

Core Library Reference

mu name space, version 0.1.69

type keywords and aliases

<i>supertype</i>	<i>T</i>	
<i>bool</i>	(), :nil are false, otherwise true	
<i>condition</i>	keyword, see Exception	
<i>list</i>	:cons or (), :nil	
:null	(), :nil	
:char	char	
:cons	cons	
:fixnum	fixnum, fix	56 bit signed integer
:float	float, fl	32 bit IEEE float
:func	function, fn	function
:keyword	keyword, key	symbol
:ns	namespace, ns	namespace
:stream	stream	file or string type
:struct	struct	typed vector
:symbol	symbol, sym	LISP-1 symbol
:vector	vector, string	
	:char :t :byte :fixnum :float	

Heap

heap-info	vector	heap information
	#(:t type pages pagesize)	
heap-stat	vector	heap allocations
	#(:t :type size total free ...)	
heap-size T	fixnum	heap occupancy

Frame

frames	list	active frames
frame-pop fn	fn	pop function's top frame binding
	frame binding: (fn . #(:t ...))	
frame-push frame	cons	push frame binding
frame-ref fix fix	T	frame id, offset

Symbol

boundp symbol	bool	is symbol bound?
make-symbol string	symbol	uninterned symbol
makunbound string	symbol	unbound symbol
symbol-ns symbol	key	namespace
symbol-name symbol	string	name binding
symbol-value symbol	T	value binding

Special Forms

:lambda list . List'	function	anonymous function
:quote form	list	quoted form
:if form T T'	T	conditional

Core

apply fn list	T	apply function to list
eval form	T	evaluate form
eq T T'	bool	T and T' identical?
type-of T	key	type keyword
compile form	T	lib form compiler
view form	vector	vector of object
utime	fixnum	elapsed time usec
%if T T' T''	key	:if implementation
repr type T	T	tag representation

type :t :vector

if type is :vector, return 8 byte
byte vector of argument tag bits,
otherwise convert argument byte
vector to tag.

fix fn form	T	fixpoint of function
gc	bool	garbage collection
version	string	version string

Future

defer fn list	struct	future application
detach fn list	struct	future application
force struct	T	force completion
poll struct	bool	poll completion

Fixnum

product fix fix'	fixnum	product
sum fix fix'	fixnum	sum
difference fix fix'	fixnum	difference
less-than fix fix'	bool	fix < fix'?
quotient fix fix'	fixnum	quotient
ash fix fix'	fixnum	arithmetic shift
logand fix fix'	fixnum	bitwise and
logor fix fix'	fixnum	bitwise or
lognot fix	fixnum	bitwise complement

Float

fproduct fl fl'	float	product
fsum fl fl'	float	sum
fdifference fl fl'	float	difference
fless-than fl fl'	bool	fl < fl'?
fquotient fl fl'	float	quotient

Conses/Lists

append list T	list	append
car list	list	head of list
cdr list	T	tail of list
cons T T'	cons	(form . form')
length list	fixnum	length of list
nth fix list	T	nth car of list
nthcdr fix list	T	nth cdr of list

Vector

make-vector key list	vector	specialized vector from list
vector-len vector	fixnum	length of vector
vector-ref vector fix	T	nth element
vector-type vector	key	type of vector

Reader/Printer

read stream bool T	T	read stream object
write T bool stream	T	write escaped object

Struct

make-struct key list	struct	of type key from list
struct-type struct	key	struct type keyword
struct-vec struct	vector	of struct members

Exception n

with-exception *fn fn' T* catch exception

```
fn - (:lambda (obj cond src) . body)
fn' - (:lambda () . body)
```

raise *T keyword* raise exception with condition:

```
:arity :eof :open :read
:syscall :write :error :syntax
:type :sigint :div0 :stream
:range :except :future :ns
:over :under :unbound :return
```

Streams n

standard-input *stream* std input *stream*
standard-output *stream* std output *stream*
error-output *stream* std error *stream*

open *type dir string stream* open *stream*

```
type :file :string
dir :input :output :bidir
```

close *stream bool* close *stream*
openp *stream bool* is *stream* open?

flush *stream bool* flush output *stream*
get-string *stream string* from *string stream*

read-byte *stream bool T*
byte read *byte* from *stream*, error on eof, *T*: eof value

read-char *stream bool T*
char read *char* from *stream*, error on eof, *T*: eof value

unread-char *char stream*
char push *char* onto *stream*

write-byte *byte stream byte* write *byte* to *stream*
write-char *char stream char* write *char* to *stream*

Namespace n

make-ns *string ns* make *namespace*
ns-map *ns list* list of mapped *namespaces*

ns-name *ns string* *namespace name*
unintern *ns string symbol* *unintern symbol*
intern *ns string value symbol* *intern bound symbol*
find-ns *string ns* map *string* to *namespace*

find *ns string symbol* map *string* to *symbol*

symbols *types ns list* *namespace symbols*

Features I

```
[dependencies]
default = [ "nix", "std", "sysinfo" ]
```

nix *uname*
std *command, exit*
sysinfo *sysinfo (disabled on macOS)*
ffi *Rust FFI*

core library API I

```
[dependencies]
mu = {
  git = "https://github.com/Software-Knife-and-Tool/mu.git",
  branch=main
}
```

```
use crux::{
  Condition, Config, Env, Exception, Result, Tag
};
```

```
config string format: "npages:N,gcmode:GCMODE"
GCMODE - { none, auto, demand }
```

```
impl Env {
  const VERSION: &str
  fn signal_exception() // enable ^C :sigint exception
  fn config(config: Option<String>) -> Option<Config>
  fn new(config: &Config, Option<Vec<u8>>) -> Env
  fn apply(&self, func: Tag, args: Tag) -> Result<Tag>
  fn compile(&self, form: Tag) -> Result<Tag>
  fn eq(&self, func: Tag, args: Tag) -> bool;
  fn exception_string(&self, ex: Exception) -> String
  fn eval(&self, exp: Tag) -> Result<Tag>
  fn eval_str(&self, exp: &str) -> Result<Tag>
  fn load(&self, file_path: &str) -> Result<bool>
  fn read(&self, st: Tag, eofp: bool, eof: Tag) -> Result<Tag>
  fn read_str(&self, str: &str) -> Result<Tag>
  fn image(&self) -> Result<Vec<u8>>
  fn err_out(&self) -> Tag
  fn std_in(&self) -> Tag
  fn std_out(&self) -> Tag
  fn write(&self, exp: Tag, esc: bool, st: Tag) -> Result<()>
  fn write_str(&self, str: &str, st: Tag) -> Result<()>
  fn write_to_string(&self, exp: Tag, esc: bool) -> String
}
```

Reader Syntax x

;
 # | ... | # comment to end of line
 block comment

'form quoted form
 `form backquoted form
 `(...) backquoted list (proper lists)
 ,form eval backquoted form
 ,@form eval-splice backquoted form

(...) constant *list*
 () empty *list*, prints as :nil
 (... . .) dotted *list*
 "..." *string*, *char vector*
 \ single escape in strings

#*... bit vector
 #x... hexadecimal *fixnum*
 #. read-time eval
 #\ *char*
 #(:type ...) *vector*
 #s(:type ...) *struct*
 #:symbol *uninterned symbol*

"` , ; terminating macro char
 # non-terminating macro char

!\$%*+-. symbol constituents
 <>=?@[| |
 :^_{}~/
 A..Za..z
 0..9

0x09 #\tab whitespace
 0x0a #\linefeed
 0x0c #\page
 0x0d #\return
 0x20 #\space

mu-sys n

mu-sys: x.y.z: [-h?pvcelq0] [file...]

? : usage message
 h : usage message
 c : [name:value,...]
 e : eval [form] and print result
 l : load [path]
 p : pipe mode (no repl)
 q : eval [form] quietly
 v : print version and exit
 0 : null terminate