**Platform Namespace**

for libmu version*0.0.2*

***Functions***

**exit** *fix*exit with *fixnum* rc

**cwd** get currentworking

directory as a *string*

**chdir** *string* set currentworking

directory

**utimes** *u*sec user/system times

**system** *string* run shell command

**errno**  return errno

***C++ API***

Platform::std::list<OptMap>> options,

std::list<std::string>> optargs

Platform::StreamId, Platform::StreamId

***System***

void SystemTime unsigned long \*

void ProcessTime unsigned long \*

***Streams***

const StreamId STREAM\_ERROR

enum STD\_STREAM { STDIN, STDOUT, STDERR }

bool IsClosedStreamId

bool IsEofStreamId

bool IsFileStreamId

bool IsInputStreamId

bool IsOutputStreamId

bool IsStdStreamStreamId

bool IsStringStreamId

void CloseStreamId

StreamId OpenInputFilestd::string

StreamId OpenInputStringstd::string

StreamId OpenOutputFilestd::string

StreamId OpenOutputStringstd::string

StreamId OpenStandardStreamSTD\_STREAM

std::string GetStdStringStreamId

void FlushStreamId

int ReadByteStreamId

int UnReadByteint, StreamId

void WriteByteint, StreamId