

Mu Namespace

dyad mu version 0.0.10

Type keywords

T	type superclass
:t :nil	bool
:char	char
:cons	cons
:fixnum	61 bit signed integer, <i>fix</i>
:float	32 bit IEEE <i>float</i>
:func	function, <i>fn</i>
:ns	symbol bindings
:stream	stream: file, string
:struct	struct <i>vector</i>
:symbol	LISP-1 binding, <i>symbol</i>
:vector	vector, :t :byte :char :fixnum :float

Heap

hp-info	cons, heap info <i>alist</i>
hp-type	<i>type of fixnum</i> , type occupancy
	<i>type:</i> type keyword
	<i>of:</i> :all :in-use :free :size

Frame

fr-get fn	struct, copy frame binding
fr-pop fn	<i>fn</i> , pop frame binding
fr-push struct	struct, push frame binding
:fr-ref fix fix'	<i>T</i> , ref frame variable

Reader/Printer

read stream bool T	read stream object
write T bool stream	write object with escapes

Structs

struct type list	struct from list
st-type vector	struct <i>type</i>
st-vec vector fix	vector of members

Symbols

boundp symbol	bool, symbol bound?
keyp symbol	bool, keyword predicate
keyword string	symbol, keyword from string
symbol string	symbol, uninterned symbol
sy-ns symbol	symbol <i>ns</i> binding
sy-name symbol	symbol name binding
sy-val symbol	symbol value binding

Special Forms

:lambda list . body	anonymous function
:quote T	quote form
:if T T' T''	conditional

Core

coerce T :type	keyword, coerce to type
eval T	<i>T</i> , evaluate form
eq T T'	bool, are <i>T</i> and <i>T'</i> identical?
type-of T	keyword
apply fn list	<i>T</i> , apply function to arg <i>list</i>
compile T	<i>T</i> , library form compiler
with-ex fn fn'	<i>T</i> , catch exception
raise :condition T	struct, raise exception
tag-of T	<i>fixnum</i> , of object tag
view T	struct, vector of object
fix fn T	<i>T</i> , fixpoint of function
:if T fn fn'	<i>T</i> , :if implementation
*:context	cons, active frame list
*:gc	bool, garbage collection

Fixnums

fx-mul fix fix'	<i>fix</i> , product of <i>fix</i> and <i>fix'</i>
fx-add fix fix'	<i>fix</i> , sum of <i>fix</i> and <i>fix'</i>
fx-sub fix fix'	<i>fix</i> , difference of <i>fix</i> and <i>fix'</i>
fx-lt fix fix'	<i>fix</i> , is <i>fix</i> less than <i>fix'</i> ?
fx-div fix fix	<i>fix</i> , <i>fix</i> divided by <i>fix'</i>
logand fix fix'	<i>fix</i> , bitwise <i>and</i> of <i>fix</i> and <i>fix'</i>
logor fix fix'	<i>fix</i> , bitwise <i>or</i> <i>fix</i> and <i>fix'</i>

Floats

fl-mul float float'	product of <i>float</i> and <i>float'</i>
fl-add float float'	sum of <i>float</i> and <i>float'</i>
fl-sub float float'	difference of <i>float</i> and <i>float'</i>
fl-lt float float'	is <i>float</i> less than <i>float'</i> ?
fl-div float float'	<i>float</i> divided by <i>float'</i>

Lists

car list	head of <i>list</i>
cdr list	tail of <i>list</i>
cons T T'	cons from <i>T</i> and <i>T'</i>
length list	length of <i>list</i>
nth fix list	<i>nth car</i> of <i>list</i>
nthcdr fix list	<i>nth cdr</i> of <i>list</i>

Vectors

vector type list	typed vector from <i>list</i>
sv-len vector	length of <i>vector</i>
sv-ref vector fix	<i>nth</i> element
sv-type vector	type of <i>vector</i>

Namespaces

make-ns string ns	make namespace
map-ns string	map <i>string</i> to namespace
intern ns scope string value	intern bound symbol
	<i>scope</i> :intern :extern
ns-map ns string	map <i>string</i> to <i>symbol</i>
ns-imp ns	namespace's import
ns-name ns	namespace's name
ns-int ns	namespace's interns
ns-ext ns	namespace's externs

Streams

std-in standard input *stream symbol*
std-out standard output *stream symbol*
err-out standard error *stream symbol*

open *type dir string*
 open *stream* from
type :file | :string
dir :input | :output

close stream close *stream*
openp stream is *stream* open?
eof stream is *stream* at end of file?

get-str stream
 get *vector* from *stream*

rd-byte stream bool T
 read *byte* from *stream*

un-byte byte stream push *byte* onto *stream*
wr-byte byte stream write *byte* to *stream*

rd-char stream bool T
 read *char* from *stream*

un-char char stream push *char* onto *stream*
wr-char char stream write *char* to *stream*

Condition Keywords

:arity :eof :open :read
 :write :error :syntax :type
 :unbound :div0 :range :stream

Rust API

```
use crate::mu::core::mu::{
    Exception,
    Extern,
    Mu,
    MuCondition,
    Tag
},

<Mu as Extern>::new(config: String) -> Mu
    config: comma-separated list of
            name:value pairs

    heap:npages
    gc:on|off

&'static str <Mu as Extern>::VERSION

pub trait Export for Mu {
    fn nil() -> Tag

    fn eq(tag: Tag, tag1: Tag) -> bool

    fn apply(&self, func: Tag, args) ->
        Exception::Result<Tag>

    fn compile(&self, expr: Tag) ->
        Exception::Result<Tag>

    fn eof(&self, stream: Tag) ->
        Exception::Result<Tag>

    fn eval(&self, expr: Tag) ->
        Exception::Result<Tag>

    fn read_stream(&self, stream: Tag,
        eof: Tag,
        eof_value: Tag) ->
        Exception::Result<Tag>

    fn read_string(&self, expr: String) ->
        Exception::Result<Tag>

    fn write(&self, expr: Tag,
        escape: bool,
        stream: Tag) ->
        Exception::Result<()>

    fn write_string(&self, string: String,
        stream: Tag) ->
        Exception::Result<()>
}
```

Reader Syntax

;
 # | . . . | # comment to end of line
 block comment

(...)
 () constant list
 empty list, prints as :nil

`
 "..." quoted form
 string/char vector

#x
 #\ hexadecimal *fixnum*
 character

#(:vector-type ...) vector
 #s(:struct-type ...) struct
 #:symbol uninterned *symbol*

\
 `` ` , ; single escape in strings
 terminating macro char

non-terminating macro char

!\$%&*+- . symbol constituent:
 <>=?@[] |
 :^_{ }~/
 A..Za..z
 0..9
 backspace
 rubout

0x09 tab whitespace:
 0x0a linefeed
 0x0c page
 0x0d return
 0x20 space

Runtime

```
runtime: 0.0.10: [-h?psvcdlq] [file...]
?: usage message
h: usage message
c: [name:value,...]
d: enable debugging
e: eval [form] and print result
l: load [path]
p: pipe mode
q: eval [form] quietly
s: script mode
v: print version and exit
```