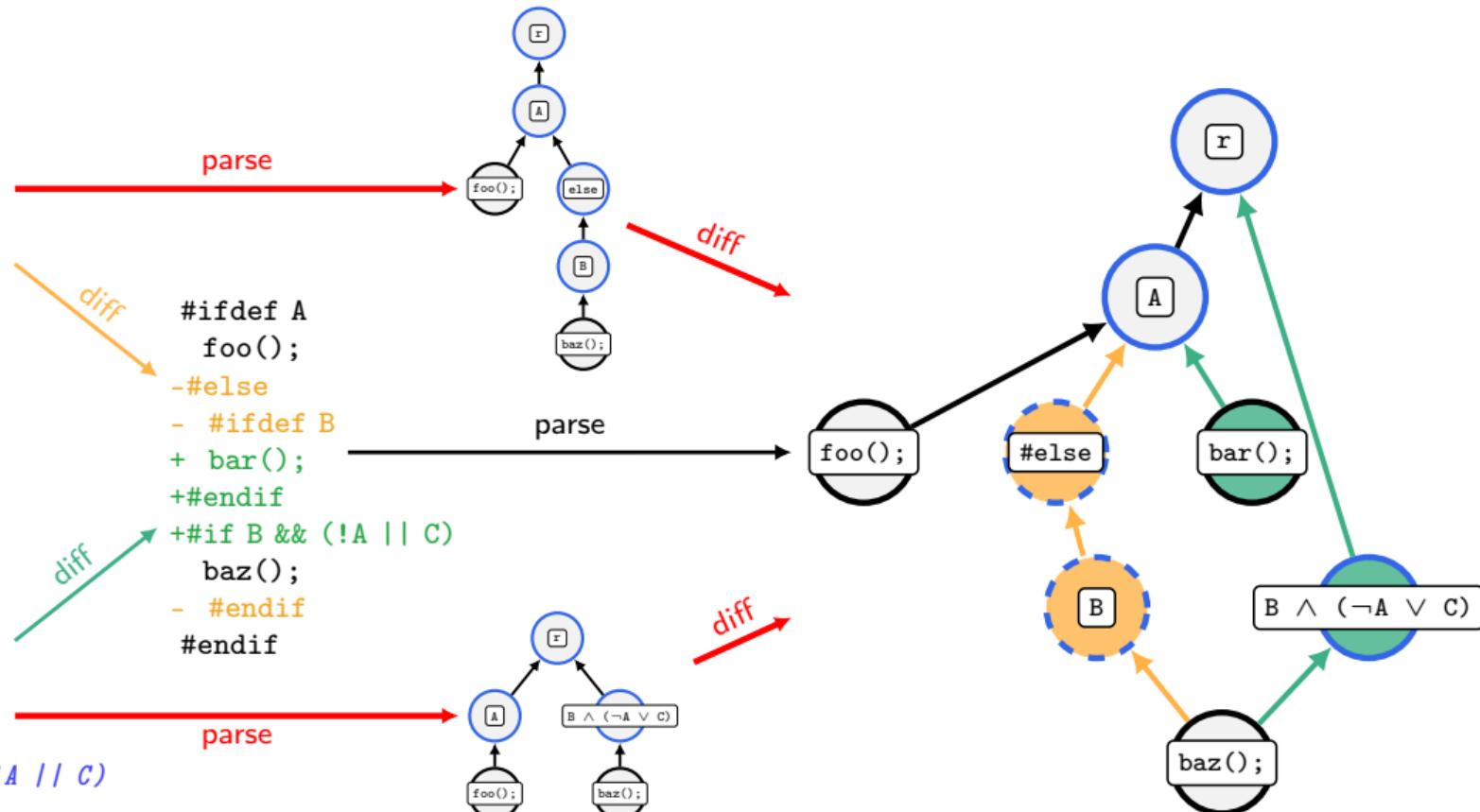
```
#ifdef A
foo();
bar();
#endif
#if B && (!A || C)
baz();
#endif
```



```
#ifdef A
    foo();
#else
    #ifdef B
        baz();
    #endif
#endif
```

```
#ifdef A
    foo();
#else
- #ifdef B
+ bar();
#endif
+#if B && (!A || C)
    baz();
#endif
#endif
```

```
#ifdef A
    foo();
    bar();
#endif
#ifndef B && (!A || C)
    baz();
#endif
```



```
#ifdef A
foo();
#else
#endif
```

```
#ifdef B
baz();
#endif
```

parse

diff

```
public static <L extends Label> void showDiff(
    VariationTree<L> before,
    VariationTree<L> after)
{
    VariationDiff<L> d
    = VariationDiff.fromTrees(before, after);
    Show.diff(d, "Diff via GumTree").showAndAwait();
}
```

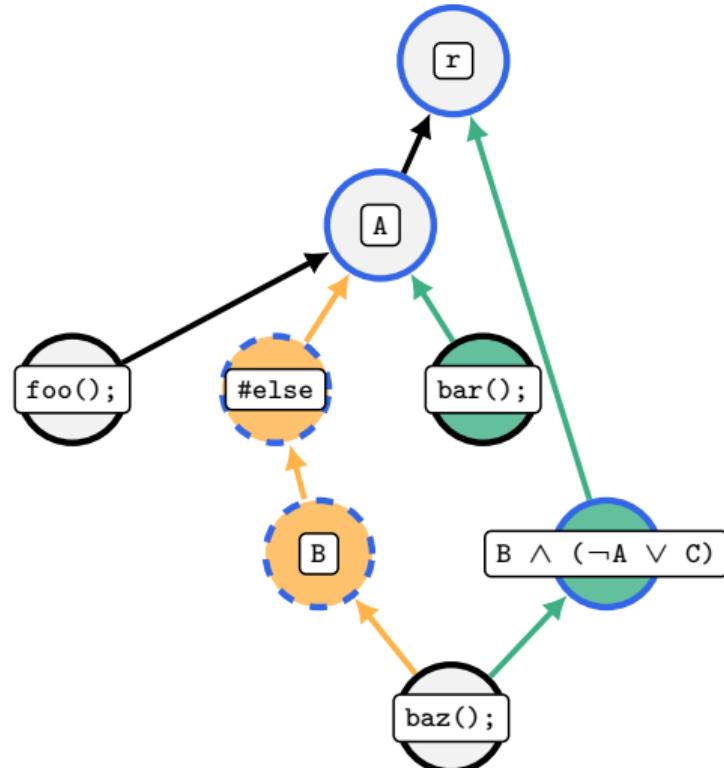
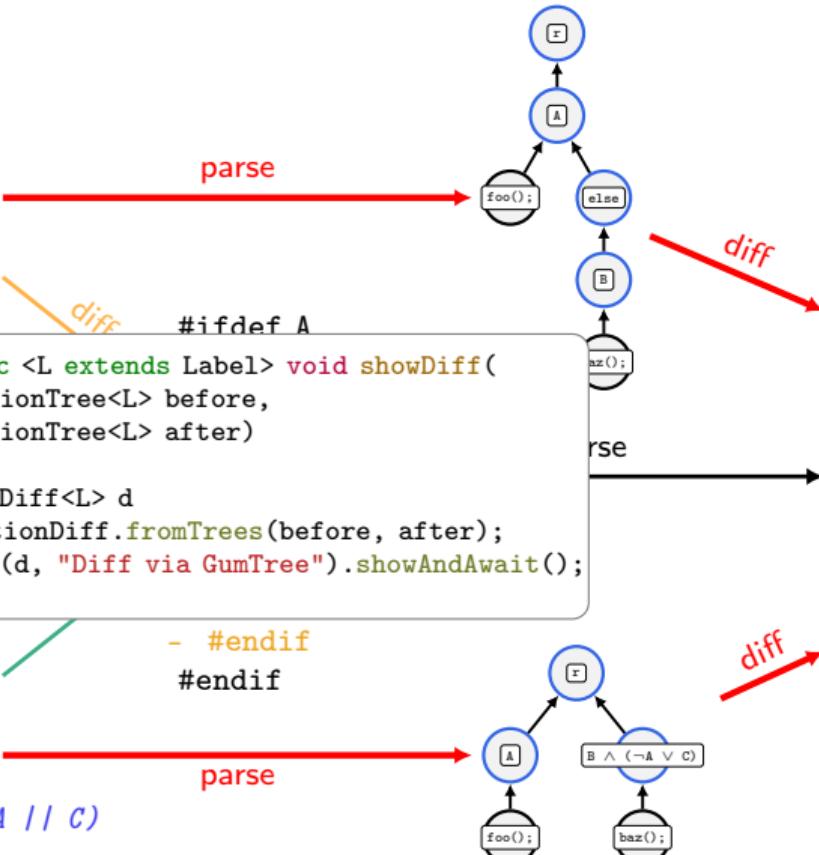
```
#ifdef A
foo();
bar();
#endif
```

- #endif

#endif

parse

```
#if B && (!A || C)
baz();
#endif
```

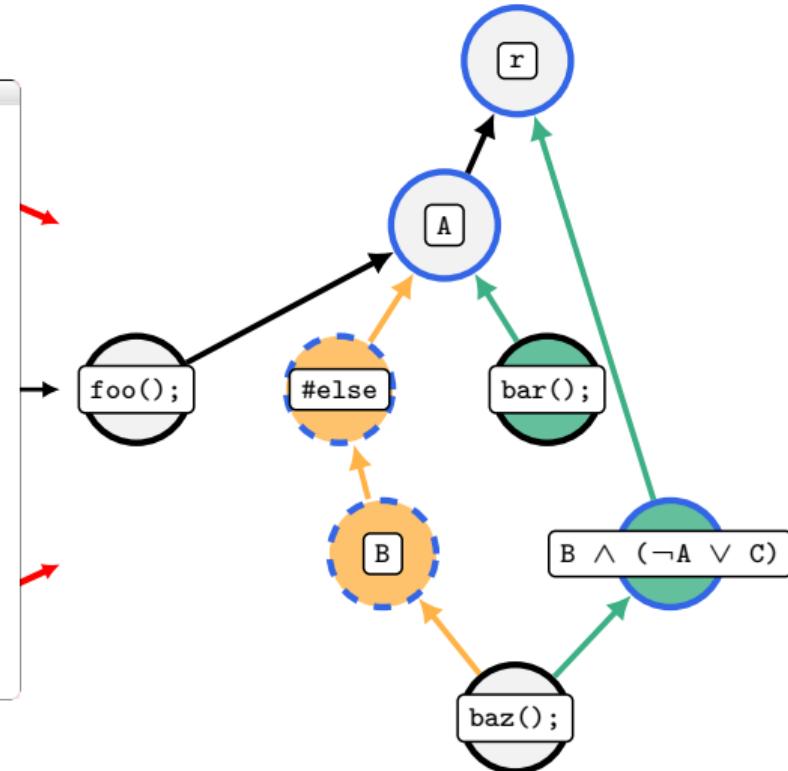
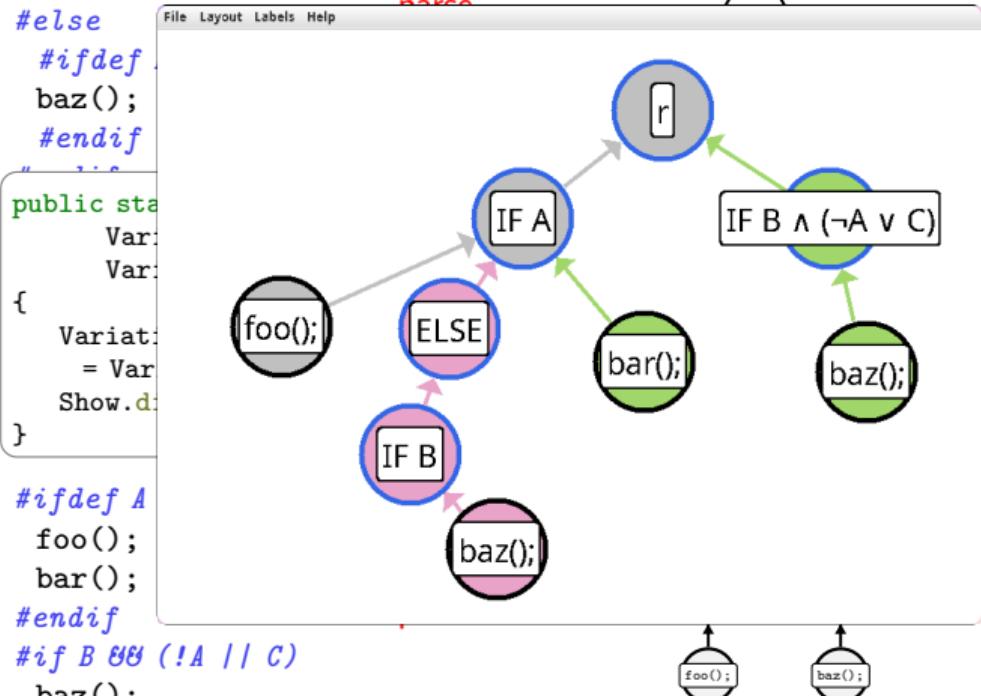


```

#ifndef A
foo();
#else
#define baz();
#endif
...
public static void main()
{
    Variations = Variations + Show.d;
}

#ifndef A
foo();
bar();
#endif
#if B && (!A || C)
baz();
#endif
#endif

```



```
#ifdef A  
foo();  
#else
```

1 Use-cases for variability-aware differencing?

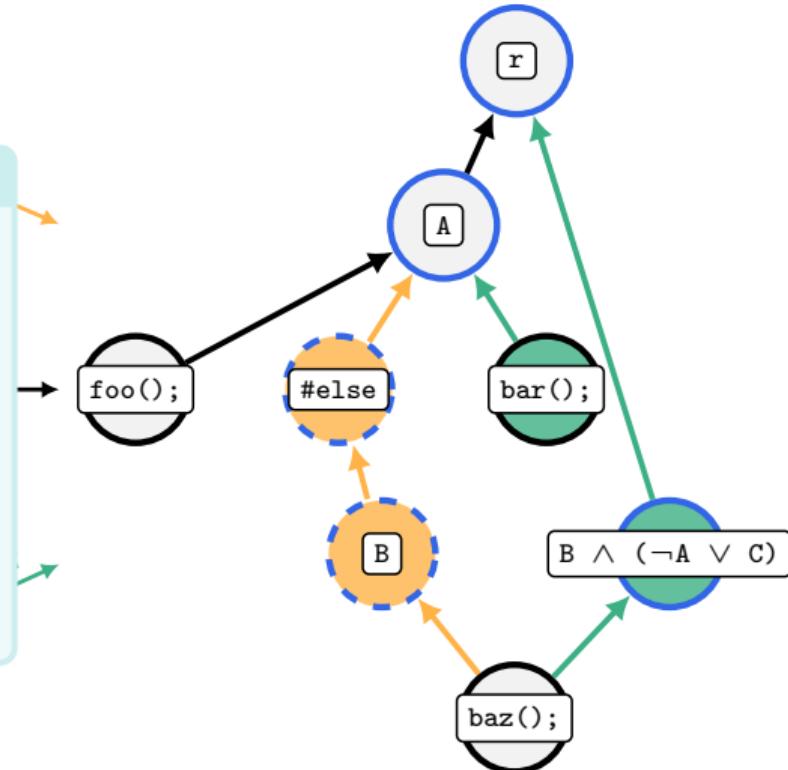
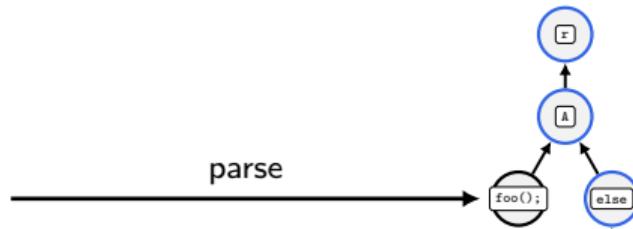
```
#e
```

```
#i
```

```
#endif  
#if B && (!A || C)  
baz();  
#endif
```

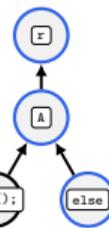
parse

parse



```
#ifdef A  
foo();  
#else
```

parse



1 Use-cases for variability-aware differencing?

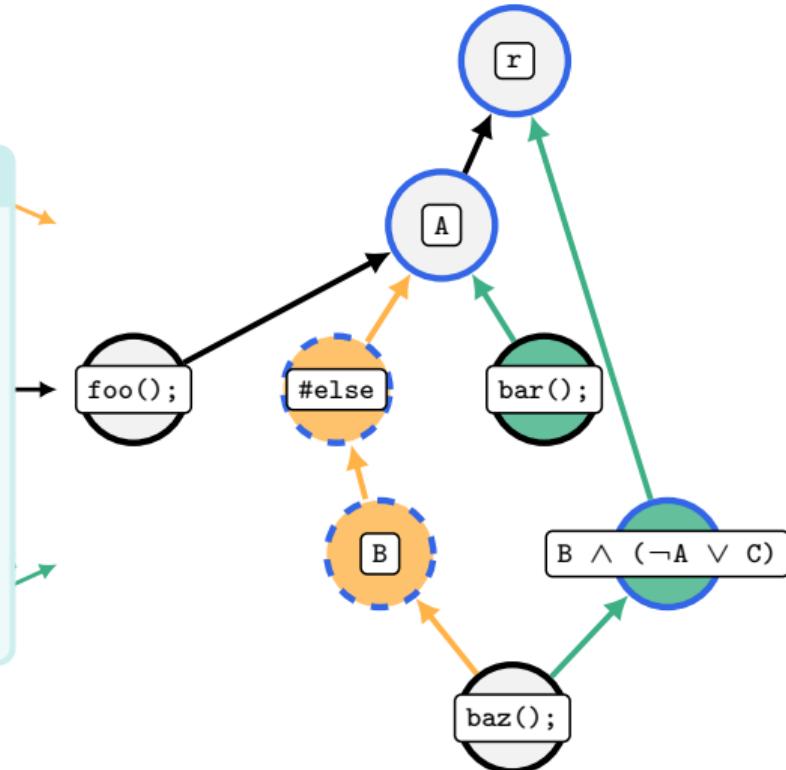
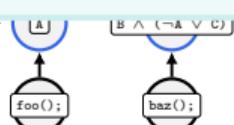
explaining edits

How did the set of variants of this line change?

ESEC/FSE'22

```
#endif  
#if B == (!A || C)  
baz();  
#endif
```

parse



```
#ifdef A  
foo();  
#else
```

1 Use-cases for variability-aware differencing?

#explaining edits

How did the set of variants of this line change?

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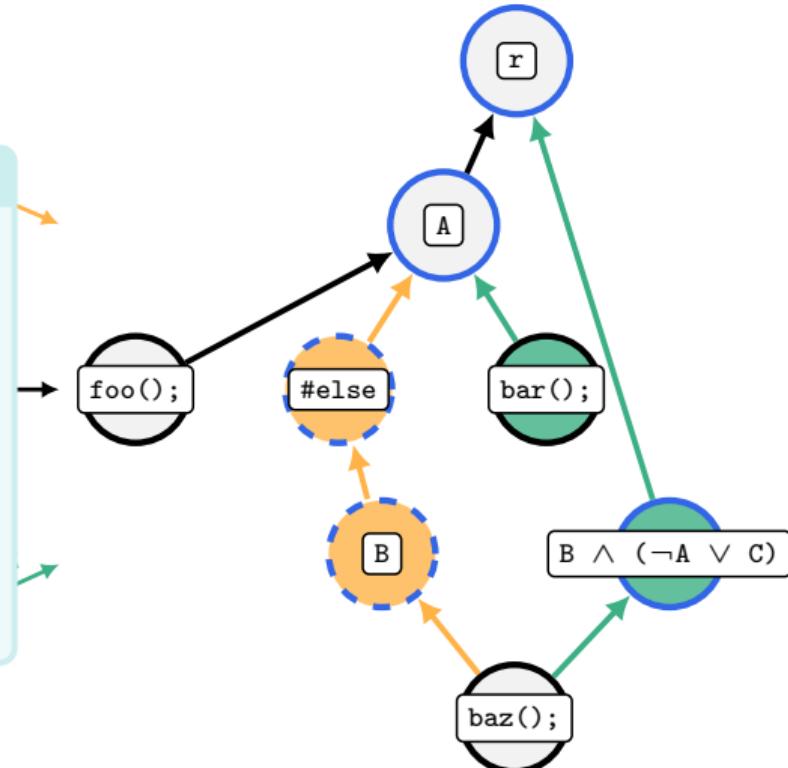
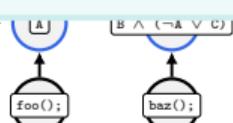
SPLC'23

feature-aware commit untangling

What's the diff for just feature B?

```
#if B && (!A || C)  
baz();  
#endif
```

parse



```
#ifdef A  
foo();  
#else
```

parse

1 Use-cases for variability-aware differencing?

#explaining edits

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ESEC/FSE'22

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What's the diff for just feature B?

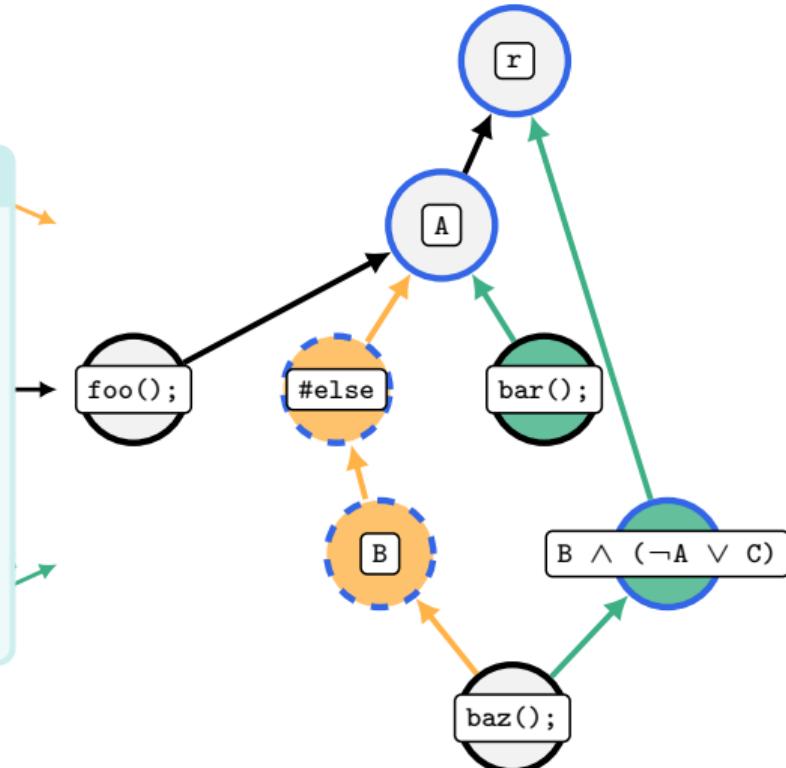
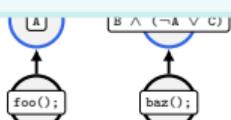
simulate clone-and-own evolution histories

SPLC'23

EASE'22

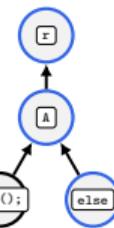
```
#if B == (!A || C)  
baz();  
#endif
```

parse



```
#ifdef A  
foo();  
#else
```

parse



1 Use-cases for variability-aware differencing?

#explaining edits

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ESEC/FSE'22

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SPLC'23

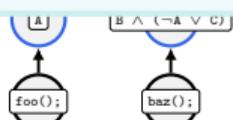
simulate clone-and-own evolution histories

EASE'22

support reviewing merge requests

#benchmarks for differencing algorithms

#endif parse

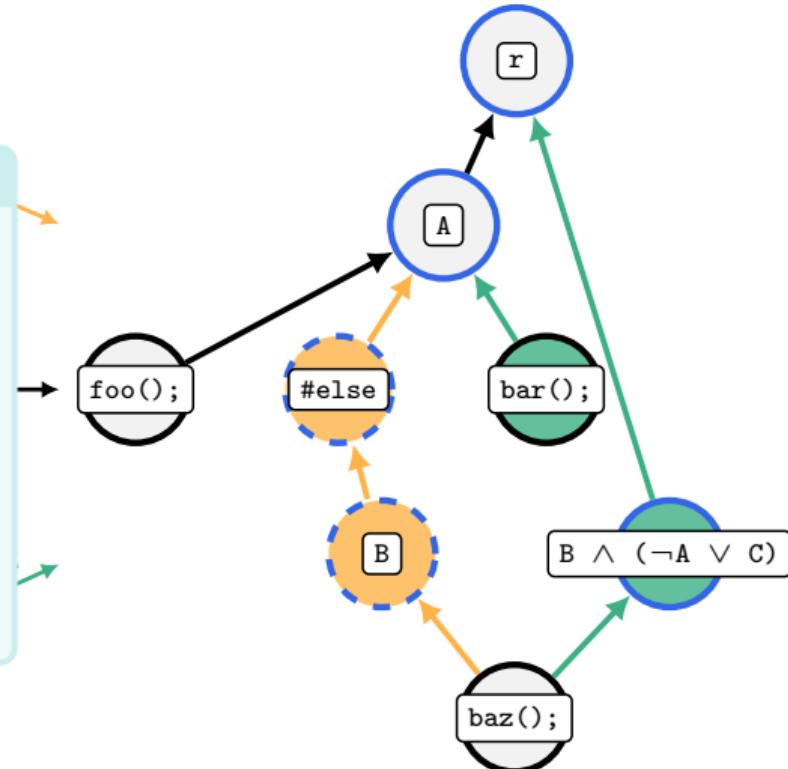


```
#endif
```

```
#if B && (!A || C)
```

```
baz();
```

```
#endif
```



Variability-Aware Differencing with DiffDetective

Features of DiffDetective

- framework for custom empirical studies of all changes in a git version history

Variability-Aware Differencing with DiffDetective

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- support for multiple differencing algorithms:
 - `git diff` (Myers/Histogram)
 - GumTree by Falleri et al.
 - TrueDiff by Erdweg et al.

Variability-Aware Differencing with DiffDetective

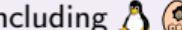
Features of DiffDetective

- framework for custom empirical studies of all changes in a git version history
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 - `git diff` (Myers/Histogram)
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 - TrueDiff by Erdweg et al.
- GUI for variability-aware diffs
- transformations + analyses on diffs
- [demo](#) + [screencast](#) 
- dataset of 44 repository forks, including       

Variability-Aware Differencing with DiffDetective

Try it on 

Features of DiffDetective

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[https://variantsync.github.io/
DiffDetective](https://variantsync.github.io/DiffDetective)

References

ESEC/FSE'22 *Classifying Edits to Variability in Source Code*, ESEC/FSE'22

SPLC'23 *Views on Edits to Variational Software*, SPLC'23

EASE'22 *Simulating the Evolution of Clone-and-Own Projects with VEVOS*, EASE'22