CONTEST: TRICK OR TREAT

Finally, a contest for kids! That's right, all kids under the age of one hundred fifty-two can play.

The San Francisco Applefest takes place October 28–30, and rumor has it that there will be a massive trick or treat in the Moscone Center on Monday, October 31. All you have to do is show up, tell the security guards you're there for the trick-or-treat party, and go in. Once inside, go from booth to booth, with your plastic bag in hand, and ask for software, hardware, and other goodies from the exhibitors. It's easy!

For those who can't or don't feel like taking part in the city-by-the-bay extravaganza, here's a contest for you.

Later on in this contest, you'll find a list of fifty treats we want you to find. Some are ordinary items you can find around the house, while others are not-so-ordinary items you probably couldn't find in a hundred years. This complicates things a bit. The ordinary items offer no challenge, and the others make the contest impossible.

Through the miracle of magazine publishing, we have been able to come to a compromise. The treats we want you to find are scattered throughout this issue of *Softalk*, and all you have to do is flip through the pages, find them, and write them down.

Some of the treats in question can be found in pictures, some are hidden in text, and some are indirectly referred to. For example, if the treat listed here were "candy bars," you would look for a picture of some candy bars, just the words, "candy bars," or even "Almond Joy." Finding either a picture or the words is good enough; you don't have to find both. In some cases, there will be several places where treats can be found. If this happens, you have to find only one.

Sorry, finding them in the contest section of the magazine doesn't count, but anywhere else in the magazine does. That's right. You can look in articles, photographs, ads, drawings, or even your mailing label.

Items on the treats list that refer to words, rather than pictures, must be found exactly as they appear here. For example, "safe deposit box" in number nineteen cannot be extracted from "safe deposit boxers."

Get Your Costumes On. Number your paper from one to fifty, and write each treat by its corresponding number. When you have found a treat, write a short description of where in the magazine you found it. Example one: scissors—page 347, second paragraph, right-hand column, third line; if it helps, include the sentence you found it in. Example two: chopsticks—the middle-left side of the Oriental Express word processor ad on page 2.

Simple? You betcha. Ah, but there is a small catch. Not all the treats listed on the next page are found in the magazine. Those you can't find are tricks. If you suspect that a certain item can't be found in the magazine, write "trick" after it. Example: Atari 810 disk drive—trick!

We won't tell you how many tricks there are mixed in with the treats, but if you have really keen eyes you'll be able to figure it out.

The trick-or-treater who compiles the most accurate list of tricks and treats will be treated to $200 worth of *Softalk* advertisers' products. In the case of a tie (ha!), the entry with the scariest appearance will receive special consideration. The tie, however, will be broken by the spooky random number generator.