

Feature	Feature		Scer	nario		Step				
Name	Duration	T	P	F	S	T	P	F	S	
Payout	17 m 56.097 s	21	21	0	0	46	46	0	0	
Bet Information	13 m 47.079 s	3	3	0	0	21	21	0	0	
Gameplay	79 m 24.949 s	23	23	0	0	117	117	0	0	
Functionality	85 m 22.419 s	43	42	1	0	266	264	1	1	
Result And Statistics	33 m 43.673 s	21	21	0	0	44	44	0	0	
User Interface	4 m 26.220 s	5	5	0	0	16	16	0	0	

FAIL & SKIP SCENARIOS -- 3 --

#	# Feature Name	Scenario Name
-	<sup>1</sup> Functionality	FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds

TAG		Scei	nario			Fea	ture	
Name	Τ	P	F	S	T	P	F	S
@Payout	21	21	0	0	1	1	0	0
@PayoutTest1	1	1	0	0	1	1	0	0
@Maintenance	47	47	0	0	3	3	0	0
@PayoutWait	1	1	0	0	1	1	0	0
@PayoutTest2	1	1	0	0	1	1	0	0
@PayoutTest3	1	1	0	0	1	1	0	0
@PayoutTest4	1	1	0	0	1	1	0	0
@PayoutTest5	1	1	0	0	1	1	0	0
@PayoutTest6	1	1	0	0	1	1	0	0
@PayoutTest7	1	1	0	0	1	1	0	0
@PayoutTest8	1	1	0	0	1	1	0	0
@PayoutTest9	1	1	0	0	1	1	0	0
@PayoutTest10	1	1	0	0	1	1	0	0
@PayoutTest11	1	1	0	0	1	1	0	0
@PayoutTest12	1	1	0	0	1	1	0	0
@PayoutTest13	1	1	0	0	1	1	0	0
@PayoutTest14	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	Τ	P	F	S	T	P	F	S
@PayoutTest15	1	1	0	0	1	1	0	0
@PayoutTest16	1	1	0	0	1	1	0	0
@PayoutTest17	1	1	0	0	1	1	0	0
@PayoutTest18	1	1	0	0	1	1	0	0
@PayoutTest19	1	1	0	0	1	1	0	0
@PayoutTest20	1	1	0	0	1	1	0	0
@BetInformationTest1	1	1	0	0	1	1	0	0
@BetInformation	3	3	0	0	1	1	0	0
@BetInformationTest2	1	1	0	0	1	1	0	0
@BetInformationTest3	1	1	0	0	1	1	0	0
@GameplayTest2	1	1	0	0	1	1	0	0
@Gameplay	23	23	0	0	1	1	0	0
@GameplayTest3	1	1	0	0	1	1	0	0
@GameplayTest4	1	1	0	0	1	1	0	0
@GameplayTest5	1	1	0	0	1	1	0	0
@GameplayTest6	1	1	0	0	1	1	0	0
@GameplayTest7	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	Т	P	F	S	T	P	F	S
@GameplayTest8	1	1	0	0	1	1	0	0
@GameplayTest9	1	1	0	0	1	1	0	0
@GameplayTest10	1	1	0	0	1	1	0	0
@GameplayTest11	1	1	0	0	1	1	0	0
@GameplayTest12	1	1	0	0	1	1	0	0
@GameplayTest13	1	1	0	0	1	1	0	0
@GameplayTest14	1	1	0	0	1	1	0	0
@GameplayTest15	1	1	0	0	1	1	0	0
@GameplayTest16	1	1	0	0	1	1	0	0
@GameplayTest17	1	1	0	0	1	1	0	0
@GameplayTest19	1	1	0	0	1	1	0	0
@GameplayTest20	1	1	0	0	1	1	0	0
@GameplayTest21	1	1	0	0	1	1	0	0
@GameplayTest22	1	1	0	0	1	1	0	0
@GameplayTest23	1	1	0	0	1	1	0	0
@GameplayTest25	1	1	0	0	1	1	0	0
@GameplayTest28	1	1	0	0	1	1	0	0

TAG		Scel	nario			Fea	ture	
Name	Т	P	F	S	Т	P	F	S
@Functionality	43	42	1	0	1	0	1	0
@FunctionalityTest1	1	1	0	0	1	0	1	0
@FunctionalityTest2	1	1	0	0	1	0	1	0
@FunctionalityTest3	1	1	0	0	1	0	1	0
@FunctionalityTest4	1	1	0	0	1	0	1	0
@FunctionalityTest5	1	1	0	0	1	0	1	0
@FunctionalityTest6	1	1	0	0	1	0	1	0
@FunctionalityTest8	1	1	0	0	1	0	1	0
@FunctionalityTest9	1	1	0	0	1	0	1	0
@FunctionalityTest10	1	1	0	0	1	0	1	0
@FunctionalityTest11	1	0	1	0	1	0	1	0
@FunctionalityTest12	1	1	0	0	1	0	1	0
@FunctionalityTest13	1	1	0	0	1	0	1	0
@FunctionalityTest14	1	1	0	0	1	0	1	0
@FunctionalityTest15	1	1	0	0	1	0	1	0
@FunctionalityTest16	1	1	0	0	1	0	1	0
@FunctionalityTest18	1	1	0	0	1	0	1	0

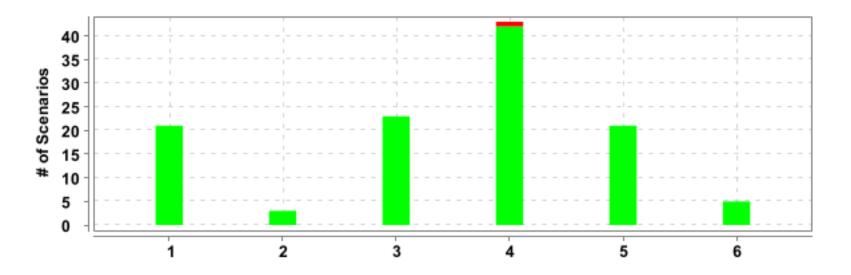
TAG		Scei	nario			Fea	ture	
Name	Т	P	F	S	T	P	F	S
@FunctionalityTest19	1	1	0	0	1	0	1	0
@FunctionalityTest20	1	1	0	0	1	0	1	0
@FunctionalityTest21	1	1	0	0	1	0	1	0
@FunctionalityTest22	1	1	0	0	1	0	1	0
@FunctionalityTest23	1	1	0	0	1	0	1	0
@FunctionalityTest25	1	1	0	0	1	0	1	0
@FunctionalityTest26	1	1	0	0	1	0	1	0
@FunctionalityTest27	1	1	0	0	1	0	1	0
@FunctionalityTest28	1	1	0	0	1	0	1	0
@FunctionalityTest29	1	1	0	0	1	0	1	0
@FunctionalityTest30	1	1	0	0	1	0	1	0
@FunctionalityTest31	1	1	0	0	1	0	1	0
@FunctionalityTest32	1	1	0	0	1	0	1	0
@FunctionalityTest33	1	1	0	0	1	0	1	0
@FunctionalityTest34	1	1	0	0	1	0	1	0
@FunctionalityTest35	1	1	0	0	1	0	1	0
@FunctionalityTest36	1	1	0	0	1	0	1	0

TAG		Scei	nario			Fea	ture	
Name	Т	P	F	S	T	P	F	S
@FunctionalityTest37	1	1	0	0	1	0	1	0
@FunctionalityTest38	1	1	0	0	1	0	1	0
@FunctionalityTest39	1	1	0	0	1	0	1	0
@FunctionalityTest40	1	1	0	0	1	0	1	0
@FunctionalityTest41	1	1	0	0	1	0	1	0
@FunctionalityTest42	1	1	0	0	1	0	1	0
@FunctionalityTest44	1	1	0	0	1	0	1	0
@FunctionalityTest45	1	1	0	0	1	0	1	0
@FunctionalityTest46	1	1	0	0	1	0	1	0
@FunctionalityTest47	1	1	0	0	1	0	1	0
@ResultAndStatisticsWait	1	1	0	0	1	1	0	0
@ResultAndStatistics	21	21	0	0	1	1	0	0
@ResultAndStatisticsTest1	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest2	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest3	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest4	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_1	1	1	0	0	1	1	0	0

TAG		Scei	nario			Fea	ture	
Name	T	P	F	S	T	P	F	S
@ResultAndStatisticsTest5_2	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_3	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_4	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_5	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_6	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_7	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_8	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_9	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_10	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_11	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_12	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_13	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_14	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_15	1	1	0	0	1	1	0	0
@ResultAndStatisticsTest5_16	1	1	0	0	1	1	0	0
@UserInterfaceTest1	1	1	0	0	1	1	0	0
@UserInterface	5	5	0	0	1	1	0	0

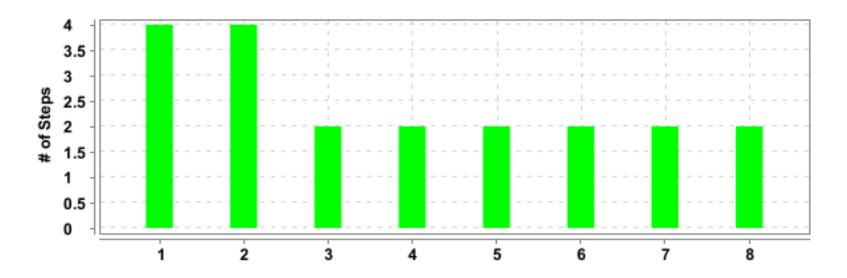
TAG		Scei	nario		Feature			
Name	T	P	F	S	T	P	F	S
@UserInterfaceTest2	1	1	0	0	1	1	0	0
@UserInterfaceTest3	1	1	0	0	1	1	0	0
@UserInterfaceTest4	1	1	0	0	1	1	0	0
@UserInterfaceTest5	1	1	0	0	1	1	0	0

FEATURES SUMMARY -- 12 --



#	Feature Name	T	P	F	S	Duration
1	<u>Payout</u>	21	21	0	0	17 m 56.097 s
2	Bet Information	3	3	0	0	13 m 47.079 s
3	<u>Gameplay</u>	23	23	0	0	79 m 24.949 s
4	<u>Functionality</u>	43	42	1	0	85 m 22.419 s
5	Result And Statistics	21	21	0	0	33 m 43.673 s
6	<u>User Interface</u>	5	5	0	0	4 m 26.220 s

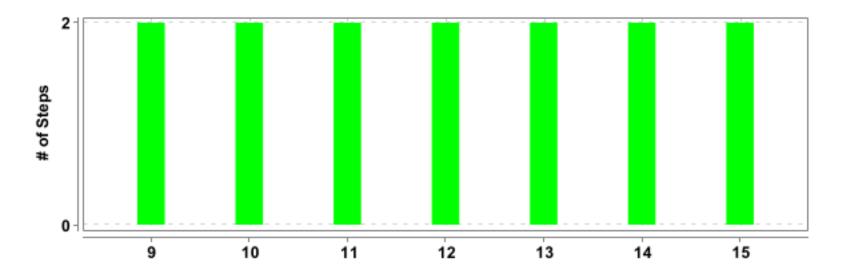
SCENARIOS SUMMARY



#	Feature Name	Scenario Name	T	P	F	S	Duration
1	<u>Payout</u>	PO Test 1: Checking The Mapping Of Live Roulette Betting Options	4	4	0	0	1 m 13.416 s
2		PO Fetch: Wait Until There Is A Round Result For Payout	4	4	0	0	15 m 35.420 s
3		PO Test 2: Checking The Payout Calculation Of Red Betting Option	2	2	0	0	5.137 s
4		PO Test 3: Checking The Payout Calculation Of Black Betting Option	2	2	0	0	3.027 s
5		PO Test 4: Checking The Payout Calculation Of Even Betting Option	2	2	0	0	3.010 s
6		PO Test 5: Checking The Payout Calculation Of Odd Betting Option	2	2	0	0	2.946 s
7		PO Test 6: Checking The Payout Calculation Of Low Betting Option	2	2	0	0	2.808 s

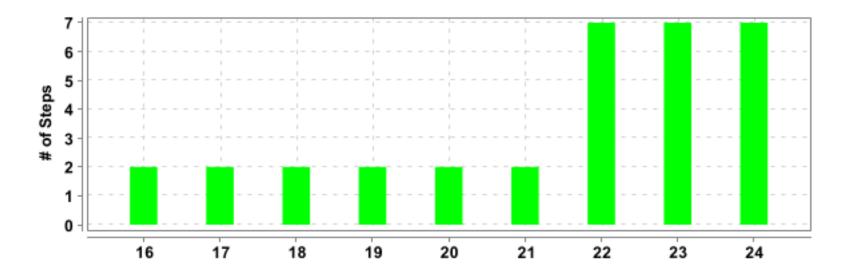
#	Feature Name	Scenario Name	T	P	F	S	Duration
8		PO Test 7: Checking The Payout Calculation Of High Betting Option	2	2	0	0	2.813 s

SCENARIOS SUMMARY -- 15 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
9	<u>Payout</u>	PO Test 8: Checking The Payout Calculation Of First Dozen  Betting Option	2	2	0	0	2.891 s
10		PO Test 9: Checking The Payout Calculation Of Second  Dozen Betting Option	2	2	0	0	2.869 s
11		PO Test 10: Checking The Payout Calculation Of Third  Dozen Betting Option	2	2	0	0	5.761 s
12		PO Test 11: Checking The Payout Calculation Of First Column Betting Option	2	2	0	0	4.852 s
13		PO Test 12: Checking The Payout Calculation Of Second Column Betting Option	2	2	0	0	2.998 s
14		PO Test 13: Checking The Payout Calculation Of Third Column Betting Option	2	2	0	0	2.838 s
15		PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option	2	2	0	0	2.924 s

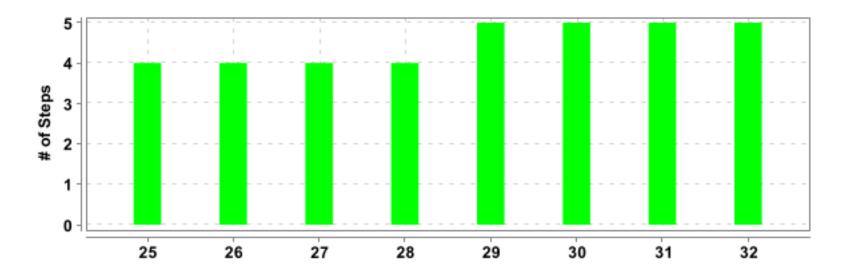
SCENARIOS SUMMARY -- 16 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
16	<u>Payout</u>	PO Test 15: Checking The Payout Calculation Of Split Betting Option	2	2	0	0	4.585 s
17		PO Test 16: Checking The Payout Calculation Of Street Betting Option	2	2	0	0	2.931 s
18		PO Test 17: Checking The Payout Calculation Of Corner Betting Option	2	2	0	0	2.910 s
19		PO Test 18: Checking The Payout Calculation Of Six Line Betting Option	2	2	0	0	3.099 s
20		PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option	2	2	0	0	5.209 s
21		PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option	2	2	0	0	3.496 s
22	Bet Information	BI Test 1: Checking Bet Information With Win Result	7	7	0	0	7 m 38.672 s

	#	Feature Name	Scenario Name	T	P	F	S	Duration
2	23		BI Test 2: Checking Bet Information With Lose Result	7	7	0	0	3 m 2.452 s
2	24		BI Test 3: Checking Bet Information With Multiple Bets	7	7	0	0	3 m 5.942 s

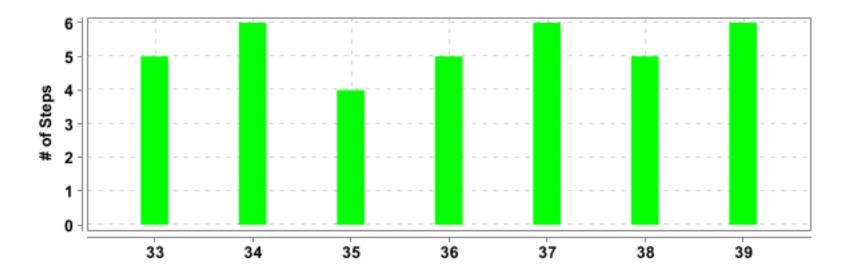
SCENARIOS SUMMARY -- 18 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
25	<u>Gameplay</u>	GP Test 2: Checking The Behavior Of Sliding Bar In Lobby	4	4	0	0	55.382 s
26		GP Test 3: Checking The Behavior Of The Game After  Joining Table	4	4	0	0	56.403 s
27		GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open	4	4	0	0	1 m 13.092 s
28		GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close	4	4	0	0	2 m 51.832 s
29		GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips	5	5	0	0	1 m 28.192 s
30		GP Test 7: Checking The Behavior Of The Game When New Round Is Started	5	5	0	0	2 m 13.217 s
31		GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options	5	5	0	0	5 m 29.832 s

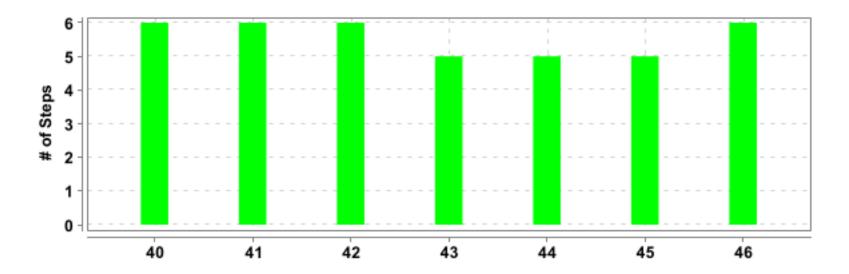
#	Feature Name	Scenario Name	T	P	F	S	Duration
32		GP Test 9: Checking The Behavior Of The Game When	5	5	0	0	2 m 11.938 s
		Placed Bet On Any Betting Option					

SCENARIOS SUMMARY -- 20 --



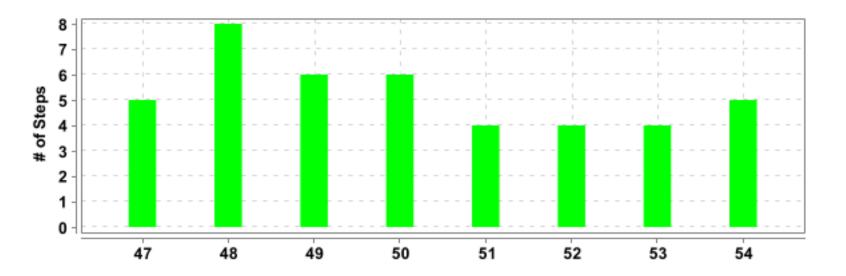
#	Feature Name	Scenario Name	T	P	F	S	Duration
33	<u>Gameplay</u>	GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet	5	5	0	0	1 m 41.461 s
34		GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again	6	6	0	0	3 m 15.056 s
35		GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed	4	4	0	0	2 m 0.895 s
36		GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm	5	5	0	0	1 m 49.107 s
37		GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds	6	6	0	0	2 m 10.381 s
38		GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done	5	5	0	0	1 m 32.173 s
39		GP Test 16: Checking The Behavior Of The Game When Wins Round	6	6	0	0	6 m 28.021 s

SCENARIOS SUMMARY -- 21 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
40	Gameplay	GP Test 17: Checking The Behavior Of The Game When Loses Round	6	6	0	0	3 m 28.337 s
41		GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds	6	6	0	0	14 m 20.388 s
42		GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds	6	6	0	0	15 m 33.764 s
43		GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit	5	5	0	0	1 m 39.776 s
44		GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options	5	5	0	0	1 m 23.690 s
45		GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options	5	5	0	0	1 m 46.813 s
46		GP Test 25: Checking The Behavior Of The Game When Click Back Button While Confirmed Bet	6	6	0	0	2 m 45.460 s

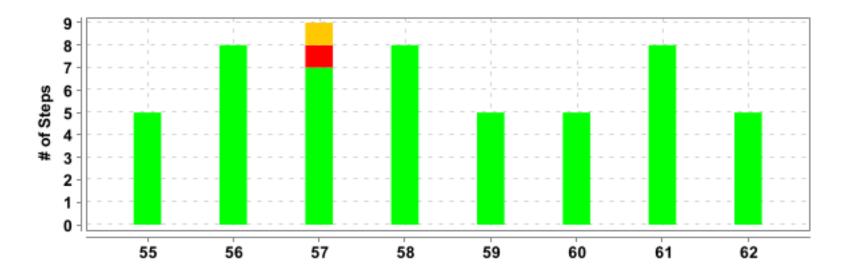
SCENARIOS SUMMARY -- 22 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
47	Gameplay	GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below	5	5	0	0	2 m 9.618 s
48	Functionality	FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby	8	8	0	0	1 m 3.620 s
49		FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds	6	6	0	0	1 m 24.415 s
50		FT Test 3: Checking The Functionality Of Show/Hide The Balance Button	6	6	0	0	1 m 15.381 s
51		FT Test 4: Checking The Functionality On Each Table Limit Button	4	4	0	0	56.140 s
52		FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby	4	4	0	0	1 m 30.399 s
53		FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table	4	4	0	0	56.949 s

#	# Feature Name	Scenario Name	T	P	F	S	Duration
5	54	FT Test 8: Checking The Functionality Of The Menu Button	5	5	0	0	59.470 s

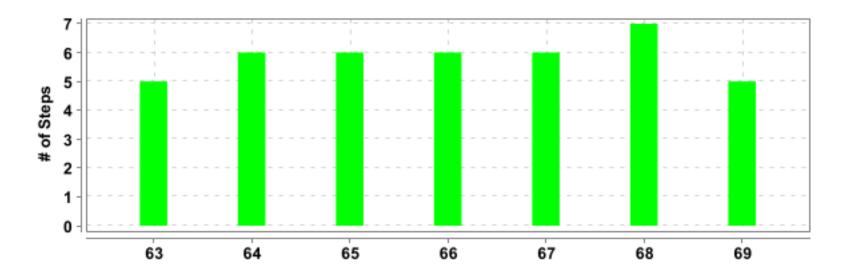
SCENARIOS SUMMARY -- 24 --



#	Feature Name	Scenario Name	Т	P	F	S	Duration
55	<u>Functionality</u>	FT Test 9: Checking The Functionality Of My Bets In The Menu	5	5	0	0	4 m 5.358 s
56		FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu	8	8	0	0	2 m 34.414 s
57		FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds	9	7	1	1	3 m 12.830 s
58		FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu	8	8	0	0	2 m 43.366 s
59		FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu	5	5	0	0	1 m 5.239 s
60		FT Test 14: Checking The Functionality Of Help In The Menu	5	5	0	0	1 m 3.713 s
61		FT Test 15: Checking The Functionality On Each Category In The Menu	8	8	0	0	1 m 6.160 s

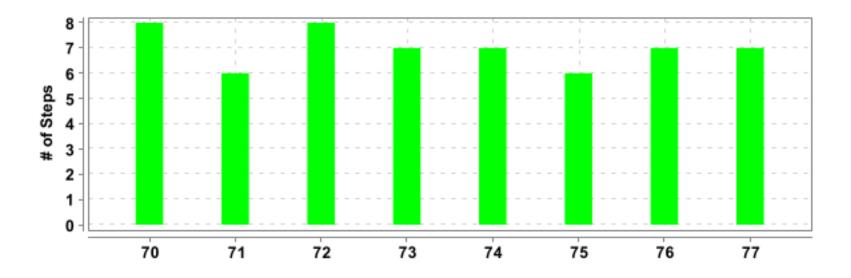
#	Feature Name	Scenario Name	T	P	F	S	Duration
62		FT Test 16: Checking The Functionality Of Settings In The Menu	5	5	0	0	1 m 38.102 s

SCENARIOS SUMMARY -- 26 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
63	Functionality	FT Test 18: Checking The Functionality Of The Switch Table  Button	5	5	0	0	1 m 4.458 s
64		FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table	6	6	0	0	1 m 23.055 s
65		FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table	6	6	0	0	1 m 7.850 s
66		FT Test 21: Checking The Functionality After Seating On Other Live Products Table	6	6	0	0	1 m 9.274 s
67		FT Test 22: Checking The Functionality Of The Table Limit Button	6	6	0	0	1 m 26.399 s
68		FT Test 23: Checking The Functionality After Selecting Other Table Limit	7	7	0	0	2 m 21.934 s
69		FT Test 25: Checking The Functionality Of The Statistics Button	5	5	0	0	1 m 31.164 s

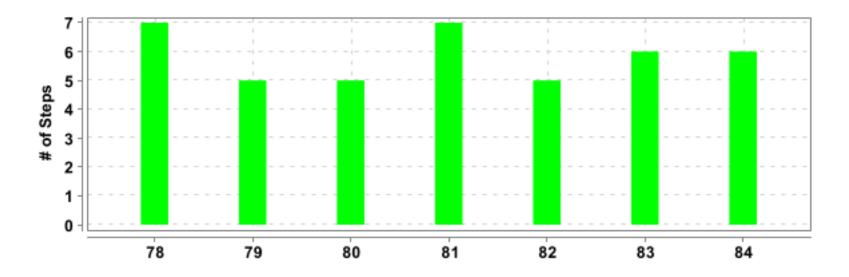
SCENARIOS SUMMARY -- 27 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
70	<u>Functionality</u>	FT Test 26: Checking The Functionality Of The Expand Shrink Button	8	8	0	0	1 m 24.036 s
71		FT Test 27: Checking The Functionality Of The Edit Chips Button	6	6	0	0	1 m 0.623 s
72		FT Test 28: Checking The Functionality After Changing Betting Chips	8	8	0	0	59.727 s
73		FT Test 29: Checking The Functionality Of The Save Button In Chip Settings	7	7	0	0	1 m 3.348 s
74		FT Test 30: Checking The Functionality Of The Undo Button	7	7	0	0	3 m 12.679 s
75		FT Test 31: Checking The Functionality Of Undo Button When Press And Hold	6	6	0	0	2 m 35.962 s
76		FT Test 32: Checking The Functionality Of The Confirm Button	7	7	0	0	3 m 17.751 s

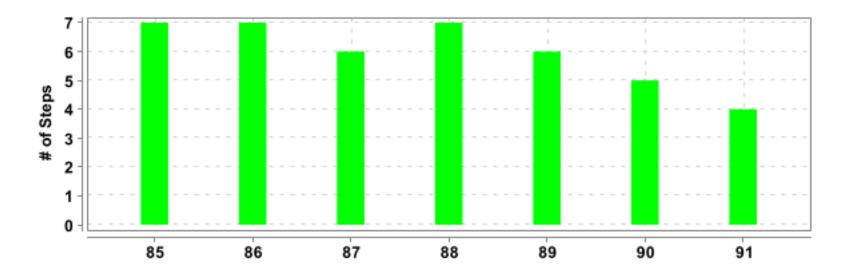
#	Feature Name	Scenario Name	T	P	F	S	Duration
77		FT Test 33: Checking The Functionality Of The Top up And Confirm Button	7	7	0	0	2 m 46.396 s

SCENARIOS SUMMARY -- 29 --



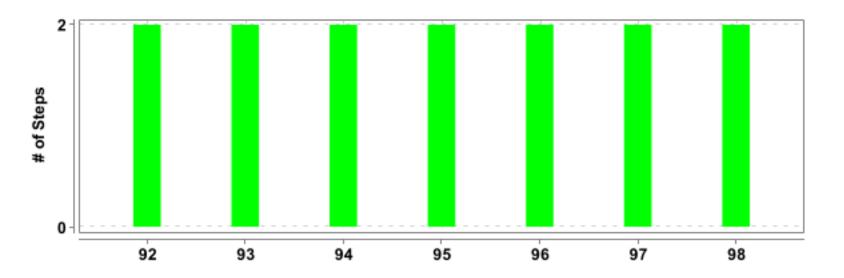
#	Feature Name	Scenario Name	T	P	F	S	Duration
78	<u>Functionality</u>	FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables	7	7	0	0	3 m 45.769 s
79		FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts	5	5	0	0	1 m 38.624 s
80		FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends	5	5	0	0	2 m 2.730 s
81		FT Test 37: Checking The Functionality Of The Double Button	7	7	0	0	2 m 12.347 s
82		FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets	5	5	0	0	3 m 49.721 s
83		FT Test 39: Checking The Functionality Of Total Balance After Winning Round	6	6	0	0	7 m 3.025 s
84		FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming	6	6	0	0	1 m 51.243 s

SCENARIOS SUMMARY -- 30 --



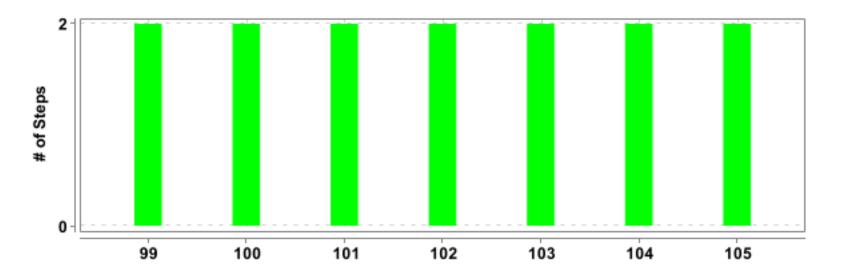
#	Feature Name	Scenario Name	T	P	F	S	Duration
85	<u>Functionality</u>	FT Test 41: Checking The Functionality Of The Confirm  Button On Popup Message	7	7	0	0	3 m 0.803 s
86		FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message	7	7	0	0	3 m 1.583 s
87		FT Test 44: Checking The Functionality Of The Information Button On Statistics	6	6	0	0	1 m 2.928 s
88		FT Test 45: Checking The Functionality Of The Close Button On Statistics Information	7	7	0	0	1 m 50.158 s
89		FT Test 46: Checking The Functionality Of The Back Button On Statistics	6	6	0	0	1 m 1.638 s
90		FT Test 47: Checking The Functionality Of The Back Button On Game	5	5	0	0	1 m 1.367 s
91	Result And Statistics	RS Fetch: Wait Until There Is A Round Result For Result And Statistics	4	4	0	0	32 m 37.256 s

SCENARIOS SUMMARY -- 31 --



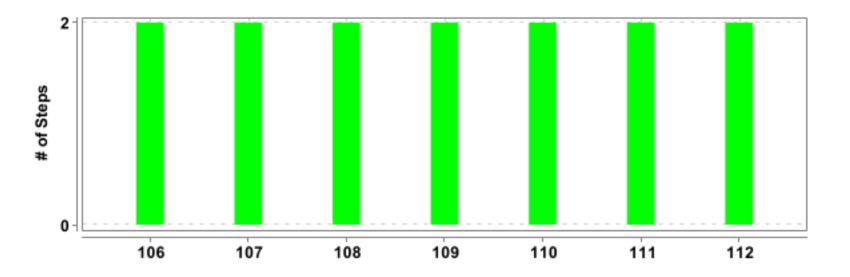
#	Feature Name	Scenario Name	T	P	F	S	Duration
92	Result And Statistics	RS Test 1: Checking The Data Displayed On Result Panel  Each Round Result	2	2	0	0	2.929 s
93		RS Test 2: Checking The Data Displayed On Result Panel When Red Wins	2	2	0	0	2.561 s
94		RS Test 3: Checking The Data Displayed On Result Panel When Black Wins	2	2	0	0	2.504 s
95		RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins	2	2	0	0	2.410 s
96		RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics	2	2	0	0	2.566 s
97		RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics	2	2	0	0	2.751 s
98		RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics	2	2	0	0	5.709 s

SCENARIOS SUMMARY -- 32 --

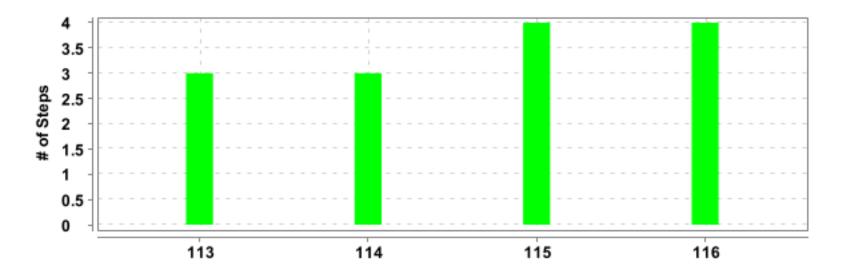


#	Feature Name	Scenario Name	T	P	F	S	Duration
99	Result And Statistics	RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics	2	2	0	0	2.595 s
10- 0		RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics	2	2	0	0	2.398 s
10- 1		RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics	2	2	0	0	3.042 s
10- 2		RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics	2	2	0	0	3.771 s
10- 3		RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics	2	2	0	0	6.847 s
10- 4		RS Test 9 Of 5: Checking The 2nd Dozen Percentage <u>Displayed On Statistics</u>	2	2	0	0	2.428 s
10- 5		RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics	2	2	0	0	2.429 s

SCENARIOS SUMMARY -- 33 --



#	Feature Name	Scenario Name	T	P	F	S	Duration
10- 6	Result And Statistics	RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics	2	2	0	0	3.181 s
10- 7		RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics	2	2	0	0	4.792 s
10- 8		RS Test 13 Of 5: Checking The 3rd Column Percentage  Displayed On Statistics	2	2	0	0	3.383 s
10- 9		RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win	2	2	0	0	3.976 s
11- 0		RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win	2	2	0	0	2.644 s
11- 1		RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win	2	2	0	0	3.423 s
11- 2	<u>User Interface</u>	UI Test 1: Checking The Thumbnail Of Live Roulette Revamp	2	2	0	0	30.767 s



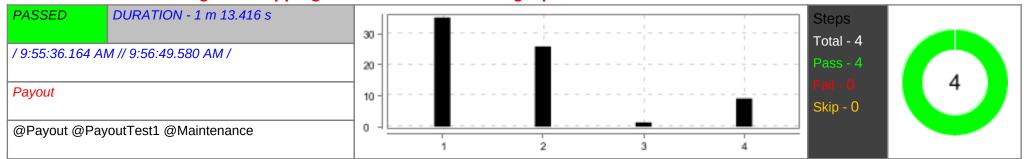
#	Feature Name	Scenario Name	T	P	F	S	Duration
11- 3	<u>User Interface</u>	UI Test 2: Checking The Launching Of Live Roulette Revamp	3	3	0	0	56.363 s
11- 4		UI Test 3: Checking The UI Of Live Roulette Revamp Lobby	3	3	0	0	56.622 s
11- 5		UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase	4	4	0	0	1 m 3.394 s
11- 6		UI Test 5: Checking The UI Of Live Roulette Revamp During  Dealing Phase	4	4	0	0	59.058 s

DETAILED SECTION -- 35

## **Payout**

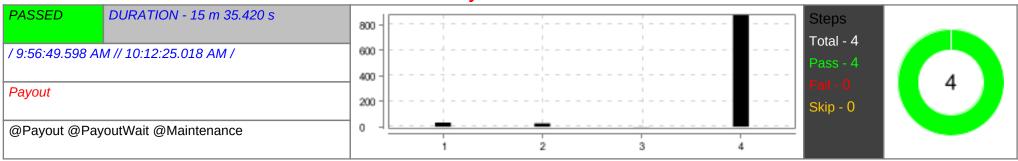
PASSED	DURATION - 17 m 56.097 s	Scenarios		Steps	
		Total - 21		Total - 46	
/ 9:55:36.159 AM // 1	10:13:32.256 AM /	Pass - 21	21	Pass - 46	46
		Fail - 0		Fail - 0	10
		Skip - 0		Skip - 0	

## **PO Test 1: Checking The Mapping Of Live Roulette Betting Options**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	35.201 s
2	When I Join Live Roulette Revamp	PASSED	25.855 s
3	And I Enter The Dealer Table	PASSED	1.376 s
4	Then I Verify The Mapping Of Betting Options	PASSED	9.058 s

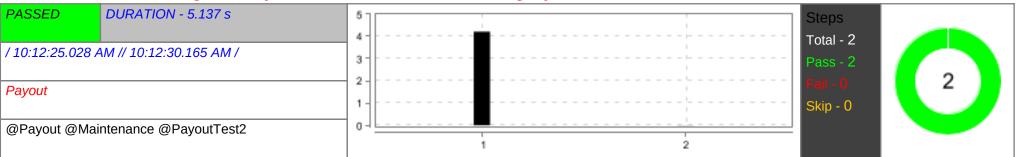
## PO Fetch: Wait Until There Is A Round Result For Payout



**DETAILED SECTION** 

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.949 s
2	When I Join Live Roulette Revamp	PASSED	25.811 s
3	And I Enter The Dealer Table	PASSED	1.230 s
4	Then I Place A Bet Until There Is A Round Result For All Payouts	PASSED	14 m 35.419 s
	Red Black Even Odd Low High 1st Dozen 2nd Dozen 3rd Dozen 1st Column 2nd Column Straight Up Split Street		
	Corner Six Line		
	Zero Section Zero Corner		

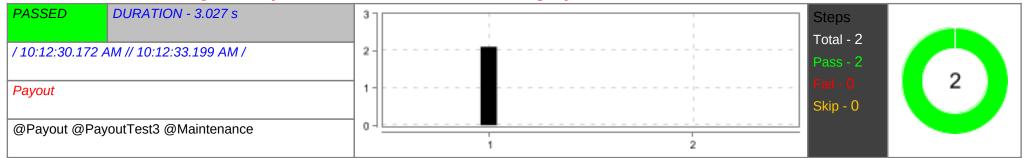
## **PO Test 2: Checking The Payout Calculation Of Red Betting Option**



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	4.211 s
2	Then I Verify The Payout Calculation Of "Red" Betting Option	PASSED	0.006 s

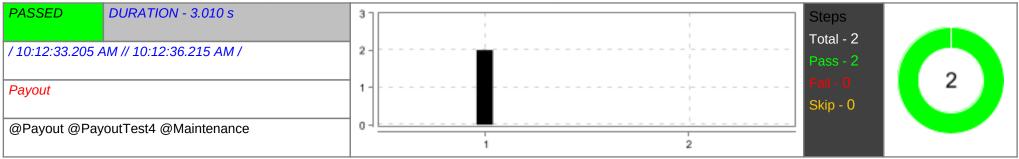
DETAILED SECTION -- 37 --

#### PO Test 3: Checking The Payout Calculation Of Black Betting Option



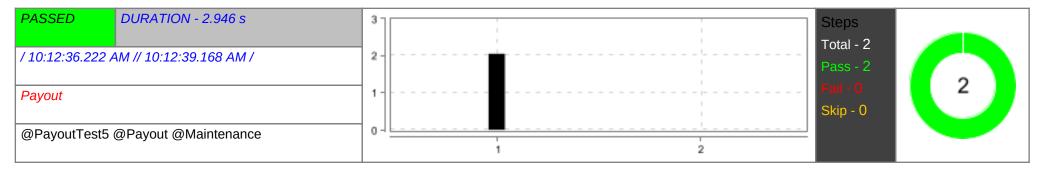
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.105 s
2	Then I Verify The Payout Calculation Of "Black" Betting Option	PASSED	0.002 s

# PO Test 4: Checking The Payout Calculation Of Even Betting Option



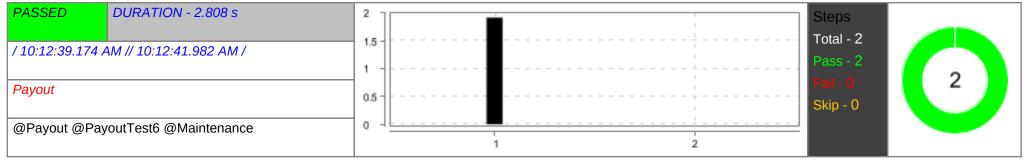
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.005 s
2	Then I Verify The Payout Calculation Of "Even" Betting Option	PASSED	0.002 s

**PO Test 5: Checking The Payout Calculation Of Odd Betting Option** 



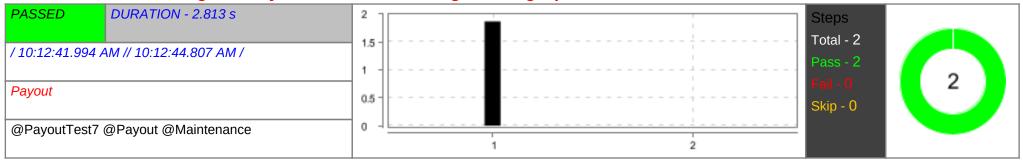
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.048 s
2	Then I Verify The Payout Calculation Of "Odd" Betting Option	PASSED	0.002 s

# **PO Test 6: Checking The Payout Calculation Of Low Betting Option**



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.918 s
2	Then I Verify The Payout Calculation Of "Low" Betting Option	PASSED	0.001 s

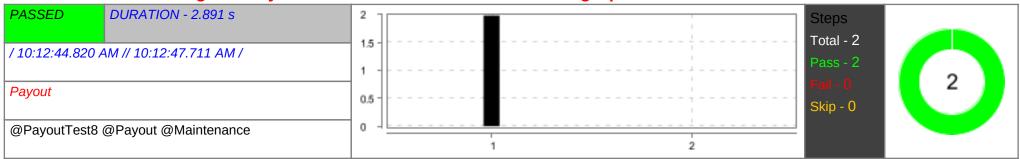
#### **PO Test 7: Checking The Payout Calculation Of High Betting Option**



DETAILED SECTION -- 39 --

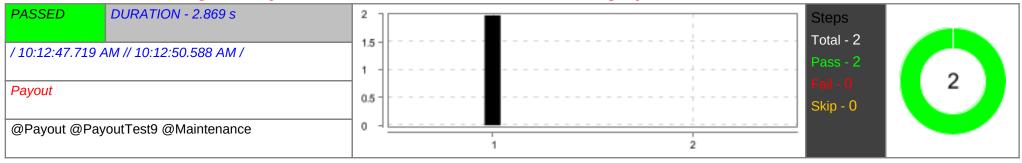
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.868 s
2	Then I Verify The Payout Calculation Of "High" Betting Option	PASSED	0.001 s

#### PO Test 8: Checking The Payout Calculation Of First Dozen Betting Option



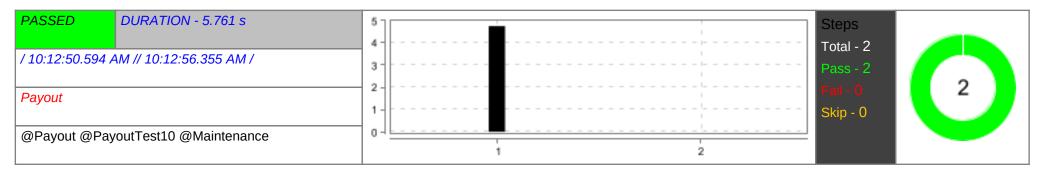
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.981 s
2	Then I Verify The Payout Calculation Of "1st Dozen" Betting Option	PASSED	0.001 s

## PO Test 9: Checking The Payout Calculation Of Second Dozen Betting Option



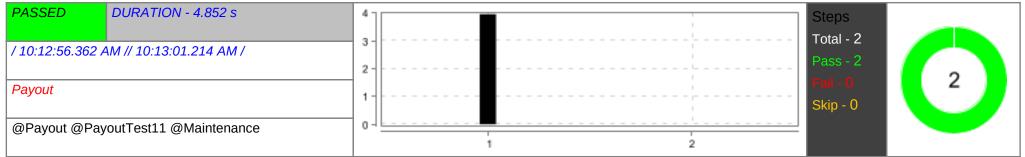
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.975 s
2	Then I Verify The Payout Calculation Of "2nd Dozen" Betting Option	PASSED	0.001 s

PO Test 10: Checking The Payout Calculation Of Third Dozen Betting Option



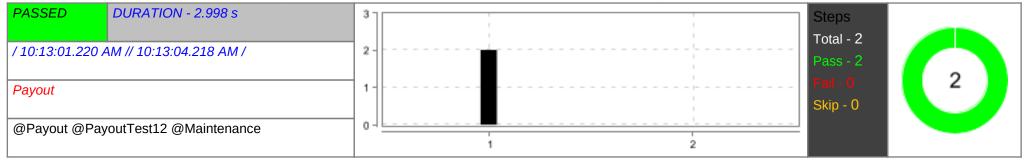
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	4.750 s
2	Then I Verify The Payout Calculation Of "3rd Dozen" Betting Option	PASSED	0.001 s

# PO Test 11: Checking The Payout Calculation Of First Column Betting Option



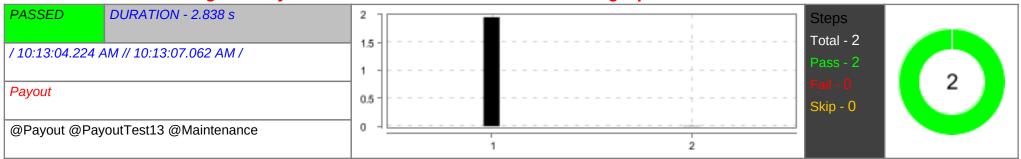
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.958 s
2	Then I Verify The Payout Calculation Of "1st Column" Betting Option	PASSED	0.002 s

#### PO Test 12: Checking The Payout Calculation Of Second Column Betting Option



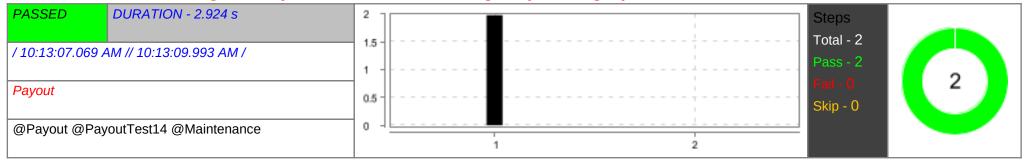
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.010 s
2	Then I Verify The Payout Calculation Of "2nd Column" Betting Option	PASSED	0.002 s

## PO Test 13: Checking The Payout Calculation Of Third Column Betting Option



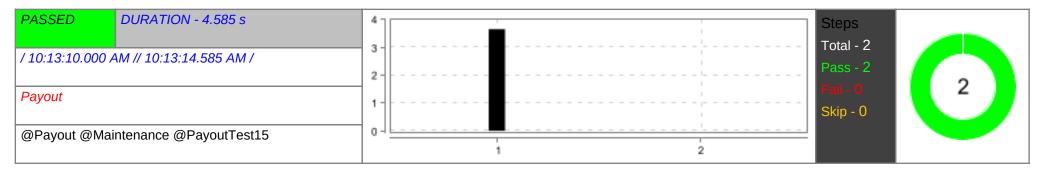
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.953 s
2	Then I Verify The Payout Calculation Of "3rd Column" Betting Option	PASSED	0.007 s

# PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option



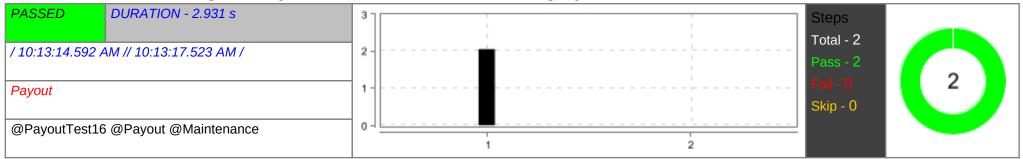
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.979 s
2	Then I Verify The Payout Calculation Of "Straight Up" Betting Option	PASSED	0.001 s

PO Test 15: Checking The Payout Calculation Of Split Betting Option



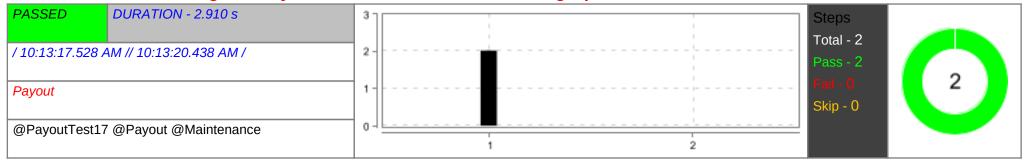
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.655 s
2	Then I Verify The Payout Calculation Of "Split" Betting Option	PASSED	0.002 s

# PO Test 16: Checking The Payout Calculation Of Street Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.054 s
2	Then I Verify The Payout Calculation Of "Street" Betting Option	PASSED	0.001 s

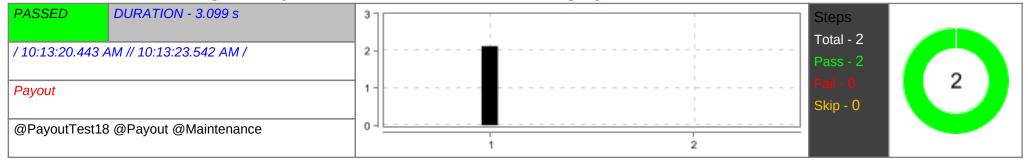
#### PO Test 17: Checking The Payout Calculation Of Corner Betting Option



DETAILED SECTION -- 43 --

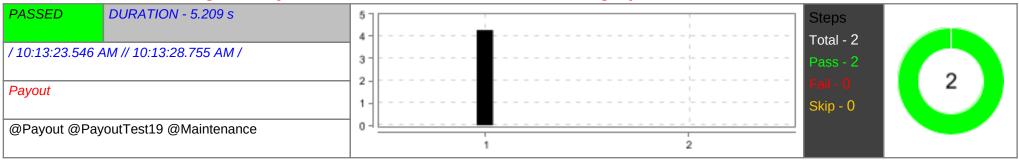
	#	Step / Hook Details	Status	Duration
1	1	When I Check The Round Result	PASSED	2.019 s
2	2	Then I Verify The Payout Calculation Of "Corner" Betting Option	PASSED	0.001 s

#### PO Test 18: Checking The Payout Calculation Of Six Line Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.126 s
2	Then I Verify The Payout Calculation Of "Six Line" Betting Option	PASSED	0.001 s

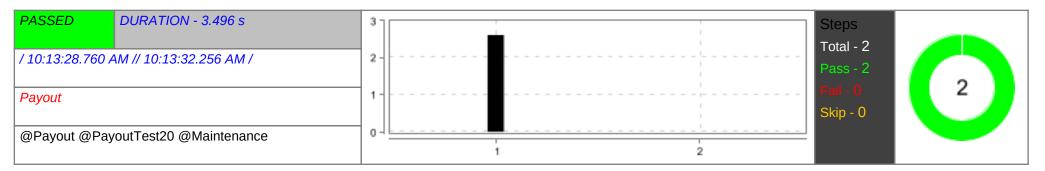
#### PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	4.279 s
2	Then I Verify The Payout Calculation Of "Zero Section" Betting Option	PASSED	0.001 s

PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option

DETAILED SECTION -- 44 --

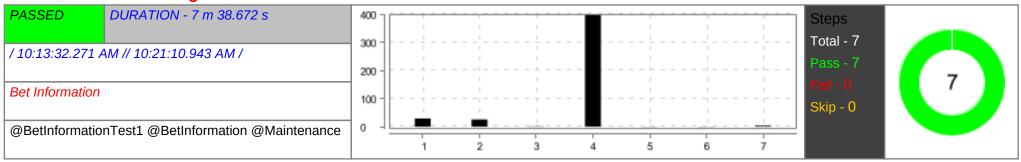


#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.610 s
2	Then I Verify The Payout Calculation Of "Zero Corner" Betting Option	PASSED	0.001 s

#### **Bet Information**

PASSED	DURATION - 13 m 47.079 s	Scenarios Total - 3		Steps Total - 21	
/ 10:13:32.271 AM //	10:27:19.350 AM /	Pass - 3	3	Pass - 21	21
		Skip - 0		Skip - 0	

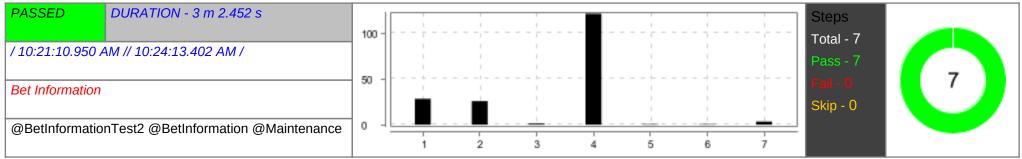
## **BI Test 1: Checking Bet Information With Win Result**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.141 s
2	And I Join Live Roulette Revamp	PASSED	25.877 s
3	And I Enter The Dealer Table	PASSED	1.171 s

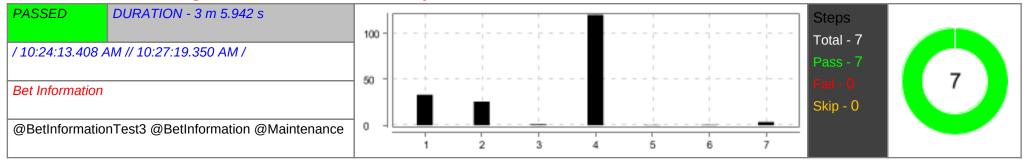
#	Step / Hook Details	Status	Duration
4	When I Place Bet On Any Betting Option Until "Win"	PASSED	6 m 36.799 s
5	And I Go To My Bets On The Menu	PASSED	0.532 s
6	And I Click Bet Details	PASSED	0.715 s
7	Then I Verify The Bet Details Information With "Win Result"	PASSED	3.542 s

## **BI Test 2: Checking Bet Information With Lose Result**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.279 s
2	And I Join Live Roulette Revamp	PASSED	25.844 s
3	And I Enter The Dealer Table	PASSED	1.347 s
4	When I Place Bet On Any Betting Option Until "Lose"	PASSED	2 m 1.356 s
5	And I Go To My Bets On The Menu	PASSED	0.552 s
6	And I Click Bet Details	PASSED	0.617 s
7	Then I Verify The Bet Details Information With "Lose Result"	PASSED	3.480 s

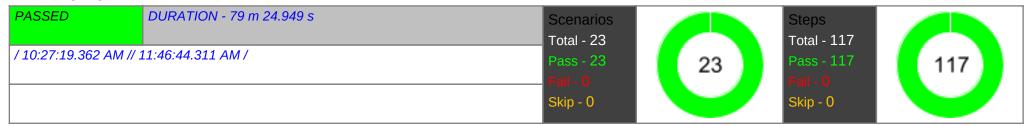
## **BI Test 3: Checking Bet Information With Multiple Bets**



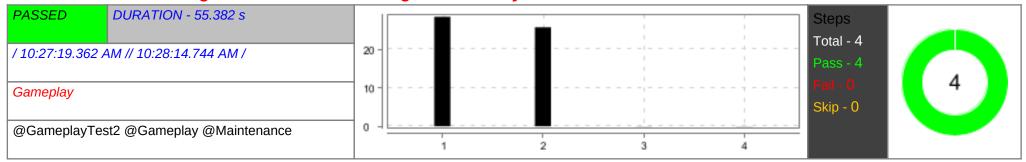
DETAILED SECTION -- 46 --

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	33.229 s
2	And I Join Live Roulette Revamp	PASSED	25.802 s
3	And I Enter The Dealer Table	PASSED	1.082 s
4	When I Place Bet On Any Betting Option Until "Round Complete"	PASSED	2 m 0.186 s
5	And I Go To My Bets On The Menu	PASSED	0.443 s
6	And I Click Bet Details	PASSED	0.572 s
7	Then I Verify The Bet Details Information With "Multiple Bets"	PASSED	3.628 s

## **Gameplay**



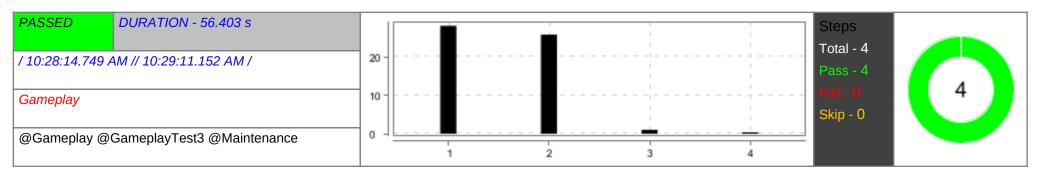
## **GP Test 2: Checking The Behavior Of Sliding Bar In Lobby**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.517 s
2	And I Join Live Roulette Revamp	PASSED	25.815 s
3	When Do "Move The Sliding Bar"	PASSED	0.038 s
4	Then Verify "The Behavior Of Sliding Bar In Lobby"	PASSED	0.041 s

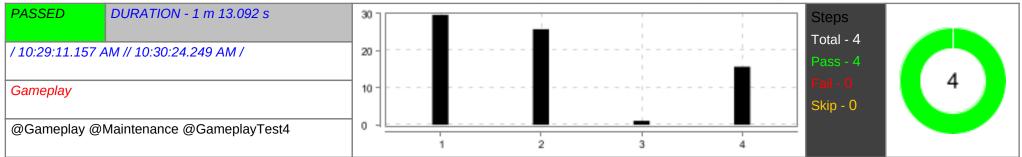
**GP Test 3: Checking The Behavior Of The Game After Joining Table** 

DETAILED SECTION -- 47 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.150 s
2	And I Join Live Roulette Revamp	PASSED	25.842 s
3	When I Enter The Dealer Table	PASSED	1.017 s
4	Then Verify "The Behavior Of The Game After Joining Table"	PASSED	0.395 s

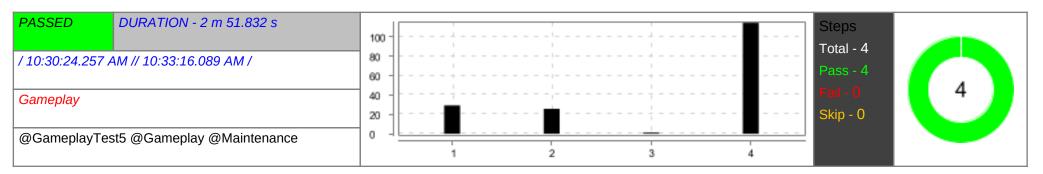
# **GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.649 s
2	And I Join Live Roulette Revamp	PASSED	25.789 s
3	When I Enter The Dealer Table	PASSED	1.037 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Open"	PASSED	15.640 s

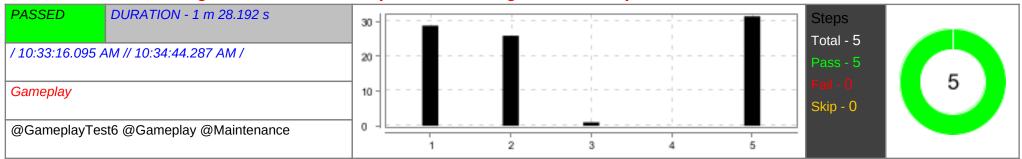
**GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close** 

DETAILED SECTION -- 48 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.282 s
2	And I Join Live Roulette Revamp	PASSED	25.797 s
3	When I Enter The Dealer Table	PASSED	1.219 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Close"	PASSED	1 m 54.596 s

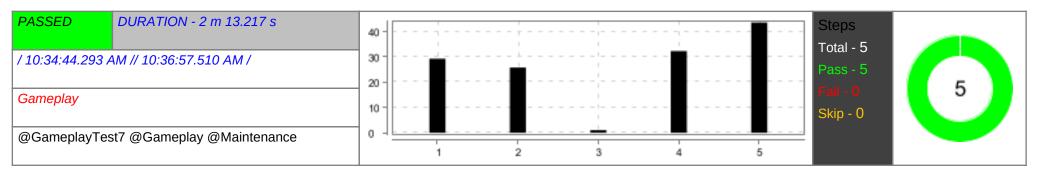
#### **GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.828 s
2	And I Join Live Roulette Revamp	PASSED	25.916 s
3	When I Enter The Dealer Table	PASSED	1.005 s
4	And Click "On Each Chip"	PASSED	0.001 s
5	Then Verify "The Behavior Of Chips After Clicking On Each Chips"	PASSED	31.487 s

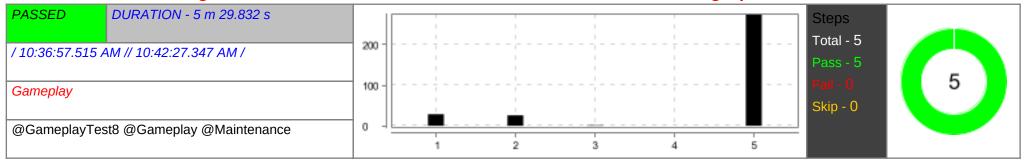
**GP Test 7: Checking The Behavior Of The Game When New Round Is Started** 

DETAILED SECTION -- 49 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.283 s
2	And I Join Live Roulette Revamp	PASSED	25.802 s
3	When I Enter The Dealer Table	PASSED	1.033 s
4	And Wait "Until New Round Starts"	PASSED	32.324 s
5	Then Verify "The Behavior Of The Game When New Round Is Started"	PASSED	43.597 s

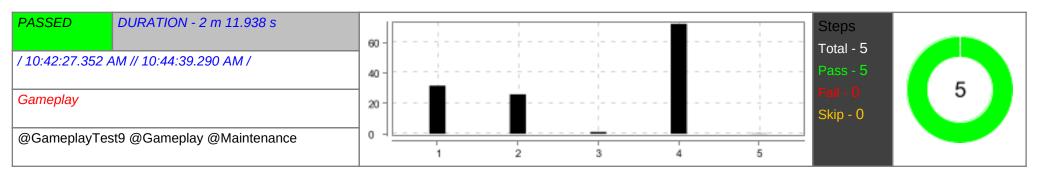
#### **GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.369 s
2	And I Join Live Roulette Revamp	PASSED	25.805 s
3	When I Enter The Dealer Table	PASSED	1.028 s
4	And Place "A Bet On Each Betting Option"	PASSED	0.000 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Each Betting Options"	PASSED	4 m 33.744 s

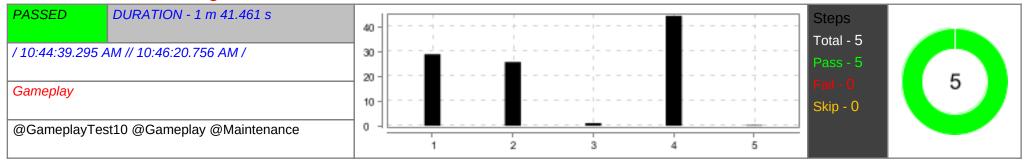
**GP Test 9: Checking The Behavior Of The Game When Placed Bet On Any Betting Option** 

DETAILED SECTION -- 50 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.533 s
2	And I Join Live Roulette Revamp	PASSED	25.887 s
3	When I Enter The Dealer Table	PASSED	1.148 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 12.184 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Any Betting Option"	PASSED	0.199 s

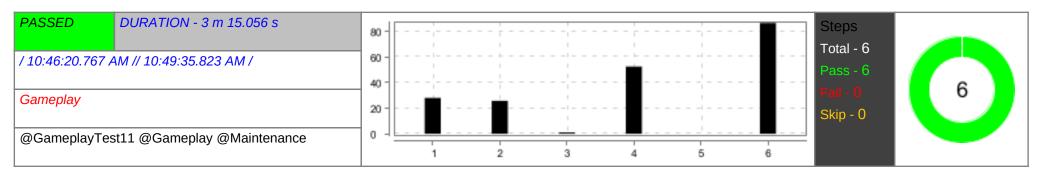
#### **GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.943 s
2	And I Join Live Roulette Revamp	PASSED	25.789 s
3	When I Enter The Dealer Table	PASSED	1.081 s
4	And Place "A Bet On Any Betting Options"	PASSED	44.445 s
5	Then Verify "The Behavior Of Action Buttons When Placed Bet"	PASSED	0.280 s

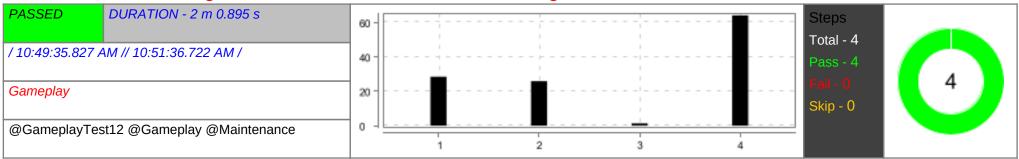
GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again

DETAILED SECTION -- 51 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.097 s
2	And I Join Live Roulette Revamp	PASSED	25.813 s
3	When I Enter The Dealer Table	PASSED	1.003 s
4	And Place "And Confirm Any Betting Options"	PASSED	52.567 s
5	And Place "And Confirm Bet Again"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again"	PASSED	1 m 26.624 s

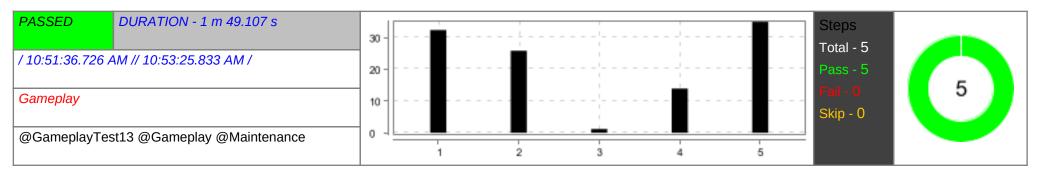
#### **GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.517 s
2	And I Join Live Roulette Revamp	PASSED	25.913 s
3	When I Enter The Dealer Table	PASSED	1.303 s
4	Then Verify "The Behavior Of The Game When Betting Phase Closed"	PASSED	1 m 4.244 s

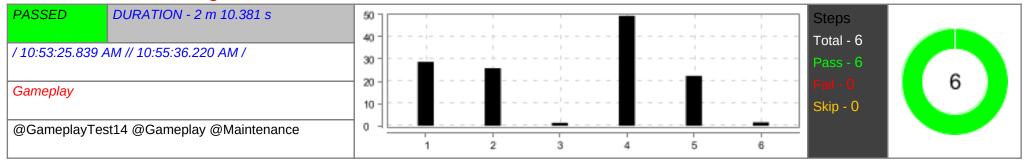
**GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm** 

DETAILED SECTION -- 52 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.340 s
2	And I Join Live Roulette Revamp	PASSED	25.834 s
3	When I Enter The Dealer Table	PASSED	1.166 s
4	And Place "A Bet On Any Betting Options"	PASSED	13.933 s
5	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm"	PASSED	34.899 s

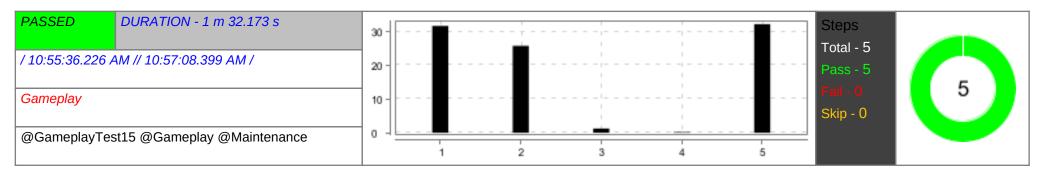
#### GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.716 s
2	And I Join Live Roulette Revamp	PASSED	25.894 s
3	When I Enter The Dealer Table	PASSED	1.295 s
4	And Place "A Bet On Any Betting Options"	PASSED	49.432 s
5	And Wait "Until Timer Less Than Ten Seconds"	PASSED	22.465 s
6	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds"	PASSED	1.571 s

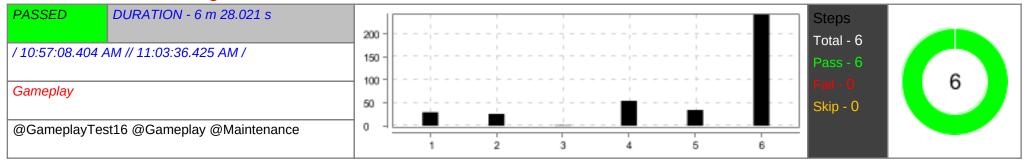
**GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done** 

DETAILED SECTION -- 53 --



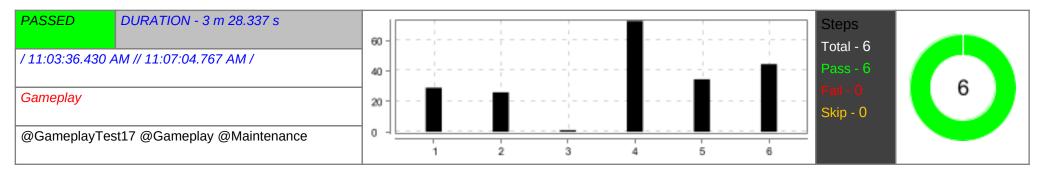
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.713 s
2	And I Join Live Roulette Revamp	PASSED	25.806 s
3	When I Enter The Dealer Table	PASSED	1.261 s
4	And Wait "Until Drawing Phase Done"	PASSED	0.217 s
5	Then Verify "The Behavior Of The Game When Drawing Phase Done"	PASSED	32.217 s

## **GP Test 16: Checking The Behavior Of The Game When Wins Round**



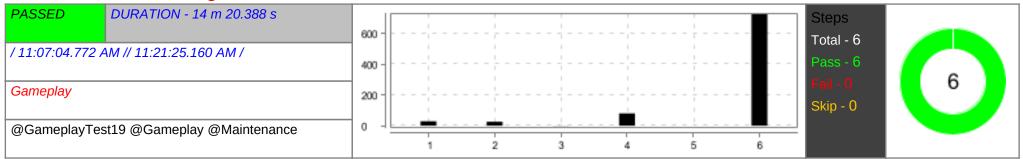
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.377 s
2	And I Join Live Roulette Revamp	PASSED	25.823 s
3	When I Enter The Dealer Table	PASSED	1.175 s
4	And Place "And Confirm Any Betting Options"	PASSED	54.457 s
5	And Wait "Until Bet Wins"	PASSED	34.434 s
6	Then Verify "The Behavior Of The Game When Wins Round"	PASSED	4 m 1.840 s

**GP Test 17: Checking The Behavior Of The Game When Loses Round** 



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.914 s
2	And I Join Live Roulette Revamp	PASSED	25.872 s
3	When I Enter The Dealer Table	PASSED	1.047 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 12.690 s
5	And Wait "Until Bet Loses"	PASSED	34.442 s
6	Then Verify "The Behavior Of The Game When Loses Round"	PASSED	44.371 s

## **GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.005 s
2	And I Join Live Roulette Revamp	PASSED	26.023 s
3	When I Enter The Dealer Table	PASSED	1.175 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 19.242 s
5	And Do "Not Bet For 8 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 8 Rounds"	PASSED	12 m 4.004 s

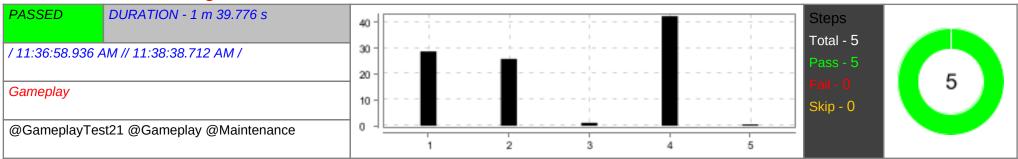
DETAILED SECTION -- 55 --

#### **GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds**

PASSED DURATION - 15 m 33.764 s	800							Steps	
/ 11:21:25.166 AM // 11:36:58.930 AM /	600							Total - 6	
711.21.20.10074077111.00.00.3007407	400							Pass - 6	6
Gameplay	200							Fail - 0	0
@GameplayTest20 @Gameplay @Maintenance	0		<u> </u>					Skip - 0	
g camepay reeze g camepay g mamerane		1	2	3	4	5	6		

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.820 s
2	And I Join Live Roulette Revamp	PASSED	25.810 s
3	When I Enter The Dealer Table	PASSED	1.540 s
4	And Place "And Confirm Any Betting Options"	PASSED	40.871 s
5	And Do "Not Bet For 9 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 9 Rounds"	PASSED	13 m 51.632 s

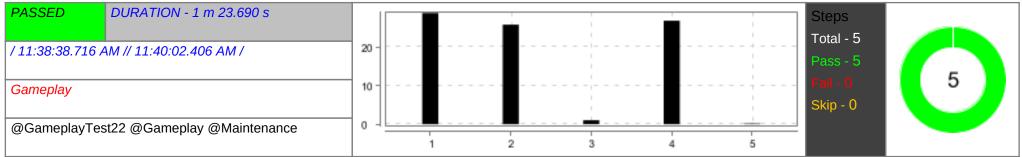
# **GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.773 s
2	And I Join Live Roulette Revamp	PASSED	25.841 s
3	When I Enter The Dealer Table	PASSED	1.164 s
4	And Place "A Bet That Exceeds Maximum Bet"	PASSED	42.378 s
5	Then Verify "The Behavior Of The Game When Placed Bet That Exceed Maximum Limit"	PASSED	0.527 s

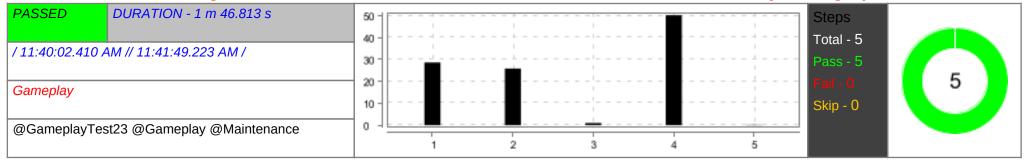
DETAILED SECTION -- 56 --

#### **GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options**



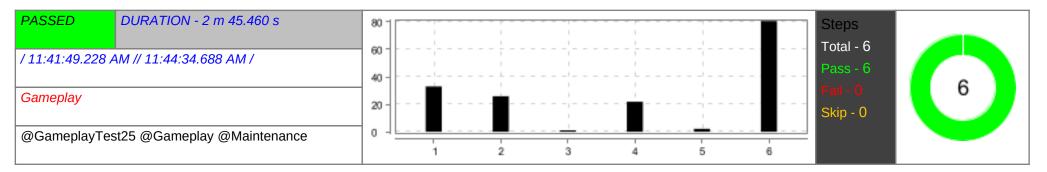
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.891 s
2	And I Join Live Roulette Revamp	PASSED	25.845 s
3	When I Enter The Dealer Table	PASSED	1.004 s
4	And Place "A Minimum Bet On Any Betting Options"	PASSED	26.877 s
5	Then Verify "The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options"	PASSED	0.184 s

#### **GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options**



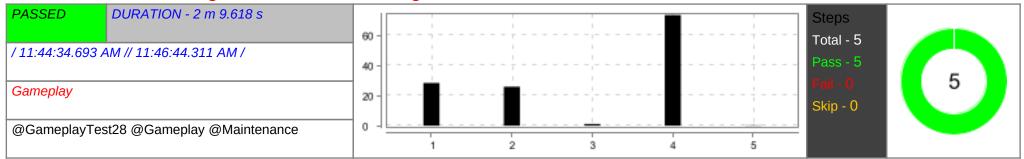
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.629 s
2	And I Join Live Roulette Revamp	PASSED	25.862 s
3	When I Enter The Dealer Table	PASSED	0.950 s
4	And Place "A Maximum Bet On Any Betting Options"	PASSED	50.215 s
5	Then Verify "The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options"	PASSED	0.184 s

DETAILED SECTION -- 57 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	33.001 s
2	And I Join Live Roulette Revamp	PASSED	25.863 s
3	When I Enter The Dealer Table	PASSED	1.060 s
4	And Place "And Confirm Any Betting Options"	PASSED	21.802 s
5	And Click "The Back Button"	PASSED	2.188 s
6	Then Verify "The Behavior Of The Game When Click Back Button While Confirmed Bet"	PASSED	1 m 20.588 s

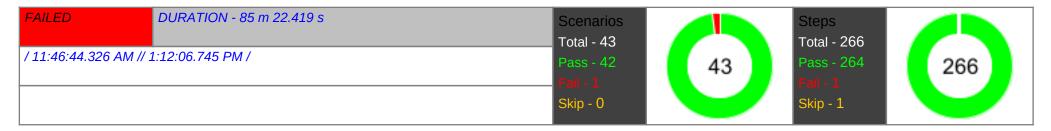
## **GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below**



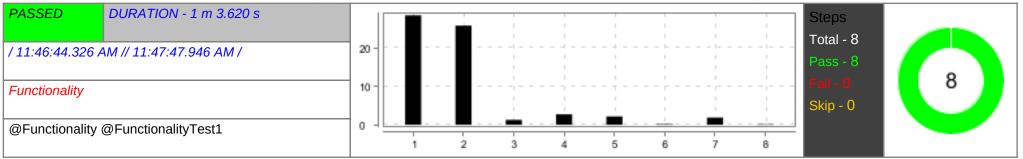
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.312 s
2	And I Join Live Roulette Revamp	PASSED	25.815 s
3	When I Enter The Dealer Table	PASSED	1.047 s
4	And Wait "Until Timer Less Than Ten Seconds"	PASSED	1 m 13.301 s
5	Then Verify "The Behavior Of Betting Timer When Its 10 Seconds Below"	PASSED	0.180 s

# **Functionality**

DETAILED SECTION -- 58 --



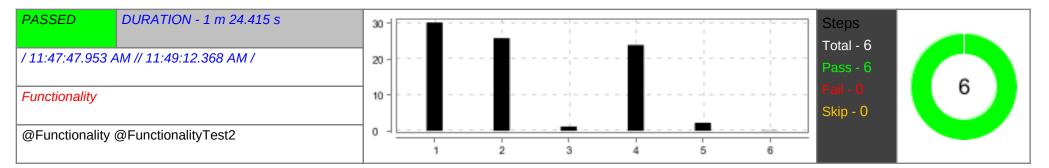
FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.526 s
2	And I Join Live Roulette Revamp	PASSED	25.849 s
3	When I Enter The Dealer Table	PASSED	1.258 s
4	And I Check "The Round Result History"	PASSED	2.708 s
5	And I Click "The Switch Table Button"	PASSED	2.171 s
6	And I Check "All Round Counters"	PASSED	0.155 s
7	And I Go "Back To The Game Lobby"	PASSED	1.890 s
8	Then I Verify "The Data Displayed Besides Dealer Thumbnail On The Game Lobby"	PASSED	0.140 s

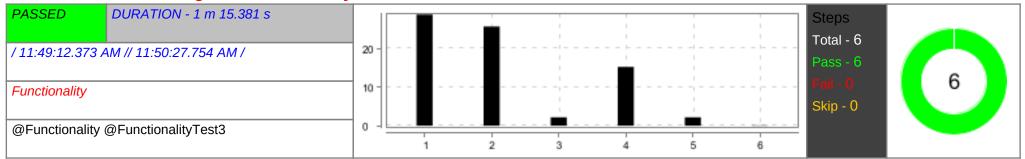
FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds

DETAILED SECTION -- 59 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.177 s
2	And I Join Live Roulette Revamp	PASSED	25.799 s
3	When I Enter "Any Dealer Table With 300 Rounds"	PASSED	1.196 s
4	And I Wait "Until Succeeding Round Ends"	PASSED	23.901 s
5	And I Click "The Back Button On Game"	PASSED	2.220 s
6	Then I Verify "The Total Round Counter On The Game Lobby After The Succeeding Rounds"	PASSED	0.074 s

## FT Test 3: Checking The Functionality Of Show/Hide The Balance Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.861 s
2	And I Join Live Roulette Revamp	PASSED	25.770 s
3	When I Click "The Show/Hide Balance Button"	PASSED	2.162 s
4	Then I Verify "The Functionality After Clicking Show/Hide Balance Button"	PASSED	15.260 s
5	When I Click "The Show/Hide Balance Button"	PASSED	2.168 s
6	Then I Verify "The Functionality After Re-clicking Show/Hide Balance Button"	PASSED	0.083 s

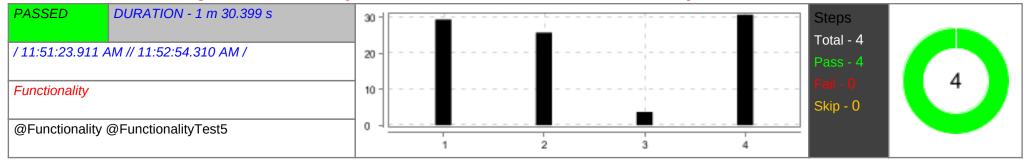
DETAILED SECTION -- 60 --

#### FT Test 4: Checking The Functionality On Each Table Limit Button

PASSED DURATION - 56.140 s	Steps	
/ 11,50,27,702, AM // 11,51,22,002, AM /	20 Total - 4	
/ 11:50:27.763 AM // 11:51:23.903 AM /	Pass - 4	
Functionality	10	4
	Skip - 0	
@Functionality @FunctionalityTest4	0 1	
	1 2 3 4	

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.464 s
2	And I Join Live Roulette Revamp	PASSED	25.877 s
3	When I Click "On Each Table Limit"	PASSED	0.000 s
4	Then I Verify "The Functionality After Clicking Each Table Limit Button"	PASSED	0.917 s

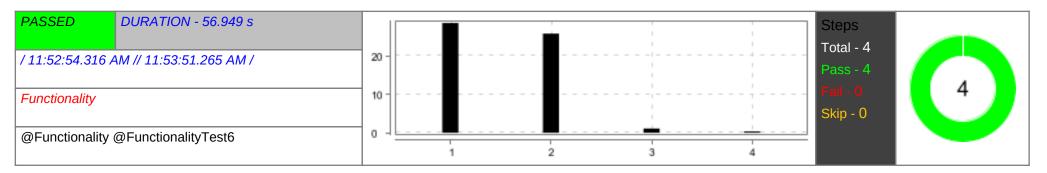
# FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.357 s
2	And I Join Live Roulette Revamp	PASSED	25.727 s
3	When I Click "The Back Button On Lobby"	PASSED	3.688 s
4	Then I Verify "The Functionality After Clicking The Back Button On The Game Lobby"	PASSED	30.701 s

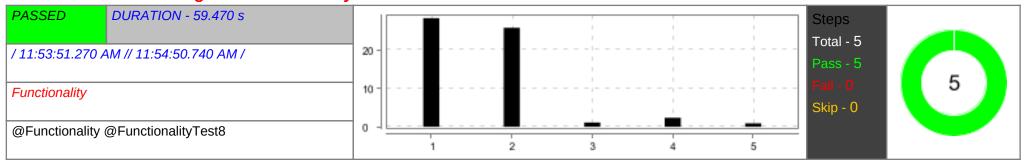
FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table

DETAILED SECTION -- 61 --



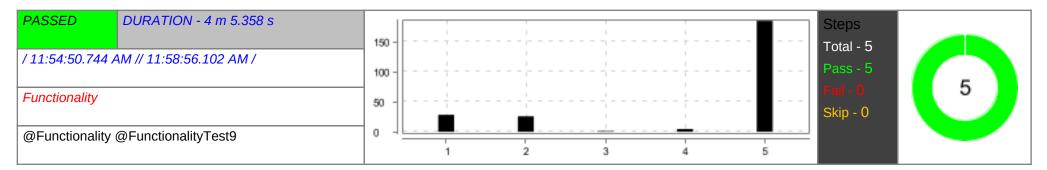
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.627 s
2	And I Join Live Roulette Revamp	PASSED	25.865 s
3	When I Enter "Any Dealer Table"	PASSED	1.088 s
4	Then I Verify "The Functionality After Clicking Any Table"	PASSED	0.362 s

#### FT Test 8: Checking The Functionality Of The Menu Button



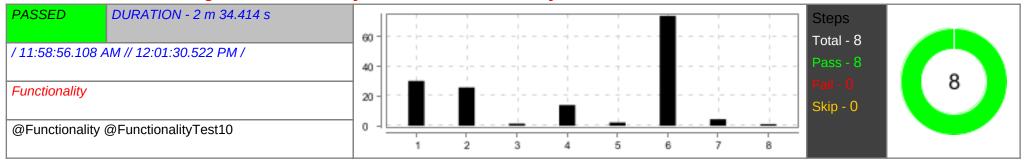
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.333 s
2	And I Join Live Roulette Revamp	PASSED	25.802 s
3	When I Enter The Dealer Table	PASSED	1.117 s
4	And I Click "The Menu Button"	PASSED	2.345 s
5	Then I Verify "The Functionality After Clicking The Menu Button"	PASSED	0.915 s

FT Test 9: Checking The Functionality Of My Bets In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.302 s
2	And I Join Live Roulette Revamp	PASSED	25.818 s
3	When I Enter The Dealer Table	PASSED	1.055 s
4	And I Go "To My Bets"	PASSED	4.644 s
5	Then I Verify "The Functionality After Clicking The My Bets In The Menu"	PASSED	3 m 4.561 s

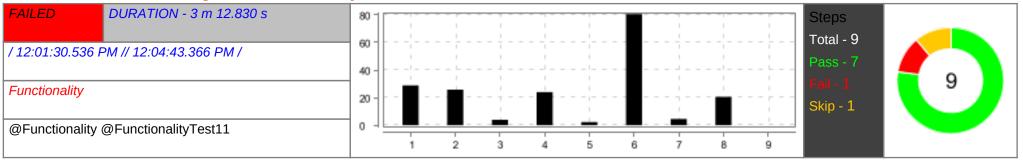
## FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.224 s
2	And I Join Live Roulette Revamp	PASSED	25.814 s
3	When I Enter The Dealer Table	PASSED	1.421 s
4	And I Place "A Bet On Any Betting Options"	PASSED	13.969 s
5	And I Click "The Confirm Button"	PASSED	2.214 s
6	And I Wait "Until Round Is Over"	PASSED	1 m 14.081 s
7	And I Go "To My Bets"	PASSED	4.442 s
8	Then I Verify "The Functionality Of Settled Round In My Bets In The Menu"	PASSED	1.119 s

DETAILED SECTION -- 63 --

# FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds



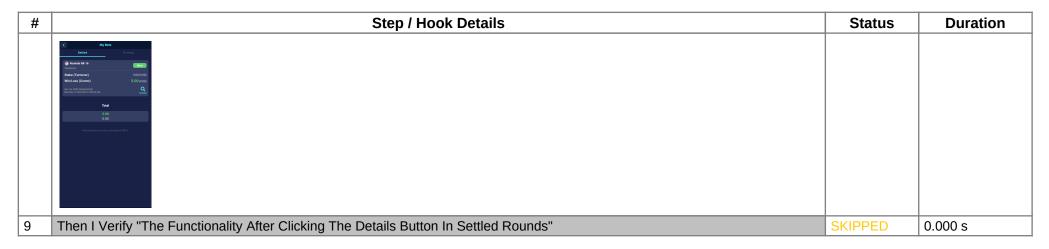
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.891 s
2	And I Join Live Roulette Revamp	PASSED	25.813 s
3	When I Enter The Dealer Table	PASSED	3.915 s
1	And I Place "A Bet On Any Betting Options"	PASSED	24.002 s
5	And I Click "The Confirm Button"	PASSED	2.228 s
3	And I Wait "Until Round Is Over"	PASSED	1 m 20.671 s
7	And I Go "To My Bets"	PASSED	4.483 s
3	And I Go "To The Bet Details"	FAILED	20.581 s
	org.openqa.selenium.TimeoutException: Expected condition failed: waiting for presence of element located by: By.xpath: //span[contains(normalize-space(), '64682690')]/ancestor::div[3]//button[normalize-space()='Details'] (tried for 15 second(s) with 500 milliseconds interval) at org.openqa.selenium.support.ui.WebDriverWait.timeoutException(WebDriverWait.java:95) at org.openqa.selenium.support.ui.FluentWait.until(FluentWait.java:272) at utilities.handlers.EventHandler.click(EventHandler.java:81) at modules.Functionality.Functionality.goToTheBetDetails(Functionality.java:33) at steps.Functionality.Steps.iGo(Steps.java:57) at ?.I Go "To The Bet Details"(file:///C:/Users/sc.auto2/Documents/GitHub/LiveRouletteMobileRevamp/src/test/resources/features/ Priority%203/Functionality.feature:74) Caused by: org.openqa.selenium.NoSuchElementException: no such element: Unable to locate element: ("method":"xpath", "selector":"//span[contains(normalize-space(), '64682690')]/ancestor::div[3]//button[normalize-space()='Details']"} (Session info: chrome-headless-shell=121.0.6167.185) For documentation on this error, please visit: https://www.seleniumhq.org/exceptions/ no_such_element.html Build info: version: '3.141.59', revision: 'e82be7d358', time: '2018-11-14T08:17:03' System info: host: 'SC-AUTO-2', ip: '192.168.104.7', os.name: 'Windows 10', os.arch: 'amd64', os.version: '10.0', java.version: '18.0.2.1' Driver info: engine.GoogleChromeDriver Capabilities {acceptInsecureCerts: true, browserName: chrome-headless-shell, browserVersion: 121.0.6167.185, chrome: {chromedriverVersion: 21.0.6167.184 (057a8ae7deb, userDataDir: C:Ulsers\SC78A3-1.AUT\AppDa), fedcm:accounts: true, goog:chromeOptions: (debuggerAddress: localhost:63707}, javascriptEnabled: true, etworkConnectionEnabled: false, pageLoadStrategy: normal, platform: WINDOWS, platformName: WINDOWS, proxy: Proxy(), setWindowRect: true, strictFileInteractability: false, timeouts: {implicit: 0, pageLoad: 300000, script: 30000}, unhandledPromptBehavior: accept, webauthn:exten		

#	Step / Hook Details	Status	Duration
	true, webauthn:extension:minPinLength: true, webauthn:extension:prf: true, webauthn:virtualAuthenticators: true} Session ID:		
	67aee126c84c692342f00e594f53c8d7 *** Element info: {Using=xpath, value=//span[contains(normalize-space(),		
	'64682690')]/ancestor::div[3]//button[normalize-space()='Details']}		
	at java.base/jdk.internal.reflect.DirectConstructorHandleAccessor.newInstance(DirectConstructorHandleAccessor.java:67)		
	at java.base/java.lang.reflect.Constructor.newInstanceWithCaller(Constructor.java:499)		
	at java.base/java.lang.reflect.Constructor.newInstance(Constructor.java:483)		
	at org.openqa.selenium.remote.http.W3CHttpResponseCodec.createException(W3CHttpResponseCodec.java:187)		
	at org.openqa.selenium.remote.http.W3CHttpResponseCodec.decode(W3CHttpResponseCodec.java:122)		
	at org.openqa.selenium.remote.http.W3CHttpResponseCodec.decode(W3CHttpResponseCodec.java:49)		
	at org.openqa.selenium.remote.HttpCommandExecutor.execute(HttpCommandExecutor.java:158)		
	at org.openqa.selenium.remote.service.DriverCommandExecutor.execute(DriverCommandExecutor.java:83)		
	at org.openqa.selenium.remote.RemoteWebDriver.execute(RemoteWebDriver.java:552)		
	at org.openqa.selenium.remote.RemoteWebDriver.findElement(RemoteWebDriver.java:323)		
	at org.openqa.selenium.remote.RemoteWebDriver.findElementByXPath(RemoteWebDriver.java:428)		
	at org.openqa.selenium.By\$ByXPath.findElement(By.java:353)		
	at org.openqa.selenium.remote.RemoteWebDriver.findElement(RemoteWebDriver.java:315)		
	at org.openqa.selenium.support.ui.ExpectedConditions\$6.apply(ExpectedConditions.java:182)		
	at org.openqa.selenium.support.ui.ExpectedConditions\$6.apply(ExpectedConditions.java:179)		
	at org.openqa.selenium.support.ui.FluentWait.until(FluentWait.java:249)		
	at utilities.handlers.EventHandler.click(EventHandler.java:81)		
	at modules.Functionality.Functionality.goToTheBetDetails(Functionality.java:33)		
	at steps.Functionality.Steps.iGo(Steps.java:57)		
	at java.base/jdk.internal.reflect.DirectMethodHandleAccessor.invoke(DirectMethodHandleAccessor.java:104)		
	at java.base/java.lang.reflect.Method.invoke(Method.java:577)		
	at io.cucumber.java.Invoker.doInvoke(Invoker.java:66)		
	at io.cucumber.java.Invoker.invoke(Invoker.java:24)		
	at io.cucumber.java.AbstractGlueDefinition.invokeMethod(AbstractGlueDefinition.java:47)		
	at io.cucumber.java.JavaStepDefinition.execute(JavaStepDefinition.java:29)		
	at io.cucumber.core.runner.CoreStepDefinition.execute(CoreStepDefinition.java:66)		
	at io.cucumber.core.runner.PickleStepDefinitionMatch.runStep(PickleStepDefinitionMatch.java:63)		
	at io.cucumber.core.runner.ExecutionMode\$1.execute(ExecutionMode.java:10)		
	at io.cucumber.core.runner.TestStep.executeStep(TestStep.java:86)		
	at io.cucumber.core.runner.TestStep.run(TestStep.java:57)		
	at io.cucumber.core.runner.PickleStepTestStep.run(PickleStepTestStep.java:51)		
	at io.cucumber.core.runner.TestCase.run(TestCase.java:95)		
	at io.cucumber.core.runner.Runner.runPickle(Runner.java:75)		
	at io.cucumber.junit.PickleRunners\$NoStepDescriptions.lambda\$run\$0(PickleRunners.java:151)		
	at io.cucumber.core.runtime.CucumberExecutionContext.lambda\$runTestCase\$3(CucumberExecutionContext.java:110)		
	at io.cucumber.core.runtime.RethrowingThrowableCollector.executeAndThrow(RethrowingThrowableCollector.java:23)		
	at io.cucumber.core.runtime.CucumberExecutionContext.runTestCase(CucumberExecutionContext.java:23)		
	at io.cucumber.junit.PickleRunners\$NoStepDescriptions.run(PickleRunners.java:148)		
	at 10.0000mbot.junita loniertunnersynvosteppesonptions.runit loniertunners.java.140)		

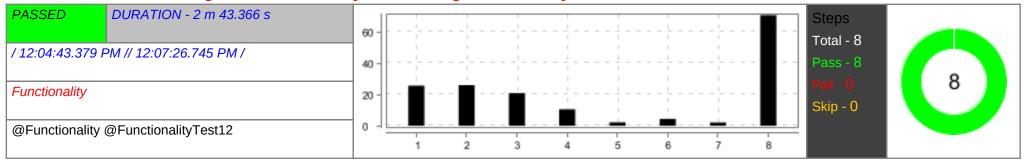
DETAILED SECTION -- 65 --

#	Step / Hook Details	Status	Duration
	at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:144)		
	at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:28)		
	at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331)		
	at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79)		
	at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329)		
	at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66)		
	at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293)		
	at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306)		
	at org.junit.runners.ParentRunner.run(ParentRunner.java:413)		
	at io.cucumber.junit.FeatureRunner.run(FeatureRunner.java:137)		
	at io.cucumber.junit.Cucumber.runChild(Cucumber.java:196)		
	at io.cucumber.junit.Cucumber.runChild(Cucumber.java:89)		
	at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331)		
	at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79)		
	at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329)		
	at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66)		
	at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293)		
	at io.cucumber.junit.Cucumber\$RunBeforeAllHooks.evaluate(Cucumber.java:266)		
	at io.cucumber.junit.Cucumber\$RunAfterAllHooks.evaluate(Cucumber.java:281)		
	at io.cucumber.junit.Cucumber\$StartTestRun.evaluate(Cucumber.java:233)		
	at io.cucumber.junit.Cucumber\$FinishTestRun.evaluate(Cucumber.java:248)		
	at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306)		
	at org.junit.runners.ParentRunner.run(ParentRunner.java:413)		
	at org.junit.runner.JUnitCore.run(JUnitCore.java:137)		
	at com.intellij.junit4.JUnit4IdeaTestRunner.startRunnerWithArgs(JUnit4IdeaTestRunner.java:69)		
	at com.intellij.rt.junit.IdeaTestRunner\$Repeater\$1.execute(IdeaTestRunner.java:38)		
	at com.intellij.rt.execution.junit.TestsRepeater.repeat(TestsRepeater.java:11)		
	at com.intellij.rt.junit.IdeaTestRunner\$Repeater.startRunnerWithArgs(IdeaTestRunner.java:35)		
	at com.intellij.rt.junit.JUnitStarter.prepareStreamsAndStart(JUnitStarter.java:232)		
	at com.intellij.rt.junit.JUnitStarter.main(JUnitStarter.java:55)		
	* Not displayable characters are replaced by '?'.		
	AFTER_STEP - steps.Hooks.afterStep(io.cucumber.java.Scenario)	PASSED	0.290 s
	image		

DETAILED SECTION -- 66 --



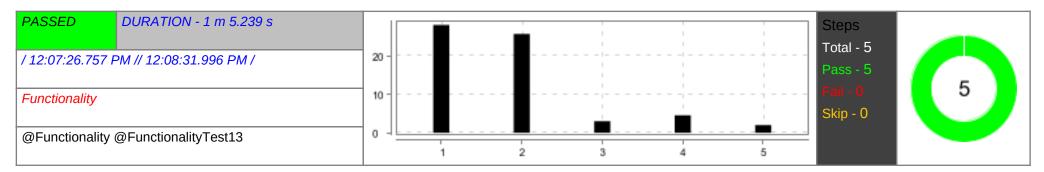
FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	25.590 s
2	And I Join Live Roulette Revamp	PASSED	25.875 s
3	When I Enter The Dealer Table	PASSED	20.830 s
4	And I Place "A Bet On Any Betting Options"	PASSED	10.541 s
5	And I Click "The Confirm Button"	PASSED	2.158 s
6	And I Go "To My Bets"	PASSED	4.392 s
7	And I Click "The Running Tab"	PASSED	2.138 s
8	Then I Verify "The Functionality Of Running Round In My Bets In The Menu"	PASSED	1 m 10.609 s

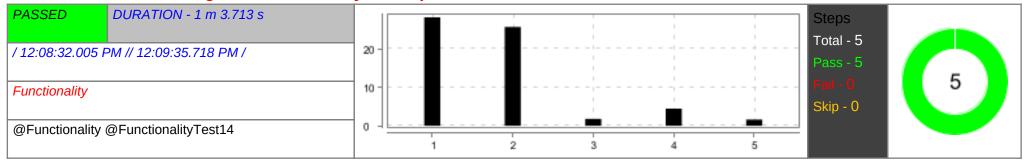
FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu

DETAILED SECTION -- 67 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.097 s
2	And I Join Live Roulette Revamp	PASSED	25.775 s
3	When I Enter The Dealer Table	PASSED	3.005 s
4	And I Go "To Limits And Payouts"	PASSED	4.557 s
5	Then I Verify "The Functionality After Clicking The Limits And Payouts In The Menu"	PASSED	1.985 s

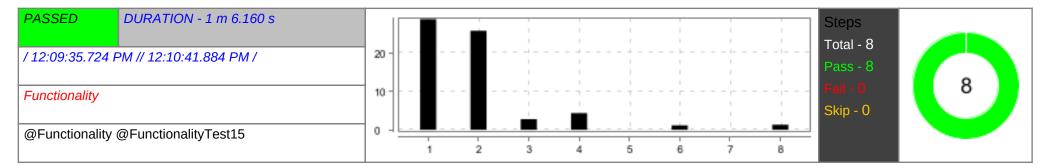
## FT Test 14: Checking The Functionality Of Help In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.288 s
2	And I Join Live Roulette Revamp	PASSED	25.783 s
3	When I Enter The Dealer Table	PASSED	1.802 s
4	And I Go "To Help"	PASSED	4.466 s
5	Then I Verify "The Functionality After Clicking The Help In The Menu"	PASSED	1.614 s

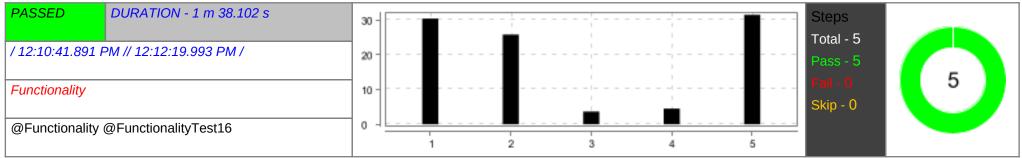
FT Test 15: Checking The Functionality On Each Category In The Menu

DETAILED SECTION -- 68 --



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.824 s
2	And I Join Live Roulette Revamp	PASSED	25.789 s
3	When I Enter The Dealer Table	PASSED	2.774 s
4	And I Go "To Help"	PASSED	4.356 s
5	And I Click "On Each Category in Help"	PASSED	0.000 s
6	Then I Verify "The Functionality After Clicking Each Category In The Menu"	PASSED	1.162 s
7	When I Click "On Each Category in Help"	PASSED	0.001 s
8	Then I Verify "The Functionality After Re-clicking Each Category In The Menu"	PASSED	1.317 s

# FT Test 16: Checking The Functionality Of Settings In The Menu



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.398 s
2	And I Join Live Roulette Revamp	PASSED	25.826 s
3	When I Enter The Dealer Table	PASSED	3.645 s
4	And I Go "To Settings"	PASSED	4.498 s
5	Then I Verify "The Functionality After Clicking The Settings In The Menu"	PASSED	31.496 s

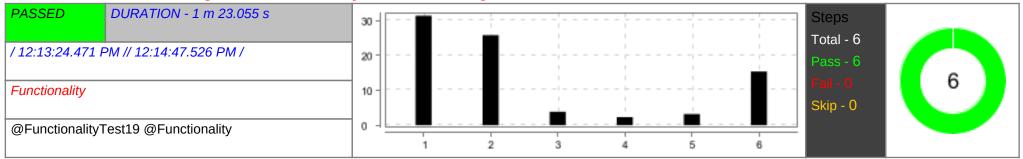
DETAILED SECTION -- 69 --

# FT Test 18: Checking The Functionality Of The Switch Table Button

PASSED DURATION - 1 m 4.458 s	30 -		_				Steps	
/ 12:12:20.001 PM // 12:13:24.459 PM /	20 -	 	 				Total - 5	
	10 -		 				Pass - 5 Fail - 0	5
Functionality	10			_	<u>i</u>		Skip - 0	
@Functionality @FunctionalityTest18	0 -	 1	 2	3	4	5		

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.346 s
2	And I Join Live Roulette Revamp	PASSED	25.843 s
3	When I Enter The Dealer Table	PASSED	3.621 s
4	And I Click "The Switch Table Button"	PASSED	2.218 s
5	Then I Verify "The Functionality After Clicking The Switch Table Button"	PASSED	1.108 s

# FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.407 s
2	And I Join Live Roulette Revamp	PASSED	25.807 s
3	When I Enter The Dealer Table	PASSED	3.862 s
4	And I Click "The Switch Table Button"	PASSED	2.324 s
5	And I Go "To Other Roulette Table"	PASSED	3.206 s
6	Then I Verify "The Functionality After Selecting Other Table In The Switch Table"	PASSED	15.402 s

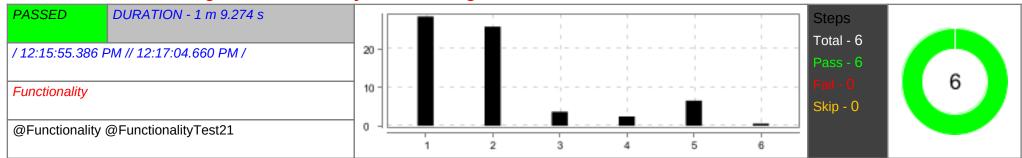
DETAILED SECTION -- 70 --

# FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table

PASSED DURATION - 1 m 7.850 s				_	-			Steps		
/ 12:14:47.532 PM // 12:15:55.382 PM /	20 -	 			-1		 	Total - 6		
/ 12.14.47.332 FW // 12.13.33.302 FW /					1			Pass - 6		
Functionality	10 -	 					 	Fail - 0	6	
								Skip - 0		•
@Functionality @FunctionalityTest20	0 -	1	2		3		 6			
		'	-		3	4	0			

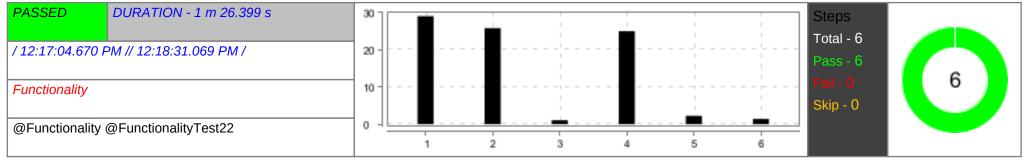
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.855 s
2	And I Join Live Roulette Revamp	PASSED	25.876 s
3	When I Enter The Dealer Table	PASSED	3.921 s
4	And I Click "The Switch Table Button"	PASSED	2.234 s
5	And I Go "To Other Live Products"	PASSED	3.188 s
6	Then I Verify "The Functionality After Selecting Other Product In The Switch Table"	PASSED	1.141 s

# FT Test 21: Checking The Functionality After Seating On Other Live Products Table



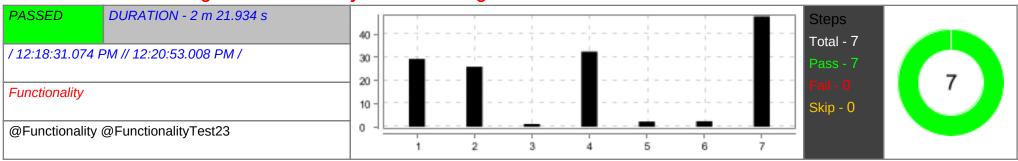
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.482 s
2	And I Join Live Roulette Revamp	PASSED	25.852 s
3	When I Enter The Dealer Table	PASSED	3.638 s
4	And I Click "The Switch Table Button"	PASSED	2.422 s
5	And I Go "To Other Live Products Table"	PASSED	6.565 s
6	Then I Verify "The Functionality After Seating On Other Live Products Table"	PASSED	0.568 s

# FT Test 22: Checking The Functionality Of The Table Limit Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.024 s
2	And I Join Live Roulette Revamp	PASSED	25.839 s
3	When I Enter The Dealer Table	PASSED	1.046 s
4	And I Wait "Until Betting Phase"	PASSED	24.970 s
5	And I Click "The Table Limit Button"	PASSED	2.241 s
6	Then I Verify "The Functionality After Clicking The Table Limit Button"	PASSED	1.402 s

# FT Test 23: Checking The Functionality After Selecting Other Table Limit



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.256 s
2	And I Join Live Roulette Revamp	PASSED	25.887 s
3	When I Enter The Dealer Table	PASSED	1.174 s
4	And I Wait "Until Betting Phase"	PASSED	32.453 s
5	And I Click "The Table Limit Button"	PASSED	2.220 s
6	And I Go "To Other Table Limit Table"	PASSED	2.366 s

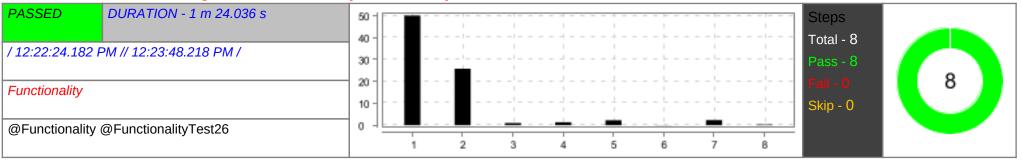
#	Step / Hook Details	Status	Duration
7	Then I Verify "The Functionality After Selecting Other Table Limit"	PASSED	47.674 s

# FT Test 25: Checking The Functionality Of The Statistics Button

PASSED DURATION - 1 m 31.164 s	30 -	 	 	 <del>-</del> -	 	- ;	 		 		 Steps			
/ 12:20:53.013 PM // 12:22:24.177 PM /	20 -	 -	 	 -	 		 		 		 Total - 5 Pass - 5	4		
Functionality	10 -	 -	 	 -	 	- 	 		 		 Fail - 0		5	
@Functionality @FunctionalityTest25	0 -	 _	 	 1	 	-	 		 		 Skip - 0	`		
		1		2		3	4	1		5				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.980 s
2	And I Join Live Roulette Revamp	PASSED	25.783 s
3	When I Enter The Dealer Table	PASSED	1.223 s
4	And I Click "The Statistics Button"	PASSED	2.323 s
5	Then I Verify "The Functionality After Clicking The Statistics Button"	PASSED	31.965 s

## FT Test 26: Checking The Functionality Of The Expand Shrink Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	50.063 s
2	And I Join Live Roulette Revamp	PASSED	25.801 s
3	When I Enter The Dealer Table	PASSED	0.989 s
4	And I Wait "Until Betting Phase"	PASSED	1.349 s

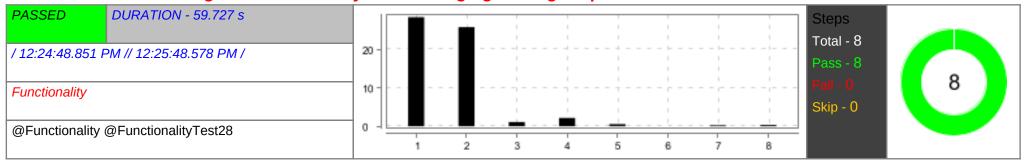
#	Step / Hook Details	Status	Duration
5	And I Click "The Expand Shrink Button"	PASSED	2.230 s
6	Then I Verify "The Functionality After Clicking Expand Shrink Button"	PASSED	0.044 s
7	When I Click "The Expand Shrink Button"	PASSED	2.284 s
8	Then I Verify "The Functionality After Re-clicking Expand Shrink Button"	PASSED	0.331 s

## FT Test 27: Checking The Functionality Of The Edit Chips Button

PASSED DURATION - 1 m 0.623 s								Steps	
/ 12:23:48.223 PM // 12:24:48.846 PM /	20 -	 						Total - 6 Pass - 6	
Functionality	10 -	 						Fail - 0 Skip - 0	6
@Functionality @FunctionalityTest27	0 -	 1	2	3	4	5	6	S.up 3	

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.696 s
2	And I Join Live Roulette Revamp	PASSED	25.909 s
3	When I Enter The Dealer Table	PASSED	1.688 s
4	And I Check "The Default Chips"	PASSED	0.275 s
5	And I Click "The Edit Chips Button"	PASSED	2.267 s
6	Then I Verify "The Functionality After Clicking The Edit Chips Button"	PASSED	0.817 s

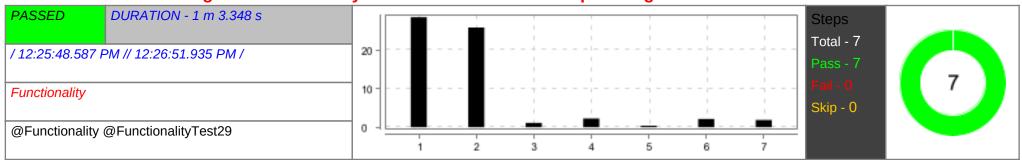
# FT Test 28: Checking The Functionality After Changing Betting Chips



DETAILED SECTION -- 74 --

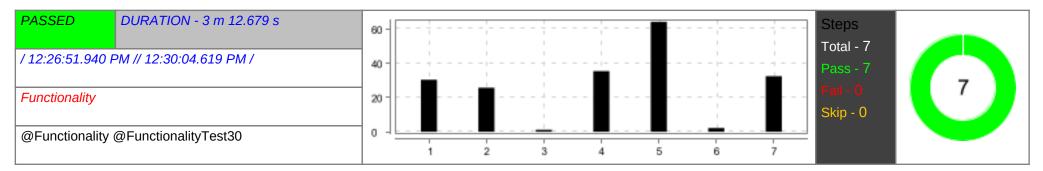
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.452 s
2	And I Join Live Roulette Revamp	PASSED	25.871 s
3	When I Enter The Dealer Table	PASSED	1.119 s
4	And I Click "The Edit Chips Button"	PASSED	2.185 s
5	And I Do "Remove Any Chips On My Chips"	PASSED	0.564 s
6	Then I Verify "The Functionality After Removing Betting Chips"	PASSED	0.001 s
7	When I Do "Select Any Chips On Chips Selections"	PASSED	0.272 s
8	Then I Verify "The Functionality After Adding Betting Chips"	PASSED	0.324 s

# FT Test 29: Checking The Functionality Of The Save Button In Chip Settings



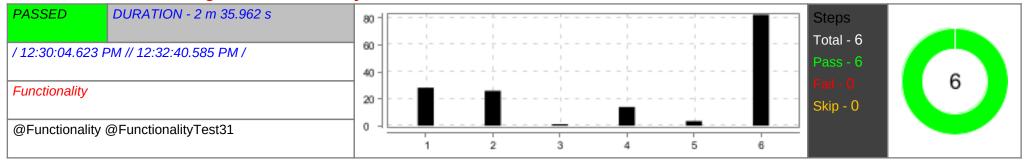
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.587 s
2	And I Join Live Roulette Revamp	PASSED	25.914 s
3	When I Enter The Dealer Table	PASSED	1.117 s
4	And I Click "The Edit Chips Button"	PASSED	2.264 s
5	And I Do "Replace Any Chip On My Chips"	PASSED	0.387 s
6	And I Click "The Save Button"	PASSED	2.146 s
7	Then I Verify "The Functionality After Clicking The Save Button In Chip Settings"	PASSED	1.885 s

FT Test 30: Checking The Functionality Of The Undo Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.362 s
2	And I Join Live Roulette Revamp	PASSED	25.777 s
3	When I Enter The Dealer Table	PASSED	1.174 s
4	And I Place "And Undo Any Betting Options"	PASSED	35.457 s
5	And I Place "A Bet On Two Or More Betting Options"	PASSED	1 m 4.264 s
6	And I Click "The Undo Button"	PASSED	2.185 s
7	Then I Verify "The Functionality After Clicking The Undo Button"	PASSED	32.517 s

## FT Test 31: Checking The Functionality Of Undo Button When Press And Hold



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.290 s
2	And I Join Live Roulette Revamp	PASSED	25.878 s
3	When I Enter The Dealer Table	PASSED	1.100 s
4	And I Place "A Bet On Four Or More Betting Options"	PASSED	13.873 s
5	And I Do "Press And Hold The Undo Button"	PASSED	3.371 s
6	Then I Verify "The Functionality After Pressing And Holding The Undo Button"	PASSED	1 m 22.554 s

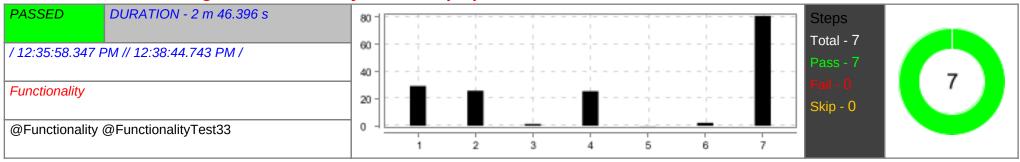
DETAILED SECTION -- 76 --

# FT Test 32: Checking The Functionality Of The Confirm Button

PASSED DURATION - 3 m 17.751 s	60 -			<u> </u>					Steps Total - 7		
/ 12:32:40.590 PM // 12:35:58.341 PM /	40 -								Pass - 7	7	
Functionality	20 -								Fail - 0 Skip - 0		
@Functionality @FunctionalityTest32	0 -1	1 2	2	3	4	5 (	B :	7			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.462 s
2	And I Join Live Roulette Revamp	PASSED	25.856 s
3	When I Enter The Dealer Table	PASSED	1.224 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 5.733 s
5	And I Check "The Betting Chip"	PASSED	2.051 s
6	And I Click "The Confirm Button"	PASSED	2.204 s
7	Then I Verify "The Functionality After Clicking The Confirm Button"	PASSED	1 m 11.291 s

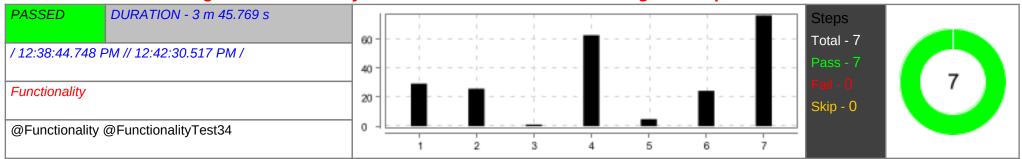
# FT Test 33: Checking The Functionality Of The Top up And Confirm Button



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.397 s
2	And I Join Live Roulette Revamp	PASSED	25.862 s
3	When I Enter "The Dealer Table With High Table Limits"	PASSED	1.317 s
4	And I Place "A Bet On Any Betting Options"	PASSED	25.526 s
5	Then I Verify "The Functionality Of The Confirm Button"	PASSED	0.126 s

#	Step / Hook Details	Status	Duration
6	And I Click "The Confirm Button"	PASSED	2.180 s
7	Then I Verify "The Functionality After Clicking The Top Up And Confirm Button"	PASSED	1 m 21.018 s

## FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.326 s
2	And I Join Live Roulette Revamp	PASSED	25.897 s
3	When I Enter The Dealer Table	PASSED	1.125 s
4	And I Place "And Confirm Any Betting Options"	PASSED	1 m 2.786 s
5	And I Do "Switch And Join Another Table"	PASSED	4.874 s
6	And I Place "And Confirm Any Betting Options"	PASSED	24.425 s
7	Then I Verify "The Functionality Of The Switch Table When Betting In Multiple Tables"	PASSED	1 m 16.438 s

## FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts

PASSED	DURATION - 1 m 38.624 s	40	15-	 	 			 ;-	 	-;	 		Steps			
/ 12:42:30.522	PM // 12:44:09.146 PM /	30		 	 	;		 	 		 		Total - 5			
		20			 			 	 		 		Pass - 5		5	
Functionality		10			 			 !-	 		 		Skip - 0	ı	رٽ	
@Functionality	@FunctionalityTest35	0	-	 <u> </u>	 			 -	 	<u> </u>	 	<u></u>		l '		
	·			1		2	?	3		4		5				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.125 s

#	Step / Hook Details	Status	Duration
2	And I Join Live Roulette Revamp	PASSED	25.818 s
3	When I Enter The Dealer Table	PASSED	1.102 s
4	And I Wait "Until Betting Timer Starts"	PASSED	0.081 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Starts"	PASSED	41.494 s

## FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends

PASSED D	URATION - 2 m 2.730 s	60 -		 				Steps		
/ 12·44·09 150 PM	// 12:46:11.880 PM /	40 -	!	 <u> </u>			- !	Total - 5		
7 12. 7 7.00.100 7 W	,, 12. 16.11.1666 ; W.,	40						Pass - 5	<b>.</b>	
Functionality		20 -		 			- +	Fail - 0	5	
@Functionality @F	Tunationality/Toot26	0 -			<u>_</u>			Skip - 0		
@Functionality @F	-unctionality i estso		1	2	3	4	5			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.366 s
2	And I Join Live Roulette Revamp	PASSED	25.872 s
3	When I Enter The Dealer Table	PASSED	1.222 s
4	And I Wait "Until Betting Timer Ends"	PASSED	1 m 1.827 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Ends"	PASSED	3.424 s

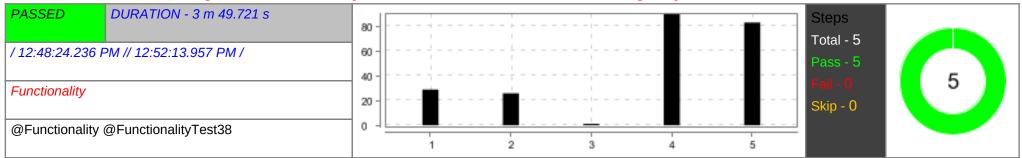
#### FT Test 37: Checking The Functionality Of The Double Button

PASSED	DURATION - 2 m 12.347 s		,	,	,	_	-	-	,	Steps		
		60 -	 							Total - 7		
/ 12:46:11.885	PM // 12:48:24.232 PM /	40 -	 ¦ 							Pass - 7		
Functionality		20 -	 		. !		!	!	!	Fail - 0	7	
		20								Skip - 0		
@Functionality	/ @FunctionalityTest37	0 -	 	1				<u> </u>				
			1	2	3	4	ь	ь	/			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.314 s

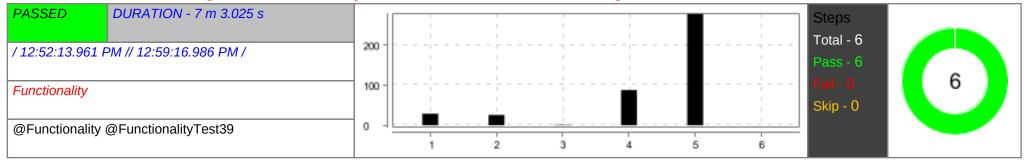
#	Step / Hook Details	Status	Duration
2	And I Join Live Roulette Revamp	PASSED	25.851 s
3	When I Enter The Dealer Table	PASSED	1.246 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 13.395 s
5	And I Check "The Placed Bet"	PASSED	0.044 s
6	And I Click "The Double Button"	PASSED	2.185 s
7	Then I Verify "The Functionality After Clicking The Double Button"	PASSED	0.275 s

## FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets



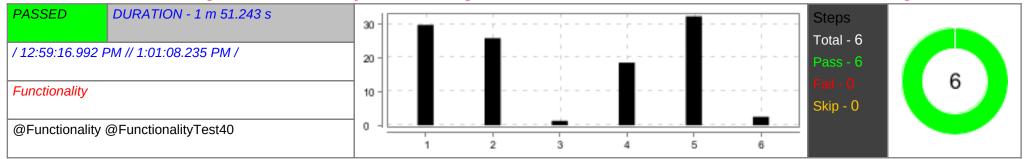
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.891 s
2	And I Join Live Roulette Revamp	PASSED	25.810 s
3	When I Enter The Dealer Table	PASSED	1.146 s
4	And I Place "And Confirm Any Betting Options"	PASSED	1 m 29.845 s
5	Then I Verify "The Functionality Of Total Balance After Confirming Any Bets"	PASSED	1 m 23.102 s

## FT Test 39: Checking The Functionality Of Total Balance After Winning Round



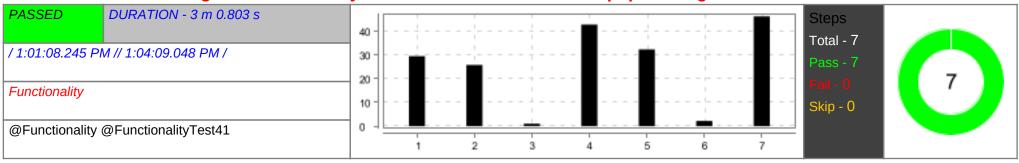
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.003 s
2	And I Join Live Roulette Revamp	PASSED	25.785 s
3	When I Enter The Dealer Table	PASSED	1.185 s
4	And I Place "And Confirm Any Betting Options"	PASSED	1 m 27.884 s
5	And I Wait "Until Bet Wins"	PASSED	4 m 37.900 s
6	Then I Verify "The Functionality Of Total Balance After Winning Round"	PASSED	0.203 s

#### FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.740 s
2	And I Join Live Roulette Revamp	PASSED	25.849 s
3	When I Enter The Dealer Table	PASSED	1.297 s
4	And I Place "A Bet On Any Betting Options"	PASSED	18.599 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.327 s
6	Then I Verify "The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming"	PASSED	2.502 s

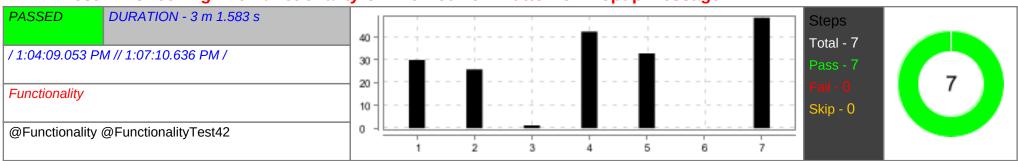
#### FT Test 41: Checking The Functionality Of The Confirm Button On Popup Message



DETAILED SECTION -- 81 --

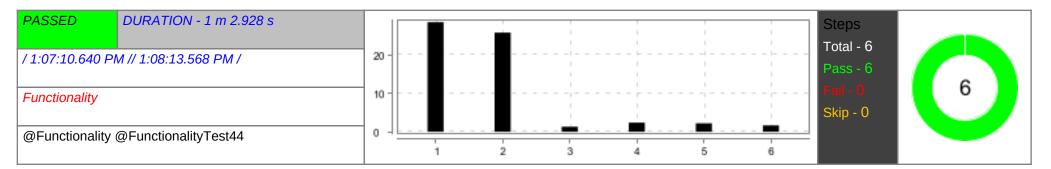
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.479 s
2	And I Join Live Roulette Revamp	PASSED	25.787 s
3	When I Enter The Dealer Table	PASSED	1.047 s
4	And I Place "A Bet On Any Betting Options"	PASSED	42.774 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.328 s
6	And I Click "The Popup Confirm Button"	PASSED	2.199 s
7	Then I Verify "The Functionality After Clicking The Confirm Button On Popup Message"	PASSED	46.229 s

## FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message



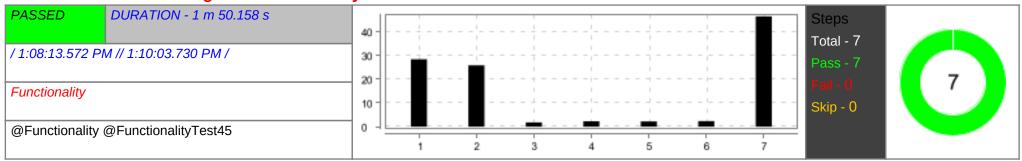
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.977 s
2	And I Join Live Roulette Revamp	PASSED	25.788 s
3	When I Enter The Dealer Table	PASSED	1.213 s
4	And I Place "A Bet On Any Betting Options"	PASSED	42.382 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	32.833 s
6	And I Click "The Popup Not Now Button"	PASSED	0.001 s
7	Then I Verify "The Functionality After Clicking The Not Now Button On Popup Message"	PASSED	48.477 s

FT Test 44: Checking The Functionality Of The Information Button On Statistics



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.564 s
2	And I Join Live Roulette Revamp	PASSED	25.831 s
3	When I Enter The Dealer Table	PASSED	1.304 s
4	And I Click "The Statistics Button"	PASSED	2.378 s
5	And I Click "The Information Button On Statistics"	PASSED	2.233 s
6	Then I Verify "The Functionality After Clicking The Information Button On Statistics"	PASSED	1.653 s

## FT Test 45: Checking The Functionality Of The Close Button On Statistics Information



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.364 s
2	And I Join Live Roulette Revamp	PASSED	25.847 s
3	When I Enter The Dealer Table	PASSED	1.786 s
4	And I Click "The Statistics Button"	PASSED	2.280 s
5	And I Click "The Information Button On Statistics"	PASSED	2.214 s
6	And I Click "The Close Button On Statistics Information"	PASSED	2.328 s
7	Then I Verify "The Functionality After Clicking The Close Button On Statistics Information"	PASSED	46.418 s

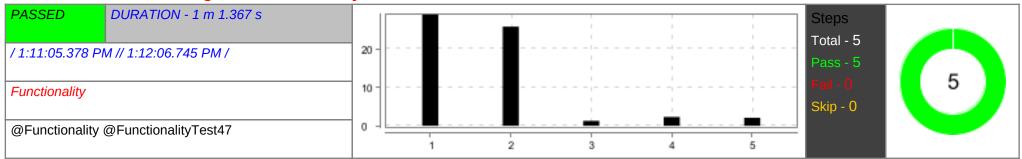
DETAILED SECTION -- 83 --

# FT Test 46: Checking The Functionality Of The Back Button On Statistics

PASSED DURATION - 1 m 1.638 s								Steps	
/ 1:10:03.736 PM // 1:11:05.374 PM /	20 -			 				Total - 6	
/ 1.10.03.730 PM // 1.11.05.374 PM /	-							Pass - 6	
Functionality	10 -	 -	 -	 				Fail - 0	6
					<u> </u>			Skip - 0	
@Functionality @FunctionalityTest46	0 -	 	 	 					
		1	2	3	4	5	6		

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.636 s
2	And I Join Live Roulette Revamp	PASSED	25.848 s
3	When I Enter The Dealer Table	PASSED	1.325 s
4	And I Click "The Statistics Button"	PASSED	2.319 s
5	And I Click "The Back Button On Statistics"	PASSED	2.231 s
6	Then I Verify "The Functionality After Clicking The Back Button On Statistics"	PASSED	0.367 s

# FT Test 47: Checking The Functionality Of The Back Button On Game



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.984 s
2	And I Join Live Roulette Revamp	PASSED	25.854 s
3	When I Enter The Dealer Table	PASSED	1.259 s
4	And I Click "The Back Button On Game"	PASSED	2.314 s
5	Then I Verify "The Functionality After Clicking The Back Button On Game"	PASSED	2.075 s

#### **Result And Statistics**

PASSED	DURATION - 33 m 43.673 s	Scenarios		Steps	
		Total - 21		Total - 44	
/ 1:12:06.755 PN	// // 1:45:50.428 PM /	Pass - 21	21	Pass - 44	44
		Fail - 0		Fail - 0	- TT
		Skip - 0		Skip - 0	

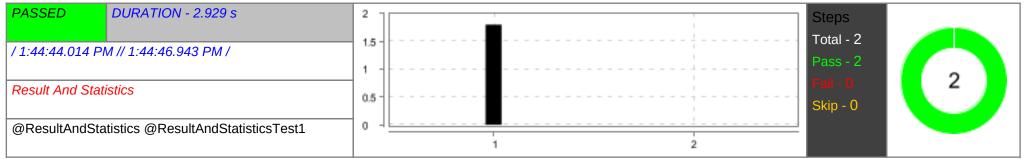
#### RS Fetch: Wait Until There Is A Round Result For Result And Statistics

PASSED	DURATION - 32 m 37.256 s						Steps		
		1,500					Total - 4		
/ 1:12:06.755 PI	M // 1:44:44.011 PM /	1,000 -					Pass - 4		.
Result And Stat	ristics	.,					Fail - 0	4	
		500 -					Skip - 0		′
@ResultAndSta	atisticsWait @ResultAndStatistics	0 -		<u> </u>	<u> </u>				
			1	2	3	4			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.014 s
2	When I Join Live Roulette Revamp	PASSED	25.848 s
3	And I Enter The Dealer Table With 300 Rounds	PASSED	1.467 s
4	Then I Place A Bet Until There Is A Round Result For All Results And Statistics	PASSED	31 m 41.045 s
	Result Panel		
	Red Result		
	Black Result		
	Zero Result		
	Red Percentage		
	Zero Percentage		
	Black Percentage		
	Odd Percentage		
	Even Percentage		
	High Percentage		
	Low Percentage		
	1st Dozen Percentage		
	2nd Dozen Percentage		

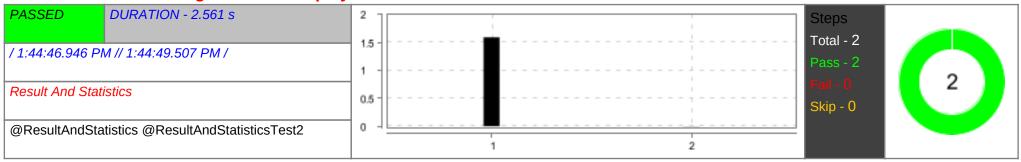
#	Step / Hook Details	Status	Duration
	3rd Dozen Percentage		
	1st Column Percentage		
	2nd Column Percentage		
	3rd Column Percentage		
	Hot Numbers Win		
	Cold Numbers Lose		
	Cold Numbers Win		

#### RS Test 1: Checking The Data Displayed On Result Panel Each Round Result



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.800 s
2	Then I Verify The Result Panel	PASSED	0.001 s

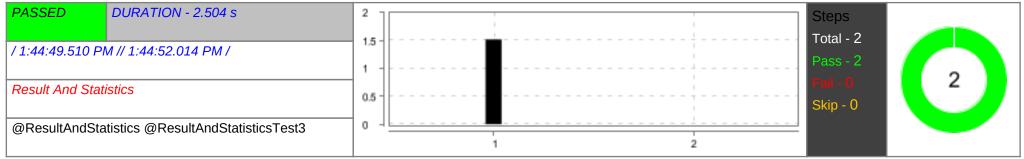
## RS Test 2: Checking The Data Displayed On Result Panel When Red Wins



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.592 s
2	Then I Verify The Result Panel When "Red" Wins	PASSED	0.002 s

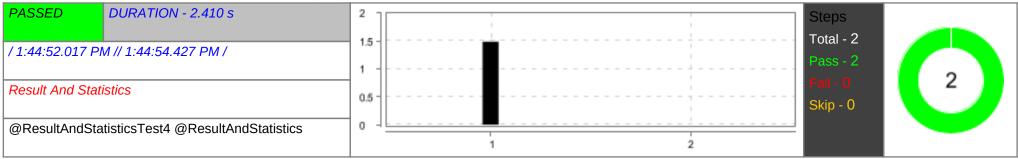
DETAILED SECTION -- 86 --

#### RS Test 3: Checking The Data Displayed On Result Panel When Black Wins



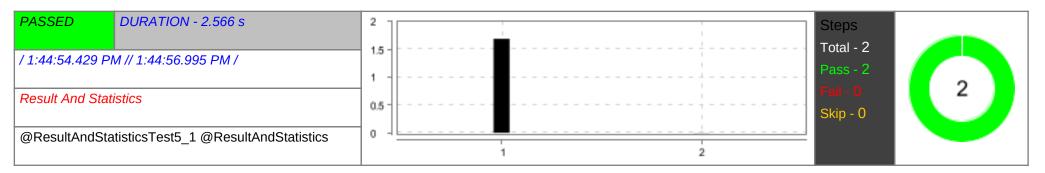
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.519 s
2	Then I Verify The Result Panel When "Black" Wins	PASSED	0.001 s

## **RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins**



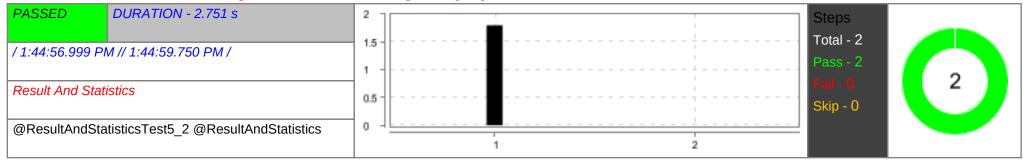
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.488 s
2	Then I Verify The Result Panel When "Zero" Wins	PASSED	0.001 s

RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics



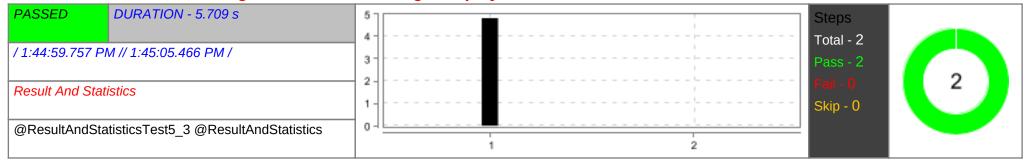
	#	Step / Hook Details	Status	Duration
[	1	When I Check The Round Result	PASSED	1.689 s
	2	Then I Verify The "Red" Percentage Displayed	PASSED	0.002 s

#### RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.798 s
2	Then I Verify The "Zero" Percentage Displayed	PASSED	0.001 s

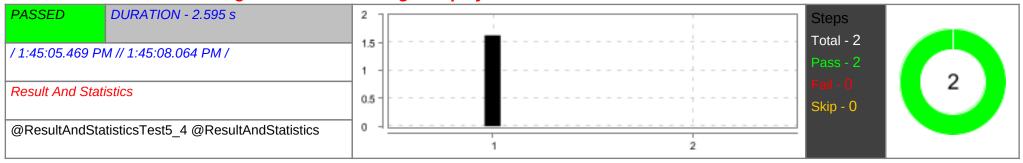
#### RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics



DETAILED SECTION -- 88 --

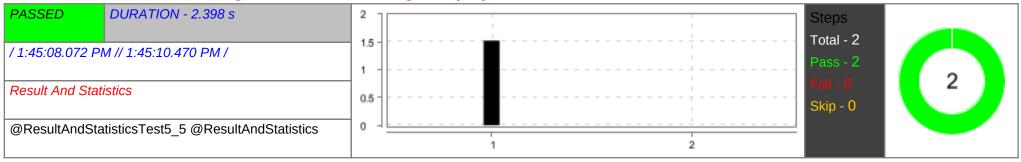
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	4.819 s
2	Then I Verify The "Black" Percentage Displayed	PASSED	0.001 s

#### RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics



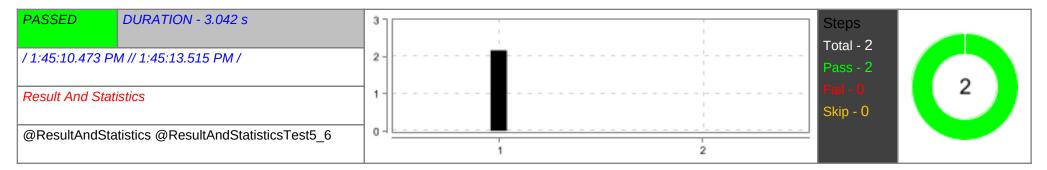
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.628 s
2	Then I Verify The "Odd" Percentage Displayed	PASSED	0.001 s

#### RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics



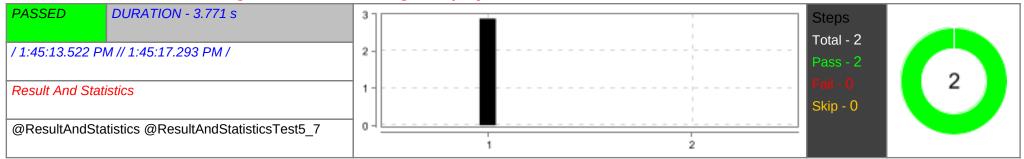
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.523 s
2	Then I Verify The "Even" Percentage Displayed	PASSED	0.001 s

#### RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics



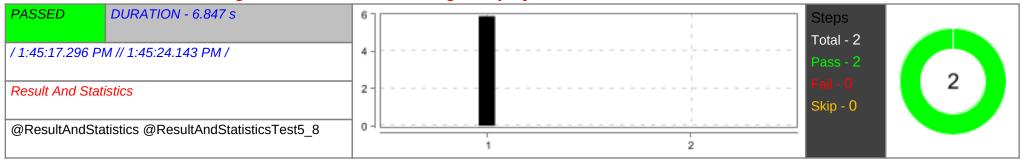
	#	Step / Hook Details	Status	Duration
1	l	When I Check The Round Result	PASSED	2.170 s
2	2	Then I Verify The "High" Percentage Displayed	PASSED	0.002 s

#### RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.877 s
2	Then I Verify The "Low" Percentage Displayed	PASSED	0.001 s

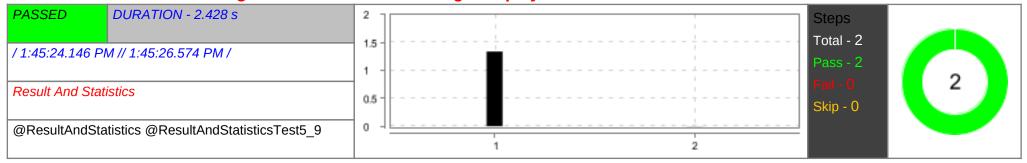
#### RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics



DETAILED SECTION -- 90 --

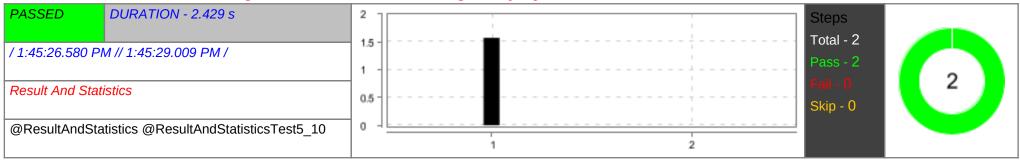
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	5.884 s
2	Then I Verify The "1st Dozen" Percentage Displayed	PASSED	0.001 s

# RS Test 9 Of 5: Checking The 2nd Dozen Percentage Displayed On Statistics



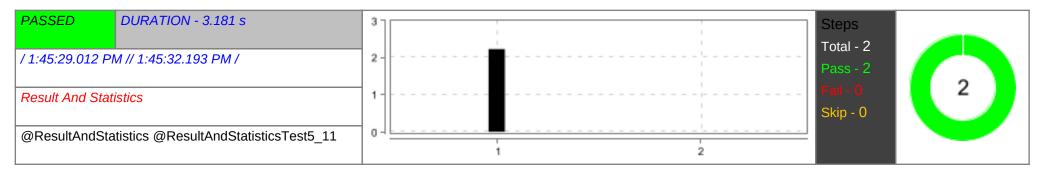
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.338 s
2	Then I Verify The "2nd Dozen" Percentage Displayed	PASSED	0.002 s

## RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics



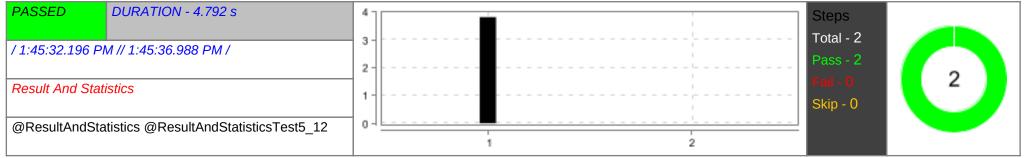
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.571 s
2	Then I Verify The "3rd Dozen" Percentage Displayed	PASSED	0.001 s

RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics



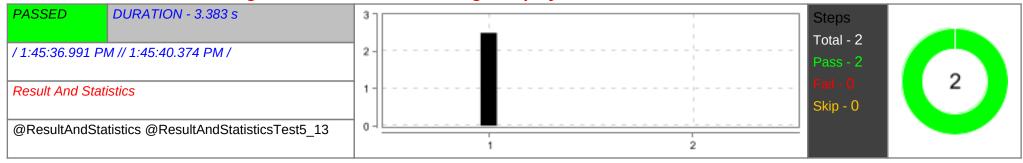
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.228 s
2	Then I Verify The "1st Column" Percentage Displayed	PASSED	0.001 s

# RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.817 s
2	Then I Verify The "2nd Column" Percentage Displayed	PASSED	0.001 s

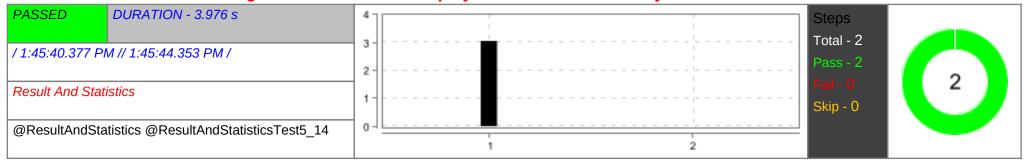
#### RS Test 13 Of 5: Checking The 3rd Column Percentage Displayed On Statistics



DETAILED SECTION -- 92 --

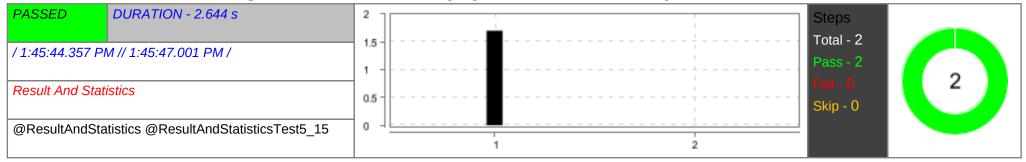
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.492 s
2	Then I Verify The "3rd Column" Percentage Displayed	PASSED	0.002 s

#### RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.054 s
2	Then I Verify The "Hot" Numbers Displayed If They "Win"	PASSED	0.003 s

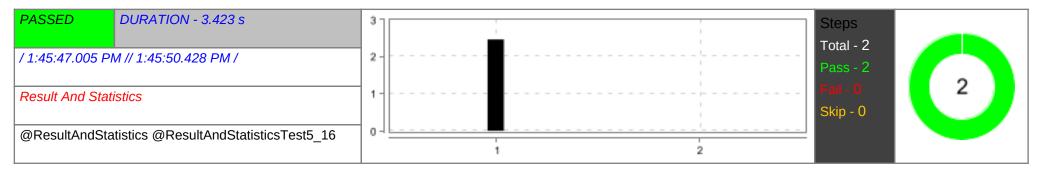
## RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.702 s
2	Then I Verify The "Cold" Numbers Displayed If They "Lose"	PASSED	0.001 s

RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win

DETAILED SECTION -- 93 --

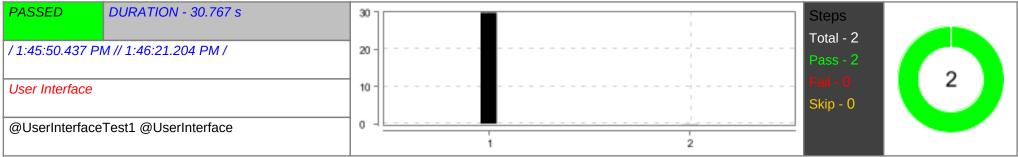


#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.464 s
2	Then I Verify The "Cold" Numbers Displayed If They "Win"	PASSED	0.001 s

#### **User Interface**

PASSED	DURATION - 4 m 26.220 s	Scenarios		Steps	
		Total - 5		Total - 16	
/ 1:45:50.437 PI	M // 1:50:16.657 PM /	Pass - 5	5	Pass - 16	16
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

## **UI Test 1: Checking The Thumbnail Of Live Roulette Revamp**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.824 s
2	Then I Verify The Thumbnail Of Game	PASSED	0.039 s

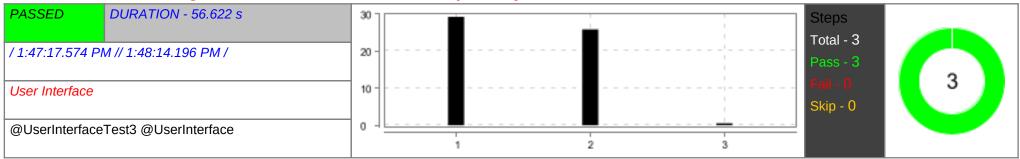
DETAILED SECTION -- 94 --

# **UI Test 2: Checking The Launching Of Live Roulette Revamp**

PASSED DURATION - 56.363 s	30 -	Steps	
/ 1 · 4C · 21 · 207 DM // 1 · 47 · 17 E70 DM /	20 -	Total - 3	
/ 1:46:21.207 PM // 1:47:17.570 PM /	20 -	Pass - 3	
User Interface	10 -	Fail - 0	3
		Skip - 0	
@UserInterfaceTest2 @UserInterface	0 -	<u> </u>	
		1 2 3	

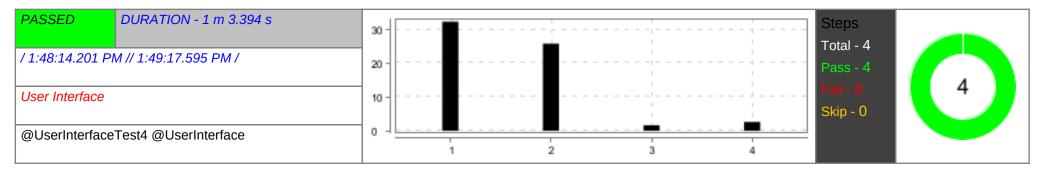
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.475 s
2	When I Join Live Roulette Revamp	PASSED	25.798 s
3	Then I Verify The Launching Of Game	PASSED	0.005 s

## **UI Test 3: Checking The UI Of Live Roulette Revamp Lobby**



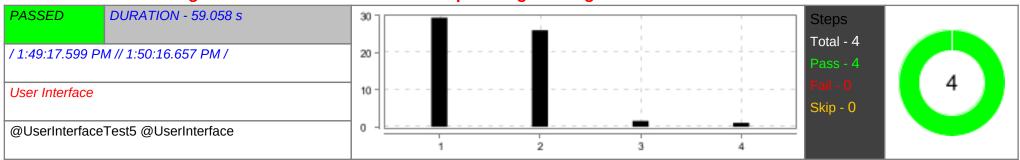
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.232 s
2	When I Join Live Roulette Revamp	PASSED	25.867 s
3	Then I Verify The Game Lobby	PASSED	0.511 s

**UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase** 



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	32.381 s
2	When I Join Live Roulette Revamp	PASSED	25.832 s
3	And I Enter The Dealer Table	PASSED	1.623 s
4	Then I Verify The UI Of Game During Betting Phase	PASSED	2.635 s

## **UI Test 5: Checking The UI Of Live Roulette Revamp During Dealing Phase**



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.436 s
2	When I Join Live Roulette Revamp	PASSED	26.054 s
3	And I Enter The Dealer Table	PASSED	1.605 s
4	Then I Verify The UI Of Game During Dealing Phase	PASSED	1.062 s