

Mu Reference

mu version 0.0.24

Type keywords and aliases

| | | |
|-----------------------|--|-----------------------|
| <i>supertype</i> | <i>T</i> | |
| <i>bool</i> | <code>()</code> , <code>:nil</code> are false, otherwise true | |
| <i>condition</i> | keyword, see Exception | |
| <i>list</i> | <code>cons</code> or <code>()</code> , <code>:nil</code> | |
| <i>frame</i> | <code>cons</code> , see Frame | |
| <code>:null</code> | <code>()</code> , <code>:nil</code> | |
| <code>:asyncid</code> | <i>async</i> | async future id |
| <code>:char</code> | <i>char</i> | |
| <code>:cons</code> | <i>cons</i> | |
| <code>:fixnum</code> | <i>fixnum</i> , <i>fix</i> | 56 bit signed integer |
| <code>:float</code> | <i>float</i> , <i>fl</i> | 32 bit IEEE float |
| <code>:func</code> | <i>function</i> , <i>fn</i> | function |
| <code>:keyword</code> | <i>keyword</i> , <i>key</i> | <i>symbol</i> |
| <code>:map</code> | <i>map</i> | <i>key/value</i> hash |
| <code>:stream</code> | <i>stream</i> | file or string type |
| <code>:struct</code> | <i>struct</i> | typed vector |
| <code>:symbol</code> | <i>symbol</i> , <i>sym</i> | LISP-1 symbol |
| <code>:vector</code> | <i>vector</i> , <i>string</i> , <i>str</i> | |
| | <code>:char</code> <code>:t</code> <code>:byte</code> <code>:fixnum</code> <code>:float</code> | |

Heap

| | | |
|------------------|---------------|---|
| hp-info | <i>vector</i> | heap static information <code>#(:t type pages pagesize)</code> |
| hp-stat | <i>vector</i> | heap allocations <code>#(:t :type size total free ...)</code> |
| hp-size T | <i>fixnum</i> | heap occupancy in bytes |

Frame

frame binding: `(fn . #(:t ...))`

| | | |
|-----------------------|-------------|----------------------------------|
| frames | <i>list</i> | active frame binding list |
| fr-pop fn | <i>fn</i> , | pop function's top frame binding |
| fr-push frame | <i>cons</i> | push frame binding |
| fr-ref fix fix | <i>T</i> | frame id, offset |

Struct

| | | |
|----------------|----------------------|------------------------------|
| make-st | <i>key list</i> | |
| | <i>struct</i> | of type <i>key</i> from list |
| st-type | <i>struct key</i> | struct type keyword |
| st-vec | <i>struct vector</i> | of struct members |

Symbol

| | | | |
|----------------|------------|---------------|-----------------------------|
| boundp | <i>sym</i> | <i>bool</i> | is <i>symbol</i> bound? |
| keyword | <i>str</i> | <i>key</i> | keyword from <i>string</i> |
| make-sy | <i>str</i> | <i>symbol</i> | uninterned <i>symbol</i> |
| sy-ns | <i>sym</i> | <i>key</i> | <i>symbol</i> namespace |
| sy-name | <i>sym</i> | <i>string</i> | <i>symbol</i> name binding |
| sy-val | <i>sym</i> | <i>T</i> | <i>symbol</i> value binding |

Special Forms

| | | | |
|----------------|---------------------|-----------------|------------------------------|
| :async | <i>fn . list</i> | <i>async</i> | create <i>future</i> context |
| :lambda | <i>list . list'</i> | <i>function</i> | anonymous function |
| :quote | <i>form</i> | <i>list</i> | quoted form |
| :if | <i>form T T'</i> | <i>T</i> | conditional |

Core

| | | | |
|----------------|----------------|----------------|---------------------------------------|
| apply | <i>fn list</i> | <i>T</i> | apply <i>function</i> to <i>list</i> |
| eval | <i>form</i> | <i>T</i> | evaluate <i>form</i> |
| eq | <i>T T'</i> | <i>bool</i> | are <i>T</i> and <i>T'</i> identical? |
| type-of | <i>T</i> | <i>keyword</i> | |

| | | | |
|----------------|--------------|----------|-------------------------------------|
| *await: | <i>async</i> | <i>T</i> | return value of <i>async</i> future |
| *abort: | <i>async</i> | <i>T</i> | abort future |

| | | | |
|----------------|-------------|---------------|------------------|
| compile | <i>form</i> | <i>T</i> | mu form compiler |
| view | <i>form</i> | <i>vector</i> | vector of object |

| | | | |
|-------------|---------------|----------|--|
| repr | <i>bool T</i> | <i>T</i> | tag representation conversion: if <i>bool</i> is <code>()</code> , return 8 byte <i>fixnum</i> vector of argument tag bits, otherwise convert argument byte vector to tag |
|-------------|---------------|----------|--|

| | | | |
|-------------|----------------|-------------|--|
| fix | <i>fn form</i> | <i>T</i> | fixpoint of <i>function</i> on <i>form</i> |
| gc | <i>bool</i> | <i>bool</i> | garbage collection, verbose |
| exit | <i>fix</i> | | exit process with return code |

Fixnum

| | | | |
|---------------|-----------------|---------------|----------------------------|
| fx-mul | <i>fix fix'</i> | <i>fixnum</i> | product |
| fx-add | <i>fix fix'</i> | <i>fixnum</i> | sum |
| fx-sub | <i>fix fix'</i> | <i>fixnum</i> | difference |
| fx-lt | <i>fix fix'</i> | <i>bool</i> | <i>fix</i> < <i>fix'</i> ? |
| fx-div | <i>fix fix'</i> | <i>fixnum</i> | quotient |
| logand | <i>fix fix'</i> | <i>fixnum</i> | bitwise and |
| logor | <i>fix fix'</i> | <i>fixnum</i> | bitwise or |

Float

| | | | |
|---------------|---------------|--------------|--------------------------|
| fl-mul | <i>fl fl'</i> | <i>float</i> | product |
| fl-add | <i>fl fl'</i> | <i>float</i> | sum |
| fl-sub | <i>fl fl'</i> | <i>float</i> | difference |
| fl-lt | <i>fl fl'</i> | <i>bool</i> | <i>fl</i> < <i>fl'</i> ? |
| fl-div | <i>fl fl'</i> | <i>float</i> | quotient |

Conses and Lists

| | | | |
|----------------|-----------------|---------------|-------------------------------|
| %append | <i>list T</i> | <i>list</i> | append |
| car | <i>list</i> | <i>list</i> | head of <i>list</i> |
| cdr | <i>list</i> | <i>T</i> | tail of <i>list</i> |
| cons | <i>T T'</i> | <i>cons</i> | (<i>form . form'</i>) |
| length | <i>list</i> | <i>fixnum</i> | length of <i>list</i> |
| nth | <i>fix list</i> | <i>T</i> | <i>nth</i> car of <i>list</i> |
| nthcdr | <i>fix list</i> | <i>T</i> | <i>nth</i> cdr of <i>list</i> |

Vector

| | | | |
|----------------|---------------------|---------------|-------------------------|
| make-sv | <i>keyword list</i> | | |
| | <i>vector</i> | <i>vector</i> | typed vector from list |
| sv-len | <i>vector</i> | <i>fixnum</i> | length of <i>vector</i> |
| sv-ref | <i>vector fix T</i> | | <i>nth</i> element |
| sv-type | <i>vector</i> | <i>key</i> | type of <i>vector</i> |

Map

| | | | |
|----------------|-----------------|---------------|------------------|
| make-mp | <i>map</i> | | make a new map |
| mp-add | <i>map T T'</i> | <i>map</i> | add pair to map |
| | | <i>T</i> | reference map |
| mp-get | <i>map T</i> | <i>T</i> | is key resident? |
| mp-has | <i>map T</i> | <i>bool</i> | |
| mp-size | <i>map</i> | <i>fixnum</i> | size of map |
| mp-list | <i>map</i> | <i>list</i> | map contents |

Exception

with-ex *fn fn' T* catch exception
fn - (:lambda (*obj cond src*) . *body*)
fn' - (:lambda () . *body*)

raise *T keyword* raise exception with
condition:

:arity :eof :open :read
:write :error :syntax :type
:div0 :stream :range :except
:ns :over :under :unbound

Stream

std-in *symbol* standard input *stream*
std-out *symbol* standard output *stream*
err-out *symbol* standard error *stream*

open type direction *string*
stream open *stream*
type - :file :string
direction - :input :output

close *stream bool* close *stream*
openp *stream bool* is *stream* open?
eof *stream bool* is *stream* at end of file?
flush *stream bool* flush output steam
get-str *stream string* from *string stream*

rd-byte *stream bool T*
byte read *byte* from *stream*,
error on eof, *T*: eof value

rd-char *stream bool T*
char read *char* from *stream*,
error on eof, *T*: eof value

un-char *char stream*
char push *char* onto *stream*

wr-byte *byte stream*
byte write *byte* to *stream*

wr-char *char stream*
char write *char* to *stream*

System

real-tm *T fixnum* system clock secs
run-us *T fixnum* process time μ s

namespaces

make-ns keyword
key make namespace

untern keyword *string*
symbol intern unbound symbol

intern keyword *string value*
symbol intern bound symbol

ns-find keyword *string*
symbol map *string* to *symbol*

ns-syms keyword
list namespace's symbols

Reader/Printer

read *stream bool T*
T read *stream* object

write *T bool stream*
T write escaped object

mu library API

```
[dependencies]
mu = { git =
  "https://github.com/Software-Knife-and-Tool/thorn.git",
  branch=main }

use mu::{Condition, Config, Exception,
  Mu, Result, System, Tag}

config string format: "npages:N,gcmode:GCMODE"
GCMODE = { none, auto, demand }

const Mu::VERSION: &str
Mu::new(config: &Config)-> Mu
Mu::config(config: String) -> Option<Config>
Mu::apply(&self, func: Tag, args: Tag)-> Result
Mu::eq(&self, func: Tag, args: Tag) -> Result
Mu::eval(&self, expr: Tag) -> Result
Mu::compile(&self, form: Tag) -> Result
Mu::read(&self, stream: Tag, eofp: bool, value: Tag) -> Result
Mu::write(&self, form: Tag, esc: bool, stream: Tag) -> Result
Mu::get_string(&self, stream: Tag) -> Result
Mu::write_string(&self, str: String, stream: Tag) -> Result
Mu::from_u64(&self, tag: u64) -> Tag
Mu::as_u64(&self, tag: Tag) -> u64
Mu::std_in(&self) -> Tag
Mu::std_out(&self) -> Tag
Mu::err_out(&self) -> Tag
```

```
System::new(config: &Config)-> System
System::config(config: String) -> Option<Config>
System::mu(&self)-> &Mu
System::eval(&self, expr: &String) -> Result
System::error(&self, ex: Exception) -> String
System::read(&self, string: String) -> Result
System::write(&self, expr: Tag, escape: bool) -> String
System::load(&self, file_path: &String) -> Result
```

Reader Syntax

;
#|...|# comment to end of line
block comment

'*form* quoted form

`*form* backquoted form
`(...) backquoted list (proper lists only)
,*form* eval backquoted form
,@*form* eval-splice backquoted form

(...) constant *list*
() empty *list*, prints as :nil
(... . .) dotted *list*

"..." *string*, *char vector*
\ single escape in strings

#x hexadecimal *fixnum*
#\c *char*
#(:type ...) *vector*
#s(:type ...) *struct*
#:symbol uninerted *symbol*

"` , ; terminating macro char
non-terminating macro char

!\$%&*+- . symbol constituents
<=>?@[| |
: ^ _ { } ~ /
A..Za..z
0..9

0x09 #\tab whitespace
0x0a #\linefeed
0x0c #\page
0x0d #\return
0x20 #\space

Runtime

mu-local: x.y.z: [-h?pvcelq] [file...]

? : usage message
h : usage message
c : [name:value,...]
e : eval [form] and print result
l : load [path]
p : pipe mode (no repl)
q : eval [form] quietly
v : print version and exit