# Mu Namespace

#### mu version o.o.14

# Type keywords and aliases

T, form supertype bool (), :nil is false, otherwise true condition *keyword* (see *Exceptions*) type-of returns keyword type list cons or (),:nil frame see **Frames** see Namespaces ns :null (),:nil char :char :cons cons, fix, fixnum, a 61 bit signed integer :fixnum float, fl a 32 bit IEEE float :float :func fn, a function :stream stream, file or string type struct :struct sym, symbol, keyword :symbol simple vector, string (:char) :vector :t :byte :fixnum :float

## Неар

**hp-info** vector, heap allocations #(:t type total alloc in-use)

#### frames

frame binding: (fn . #(:t ...))

frames list, active frame binding list fr-pop fn fn, pop function's top frame binding fr-push frame cons, push frame binding fr-ref fix fix T, frame id, offset

## Reader/Printer

**read** stream bool T

T, read stream object

write T bool stream

T, write escaped object

#### Structs

make-st keyword list

st-type struct st-vec struct s

## **Symbols**

boundp symbool, is symbol bound?keyword stringkeyword from stringmake-sy stringsym, uninterned symbolsy-ns symns, symbol namespacesy-name symstring, symbol name bindingsy-val symT, value binding

## Special Forms

:lambda list . list'

function, anonymous

:quote form
:if form fn' fn"

T, conditional

#### Core

eval form
eq form form'
type-of form
apply fn list
async fn list
await: async
abort: async
abort raysnc
T, evaluate form
bool, are form and form' identical?
keyword
T, apply function to list
: async, create future context
T, return value of async future
T, abort future

 abort: async
 T, abort future

 compile form
 T, library form compiler

 view form
 vector, vector of object

 repr bool T
 T, tag representation conversion: if bool is (), return 8 byte vector of argument tag bits, otherwise convert argument byte vector to tag

 fix fn form
 T, fixpoint of function on form bool, garbage collection

## System

**real-tm** T fixnum, system clock secs run-us T fixnum, process time  $\mu$ s

## **Fixnums**

fx-mul fix fix'
fx-add fix fix'
fx-sub fix fix'
fx-div fix fix'
fx-div fix fix'
logand fix fix'
logor fix fix'
fxnum, product
fixnum, difference
bool, fix < fix'
fixnum, quotient
fixnum, bitwise and
fixnum, bitwise or

## Floats

**fl-mul** fl fl' float, product **fl-add** fl fl' float, sum **fl-sub** fl fl' float, difference **fl-lt** fl fl' bool, fl < fl' **fl-div** fl fl' float, quotient

## Conses and Lists

car listlist, head of listcdr listlist, tail of listcons form form'cons, (form . form')length listfixnum, length of listnth fix listT, nth car of listnthedr fix listT, nth cdr of list

#### Vectors

make-sv keyword list

vector, typed vector of list sv-len vector fixnum, length of vector sv-ref vector fix T, nth element

**sv-type** vector keyword, type of vector

# **Exceptions**

with-ex fn fn' T, catch exception
 fn - (:lambda (obj cond src) . body)
 fn'- (:lambda () . body)

**raise** *T keyword* raise exception with *condition*:

:arity :eof :open :read
:write :error :syntax:type
:div0 :stream:range :except

:ns :unbound

#### Streams

std-insymbol, standard input streamstd-outsymbol, standard output streamerr-outsymbol, standard error stream

**open** type direction *string* 

stream, open stream

type - :file :string direction - :input :output

close streambool, close streamopenp streambool, is stream open?eof streambool, is stream at end of file?flush streambool, flush output steamget-str streamstring, from string stream

**rd-byte** *stream bool form* 

byte, read byte from stream, bool: error on eof, form: eof value

rd-char stream bool form

char, read char from stream, bool: error on eof, form: eof value

un-char char stream

*char*, push *char* onto *stream* 

**wr-byte** byte stream

byte, write byte to stream

wr-char char stream

char, write char to stream

#### **Namespaces**

*ns*: #s(:ns *name*)

**make-ns** string ns

ns, make namespace

**map-ns** *string ns*, map *string* to namespace

**untern** ns string

*symbol*, intern unbound symbol

**intern** *ns string value* 

symbol, intern bound symbol

ns-find ns string

*symbol*, map *string* to *symbol* 

**ns-name** *ns string*, namespace's name **ns-syms** *ns list*, namespace's symbols

# library API

[dependencies]

mu = { git =
 "https://github.com/Software-Knife-and-Tool/thorn.git",

branch=main }

use mu::{Condition, Exception, Mu, Result, System, Tag}

const Mu::VERSION: &str

Mu::new(config: String)-> Mu

Mu::apply(&self, func: Tag, args: Tag)-> Result
Mu::eq(&self, func: Tag, args: Tag)-> Result

Mu::eval(&self, expr: Tag) -> Result Mu::compile(&self, form: Tag) -> Result

Mu::read(&self, stream: Tag, eofp: bool, value: Tag) -> Result 0x0d #\return Mu::write(&self, form: Tag, esc: bool, stream: Tag) -> Result 0x20 #\space Mu::get\_string(&self, stream: Tag) -> Result 0x20 #\space

Mu::write\_string(&self, str: String, stream: Tag) -> Result

Mu::from\_u64(&self, tag: u64) -> Tag Mu::as\_u64(&self, tag: Tag) -> u64

Mu::std\_in(&self) -> Tag
Mu::std\_out(&self) -> Tag

Mu::std\_out(&self) -> Tag
Mu::err out(&self) -> Tag

System::new(config: String)-> System
System::mu(&self)-> &Mu

System::mu(&self)-> &Mu
System::version(&self) -> String

System::eval(&self, expr: &String) -> Result
System::error(&self, ex: Exception) -> String
System::read(&self, string: String) -> Result

System::read(&self, string: String) -> Result
System::write(&self, expr: Tag, escape: bool) -> String

System::load(&self, file\_path: &String) -> Result

# Reader Syntax

; comment to end of line  $\#|\ldots|\#$  block comment

'form quoted form

`form backquoted form

`(...) backquoted list (proper lists only)

, form eval backquoted form ,@form eval-splice backquoted form

(...) constant *list* 

() empty *list*, prints as : nil

"..." string, char vector single escape in strings

#x hexadecimal fixnum

#:symbol uninterned symbol

"`,; terminating macro char # non-terminating macro char

! \$%&\*+-. symbol constituents

<>=?@[]| :^\_{}~/ A..Za..z 0..9

0x09 #\tab whitespace

0x0a #\linefeed 0x0c #\page

#### Runtime

runtime: x.y.z: [-h?pvcedlq] [file...]

?: usage message
h: usage message
c: [name:value,...]

d: enable debugging
e: eval [form] and print result

1: load [path]

p: pipe mode (no repl)
q: eval [form] quietly
v: print version and exit