Mu Namespace

mu version *0.0.22*

Type keywords and aliases

supertype	*T, object*
bool	`()`, `:nil` is false, otherwise true
condition	*keyword,* see ***Exceptions***
list	*cons* or `()`, `:nil`
frame	see ***Frames***
string	*char vector*
`:null`	`()`, `:nil`
`:asyncid`	async future id
`:char`	*char*
`:cons`	*cons*
`:fixnum`	*fix, fixnum,* 56 bit signed integer
`:float`	*float, fl,* 32 bit IEEE float
`:func`	*fn,* a function
`:keyword`	*keyword symbol*
`:map`	*map* object
`:stream`	*stream,* file or string type
`:struct`	*struct*
`:symbol`	*sym, symbol*
`:vector`	simple *vector, string* (`:char`) `:t :byte :fixnum :float`

Heap

hp-info *vector,* heap static information `#(:t type pages pagesize)`

hp-stat *vector,* heap allocations `#(:t type total alloc in-use)`

hp-size *T* *fixnum,* heap occupancy in bytes

Frame

frame binding: `(fn . #(:t …))`

frames *list,* active *frame binding* list
fr-pop *fn* *fn*, pop *function's* top frame binding
fr-push *frame* *cons,* push frame binding
fr-ref *fix fix* *T,* frame id, offset

Struct

make-st *keyword list*
struct, of type *keyword* from list
st-type *struct* *keyword*, struct type keyword
st-vec *struct* *vector,* of struct members

Symbol

boundp *sym* *bool,* is *symbol* bound?
keyword *string*
keyword from *string*
make-sy *string sym,* uninterned *symbol*
sy-ns *sym* *ns,* symbol namespace
sy-name *sym* *string,* symbol name binding
sy-val *sym* *T*, value binding

Special Forms

:async *fn . list* `:asyncid`, create future context
:lambda *list . list'*
function, anonymous
:quote *form* *list*, quoted form
:if *form fn' fn"* *T,* conditional

Core

apply *fn list* *T,* apply *function* to *list*
eval *form* *T,* evaluate *form*
eq *T T'* *bool, are T* and *T'* identical?
type-of *T* *keyword*

***await**`:async` *T,* return value of async future
***abort**`:async` *T,* abort future

compile *form* *T,* library form compiler
view *form* *vector,* vector of object

repr *bool T* *T,* tag representation conversion: if *bool* is (), return 8 byte vector of argument tag bits, otherwise convert argument byte vector to tag

fix *fn form* *T,* fixpoint of *function* on *form*
gc *bool,* garbage collection
exit *fix* *exit process with return code*

Fixnum

fx-mul *fix fix'* *fixnum,* product
fx-add *fix fix'* *fixnum,* sum
fx-sub *fix fix'* *fixnum,* difference
fx-lt *fix fix'* *bool, fix < fix'*
fx-div *fix fix'* *fixnum,* quotient
logand *fix fix'* *fixnum,* bitwise *and*
logor *fix fix'* *fixnum,* bitwise *or*

Float

fl-mul *fl fl'* *float,* product
fl-add *fl fl'* *float,* sum
fl-sub *fl fl'* *float,* difference
fl-lt *fl fl'* *bool, fl < fl'*
fl-div *fl fl'* *float,* quotient

Conses and Lists

%append *list T* *list,* append
car *list* *list,* head of *list*
cdr *list* *T,* tail of *list*
cons *form form'* *cons,* (*form . form'*)
length *list* *fixnum,* length of *list*
nth *fix list* *T,* nth *car* of *list*
nthcdr *fix list* *T,* nth *cdr* of *list*

Vector

make-sv *keyword list*
vector, typed vector of list
sv-len *vector* *fixnum*, length of *vector*
sv-ref *vector fix* *T*, *n*th element
sv-type *vector* *keyword*, type of *vector*

Map

make-mp *map,* make a new map

mp-add *map T T'*
map, add pair to map
mp-get *map T* *T,* reference map
mp-has *map T* *bool,* is key resident?
mp-size *map* *fixnum*, size of map
mp-list *map* *cons*, map contents

Exception

with-ex *fn fn' T*, catch exception
fn - `(:lambda (obj cond src) . body)`
fn' - `(:lambda () . body)`

raise *T keyword*
raise exception with *condition*:

```
:arity  :eof    :open   :read
:write  :error  :syntax :type
:div0   :stream :range  :except
:ns     :over   :under  :unbound
```

Stream

std-in *symbol,* standard input *stream*
std-out *symbol,* standard output *stream*
err-out *symbol,* standard error *stream*

open `type direction` *string*
stream, open *stream*
`type      - :file  :string`
`direction - :input :output`

close *stream* *bool,* close *stream*
openp *stream* *bool,* is *stream* open?
eof *stream* *bool,* is *stream* at end of file?
flush *stream* *bool,* flush output steam
get-str *stream* *string,* from *string stream*

rd-byte *stream bool T*
byte, read *byte* from *stream,*
bool: error on eof, *T:* eof value
rd-char *stream bool T*
char, read *char* from *stream,*
bool: error on `eof`, *T:* `eof` value
un-char *char stream*
char, push *char* onto *stream*

wr-byte *byte stream*
byte, write *byte* to *stream*
wr-char *char stream*
char, write *char* to *stream*

System

real-tm *T* *fixnum*, system clock secs
run-us *T* *fixnum*, process time *µs*

Namespace

make-ns *keyword*
keyword, make namespace

untern *keyword string*
symbol, intern unbound symbol

intern *keyword string value*
symbol, intern bound symbol

ns-find *keyword string*
symbol, map *string* to *symbol*

ns-syms *keyword*
list, namespace's symbols

Reader/Printer

read *stream bool T*
T, read stream object
write *T bool stream*
T, write escaped object

library API

```
[dependencies]
mu = { git =
"https://github.com/Software-Knife-and-Tool/thorn.git",
branch=main }

use mu::{Condition, Exception, Mu, Result, System, Tag}

const Mu::VERSION: &str

Mu::new(config: String)-> Mu
Mu::apply(&self, func: Tag, args: Tag)-> Result
Mu::eq(&self, func: Tag, args: Tag) -> Result
Mu::eval(&self, expr: Tag) -> Result
Mu::compile(&self, form: Tag) -> Result
Mu::read(&self, stream: Tag, eofp: bool, value: Tag) -> Result
Mu::write(&self, form: Tag, esc: bool, stream: Tag) -> Result
Mu::get_string(&self, stream: Tag) -> Result
Mu::write_string(&self, str: String, stream: Tag) -> Result
Mu::from_u64(&self, tag: u64) -> Tag
Mu::as_u64(&self, tag: Tag) -> u64
Mu::std_in(&self) -> Tag
Mu::std_out(&self) -> Tag
Mu::err_out(&self) -> Tag

System::new(config: String)-> System
System::mu(&self)-> &Mu
System::version(&self) -> String
System::eval(&self, expr: &String) -> Result
System::error(&self, ex: Exception) -> String
System::read(&self, string: String) -> Result
System::write(&self, expr: Tag, escape: bool) -> String
System::load(&self, file_path: &String) -> Result
```

Reader Syntax

`;`	comment to end of line
`#|...|#`	block comment
'form	quoted form
`form	backquoted form
`(...)	backquoted list (proper lists only)
,form	eval backquoted form
,@form	eval-splice backquoted form
(...)	constant *list*
`()`	empty *list*, prints as `:nil`
`(... . .)`	dotted *list*
"..."	*string, char vector*
`\`	single escape in strings
`#x`	hexadecimal *fixnum*
`#\c`	*char*
`#(:type ...)`	*vector*
`#s(:type ...)`	*struct*
`#:symbol`	uninterned *symbol*
"`,;	terminating macro char
`#`	non-terminating macro char

`!$%&*+-.`
 `<>=?@[]|`
 `:^_{}~/`
 `A..Za..z`
 `0..9`
	symbol constituents

`0x09 #\tab`
 `0x0a #\linefeed`
 `0x0c #\page`
 `0x0d #\return`
 `0x20 #\space`
	whitespace

Runtime

```
runtime: x.y.z: [-h?pvcedlq] [file…]

?: usage message
h: usage message
c: [name:value,…]
d: enable debugging
e: eval [form] and print result
l: load [path]
p: pipe mode (no repl)
q: eval [form] quietly
v: print version and exit
```