

Kyffin Williams: Digital Analysis of Paintings

Final Report for CS39440 Major Project

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Acknowledgements

A large thanks to Hannah for being an amazing supervisor.

Abstract

Sir John “Kyffin” Williams was a landscape painter from Wales whose work was predominantly based in Wales and Patagonia. He studied at the Slade, one of Britain’s top art schools, after epilepsy ended his career in the army during the second world war. This epilepsy made Kyffin Williams sensitive to light and is the reason his work gets darker over time [9].

Gareth Lloyd Roderick, a PhD student in the National Library of Wales, has collected data such as the date or location, of these paintings. This data allows for some interesting analysis; particularly that of temporal or geographical classification of a given painting. That is being able to take a painting and decide the year or location in which it was painted from a database of existing, known, works by Kyffin Williams.

Temporal analysis will be the focus of this project as it allows for a diverse range of techniques; from statistical analysis of colour values of the paintings to looking at the length and style of paintbrush strokes. Geographical analysis would likely be very difficult, especially as the locations depicted were often sketched on-site then painted in a studio.

Whilst it would be nice to be able to predict the age of a painting with no known year, it is far more interesting to try to guess the year of paintings for which the date is known. This project will use leave-one-out cross-validation to help measure the effectiveness and validity of the analysis techniques employed in this project. Leave-one-out validation can be used with this project as the data set is small enough not to incur large performance overheads and the overall speed of the program is irrelevant so long as it completes within a decent amount of time.

One major limitation with this is it also includes the technique used for classification, some techniques might work better with K-Nearest Neighbour whilst other might benefit from more complex methods of classification. This means I will either have to stick with a single classification algorithm and hope it’s a good one for all techniques. Or I could find the best machine learning technique for each individual analysis technique, then perform comparison. This does assume that the best machine learning technique for every analysis technique exists within the scope of the project.

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Background & Objectives

1.1 Sir John “Kyffin” Williams

Sir John “Kyffin” Williams (1918-2006) was a Welsh painter and printmaker, widely regarded as the defining artist of Wales during the 20th century [7]. He was advised to take up art by a doctor after failing a British Army medical examination because of an ‘abnormality’ (epilepsy) as something which would not tax his brain.

He studied at the Slade School of Fine Art and taught art in Highgate School, after which he retired to Anglesey until he died in 2006 after a long battle with cancer.

His most characteristic pictures are of Welsh landscapes, painted with thick layers of oil paint applied with a palette knife [5]. Most of his paintings are highly textural; to the point of being 3-dimensional.

As his life progressed Kyffin’s ‘abnormality’ grew steadily worse, especially when exposed to bright light. As a result most of his paintings are of overcast Welsh landscapes and tend to become visibly darker over time [9]. By eye it is generally quite easy to approximate the time period in which a painting was created.

In 1969 he won a scholarship to study and paint in Y Wladfa; the Welsh settlement in Patagonia. This period of his life is very obvious from his paintings as there is a complete contrast in colour between Patagonian and Welsh landscapes.

1.2 Interdisciplinary work with the National Library of Wales

This project was initially suggested through a conversation between Hannah Dee and Gareth “Llyod” Roderick about image processing and art. Llyod is a PhD student at the National Library of Wales (NLW) researching (TODO: Find out what Llyod’s thesis title is). Their initial idea was to be able to geolocate a Kyffin painting on a map to build up a geographical representation of Kyffin’s work.

Hannah started to create a prototype for performing geographical analysis, this proved to be a difficult task and one which is still being researched.

However, the nature of Kyffin’s illness and painting style allows for a second form of analysis: temporal. As previously stated it is fairly easy to judge by eye a good approximation of the period in which a Kyffin painting was created. It should, therefore, follow that this process can be performed digitally.

1.2.1 Future Work

1.3 Existing Work

1.3.1 Edge-Orientated Gradients

1.3.2 Brush-stroke Analysis

1.4 Analysis Objectives

1.4.1 Colour-space Analysis

1.4.2 Texture Analysis

1.4.3 Brush-stroke Analysis

1.5 Classification Objectives

1.5.1 Classification

1.5.1.1 Use of Weka

1.5.1.2 Learning Classifier Systems (LCS)

1.5.2 Exemplars

Chapter 2

Development Process

2.1 Introduction

2.2 Modifications

Chapter 3

Design

3.1 Overall Architecture

3.2 Some detailed design

3.2.1 Even more detail

3.3 User Interface

3.4 Other relevant sections

Chapter 4

Implementation

4.1 Python

4.1.1 Python setuptools

4.2 Image Processing

4.2.1 OpenCV

4.2.2 scipy and numpy

4.2.3 Edge Orientation

4.3 Classification

4.3.1 K-Nearest Neighbour

4.3.2 Weka 3

4.3.2.1 Attribute-Relation File Format (ARFF)

Chapter 5

Testing

5.1 Overall Approach to Testing

5.2 Validation

5.2.1 Leave-One-Out Cross Validation

5.2.2 Validation using Weka

Chapter 6

Evaluation

6.1 Evaluation of Requirements

6.2 Evaluation of Design

6.3 Evaluation of Tools

6.3.1 Python

6.3.1.1 setuptools

6.3.2 OpenCV

6.3.3 Weka 3

6.3.3.1 Attribute-Relation File Format (ARFF)

6.3.4 scipy and numpy

Appendices

0.1 Equations

0.1.1 Statistical Equations

0.1.1.1 Mean

$$\mu = \frac{1}{N} \sum_{i=1}^N x_i \quad (1)$$

0.1.1.2 Standard Deviation

$$\sigma = \sqrt{\frac{1}{N} \sum_{i=1}^N (x_i - \mu)^2} \quad (2)$$

0.1.2 Distance Equations

0.1.2.1 Manhattan Distance

$$d_1(\mathbf{p}, \mathbf{q}) = \|\mathbf{p} - \mathbf{q}\|_1 = \sum_{i=0}^n |p_i - q_i| \quad (3)$$

0.1.2.2 Euclidean Distance

$$d_1(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=0}^n (q_i - p_i)^2} \quad (4)$$

0.1.3 Filter Equations

0.1.3.1 Gradient Direction

$$\theta = \text{atan2} \left(\frac{\delta f}{\delta x}, \frac{\delta f}{\delta y} \right) \quad (5)$$

0.1.3.2 Gabor Filter

$$g(x, y; \lambda, \theta, \psi, \sigma, \gamma) = \exp \left(-\frac{x'^2 + \gamma^2 y'^2}{2\sigma^2} \right) \cos \left(2\pi \frac{x'}{\lambda} + \psi \right) \quad (6)$$

where:

$$\begin{aligned} x' &= x \cos \theta + y \sin \theta \\ y' &= x \sin \theta + y \cos \theta \end{aligned}$$

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