

Can we date an artist's work from catalogue photographs?

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Abstract—Kyffin Williams, art changes over time, blah blah blah. Features, colour, edges, histograms of oriented gradients; strong correlation using leave-one-out methodology. Exemplars; artistic and statistic.

I. INTRODUCTION

This paper presents a interdisciplinary computational study into the modelling of artistic style, and how this style changes over time. Sir John Kyffin Williams (1918-2006) was one of the predominant figures in Welsh art of the twentieth century. Kyffin – as he was almost universally known in Wales – studied at the Slade School of Art and worked as an art master at Highgate School, before returning to live on his native Anglesey in 1973. He was a prolific painter and once claimed to have painted “two pictures per week when in London, and three per week when in Wales.”[1, p.209] With a career spanning from the mid-1940s to approximately 2004, this rate amounts to a large body of work.

His style evolved from a very representational style to something more expressive, which retained representational qualities: the computer scientists on our team would say that the paintings became more *blocky*; the art historians that his landscapes are almost constructed with swathes of textural paint. His was a style characterised by thick impasto paint, applied almost exclusively with palette knife, although the application technique appears to change over time. This development of style led us to wonder: is it possible to date the pictures from images alone?

Through a collection of digital photographs of oil paintings, collected from museum websites, catalogues and other sources, we first investigate whether it is possible to date a painting based upon image features. We show that using a K-nearest neighbour classifier, tested using a leave-one-out methodology, we can obtain a strong correlation between image feature descriptors and year of painting. We go on to investigate whether exemplar based methods are able to improve on this, using what we call *artistic exemplars* (paintings selected by an expert as being typical for a particular year) and *statistic exemplars* (paintings which are near the centre of year-based clusters in feature space).

II. BACKGROUND

Although also a portrait painter, Williams is primarily known for his landscape paintings of north west Wales and Anglesey. While his technique and style changed over the years, his landscapes in oil are instantly recognisable, often featuring bold chunks of colour, and various points during his career bold black outlines to figures and landscapes features. Greens, browns and greys often form the palette of his paintings of the Welsh landscape. These colour selections seem appropriate for the artists claim that melancholy, derived from the “dark hills, heavy clouds and enveloping sea mists”, is a national characteristic of the Welsh.[1] This combination of colour selection and technique seems appropriate for the depiction of the areas where he painted. Many of his most successful paintings are said to have a “dark quality” in depicting “rain lashed hillsides,” and it was this darkness which “makes his landscapes so distinctively Welsh.”[2]

The aesthetic of Williams's Welsh landscapes is contrasted by the paintings he made following a trip to Patagonia to paint the landscape and people of the Welsh communities there in 1968 as part of a Winston Churchill Foundation scholarship. The colours and application of paint in pictures produced in following this journey (such as *Lle Cul*, *Henry Roberts*, *Bryngwyn Patagonia*, *Euros Hughes Irrigating his Fields*, all 1969, National Library of Wales) differ starkly from paintings of Welsh landscapes, incorporating pinks, purples and oranges. This contrast, combined with the fact that the Patagonian pictures were produced during a definite period of time has reinforced our interest in the analysis of the formal qualities of pictures from different collections remotely, using digital images.

Williams's work is well represented in public collections in Wales (particularly at the National Library of Wales, the National Museums and Galleries of Wales and Oriel Ynys Môn, Anglesey). His pictures, often depicting the landscape and people of north-west Wales were also tremendously popular with the art buying public. Of the 325 paintings by Williams in public collections in the UK listed on the BBC/Public Catalogue Foundation's “Your Paintings” website, 212 of them are in the collections of the National Library of Wales[3]. Many of these paintings were bequeathed to the Library as

part of a larger bequest by the artist (including works on paper and other archival material). Many of the pictures which came to the library from the artists studio had little in the way of metadata, and as such have been catalogued with large date-ranges estimating the dates of production. This uncertainty in metadata is another motivating force behind the current project.

A. Taking a digital humanities approach to art history

Digital humanities is an established area of research that brings together digital content, tools and methods in order to address and create new knowledge across the disciplines. Digital humanities approaches can be seen in two distinct types of inquiry. The first is to carry out *traditional* humanities research more effectively or efficiently, by applying computational methods or approaches to digitized humanities sources (originally text, image, or audio-visual content from archives or libraries). Using John Unsworths definition of “scholarly primitives”[4] digital humanities scholarship customarily involves the use of digital tools and methods for discovering, annotating, comparing, referring, sampling, illustrating, or representing humanities data. A classic example of this sort of work would be the use of concordances and other computer-based analysis of digitized primary sources that have been processed by optical character recognition software to count, classify, or interpret digital texts (see, for example, the Historical Concordance of the Welsh language[5]). The second strand of digital humanities inquiry is the development of new research questions that can only be developed through the synthesis of digital content, tools and methods: work that would have otherwise been unimaginable[6]. This type of research is by necessity multi-disciplinary, drawing together expertise to be found across humanities, scientific and engineering disciplines, as well as involving content experts from libraries, archives and museums. However, in order to be truly transformative, this type of research must also be interdisciplinary.

The National Library of Wales now has a research programme in digital collections, which is a forum for investigation into the digital collections of Wales in collaboration with academics and students at universities in Wales and beyond, in order to develop new research based around the digital content created by the Library [7]. The research project described in this article is an example of a digital humanities collaborative venture, bringing together digital humanists, art historians, and computer scientists. The results of this research have value across all these groups. Arts historians are able to better investigate a large corpus of digital paintings through the application of computer science approaches to this content, and computer scientists are able to configure new approaches in imaging to working with a complex humanities data set.

B. Computer vision and the analysis of paintings

XXX Hannah to read [8], cite it sensibly, and pull some other references which are relevant

When we consider computer vision-based analysis of painterly style we find that the vast majority of work concentrates on brush stroke detection and analysis. For example, Berezhnoy and colleagues in [9] detect brush-strokes by moving a circular filter across the whole painting to find the ridges of strokes, then filling any unbroken areas. They then

shrunk these areas to a single pixel line and fitted a n^{th} order polynomial to this line.

Li et al [10] use a combination of edge analysis and clustering in colour space to determine strokes; a number of heuristics involving branching, stroke-width modeling, and gap filling are then used to refine the original brush stroke estimates. One interesting element of this work, from our perspective, is the ability to date some of Van Gogh’s paintings to a known period in his career.

Techniques based upon stroke analysis, whilst applicable to the work of some artists, are not applicable to all. In particular, Kyffin Williams painted with a palette knife and whilst there are clear *strokes* identifiable in his style, these vary widely in size and shape, so the morphological techniques which can detect strokes in Van Gogh’s work are unlikely to pay off when considering the blockier paintings in the Williams oeuvre. Another difference of note is that much work on computerised painting analysis (including [10], [9]) is based upon high resolution scans acquired in controlled conditions, whereas the current paper deals instead with a collection of photographs from catalogues, websites, and other disparate sources.

III. THE IMAGE DATASET

Our image dataset consists of 325 paintings, with associated metadata. Metadata includes title, year or year ranges (for those works where year is unknown but can be estimated by curators), genre, original painting size, painting materials and image size.

These photographs of paintings are challenging in and of themselves: they are not colour calibrated; some suffer from reflections (towards the end of his life Kyffin painted using exceptionally thick and textural strokes, which gives specularities on the catalogue images); they are at varying resolutions; and come from a range of different cameras. Image size bears little relation to the original painting size, and some images are even optimised for the web. Table I below summarises the dataset

Type	Number	Number (Known date)	Notes
Landscapes	247	64	
Portraits	52	35	
Seascapes	11	2	
Still lifes	4	1	
Other	8	0	Other or studies

TABLE I. A SUMMARY OF OUR KYFFIN WILLIAMS PAINTING DATASET

XXX It may be worth putting in something here about image size vs painting size?

IV. METHODOLOGY

Within our database of 325 paintings, we know the actual year of painting for 102 artworks. In order to determine the accuracy of our results, rather than work with the full dataset (and work with images with uncertain metadata in the form of date ranges), we have used a leave-one-out cross validation methodology. This involves us taking a painting for which we know the year, and then using our classifier to guess that year;

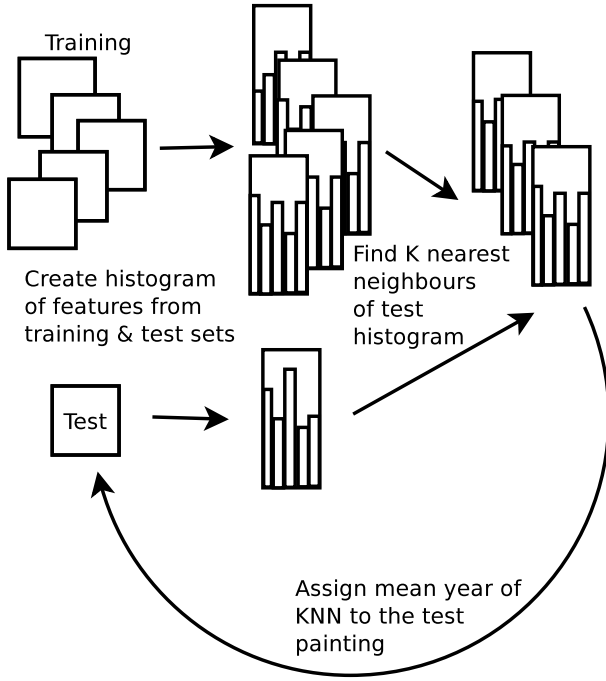


Fig. 1. Overview of the classification methodology

thus we are able to tell whether we are right. We are also able, if we are wrong, to determine exactly how wrong we are.

To simplify the classification stage we use a K-Nearest Neighbour (KNN) classifier with the other 101 paintings for which we know the date. KNN is a fast, non-parametric classifier which makes no assumptions about the underlying patterns in the data, merely that paintings from around the same time will be similarly located in our feature space(s). Whilst we suspect that there may be some broader underlying trend in the change of style, for this work have concentrated on features for classification rather than the question of classification or regression itself.

Thus for each feature set, we take all paintings for which we know the year of creation; select one painting, and find its nearest neighbours within that feature space. The year assigned by our classifier to that painting is the mean of the K neighbours; we found this provided better results than both median and mode. Figure 1 provides an overview of this classification methodology.

We also know that painting’s actual year, and we can plot actual against predicted year for all known-year paintings. To measure goodness of fit, the Pearson’s product-moment correlation coefficient was calculated on these orderings; this provides us with a performance measure of each classifier. It is also possible to test Pearson’s R for statistical significance; thus significance levels are reported alongside R in this paper. With all of the feature spaces we consider, it is possible treat the painting descriptors as histograms. This allows us to use a single distance measure, namely chi-squared, in our K-nearest neighbour classification.

V. AN EXPLORATION OF COLOUR AND TEXTURE FEATURES

The digital analysis of paintings is a broad research area. Within the methodology we have selected, there are many feature spaces which could be useful: from simple analysis of the way in which colour changes over time, through edge detection, to texture analysis. We have concentrated on lower level image features – colours, textures, and edges – rather than attempt to extract brush strokes. As mentioned earlier, Williams painted with a palette knife rather than a brush, and his work is characterised by angularity rather than identifiable “strokes”. In this section we describe the various feature sets and feature spaces we have explored; results for each of these are presented in Section VI below.

There is a clear (to the eye) trend in colour usage, as the paintings get “gloomier” over time, so we started with simple colour-space analysis: taking the mean RGB for each painting and using this with our KNN classifier; we also tested other colour spaces, such as HSV. Promisingly this provided us with a positive correlation.

Staying with the colour variation theme, we then used colour histograms, which provide a more precise representation of the way Kyffin Williams used colour. These histograms were developed by counting the number of pixels within a particular colour range for each painting, and then building a normalised histogram representing the colour usage.

As a lot of Kyffin Williams’ paintings are highly textural, edge detection and texture analysis was thought to be a good avenue to explore. Firstly, we investigated simple *edginess*; as a rough estimate of the the edge properties of the artworks we apply a Canny [11] edge detector to the paintings, and then use a count of edge pixels as our feature.

Texture analysis is a continuation of edge detection. Instead of taking simply the strength and number of edges, we create a histogram of orientated gradients as in [12]. In this way we begin to build up a richer representation of the texture of a painting. Given the change in style of Kyffin Williams’ work, moving away from figurative representations with curved lines towards more blocky rectilinear brush strokes, we expect these edge orientation frequencies to change over time. To this end we used simple steerable filters S , applied to the image at 0 , $\frac{\pi}{4}$, $\frac{\pi}{2}$ and $\frac{3\pi}{4}$.

$$S\left(\frac{\pi}{2}\right) = \begin{pmatrix} 0 & 0 & 0 \\ 1 & 1 & 1 \\ 0 & 0 & 0 \end{pmatrix} \quad (1)$$

Equation 1 shows a sample steerable filter, in this case $S(\frac{\pi}{2})$, the filter which gives the highest response when presented with horizontal lines. By convolving each image with filters tuned to different orientations, we can build a histogram recording the frequency of lines at each orientation.

Gabor filters are linear filters which can be tuned to a greater range of angles and frequencies than simple steerable filters, which in turn results in a more accurate representation of the texture of the painting. The general equation for a Gabor filter is given in Equation 2.

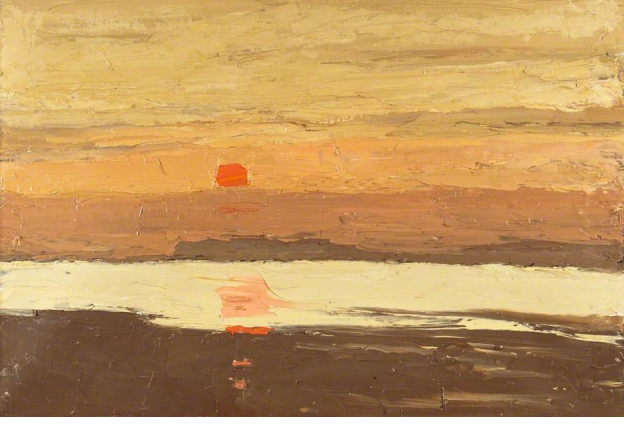


Fig. 2. Example image – Coastal Sunset, 1990-2006

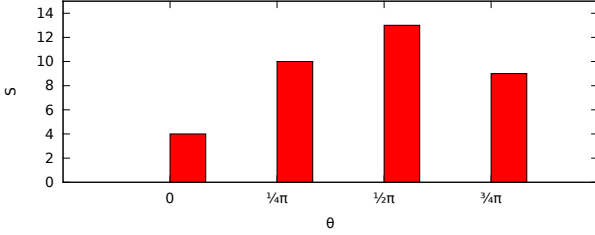


Fig. 3. Steerable filter strength $S(\theta)$ on the example image in figure 2

$$g_e(x) = \frac{1}{2\pi\sigma_x\sigma_y} e^{-\frac{1}{2}\left(\frac{x^2}{\sigma_x^2} + \frac{y^2}{\sigma_y^2}\right)} \cos(2\pi\omega_{x_0}x + 2\pi\omega_{y_0}y) \quad (2)$$

Where $(\omega_{x_0}, \omega_{y_0})$ defines the centre frequency, and (σ_x, σ_y) the spread of the Gaussian window. In this work we use Gabor filters tuned to equally spaced orientations to build a histogram representing line orientations in each painting, and present results below for histograms built from the output of both 4 and 8 filter orientations.

XXX Hannah to look at a textbook for a better version of the above scary maths and cite.

The final method for producing histograms we consider involves the application of two discrete derivative masks to the image to get the gradient of x and y , and then to work out the gradient direction at each point. These gradient directions are then summarised in a histogram of oriented gradients, providing a yet richer representation of the texture of the image. This is similar to the method described in [12].

XXX Alex we use 15 bins; can we try different bin size? or is that just me being fussy? It'd be good to have Gabor (4, 8, 16); HOG (4, 8, 16); thus providing a direct comparator

VI. YEAR CLASSIFICATION RESULTS

The one parameter of our classifier is the choice of K in K -nearest neighbour. Simply setting $K = 1$ has the effect of assigning the year of the nearest painting in feature space to the current test painting, whereas setting $K = 102$ has the

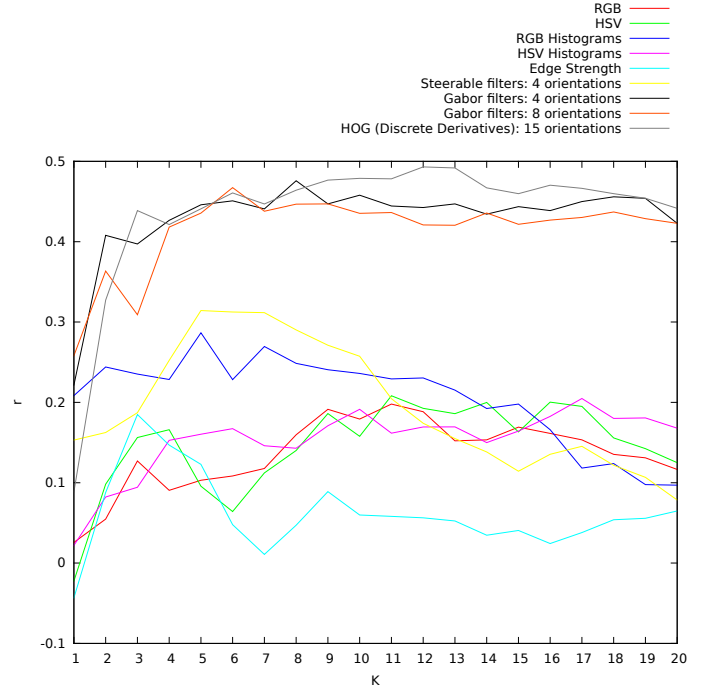


Fig. 4. Correlation Coefficients r against K values for K -Nearest Neighbour

effect of giving each painting the mean value of the entire dataset. Clearly a point between these two extremes would be best; from Figure VI we can see that for many of the feature spaces we consider, the optimum K value is around 7 or 8.

Technique	r	$P(r)$
Edge Strength	0.01072814442	0.910207365322
HSV	0.11224162320	0.236562323053
RGB	0.11775991536	0.214157639943
HSV Histograms	0.14603200925	0.122741593497
RGB Histograms	0.26953009140	0.00389039298815
Steerable filters: 4 orientations	0.31169031994	0.00077735274356
Gabor filters: 8 orientations	0.43790920108	1.23123557269e-06
Gabor filters: 4 orientations	0.44084541429	1.02469784947e-06
HOG (Discrete Derivatives): 15 orientations	0.44695489816	6.95435503135e-07

TABLE II. CORRELATION COEFFICIENTS, ORDERED BY STRENGTH

VII. EXEMPLARS: CAN WE IMPROVE RESULTS BY INCORPORATING EXPERT KNOWLEDGE?

We have also investigated the utility of incorporating expert knowledge within our framework. For each year represented in our collection we asked Dr Paul Joyner, of the National Library of Wales, to choose the one painting which best represents the artist's work for that year. Dr Joyner is a member of the Trustees of the Kyffin Williams Estate and he has written widely on Welsh Art and Kyffin Williams. These chosen paintings we consider to be connoisseurially/artistically selected exemplars (*artistic exemplars*, for short), which we can then use as a representation of that particular year.

The data on artistic exemplars opens up the options for different methods of classification. Rather than using K -nearest neighbour to classify each point in the feature space, we can

take the year of the nearest exemplar to assign that year to the painting in question.

This then raises the question of whether we can determine *statistical exemplars* to compare with our *artistic exemplars*, and if so what the digitally-chosen exemplars would be. We can either use cluster centres (which provides us with a point in feature space which will not correspond to an actual painting), or the nearest actual painting to the feature space centroid for a year. The former technique does not, strictly speaking, give us an exemplar; the latter chooses as exemplar the painting which best represents a particular year according to a particular feature space.

XXX Alex - We need results:-)

XXX Alex again - can we get an indication of any situations where our statistic exemplars match the artistic ones, and the converse situation (artistic exemplars nowhere near centres of feature space)? This is a good place for us to include a couple of extra photos of paintings

A. Comparing Artistic and Statistical Exemplars

The same distance measure used to run k-nearest neighbour on the feature-based classifiers was used to generate the error between the statistical and artistic exemplars.

XXX Alex... er... your to do list is longer than mine:-)

VIII. CONCLUSIONS AND FUTURE DIRECTIONS

To the best of our knowledge this is the first work that attempts to date work by an artist by year. Similarly, we believe we are the first to try and perform digital analysis of paintings from a range of catalogue and web images. The results presented here show that computer vision *can* help with the job of dating art within an artist's body of work.

Future directions will involve testing the methods presented here on the works of other artists who have shown great stylistic variation over the course of their career: we would like to build a dataset of, for example, David Hockney works. Whilst we have not yet performed this test we are hopeful of success; by avoiding brushstroke detection (which we expect to be artist specific) we hope to have developed techniques with application across a broader range of artistic styles.

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