# Mu Namespace

mu version o.o.5

# Type keywords and aliases

T, form supertype bool (), :nil is false, otherwise true condition condition keyword (see Exceptions) *tupe-of* returns *keuword* of: type list cons or () | :nil (),:nil :null char :char cons, :cons fix, fixnum, a 61 bit signed integer :fixnum float, fl a 32 bit IEEE float :float :func fn, a function ns, collection of symbol bindings :ns stream, file or string type :stream struct :struct :symbol sym, symbol, keyword simple vector, string (:char) :vector :t :byte :fixnum :float

# Неар

**hp-info**vector, heap allocations
#(:t type total alloc in-use)

#### frames

frame binding: (fn . #(:t T...))

::frameslist, active frame binding list::fr-pop fnfn, pop function's top frame binding::fr-push conscons, push frame binding::fr-ref fix fixT, frame id, offset (mu:compile)

# Reader/Printer

**read** stream bool T

T, read stream object

write T bool stream

T, write escaped object

#### Structs

make-st keyword list

st-type struct st-vec struct s

#### Symbols

boundp symbool, is symbol bound?keyword stringkeyword from stringmake-sy stringsym, uninterned symbolsy-ns symns, symbol namespacesy-name symstring, symbol name bindingsy-val symT, value binding

# Special Forms

:lambda list . list'

function, anonymous

:quote form list, quoted form
:if form form form'

T, conditional

#### Core

eval formT, evaluate formeq form form'bool, are form and form' identical?type-of formkeywordapply fn list<br/>compile formT, apply function to list<br/>T, library form compiler

view formvector, vector of objectfix fn formT, fixpoint of function on form

\*::gc bool, garbage collection

#### System

**real-tm** T fixnum, system clock secs **run-us** T fixnum, process time  $\mu$ s

#### **Fixnums**

fx-mul fix fix"fixnum, productfx-add fix fix'fixnum, sumfx-sub fix fix'fixnum, differencefx-lt fix fix'bool, fix less than fix'?fx-div fix fix'fixnum, quotient

**logand** fix fix' fixnum, bitwise and fixnum, bitwise or

#### Floats

fl-mul fl fl" float, product fl-add fl fl' float, sum fl-sub fl fl' float, difference fl-lt fl fl' bool, fl less than fl'? fl-div fl fl' float, quotient

# Conses and Lists

 $\begin{array}{ll} \textbf{car } \textit{list} & \textit{list}, \text{ head of } \textit{list} \\ \textbf{cdr } \textit{list} & \textit{list}, \text{ tail of } \textit{list} \\ \textbf{cons } \textit{form } \textit{form'} \textit{ cons, } \textit{from } T \text{ and } T' \\ \textbf{length } \textit{list} & \textit{fixnum, } \text{length of } \textit{list} \\ \textbf{nth } \textit{fix } \textit{list} & \textit{T, } \text{nth } \textit{car of } \textit{list} \\ \textbf{nthcdr } \textit{fix } \textit{list} & \textit{T, } \text{nth } \textit{cdr of } \textit{list} \\ \end{array}$ 

#### Vectors

make-sv keyword list

vector, typed vector of list sv-len vector fixnum, length of vector

**sv-ref** *vector fix T*, *n*th element

**sv-type** vector keyword, type of vector

# Exceptions

with-ex fn fn' T, catch exception
 fn - (:lambda (obj condition) . list)
 fn'- (:lambda () . list)

**raise** *T keyword* raise exception with *condition*:

:arity :eof :open :read
:write :error :syntax
:type :unbound :div0
:stream :except :range

OBJ

#### Streams

std-in *symbol*, standard input *stream* std-out *symbol*, standard output *stream* symbol, standard error stream err-out

**open** type direction *string* 

stream, open stream

- :file :string tvpe direction - :input :output

**close** stream bool, close stream openp stream bool, is stream open? **eof** stream bool, is stream at end of file? **flush** stream bool, flush output steam get-str stream string, from string stream

**rd-byte** stream bool form

byte, read byte from stream, bool: error on eof, form: eof value

rd-char stream bool form

char, read char from stream, bool: error on eof, form: eof value

**wr-byte** byte stream

*byte*, write *byte* to *stream* 

wr-char char stream

char, write char to stream

un-char char stream

char, push char onto stream

### **Namespaces**

**make-ns** string ns

ns, make namespace

**map-ns** *string ns*, map *string* to namespace

**untern** *ns* scope *strina* 

*symbol*, intern unbound symbol scope - :intern :extern

**intern** *ns* scope *string* value

*symbol*, intern bound symbol scope - :intern :extern

**ns-find** *ns* scope *string* 

*symbol*, map *string* to *symbol* scope - :intern :extern

**ns-imp** ns ns, namespace's import ns-name ns string, namespace's name ns-int ns list, namespace's interns *list*, namespace's externs ns-ext ns

# library API

```
[dependencies]
mu = { git =
"https://github.com/Software-Knife-and-Tool/thorn.git",
branch=main }
use mu::{Condition, Exception, Mu, Result, System, Tag}
const Mu::VERSION: &str
Mu::new(config: String)-> Mu
Mu::apply(&self, func: Tag, args: Tag)-> Result
Mu::eq(&self, func: Tag, args: Tag) -> Result
Mu::eval(&self, expr: Tag) -> Result
Mu::compile(&self, form: Tag) -> Result
Mu::read(&self, stream: Tag, eofp: bool, value: Tag) -> Result Mu::write(&self, form: Tag, esc: bool, stream: Tag) -> Result Runtime
Mu::get_string(&self, stream: Tag) -> Result
Mu::write_string(&self, str: String, stream: Tag) -> Result
Mu::from_u64(&self, tag: u64) -> Tag
Mu::as_u64(&self, tag: Tag) -> u64
Mu::std_in(&self) -> Tag
Mu::std out(&self) -> Tag
Mu::err_out(&self) -> Tag
System::new(config: String)-> System
System::mu(&self)-> &Mu
System::version(&self) -> String
System::eval(&self, expr: &String) -> Result
System::error(&self, ex: Exception) -> String
System::read(&self, string: String) -> Result
System::write(&self, expr: Tag, escape: bool) -> String
System::load(&self, file_path: &String) -> Result
```

#### Reader Syntax

```
comment to end of line
#|...|#
                  block comment
'form
                  quoted form
`form
                  backguoted form
                  backquoted list (proper lists only)
 (...)
, form
                  eval backquoted form
, @form
                  eval-splice backquoted form
(...)
                  constant list
()
                  empty list, prints as : nil
                  string, char vector
                  single escape in strings
#x
                  hexadecimal fixnum
                  char
#\c
#(:type ...)
                  vector
#s(:type ...)
                  struct
#:symbol
                  uninterned symbol
                  terminating macro char
                  non-terminating macro char
!$%&*+-.
                  symbol constituents
<>=?@[]|
:^ {}~/
A..Za..z
0..9
0x09 #\tab
                  whitespace
0x0a #\linefeed
0x0c #\page
0x0d #\return
0x20 #\space
```

```
runtime: x.y.z: [-h?pvcedlq] [file...]
?: usage message
h: usage message
c: [name:value....]
d: enable debugging
e: eval [form] and print result
1: load [path]
p: pipe mode (no repl)
q: eval [form] quietly
v: print version and exit
```