# Mu Library Reference

**mu namespace, version 0.2.0**

## type keywords and aliases

| | | |
|---|---|---|
| *supertype* | *T* | |
| *bool* | `()`, `:nil` are false, otherwise true | |
| *condition* | *keyword,* see ***Exception*** | |
| *list* | `:cons` or `()`, `:nil` | |
| `:null` | `()`, `:nil` | |
| `:char` | *char* | |
| `:cons` | *cons* | |
| `:fixnum` | *fixnum, fix* | 56 bit signed integer |
| `:float` | *float, fl* | 32 bit IEEE float |
| `:func` | *function, fn* | function |
| `:keyword` | *keyword, key* | symbol |
| `:ns` | *namespace, ns* | namespace |
| `:stream` | *stream* | file or string type |
| `:struct` | *struct* | typed vector |
| `:symbol` | *symbol, sym* | LISP-1 symbol |
| `:vector` | *vector*, *string, str* | |
| | `:char :t :byte :fixnum :float` | |

## Features

```
[dependencies]
default = [ "cpu-time", "std", "nix", "ffi", "sysinfo" ]
```

| | | |
|---|---|---|
| **env** | heap-info *vector* | heap information |
| | `#(:t type pages pagesize)` | |
| | heap-stat *vector* | heap allocations |
| | `#(:t :type size total free ...)` | |
| | heap-size *T fixnum* | heap occupancy |
| | state *list* | env state |
| **cpu-time** | process-time, time-units-per-sec | |
| **nix** | uname | |
| **std** | command, exit | |
| **sysinfo** | sysinfo (disabled on macOS) | |
| **ffi** | Rust FFI | |
| **prof** | prof-control | |
| **semispace_heap** | use semispace heap | |

## Reader/Printer

| | | |
|---|---|---|
| **read** *stream bool T* | *T* | read stream object |
| **write** *T bool stream* | *T* | write escaped object |

## Core

| | | |
|---|---|---|
| **apply** *fn list* | *T* | apply *fn* to *list* |
| **eval** *form* | *T* | evaluate *form* |
| **eq** *T T'* | *bool* | *T* and *T'* identical? |
| **type-of** *T* | *key* | type keyword |
| **compile** *form* | *T* | *mu* form compiler |
| **view** *form* | *vector* | vector of object |
| **%if** *T T' T"* | *key* | **:if** implementation |
| **repr** `type` *T* | *T* | tag representation |

`type` `:t :vector`

if `type` is `:vector`, return 8 byte byte vector of argument tag bits, otherwise convert argument byte vector to tag.

| | | |
|---|---|---|
| **fix** *fn T* | *T* | fixpoint of *fn* |
| **gc** | *bool* | garbage collection |

## Frames

| | | |
|---|---|---|
| **%frame-stack** | *list* | active *frame*s |
| **%frame-pop** *fn* | *fn* | pop *function's* top frame binding |

*frame* binding: `(fn . #(:t …))`

| | | |
|---|---|---|
| **%frame-push** *frame* | *cons* | push frame |
| **%frame-ref** *fn fix* | *T* | *function*, offset |

## Symbols

| | | |
|---|---|---|
| **boundp** *symbol* | *bool* | is *symbol* bound? |
| **make-symbol** *string* | *symbol* | uninterned *symbol* |
| **symbol-namespace** *symbol* | *key* | *namespace* |
| **symbol-name** *symbol* | *string* | name binding |
| **symbol-value** *symbol* | *T* | value binding |

## Special Forms

| | | |
|---|---|---|
| **:lambda** *list . List'* | *function* | anonymous *function* |
| **:quote** *form* | *list* | quoted form |
| **:if** *form T T'* | *T* | conditional |

## Futures

| | | |
|---|---|---|
| **defer** *fn list* | *struct* | future application |
| **detach** *fn list* | *struct* | future application |
| **force** *struct* | *T* | force completion |
| **poll** *struct* | *bool* | poll completion |

## Fixnum

| | | |
|---|---|---|
| **mul** *fix fix'* | *fixnum* | product |
| **add** *fix fix'* | *fixnum* | sum |
| **sub** *fix fix'* | *fixnum* | difference |
| **less-than** *fix fix'* | *bool* | *fix < fix'?* |
| **div** *fix fix'* | *fixnum* | quotient |
| **ash** *fix fix'* | *fixnum* | arithmetic shift |
| **logand** *fix fix'* | *fixnum* | bitwise and |
| **logor** *fix fix'* | *fixnum* | bitwise or |
| **lognot** *fix* | *fixnum* | bitwise complement |

## Float

| | | |
|---|---|---|
| **fmul** *fl fl'* | *float* | product |
| **fadd** *fl fl'* | *float* | sum |
| **fsub** *fl fl'* | *float* | difference |
| **fless-than** *fl fl'* | *bool* | *fl < fl'?* |
| **fdiv** *fl fl'* | *float* | quotient |

## Conses/Lists

| | | |
|---|---|---|
| **append** *list* | *list* | append lists |
| **car** *list* | *list* | head of *list* |
| **cdr** *list* | *T* | tail of *list* |
| **cons** *T T'* | *cons* | (*form . form*') |
| **length** *list* | *fixnum* | length of *list* |
| **nth** *fix list* | *T* | *n*th *car* of *list* |
| **nthcdr** *fix list* | *T* | *n*th *cdr* of *list* |

## Vectors

| | | |
|---|---|---|
| **make-vector** *key list* | *vector* | specialized vector from list |
| **vector-length** *vector* | *fixnum* | length of *vector* |
| **vector-type** *vector* | *key* | type of *vector* |
| **svref** *vector fix* | *T* | *n*th element |

## Streams

| | | |
|---|---|---|
| ***standard-input*** | *stream* | std input *stream* |
| ***standard-output*** | *stream* | std output *stream* |
| ***error-output*** | *stream* | std error *stream* |

**open** `type dir` *string bool*
*stream* open *stream*
raise error if *bool*

| | | | |
|---|---|---|---|
| *type* | `:file` | `:string` | |
| *dir* | `:input` | `:output` | `:bidir` |

| | | |
|---|---|---|
| **close** *stream* | *bool* | close *stream* |
| **openp** *stream* | *bool* | is *stream* open? |
| **flush** *stream* | *bool* | flush output *steam* |
| **get-string** *stream* | *string* | from *string stream* |

**read-byte** *stream bool T*
*byte* read *byte* from *stream,* error on eof, *T:* eof value

**read-char** *stream bool T*
*char* read *char* from *stream,* error on `eof`, *T:* `eof` value

**unread-char** *char stream*
*char* push *char* onto *stream*

| | | |
|---|---|---|
| **write-byte** *byte stream* | *byte* | write *byte* to *stream* |
| **write-char** *char stream* | *char* | write *byte* to *stream* |

## Namespace

| | | |
|---|---|---|
| **make-namespace** *str* | *ns* | make *namespace* |
| **namespace-map** | *list* | list of mapped *namespaces* |
| **namespace-name** *ns* | *string* | *namespace* name |
| **intern** *ns str value* | *symbol* | intern bound symbol |
| **find-namespace** *str* | *ns* | map *string* to *namespace* |
| **find** *ns string* | *symbol* | map *string* to *symbol* |
| **namespace-symbols** *ns list* | | *namespace symbols* |

## Exception

**with-exception** *fn fn'* *T* catch exception

*fn* - `(:lambda (obj cond src) . body)`
*fn'* - `(:lambda () . body)`

**raise** *T keyword* raise exception on *T* with condition:

| | | | | |
|---|---|---|---|---|
| `:arity` | `:div0` | `:eof` | `:error` | `:except` |
| `:future` | `:ns` | `:open` | `:over` | `:quasi` |
| `:range` | `:read` | `:return` | `:sigint` | `:stream` |
| `:syntax` | `:syscall` | `:type` | `:unbound` | `:under` |
| `:write` | | | | |

## Structs

| | | |
|---|---|---|
| **make-struct** *key list* | *struct* | of type *key* from *list* |
| **struct-type** *struct* | *key* | *struct* type *keyword* |
| **struct-vec** *struct vector* | | of *struct* members |

## mu library API

```
[dependencies]
mu = {
   git = "https://github.com/Software-Knife-and-Tool/mu.git",
   branch=main
}

use mu::{
    Condition, Config, Env, Exception, Result, Tag
};

config string format: "npages:N, gcmode:GCMODE, page_size:N"
                      GCMODE - { none, auto, demand }

impl Env {
  const VERSION: &str
  fn signal_exception()  // enable ^C :sigint exception
  fn config(config: Option<String>) → Option<Config>
  fn new(config: &Config, Option<(Vec<u8>, Vec<u8>)> → Env
  fn apply(&self, func: Tag, args: Tag) → Result<Tag>
  fn compile(&self, form: Tag) → Result<Tag>
  fn eq(&self, func: Tag, args: Tag) → bool;
  fn exception_string(&self, ex: Exception) → String
  fn eval(&self, exp: Tag) → Result<Tag>
  fn eval_str(&self, exp: &str) → Result<Tag>
  fn load(&self, file_path: &str) → Result<bool>
  fn read(&self, st: Tag, eofp: bool, eof: Tag) → Result<Tag>
  fn read_str(&self, str: &str) → Result<Tag>
  fn image(&self) → Result<(Vec<u8>, Vec<u8>)>
  fn err_out(&self) → Tag
  fn std_in(&self) → Tag
  fn std_out(&self) → Tag
  fn write(&self, exp: Tag, esc: bool, st: Tag) → Result<()>
  fn write_str(&self, str: &str, st: Tag) → Result<()>
  fn write_to_string(&self, exp: Tag, esc: bool) → String
```

## Reader Syntax

| | |
|---|---|
| `;` | comment to end of line |
| `#\|...\|#` | block comment |
| `'form` | quoted form |
| `` `form `` | backquoted form |
| `` `(...) `` | backquoted list (proper lists) |
| `,form` | eval backquoted form |
| `,@form` | eval-splice backquoted form |
| `(...)` | constant *list* |
| `()` | empty *list*, prints as `:nil` |
| `(... . .)` | dotted *list* |
| `"..."` | *string, char vector* |
| `\` | single escape in strings |
| `#*...` | bit vector |
| `#x...` | hexadecimal *fixnum* |
| `#.` | read-time eval |
| `#\.` | *char* |
| `#(:type ...)` | *vector* |
| `#s(:type ...)` | *struct* |
| `#:symbol` | uninterned *symbol* |
| `"`,;` | terminating macro char |
| `#` | non-terminating macro char |
| `!$%&*+-.` <br> `<>=?@[]\|` <br> `:^_{}~/` <br> `A..Za..z` <br> `0..9` | symbol constituents |
| `0x09 #\tab` | whitespace |
| `0x0a #\linefeed` | |
| `0x0c #\page` | |
| `0x0d #\return` | |
| `0x20 #\space` | |

## mu-sys

```
mu-sys: 0.0.2: [celq] [file…]

c: [name:value,…]
e: eval [form] and print result
l: load [path]
q: eval [form] quietly
```