

Feature			Scei	nario		Step				
Name	Duration	T	P	F	S	T	P	F	S	
Payout	17 m 1.097 s	21	21	0	0	46	46	0	0	
Bet Information	8 m 10.786 s	3	3	0	0	21	21	0	0	
Gameplay	77 m 27.549 s	23	23	0	0	117	117	0	0	
Functionality	82 m 30.877 s	43	43	0	0	266	266	0	0	
Result And Statistics	36 m 23.450 s	21	20	1	0	44	43	1	0	
User Interface	4 m 24.742 s	5	5	0	0	16	16	0	0	

FAIL & SKIP SCENARIOS -- 3 --

#	Feature Name	Scenario Name
1	Result And Statistics	RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics

TAG		Scei	nario			Fea	ture	
Name	T	P	F	S	T	P	F	S
@Payout	21	21	0	0	1	1	0	0
@PayoutTest1	1	1	0	0	1	1	0	0
@Maintenance	47	47	0	0	3	3	0	0
@PayoutWait	1	1	0	0	1	1	0	0
@PayoutTest2	1	1	0	0	1	1	0	0
@PayoutTest3	1	1	0	0	1	1	0	0
@PayoutTest4	1	1	0	0	1	1	0	0
@PayoutTest5	1	1	0	0	1	1	0	0
@PayoutTest6	1	1	0	0	1	1	0	0
@PayoutTest7	1	1	0	0	1	1	0	0
@PayoutTest8	1	1	0	0	1	1	0	0
@PayoutTest9	1	1	0	0	1	1	0	0
@PayoutTest10	1	1	0	0	1	1	0	0
@PayoutTest11	1	1	0	0	1	1	0	0
@PayoutTest12	1	1	0	0	1	1	0	0
@PayoutTest13	1	1	0	0	1	1	0	0
@PayoutTest14	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	Τ	P	F	S	T	P	F	S
@PayoutTest15	1	1	0	0	1	1	0	0
@PayoutTest16	1	1	0	0	1	1	0	0
@PayoutTest17	1	1	0	0	1	1	0	0
@PayoutTest18	1	1	0	0	1	1	0	0
@PayoutTest19	1	1	0	0	1	1	0	0
@PayoutTest20	1	1	0	0	1	1	0	0
@BetInformationTest1	1	1	0	0	1	1	0	0
@BetInformation	3	3	0	0	1	1	0	0
@BetInformationTest2	1	1	0	0	1	1	0	0
@BetInformationTest3	1	1	0	0	1	1	0	0
@GameplayTest2	1	1	0	0	1	1	0	0
@Gameplay	23	23	0	0	1	1	0	0
@GameplayTest3	1	1	0	0	1	1	0	0
@GameplayTest4	1	1	0	0	1	1	0	0
@GameplayTest5	1	1	0	0	1	1	0	0
@GameplayTest6	1	1	0	0	1	1	0	0
@GameplayTest7	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	Т	P	F	S	T	P	F	S
@GameplayTest8	1	1	0	0	1	1	0	0
@GameplayTest9	1	1	0	0	1	1	0	0
@GameplayTest10	1	1	0	0	1	1	0	0
@GameplayTest11	1	1	0	0	1	1	0	0
@GameplayTest12	1	1	0	0	1	1	0	0
@GameplayTest13	1	1	0	0	1	1	0	0
@GameplayTest14	1	1	0	0	1	1	0	0
@GameplayTest15	1	1	0	0	1	1	0	0
@GameplayTest16	1	1	0	0	1	1	0	0
@GameplayTest17	1	1	0	0	1	1	0	0
@GameplayTest19	1	1	0	0	1	1	0	0
@GameplayTest20	1	1	0	0	1	1	0	0
@GameplayTest21	1	1	0	0	1	1	0	0
@GameplayTest22	1	1	0	0	1	1	0	0
@GameplayTest23	1	1	0	0	1	1	0	0
@GameplayTest25	1	1	0	0	1	1	0	0
@GameplayTest28	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	T	P	F	S	T	P	F	S
@Functionality	43	43	0	0	1	1	0	0
@FunctionalityTest1	1	1	0	0	1	1	0	0
@FunctionalityTest2	1	1	0	0	1	1	0	0
@FunctionalityTest3	1	1	0	0	1	1	0	0
@FunctionalityTest4	1	1	0	0	1	1	0	0
@FunctionalityTest5	1	1	0	0	1	1	0	0
@FunctionalityTest6	1	1	0	0	1	1	0	0
@FunctionalityTest8	1	1	0	0	1	1	0	0
@FunctionalityTest9	1	1	0	0	1	1	0	0
@FunctionalityTest10	1	1	0	0	1	1	0	0
@FunctionalityTest11	1	1	0	0	1	1	0	0
@FunctionalityTest12	1	1	0	0	1	1	0	0
@FunctionalityTest13	1	1	0	0	1	1	0	0
@FunctionalityTest14	1	1	0	0	1	1	0	0
@FunctionalityTest15	1	1	0	0	1	1	0	0
@FunctionalityTest16	1	1	0	0	1	1	0	0
@FunctionalityTest18	1	1	0	0	1	1	0	0

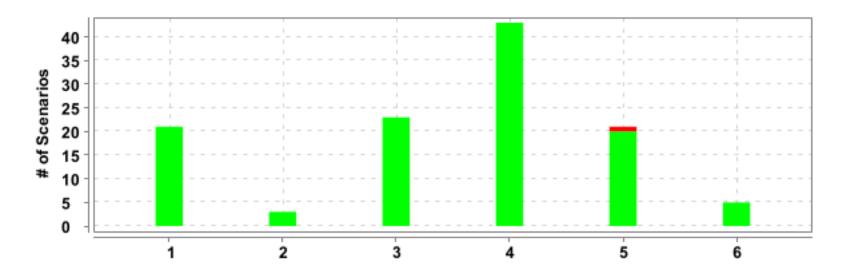
TAG		Scei	nario			Fea	ture	
Name	Т	P	F	S	Т	P	F	S
@FunctionalityTest19	1	1	0	0	1	1	0	0
@FunctionalityTest20	1	1	0	0	1	1	0	0
@FunctionalityTest21	1	1	0	0	1	1	0	0
@FunctionalityTest22	1	1	0	0	1	1	0	0
@FunctionalityTest23	1	1	0	0	1	1	0	0
@FunctionalityTest25	1	1	0	0	1	1	0	0
@FunctionalityTest26	1	1	0	0	1	1	0	0
@FunctionalityTest27	1	1	0	0	1	1	0	0
@FunctionalityTest28	1	1	0	0	1	1	0	0
@FunctionalityTest29	1	1	0	0	1	1	0	0
@FunctionalityTest30	1	1	0	0	1	1	0	0
@FunctionalityTest31	1	1	0	0	1	1	0	0
@FunctionalityTest32	1	1	0	0	1	1	0	0
@FunctionalityTest33	1	1	0	0	1	1	0	0
@FunctionalityTest34	1	1	0	0	1	1	0	0
@FunctionalityTest35	1	1	0	0	1	1	0	0
@FunctionalityTest36	1	1	0	0	1	1	0	0

TAG		Scei	nario			Feature		
Name	Т	P	F	S	Т	P	F	S
@FunctionalityTest37	1	1	0	0	1	1	0	0
@FunctionalityTest38	1	1	0	0	1	1	0	0
@FunctionalityTest39	1	1	0	0	1	1	0	0
@FunctionalityTest40	1	1	0	0	1	1	0	0
@FunctionalityTest41	1	1	0	0	1	1	0	0
@FunctionalityTest42	1	1	0	0	1	1	0	0
@FunctionalityTest44	1	1	0	0	1	1	0	0
@FunctionalityTest45	1	1	0	0	1	1	0	0
@FunctionalityTest46	1	1	0	0	1	1	0	0
@FunctionalityTest47	1	1	0	0	1	1	0	0
@ResultAndStatisticsWait	1	1	0	0	1	0	1	0
@ResultAndStatistics	21	20	1	0	1	0	1	0
@ResultAndStatisticsTest1	1	1	0	0	1	0	1	0
@ResultAndStatisticsTest2	1	1	0	0	1	0	1	0
@ResultAndStatisticsTest3	1	1	0	0	1	0	1	0
@ResultAndStatisticsTest4	1	1	0	0	1	0	1	0
@ResultAndStatisticsTest5_1	1	1	0	0	1	0	1	0

TAG		Scei	nario			Fea	ture		
Name	T	P	F	S	Т	P	F	S	
@ResultAndStatisticsTest5_2	1	0	1	0	1	0	1	0	
@ResultAndStatisticsTest5_3	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_4	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_5	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_6	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_7	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_8	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_9	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_10	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_11	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_12	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_13	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_14	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_15	1	1	0	0	1	0	1	0	
@ResultAndStatisticsTest5_16	1	1	0	0	1	0	1	0	
@UserInterfaceTest1	1	1	0	0	1	1	0	0	
@UserInterface	5	5	0	0	1	1	0	0	

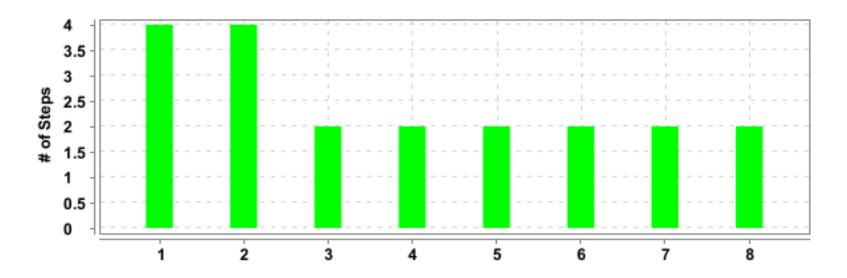
TAG		Scei	nario		Feature				
Name	T	P	F	S	T	P	F	S	
@UserInterfaceTest2	1	1	0	0	1	1	0	0	
@UserInterfaceTest3	1	1	0	0	1	1	0	0	
@UserInterfaceTest4	1	1	0	0	1	1	0	0	
@UserInterfaceTest5	1	1	0	0	1	1	0	0	

FEATURES SUMMARY -- 12 --



#	Feature Name	T	P	F	S	Duration
1	<u>Payout</u>	21	21	0	0	17 m 1.097 s
2	Bet Information	3	3	0	0	8 m 10.786 s
3	<u>Gameplay</u>	23	23	0	0	77 m 27.549 s
4	<u>Functionality</u>	43	43	0	0	82 m 30.877 s
5	Result And Statistics	21	20	1	0	36 m 23.450 s
6	<u>User Interface</u>	5	5	0	0	4 m 24.742 s

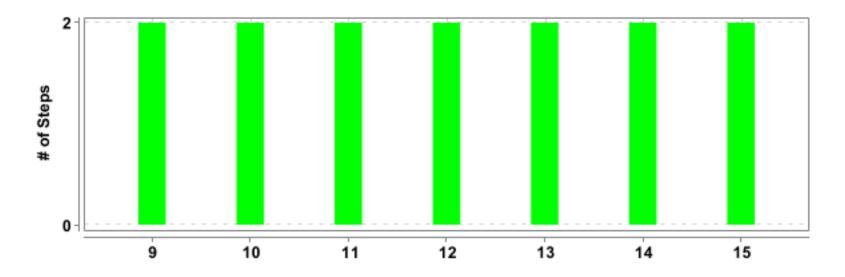
SCENARIOS SUMMARY



#	Feature Name	Scenario Name	T	P	F	S	Duration
1	<u>Payout</u>	PO Test 1: Checking The Mapping Of Live Roulette Betting Options	4	4	0	0	1 m 6.833 s
2		PO Fetch: Wait Until There Is A Round Result For Payout	4	4	0	0	15 m 7.181 s
3		PO Test 2: Checking The Payout Calculation Of Red Betting Option	2	2	0	0	2.941 s
4		PO Test 3: Checking The Payout Calculation Of Black Betting Option	2	2	0	0	2.519 s
5		PO Test 4: Checking The Payout Calculation Of Even Betting Option	2	2	0	0	3.091 s
6		PO Test 5: Checking The Payout Calculation Of Odd Betting Option	2	2	0	0	2.399 s
7		PO Test 6: Checking The Payout Calculation Of Low Betting Option	2	2	0	0	2.433 s

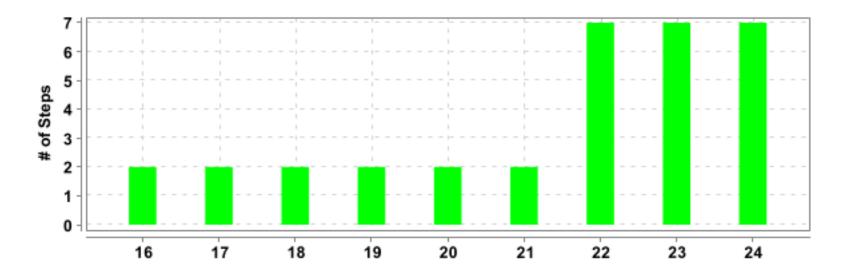
#	Feature Name	Scenario Name	T	P	F	S	Duration
8		PO Test 7: Checking The Payout Calculation Of High Betting Option	2	2	0	0	2.447 s

SCENARIOS SUMMARY -- 15 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
9	<u>Payout</u>	PO Test 8: Checking The Payout Calculation Of First Dozen Betting Option	2	2	0	0	2.273 s
10		PO Test 9: Checking The Payout Calculation Of Second Dozen Betting Option	2	2	0	0	2.293 s
11		PO Test 10: Checking The Payout Calculation Of Third Dozen Betting Option	2	2	0	0	2.361 s
12		PO Test 11: Checking The Payout Calculation Of First Column Betting Option	2	2	0	0	2.392 s
13		PO Test 12: Checking The Payout Calculation Of Second Column Betting Option	2	2	0	0	2.239 s
14		PO Test 13: Checking The Payout Calculation Of Third Column Betting Option	2	2	0	0	2.166 s
15		PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option	2	2	0	0	2.368 s

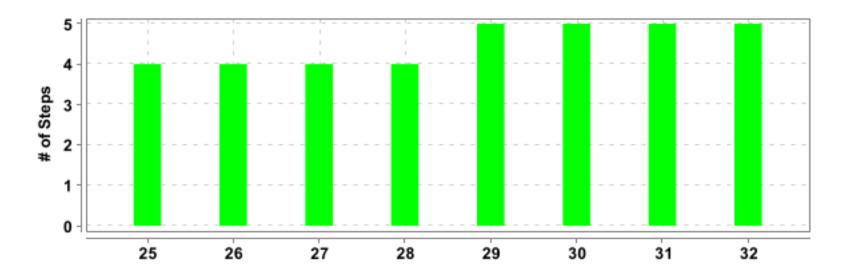
SCENARIOS SUMMARY -- 16 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
16	<u>Payout</u>	PO Test 15: Checking The Payout Calculation Of Split Betting Option	2	2	0	0	3.307 s
17		PO Test 16: Checking The Payout Calculation Of Street Betting Option	2	2	0	0	2.356 s
18		PO Test 17: Checking The Payout Calculation Of Corner Betting Option	2	2	0	0	2.275 s
19		PO Test 18: Checking The Payout Calculation Of Six Line Betting Option	2	2	0	0	2.367 s
20		PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option	2	2	0	0	2.264 s
21		PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option	2	2	0	0	2.428 s
22	Bet Information	BI Test 1: Checking Bet Information With Win Result	7	7	0	0	2 m 25.595 s

#	Feature Name	Scenario Name	T	P	F	S	Duration
23		BI Test 2: Checking Bet Information With Lose Result	7	7	0	0	2 m 40.114 s
24		BI Test 3: Checking Bet Information With Multiple Bets	7	7	0	0	3 m 5.059 s

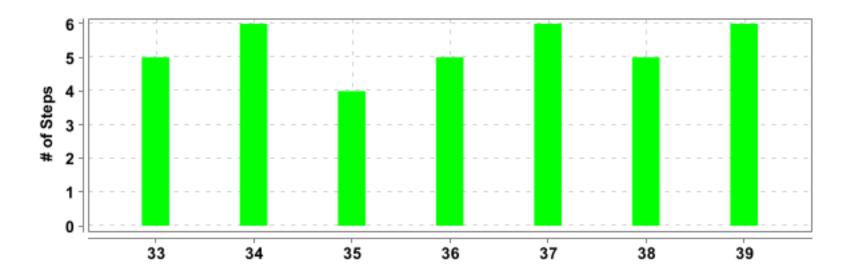
SCENARIOS SUMMARY



#	Feature Name	Scenario Name	T	P	F	S	Duration
25	Gameplay	GP Test 2: Checking The Behavior Of Sliding Bar In Lobby	4	4	0	0	58.970 s
26		GP Test 3: Checking The Behavior Of The Game After Joining Table	4	4	0	0	56.736 s
27		GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open	4	4	0	0	2 m 23.176 s
28		GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close	4	4	0	0	2 m 14.717 s
29		GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips	5	5	0	0	1 m 33.501 s
30		GP Test 7: Checking The Behavior Of The Game When New Round Is Started	5	5	0	0	2 m 35.301 s
31		GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options	5	5	0	0	4 m 50.260 s

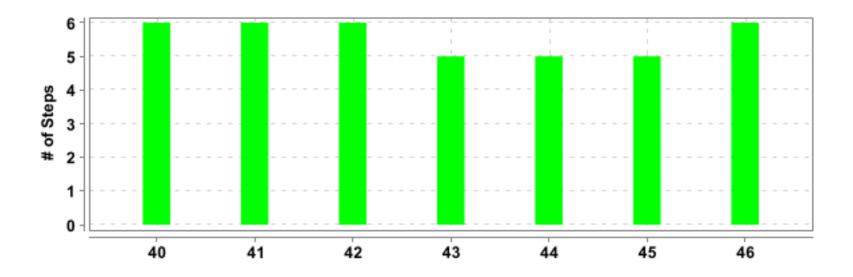
#	Feature Name	Scenario Name	T	P	F	S	Duration
32		GP Test 9: Checking The Behavior Of The Game When	5	5	0	0	1 m 39.311 s
		Placed Bet On Any Betting Option					

SCENARIOS SUMMARY -- 20 --



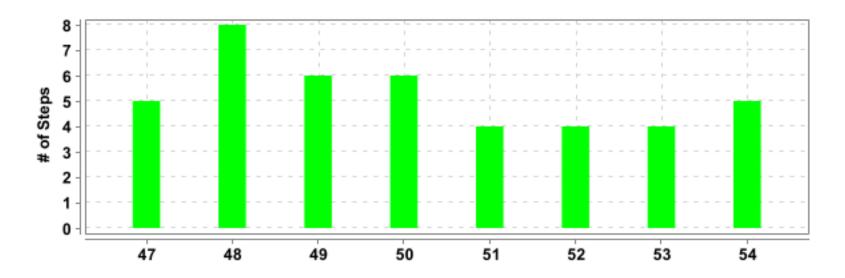
#	Feature Name	Scenario Name	Т	P	F	S	Duration
33	<u>Gameplay</u>	GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet	5	5	0	0	1 m 32.749 s
34		GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again	6	6	0	0	3 m 20.228 s
35		GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed	4	4	0	0	2 m 23.193 s
36		GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm	5	5	0	0	3 m 7.897 s
37		GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds	6	6	0	0	2 m 2.599 s
38		GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done	5	5	0	0	1 m 11.525 s
39		GP Test 16: Checking The Behavior Of The Game When Wins Round	6	6	0	0	4 m 9.134 s

SCENARIOS SUMMARY -- 21 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
40	<u>Gameplay</u>	GP Test 17: Checking The Behavior Of The Game When Loses Round	6	6	0	0	3 m 43.812 s
41		GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds	6	6	0	0	13 m 26.294 s
42		GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds	6	6	0	0	15 m 39.304 s
43		GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit	5	5	0	0	1 m 49.424 s
44		GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options	5	5	0	0	1 m 17.969 s
45		GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options	5	5	0	0	1 m 55.721 s
46		GP Test 25: Checking The Behavior Of The Game When Click Back Button While Confirmed Bet	6	6	0	0	2 m 29.958 s

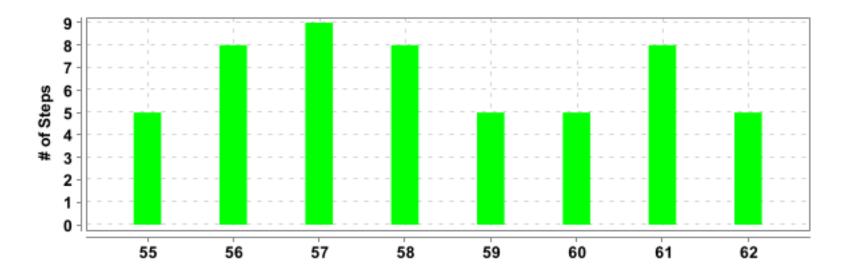
SCENARIOS SUMMARY -- 22 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
47	Gameplay	GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below	5	5	0	0	2 m 5.651 s
48	<u>Functionality</u>	FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby	8	8	0	0	1 m 11.436 s
49		FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds	6	6	0	0	1 m 30.937 s
50		FT Test 3: Checking The Functionality Of Show/Hide The Balance Button	6	6	0	0	1 m 15.771 s
51		FT Test 4: Checking The Functionality On Each Table Limit Button	4	4	0	0	57.104 s
52		FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby	4	4	0	0	1 m 31.252 s
53		FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table	4	4	0	0	56.735 s

#	# Feature Name	Scenario Name	T	P	F	S	Duration
5	54	FT Test 8: Checking The Functionality Of The Menu Button	5	5	0	0	1 m 0.477 s

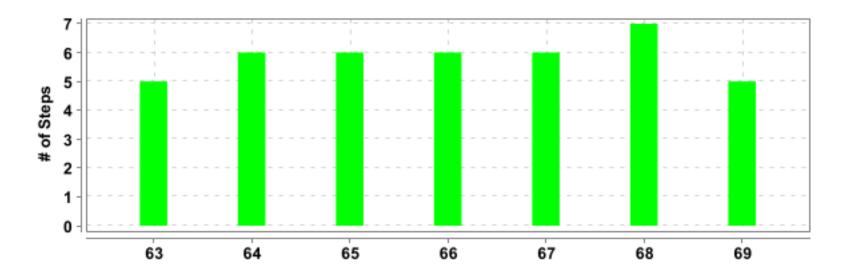
SCENARIOS SUMMARY -- 24 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
55	<u>Functionality</u>	FT Test 9: Checking The Functionality Of My Bets In The Menu	5	5	0	0	3 m 43.844 s
56		FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu	8	8	0	0	2 m 35.919 s
57		FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds	9	9	0	0	2 m 58.917 s
58		FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu	8	8	0	0	2 m 58.323 s
59		FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu	5	5	0	0	1 m 2.704 s
60		FT Test 14: Checking The Functionality Of Help In The Menu	5	5	0	0	1 m 3.996 s
61		FT Test 15: Checking The Functionality On Each Category In The Menu	8	8	0	0	1 m 5.052 s

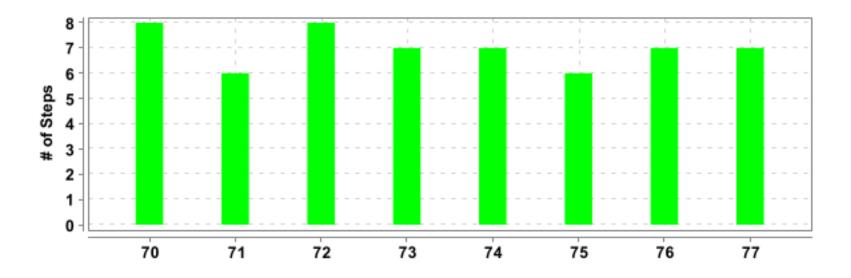
#	Feature Name	Scenario Name	T	P	F	S	Duration
62		FT Test 16: Checking The Functionality Of Settings In The Menu	5	5	0	0	1 m 33.832 s

SCENARIOS SUMMARY -- 26 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
63	<u>Functionality</u>	FT Test 18: Checking The Functionality Of The Switch Table Button	5	5	0	0	59.857 s
64		FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table	6	6	0	0	1 m 25.931 s
65		FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table	6	6	0	0	1 m 7.294 s
66		FT Test 21: Checking The Functionality After Seating On Other Live Products Table	6	6	0	0	1 m 5.850 s
67		FT Test 22: Checking The Functionality Of The Table Limit Button	6	6	0	0	1 m 23.565 s
68		FT Test 23: Checking The Functionality After Selecting Other Table Limit	7	7	0	0	2 m 33.035 s
69		FT Test 25: Checking The Functionality Of The Statistics Button	5	5	0	0	1 m 11.084 s

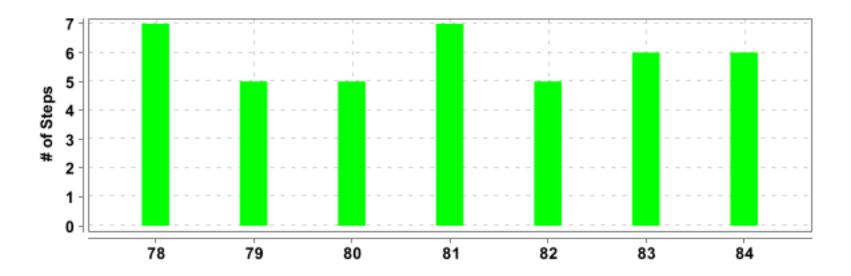
SCENARIOS SUMMARY -- 27 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
70	<u>Functionality</u>	FT Test 26: Checking The Functionality Of The Expand Shrink Button	8	8	0	0	1 m 11.569 s
71		FT Test 27: Checking The Functionality Of The Edit Chips Button	6	6	0	0	1 m 0.089 s
72		FT Test 28: Checking The Functionality After Changing Betting Chips	8	8	0	0	1 m 0.143 s
73		FT Test 29: Checking The Functionality Of The Save Button In Chip Settings	7	7	0	0	1 m 3.485 s
74		FT Test 30: Checking The Functionality Of The Undo Button	7	7	0	0	3 m 16.516 s
75		FT Test 31: Checking The Functionality Of Undo Button When Press And Hold	6	6	0	0	2 m 37.679 s
76		FT Test 32: Checking The Functionality Of The Confirm Button	7	7	0	0	2 m 38.596 s

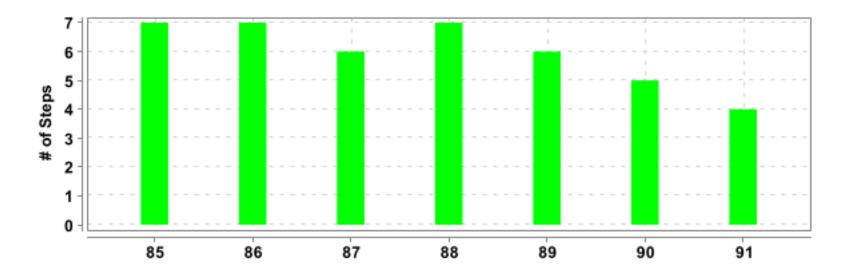
#	Feature Name	Scenario Name	T	P	F	S	Duration
77		FT Test 33: Checking The Functionality Of The Top up And	7	7	0	0	2 m 32.921 s
		Confirm Button					

SCENARIOS SUMMARY -- 29 --



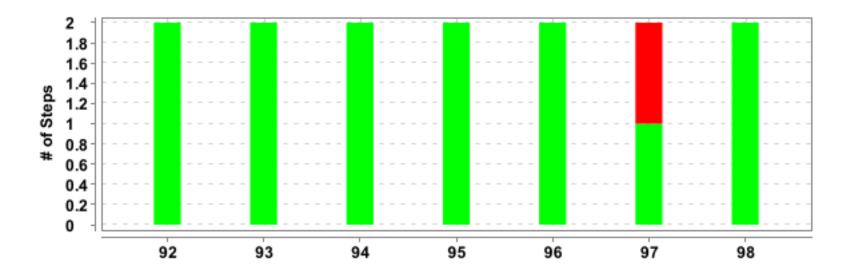
#	Feature Name	Scenario Name	T	P	F	S	Duration
78	<u>Functionality</u>	FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables	7	7	0	0	4 m 24.450 s
79		FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts	5	5	0	0	1 m 37.195 s
80		FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends	5	5	0	0	2 m 7.987 s
81		FT Test 37: Checking The Functionality Of The Double Button	7	7	0	0	2 m 16.178 s
82		FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets	5	5	0	0	2 m 51.603 s
83		FT Test 39: Checking The Functionality Of Total Balance After Winning Round	6	6	0	0	3 m 27.286 s
84		FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming	6	6	0	0	2 m 45.927 s

SCENARIOS SUMMARY -- 30 --



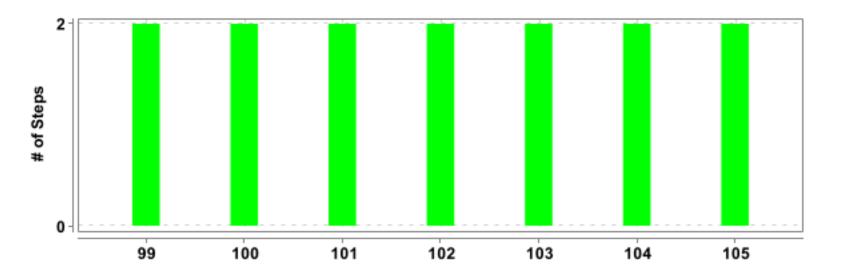
#	Feature Name	Scenario Name	T	P	F	S	Duration
85	<u>Functionality</u>	FT Test 41: Checking The Functionality Of The Confirm Button On Popup Message	7	7	0	0	4 m 2.213 s
86		FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message	7	7	0	0	3 m 28.068 s
87		FT Test 44: Checking The Functionality Of The Information Button On Statistics	6	6	0	0	1 m 2.169 s
88		FT Test 45: Checking The Functionality Of The Close Button On Statistics Information	7	7	0	0	1 m 51.670 s
89		FT Test 46: Checking The Functionality Of The Back Button On Statistics	6	6	0	0	1 m 1.086 s
90		FT Test 47: Checking The Functionality Of The Back Button On Game	5	5	0	0	1 m 0.893 s
91	Result And Statistics	RS Fetch: Wait Until There Is A Round Result For Result And Statistics	4	4	0	0	35 m 14.154 s

SCENARIOS SUMMARY



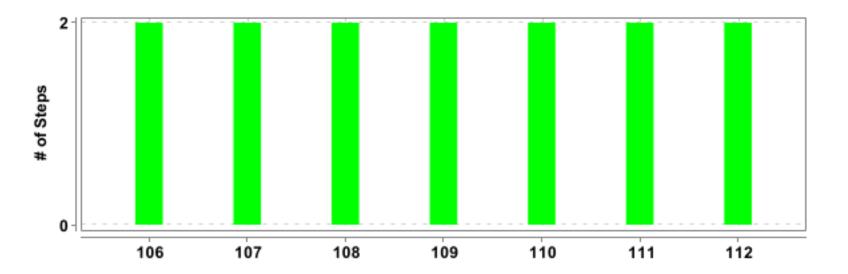
#	Feature Name	Scenario Name	T	P	F	S	Duration
92	Result And Statistics	RS Test 1: Checking The Data Displayed On Result Panel Each Round Result	2	2	0	0	3.248 s
93		RS Test 2: Checking The Data Displayed On Result Panel When Red Wins	2	2	0	0	5.042 s
94		RS Test 3: Checking The Data Displayed On Result Panel When Black Wins	2	2	0	0	2.254 s
95		RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins	2	2	0	0	2.238 s
96		RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics	2	2	0	0	2.214 s
97		RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics	2	1	1	0	2.471 s
98		RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics	2	2	0	0	4.890 s

SCENARIOS SUMMARY -- 32 --

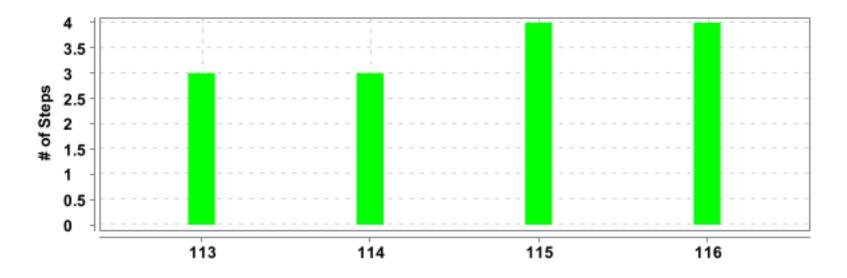


#	Feature Name	Scenario Name	T	P	F	S	Duration
99	Result And Statistics	RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics	2	2	0	0	2.299 s
10- 0		RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics	2	2	0	0	3.061 s
10- 1		RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics	2	2	0	0	2.839 s
10- 2		RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics	2	2	0	0	9.777 s
10- 3		RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics	2	2	0	0	6.734 s
10- 4		RS Test 9 Of 5: Checking The 2nd Dozen Percentage <u>Displayed On Statistics</u>	2	2	0	0	4.631 s
10- 5		RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics	2	2	0	0	2.182 s

SCENARIOS SUMMARY -- 33 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
10- 6	Result And Statistics	RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics	2	2	0	0	2.376 s
10- 7		RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics	2	2	0	0	3.103 s
10- 8		RS Test 13 Of 5: Checking The 3rd Column Percentage Displayed On Statistics	2	2	0	0	2.425 s
10- 9		RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win	2	2	0	0	2.297 s
11- 0		RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win	2	2	0	0	2.237 s
11- 1		RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win	2	2	0	0	2.894 s
11- 2	<u>User Interface</u>	UI Test 1: Checking The Thumbnail Of Live Roulette Revamp	2	2	0	0	29.811 s



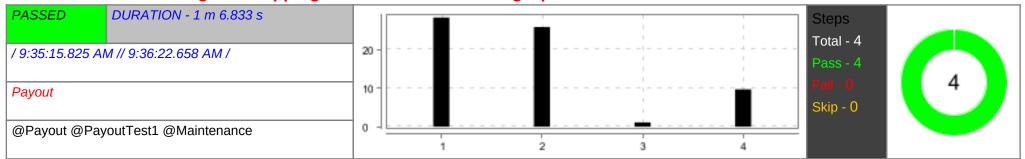
#	Feature Name	Scenario Name	T	P	F	S	Duration
11- 3	<u>User Interface</u>	UI Test 2: Checking The Launching Of Live Roulette Revamp	3	3	0	0	55.218 s
11- 4		UI Test 3: Checking The UI Of Live Roulette Revamp Lobby	3	3	0	0	56.730 s
11- 5		UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase	4	4	0	0	1 m 5.037 s
11- 6		UI Test 5: Checking The UI Of Live Roulette Revamp During Dealing Phase	4	4	0	0	57.921 s

DETAILED SECTION -- 35

Payout

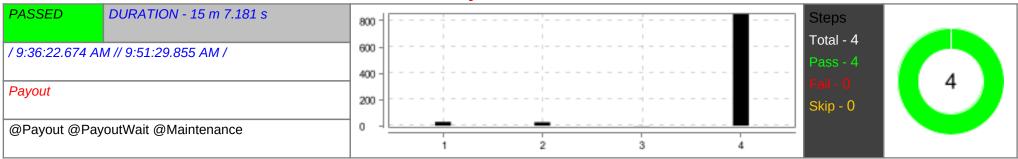
PASSED	DURATION - 17 m 1.097 s	Scenarios		Steps	
		Total - 21		Total - 46	
/ 9:35:15.820 AM // 9	9:52:16.917 AM /	Pass - 21	21	Pass - 46	46
		Fail - 0		Fail - 0	10
		Skip - 0		Skip - 0	

PO Test 1: Checking The Mapping Of Live Roulette Betting Options



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.372 s
2	When I Join Live Roulette Revamp	PASSED	25.880 s
3	And I Enter The Dealer Table	PASSED	1.121 s
4	Then I Verify The Mapping Of Betting Options	PASSED	9.678 s

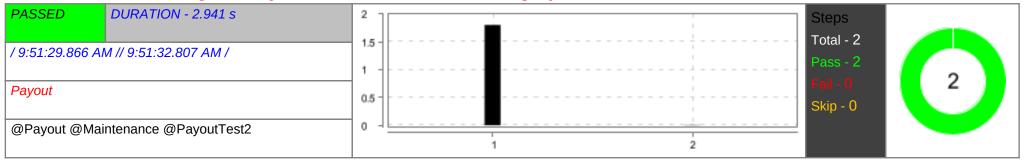
PO Fetch: Wait Until There Is A Round Result For Payout



DETAILED SECTION

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.195 s
2	When I Join Live Roulette Revamp	PASSED	25.775 s
3	And I Enter The Dealer Table	PASSED	1.268 s
4	Then I Place A Bet Until There Is A Round Result For All Payouts	PASSED	14 m 10.919 s
	Red Black Even Odd Low High 1st Dozen 2nd Dozen 3rd Dozen 1st Column 2nd Column Straight Up Split Street Corner Six Line Zero Section Zero Corner		

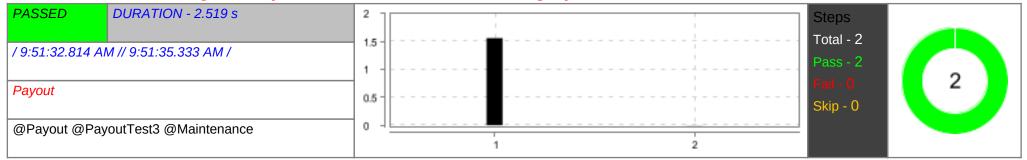
PO Test 2: Checking The Payout Calculation Of Red Betting Option



	#	Step / Hook Details	Status	Duration
1	1	When I Check The Round Result	PASSED	1.804 s
2	2	Then I Verify The Payout Calculation Of "Red" Betting Option	PASSED	0.007 s

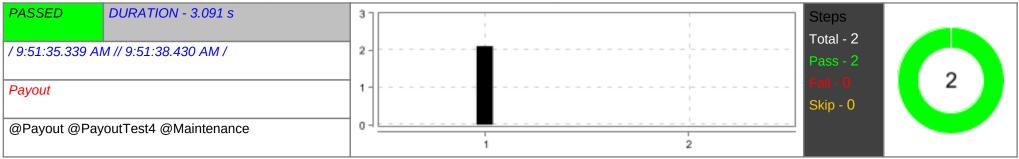
DETAILED SECTION -- 37 --

PO Test 3: Checking The Payout Calculation Of Black Betting Option



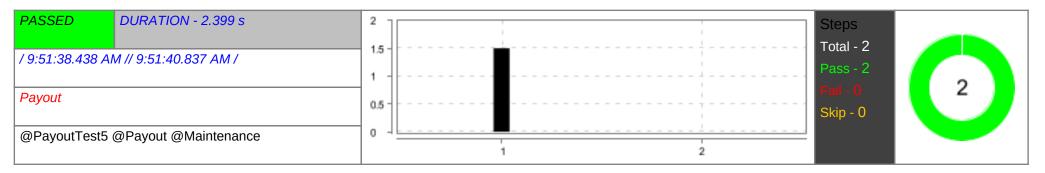
	#	Step / Hook Details	Status	Duration
1	1	When I Check The Round Result	PASSED	1.561 s
[2	2	Then I Verify The Payout Calculation Of "Black" Betting Option	PASSED	0.002 s

PO Test 4: Checking The Payout Calculation Of Even Betting Option



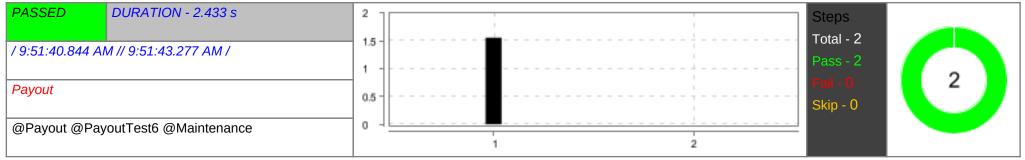
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.112 s
2	Then I Verify The Payout Calculation Of "Even" Betting Option	PASSED	0.001 s

PO Test 5: Checking The Payout Calculation Of Odd Betting Option



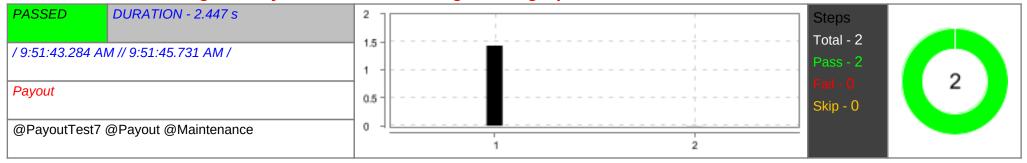
	#	Step / Hook Details	Status	Duration
	1	When I Check The Round Result	PASSED	1.502 s
:	2	Then I Verify The Payout Calculation Of "Odd" Betting Option	PASSED	0.001 s

PO Test 6: Checking The Payout Calculation Of Low Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.556 s
2	Then I Verify The Payout Calculation Of "Low" Betting Option	PASSED	0.001 s

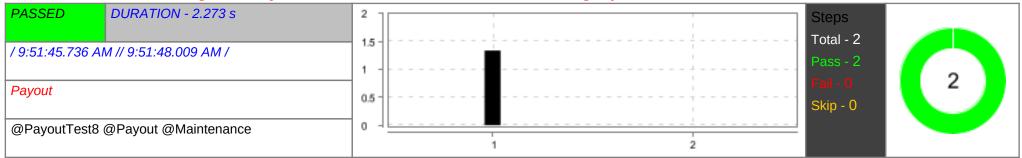
PO Test 7: Checking The Payout Calculation Of High Betting Option



DETAILED SECTION -- 39 --

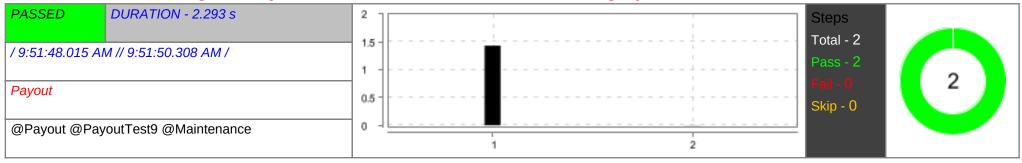
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.433 s
2	Then I Verify The Payout Calculation Of "High" Betting Option	PASSED	0.002 s

PO Test 8: Checking The Payout Calculation Of First Dozen Betting Option



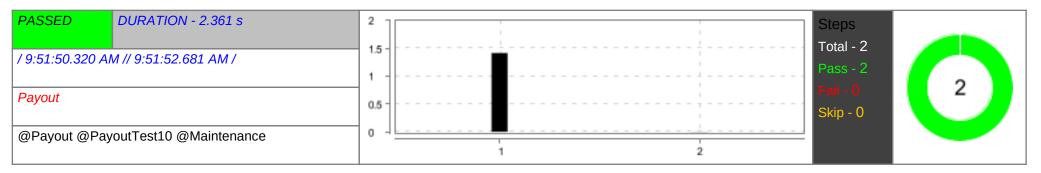
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.337 s
2	Then I Verify The Payout Calculation Of "1st Dozen" Betting Option	PASSED	0.001 s

PO Test 9: Checking The Payout Calculation Of Second Dozen Betting Option



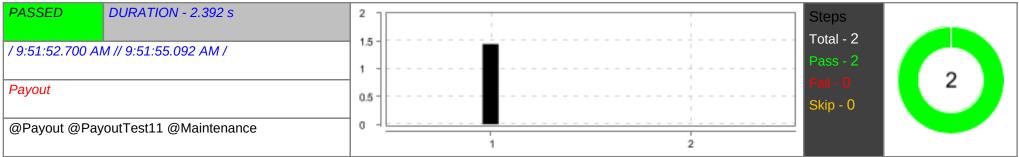
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.431 s
2	Then I Verify The Payout Calculation Of "2nd Dozen" Betting Option	PASSED	0.002 s

PO Test 10: Checking The Payout Calculation Of Third Dozen Betting Option



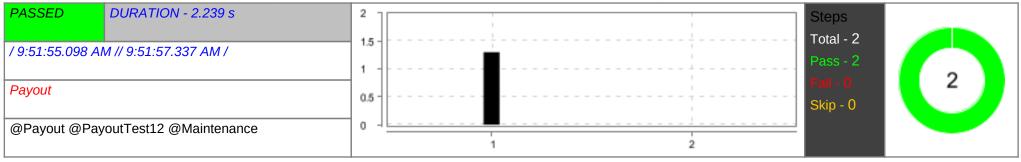
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.416 s
2	Then I Verify The Payout Calculation Of "3rd Dozen" Betting Option	PASSED	0.003 s

PO Test 11: Checking The Payout Calculation Of First Column Betting Option



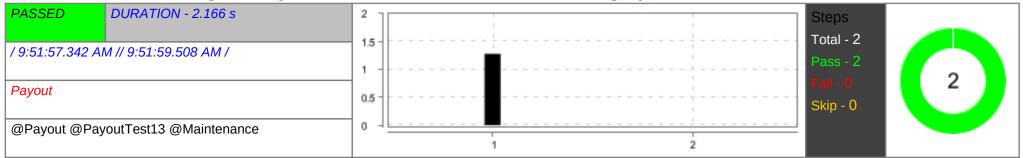
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.442 s
2	Then I Verify The Payout Calculation Of "1st Column" Betting Option	PASSED	0.001 s

PO Test 12: Checking The Payout Calculation Of Second Column Betting Option



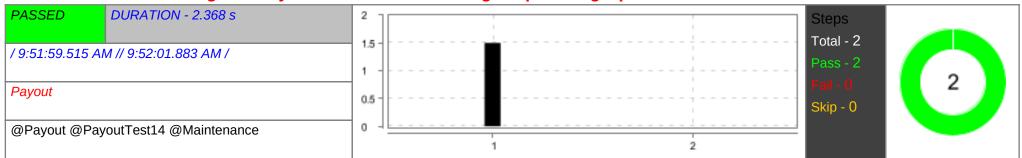
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.299 s
2	Then I Verify The Payout Calculation Of "2nd Column" Betting Option	PASSED	0.001 s

PO Test 13: Checking The Payout Calculation Of Third Column Betting Option



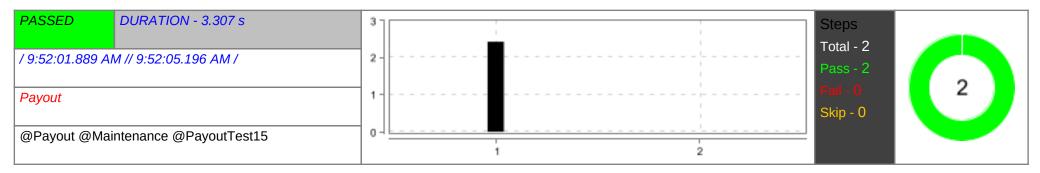
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.278 s
2	Then I Verify The Payout Calculation Of "3rd Column" Betting Option	PASSED	0.001 s

PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option



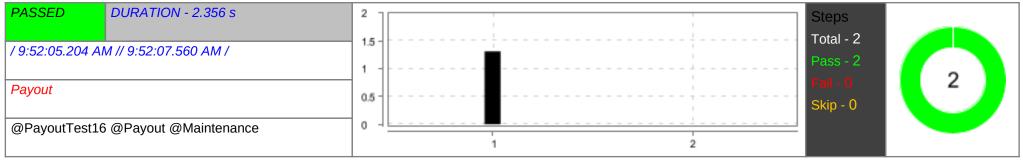
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.498 s
2	Then I Verify The Payout Calculation Of "Straight Up" Betting Option	PASSED	0.001 s

PO Test 15: Checking The Payout Calculation Of Split Betting Option



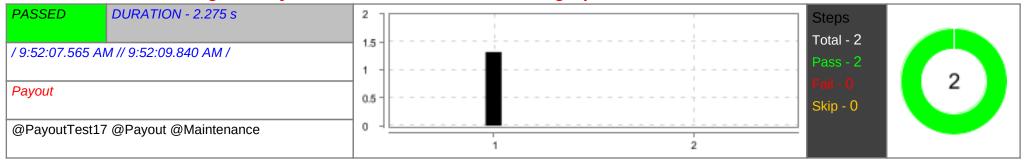
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.429 s
2	Then I Verify The Payout Calculation Of "Split" Betting Option	PASSED	0.001 s

PO Test 16: Checking The Payout Calculation Of Street Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.311 s
2	Then I Verify The Payout Calculation Of "Street" Betting Option	PASSED	0.001 s

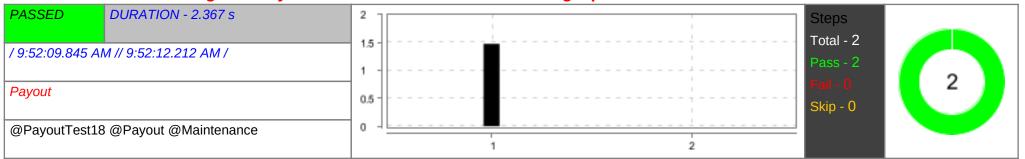
PO Test 17: Checking The Payout Calculation Of Corner Betting Option



DETAILED SECTION -- 43 --

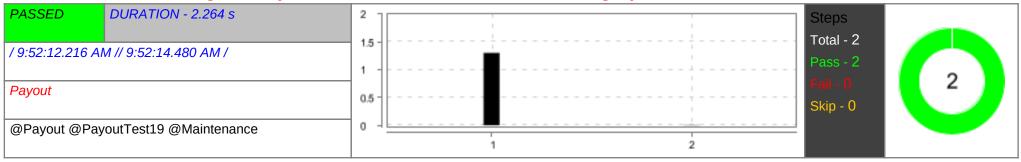
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.319 s
2	Then I Verify The Payout Calculation Of "Corner" Betting Option	PASSED	0.001 s

PO Test 18: Checking The Payout Calculation Of Six Line Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.475 s
2	Then I Verify The Payout Calculation Of "Six Line" Betting Option	PASSED	0.001 s

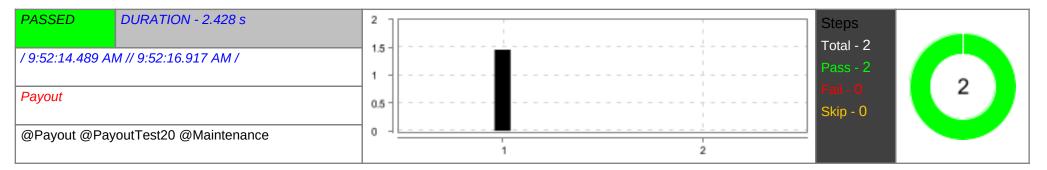
PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.303 s
2	Then I Verify The Payout Calculation Of "Zero Section" Betting Option	PASSED	0.005 s

PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option

DETAILED SECTION -- 44 --

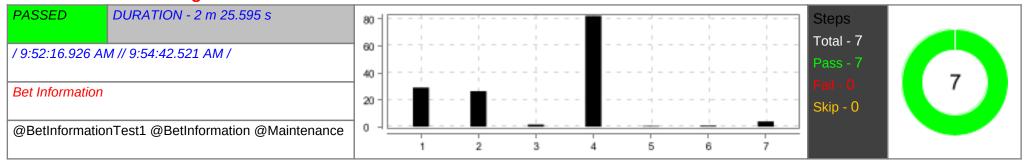


#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.456 s
2	Then I Verify The Payout Calculation Of "Zero Corner" Betting Option	PASSED	0.001 s

Bet Information

PASSED	DURATION - 8 m 10.786 s	Scenarios		Steps	
		Total - 3		Total - 21	
/ 9:52:16.926 AN	M // 10:00:27.712 AM /	Pass - 3	3	Pass - 21	21
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

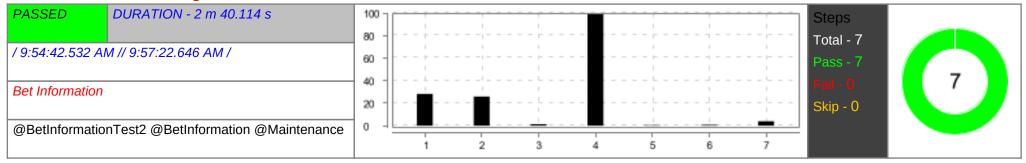
BI Test 1: Checking Bet Information With Win Result



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.052 s
2	And I Join Live Roulette Revamp	PASSED	26.379 s
3	And I Enter The Dealer Table	PASSED	1.638 s

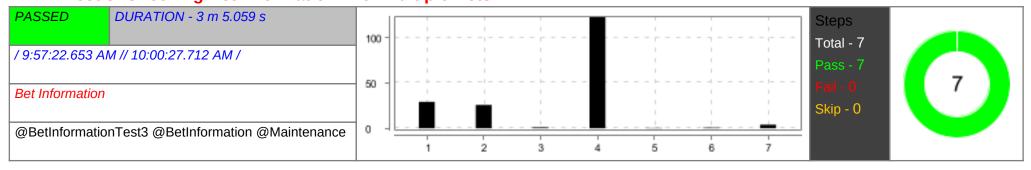
#	Step / Hook Details	Status	Duration
4	When I Place Bet On Any Betting Option Until "Win"	PASSED	1 m 22.370 s
5	And I Go To My Bets On The Menu	PASSED	0.503 s
6	And I Click Bet Details	PASSED	0.706 s
7	Then I Verify The Bet Details Information With "Win Result"	PASSED	3.940 s

BI Test 2: Checking Bet Information With Lose Result



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.156 s
2	And I Join Live Roulette Revamp	PASSED	25.804 s
3	And I Enter The Dealer Table	PASSED	1.277 s
4	When I Place Bet On Any Betting Option Until "Lose"	PASSED	1 m 38.784 s
5	And I Go To My Bets On The Menu	PASSED	0.465 s
6	And I Click Bet Details	PASSED	0.671 s
7	Then I Verify The Bet Details Information With "Lose Result"	PASSED	3.983 s

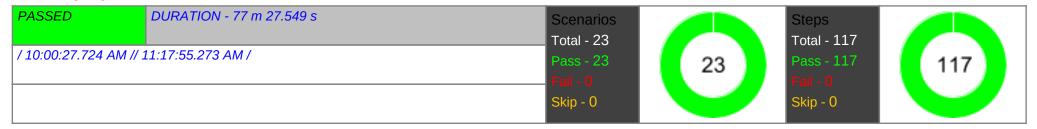
BI Test 3: Checking Bet Information With Multiple Bets



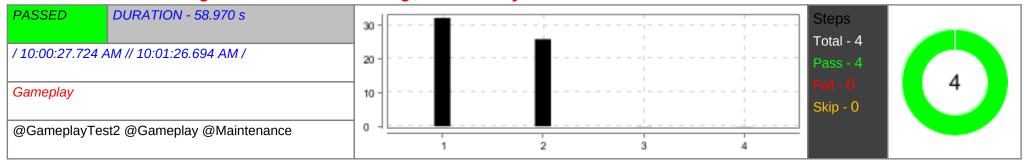
DETAILED SECTION -- 46 --

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.295 s
2	And I Join Live Roulette Revamp	PASSED	25.795 s
3	And I Enter The Dealer Table	PASSED	1.179 s
4	When I Place Bet On Any Betting Option Until "Round Complete"	PASSED	2 m 2.825 s
5	And I Go To My Bets On The Menu	PASSED	0.448 s
6	And I Click Bet Details	PASSED	0.676 s
7	Then I Verify The Bet Details Information With "Multiple Bets"	PASSED	3.903 s

Gameplay



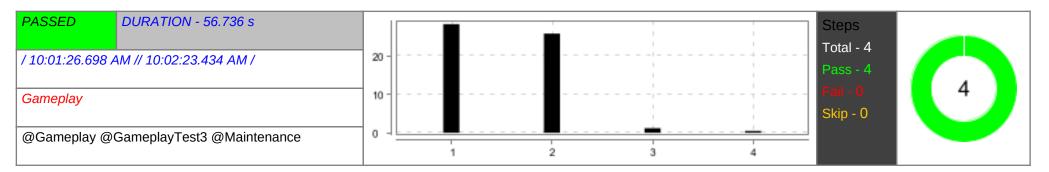
GP Test 2: Checking The Behavior Of Sliding Bar In Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.117 s
2	And I Join Live Roulette Revamp	PASSED	25.851 s
3	When Do "Move The Sliding Bar"	PASSED	0.043 s
4	Then Verify "The Behavior Of Sliding Bar In Lobby"	PASSED	0.040 s

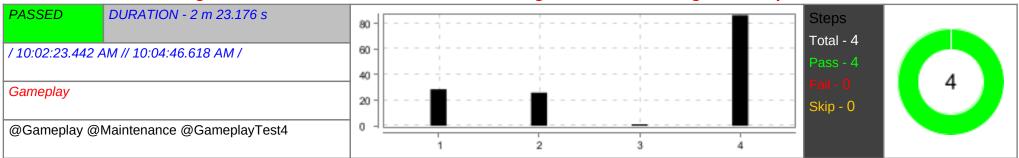
GP Test 3: Checking The Behavior Of The Game After Joining Table

DETAILED SECTION -- 47 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.298 s
2	And I Join Live Roulette Revamp	PASSED	25.840 s
3	When I Enter The Dealer Table	PASSED	1.184 s
4	Then Verify "The Behavior Of The Game After Joining Table"	PASSED	0.461 s

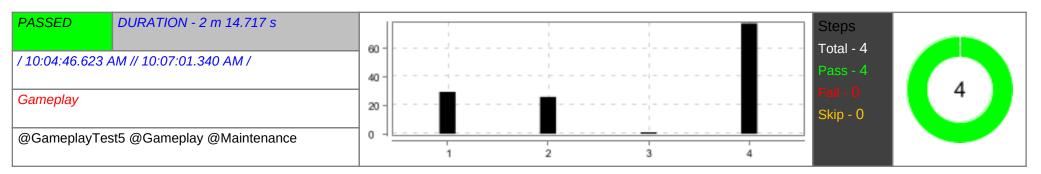
GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.570 s
2	And I Join Live Roulette Revamp	PASSED	25.851 s
3	When I Enter The Dealer Table	PASSED	1.189 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Open"	PASSED	1 m 26.535 s

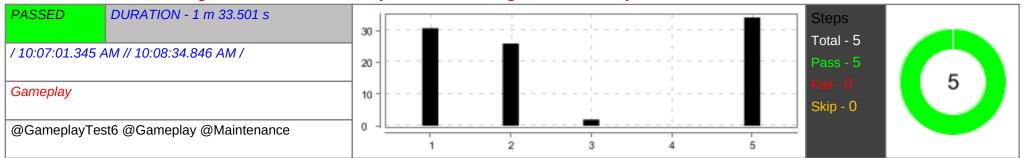
GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close

DETAILED SECTION -- 48 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.376 s
2	And I Join Live Roulette Revamp	PASSED	25.842 s
3	When I Enter The Dealer Table	PASSED	1.072 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Close"	PASSED	1 m 17.418 s

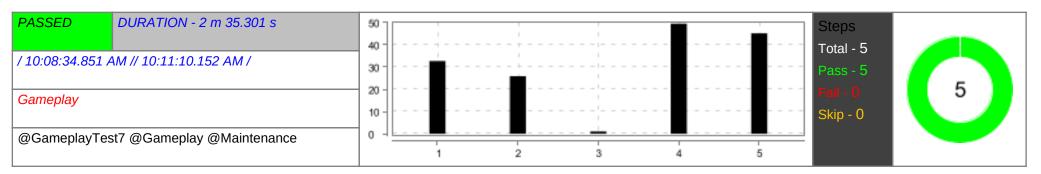
GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.675 s
2	And I Join Live Roulette Revamp	PASSED	25.870 s
3	When I Enter The Dealer Table	PASSED	1.961 s
4	And Click "On Each Chip"	PASSED	0.001 s
5	Then Verify "The Behavior Of Chips After Clicking On Each Chips"	PASSED	34.054 s

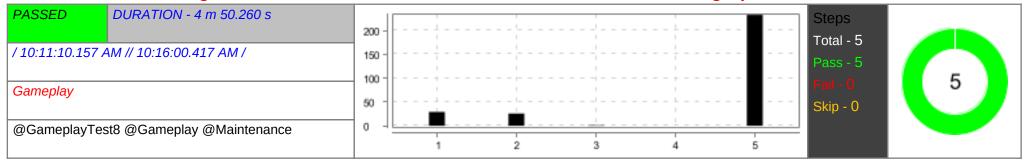
GP Test 7: Checking The Behavior Of The Game When New Round Is Started

DETAILED SECTION -- 49 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.733 s
2	And I Join Live Roulette Revamp	PASSED	25.888 s
3	When I Enter The Dealer Table	PASSED	1.051 s
4	And Wait "Until New Round Starts"	PASSED	49.496 s
5	Then Verify "The Behavior Of The Game When New Round Is Started"	PASSED	45.144 s

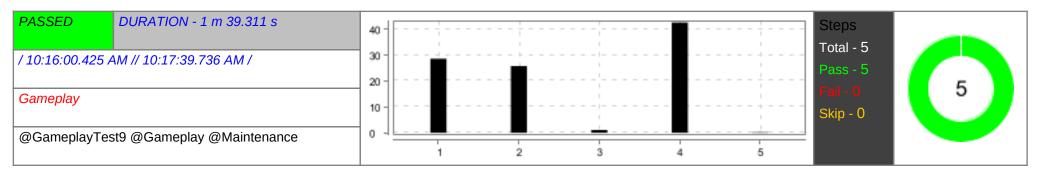
GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.119 s
2	And I Join Live Roulette Revamp	PASSED	25.760 s
3	When I Enter The Dealer Table	PASSED	1.133 s
4	And Place "A Bet On Each Betting Option"	PASSED	0.001 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Each Betting Options"	PASSED	3 m 53.339 s

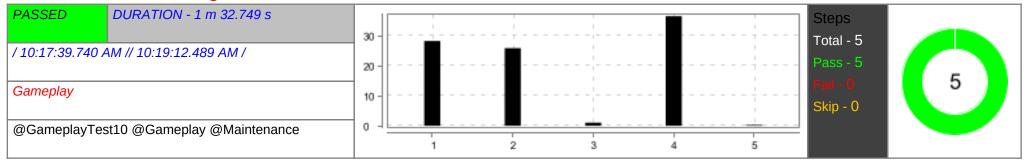
GP Test 9: Checking The Behavior Of The Game When Placed Bet On Any Betting Option

DETAILED SECTION -- 50 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.642 s
2	And I Join Live Roulette Revamp	PASSED	25.815 s
3	When I Enter The Dealer Table	PASSED	1.102 s
4	And Place "A Bet On Any Betting Options"	PASSED	42.588 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Any Betting Option"	PASSED	0.200 s

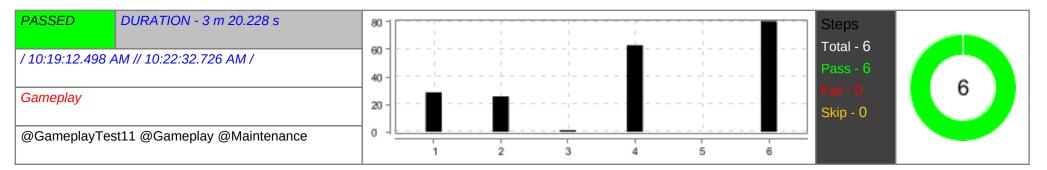
GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.232 s
2	And I Join Live Roulette Revamp	PASSED	25.825 s
3	When I Enter The Dealer Table	PASSED	1.037 s
4	And Place "A Bet On Any Betting Options"	PASSED	36.441 s
5	Then Verify "The Behavior Of Action Buttons When Placed Bet"	PASSED	0.277 s

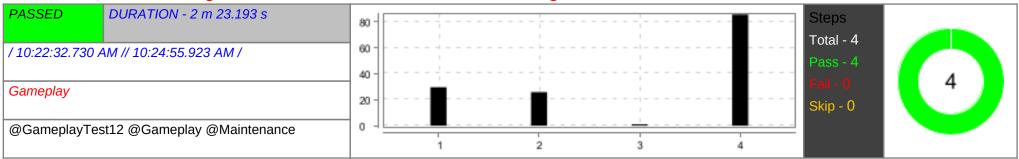
GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again

DETAILED SECTION -- 51 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.707 s
2	And I Join Live Roulette Revamp	PASSED	25.780 s
3	When I Enter The Dealer Table	PASSED	1.195 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 3.049 s
5	And Place "And Confirm Bet Again"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again"	PASSED	1 m 20.561 s

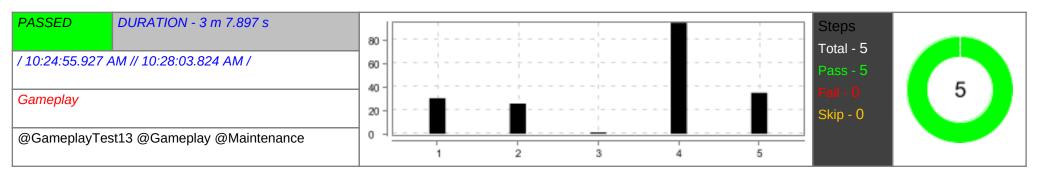
GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.635 s
2	And I Join Live Roulette Revamp	PASSED	25.884 s
3	When I Enter The Dealer Table	PASSED	1.050 s
4	Then Verify "The Behavior Of The Game When Betting Phase Closed"	PASSED	1 m 25.611 s

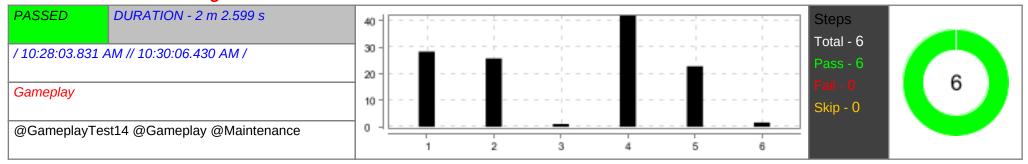
GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm

DETAILED SECTION -- 52 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.309 s
2	And I Join Live Roulette Revamp	PASSED	25.823 s
3	When I Enter The Dealer Table	PASSED	1.074 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 34.728 s
5	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm"	PASSED	35.033 s

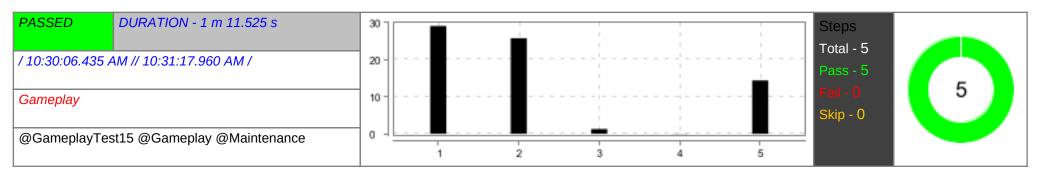
GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.384 s
2	And I Join Live Roulette Revamp	PASSED	25.827 s
3	When I Enter The Dealer Table	PASSED	1.042 s
4	And Place "A Bet On Any Betting Options"	PASSED	41.911 s
5	And Wait "Until Timer Less Than Ten Seconds"	PASSED	22.862 s
6	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds"	PASSED	1.623 s

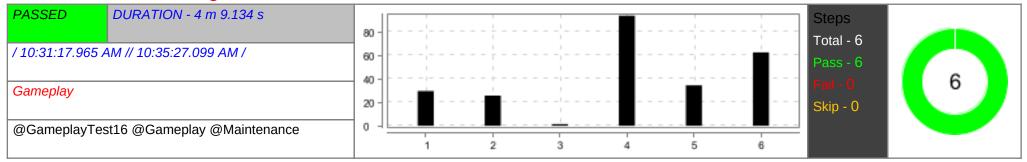
GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done

DETAILED SECTION -- 53 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.075 s
2	And I Join Live Roulette Revamp	PASSED	25.795 s
3	When I Enter The Dealer Table	PASSED	1.261 s
4	And Wait "Until Drawing Phase Done"	PASSED	0.043 s
5	Then Verify "The Behavior Of The Game When Drawing Phase Done"	PASSED	14.401 s

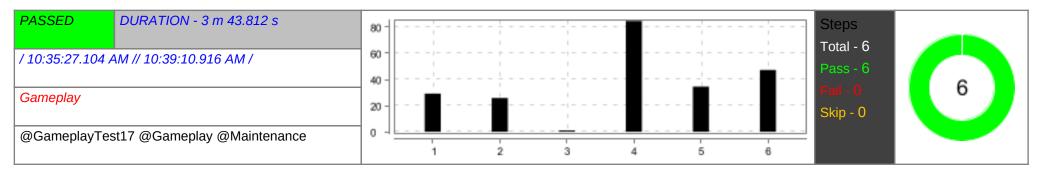
GP Test 16: Checking The Behavior Of The Game When Wins Round



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.628 s
2	And I Join Live Roulette Revamp	PASSED	25.785 s
3	When I Enter The Dealer Table	PASSED	1.462 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 34.046 s
5	And Wait "Until Bet Wins"	PASSED	34.568 s
6	Then Verify "The Behavior Of The Game When Wins Round"	PASSED	1 m 2.670 s

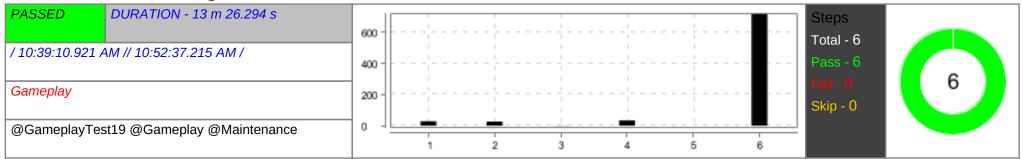
GP Test 17: Checking The Behavior Of The Game When Loses Round

DETAILED SECTION -- 54 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.116 s
2	And I Join Live Roulette Revamp	PASSED	25.849 s
3	When I Enter The Dealer Table	PASSED	1.030 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 24.559 s
5	And Wait "Until Bet Loses"	PASSED	34.498 s
6	Then Verify "The Behavior Of The Game When Loses Round"	PASSED	47.281 s

GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.334 s
2	And I Join Live Roulette Revamp	PASSED	25.860 s
3	When I Enter The Dealer Table	PASSED	1.204 s
4	And Place "And Confirm Any Betting Options"	PASSED	33.304 s
5	And Do "Not Bet For 8 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 8 Rounds"	PASSED	11 m 56.621 s

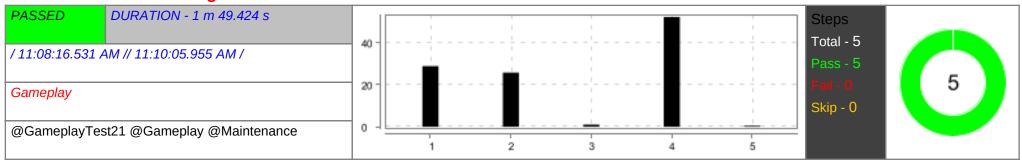
DETAILED SECTION -- 55 --

GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds

PASSED DURATION - 15 m 39.304 s	800 -							Steps	
/ 10:52:37.220 AM // 11:08:16.524 AM /	600 -				:	· 		Total - 6	
/ 10.52.57.220 AM // 11.00.10.524 AM /	400 -							Pass - 6	
Gameplay	200 -							Fail - 0	6
		1 1	<u> </u>					Skip - 0	
@GameplayTest20 @Gameplay @Maintenance	0 -		2	1 3	4	-	6		
			-	3	-				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.984 s
2	And I Join Live Roulette Revamp	PASSED	25.832 s
3	When I Enter The Dealer Table	PASSED	1.084 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 3.260 s
5	And Do "Not Bet For 9 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 9 Rounds"	PASSED	13 m 39.124 s

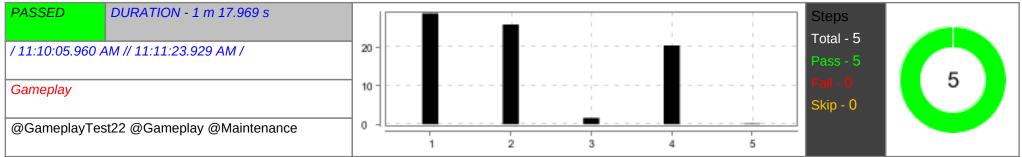
GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.903 s
2	And I Join Live Roulette Revamp	PASSED	25.793 s
3	When I Enter The Dealer Table	PASSED	1.032 s
4	And Place "A Bet That Exceeds Maximum Bet"	PASSED	52.283 s
5	Then Verify "The Behavior Of The Game When Placed Bet That Exceed Maximum Limit"	PASSED	0.442 s

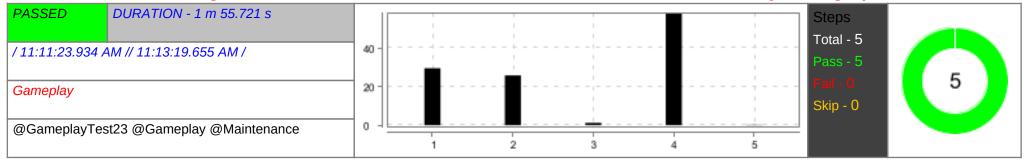
DETAILED SECTION -- 56 --

GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options



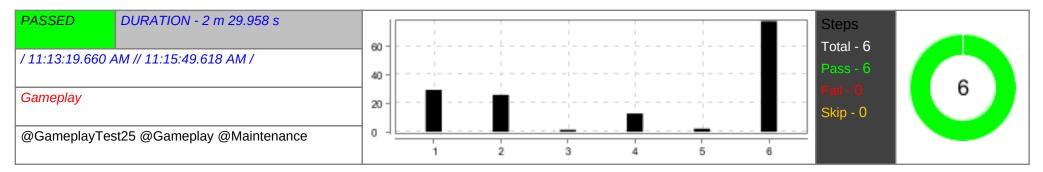
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.776 s
2	And I Join Live Roulette Revamp	PASSED	25.903 s
3	When I Enter The Dealer Table	PASSED	1.617 s
4	And Place "A Minimum Bet On Any Betting Options"	PASSED	20.463 s
5	Then Verify "The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options"	PASSED	0.180 s

GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options



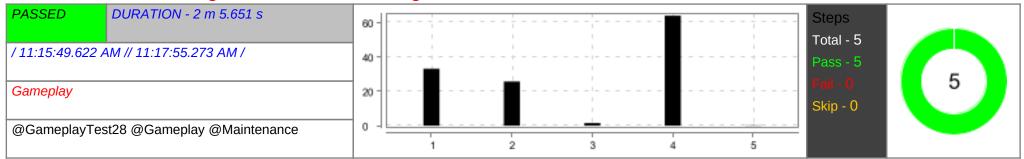
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.619 s
2	And I Join Live Roulette Revamp	PASSED	25.882 s
3	When I Enter The Dealer Table	PASSED	1.167 s
4	And Place "A Maximum Bet On Any Betting Options"	PASSED	57.892 s
5	Then Verify "The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options"	PASSED	0.166 s

DETAILED SECTION -- 57 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.338 s
2	And I Join Live Roulette Revamp	PASSED	25.820 s
3	When I Enter The Dealer Table	PASSED	1.324 s
4	And Place "And Confirm Any Betting Options"	PASSED	12.866 s
5	And Click "The Back Button"	PASSED	2.180 s
6	Then Verify "The Behavior Of The Game When Click Back Button While Confirmed Bet"	PASSED	1 m 17.555 s

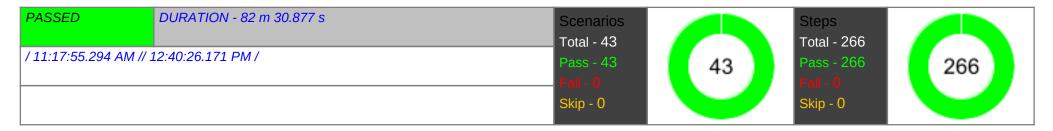
GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below



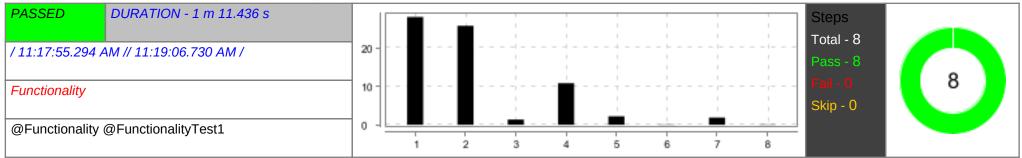
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	33.172 s
2	And I Join Live Roulette Revamp	PASSED	25.743 s
3	When I Enter The Dealer Table	PASSED	1.534 s
4	And Wait "Until Timer Less Than Ten Seconds"	PASSED	1 m 4.032 s
5	Then Verify "The Behavior Of Betting Timer When Its 10 Seconds Below"	PASSED	0.204 s

Functionality

DETAILED SECTION -- 58 --



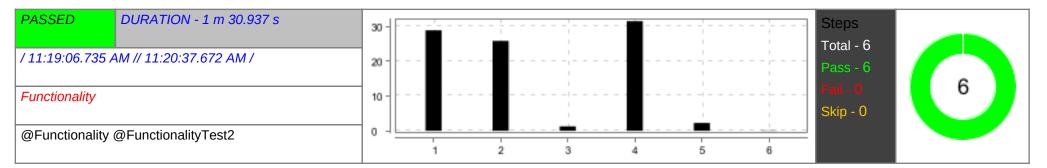
FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.122 s
2	And I Join Live Roulette Revamp	PASSED	25.794 s
3	When I Enter The Dealer Table	PASSED	1.346 s
4	And I Check "The Round Result History"	PASSED	10.862 s
5	And I Click "The Switch Table Button"	PASSED	2.197 s
6	And I Check "All Round Counters"	PASSED	0.100 s
7	And I Go "Back To The Game Lobby"	PASSED	1.887 s
8	Then I Verify "The Data Displayed Besides Dealer Thumbnail On The Game Lobby"	PASSED	0.082 s

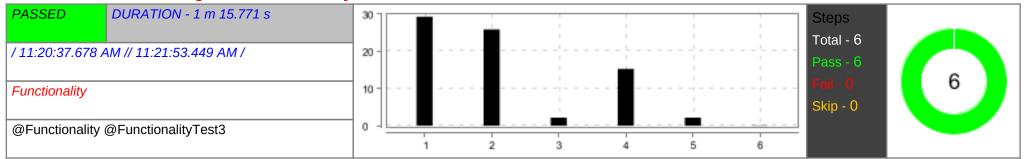
FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds

DETAILED SECTION -- 59 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.911 s
2	And I Join Live Roulette Revamp	PASSED	25.855 s
3	When I Enter "Any Dealer Table With 300 Rounds"	PASSED	1.265 s
4	And I Wait "Until Succeeding Round Ends"	PASSED	31.518 s
5	And I Click "The Back Button On Game"	PASSED	2.270 s
6	Then I Verify "The Total Round Counter On The Game Lobby After The Succeeding Rounds"	PASSED	0.073 s

FT Test 3: Checking The Functionality Of Show/Hide The Balance Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.286 s
2	And I Join Live Roulette Revamp	PASSED	25.851 s
3	When I Click "The Show/Hide Balance Button"	PASSED	2.169 s
4	Then I Verify "The Functionality After Clicking Show/Hide Balance Button"	PASSED	15.257 s
5	When I Click "The Show/Hide Balance Button"	PASSED	2.144 s
6	Then I Verify "The Functionality After Re-clicking Show/Hide Balance Button"	PASSED	0.084 s

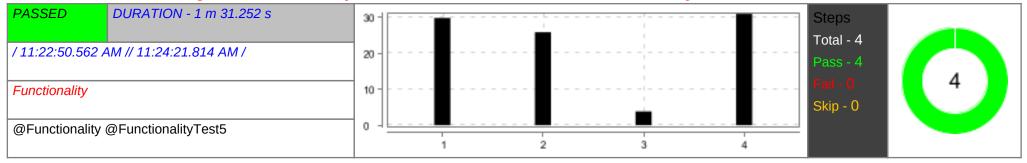
DETAILED SECTION -- 60 --

FT Test 4: Checking The Functionality On Each Table Limit Button

PASSED DURATION - 57.104 s	30 -	Steps	
/ 11:21:53.454 AM // 11:22:50.558 AM /	20 -	Total - 4	
/ 11.21.33.434 AW // 11.22.30.336 AW /	20	Pass - 4	
Functionality	10 -	Fail - 0	4
		Skip - 0	
@Functionality @FunctionalityTest4	0 -	1 2 3 4	

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.347 s
2	And I Join Live Roulette Revamp	PASSED	25.794 s
3	When I Click "On Each Table Limit"	PASSED	0.000 s
4	Then I Verify "The Functionality After Clicking Each Table Limit Button"	PASSED	0.937 s

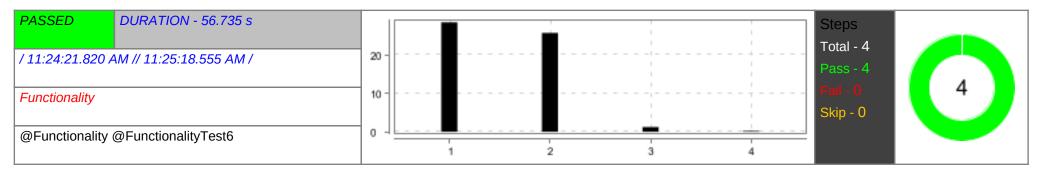
FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.761 s
2	And I Join Live Roulette Revamp	PASSED	25.836 s
3	When I Click "The Back Button On Lobby"	PASSED	3.814 s
4	Then I Verify "The Functionality After Clicking The Back Button On The Game Lobby"	PASSED	30.899 s

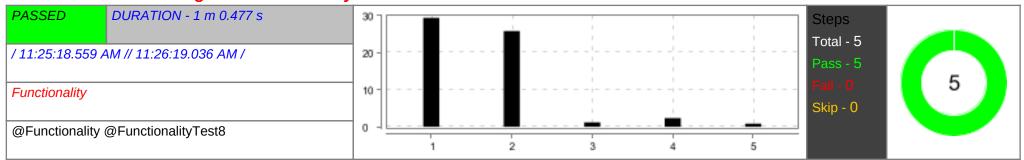
FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table

DETAILED SECTION -- 61 --



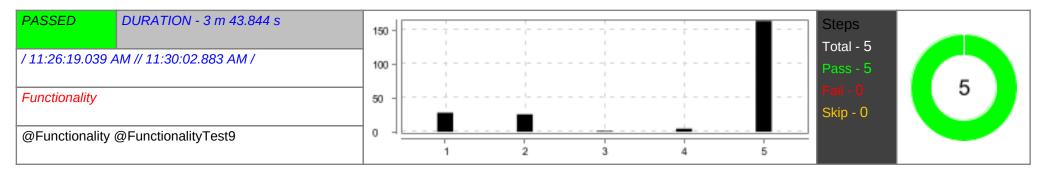
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.549 s
2	And I Join Live Roulette Revamp	PASSED	25.781 s
3	When I Enter "Any Dealer Table"	PASSED	1.252 s
4	Then I Verify "The Functionality After Clicking Any Table"	PASSED	0.201 s

FT Test 8: Checking The Functionality Of The Menu Button



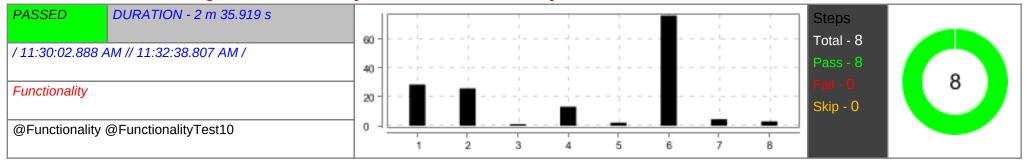
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.366 s
2	And I Join Live Roulette Revamp	PASSED	25.836 s
3	When I Enter The Dealer Table	PASSED	1.182 s
4	And I Click "The Menu Button"	PASSED	2.324 s
5	Then I Verify "The Functionality After Clicking The Menu Button"	PASSED	0.833 s

FT Test 9: Checking The Functionality Of My Bets In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.186 s
2	And I Join Live Roulette Revamp	PASSED	25.811 s
3	When I Enter The Dealer Table	PASSED	1.114 s
4	And I Go "To My Bets"	PASSED	4.541 s
5	Then I Verify "The Functionality After Clicking The My Bets In The Menu"	PASSED	2 m 43.216 s

FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu



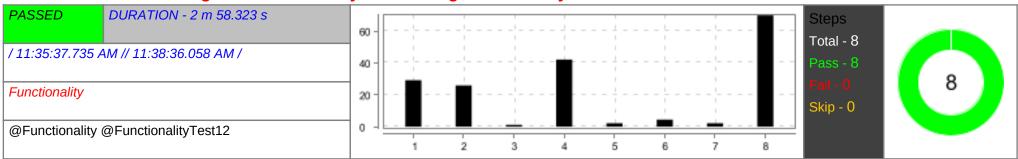
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.558 s
2	And I Join Live Roulette Revamp	PASSED	25.814 s
3	When I Enter The Dealer Table	PASSED	1.161 s
4	And I Place "A Bet On Any Betting Options"	PASSED	13.243 s
5	And I Click "The Confirm Button"	PASSED	2.205 s
6	And I Wait "Until Round Is Over"	PASSED	1 m 16.323 s
7	And I Go "To My Bets"	PASSED	4.468 s
8	Then I Verify "The Functionality Of Settled Round In My Bets In The Menu"	PASSED	3.097 s

FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds

PASSED DURATION - 2 m 58.917 s															St	teps		
/44.00.00.040.444.05.07.700.444./	60 -	-	i-			 	 	· - j- ·							To	otal - 9		
/ 11:32:38.812 AM // 11:35:37.729 AM /	40 -		- -	-	- ¦-	 - + -	 	-			-¦				Pa	ass - 9		
Functionality	20 -					 	 								Fa		9	
											_				Sł	kip - 0		
@Functionality @FunctionalityTest11	0 -		1			3	 1	5	6	3	7	8	3	9				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.026 s
2	And I Join Live Roulette Revamp	PASSED	25.800 s
3	When I Enter The Dealer Table	PASSED	1.256 s
4	And I Place "A Bet On Any Betting Options"	PASSED	38.901 s
5	And I Click "The Confirm Button"	PASSED	2.203 s
6	And I Wait "Until Round Is Over"	PASSED	1 m 14.626 s
7	And I Go "To My Bets"	PASSED	4.376 s
8	And I Go "To The Bet Details"	PASSED	0.174 s
9	Then I Verify "The Functionality After Clicking The Details Button In Settled Rounds"	PASSED	1.585 s

FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.197 s
2	And I Join Live Roulette Revamp	PASSED	25.832 s
3	When I Enter The Dealer Table	PASSED	1.154 s

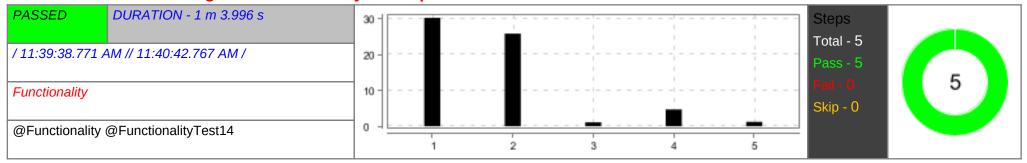
#	Step / Hook Details	Status	Duration
4	And I Place "A Bet On Any Betting Options"	PASSED	42.045 s
5	And I Click "The Confirm Button"	PASSED	2.196 s
6	And I Go "To My Bets"	PASSED	4.396 s
7	And I Click "The Running Tab"	PASSED	2.172 s
8	Then I Verify "The Functionality Of Running Round In My Bets In The Menu"	PASSED	1 m 9.807 s

FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu

PASSED DURATION - 1 m 2.704 s						_							1 5	Steps			
/ 11:38:36.063 AM // 11:39:38.767 AM /	20 -	 	ŀ.	 		١.	 	- -	 			 	 Т	Total - 5			
711.36.30.003 AW // 11.39.36.707 AW /			ı		ı	ı							F	Pass - 5		_	•
Functionality	10 -	 -	-	 	-		 	-	 			 - +	 F			5	
			L	 		l.,	 	_	 		l	 _		Skip - 0	. .		
@Functionality @FunctionalityTest13	0 -		1		2			3		4		5					

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.202 s
2	And I Join Live Roulette Revamp	PASSED	25.852 s
3	When I Enter The Dealer Table	PASSED	1.164 s
4	And I Go "To Limits And Payouts"	PASSED	4.558 s
5	Then I Verify "The Functionality After Clicking The Limits And Payouts In The Menu"	PASSED	1.883 s

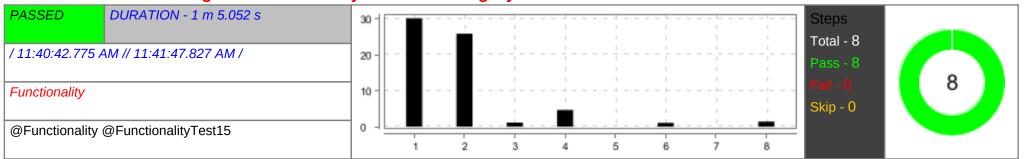
FT Test 14: Checking The Functionality Of Help In The Menu



DETAILED SECTION -- 65 --

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.246 s
2	And I Join Live Roulette Revamp	PASSED	25.806 s
3	When I Enter The Dealer Table	PASSED	1.110 s
4	And I Go "To Help"	PASSED	4.704 s
5	Then I Verify "The Functionality After Clicking The Help In The Menu"	PASSED	1.229 s

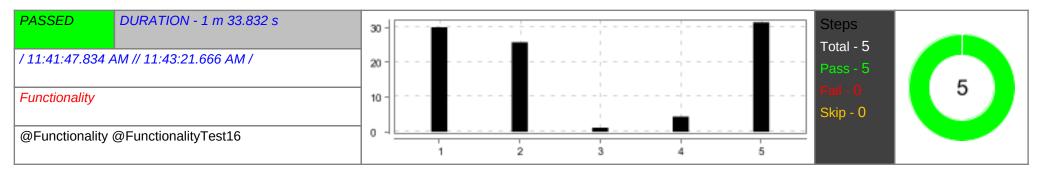
FT Test 15: Checking The Functionality On Each Category In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.082 s
2	And I Join Live Roulette Revamp	PASSED	25.821 s
3	When I Enter The Dealer Table	PASSED	1.122 s
4	And I Go "To Help"	PASSED	4.632 s
5	And I Click "On Each Category in Help"	PASSED	0.000 s
6	Then I Verify "The Functionality After Clicking Each Category In The Menu"	PASSED	1.031 s
7	When I Click "On Each Category in Help"	PASSED	0.000 s
8	Then I Verify "The Functionality After Re-clicking Each Category In The Menu"	PASSED	1.420 s

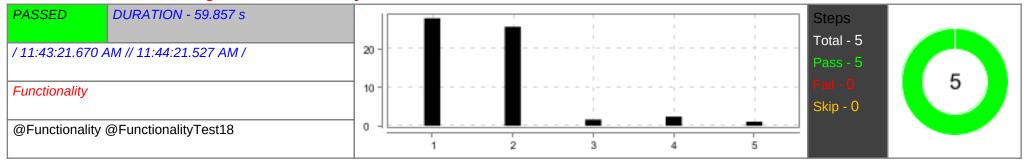
FT Test 16: Checking The Functionality Of Settings In The Menu

DETAILED SECTION -- 66 --



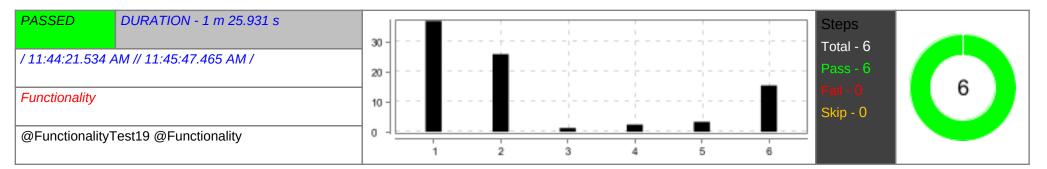
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.065 s
2	And I Join Live Roulette Revamp	PASSED	25.775 s
3	When I Enter The Dealer Table	PASSED	1.162 s
4	And I Go "To Settings"	PASSED	4.376 s
5	Then I Verify "The Functionality After Clicking The Settings In The Menu"	PASSED	31.501 s

FT Test 18: Checking The Functionality Of The Switch Table Button



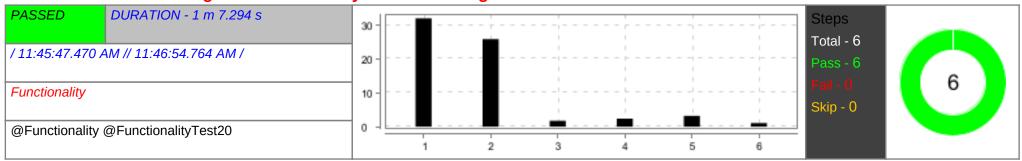
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.006 s
2	And I Join Live Roulette Revamp	PASSED	25.800 s
3	When I Enter The Dealer Table	PASSED	1.627 s
4	And I Click "The Switch Table Button"	PASSED	2.383 s
5	Then I Verify "The Functionality After Clicking The Switch Table Button"	PASSED	1.059 s

FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	36.861 s
2	And I Join Live Roulette Revamp	PASSED	25.805 s
3	When I Enter The Dealer Table	PASSED	1.263 s
4	And I Click "The Switch Table Button"	PASSED	2.376 s
5	And I Go "To Other Roulette Table"	PASSED	3.295 s
6	Then I Verify "The Functionality After Selecting Other Table In The Switch Table"	PASSED	15.384 s

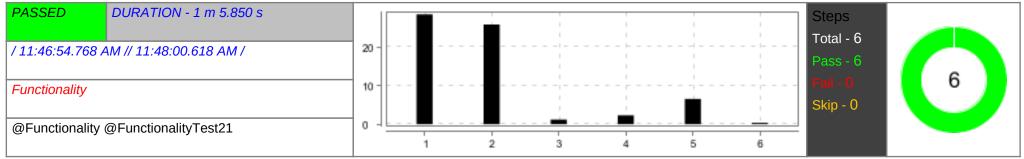
FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.024 s
2	And I Join Live Roulette Revamp	PASSED	25.878 s
3	When I Enter The Dealer Table	PASSED	1.722 s
4	And I Click "The Switch Table Button"	PASSED	2.393 s
5	And I Go "To Other Live Products"	PASSED	3.187 s
6	Then I Verify "The Functionality After Selecting Other Product In The Switch Table"	PASSED	1.089 s

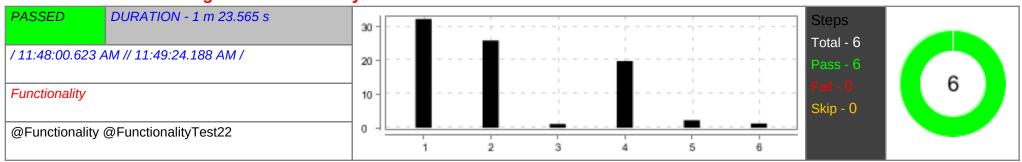
DETAILED SECTION -- 68 --

FT Test 21: Checking The Functionality After Seating On Other Live Products Table



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.541 s
2	And I Join Live Roulette Revamp	PASSED	25.886 s
3	When I Enter The Dealer Table	PASSED	1.200 s
4	And I Click "The Switch Table Button"	PASSED	2.315 s
5	And I Go "To Other Live Products Table"	PASSED	6.564 s
6	Then I Verify "The Functionality After Seating On Other Live Products Table"	PASSED	0.360 s

FT Test 22: Checking The Functionality Of The Table Limit Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.249 s
2	And I Join Live Roulette Revamp	PASSED	25.908 s
3	When I Enter The Dealer Table	PASSED	1.115 s
4	And I Wait "Until Betting Phase"	PASSED	19.789 s
5	And I Click "The Table Limit Button"	PASSED	2.234 s
6	Then I Verify "The Functionality After Clicking The Table Limit Button"	PASSED	1.278 s

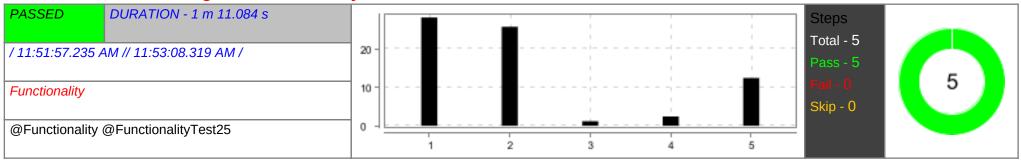
DETAILED SECTION -- 69 --

FT Test 23: Checking The Functionality After Selecting Other Table Limit

PASSED DURATION - 2 m 33.035 s	40 -	 _ !				-			-			-	_	 _			_	_							Step							
/ 11:49:24.193 AM // 11:51:57.228 AM /	30 -					ļ.	-					-	ı	 			-	-	- -	-	-		ı		Tota Pass			4				
Functionality	20 -	 -	-	-	-	•	-	-	+	-	-	-	ı	 		-	-	-	- -	-		-			ras: Fail		П	ľ	7	7	١	
Turicuorianty	10 -		ŀ	-	-	ľ	-		- 1		-	-	ı	 -			-	-	- -	-		-	ľ		Skip	- 0	١				4	,
@Functionality @FunctionalityTest23	0 -	 1		-	_	2			3	_			4		5				6			-	7									

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.181 s
2	And I Join Live Roulette Revamp	PASSED	25.792 s
3	When I Enter The Dealer Table	PASSED	1.082 s
4	And I Wait "Until Betting Phase"	PASSED	42.652 s
5	And I Click "The Table Limit Button"	PASSED	2.263 s
6	And I Go "To Other Table Limit Table"	PASSED	2.301 s
7	Then I Verify "The Functionality After Selecting Other Table Limit"	PASSED	47.774 s

FT Test 25: Checking The Functionality Of The Statistics Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.249 s
2	And I Join Live Roulette Revamp	PASSED	25.819 s
3	When I Enter The Dealer Table	PASSED	1.187 s
4	And I Click "The Statistics Button"	PASSED	2.404 s
5	Then I Verify "The Functionality After Clicking The Statistics Button"	PASSED	12.444 s

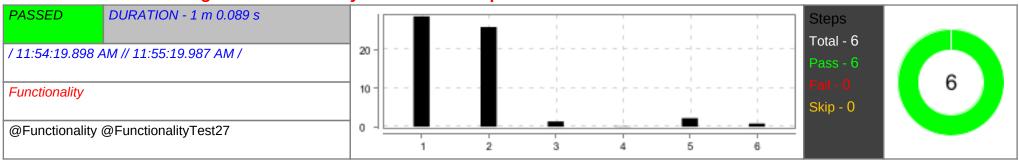
DETAILED SECTION -- 70 --

FT Test 26: Checking The Functionality Of The Expand Shrink Button

PASSED DURATION - 1 m 11.569 s	30 -				-						Steps		
/ 11:53:08.324 AM // 11:54:19.893 AM /	20 -				 J						Total - 8		
7 11.55.00.524 AW // 11.54.15.555 AW /	20										Pass - 8		
Functionality	10 -		-		 					i	Fail - 0	°	
@Functionality @FunctionalityTest26	0 -				 <u>.</u>						Skip - 0		
Granctionality Granctionality restau			1	2	3	4	5	6	7	8			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.238 s
2	And I Join Live Roulette Revamp	PASSED	25.795 s
3	When I Enter The Dealer Table	PASSED	1.408 s
4	And I Wait "Until Betting Phase"	PASSED	9.412 s
5	And I Click "The Expand Shrink Button"	PASSED	2.281 s
6	Then I Verify "The Functionality After Clicking Expand Shrink Button"	PASSED	0.045 s
7	When I Click "The Expand Shrink Button"	PASSED	2.255 s
8	Then I Verify "The Functionality After Re-clicking Expand Shrink Button"	PASSED	0.179 s

FT Test 27: Checking The Functionality Of The Edit Chips Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.667 s
2	And I Join Live Roulette Revamp	PASSED	25.878 s
3	When I Enter The Dealer Table	PASSED	1.378 s
4	And I Check "The Default Chips"	PASSED	0.106 s

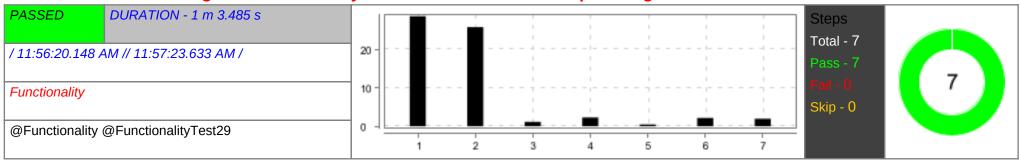
#	Step / Hook Details	Status	Duration
5	And I Click "The Edit Chips Button"	PASSED	2.227 s
6	Then I Verify "The Functionality After Clicking The Edit Chips Button"	PASSED	0.799 s

FT Test 28: Checking The Functionality After Changing Betting Chips

PASSED DURATION - 1 m 0.143 s							1				Steps		
/ 11:55:20.000 AM // 11:56:20.143 AM /	20 -			 		 	ļ 				Total - 8		
7 11.33.20.000 AW // 11.30.20.143 AW /											Pass - 8		
Functionality	10 -		-	 		 	<u> </u>				Fail - 0	8	
											Skip - 0		
@Functionality @FunctionalityTest28	0 -		-	 2	1	 	-	6	7	8			
			1	 ۷	٥	 •	0	0	,	ь			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.697 s
2	And I Join Live Roulette Revamp	PASSED	25.893 s
3	When I Enter The Dealer Table	PASSED	1.115 s
4	And I Click "The Edit Chips Button"	PASSED	2.309 s
5	And I Do "Remove Any Chips On My Chips"	PASSED	0.471 s
6	Then I Verify "The Functionality After Removing Betting Chips"	PASSED	0.001 s
7	When I Do "Select Any Chips On Chips Selections"	PASSED	0.228 s
8	Then I Verify "The Functionality After Adding Betting Chips"	PASSED	0.445 s

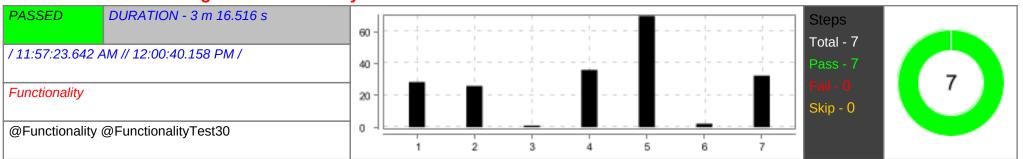
FT Test 29: Checking The Functionality Of The Save Button In Chip Settings



DETAILED SECTION -- 72 --

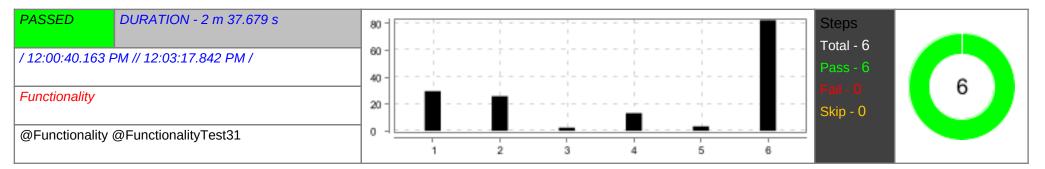
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.683 s
2	And I Join Live Roulette Revamp	PASSED	25.851 s
3	When I Enter The Dealer Table	PASSED	1.133 s
4	And I Click "The Edit Chips Button"	PASSED	2.287 s
5	And I Do "Replace Any Chip On My Chips"	PASSED	0.488 s
6	And I Click "The Save Button"	PASSED	2.156 s
7	Then I Verify "The Functionality After Clicking The Save Button In Chip Settings"	PASSED	1.962 s

FT Test 30: Checking The Functionality Of The Undo Button



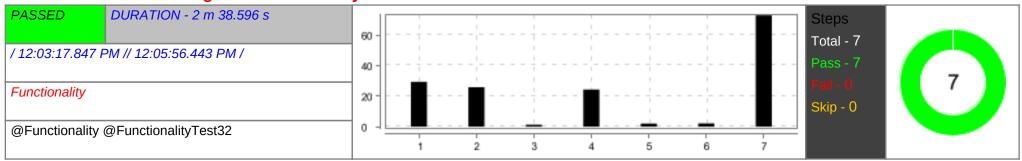
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.370 s
2	And I Join Live Roulette Revamp	PASSED	25.866 s
3	When I Enter The Dealer Table	PASSED	1.033 s
4	And I Place "And Undo Any Betting Options"	PASSED	35.940 s
5	And I Place "A Bet On Two Or More Betting Options"	PASSED	1 m 9.720 s
6	And I Click "The Undo Button"	PASSED	2.198 s
7	Then I Verify "The Functionality After Clicking The Undo Button"	PASSED	32.360 s

FT Test 31: Checking The Functionality Of Undo Button When Press And Hold



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.532 s
2	And I Join Live Roulette Revamp	PASSED	25.832 s
3	When I Enter The Dealer Table	PASSED	2.314 s
4	And I Place "A Bet On Four Or More Betting Options"	PASSED	13.139 s
5	And I Do "Press And Hold The Undo Button"	PASSED	3.348 s
6	Then I Verify "The Functionality After Pressing And Holding The Undo Button"	PASSED	1 m 22.565 s

FT Test 32: Checking The Functionality Of The Confirm Button



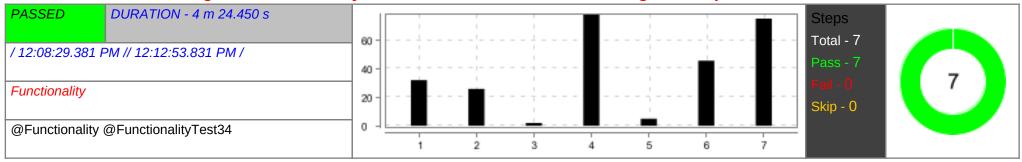
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.284 s
2	And I Join Live Roulette Revamp	PASSED	25.775 s
3	When I Enter The Dealer Table	PASSED	1.280 s
4	And I Place "A Bet On Any Betting Options"	PASSED	24.301 s
5	And I Check "The Betting Chip"	PASSED	2.040 s
6	And I Click "The Confirm Button"	PASSED	2.188 s
7	Then I Verify "The Functionality After Clicking The Confirm Button"	PASSED	1 m 12.811 s

FT Test 33: Checking The Functionality Of The Top up And Confirm Button

PASSED DURATION - 2 m 32.921 s	80								Steps		
/ 12:05:56.448 PM // 12:08:29.369 PM /	60	-							Total - 7		
/ 12.05.30.446 PM // 12.06.29.309 PM /	40								Pass - 7	7	
Functionality	20								Fail - 0	()	
@Functionality @FunctionalityTest33	0								Skip - 0		,
		1	2	3	4	5	6	7			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	27.876 s
2	And I Join Live Roulette Revamp	PASSED	25.790 s
3	When I Enter "The Dealer Table With High Table Limits"	PASSED	1.370 s
4	And I Place "A Bet On Any Betting Options"	PASSED	14.867 s
5	Then I Verify "The Functionality Of The Confirm Button"	PASSED	0.084 s
6	And I Click "The Confirm Button"	PASSED	2.220 s
7	Then I Verify "The Functionality After Clicking The Top Up And Confirm Button"	PASSED	1 m 19.792 s

FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.062 s
2	And I Join Live Roulette Revamp	PASSED	25.870 s
3	When I Enter The Dealer Table	PASSED	1.918 s
4	And I Place "And Confirm Any Betting Options"	PASSED	1 m 17.917 s
5	And I Do "Switch And Join Another Table"	PASSED	4.915 s

#	Step / Hook Details	Status	Duration
6	And I Place "And Confirm Any Betting Options"	PASSED	45.672 s
7	Then I Verify "The Functionality Of The Switch Table When Betting In Multiple Tables"	PASSED	1 m 15.167 s

FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts

PASSED	DURATION - 1 m 37.195 s	40				 	- + -	 	- -	 	-1	 		 Steps			
/ 12:12:53.835 F	PM // 12:14:31.030 PM /	30 -				 	<u> </u>	 	- -	 		 	▋	 Total - 5			
		20 -		-		 	ł	 		 		 	▋	 Pass - 5		5	
Functionality		10 -		-	-	 	ł	 		 		 	ł	 Skip - 0	ı	ر ت	
@Functionality	@FunctionalityTest35	0 -		_		 	<u> </u>	 	<u> </u>	 	<u> </u>	 	-		١ ١		
				1			2		3		4		5				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.304 s
2	And I Join Live Roulette Revamp	PASSED	25.970 s
3	When I Enter The Dealer Table	PASSED	1.324 s
4	And I Wait "Until Betting Timer Starts"	PASSED	0.130 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Starts"	PASSED	40.565 s

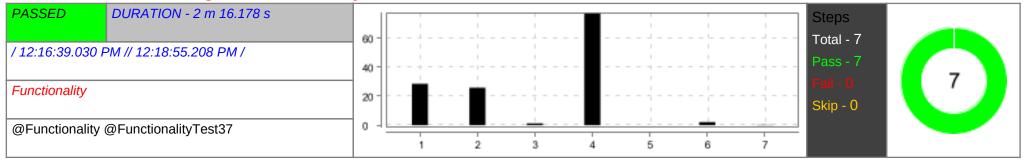
FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends

PASSED	DURATION - 2 m 7.987 s	60 -					Steps Total - 5	
/ 12:14:31.038 F	PM // 12:16:39.025 PM /	40 -					Pass - 5	
Functionality		20 -					Fail - 0 Skip - 0	°
@Functionality	@FunctionalityTest36	0 -	1	2	3	4 5		

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.756 s
2	And I Join Live Roulette Revamp	PASSED	25.850 s
3	When I Enter The Dealer Table	PASSED	1.411 s

#	Step / Hook Details	Status	Duration
4	And I Wait "Until Betting Timer Ends"	PASSED	1 m 7.708 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Ends"	PASSED	3.354 s

FT Test 37: Checking The Functionality Of The Double Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.559 s
2	And I Join Live Roulette Revamp	PASSED	25.833 s
3	When I Enter The Dealer Table	PASSED	1.290 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 16.982 s
5	And I Check "The Placed Bet"	PASSED	0.042 s
6	And I Click "The Double Button"	PASSED	2.190 s
7	Then I Verify "The Functionality After Clicking The Double Button"	PASSED	0.243 s

FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets

PASSED DURATION - 2 m 51.603 s	80 - Steps
/ 12:18:55.214 PM // 12:21:46.817 PM /	Total - 5 Pass - 5
Functionality	40 -
@Functionality @FunctionalityTest38	1 2 3 4 5

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.982 s

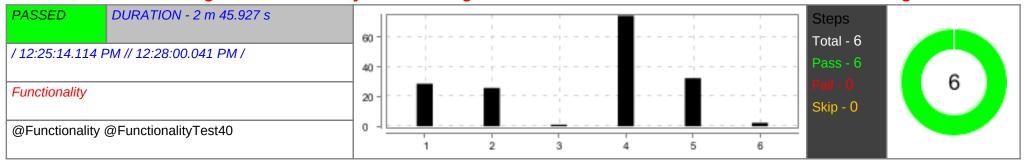
#	Step / Hook Details	Status	Duration
2	And I Join Live Roulette Revamp	PASSED	25.830 s
3	When I Enter The Dealer Table	PASSED	1.284 s
4	And I Place "And Confirm Any Betting Options"	PASSED	24.486 s
5	Then I Verify "The Functionality Of Total Balance After Confirming Any Bets"	PASSED	1 m 30.027 s

FT Test 39: Checking The Functionality Of Total Balance After Winning Round

PASSED	DURATION - 3 m 27.286 s	80 -			 	 ļ ·			 	Steps Total - 6		
/ 12:21:46.821 P	M // 12:25:14.107 PM /	60 -			 -	 			 	Pass - 6	6	
Functionality		20 -	#			 			 	Fail - 0 Skip - 0	°	
@Functionality @	FunctionalityTest39	0 -	-1 ==	1	 2	 3	4	5	 6			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.575 s
2	And I Join Live Roulette Revamp	PASSED	25.766 s
3	When I Enter The Dealer Table	PASSED	1.134 s
4	And I Place "And Confirm Any Betting Options"	PASSED	56.484 s
5	And I Wait "Until Bet Wins"	PASSED	1 m 33.119 s
6	Then I Verify "The Functionality Of Total Balance After Winning Round"	PASSED	0.204 s

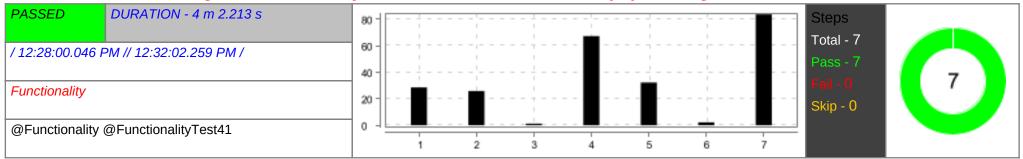
FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming



DETAILED SECTION -- 78 --

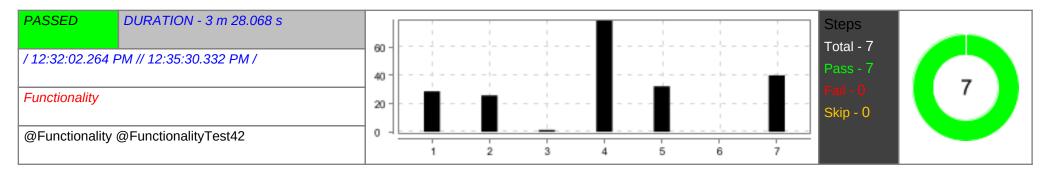
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.670 s
2	And I Join Live Roulette Revamp	PASSED	25.809 s
3	When I Enter The Dealer Table	PASSED	1.115 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 14.574 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.452 s
6	Then I Verify "The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming"	PASSED	2.348 s

FT Test 41: Checking The Functionality Of The Confirm Button On Popup Message



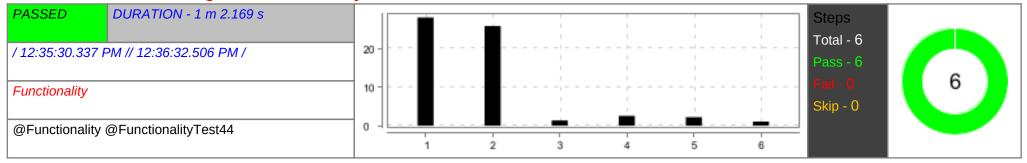
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.621 s
2	And I Join Live Roulette Revamp	PASSED	25.861 s
3	When I Enter The Dealer Table	PASSED	1.183 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 7.312 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.246 s
6	And I Click "The Popup Confirm Button"	PASSED	2.269 s
7	Then I Verify "The Functionality After Clicking The Confirm Button On Popup Message"	PASSED	1 m 23.788 s

FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.725 s
2	And I Join Live Roulette Revamp	PASSED	25.800 s
3	When I Enter The Dealer Table	PASSED	1.230 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 18.915 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.350 s
6	And I Click "The Popup Not Now Button"	PASSED	0.000 s
7	Then I Verify "The Functionality After Clicking The Not Now Button On Popup Message"	PASSED	40.029 s

FT Test 44: Checking The Functionality Of The Information Button On Statistics



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.094 s
2	And I Join Live Roulette Revamp	PASSED	25.915 s
3	When I Enter The Dealer Table	PASSED	1.369 s
4	And I Click "The Statistics Button"	PASSED	2.544 s
5	And I Click "The Information Button On Statistics"	PASSED	2.192 s
6	Then I Verify "The Functionality After Clicking The Information Button On Statistics"	PASSED	1.077 s

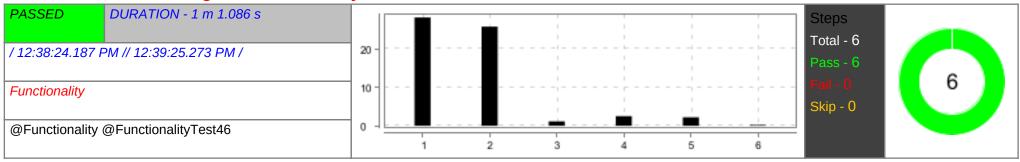
DETAILED SECTION -- 80 --

FT Test 45: Checking The Functionality Of The Close Button On Statistics Information

PASSED DURATION - 1 m 51.670 s	40 -				_	_	_	_				_	1							_	_	1	_	_	_	_			_			_		S	tep	S								
/ 12:36:32.513 PM // 12:38:24.183 PM /	30 -	-			_	_	_	-	_			-	-	_					_		_	ļ.	-	_	_	- ;	_		_	_	ŀ	_	_		otal			1	4	L			L.	
Functionality	20 -		-	ŀ	-	-	-		1			-	+ -	-	-	-	-	-		-	-		-	-	-	-	-	-	-	-	ŀ	-	-		ass ail -				ľ	7		١	ì	
Functionality	10 -	-	-	ŀ	-	-	-		ľ	-	-	-	1	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	-	ŀ	-	-	S	kip	- 0		۱	ì		1	9	,	
@Functionality @FunctionalityTest45	0 -		_	1	-	_	_	2				-	3					4				5		-	-	6			_	-	7		-											

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.310 s
2	And I Join Live Roulette Revamp	PASSED	25.829 s
3	When I Enter The Dealer Table	PASSED	1.084 s
4	And I Click "The Statistics Button"	PASSED	2.508 s
5	And I Click "The Information Button On Statistics"	PASSED	2.220 s
6	And I Click "The Close Button On Statistics Information"	PASSED	2.413 s
7	Then I Verify "The Functionality After Clicking The Close Button On Statistics Information"	PASSED	46.389 s

FT Test 46: Checking The Functionality Of The Back Button On Statistics

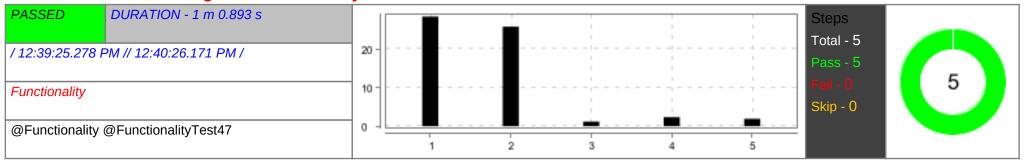


#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.252 s
2	And I Join Live Roulette Revamp	PASSED	25.839 s
3	When I Enter The Dealer Table	PASSED	1.147 s
4	And I Click "The Statistics Button"	PASSED	2.494 s
5	And I Click "The Back Button On Statistics"	PASSED	2.194 s

	#	Step / Hook Details	Status	Duration
(ĵ	Then I Verify "The Functionality After Clicking The Back Button On Statistics"	PASSED	0.223 s

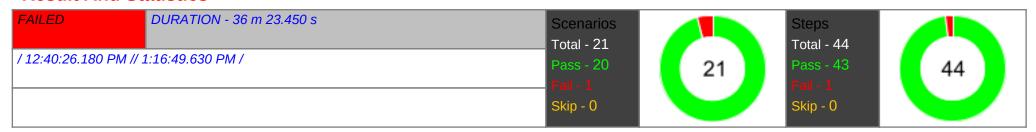
-- 81 --

FT Test 47: Checking The Functionality Of The Back Button On Game



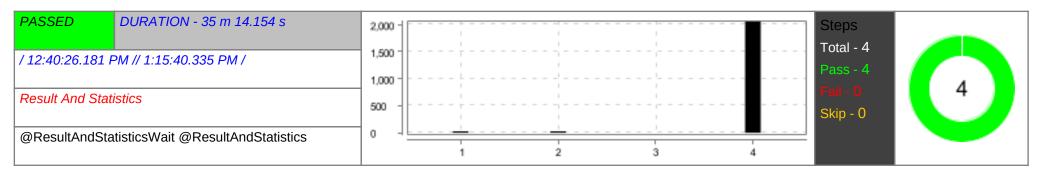
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.501 s
2	And I Join Live Roulette Revamp	PASSED	25.853 s
3	When I Enter The Dealer Table	PASSED	1.211 s
4	And I Click "The Back Button On Game"	PASSED	2.336 s
5	Then I Verify "The Functionality After Clicking The Back Button On Game"	PASSED	1.929 s

Result And Statistics



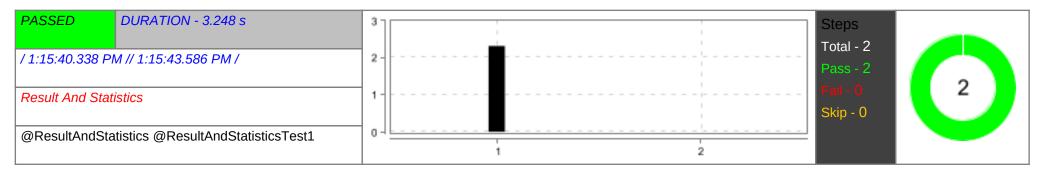
RS Fetch: Wait Until There Is A Round Result For Result And Statistics

DETAILED SECTION -- 82 --



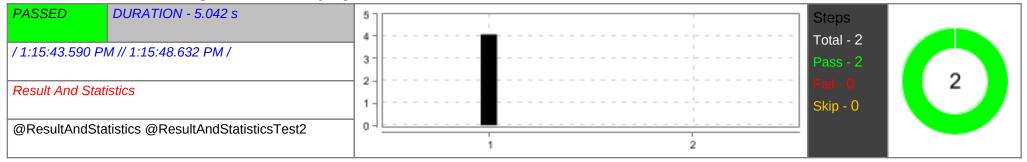
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.211 s
2	When I Join Live Roulette Revamp	PASSED	25.777 s
3	And I Enter The Dealer Table With 300 Rounds	PASSED	1.351 s
4	Then I Place A Bet Until There Is A Round Result For All Results And Statistics	PASSED	34 m 17.674 s
	Result Panel Red Result Black Result Zero Result Red Percentage Zero Percentage Black Percentage Godd Percentage Even Percentage High Percentage Low Percentage 1st Dozen Percentage 2nd Dozen Percentage 1st Column Percentage 1st Column Percentage High Percentage Cold Numbers Win Cold Numbers Lose Cold Numbers Win		

RS Test 1: Checking The Data Displayed On Result Panel Each Round Result



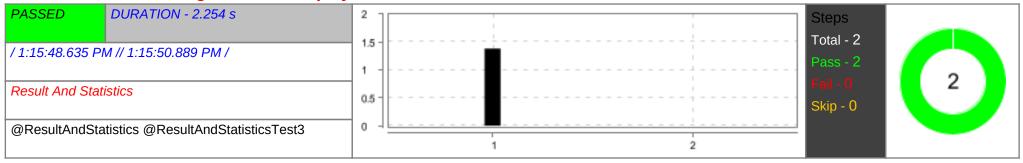
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.312 s
2	Then I Verify The Result Panel	PASSED	0.002 s

RS Test 2: Checking The Data Displayed On Result Panel When Red Wins



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	4.083 s
2	Then I Verify The Result Panel When "Red" Wins	PASSED	0.001 s

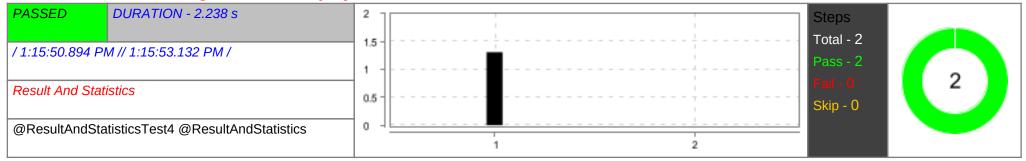
RS Test 3: Checking The Data Displayed On Result Panel When Black Wins



DETAILED SECTION -- 84 --

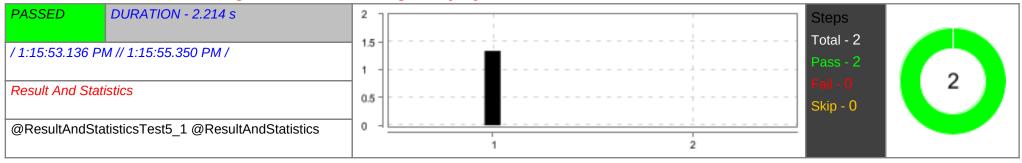
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.381 s
2	Then I Verify The Result Panel When "Black" Wins	PASSED	0.001 s

RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.309 s
2	Then I Verify The Result Panel When "Zero" Wins	PASSED	0.001 s

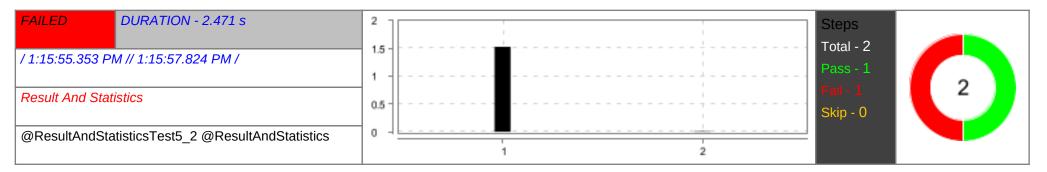
RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.337 s
2	Then I Verify The "Red" Percentage Displayed	PASSED	0.001 s

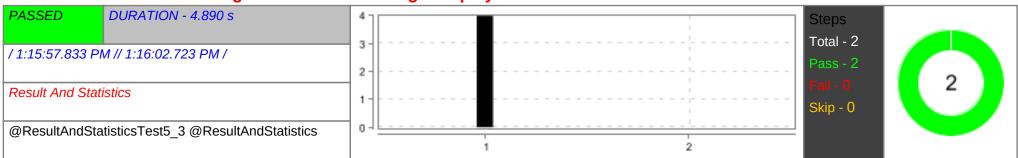
RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics

DETAILED SECTION -- 85



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.529 s
2	Then I Verify The "Zero" Percentage Displayed	FAILED	0.010 s
	java.lang.AssertionError: Actual Result: 2.0> 2.34 expected:<2.33> but was:<2.34> at org.junit.Assert.fail(Assert.java:89) at org.junit.Assert.failNotEquals(Assert.java:835) at org.junit.Assert.assertEquals(Assert.java:555) at utilities.handlers.AssertHandler.assertEquals(AssertHandler.java:44) at modules.ResultAndStatistics.ResAndStatsTest5_2.verify(ResAndStatsTest5_2.java:66) at steps.ResultAndStatistics.Steps.iVerifyThePercentageDisplayed(Steps.java:80) at ?.I Verify The "Zero" Percentage Displayed(file:///C:/Users/sc.auto2/Documents/GitHub/LiveRouletteMobileRevamp/src/test/resources/features/Priority%203/ResultAndStatistics.feature:59) * Not displayable characters are replaced by '?'.		

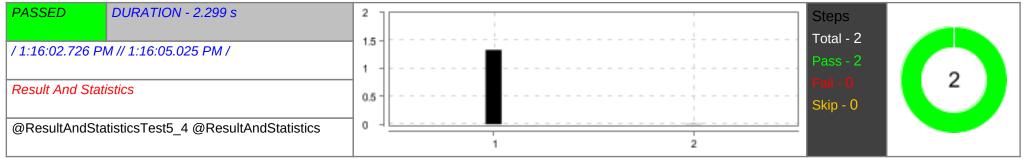
RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.988 s
2	Then I Verify The "Black" Percentage Displayed	PASSED	0.001 s

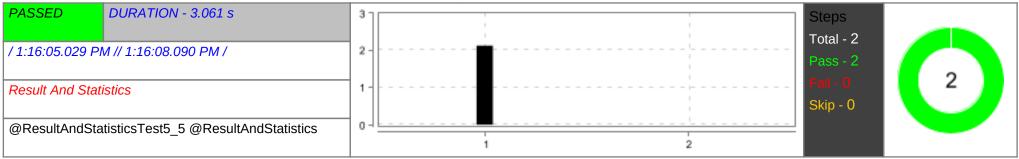
DETAILED SECTION -- 86 --

RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics



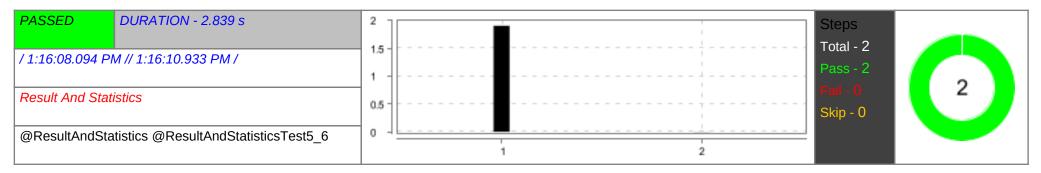
	#	Step / Hook Details	Status	Duration
1	-	When I Check The Round Result	PASSED	1.332 s
2	2	Then I Verify The "Odd" Percentage Displayed	PASSED	0.005 s

RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics



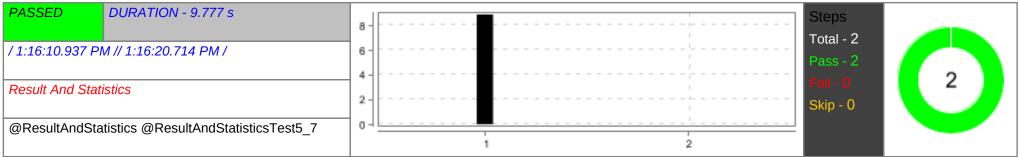
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.124 s
2	Then I Verify The "Even" Percentage Displayed	PASSED	0.001 s

RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics



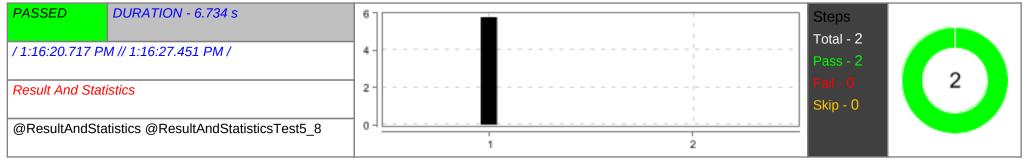
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.906 s
2	Then I Verify The "High" Percentage Displayed	PASSED	0.002 s

RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	8.884 s
2	Then I Verify The "Low" Percentage Displayed	PASSED	0.001 s

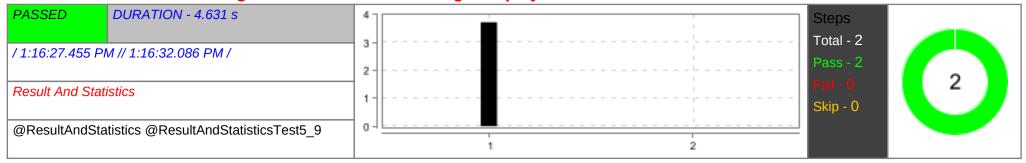
RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics



DETAILED SECTION -- 88 --

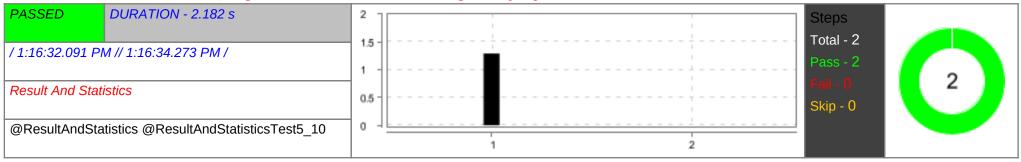
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	5.779 s
2	Then I Verify The "1st Dozen" Percentage Displayed	PASSED	0.002 s

RS Test 9 Of 5: Checking The 2nd Dozen Percentage Displayed On Statistics



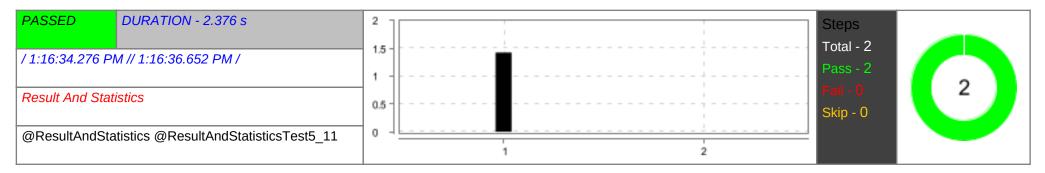
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.723 s
2	Then I Verify The "2nd Dozen" Percentage Displayed	PASSED	0.002 s

RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics



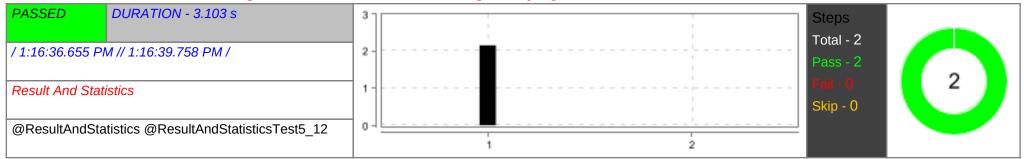
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.289 s
2	Then I Verify The "3rd Dozen" Percentage Displayed	PASSED	0.001 s

RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics



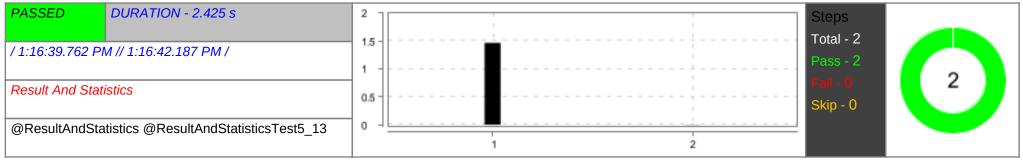
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.425 s
2	Then I Verify The "1st Column" Percentage Displayed	PASSED	0.001 s

RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.155 s
2	Then I Verify The "2nd Column" Percentage Displayed	PASSED	0.002 s

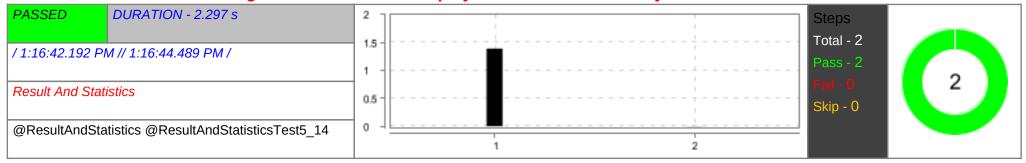
RS Test 13 Of 5: Checking The 3rd Column Percentage Displayed On Statistics



DETAILED SECTION -- 90 --

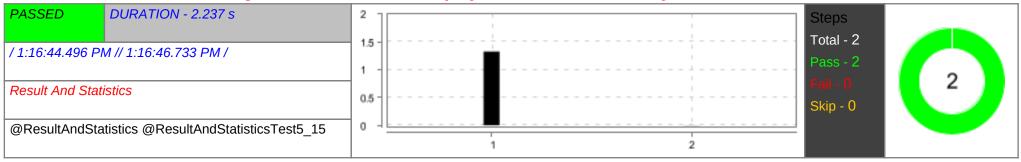
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.465 s
2	Then I Verify The "3rd Column" Percentage Displayed	PASSED	0.002 s

RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.390 s
2	Then I Verify The "Hot" Numbers Displayed If They "Win"	PASSED	0.003 s

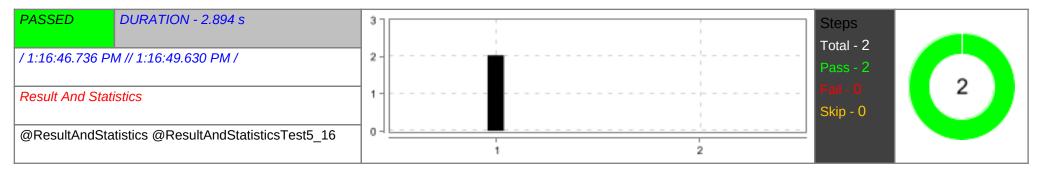
RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.326 s
2	Then I Verify The "Cold" Numbers Displayed If They "Lose"	PASSED	0.002 s

RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win

DETAILED SECTION -- 91 --

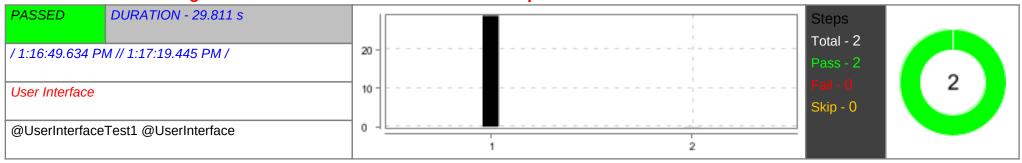


#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.035 s
2	Then I Verify The "Cold" Numbers Displayed If They "Win"	PASSED	0.002 s

User Interface

PASSED	DURATION - 4 m 24.742 s	Scenarios		Steps	
		Total - 5		Total - 16	
/ 1:16:49.634 PN	M // 1:21:14.376 PM /	Pass - 5	5	Pass - 16	16
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

UI Test 1: Checking The Thumbnail Of Live Roulette Revamp



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.842 s
2	Then I Verify The Thumbnail Of Game	PASSED	0.047 s

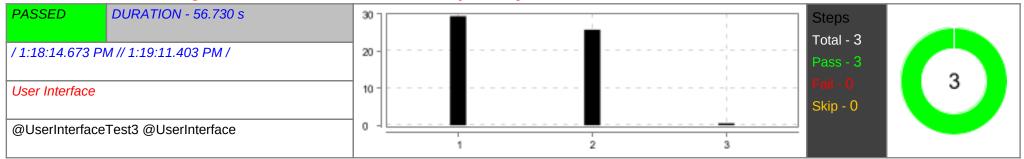
DETAILED SECTION -- 92 --

UI Test 2: Checking The Launching Of Live Roulette Revamp

PASSED DURATION - 55.218 s		Steps	
/ 1:17:19.448 PM // 1:18:14.666 PM /	20 -	Total - 3	
/ 1.17.19.446 PW // 1.10.14.000 PW /		Pass - 3	
User Interface	10 -	Fail - 0	3
		Skip - 0	
@UserInterfaceTest2 @UserInterface	0 -		
		1 2 3	

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.317 s
2	When I Join Live Roulette Revamp	PASSED	25.863 s
3	Then I Verify The Launching Of Game	PASSED	0.005 s

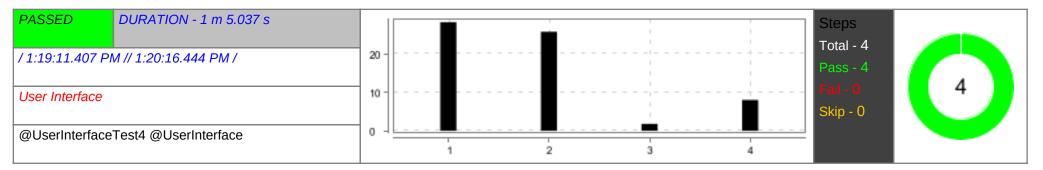
UI Test 3: Checking The UI Of Live Roulette Revamp Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.428 s
2	When I Join Live Roulette Revamp	PASSED	25.769 s
3	Then I Verify The Game Lobby	PASSED	0.528 s

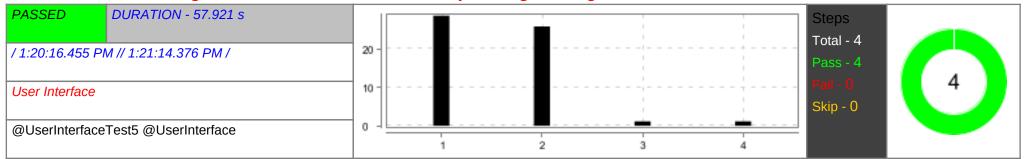
UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase

DETAILED SECTION -- 93 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.313 s
2	When I Join Live Roulette Revamp	PASSED	25.827 s
3	And I Enter The Dealer Table	PASSED	1.786 s
4	Then I Verify The UI Of Game During Betting Phase	PASSED	8.019 s

UI Test 5: Checking The UI Of Live Roulette Revamp During Dealing Phase



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.698 s
2	When I Join Live Roulette Revamp	PASSED	25.884 s
3	And I Enter The Dealer Table	PASSED	1.167 s
4	Then I Verify The UI Of Game During Dealing Phase	PASSED	1.133 s