

Mu Namespace

mu version 0.0.9

Type keywords and aliases

<i>supertype</i>	<i>T</i> , form
<i>bool</i>	() , :nil is false, otherwise true
<i>condition</i>	condition <i>keyword</i> (see Exceptions)
<i>type</i>	type-of returns <i>keyword</i> of:
<i>list</i>	cons or () :nil
:null	() , :nil
:char	char
:cons	cons,
:fixnum	fix, fixnum, a 61 bit signed integer
:float	float, fl a 32 bit IEEE float
:func	fn, a function
:ns	ns, collection of symbol bindings
:stream	stream, file or string type
:struct	struct
:symbol	sym, symbol, keyword
:vector	simple vector, string (:char) :t :byte :fixnum :float

Heap

hp-info	vector, heap allocations #(:t type total alloc in-use)
----------------	---

frames

frame binding: (fn . #(:t ...))

frames	list, active frame binding list
fr-pop fn	fn, pop function's top frame binding
fr-push frame	cons, push frame binding
fr-ref fix fix	T, frame id, offset

Reader/Printer

read stream bool T	T, read stream object
write T bool stream	T, write escaped object

Structs

make-st keyword list	struct, of type <i>keyword</i> from list
st-type struct	keyword, struct type
st-vec struct	vector, of struct members

Symbols

boundp sym	bool, is symbol bound?
keyword string	keyword from string
make-sy string	sym, uninterned symbol
sy-ns sym	ns, symbol namespace
sy-name sym	string, symbol name binding
sy-val sym	T, value binding

Special Forms

:lambda list . list'	function, anonymous
:quote form	list, quoted form
:if form fn' fn''	T, conditional

Core

eval form	T, evaluate form
eq form form'	bool, are form and form' identical?
type-of form	keyword

apply fn list	T, apply function to list
arity fn	fixnum, function arity
compile form	T, library form compiler
view form	vector, vector of object
repr bool T	T, tag representation conversion: if bool is (), return byte vector of argument tag bits, otherwise convert argument byte vector to tag

fix fn form	T, fixpoint of function on form
*gc	bool, garbage collection

System

real-tm T	fixnum, system clock secs
run-us T	fixnum, process time μ s

Fixnums

fx-mul fix fix'	fixnum, product
fx-add fix fix'	fixnum, sum
fx-sub fix fix'	fixnum, difference
fx-lt fix fix'	bool, fix < fix'
fx-div fix fix'	fixnum, quotient

logand fix fix'	fixnum, bitwise and
logor fix fix'	fixnum, bitwise or

Floats

fl-mul fl fl'	float, product
fl-add fl fl'	float, sum
fl-sub fl fl'	float, difference
fl-lt fl fl'	bool, fl < fl'
fl-div fl fl'	float, quotient

Conses and Lists

car list	list, head of list
cdr list	list, tail of list
cons form form'	cons, (form . form')
length list	fixnum, length of list
nth fix list	T, nth car of list
nthcdr fix list	T, nth cdr of list

Vectors

make-sv keyword list	vector, typed vector of list
sv-len vector	fixnum, length of vector
sv-ref vector fix	T, nth element
sv-type vector	keyword, type of vector

Exceptions

with-ex fn fn'	T, catch exception fn - (:lambda (obj condition src) . body) fn' - (:lambda () . body)
-----------------------	--

raise T keyword raise exception with condition:

:arity :eof :open :read
:write :error :syntax :type
:div0 :stream :range :except
:unbound

Streams

std-in *symbol*, standard input *stream*
std-out *symbol*, standard output *stream*
err-out *symbol*, standard error *stream*

open type direction *string*
stream, open *stream*
type - :file :string
direction - :input :output

close stream *bool*, close *stream*
openp stream *bool*, is *stream* open?
eof stream *bool*, is *stream* at end of file?
flush stream *bool*, flush output steam
get-str stream *string*, from *string stream*

rd-byte stream *bool form*
byte, read *byte* from *stream*,
bool: error on eof, *form*: eof value

rd-char stream *bool form*
char, read *char* from *stream*,
bool: error on eof, *form*: eof value

un-char char stream
char, push *char* onto *stream*

wr-byte byte stream
byte, write *byte* to *stream*

wr-char char stream
char, write *char* to *stream*

Namespaces

make-ns string ns
ns, make *namespace*

map-ns string ns, map *string* to *namespace*

untern ns string
symbol, intern unbound *symbol*

intern ns string value
symbol, intern bound *symbol*

ns-find ns string
symbol, map *string* to *symbol*

ns-imp ns *ns*, namespace's import
ns-name ns *string*, namespace's name
ns-syms ns *list*, namespace's symbols

library API

```
[dependencies]
mu = { git =
  "https://github.com/Software-Knife-and-Tool/thorn.git",
  branch=main }

use mu::{Condition, Exception, Mu, Result, System, Tag}

const Mu::VERSION: &str

Mu::new(config: String)-> Mu
Mu::apply(&self, func: Tag, args: Tag)-> Result
Mu::eq(&self, func: Tag, args: Tag) -> Result
Mu::eval(&self, expr: Tag) -> Result
Mu::compile(&self, form: Tag) -> Result
Mu::read(&self, stream: Tag, eofp: bool, value: Tag) -> Result
Mu::write(&self, form: Tag, esc: bool, stream: Tag) -> Result
Mu::get_string(&self, stream: Tag) -> Result
Mu::write_string(&self, str: String, stream: Tag) -> Result
Mu::from_u64(&self, tag: u64) -> Tag
Mu::as_u64(&self, tag: Tag) -> u64
Mu::std_in(&self) -> Tag
Mu::std_out(&self) -> Tag
Mu::err_out(&self) -> Tag
```

```
System::new(config: String)-> System
System::mu(&self)-> &Mu
System::version(&self) -> String
System::eval(&self, expr: &String) -> Result
System::error(&self, ex: Exception) -> String
System::read(&self, string: String) -> Result
System::write(&self, expr: Tag, escape: bool) -> String
System::load(&self, file_path: &String) -> Result
```

Reader Syntax

;
#|...|# comment to end of line
block comment

'form quoted form

`form backquoted form
(...) backquoted list (proper lists only)
,form eval backquoted form
,@form eval-splice backquoted form

(...) constant *list*
() empty *list*, prints as :nil

"..." *string*, *char vector*
\ single escape in strings

#x hexadecimal *fixnum*
#\c *char*
#(:type ...) *vector*
#s(:type ...) *struct*
#:symbol uninterned *symbol*

"` , ; terminating macro char
non-terminating macro char

!\$%&*+- . symbol constituents
<=>?@[| |
: ^ _ { } ~ /
A..Za..z
0..9

0x09 #\tab whitespace
0x0a #\linefeed
0x0c #\page
0x0d #\return
0x20 #\space

Runtime

runtime: x.y.z: [-h?pvcedlq] [file...]

? : usage message
h : usage message
c : [name:value,...]
d : enable debugging
e : eval [form] and print result
l : load [path]
p : pipe mode (no repl)
q : eval [form] quietly
v : print version and exit