

# Cucumber Report

Mar 5, 2024, 2:38:09 PM

Start : Mar 05, 9:15:51.813 AM

End : Mar 05, 2:38:08.650 PM

Duration : 322 m 16.837 s

Features

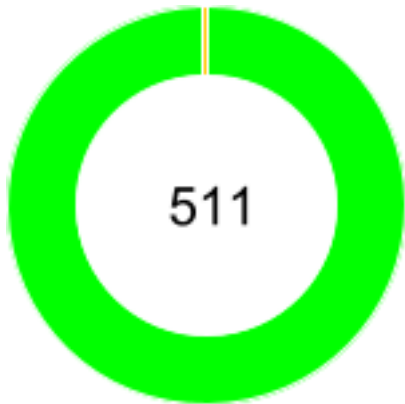
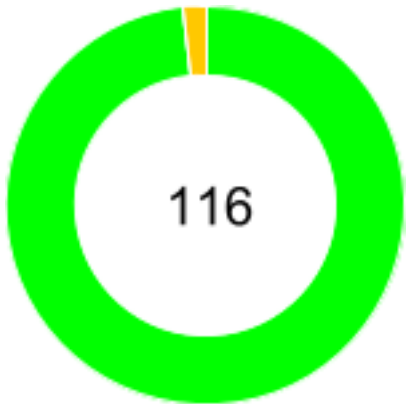
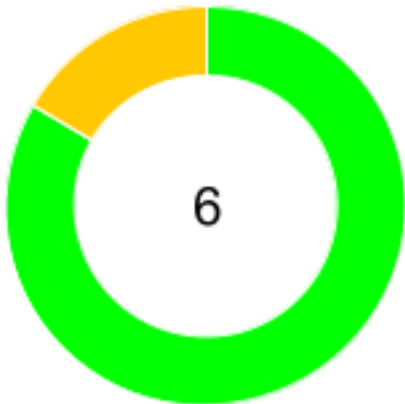
Scenarios

Steps

PASSED - 5  
FAILED - 0  
SKIPPED - 1

PASSED - 114  
FAILED - 0  
SKIPPED - 2

PASSED - 509  
FAILED - 0  
SKIPPED - 2



Feature		Scenario				Step			
Name	Duration	T	P	F	S	T	P	F	S
<u>Payout</u>	42 m 22.873 s	21	21	0	0	46	46	0	0
<u>Bet Information</u>	14 m 13.200 s	3	3	0	0	21	21	0	0
<u>Gameplay</u>	87 m 14.857 s	23	23	0	0	117	117	0	0
<u>Functionality</u>	93 m 30.430 s	43	43	0	0	267	267	0	0
<u>Result And Statistics</u>	79 m 40.191 s	21	19	0	2	44	42	0	2
<u>User Interface</u>	5 m 15.233 s	5	5	0	0	16	16	0	0

#	Feature Name	Scenario Name
1	<u>Result And Statistics</u>	<u>RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins</u>
2		<u>RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics</u>

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@Payout	21	21	0	0	1	1	0	0
@PayoutTest1	1	1	0	0	1	1	0	0
@Maintenance	47	47	0	0	3	3	0	0
@PayoutWait	1	1	0	0	1	1	0	0
@PayoutTest2	1	1	0	0	1	1	0	0
@PayoutTest3	1	1	0	0	1	1	0	0
@PayoutTest4	1	1	0	0	1	1	0	0
@PayoutTest5	1	1	0	0	1	1	0	0
@PayoutTest6	1	1	0	0	1	1	0	0
@PayoutTest7	1	1	0	0	1	1	0	0
@PayoutTest8	1	1	0	0	1	1	0	0
@PayoutTest9	1	1	0	0	1	1	0	0
@PayoutTest10	1	1	0	0	1	1	0	0
@PayoutTest11	1	1	0	0	1	1	0	0
@PayoutTest12	1	1	0	0	1	1	0	0
@PayoutTest13	1	1	0	0	1	1	0	0
@PayoutTest14	1	1	0	0	1	1	0	0

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@PayoutTest15	1	1	0	0	1	1	0	0
@PayoutTest16	1	1	0	0	1	1	0	0
@PayoutTest17	1	1	0	0	1	1	0	0
@PayoutTest18	1	1	0	0	1	1	0	0
@PayoutTest19	1	1	0	0	1	1	0	0
@PayoutTest20	1	1	0	0	1	1	0	0
@BetInformationTest1	1	1	0	0	1	1	0	0
@BetInformation	3	3	0	0	1	1	0	0
@BetInformationTest2	1	1	0	0	1	1	0	0
@BetInformationTest3	1	1	0	0	1	1	0	0
@GameplayTest2	1	1	0	0	1	1	0	0
@Gameplay	23	23	0	0	1	1	0	0
@GameplayTest3	1	1	0	0	1	1	0	0
@GameplayTest4	1	1	0	0	1	1	0	0
@GameplayTest5	1	1	0	0	1	1	0	0
@GameplayTest6	1	1	0	0	1	1	0	0
@GameplayTest7	1	1	0	0	1	1	0	0

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@GameplayTest8	1	1	0	0	1	1	0	0
@GameplayTest9	1	1	0	0	1	1	0	0
@GameplayTest10	1	1	0	0	1	1	0	0
@GameplayTest11	1	1	0	0	1	1	0	0
@GameplayTest12	1	1	0	0	1	1	0	0
@GameplayTest13	1	1	0	0	1	1	0	0
@GameplayTest14	1	1	0	0	1	1	0	0
@GameplayTest15	1	1	0	0	1	1	0	0
@GameplayTest16	1	1	0	0	1	1	0	0
@GameplayTest17	1	1	0	0	1	1	0	0
@GameplayTest19	1	1	0	0	1	1	0	0
@GameplayTest20	1	1	0	0	1	1	0	0
@GameplayTest21	1	1	0	0	1	1	0	0
@GameplayTest22	1	1	0	0	1	1	0	0
@GameplayTest23	1	1	0	0	1	1	0	0
@GameplayTest25	1	1	0	0	1	1	0	0
@GameplayTest28	1	1	0	0	1	1	0	0

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@Functionality	43	43	0	0	1	1	0	0
@FunctionalityTest1	1	1	0	0	1	1	0	0
@FunctionalityTest2	1	1	0	0	1	1	0	0
@FunctionalityTest3	1	1	0	0	1	1	0	0
@FunctionalityTest4	1	1	0	0	1	1	0	0
@FunctionalityTest5	1	1	0	0	1	1	0	0
@FunctionalityTest6	1	1	0	0	1	1	0	0
@FunctionalityTest8	1	1	0	0	1	1	0	0
@FunctionalityTest9	1	1	0	0	1	1	0	0
@FunctionalityTest10	1	1	0	0	1	1	0	0
@FunctionalityTest11	1	1	0	0	1	1	0	0
@FunctionalityTest12	1	1	0	0	1	1	0	0
@FunctionalityTest13	1	1	0	0	1	1	0	0
@FunctionalityTest14	1	1	0	0	1	1	0	0
@FunctionalityTest15	1	1	0	0	1	1	0	0
@FunctionalityTest16	1	1	0	0	1	1	0	0
@FunctionalityTest18	1	1	0	0	1	1	0	0

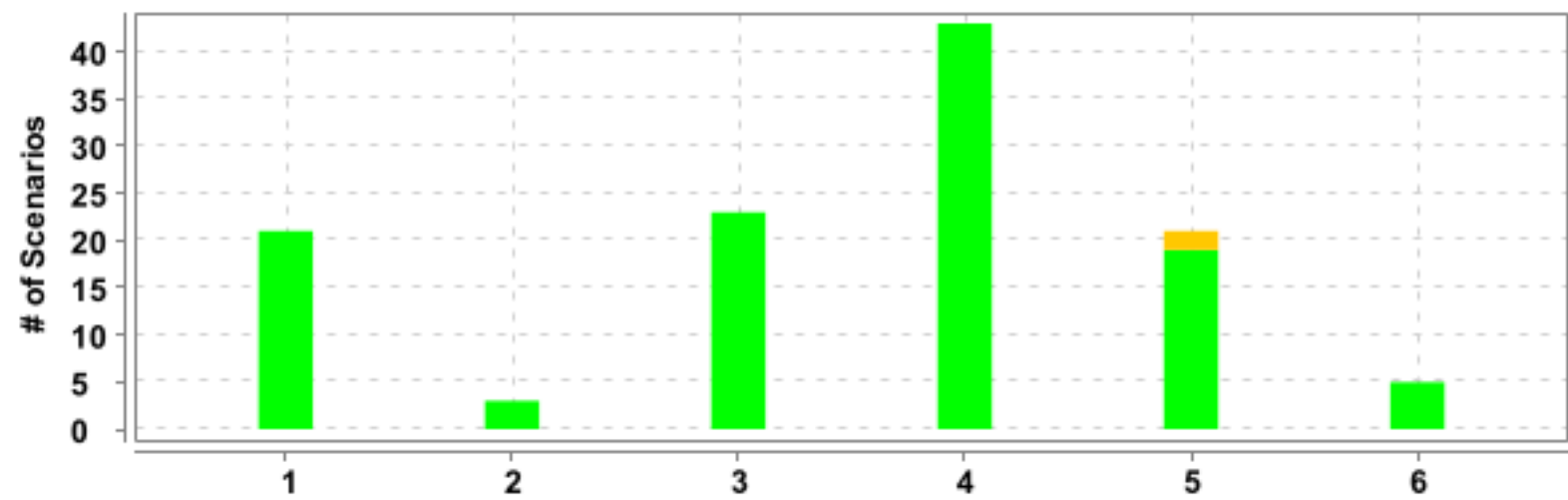
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<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@FunctionalityTest19	1	1	0	0	1	1	0	0
@FunctionalityTest20	1	1	0	0	1	1	0	0
@FunctionalityTest21	1	1	0	0	1	1	0	0
@FunctionalityTest22	1	1	0	0	1	1	0	0
@FunctionalityTest23	1	1	0	0	1	1	0	0
@FunctionalityTest25	1	1	0	0	1	1	0	0
@FunctionalityTest26	1	1	0	0	1	1	0	0
@FunctionalityTest27	1	1	0	0	1	1	0	0
@FunctionalityTest28	1	1	0	0	1	1	0	0
@FunctionalityTest29	1	1	0	0	1	1	0	0
@FunctionalityTest30	1	1	0	0	1	1	0	0
@FunctionalityTest31	1	1	0	0	1	1	0	0
@FunctionalityTest32	1	1	0	0	1	1	0	0
@FunctionalityTest33	1	1	0	0	1	1	0	0
@FunctionalityTest34	1	1	0	0	1	1	0	0
@FunctionalityTest35	1	1	0	0	1	1	0	0
@FunctionalityTest36	1	1	0	0	1	1	0	0



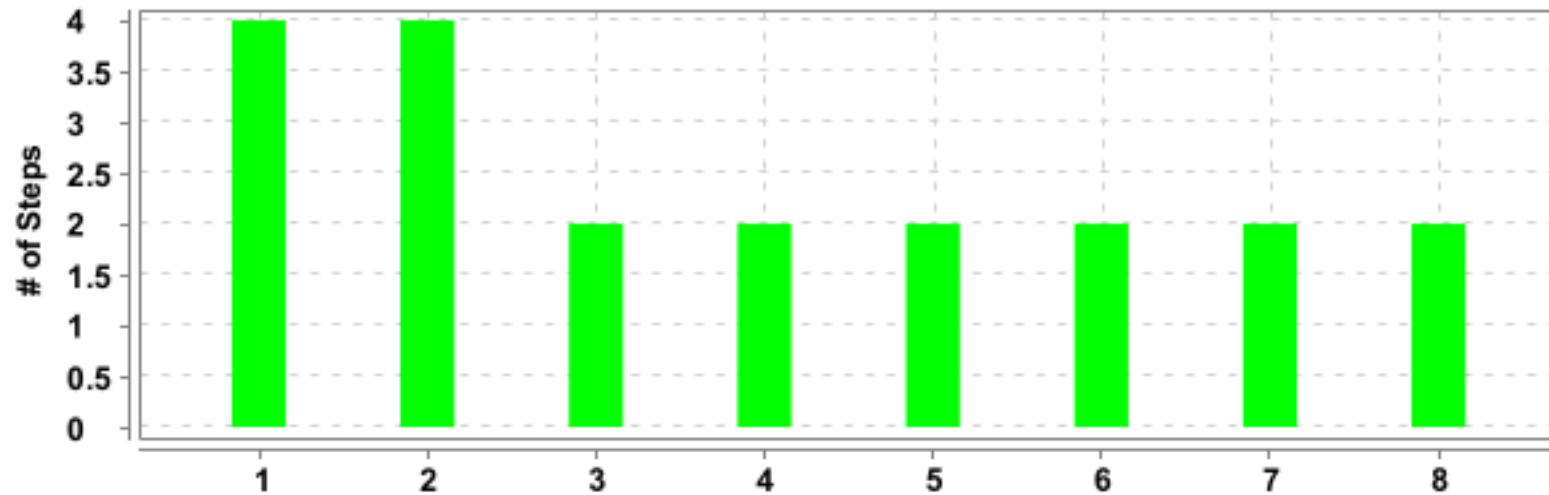
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<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@FunctionalityTest37	1	1	0	0	1	1	0	0
@FunctionalityTest38	1	1	0	0	1	1	0	0
@FunctionalityTest39	1	1	0	0	1	1	0	0
@FunctionalityTest40	1	1	0	0	1	1	0	0
@FunctionalityTest41	1	1	0	0	1	1	0	0
@FunctionalityTest42	1	1	0	0	1	1	0	0
@FunctionalityTest44	1	1	0	0	1	1	0	0
@FunctionalityTest45	1	1	0	0	1	1	0	0
@FunctionalityTest46	1	1	0	0	1	1	0	0
@FunctionalityTest47	1	1	0	0	1	1	0	0
@ResultAndStatisticsWait	1	1	0	0	1	0	0	1
@ResultAndStatistics	21	19	0	2	1	0	0	1
@ResultAndStatisticsTest1	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest2	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest3	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest4	1	0	0	1	1	0	0	1
@ResultAndStatisticsTest5_1	1	1	0	0	1	0	0	1

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@ResultAndStatisticsTest5_2	1	0	0	1	1	0	0	1
@ResultAndStatisticsTest5_3	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_4	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_5	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_6	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_7	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_8	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_9	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_10	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_11	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_12	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_13	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_14	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_15	1	1	0	0	1	0	0	1
@ResultAndStatisticsTest5_16	1	1	0	0	1	0	0	1
@UserInterfaceTest1	1	1	0	0	1	1	0	0
@UserInterface	5	5	0	0	1	1	0	0

<b>TAG</b>	<b>Scenario</b>				<b>Feature</b>			
<b>Name</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>	<b>T</b>	<b>P</b>	<b>F</b>	<b>S</b>
@UserInterfaceTest2	1	1	0	0	1	1	0	0
@UserInterfaceTest3	1	1	0	0	1	1	0	0
@UserInterfaceTest4	1	1	0	0	1	1	0	0
@UserInterfaceTest5	1	1	0	0	1	1	0	0

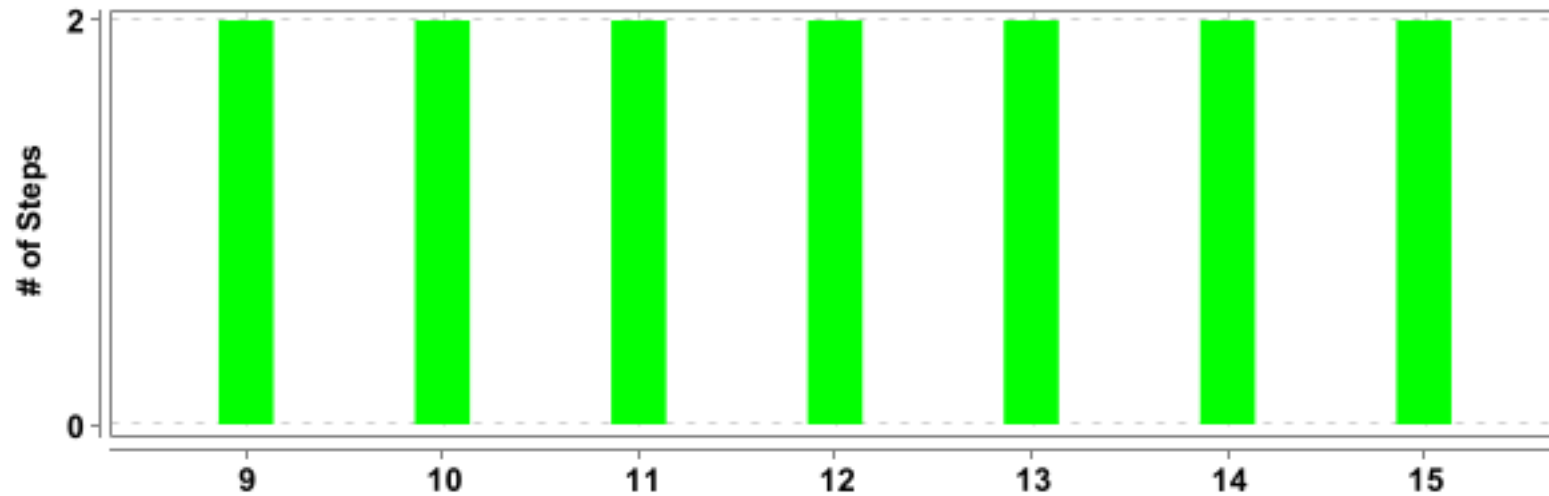


#	Feature Name	T	P	F	S	Duration
1	<u>Payout</u>	21	21	0	0	42 m 22.873 s
2	<u>Bet Information</u>	3	3	0	0	14 m 13.200 s
3	<u>Gameplay</u>	23	23	0	0	87 m 14.857 s
4	<u>Functionality</u>	43	43	0	0	93 m 30.430 s
5	<u>Result And Statistics</u>	21	19	0	2	79 m 40.191 s
6	<u>User Interface</u>	5	5	0	0	5 m 15.233 s

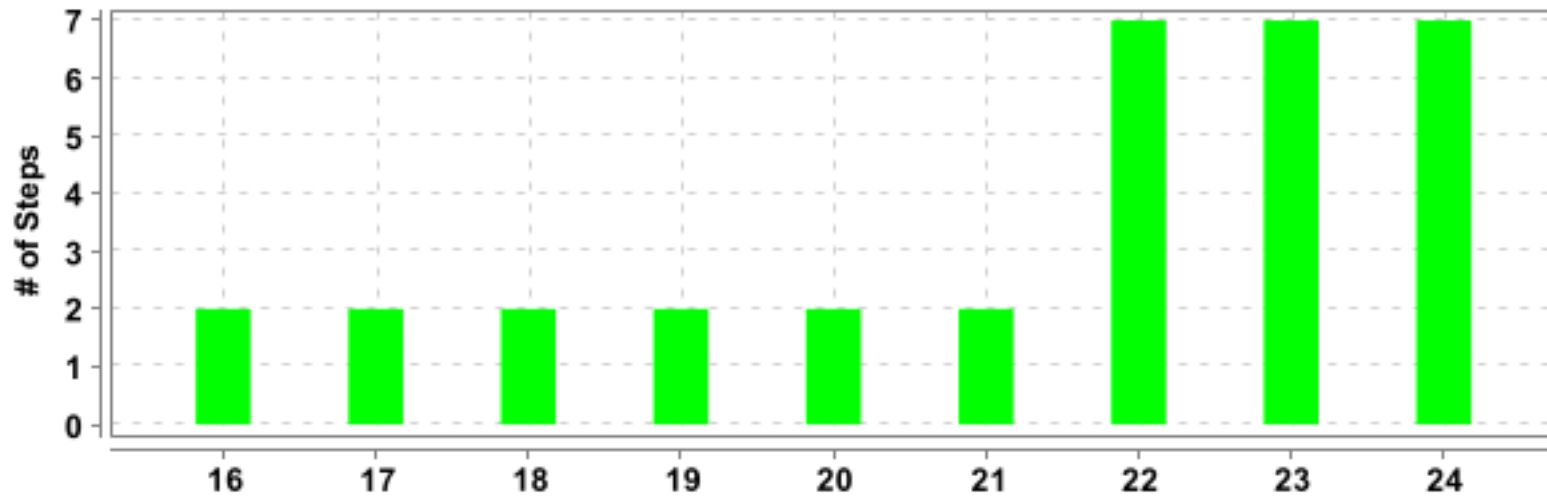


#	Feature Name	Scenario Name	T	P	F	S	Duration
1	<u>Payout</u>	<u>PO Test 1: Checking The Mapping Of Live Roulette Betting Options</u>	4	4	0	0	1 m 15.703 s
2		<u>PO Fetch: Wait Until There Is A Round Result For Payout</u>	4	4	0	0	40 m 21.271 s
3		<u>PO Test 2: Checking The Payout Calculation Of Red Betting Option</u>	2	2	0	0	3.554 s
4		<u>PO Test 3: Checking The Payout Calculation Of Black Betting Option</u>	2	2	0	0	2.088 s
5		<u>PO Test 4: Checking The Payout Calculation Of Even Betting Option</u>	2	2	0	0	2.280 s
6		<u>PO Test 5: Checking The Payout Calculation Of Odd Betting Option</u>	2	2	0	0	2.024 s
7		<u>PO Test 6: Checking The Payout Calculation Of Low Betting Option</u>	2	2	0	0	2.358 s

#	Feature Name	Scenario Name	T	P	F	S	Duration
8		<u>PO Test 7: Checking The Payout Calculation Of High Betting Option</u>	2	2	0	0	2.530 s



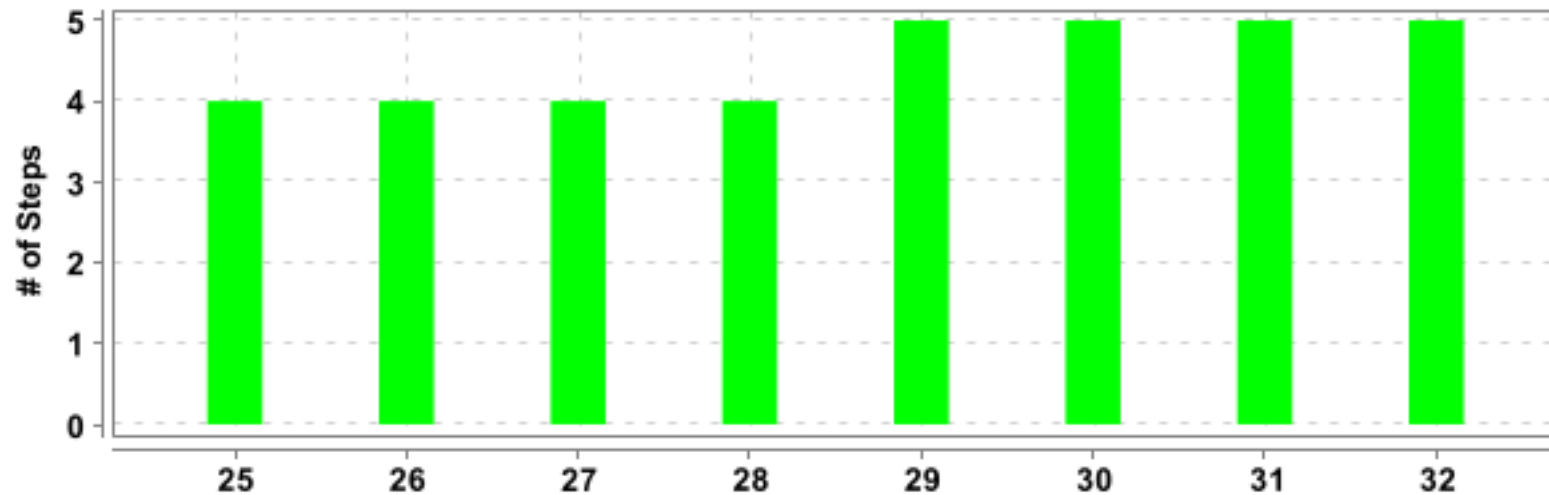
#	Feature Name	Scenario Name	T	P	F	S	Duration
9	<u>Payout</u>	<u>PO Test 8: Checking The Payout Calculation Of First Dozen Betting Option</u>	2	2	0	0	2.878 s
10		<u>PO Test 9: Checking The Payout Calculation Of Second Dozen Betting Option</u>	2	2	0	0	2.092 s
11		<u>PO Test 10: Checking The Payout Calculation Of Third Dozen Betting Option</u>	2	2	0	0	2.059 s
12		<u>PO Test 11: Checking The Payout Calculation Of First Column Betting Option</u>	2	2	0	0	2.961 s
13		<u>PO Test 12: Checking The Payout Calculation Of Second Column Betting Option</u>	2	2	0	0	2.572 s
14		<u>PO Test 13: Checking The Payout Calculation Of Third Column Betting Option</u>	2	2	0	0	2.671 s
15		<u>PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option</u>	2	2	0	0	2.193 s



#	Feature Name	Scenario Name	T	P	F	S	Duration
16	<u>Payout</u>	<u>PO Test 15: Checking The Payout Calculation Of Split Betting Option</u>	2	2	0	0	1.966 s
17		<u>PO Test 16: Checking The Payout Calculation Of Street Betting Option</u>	2	2	0	0	2.685 s
18		<u>PO Test 17: Checking The Payout Calculation Of Corner Betting Option</u>	2	2	0	0	2.328 s
19		<u>PO Test 18: Checking The Payout Calculation Of Six Line Betting Option</u>	2	2	0	0	2.163 s
20		<u>PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option</u>	2	2	0	0	2.324 s
21		<u>PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option</u>	2	2	0	0	2.030 s
22	<u>Bet Information</u>	<u>BI Test 1: Checking Bet Information With Win Result</u>	7	7	0	0	3 m 32.621 s

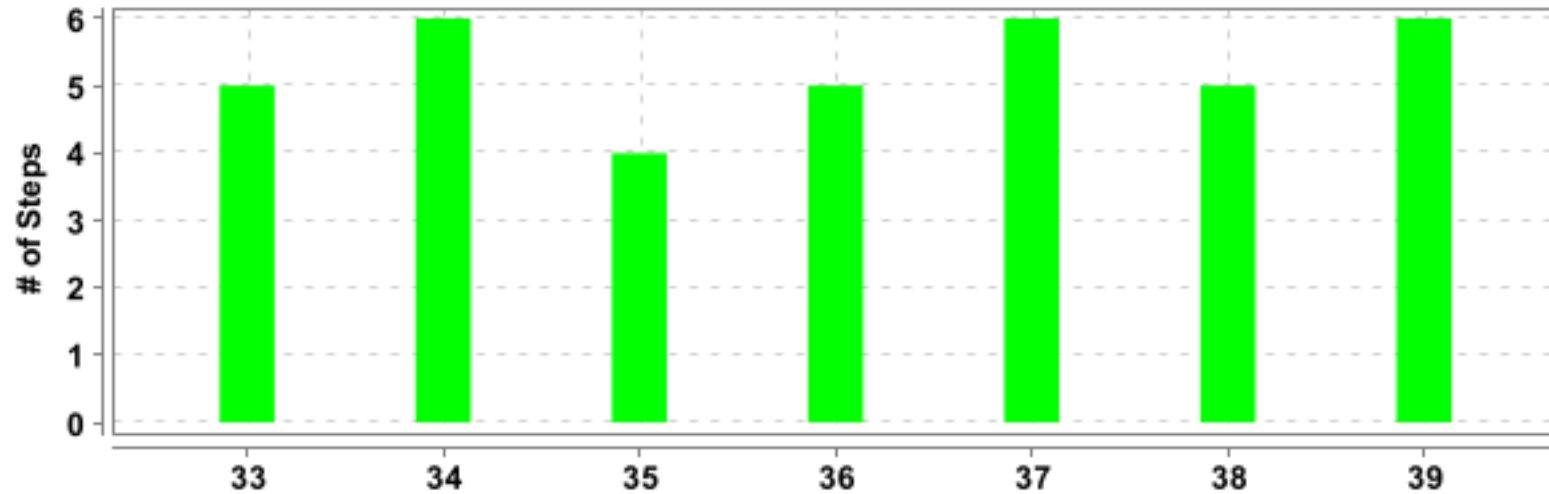


#	Feature Name	Scenario Name	T	P	F	S	Duration
23		<u>BI Test 2: Checking Bet Information With Lose Result</u>	7	7	0	0	7 m 37.178 s
24		<u>BI Test 3: Checking Bet Information With Multiple Bets</u>	7	7	0	0	3 m 3.386 s

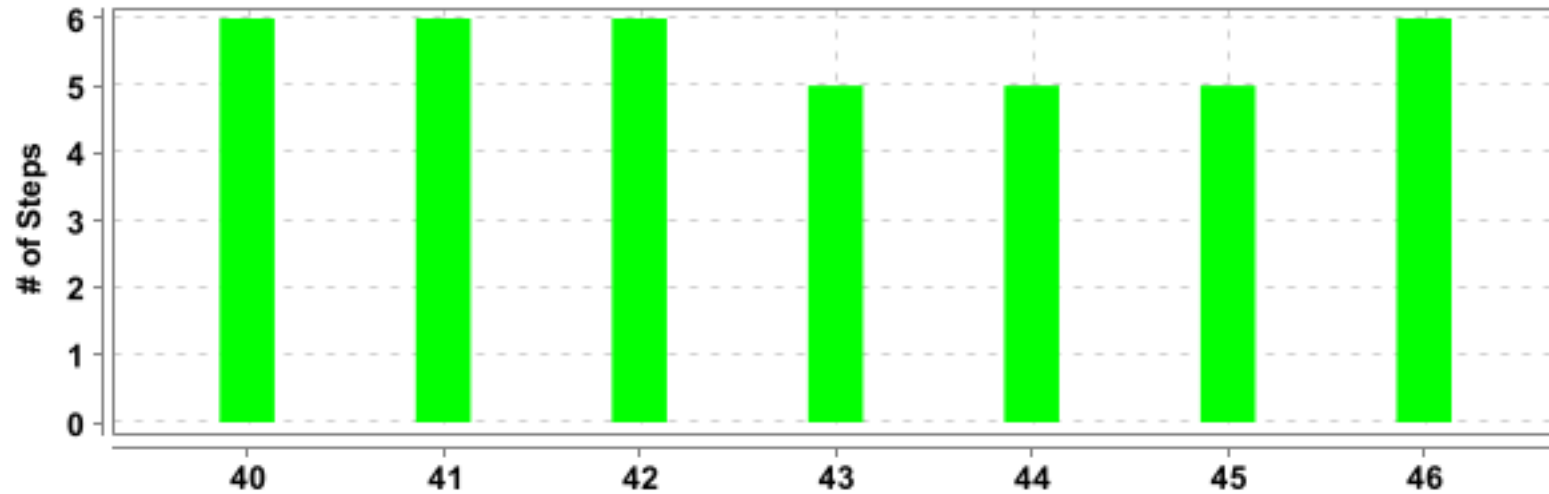


#	Feature Name	Scenario Name	T	P	F	S	Duration
25	<u>Gameplay</u>	<u>GP Test 2: Checking The Behavior Of Sliding Bar In Lobby</u>	4	4	0	0	1 m 5.642 s
26		<u>GP Test 3: Checking The Behavior Of The Game After Joining Table</u>	4	4	0	0	1 m 7.563 s
27		<u>GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open</u>	4	4	0	0	1 m 14.961 s
28		<u>GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close</u>	4	4	0	0	2 m 23.883 s
29		<u>GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips</u>	5	5	0	0	1 m 44.489 s
30		<u>GP Test 7: Checking The Behavior Of The Game When New Round Is Started</u>	5	5	0	0	2 m 2.490 s
31		<u>GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options</u>	5	5	0	0	5 m 1.655 s

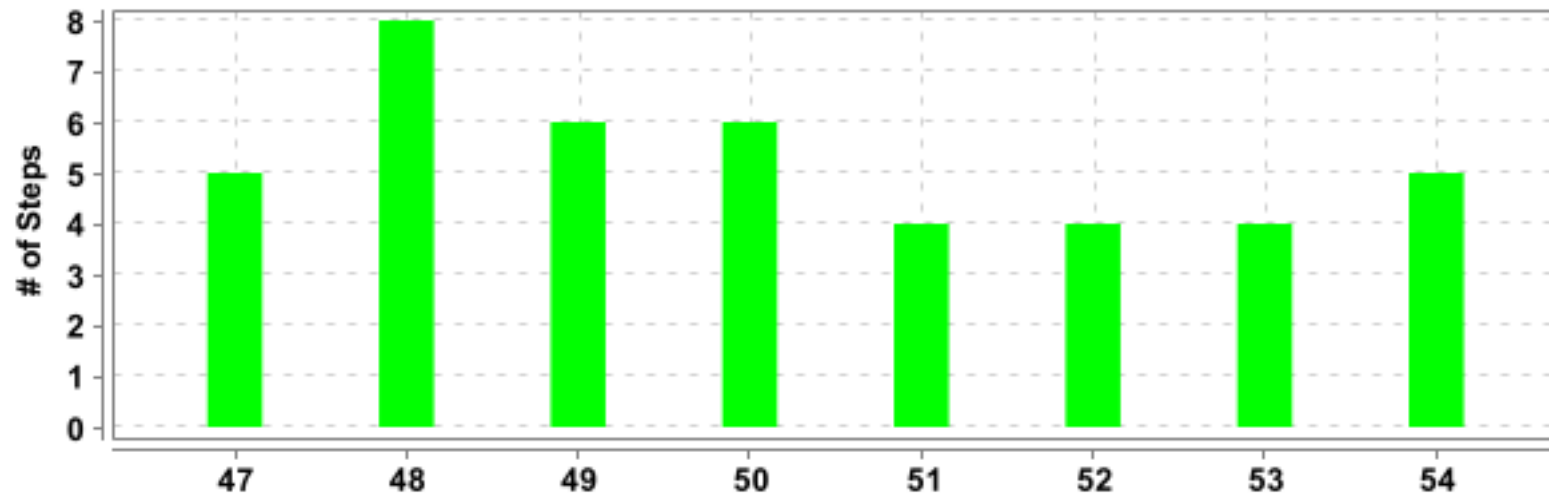
#	Feature Name	Scenario Name	T	P	F	S	Duration
32		<u>GP Test 9: Checking The Behavior Of The Game When Placed Bet On Any Betting Option</u>	5	5	0	0	2 m 37.631 s



#	Feature Name	Scenario Name	T	P	F	S	Duration
33	<u>Gameplay</u>	<u>GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet</u>	5	5	0	0	2 m 11.319 s
34		<u>GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again</u>	6	6	0	0	2 m 53.558 s
35		<u>GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed</u>	4	4	0	0	2 m 20.008 s
36		<u>GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm</u>	5	5	0	0	2 m 58.442 s
37		<u>GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds</u>	6	6	0	0	2 m 52.871 s
38		<u>GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done</u>	5	5	0	0	1 m 46.479 s
39		<u>GP Test 16: Checking The Behavior Of The Game When Wins Round</u>	6	6	0	0	5 m 22.838 s

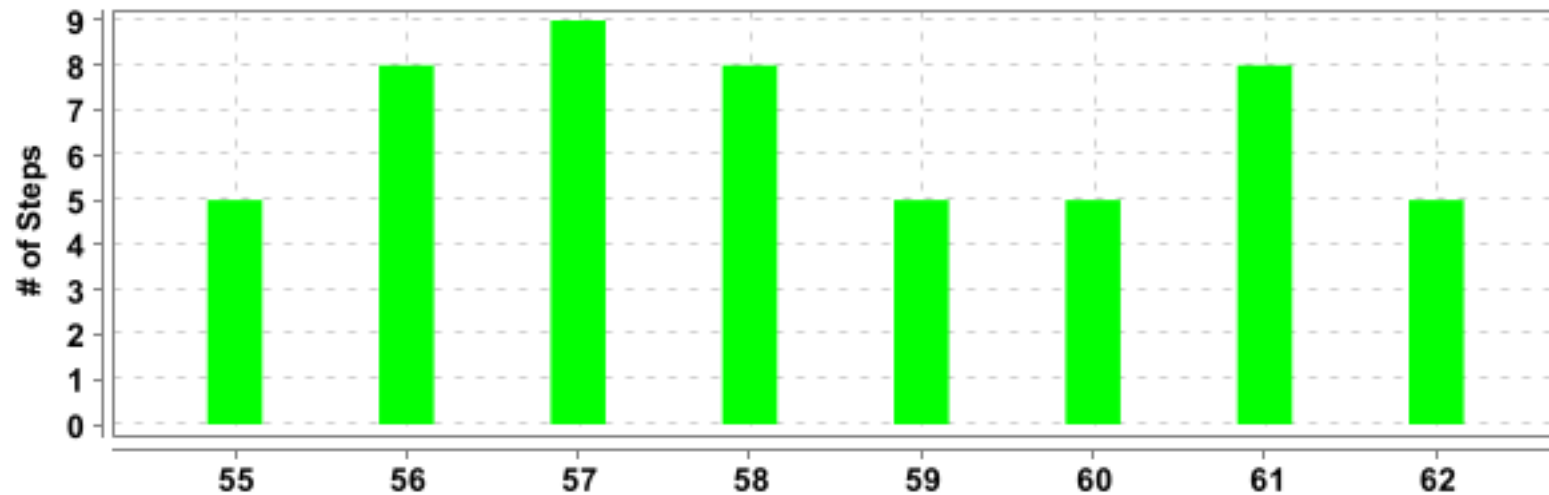


#	Feature Name	Scenario Name	T	P	F	S	Duration
40	<u>Gameplay</u>	<u>GP Test 17: Checking The Behavior Of The Game When Loses Round</u>	6	6	0	0	10 m 20.838 s
41		<u>GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds</u>	6	6	0	0	13 m 36.060 s
42		<u>GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds</u>	6	6	0	0	15 m 54.107 s
43		<u>GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit</u>	5	5	0	0	1 m 47.979 s
44		<u>GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options</u>	5	5	0	0	1 m 25.397 s
45		<u>GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options</u>	5	5	0	0	1 m 35.038 s
46		<u>GP Test 25: Checking The Behavior Of The Game When Click Back Button While Confirmed Bet</u>	6	6	0	0	3 m 7.218 s



#	Feature Name	Scenario Name	T	P	F	S	Duration
47	<u>Gameplay</u>	<u>GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below</u>	5	5	0	0	1 m 44.257 s
48	<u>Functionality</u>	<u>FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby</u>	8	8	0	0	2 m 30.063 s
49		<u>FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds</u>	6	6	0	0	1 m 49.668 s
50		<u>FT Test 3: Checking The Functionality Of Show/Hide The Balance Button</u>	6	6	0	0	1 m 25.892 s
51		<u>FT Test 4: Checking The Functionality On Each Table Limit Button</u>	4	4	0	0	1 m 6.213 s
52		<u>FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby</u>	4	4	0	0	1 m 39.976 s
53		<u>FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table</u>	4	4	0	0	1 m 8.138 s

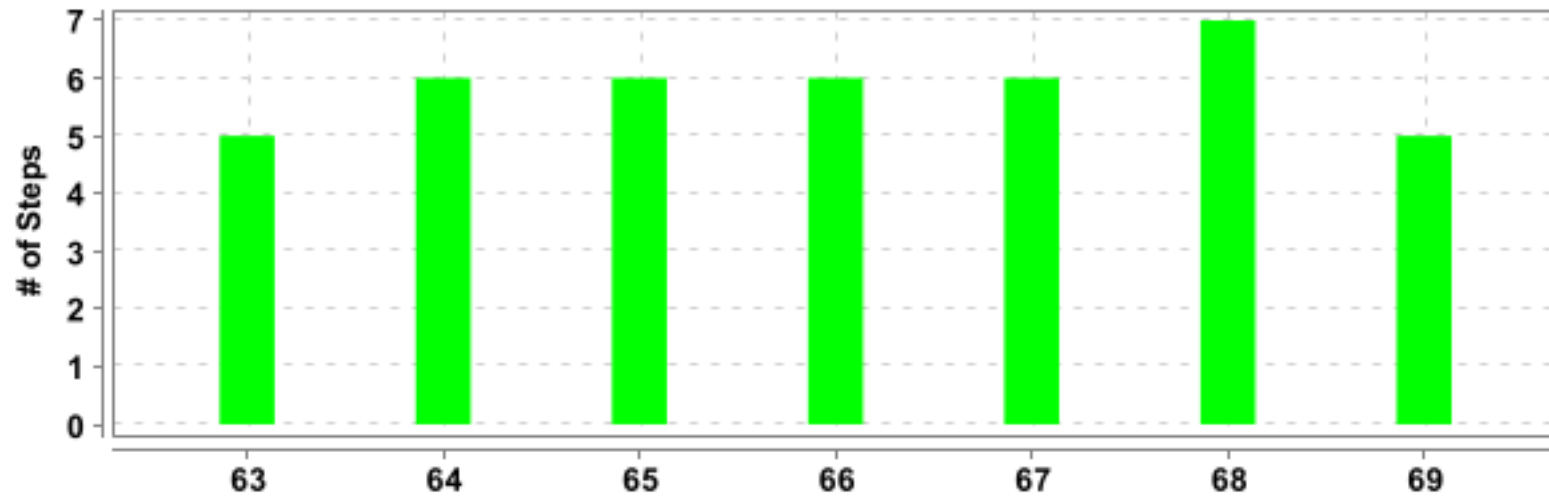
#	Feature Name	Scenario Name	T	P	F	S	Duration
54		<u>FT Test 8: Checking The Functionality Of The Menu Button</u>	5	5	0	0	1 m 9.579 s



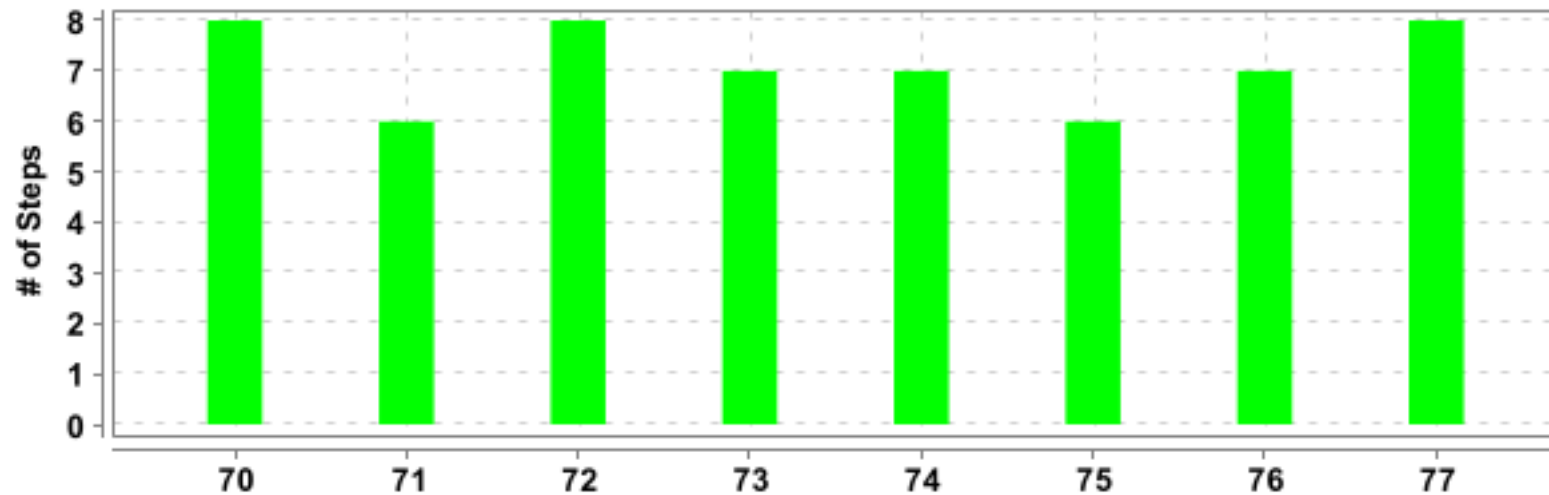
#	Feature Name	Scenario Name	T	P	F	S	Duration
55	<u>Functionality</u>	<u>FT Test 9: Checking The Functionality Of My Bets In The Menu</u>	5	5	0	0	3 m 1.516 s
56		<u>FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu</u>	8	8	0	0	3 m 0.290 s
57		<u>FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds</u>	9	9	0	0	3 m 0.778 s
58		<u>FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu</u>	8	8	0	0	3 m 44.255 s
59		<u>FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu</u>	5	5	0	0	1 m 13.481 s
60		<u>FT Test 14: Checking The Functionality Of Help In The Menu</u>	5	5	0	0	1 m 11.943 s
61		<u>FT Test 15: Checking The Functionality On Each Category In The Menu</u>	8	8	0	0	1 m 17.158 s



#	Feature Name	Scenario Name	T	P	F	S	Duration
62		<u>FT Test 16: Checking The Functionality Of Settings In The Menu</u>	5	5	0	0	1 m 42.703 s

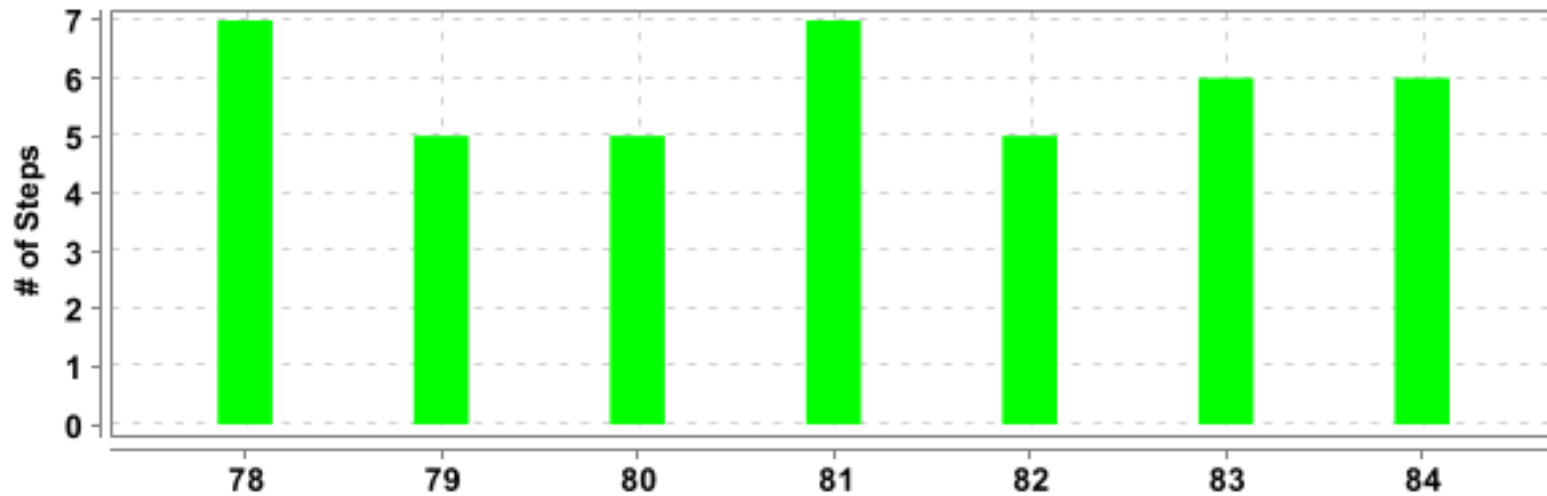


#	Feature Name	Scenario Name	T	P	F	S	Duration
63	<u>Functionality</u>	<u>FT Test 18: Checking The Functionality Of The Switch Table Button</u>	5	5	0	0	1 m 10.393 s
64		<u>FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table</u>	6	6	0	0	1 m 28.397 s
65		<u>FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table</u>	6	6	0	0	1 m 14.007 s
66		<u>FT Test 21: Checking The Functionality After Seating On Other Live Products Table</u>	6	6	0	0	1 m 16.244 s
67		<u>FT Test 22: Checking The Functionality Of The Table Limit Button</u>	6	6	0	0	1 m 31.417 s
68		<u>FT Test 23: Checking The Functionality After Selecting Other Table Limit</u>	7	7	0	0	2 m 17.476 s
69		<u>FT Test 25: Checking The Functionality Of The Statistics Button</u>	5	5	0	0	1 m 33.833 s

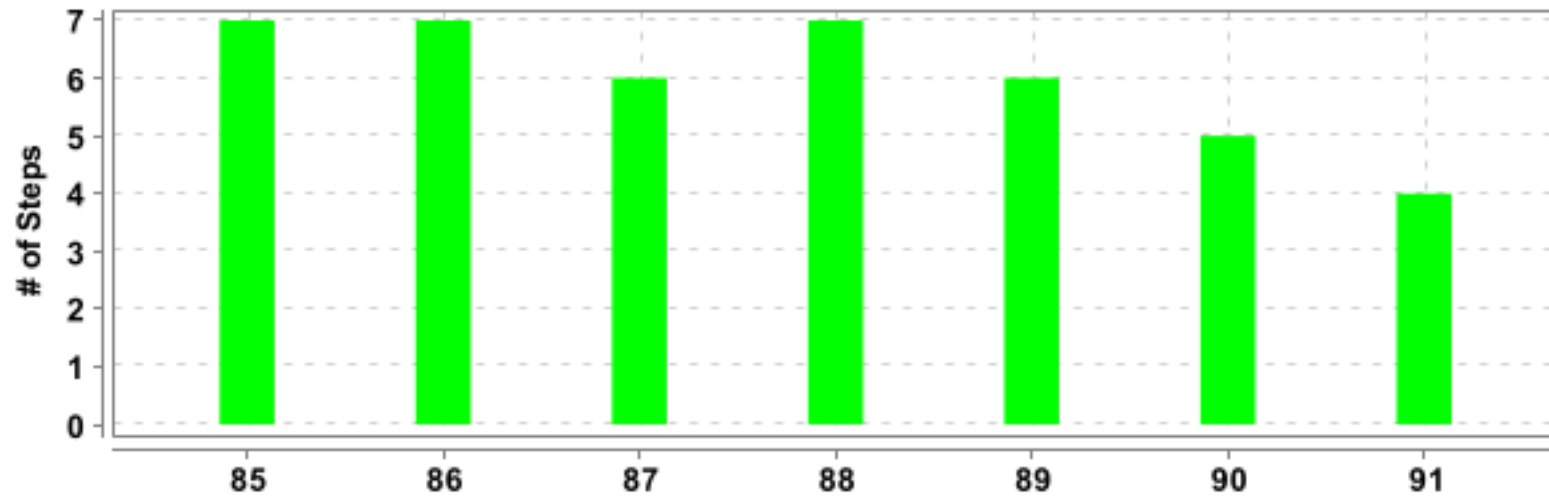


#	Feature Name	Scenario Name	T	P	F	S	Duration
70	Functionality	<u>FT Test 26: Checking The Functionality Of The Expand Shrink Button</u>	8	8	0	0	2 m 9.989 s
71		<u>FT Test 27: Checking The Functionality Of The Edit Chips Button</u>	6	6	0	0	1 m 10.904 s
72		<u>FT Test 28: Checking The Functionality After Changing Betting Chips</u>	8	8	0	0	1 m 10.322 s
73		<u>FT Test 29: Checking The Functionality Of The Save Button In Chip Settings</u>	7	7	0	0	1 m 14.340 s
74		<u>FT Test 30: Checking The Functionality Of The Undo Button</u>	7	7	0	0	4 m 51.076 s
75		<u>FT Test 31: Checking The Functionality Of Undo Button When Press And Hold</u>	6	6	0	0	3 m 25.472 s
76		<u>FT Test 32: Checking The Functionality Of The Confirm Button</u>	7	7	0	0	3 m 46.531 s

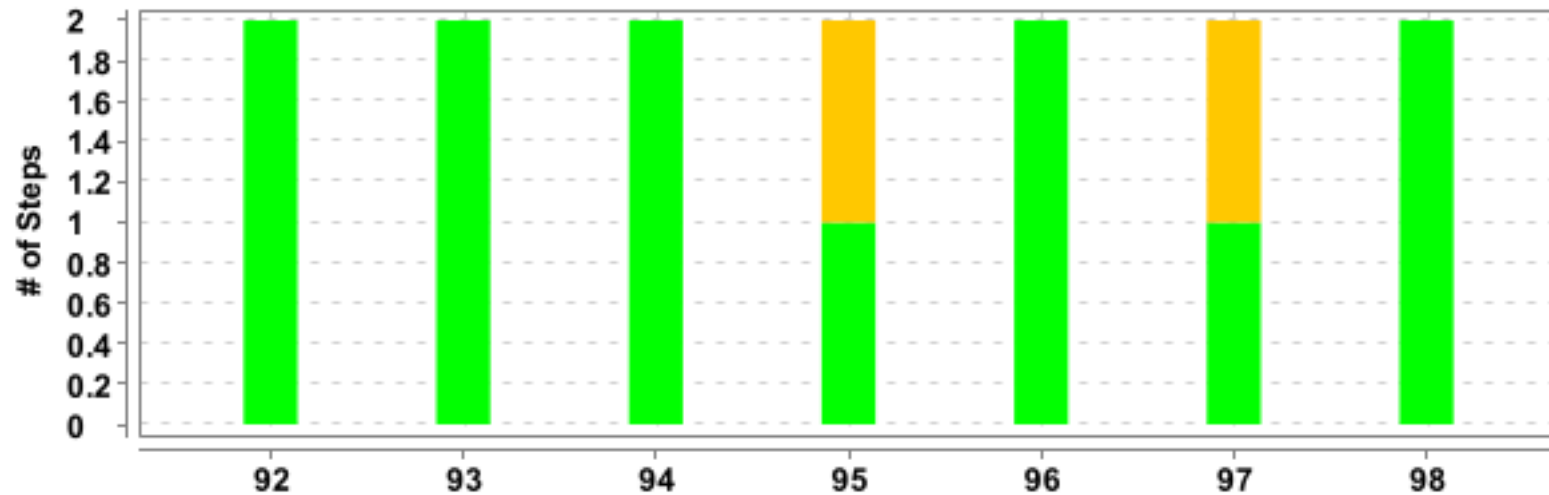
#	Feature Name	Scenario Name	T	P	F	S	Duration
77		<u>FT Test 33: Checking The Functionality Of The Top up And Confirm Button</u>	8	8	0	0	3 m 4.852 s



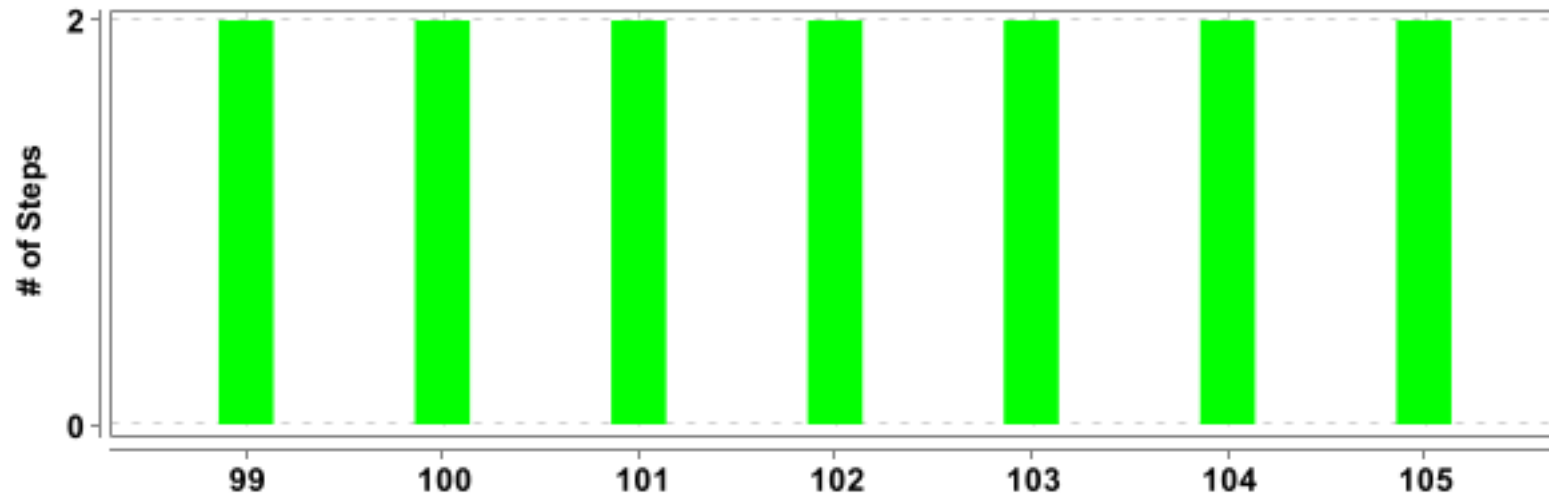
#	Feature Name	Scenario Name	T	P	F	S	Duration
78	<u>Functionality</u>	<u>FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables</u>	7	7	0	0	4 m 34.607 s
79		<u>FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts</u>	5	5	0	0	2 m 35.370 s
80		<u>FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends</u>	5	5	0	0	1 m 43.150 s
81		<u>FT Test 37: Checking The Functionality Of The Double Button</u>	7	7	0	0	2 m 2.719 s
82		<u>FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets</u>	5	5	0	0	3 m 18.049 s
83		<u>FT Test 39: Checking The Functionality Of Total Balance After Winning Round</u>	6	6	0	0	3 m 17.912 s
84		<u>FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming</u>	6	6	0	0	2 m 7.095 s



#	Feature Name	Scenario Name	T	P	F	S	Duration
85	<u>Functionality</u>	<u>FT Test 41: Checking The Functionality Of The Confirm Button On Popup Message</u>	7	7	0	0	3 m 47.727 s
86		<u>FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message</u>	7	7	0	0	3 m 6.665 s
87		<u>FT Test 44: Checking The Functionality Of The Information Button On Statistics</u>	6	6	0	0	2 m 0.846 s
88		<u>FT Test 45: Checking The Functionality Of The Close Button On Statistics Information</u>	7	7	0	0	2 m 5.259 s
89		<u>FT Test 46: Checking The Functionality Of The Back Button On Statistics</u>	6	6	0	0	1 m 12.661 s
90		<u>FT Test 47: Checking The Functionality Of The Back Button On Game</u>	5	5	0	0	1 m 11.245 s
91	<u>Result And Statistics</u>	<u>RS Fetch: Wait Until There Is A Round Result For Result And Statistics</u>	4	4	0	0	78 m 43.633 s

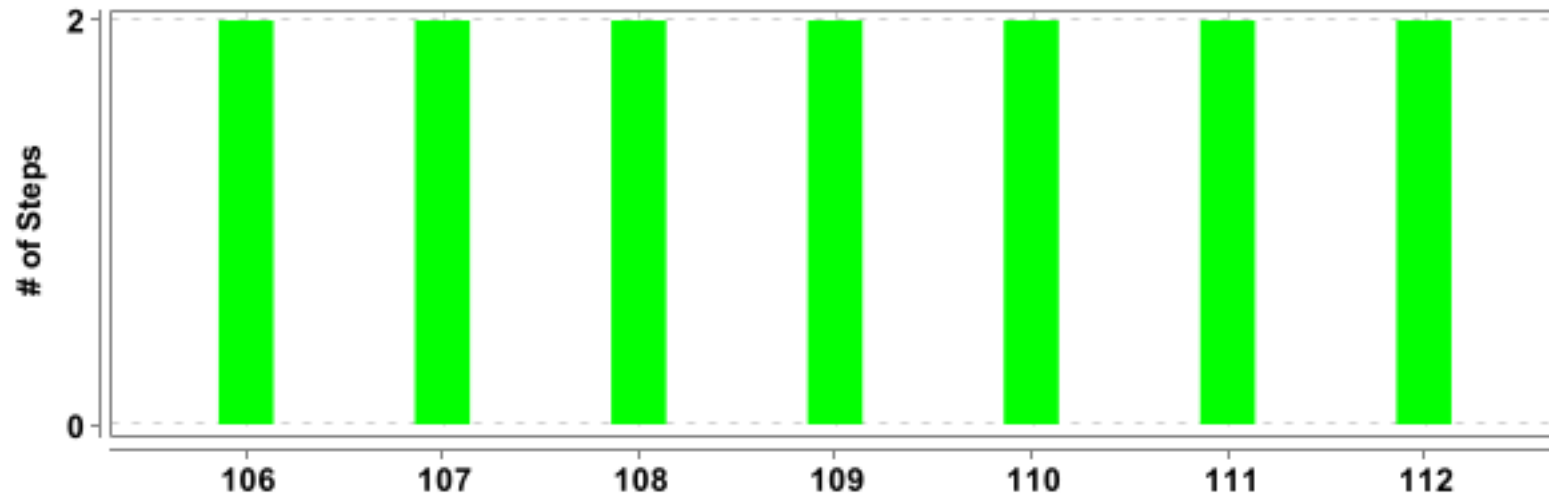


#	Feature Name	Scenario Name	T	P	F	S	Duration
92	<u>Result And Statistics</u>	<u>RS Test 1: Checking The Data Displayed On Result Panel Each Round Result</u>	2	2	0	0	3.367 s
93		<u>RS Test 2: Checking The Data Displayed On Result Panel When Red Wins</u>	2	2	0	0	6.293 s
94		<u>RS Test 3: Checking The Data Displayed On Result Panel When Black Wins</u>	2	2	0	0	3.125 s
95		<u>RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins</u>	2	1	0	1	2.417 s
96		<u>RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics</u>	2	2	0	0	2.232 s
97		<u>RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics</u>	2	1	0	1	2.468 s
98		<u>RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics</u>	2	2	0	0	3.128 s

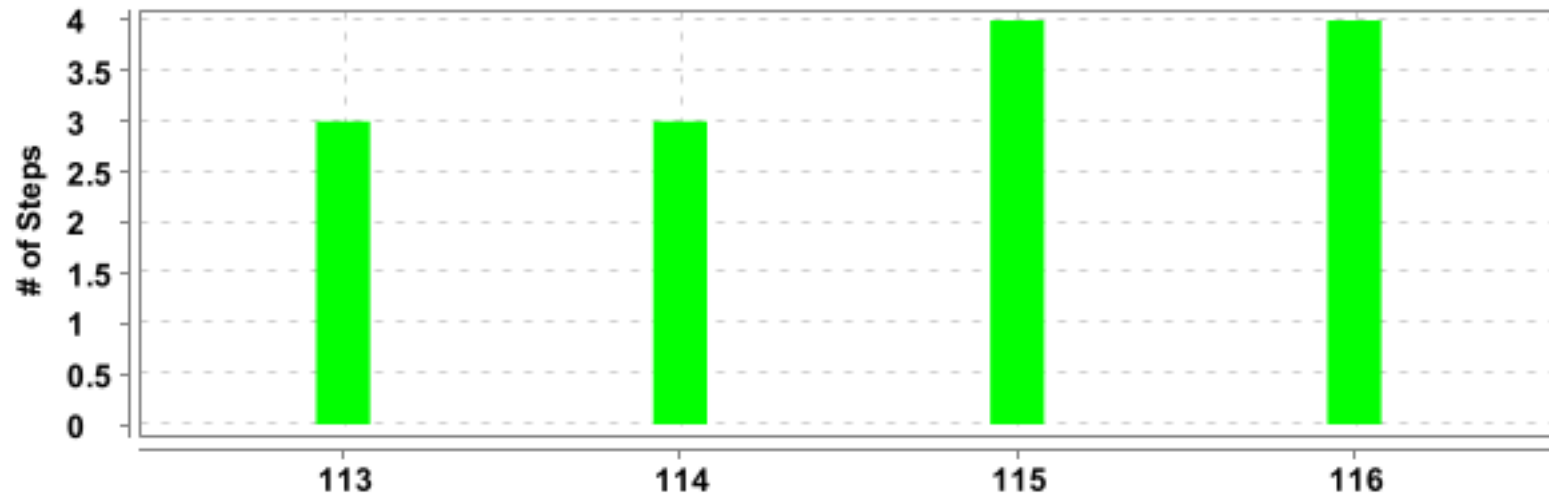


#	Feature Name	Scenario Name	T	P	F	S	Duration
99	<u>Result And Statistics</u>	<u>RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics</u>	2	2	0	0	2.142 s
10-0		<u>RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics</u>	2	2	0	0	2.448 s
10-1		<u>RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics</u>	2	2	0	0	2.410 s
10-2		<u>RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics</u>	2	2	0	0	2.230 s
10-3		<u>RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics</u>	2	2	0	0	2.168 s
10-4		<u>RS Test 9 Of 5: Checking The 2nd Dozen Percentage Displayed On Statistics</u>	2	2	0	0	2.070 s
10-5		<u>RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics</u>	2	2	0	0	2.361 s




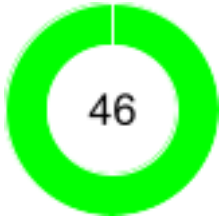


#	Feature Name	Scenario Name	T	P	F	S	Duration
10-6	<u>Result And Statistics</u>	<u>RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics</u>	2	2	0	0	4.162 s
10-7		<u>RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics</u>	2	2	0	0	4.194 s
10-8		<u>RS Test 13 Of 5: Checking The 3rd Column Percentage Displayed On Statistics</u>	2	2	0	0	2.512 s
10-9		<u>RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win</u>	2	2	0	0	2.140 s
11-0		<u>RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win</u>	2	2	0	0	2.259 s
11-1		<u>RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win</u>	2	2	0	0	2.331 s
11-2	<u>User Interface</u>	<u>UI Test 1: Checking The Thumbnail Of Live Roulette Revamp</u>	2	2	0	0	29.599 s

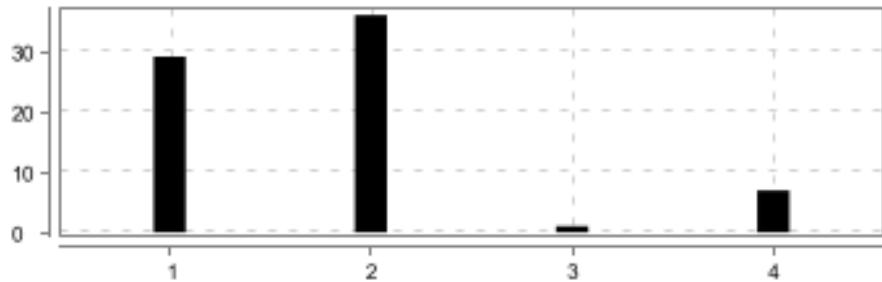



#	Feature Name	Scenario Name	T	P	F	S	Duration
11-3	<u>User Interface</u>	<u>UI Test 2: Checking The Launching Of Live Roulette Revamp</u>	3	3	0	0	1 m 5.630 s
11-4		<u>UI Test 3: Checking The UI Of Live Roulette Revamp Lobby</u>	3	3	0	0	1 m 5.814 s
11-5		<u>UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase</u>	4	4	0	0	1 m 26.692 s
11-6		<u>UI Test 5: Checking The UI Of Live Roulette Revamp During Dealing Phase</u>	4	4	0	0	1 m 7.481 s

## Payout

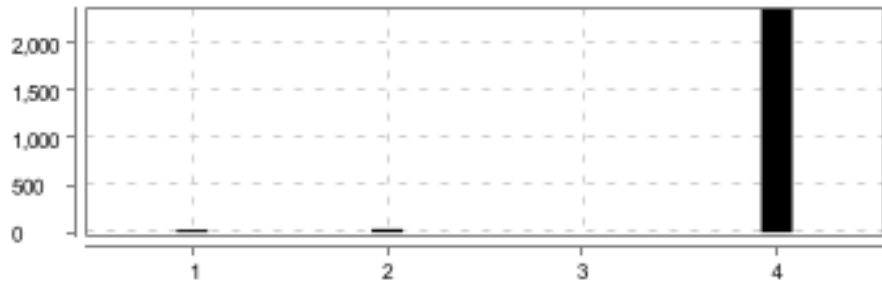

<b>PASSED</b>	DURATION - 42 m 22.873 s	Scenarios Total - 21 Pass - 21 Fail - 0 Skip - 0		Steps Total - 46 Pass - 46 Fail - 0 Skip - 0	
/ 9:15:51.813 AM // 9:58:14.686 AM /					

## PO Test 1: Checking The Mapping Of Live Roulette Betting Options

<div><div>PASSED</div><div>DURATION - 1 m 15.703 s</div></div>		<div></div>	<div>Steps Total - 4 Pass - 4 Fail - 0 Skip - 0</div>	<div></div>
<div>/ 9:15:51.817 AM // 9:17:07.520 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutTest1 @Maintenance</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.111 s
2	When I Join Live Roulette Revamp	PASSED	36.014 s
3	And I Enter The Dealer Table	PASSED	1.056 s
4	Then I Verify The Mapping Of Betting Options	PASSED	6.961 s

## PO Fetch: Wait Until There Is A Round Result For Payout

<div>PASSED</div>	<div>DURATION - 40 m 21.271 s</div>	<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 9:17:07.536 AM // 9:57:28.807 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutWait @Maintenance</div>				

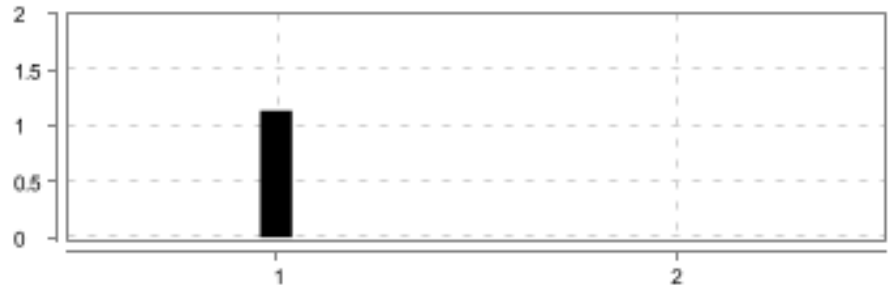

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.071 s
2	When I Join Live Roulette Revamp	PASSED	35.862 s
3	And I Enter The Dealer Table	PASSED	1.151 s
4	Then I Place A Bet Until There Is A Round Result For All Payouts	PASSED	39 m 14.207 s
	<div>Red</div> <div>Black</div> <div>Even</div> <div>Odd</div> <div>Low</div> <div>High</div> <div>1st Dozen</div> <div>2nd Dozen</div> <div>3rd Dozen</div> <div>1st Column</div> <div>2nd Column</div> <div>3rd Column</div> <div>Straight Up</div> <div>Split</div> <div>Street</div> <div>Corner</div> <div>Six Line</div> <div>Zero Section</div> <div>Zero Corner</div>		

### PO Test 2: Checking The Payout Calculation Of Red Betting Option

PASSED	DURATION - 3.554 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 9:57:28.818 AM // 9:57:32.372 AM /				
Payout				
@Payout @Maintenance @PayoutTest2				

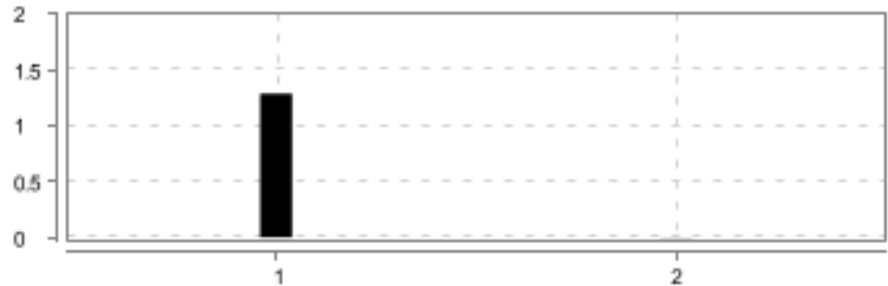

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.588 s
2	Then I Verify The Payout Calculation Of "Red" Betting Option	PASSED	0.004 s

**PO Test 3: Checking The Payout Calculation Of Black Betting Option**

<div>PASSED</div> <div>DURATION - 2.088 s</div>		<div></div>	<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 9:57:32.378 AM // 9:57:34.466 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutTest3 @Maintenance</div>				

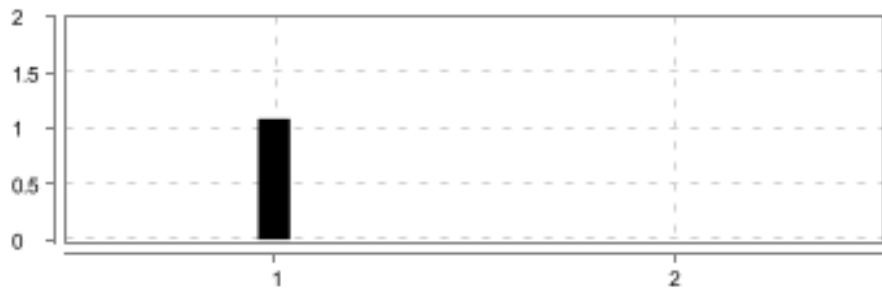

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.134 s
2	Then I Verify The Payout Calculation Of "Black" Betting Option	PASSED	0.001 s

**PO Test 4: Checking The Payout Calculation Of Even Betting Option**

<div><div>PASSED</div><div>DURATION - 2.280 s</div></div>		<div></div>	<div><div>Steps</div><div>Total - 2</div><div>Pass - 2</div><div>Fail - 0</div><div>Skip - 0</div></div> <div></div>
/ 9:57:34.472 AM // 9:57:36.752 AM /			
Payout			
@Payout @PayoutTest4 @Maintenance			

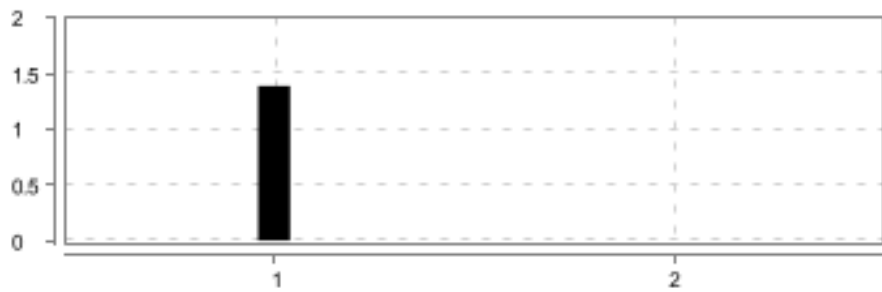

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.288 s
2	Then I Verify The Payout Calculation Of "Even" Betting Option	PASSED	0.002 s

**PO Test 5: Checking The Payout Calculation Of Odd Betting Option**

<div>PASSED</div>	<div>DURATION - 2.024 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 9:57:36.759 AM // 9:57:38.783 AM /</div>				
<div>Payout</div>				
<div>@PayoutTest5 @Payout @Maintenance</div>				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.086 s
2	Then I Verify The Payout Calculation Of "Odd" Betting Option	PASSED	0.001 s

### PO Test 6: Checking The Payout Calculation Of Low Betting Option

<div>PASSED</div>	<div>DURATION - 2.358 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 9:57:38.788 AM // 9:57:41.146 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutTest6 @Maintenance</div>				

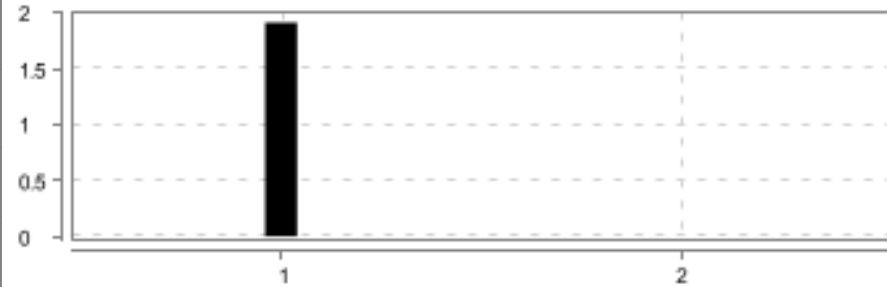

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.389 s
2	Then I Verify The Payout Calculation Of "Low" Betting Option	PASSED	0.001 s

### PO Test 7: Checking The Payout Calculation Of High Betting Option

<b>PASSED</b>	DURATION - 2.530 s		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0				
/ 9:57:41.153 AM // 9:57:43.683 AM /							
Payout							
@PayoutTest7 @Payout @Maintenance							

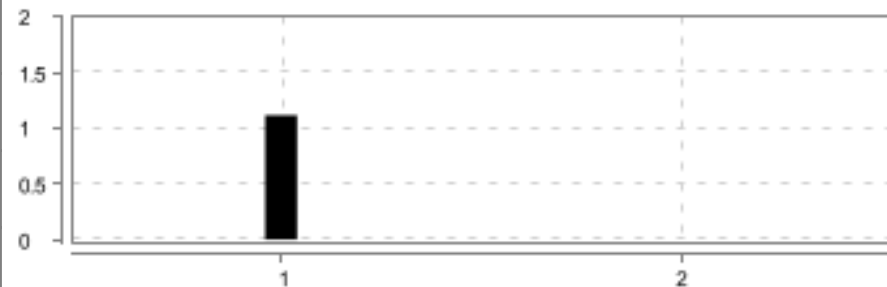

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.571 s
2	Then I Verify The Payout Calculation Of "High" Betting Option	PASSED	0.002 s

### PO Test 8: Checking The Payout Calculation Of First Dozen Betting Option

PASSED		DURATION - 2.878 s			Steps Total - 2 Pass - 2 Fail - 0 Skip - 0			
/ 9:57:43.693 AM // 9:57:46.571 AM /								
Payout								
@PayoutTest8 @Payout @Maintenance								

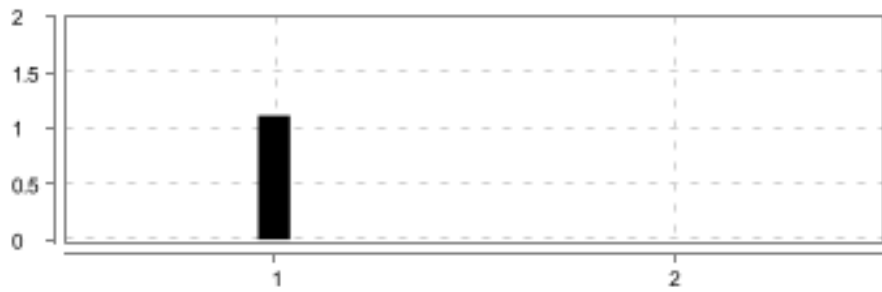

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.915 s
2	Then I Verify The Payout Calculation Of "1st Dozen" Betting Option	PASSED	0.001 s

### PO Test 9: Checking The Payout Calculation Of Second Dozen Betting Option

PASSED		DURATION - 2.092 s			Steps Total - 2 Pass - 2 Fail - 0 Skip - 0		
/ 9:57:46.577 AM // 9:57:48.669 AM /							
Payout							
@Payout @PayoutTest9 @Maintenance							



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.118 s
2	Then I Verify The Payout Calculation Of "2nd Dozen" Betting Option	PASSED	0.001 s

### PO Test 10: Checking The Payout Calculation Of Third Dozen Betting Option

<div>PASSED</div>	<div>DURATION - 2.059 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 9:57:48.674 AM // 9:57:50.733 AM /				
Payout				
@Payout @PayoutTest10 @Maintenance				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.115 s
2	Then I Verify The Payout Calculation Of "3rd Dozen" Betting Option	PASSED	0.001 s

### PO Test 11: Checking The Payout Calculation Of First Column Betting Option

<div><div>PASSED</div><div>DURATION - 2.961 s</div></div>			<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 9:57:50.738 AM // 9:57:53.699 AM /				
Payout				
@Payout @PayoutTest11 @Maintenance				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.008 s
2	Then I Verify The Payout Calculation Of "1st Column" Betting Option	PASSED	0.001 s

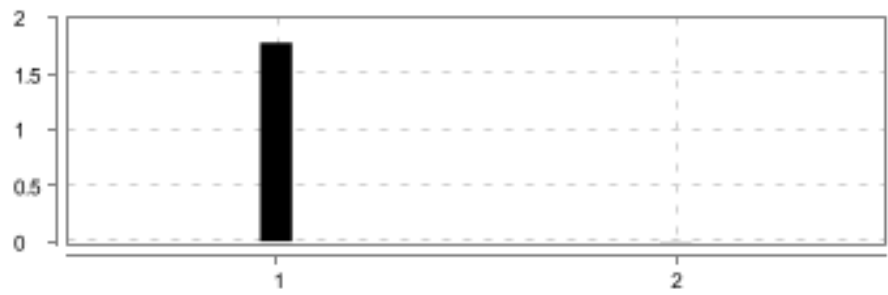

### PO Test 12: Checking The Payout Calculation Of Second Column Betting Option

<div>PASSED</div> <div>DURATION - 2.572 s</div>		<div></div>	<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 9:57:53.704 AM // 9:57:56.276 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutTest12 @Maintenance</div>				



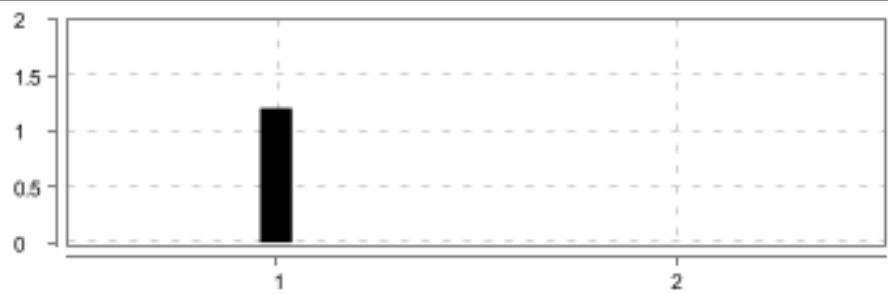

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.661 s
2	Then I Verify The Payout Calculation Of "2nd Column" Betting Option	PASSED	0.001 s

### PO Test 13: Checking The Payout Calculation Of Third Column Betting Option

PASSED	DURATION - 2.671 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 9:57:56.287 AM // 9:57:58.958 AM /				
Payout				
@Payout @PayoutTest13 @Maintenance				

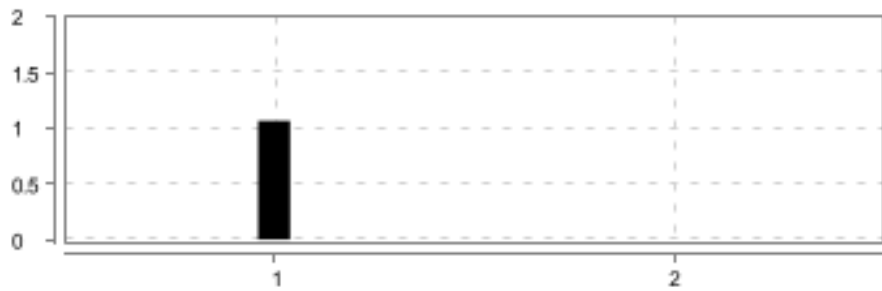

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.780 s
2	Then I Verify The Payout Calculation Of "3rd Column" Betting Option	PASSED	0.002 s

### PO Test 14: Checking The Payout Calculation Of Straight Up Betting Option

PASSED	DURATION - 2.193 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 9:57:58.967 AM // 9:58:01.160 AM /				
Payout				
@Payout @PayoutTest14 @Maintenance				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.207 s
2	Then I Verify The Payout Calculation Of "Straight Up" Betting Option	PASSED	0.001 s

### PO Test 15: Checking The Payout Calculation Of Split Betting Option

<div>PASSED</div>	<div>DURATION - 1.966 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 9:58:01.166 AM // 9:58:03.132 AM /</div>				
<div>Payout</div>				
<div>@Payout @Maintenance @PayoutTest15</div>				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.066 s
2	Then I Verify The Payout Calculation Of "Split" Betting Option	PASSED	0.001 s

### PO Test 16: Checking The Payout Calculation Of Street Betting Option

<div>PASSED</div>	<div>DURATION - 2.685 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 9:58:03.138 AM // 9:58:05.823 AM /</div>				
<div>Payout</div>				
<div>@PayoutTest16 @Payout @Maintenance</div>				

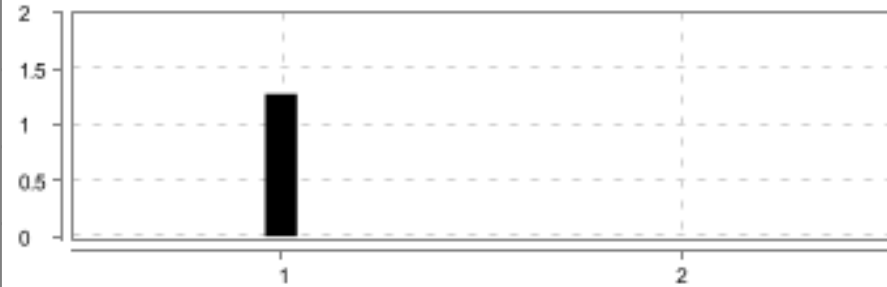

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.726 s
2	Then I Verify The Payout Calculation Of "Street" Betting Option	PASSED	0.001 s

### PO Test 17: Checking The Payout Calculation Of Corner Betting Option

<b>PASSED</b>	DURATION - 2.328 s		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0				
/ 9:58:05.828 AM // 9:58:08.156 AM /							
Payout							
@PayoutTest17 @Payout @Maintenance							

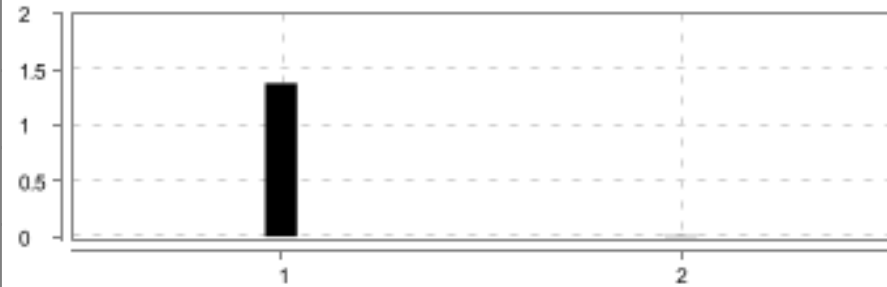

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.382 s
2	Then I Verify The Payout Calculation Of "Corner" Betting Option	PASSED	0.001 s

### PO Test 18: Checking The Payout Calculation Of Six Line Betting Option

PASSED		DURATION - 2.163 s			Steps Total - 2 Pass - 2 Fail - 0 Skip - 0		
/ 9:58:08.160 AM // 9:58:10.323 AM /							
Payout							
@PayoutTest18 @Payout @Maintenance							

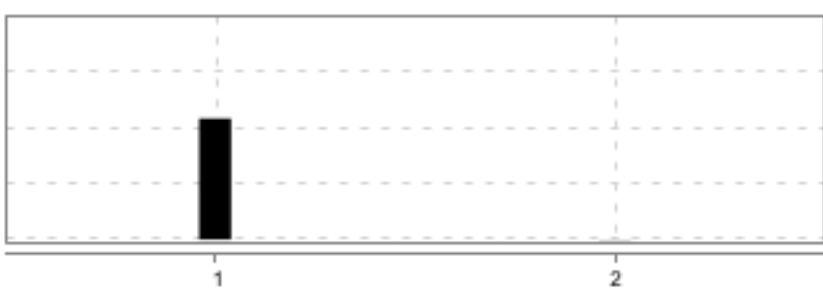

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.276 s
2	Then I Verify The Payout Calculation Of "Six Line" Betting Option	PASSED	0.001 s

### PO Test 19: Checking The Payout Calculation Of Zero Section Betting Option

PASSED		DURATION - 2.324 s			Steps Total - 2 Pass - 2 Fail - 0 Skip - 0		
/ 9:58:10.327 AM // 9:58:12.651 AM /							
Payout							
@Payout @PayoutTest19 @Maintenance							

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.377 s
2	Then I Verify The Payout Calculation Of "Zero Section" Betting Option	PASSED	0.006 s

### PO Test 20: Checking The Payout Calculation Of Zero Corner Betting Option

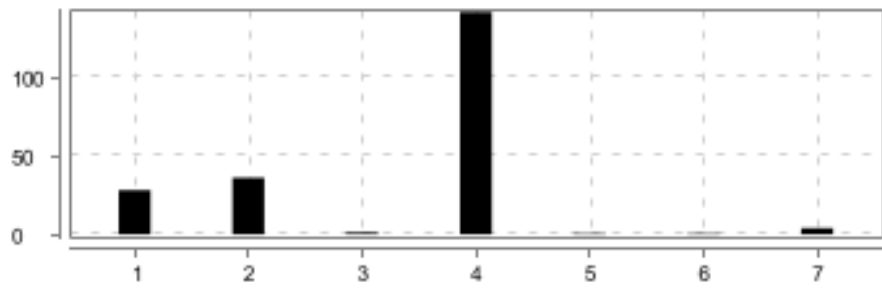

<div>PASSED</div> <div>DURATION - 2.030 s</div>		<div></div>	<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 9:58:12.656 AM // 9:58:14.686 AM /</div>				
<div>Payout</div>				
<div>@Payout @PayoutTest20 @Maintenance</div>				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.087 s
2	Then I Verify The Payout Calculation Of "Zero Corner" Betting Option	PASSED	0.002 s

## Bet Information

<div>PASSED</div>	<div>DURATION - 14 m 13.200 s</div>	<div>Scenarios</div> <div>Total - 3</div> <div>Pass - 3</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div><div></div><div>3</div></div>	<div>Steps</div> <div>Total - 21</div> <div>Pass - 21</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div><div></div><div>21</div></div>
<div>/ 9:58:14.697 AM // 10:12:27.897 AM /</div>					

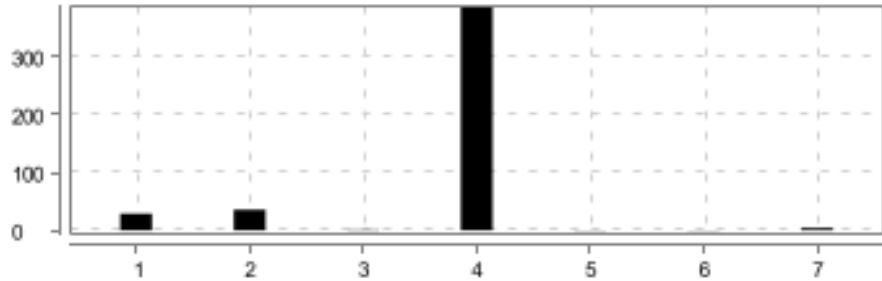

## BI Test 1: Checking Bet Information With Win Result

<div>PASSED</div>	<div>DURATION - 3 m 32.621 s</div>	<div></div>	<div>Steps</div> <div>Total - 7</div> <div>Pass - 7</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 9:58:14.697 AM // 10:01:47.318 AM /</div>				
<div>Bet Information</div>				
<div>@BetInformationTest1 @BetInformation @Maintenance</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.159 s
2	And I Join Live Roulette Revamp	PASSED	35.927 s
3	And I Enter The Dealer Table	PASSED	1.174 s

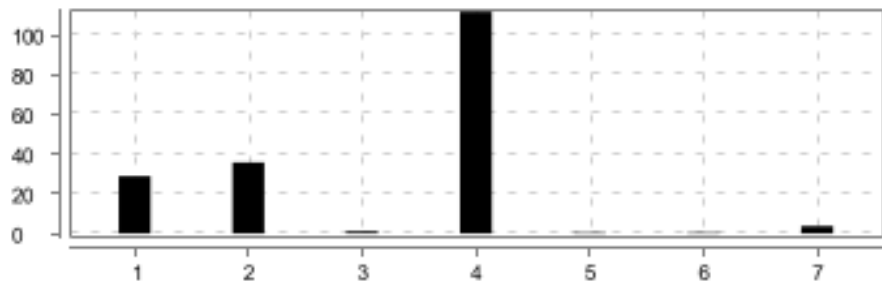

#	Step / Hook Details	Status	Duration
4	When I Place Bet On Any Betting Option Until "Win"	PASSED	2 m 21.363 s
5	And I Go To My Bets On The Menu	PASSED	0.534 s
6	And I Click Bet Details	PASSED	0.596 s
7	Then I Verify The Bet Details Information With "Win Result"	PASSED	3.894 s

### BI Test 2: Checking Bet Information With Lose Result

PASSED	DURATION - 7 m 37.178 s		Steps Total - 7 Pass - 7 Fail - 0 Skip - 0	
/ 10:01:47.327 AM // 10:09:24.505 AM /				
Bet Information				
@BetInformationTest2 @BetInformation @Maintenance				



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.953 s
2	And I Join Live Roulette Revamp	PASSED	35.927 s
3	And I Enter The Dealer Table	PASSED	1.111 s
4	When I Place Bet On Any Betting Option Until "Lose"	PASSED	6 m 25.144 s
5	And I Go To My Bets On The Menu	PASSED	0.514 s
6	And I Click Bet Details	PASSED	0.547 s
7	Then I Verify The Bet Details Information With "Lose Result"	PASSED	4.017 s

### BI Test 3: Checking Bet Information With Multiple Bets


PASSED	DURATION - 3 m 3.386 s		Steps Total - 7 Pass - 7 Fail - 0 Skip - 0	
/ 10:09:24.511 AM // 10:12:27.897 AM /				
Bet Information				
@BetInformationTest3 @BetInformation @Maintenance				

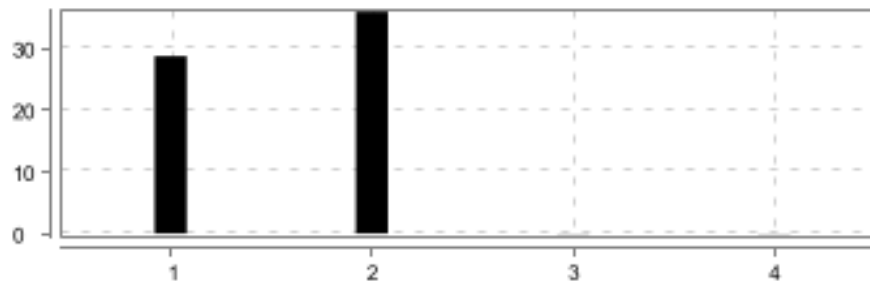
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.907 s
2	And I Join Live Roulette Revamp	PASSED	35.864 s
3	And I Enter The Dealer Table	PASSED	1.115 s
4	When I Place Bet On Any Betting Option Until "Round Complete"	PASSED	1 m 51.707 s
5	And I Go To My Bets On The Menu	PASSED	0.457 s
6	And I Click Bet Details	PASSED	0.537 s
7	Then I Verify The Bet Details Information With "Multiple Bets"	PASSED	3.844 s

## Gameplay

PASSED	DURATION - 87 m 14.857 s	Scenarios		Steps	
/ 10:12:27.908 AM // 11:39:42.765 AM /		Total - 23		Total - 117	
		Pass - 23	23	Pass - 117	117
		Fail - 0		Fail - 0	
		Skip - 0		Skip - 0	

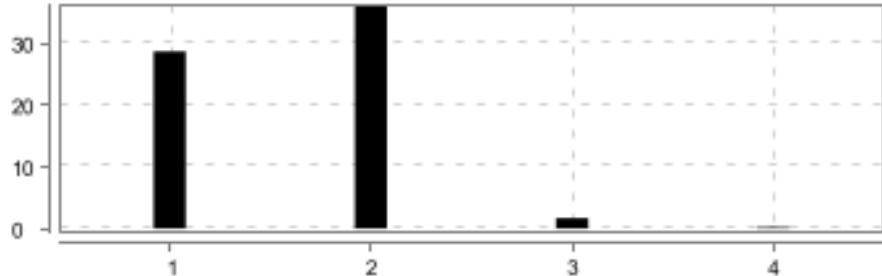

## GP Test 2: Checking The Behavior Of Sliding Bar In Lobby

PASSED	DURATION - 1 m 5.642 s			Steps	
/ 10:12:27.908 AM // 10:13:33.550 AM /				Total - 4	
Gameplay				Pass - 4	4
@GameplayTest2 @Gameplay @Maintenance				Fail - 0	
				Skip - 0	



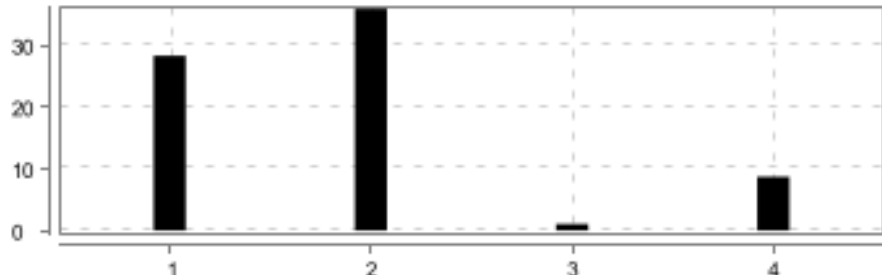

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.727 s
2	And I Join Live Roulette Revamp	PASSED	35.869 s
3	When Do "Move The Sliding Bar"	PASSED	0.029 s
4	Then Verify "The Behavior Of Sliding Bar In Lobby"	PASSED	0.038 s

## GP Test 3: Checking The Behavior Of The Game After Joining Table

<div>PASSED</div> <div>DURATION - 1 m 7.563 s</div>		<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
/ 10:13:33.555 AM // 10:14:41.118 AM /				
Gameplay				
@Gameplay @GameplayTest3 @Maintenance				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.655 s
2	And I Join Live Roulette Revamp	PASSED	35.940 s
3	When I Enter The Dealer Table	PASSED	1.702 s
4	Then Verify "The Behavior Of The Game After Joining Table"	PASSED	0.233 s

### GP Test 4: Checking The Behavior Of The Game After Joining Table With Betting Phase Open

<div>PASSED</div>	<div>DURATION - 1 m 14.961 s</div>	<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 10:14:41.122 AM // 10:15:56.083 AM /</div>				
<div>Gameplay</div>				
<div>@Gameplay @Maintenance @GameplayTest4</div>				

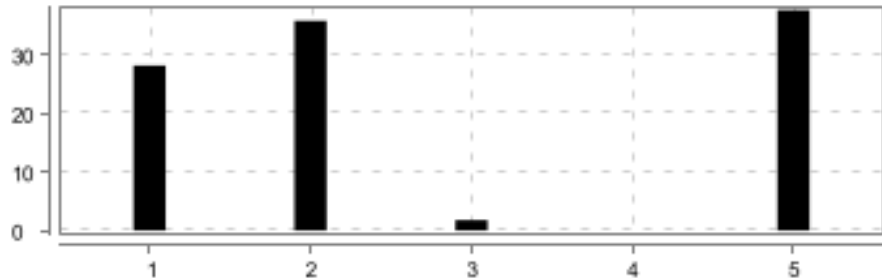

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.287 s
2	And I Join Live Roulette Revamp	PASSED	35.893 s
3	When I Enter The Dealer Table	PASSED	1.056 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Open"	PASSED	8.718 s

### GP Test 5: Checking The Behavior Of The Game After Joining Table With Betting Phase Close

<div><div>PASSED</div><div>DURATION - 2 m 23.883 s</div></div>		<div><div><div></div><div></div><div></div><div></div></div><div><div>1</div><div>2</div><div>3</div><div>4</div></div></div>	<div><div>Steps</div><div>Total - 4</div><div>Pass - 4</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div><div></div><div>4</div></div>
/ 10:15:56.091 AM // 10:18:19.974 AM /				
Gameplay				
@GameplayTest5 @Gameplay @Maintenance				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.612 s
2	And I Join Live Roulette Revamp	PASSED	35.870 s
3	When I Enter The Dealer Table	PASSED	1.418 s
4	Then Verify "The Behavior Of The Game After Joining Table With Betting Phase Close"	PASSED	1 m 14.828 s

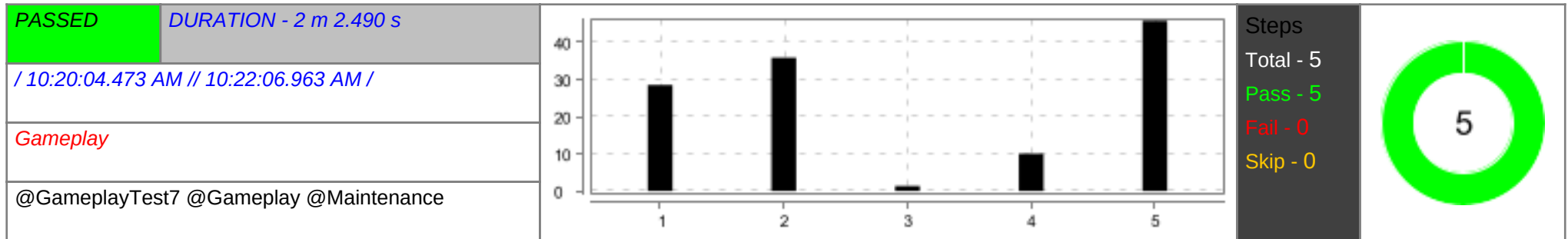
### GP Test 6: Checking The Behavior Of Chips After Clicking On Each Chips

PASSED		DURATION - 1 m 44.489 s			<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 10:18:19.979 AM // 10:20:04.468 AM /						
Gameplay						
@GameplayTest6 @Gameplay @Maintenance						

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.209 s
2	And I Join Live Roulette Revamp	PASSED	35.850 s
3	When I Enter The Dealer Table	PASSED	1.773 s
4	And Click "On Each Chip"	PASSED	0.001 s
5	Then Verify "The Behavior Of Chips After Clicking On Each Chips"	PASSED	37.649 s

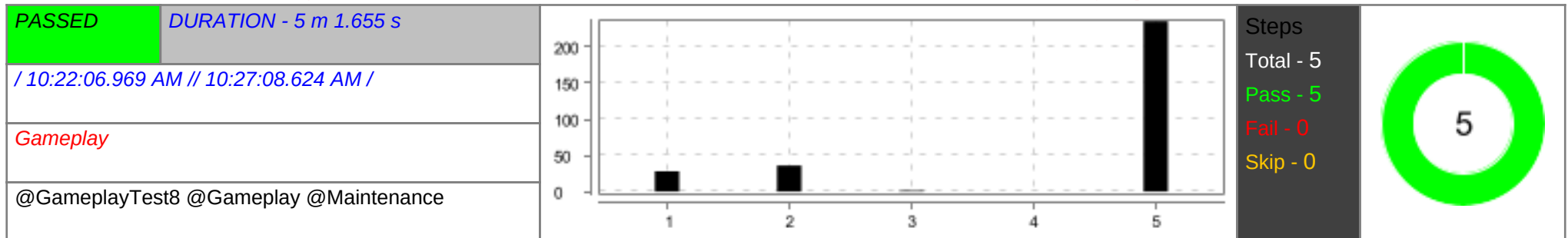
### GP Test 7: Checking The Behavior Of The Game When New Round Is Started





#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.525 s
2	And I Join Live Roulette Revamp	PASSED	35.873 s
3	When I Enter The Dealer Table	PASSED	1.375 s
4	And Wait "Until New Round Starts"	PASSED	10.031 s
5	Then Verify "The Behavior Of The Game When New Round Is Started"	PASSED	45.763 s

### GP Test 8: Checking The Behavior Of The Game When Placed Bet On Each Betting Options



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	27.930 s
2	And I Join Live Roulette Revamp	PASSED	35.881 s
3	When I Enter The Dealer Table	PASSED	1.409 s
4	And Place "A Bet On Each Betting Option"	PASSED	0.000 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Each Betting Options"	PASSED	3 m 55.438 s

### GP Test 9: Checking The Behavior Of The Game When Placed Bet On Any Betting Option

PASSED		DURATION - 2 m 37.631 s			<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 10:27:08.630 AM // 10:29:46.261 AM /						
Gameplay						
@GameplayTest9 @Gameplay @Maintenance						

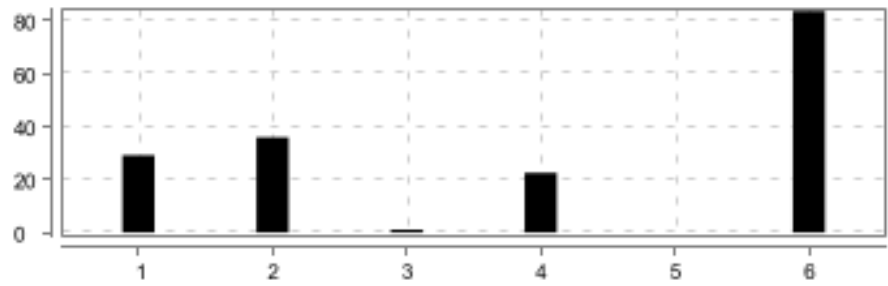

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.790 s
2	And I Join Live Roulette Revamp	PASSED	35.852 s
3	When I Enter The Dealer Table	PASSED	1.794 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 30.045 s
5	Then Verify "The Behavior Of The Game When Placed Bet On Any Betting Option"	PASSED	0.228 s

### GP Test 10: Checking The Behavior Of Action Buttons When Placed Bet

PASSED		DURATION - 2 m 11.319 s			<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 10:29:46.269 AM // 10:31:57.588 AM /						
Gameplay						
@GameplayTest10 @Gameplay @Maintenance						

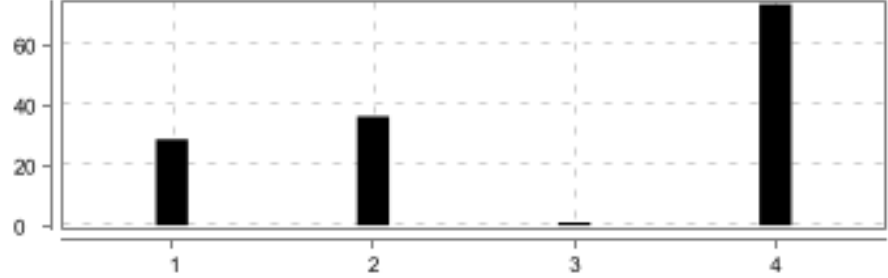

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	27.983 s
2	And I Join Live Roulette Revamp	PASSED	35.984 s
3	When I Enter The Dealer Table	PASSED	1.154 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 4.954 s
5	Then Verify "The Behavior Of Action Buttons When Placed Bet"	PASSED	0.283 s

### GP Test 11: Checking The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again

<div>PASSED</div>	<div>DURATION - 2 m 53.558 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 10:31:57.595 AM // 10:34:51.153 AM /</div>				
<div>Gameplay</div>				
<div>@GameplayTest11 @Gameplay @Maintenance</div>				

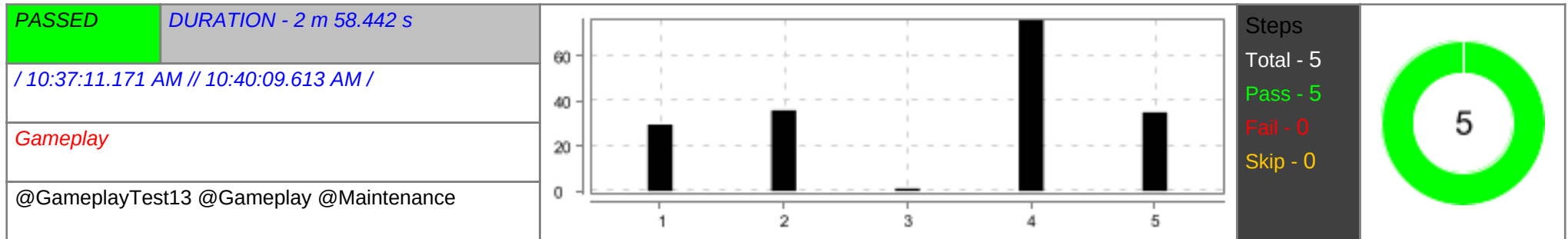
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.177 s
2	And I Join Live Roulette Revamp	PASSED	36.021 s
3	When I Enter The Dealer Table	PASSED	1.159 s
4	And Place "And Confirm Any Betting Options"	PASSED	22.525 s
5	And Place "And Confirm Bet Again"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Confirmed Bet Then Place And Confirm Bet Again"	PASSED	1 m 23.643 s

### GP Test 12: Checking The Behavior Of The Game When Betting Phase Closed

<div>PASSED</div>	<div>DURATION - 2 m 20.008 s</div>	<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 10:34:51.157 AM // 10:37:11.165 AM /</div>				
<div>Gameplay</div>				
<div>@GameplayTest12 @Gameplay @Maintenance</div>				

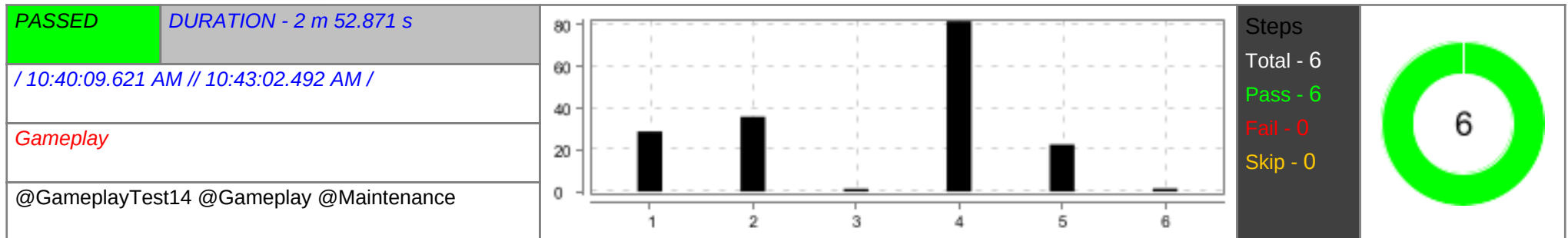
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.587 s
2	And I Join Live Roulette Revamp	PASSED	36.095 s
3	When I Enter The Dealer Table	PASSED	1.029 s
4	Then Verify "The Behavior Of The Game When Betting Phase Closed"	PASSED	1 m 13.392 s

### GP Test 13: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm



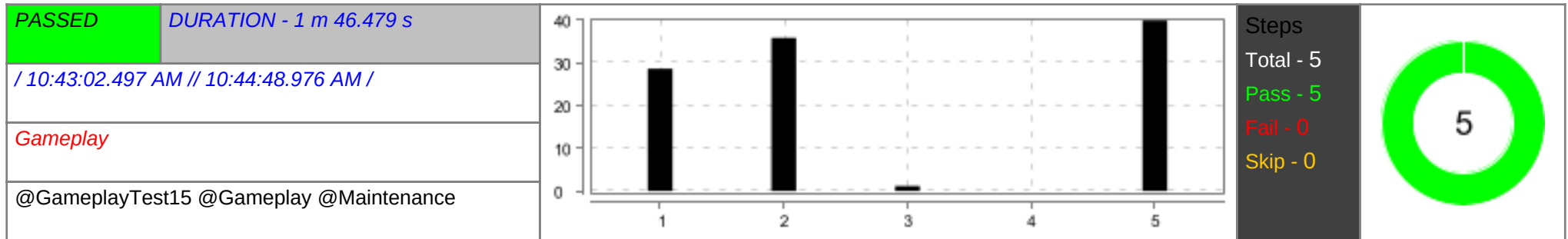
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.499 s
2	And I Join Live Roulette Revamp	PASSED	35.893 s
3	When I Enter The Dealer Table	PASSED	1.107 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 15.894 s
5	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm"	PASSED	35.022 s

### GP Test 14: Checking The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds



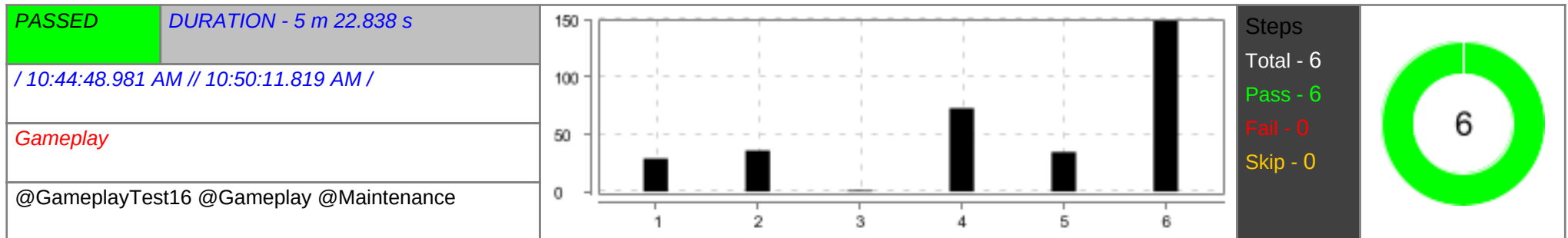
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.860 s
2	And I Join Live Roulette Revamp	PASSED	35.975 s
3	When I Enter The Dealer Table	PASSED	1.301 s
4	And Place "A Bet On Any Betting Options"	PASSED	1 m 21.725 s
5	And Wait "Until Timer Less Than Ten Seconds"	PASSED	22.561 s
6	Then Verify "The Behavior Of The Game When Placed Bet And Did Not Confirm Until Less Than 10 Seconds"	PASSED	1.482 s

### GP Test 15: Checking The Behavior Of The Game When Drawing Phase Done



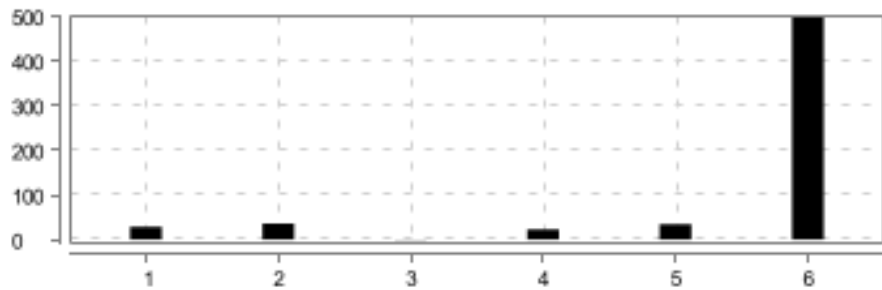

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.602 s
2	And I Join Live Roulette Revamp	PASSED	35.848 s
3	When I Enter The Dealer Table	PASSED	1.184 s
4	And Wait "Until Drawing Phase Done"	PASSED	0.029 s
5	Then Verify "The Behavior Of The Game When Drawing Phase Done"	PASSED	39.871 s

### GP Test 16: Checking The Behavior Of The Game When Wins Round



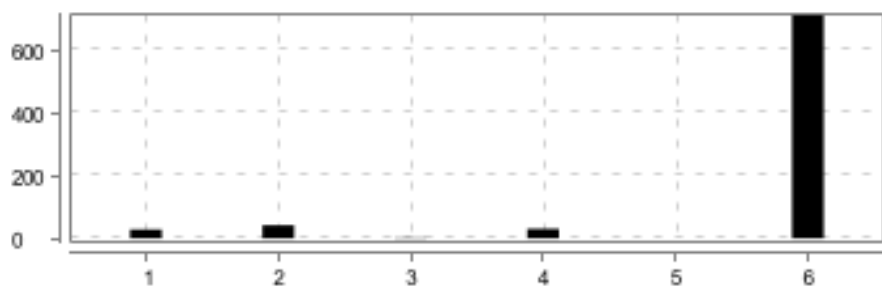

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.782 s
2	And I Join Live Roulette Revamp	PASSED	35.831 s
3	When I Enter The Dealer Table	PASSED	1.150 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 12.667 s
5	And Wait "Until Bet Wins"	PASSED	34.449 s
6	Then Verify "The Behavior Of The Game When Wins Round"	PASSED	2 m 28.965 s

### GP Test 17: Checking The Behavior Of The Game When Loses Round

<div>PASSED</div>	<div>DURATION - 10 m 20.838 s</div>		<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 10:50:11.825 AM // 11:00:32.663 AM /</div>				
<div>Gameplay</div>				
<div>@GameplayTest17 @Gameplay @Maintenance</div>				

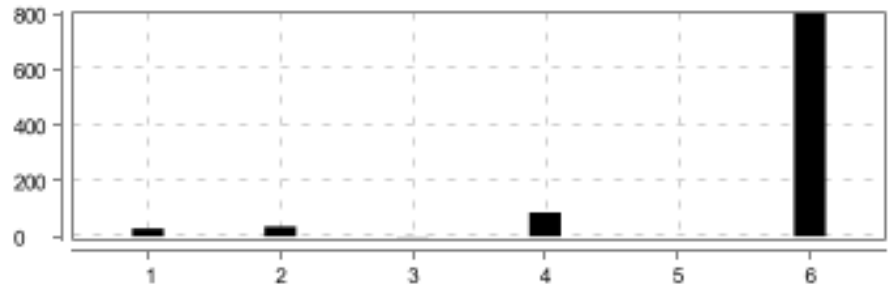

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.457 s
2	And I Join Live Roulette Revamp	PASSED	35.912 s
3	When I Enter The Dealer Table	PASSED	1.096 s
4	And Place "And Confirm Any Betting Options"	PASSED	22.356 s
5	And Wait "Until Bet Loses"	PASSED	34.496 s
6	Then Verify "The Behavior Of The Game When Loses Round"	PASSED	8 m 17.483 s

### GP Test 19: Checking The Behavior Of The Game When Did Not Bet For 8 Rounds

<div>PASSED</div>	<div>DURATION - 13 m 36.060 s</div>		<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 11:00:32.671 AM // 11:14:08.731 AM /</div>				
<div>Gameplay</div>				
<div>@GameplayTest19 @Gameplay @Maintenance</div>				

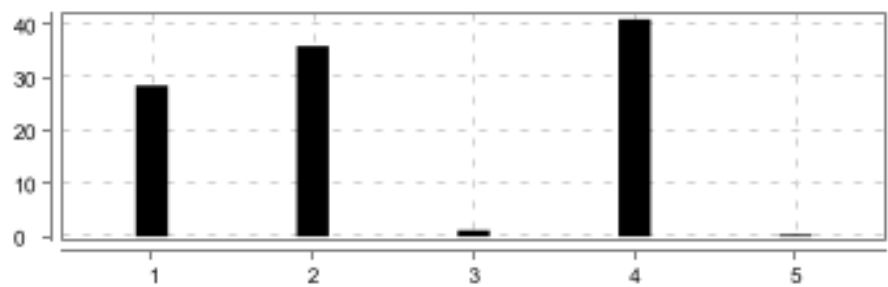

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.555 s
2	And I Join Live Roulette Revamp	PASSED	42.109 s
3	When I Enter The Dealer Table	PASSED	1.809 s
4	And Place "And Confirm Any Betting Options"	PASSED	30.004 s
5	And Do "Not Bet For 8 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 8 Rounds"	PASSED	11 m 52.599 s

## GP Test 20: Checking The Behavior Of The Game When Did Not Bet For 9 Rounds

<div>PASSED</div> <div>DURATION - 15 m 54.107 s</div>		<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
/ 11:14:08.741 AM // 11:30:02.848 AM /				
Gameplay				
@GameplayTest20 @Gameplay @Maintenance				

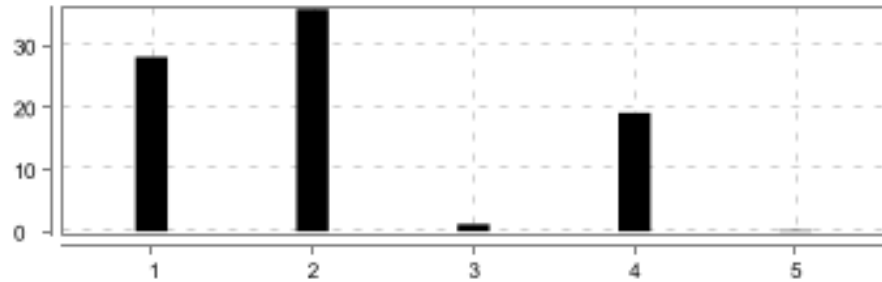

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.414 s
2	And I Join Live Roulette Revamp	PASSED	35.903 s
3	When I Enter The Dealer Table	PASSED	1.147 s
4	And Place "And Confirm Any Betting Options"	PASSED	1 m 25.676 s
5	And Do "Not Bet For 9 Consecutive Rounds"	PASSED	0.000 s
6	Then Verify "The Behavior Of The Game When Did Not Bet For 9 Rounds"	PASSED	13 m 21.991 s

## GP Test 21: Checking The Behavior Of The Game When Placed Bet That Exceed Maximum Limit

<div>PASSED</div> <div>DURATION - 1 m 47.979 s</div>		<div></div>	<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
/ 11:30:02.854 AM // 11:31:50.833 AM /				
Gameplay				
@GameplayTest21 @Gameplay @Maintenance				

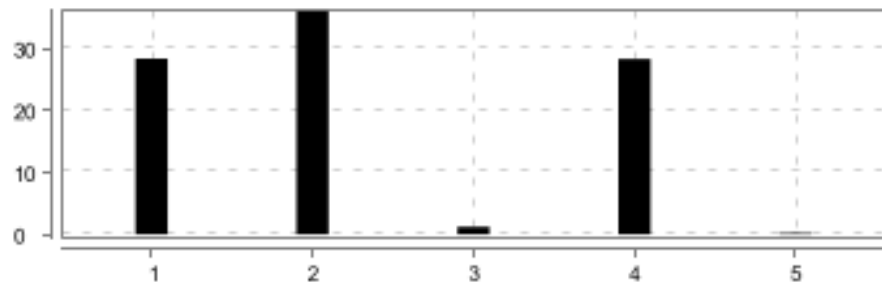

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.510 s
2	And I Join Live Roulette Revamp	PASSED	35.973 s
3	When I Enter The Dealer Table	PASSED	1.148 s
4	And Place "A Bet That Exceeds Maximum Bet"	PASSED	41.010 s
5	Then Verify "The Behavior Of The Game When Placed Bet That Exceed Maximum Limit"	PASSED	0.384 s

## GP Test 22: Checking The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options

<div>PASSED</div> <div>DURATION - 1 m 25.397 s</div>	<div></div>	<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:31:50.838 AM // 11:33:16.235 AM /</div>			
<div>Gameplay</div>			
<div>@GameplayTest22 @Gameplay @Maintenance</div>			

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.152 s
2	And I Join Live Roulette Revamp	PASSED	35.837 s
3	When I Enter The Dealer Table	PASSED	1.174 s
4	And Place "A Minimum Bet On Any Betting Options"	PASSED	19.130 s
5	Then Verify "The Behavior Of Double Button When Placed Minimum Bet On Any Betting Options"	PASSED	0.161 s

## GP Test 23: Checking The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options

<div>PASSED</div>	<div>DURATION - 1 m 35.038 s</div>	<div></div>	<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:33:16.242 AM // 11:34:51.280 AM /</div>				
<div>Gameplay</div>				
<div>@GameplayTest23 @Gameplay @Maintenance</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.323 s
2	And I Join Live Roulette Revamp	PASSED	35.973 s
3	When I Enter The Dealer Table	PASSED	1.207 s
4	And Place "A Maximum Bet On Any Betting Options"	PASSED	28.317 s
5	Then Verify "The Behavior Of Double Button When Placed Maximum Bet On Any Betting Options"	PASSED	0.211 s

## GP Test 25: Checking The Behavior Of The Game When Click Back Button While Confirmed Bet



<div>PASSED</div> <div>DURATION - 3 m 7.218 s</div>		<div><table><thead><tr><th>Step</th><th>Duration (s)</th></tr></thead><tbody><tr><td>1</td><td>30</td></tr><tr><td>2</td><td>36</td></tr><tr><td>3</td><td>1</td></tr><tr><td>4</td><td>45</td></tr><tr><td>5</td><td>2</td></tr><tr><td>6</td><td>64</td></tr></tbody></table></div>	Step	Duration (s)	1	30	2	36	3	1	4	45	5	2	6	64	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div><div>6</div></div>
Step	Duration (s)																	
1	30																	
2	36																	
3	1																	
4	45																	
5	2																	
6	64																	
<div>/ 11:34:51.285 AM // 11:37:58.503 AM /</div>																		
<div>Gameplay</div>																		
<div>@GameplayTest25 @Gameplay @Maintenance</div>																		

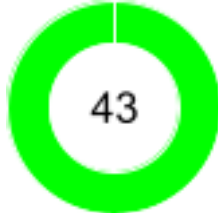

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.249 s
2	And I Join Live Roulette Revamp	PASSED	36.026 s
3	When I Enter The Dealer Table	PASSED	1.241 s
4	And Place "And Confirm Any Betting Options"	PASSED	44.690 s
5	And Click "The Back Button"	PASSED	2.220 s
6	Then Verify "The Behavior Of The Game When Click Back Button While Confirmed Bet"	PASSED	1 m 13.765 s

### GP Test 28: Checking The Behavior Of Betting Timer When Its 10 Seconds Below

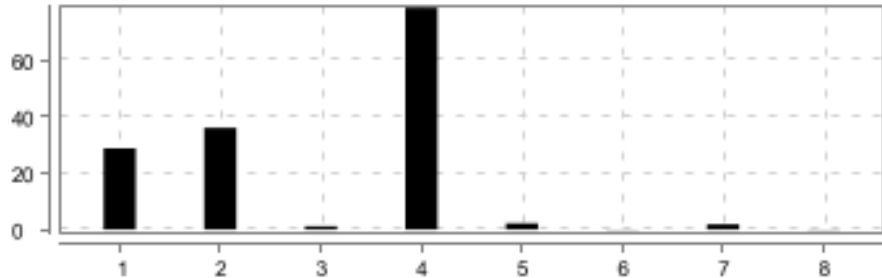

<div><div>PASSED</div><div>DURATION - 1 m 44.257 s</div></div>		<div><table><thead><tr><th>Step</th><th>Duration (s)</th></tr></thead><tbody><tr><td>1</td><td>29</td></tr><tr><td>2</td><td>36</td></tr><tr><td>3</td><td>1</td></tr><tr><td>4</td><td>37</td></tr><tr><td>5</td><td>0.2</td></tr></tbody></table></div>	Step	Duration (s)	1	29	2	36	3	1	4	37	5	0.2	<div><div>Steps</div><div>Total - 5</div><div>Pass - 5</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div><div>5</div></div>
Step	Duration (s)															
1	29															
2	36															
3	1															
4	37															
5	0.2															
/ 11:37:58.508 AM // 11:39:42.765 AM /																
Gameplay																
@GameplayTest28 @Gameplay @Maintenance																

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.296 s
2	And I Join Live Roulette Revamp	PASSED	35.879 s
3	When I Enter The Dealer Table	PASSED	1.309 s
4	And Wait "Until Timer Less Than Ten Seconds"	PASSED	36.558 s
5	Then Verify "The Behavior Of Betting Timer When Its 10 Seconds Below"	PASSED	0.195 s

## Functionality

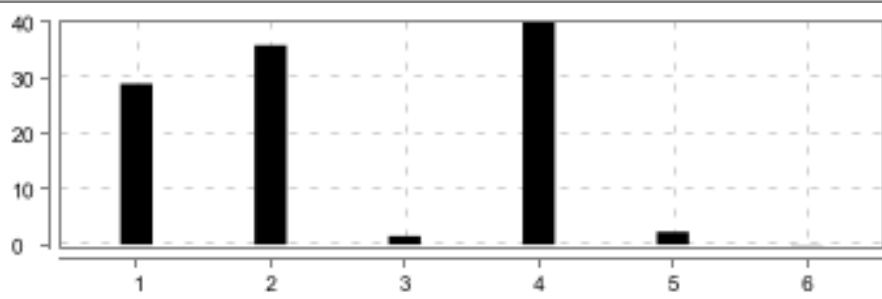

<b>PASSED</b>	<b>DURATION - 93 m 30.430 s</b>	Scenarios Total - 43 Pass - 43 Fail - 0 Skip - 0		Steps Total - 267 Pass - 267 Fail - 0 Skip - 0	
/ 11:39:42.783 AM // 1:13:13.213 PM /					

### FT Test 1: Checking The Data Displayed Besides Dealer Thumbnail On The Game Lobby

<div><div>PASSED</div><div>DURATION - 2 m 30.063 s</div></div>		<div></div>	<div>Steps Total - 8 Pass - 8 Fail - 0 Skip - 0</div>	<div></div>
<div>/ 11:39:42.783 AM // 11:42:12.846 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest1</div>				

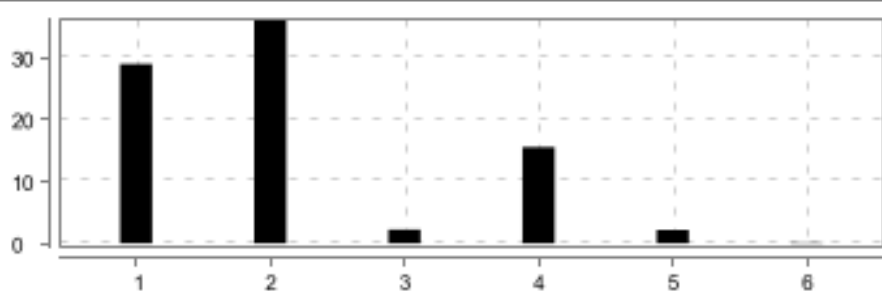

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.787 s
2	And I Join Live Roulette Revamp	PASSED	36.118 s
3	When I Enter The Dealer Table	PASSED	1.111 s
4	And I Check "The Round Result History"	PASSED	1 m 18.819 s
5	And I Click "The Switch Table Button"	PASSED	2.197 s
6	And I Check "All Round Counters"	PASSED	0.087 s
7	And I Go "Back To The Game Lobby"	PASSED	1.813 s
8	Then I Verify "The Data Displayed Besides Dealer Thumbnail On The Game Lobby"	PASSED	0.163 s

### FT Test 2: Checking The Total Round Counter On The Game Lobby After The Succeeding Rounds

<div>PASSED</div>	<div>DURATION - 1 m 49.668 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:42:12.853 AM // 11:44:02.521 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest2</div>				

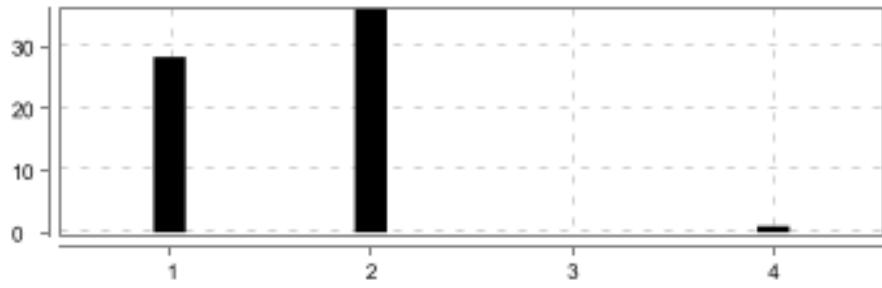

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.910 s
2	And I Join Live Roulette Revamp	PASSED	35.840 s
3	When I Enter "Any Dealer Table With 300 Rounds"	PASSED	1.513 s
4	And I Wait "Until Succeeding Round Ends"	PASSED	39.962 s
5	And I Click "The Back Button On Game"	PASSED	2.276 s
6	Then I Verify "The Total Round Counter On The Game Lobby After The Succeeding Rounds"	PASSED	0.064 s

### FT Test 3: Checking The Functionality Of Show/Hide The Balance Button

<div>PASSED</div>	<div>DURATION - 1 m 25.892 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:44:02.527 AM // 11:45:28.419 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest3</div>				

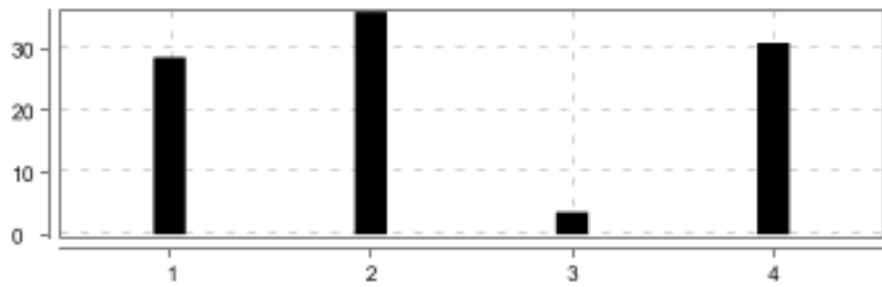

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.921 s
2	And I Join Live Roulette Revamp	PASSED	35.950 s
3	When I Click "The Show/Hide Balance Button"	PASSED	2.203 s
4	Then I Verify "The Functionality After Clicking Show/Hide Balance Button"	PASSED	15.507 s
5	When I Click "The Show/Hide Balance Button"	PASSED	2.145 s
6	Then I Verify "The Functionality After Re-clicking Show/Hide Balance Button"	PASSED	0.108 s

### FT Test 4: Checking The Functionality On Each Table Limit Button

<div>PASSED</div> <div>DURATION - 1 m 6.213 s</div>		<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:45:28.424 AM // 11:46:34.637 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest4</div>				

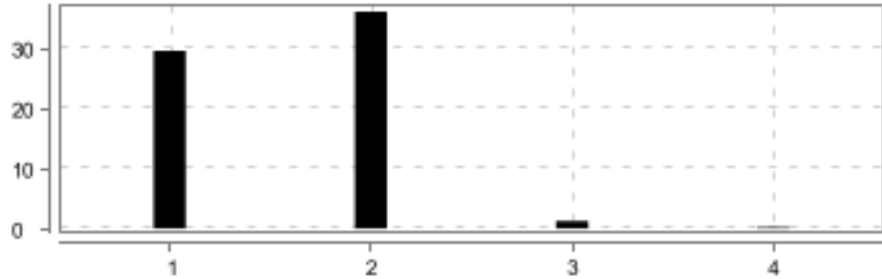

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.291 s
2	And I Join Live Roulette Revamp	PASSED	35.992 s
3	When I Click "On Each Table Limit"	PASSED	0.001 s
4	Then I Verify "The Functionality After Clicking Each Table Limit Button"	PASSED	1.013 s

### FT Test 5: Checking The Functionality Of The Back Button On The Game Lobby

<div>PASSED</div>	<div>DURATION - 1 m 39.976 s</div>	<div></div>	<div>Steps</div> <div>Total - 4</div> <div>Pass - 4</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:46:34.642 AM // 11:48:14.618 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest5</div>				

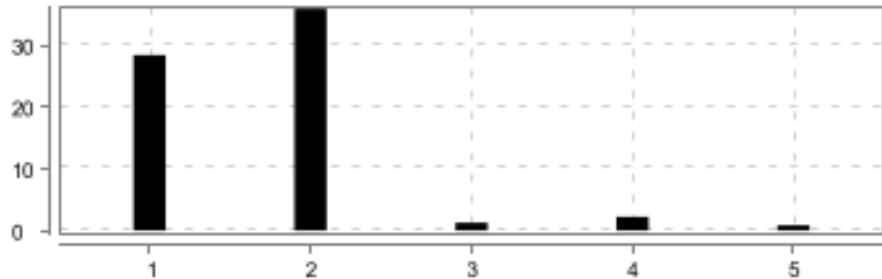

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.530 s
2	And I Join Live Roulette Revamp	PASSED	35.880 s
3	When I Click "The Back Button On Lobby"	PASSED	3.615 s
4	Then I Verify "The Functionality After Clicking The Back Button On The Game Lobby"	PASSED	30.868 s

### FT Test 6: Checking The Functionality Of Any Live Roulette Revamp Table

<div><div>PASSED</div><div>DURATION - 1 m 8.138 s</div></div>		<div></div>	<div><div>Steps</div><div>Total - 4</div><div>Pass - 4</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
/ 11:48:14.622 AM // 11:49:22.760 AM /				
Functionality				
@Functionality @FunctionalityTest6				

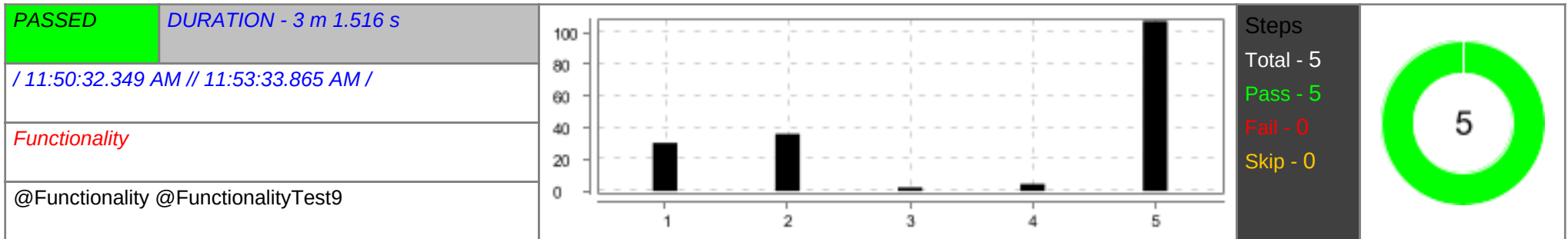
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.585 s
2	And I Join Live Roulette Revamp	PASSED	36.079 s
3	When I Enter "Any Dealer Table"	PASSED	1.249 s
4	Then I Verify "The Functionality After Clicking Any Table"	PASSED	0.203 s

### FT Test 8: Checking The Functionality Of The Menu Button

<div>PASSED</div> <div>DURATION - 1 m 9.579 s</div>		<div></div>	<div>Steps</div> <div>Total - 5</div> <div>Pass - 5</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 11:49:22.766 AM // 11:50:32.345 AM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest8</div>				

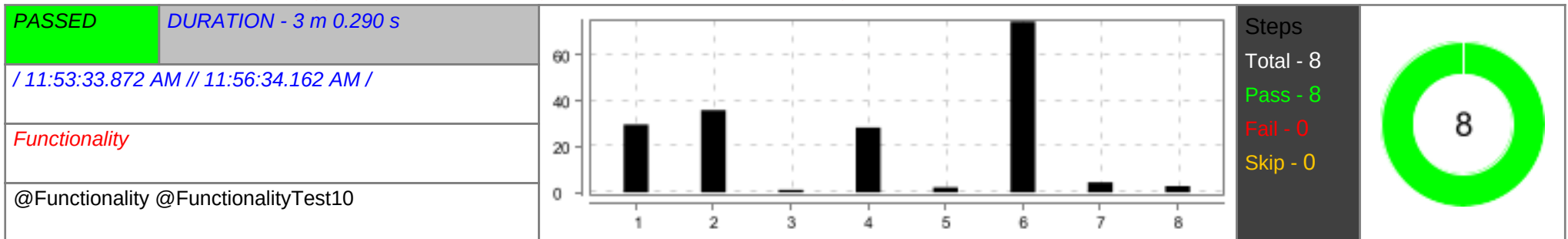
#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.381 s
2	And I Join Live Roulette Revamp	PASSED	35.918 s
3	When I Enter The Dealer Table	PASSED	1.282 s
4	And I Click "The Menu Button"	PASSED	2.220 s
5	Then I Verify "The Functionality After Clicking The Menu Button"	PASSED	0.824 s

### FT Test 9: Checking The Functionality Of My Bets In The Menu



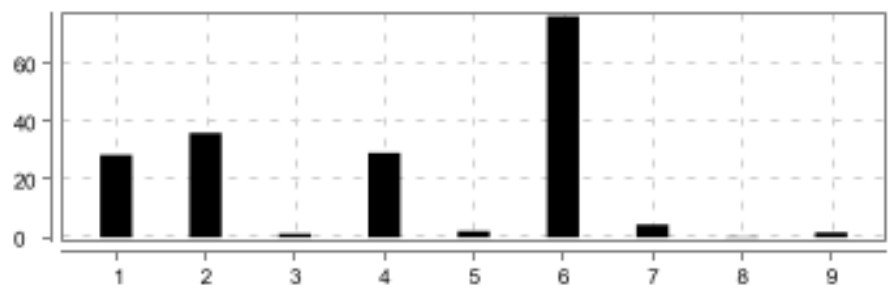

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.430 s
2	And I Join Live Roulette Revamp	PASSED	36.069 s
3	When I Enter The Dealer Table	PASSED	2.289 s
4	And I Go "To My Bets"	PASSED	4.396 s
5	Then I Verify "The Functionality After Clicking The My Bets In The Menu"	PASSED	1 m 47.401 s

### FT Test 10: Checking The Functionality Of Settled Round In My Bets In The Menu



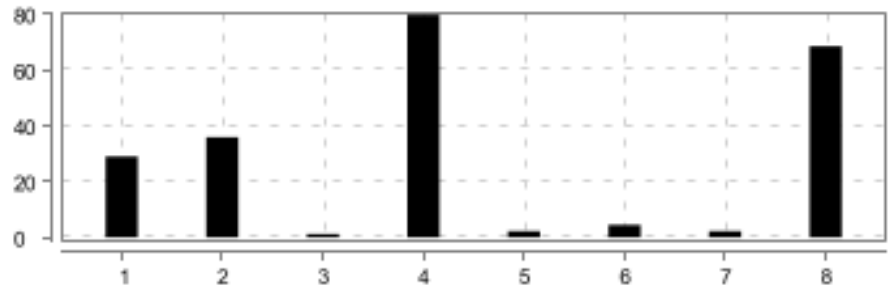

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.717 s
2	And I Join Live Roulette Revamp	PASSED	35.961 s
3	When I Enter The Dealer Table	PASSED	1.135 s
4	And I Place "A Bet On Any Betting Options"	PASSED	28.372 s
5	And I Click "The Confirm Button"	PASSED	2.185 s
6	And I Wait "Until Round Is Over"	PASSED	1 m 14.715 s
7	And I Go "To My Bets"	PASSED	4.440 s
8	Then I Verify "The Functionality Of Settled Round In My Bets In The Menu"	PASSED	2.807 s

### FT Test 11: Checking The Functionality Of The Details Button In Settled Rounds

<b>PASSED</b>		<i>DURATION - 3 m 0.778 s</i>			<b>Steps</b> Total - 9 Pass - 9 Fail - 0 Skip - 0		
/ 11:56:34.172 AM // 11:59:34.950 AM /							
<i>Functionality</i>							
@Functionality @FunctionalityTest11							

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.445 s
2	And I Join Live Roulette Revamp	PASSED	35.960 s
3	When I Enter The Dealer Table	PASSED	1.270 s
4	And I Place "A Bet On Any Betting Options"	PASSED	29.104 s
5	And I Click "The Confirm Button"	PASSED	2.180 s
6	And I Wait "Until Round Is Over"	PASSED	1 m 16.334 s
7	And I Go "To My Bets"	PASSED	4.441 s
8	And I Go "To The Bet Details"	PASSED	0.285 s
9	Then I Verify "The Functionality After Clicking The Details Button In Settled Rounds"	PASSED	1.751 s

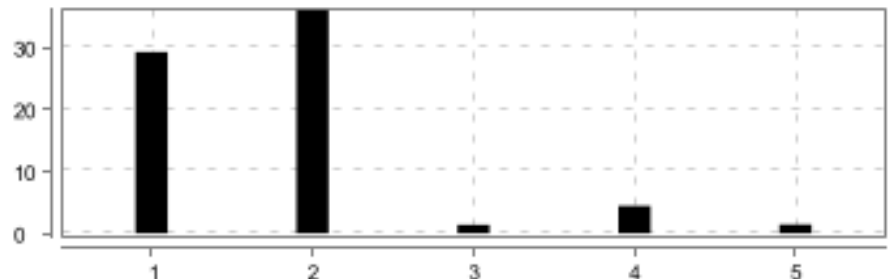

### FT Test 12: Checking The Functionality Of Running Round In My Bets In The Menu

<b>PASSED</b>	DURATION - 3 m 44.255 s		<b>Steps</b> Total - 8 Pass - 8 Fail - 0 Skip - 0	
/ 11:59:34.957 AM // 12:03:19.212 PM /				
Functionality				
@Functionality @FunctionalityTest12				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.981 s
2	And I Join Live Roulette Revamp	PASSED	35.898 s
3	When I Enter The Dealer Table	PASSED	1.202 s

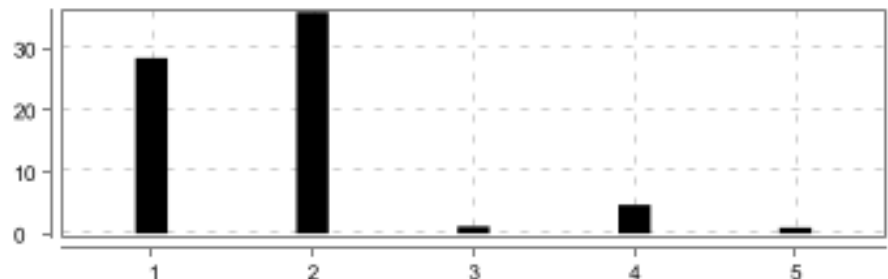

#	Step / Hook Details	Status	Duration
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 19.763 s
5	And I Click "The Confirm Button"	PASSED	2.175 s
6	And I Go "To My Bets"	PASSED	4.438 s
7	And I Click "The Running Tab"	PASSED	2.249 s
8	Then I Verify "The Functionality Of Running Round In My Bets In The Menu"	PASSED	1 m 8.519 s

### FT Test 13: Checking The Functionality Of Limits And Payouts In The Menu

PASSED		DURATION - 1 m 13.481 s			Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:03:19.220 PM // 12:04:32.701 PM /						
Functionality						
@Functionality @FunctionalityTest13						

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.256 s
2	And I Join Live Roulette Revamp	PASSED	35.994 s
3	When I Enter The Dealer Table	PASSED	1.383 s
4	And I Go "To Limits And Payouts"	PASSED	4.431 s
5	Then I Verify "The Functionality After Clicking The Limits And Payouts In The Menu"	PASSED	1.443 s

### FT Test 14: Checking The Functionality Of Help In The Menu

PASSED	DURATION - 1 m 11.943 s		Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:04:32.705 PM // 12:05:44.648 PM /				
Functionality				
@Functionality @FunctionalityTest14				



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.422 s
2	And I Join Live Roulette Revamp	PASSED	35.818 s
3	When I Enter The Dealer Table	PASSED	1.184 s
4	And I Go "To Help"	PASSED	4.657 s
5	Then I Verify "The Functionality After Clicking The Help In The Menu"	PASSED	0.933 s

### FT Test 15: Checking The Functionality On Each Category In The Menu

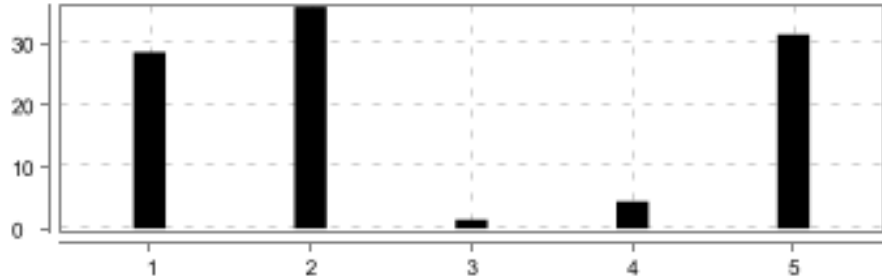

PASSED		DURATION - 1 m 17.158 s	
/ 12:05:44.653 PM // 12:07:01.811 PM /			
Functionality			
@Functionality @FunctionalityTest15			

Step	Value
1	32
2	32
3	2
4	5
5	0
6	2
7	0
8	2

Steps  
Total - 8  
Pass - 8  
Fail - 0  
Skip - 0

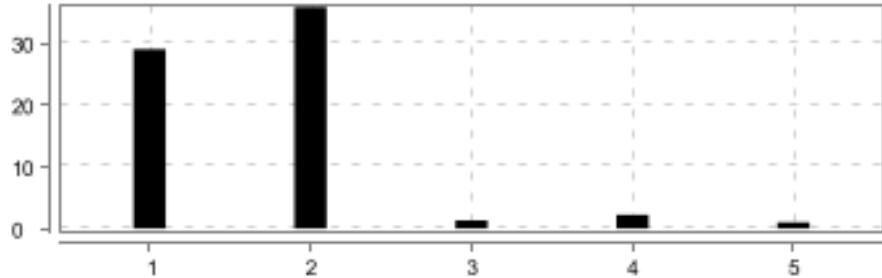

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.696 s
2	And I Join Live Roulette Revamp	PASSED	35.975 s
3	When I Enter The Dealer Table	PASSED	1.202 s
4	And I Go "To Help"	PASSED	4.511 s
5	And I Click "On Each Category in Help"	PASSED	0.000 s
6	Then I Verify "The Functionality After Clicking Each Category In The Menu"	PASSED	1.223 s
7	When I Click "On Each Category in Help"	PASSED	0.000 s
8	Then I Verify "The Functionality After Re-clicking Each Category In The Menu"	PASSED	1.573 s

### FT Test 16: Checking The Functionality Of Settings In The Menu

<div><div>PASSED</div><div>DURATION - 1 m 42.703 s</div></div>		<div></div>	<div><div>Steps</div><div>Total - 5</div><div>Pass - 5</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
/ 12:07:01.815 PM // 12:08:44.518 PM /				
Functionality				
@Functionality @FunctionalityTest16				

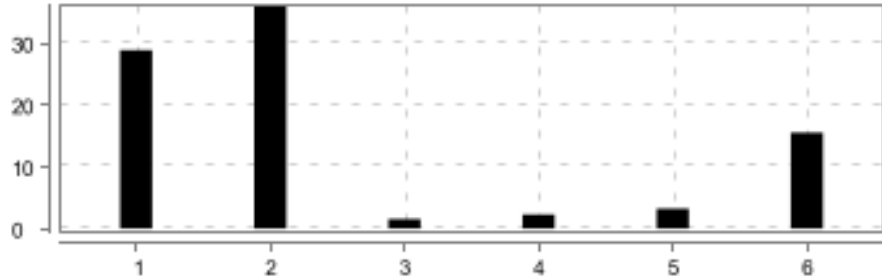

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.569 s
2	And I Join Live Roulette Revamp	PASSED	35.907 s
3	When I Enter The Dealer Table	PASSED	1.429 s
4	And I Go "To Settings"	PASSED	4.397 s
5	Then I Verify "The Functionality After Clicking The Settings In The Menu"	PASSED	31.400 s

### FT Test 18: Checking The Functionality Of The Switch Table Button

<div><div>PASSED</div><div>DURATION - 1 m 10.393 s</div></div>		<div></div>	<div><div>Steps</div><div>Total - 5</div><div>Pass - 5</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
/ 12:08:44.522 PM // 12:09:54.915 PM /				
Functionality				
@Functionality @FunctionalityTest18				

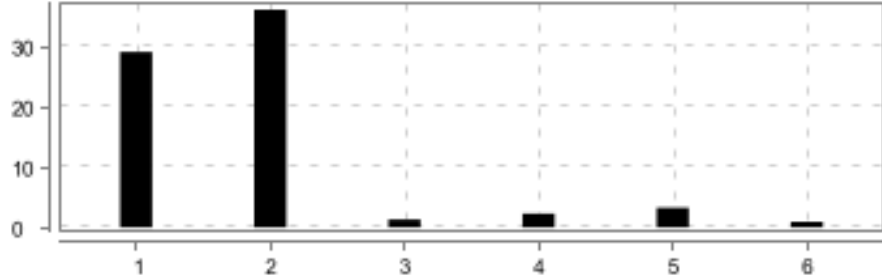

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.014 s
2	And I Join Live Roulette Revamp	PASSED	35.857 s
3	When I Enter The Dealer Table	PASSED	1.325 s
4	And I Click "The Switch Table Button"	PASSED	2.209 s
5	Then I Verify "The Functionality After Clicking The Switch Table Button"	PASSED	1.019 s

### FT Test 19: Checking The Functionality After Selecting Other Table In The Switch Table

<div>PASSED</div>	<div>DURATION - 1 m 28.397 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:09:54.920 PM // 12:11:23.317 PM /</div>				
<div>Functionality</div>				
<div>@FunctionalityTest19 @Functionality</div>				

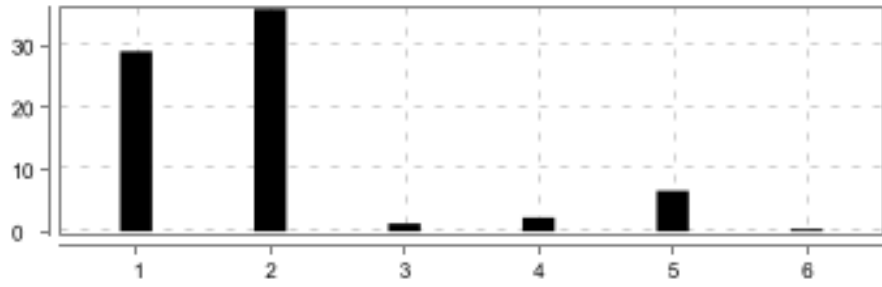

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.888 s
2	And I Join Live Roulette Revamp	PASSED	35.949 s
3	When I Enter The Dealer Table	PASSED	1.509 s
4	And I Click "The Switch Table Button"	PASSED	2.253 s
5	And I Go "To Other Roulette Table"	PASSED	3.196 s
6	Then I Verify "The Functionality After Selecting Other Table In The Switch Table"	PASSED	15.494 s

### FT Test 20: Checking The Functionality After Selecting Other Product In The Switch Table

<div>PASSED</div>	<div>DURATION - 1 m 14.007 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:11:23.327 PM // 12:12:37.334 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest20</div>				

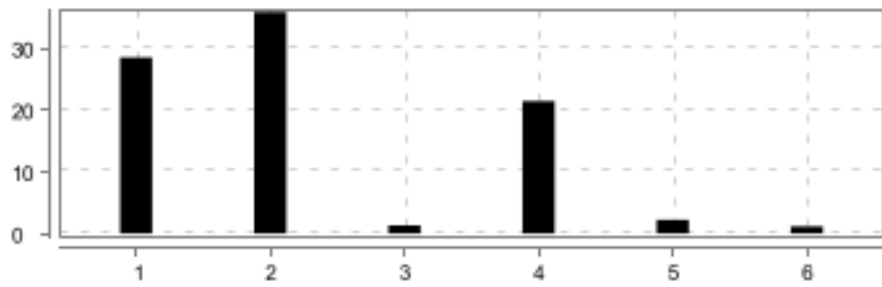

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.099 s
2	And I Join Live Roulette Revamp	PASSED	36.052 s
3	When I Enter The Dealer Table	PASSED	1.300 s
4	And I Click "The Switch Table Button"	PASSED	2.273 s
5	And I Go "To Other Live Products"	PASSED	3.238 s
6	Then I Verify "The Functionality After Selecting Other Product In The Switch Table"	PASSED	0.948 s

## FT Test 21: Checking The Functionality After Seating On Other Live Products Table

<div>PASSED</div> <div>DURATION - 1 m 16.244 s</div>		<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
/ 12:12:37.339 PM // 12:13:53.583 PM /				
Functionality				
@Functionality @FunctionalityTest21				

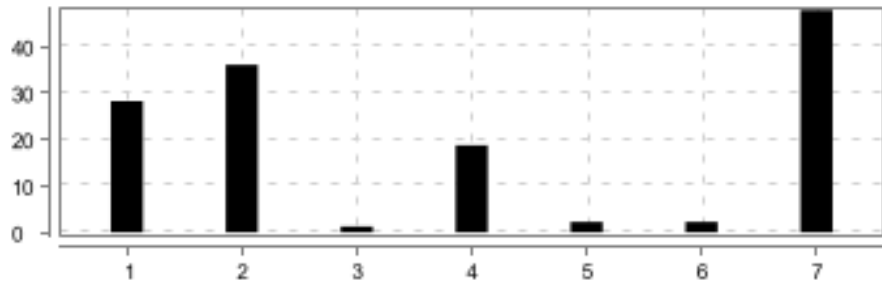

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.048 s
2	And I Join Live Roulette Revamp	PASSED	35.832 s
3	When I Enter The Dealer Table	PASSED	1.267 s
4	And I Click "The Switch Table Button"	PASSED	2.239 s
5	And I Go "To Other Live Products Table"	PASSED	6.525 s
6	Then I Verify "The Functionality After Seating On Other Live Products Table"	PASSED	0.351 s

## FT Test 22: Checking The Functionality Of The Table Limit Button

<div>PASSED</div>	<div>DURATION - 1 m 31.417 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:13:53.588 PM // 12:15:25.005 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest22</div>				

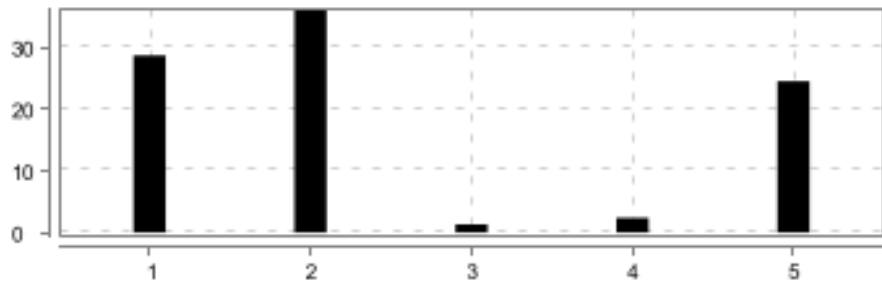

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.522 s
2	And I Join Live Roulette Revamp	PASSED	35.820 s
3	When I Enter The Dealer Table	PASSED	1.340 s
4	And I Wait "Until Betting Phase"	PASSED	21.410 s
5	And I Click "The Table Limit Button"	PASSED	2.233 s
6	Then I Verify "The Functionality After Clicking The Table Limit Button"	PASSED	1.184 s

**FT Test 23: Checking The Functionality After Selecting Other Table Limit**

<div>PASSED</div> <div>DURATION - 2 m 17.476 s</div>		<div></div>	<div>Steps</div> <div>Total - 7</div> <div>Pass - 7</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
/ 12:15:25.010 PM // 12:17:42.486 PM /				
Functionality				
@Functionality @FunctionalityTest23				

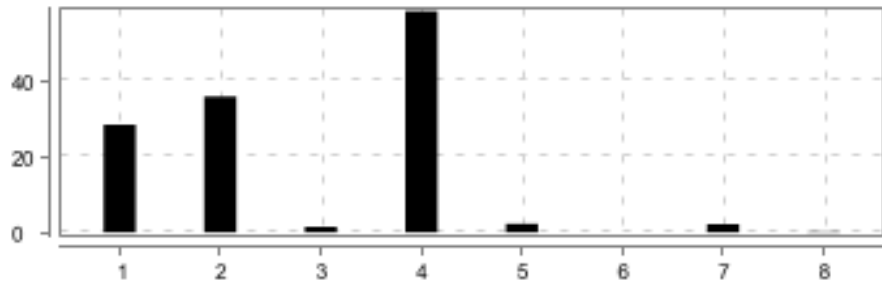

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.256 s
2	And I Join Live Roulette Revamp	PASSED	36.044 s
3	When I Enter The Dealer Table	PASSED	1.256 s
4	And I Wait "Until Betting Phase"	PASSED	18.746 s
5	And I Click "The Table Limit Button"	PASSED	2.243 s
6	And I Go "To Other Table Limit Table"	PASSED	2.246 s
7	Then I Verify "The Functionality After Selecting Other Table Limit"	PASSED	47.773 s

**FT Test 25: Checking The Functionality Of The Statistics Button**

<b>PASSED</b>	DURATION - 1 m 33.833 s		<b>Steps</b> Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:17:42.490 PM // 12:19:16.323 PM /				
Functionality				
@Functionality @FunctionalityTest25				

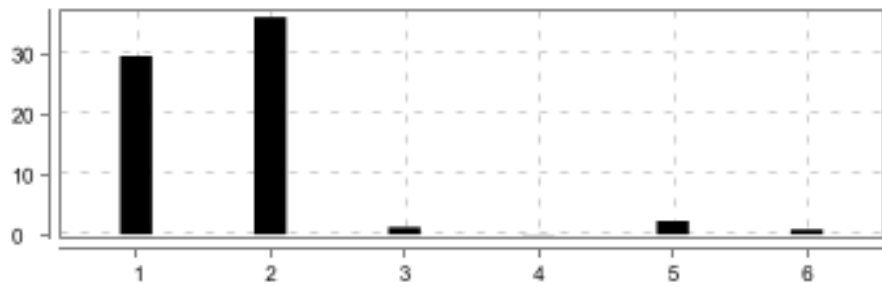

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.661 s
2	And I Join Live Roulette Revamp	PASSED	35.956 s
3	When I Enter The Dealer Table	PASSED	1.331 s
4	And I Click "The Statistics Button"	PASSED	2.362 s
5	Then I Verify "The Functionality After Clicking The Statistics Button"	PASSED	24.475 s

**FT Test 26: Checking The Functionality Of The Expand Shrink Button**

<div>PASSED</div>	<div>DURATION - 2 m 9.989 s</div>	<div></div>	<div>Steps</div> <div>Total - 8</div> <div>Pass - 8</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:19:16.328 PM // 12:21:26.317 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest26</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.500 s
2	And I Join Live Roulette Revamp	PASSED	35.935 s
3	When I Enter The Dealer Table	PASSED	1.474 s
4	And I Wait "Until Betting Phase"	PASSED	58.476 s
5	And I Click "The Expand Shrink Button"	PASSED	2.276 s
6	Then I Verify "The Functionality After Clicking Expand Shrink Button"	PASSED	0.028 s
7	When I Click "The Expand Shrink Button"	PASSED	2.201 s
8	Then I Verify "The Functionality After Re-clicking Expand Shrink Button"	PASSED	0.202 s

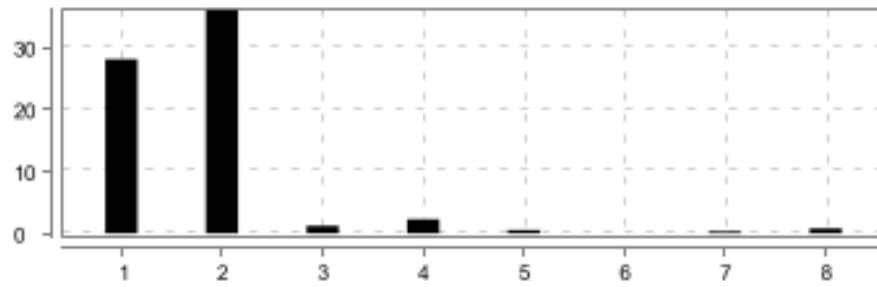

**FT Test 27: Checking The Functionality Of The Edit Chips Button**

<b>PASSED</b>		<i>DURATION - 1 m 10.904 s</i>			<b>Steps</b> Total - 6 Pass - 6 Fail - 0 Skip - 0		
/ 12:21:26.322 PM // 12:22:37.226 PM /							
<i>Functionality</i>							
@Functionality @FunctionalityTest27							

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.577 s
2	And I Join Live Roulette Revamp	PASSED	36.022 s
3	When I Enter The Dealer Table	PASSED	1.181 s
4	And I Check "The Default Chips"	PASSED	0.068 s

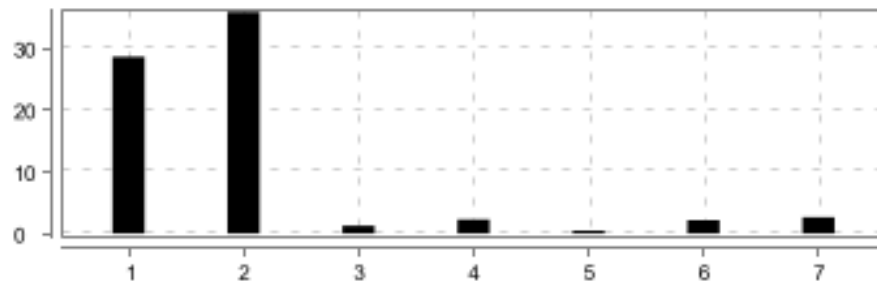

#	Step / Hook Details	Status	Duration
5	And I Click "The Edit Chips Button"	PASSED	2.240 s
6	Then I Verify "The Functionality After Clicking The Edit Chips Button"	PASSED	0.825 s

### FT Test 28: Checking The Functionality After Changing Betting Chips

PASSED		DURATION - 1 m 10.322 s			Steps Total - 8 Pass - 8 Fail - 0 Skip - 0	
/ 12:22:37.231 PM // 12:23:47.553 PM /						
Functionality						
@Functionality @FunctionalityTest28						

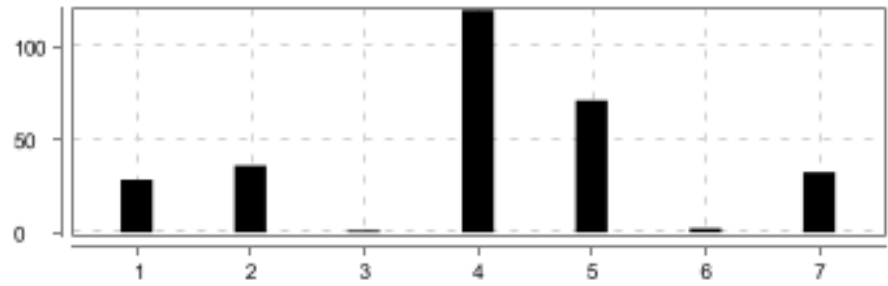

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.101 s
2	And I Join Live Roulette Revamp	PASSED	35.992 s
3	When I Enter The Dealer Table	PASSED	1.223 s
4	And I Click "The Edit Chips Button"	PASSED	2.291 s
5	And I Do "Remove Any Chips On My Chips"	PASSED	0.550 s
6	Then I Verify "The Functionality After Removing Betting Chips"	PASSED	0.000 s
7	When I Do "Select Any Chips On Chips Selections"	PASSED	0.342 s
8	Then I Verify "The Functionality After Adding Betting Chips"	PASSED	0.794 s

### FT Test 29: Checking The Functionality Of The Save Button In Chip Settings

PASSED	DURATION - 1 m 14.340 s		Steps Total - 7 Pass - 7 Fail - 0 Skip - 0	
/ 12:23:47.558 PM // 12:25:01.898 PM /				
Functionality				
@Functionality @FunctionalityTest29				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.600 s
2	And I Join Live Roulette Revamp	PASSED	35.860 s
3	When I Enter The Dealer Table	PASSED	1.263 s
4	And I Click "The Edit Chips Button"	PASSED	2.282 s
5	And I Do "Replace Any Chip On My Chips"	PASSED	0.463 s
6	And I Click "The Save Button"	PASSED	2.179 s
7	Then I Verify "The Functionality After Clicking The Save Button In Chip Settings"	PASSED	2.644 s

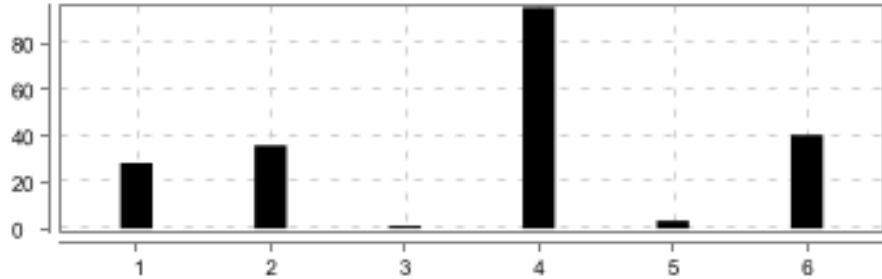

### FT Test 30: Checking The Functionality Of The Undo Button

PASSED		DURATION - 4 m 51.076 s			Steps Total - 7 Pass - 7 Fail - 0 Skip - 0	
/ 12:25:01.902 PM // 12:29:52.978 PM /						
Functionality						
@Functionality @FunctionalityTest30						

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.368 s
2	And I Join Live Roulette Revamp	PASSED	35.828 s
3	When I Enter The Dealer Table	PASSED	1.136 s
4	And I Place "And Undo Any Betting Options"	PASSED	1 m 59.455 s
5	And I Place "A Bet On Two Or More Betting Options"	PASSED	1 m 10.826 s
6	And I Click "The Undo Button"	PASSED	2.188 s
7	Then I Verify "The Functionality After Clicking The Undo Button"	PASSED	32.320 s

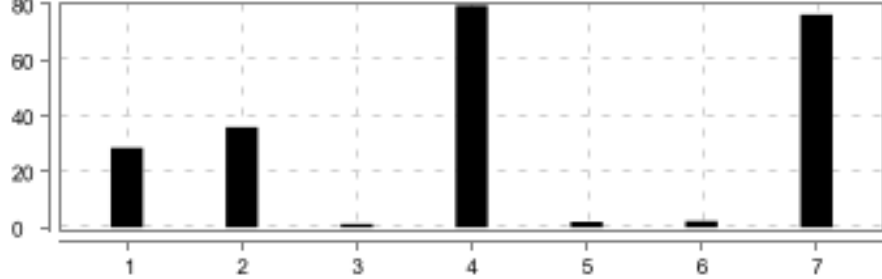

### FT Test 31: Checking The Functionality Of Undo Button When Press And Hold



<div>PASSED</div>	<div>DURATION - 3 m 25.472 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:29:52.984 PM // 12:33:18.456 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest31</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.290 s
2	And I Join Live Roulette Revamp	PASSED	35.888 s
3	When I Enter The Dealer Table	PASSED	1.136 s
4	And I Place "A Bet On Four Or More Betting Options"	PASSED	1 m 35.445 s
5	And I Do "Press And Hold The Undo Button"	PASSED	3.372 s
6	Then I Verify "The Functionality After Pressing And Holding The Undo Button"	PASSED	40.376 s

### FT Test 32: Checking The Functionality Of The Confirm Button

<div>PASSED</div>	<div>DURATION - 3 m 46.531 s</div>	<div></div>	<div>Steps</div> <div>Total - 7</div> <div>Pass - 7</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 12:33:18.462 PM // 12:37:04.993 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest32</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.517 s
2	And I Join Live Roulette Revamp	PASSED	35.886 s
3	When I Enter The Dealer Table	PASSED	1.169 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 19.476 s
5	And I Check "The Betting Chip"	PASSED	2.037 s
6	And I Click "The Confirm Button"	PASSED	2.204 s
7	Then I Verify "The Functionality After Clicking The Confirm Button"	PASSED	1 m 16.276 s

### FT Test 33: Checking The Functionality Of The Top up And Confirm Button

<div>PASSED</div>	<div>DURATION - 3 m 4.852 s</div>	<div><table border="1"><thead><tr><th>Step</th><th>Duration (s)</th></tr></thead><tbody><tr><td>1</td><td>30</td></tr><tr><td>2</td><td>38</td></tr><tr><td>3</td><td>0</td></tr><tr><td>4</td><td>2</td></tr><tr><td>5</td><td>38</td></tr><tr><td>6</td><td>0</td></tr><tr><td>7</td><td>2</td></tr><tr><td>8</td><td>75</td></tr></tbody></table></div>	Step	Duration (s)	1	30	2	38	3	0	4	2	5	38	6	0	7	2	8	75	<div>Steps</div> <div>Total - 8</div> <div>Pass - 8</div> <div>Fail - 0</div> <div>Skip - 0</div> <div></div>
Step	Duration (s)																				
1	30																				
2	38																				
3	0																				
4	2																				
5	38																				
6	0																				
7	2																				
8	75																				
<div>/ 12:37:04.998 PM // 12:40:09.850 PM /</div>																					
<div>Functionality</div>																					
<div>@Functionality @FunctionalityTest33</div>																					

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.434 s
2	And I Join Live Roulette Revamp	PASSED	36.033 s
3	When I Click "The High Table Limits"	PASSED	0.160 s
4	And I Enter The Dealer Table	PASSED	1.280 s
5	And I Place "A Bet On Any Betting Options"	PASSED	37.811 s
6	Then I Verify "The Functionality Of The Confirm Button"	PASSED	0.075 s
7	And I Click "The Confirm Button"	PASSED	2.181 s
8	Then I Verify "The Functionality After Clicking The Top Up And Confirm Button"	PASSED	1 m 17.941 s

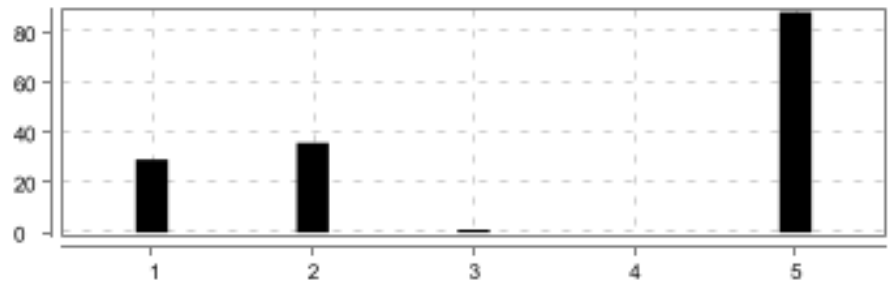

### FT Test 34: Checking The Functionality Of The Switch Table When Betting In Multiple Tables

<div>PASSED</div>	<div>DURATION - 4 m 34.607 s</div>	<div><table><thead><tr><th>Step</th><th>Duration (s)</th></tr></thead><tbody><tr><td>1</td><td>30</td></tr><tr><td>2</td><td>38</td></tr><tr><td>3</td><td>2</td></tr><tr><td>4</td><td>38</td></tr><tr><td>5</td><td>5</td></tr><tr><td>6</td><td>80</td></tr><tr><td>7</td><td>78</td></tr></tbody></table></div>	Step	Duration (s)	1	30	2	38	3	2	4	38	5	5	6	80	7	78	<div>Steps</div> <div>Total - 7</div> <div>Pass - 7</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div><div>7</div></div>
Step	Duration (s)																			
1	30																			
2	38																			
3	2																			
4	38																			
5	5																			
6	80																			
7	78																			
<div>/ 12:40:09.854 PM // 12:44:44.461 PM /</div>																				
<div>Functionality</div>																				
<div>@Functionality @FunctionalityTest34</div>																				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	30.407 s
2	And I Join Live Roulette Revamp	PASSED	35.911 s
3	When I Enter The Dealer Table	PASSED	1.495 s
4	And I Place "And Confirm Any Betting Options"	PASSED	38.214 s

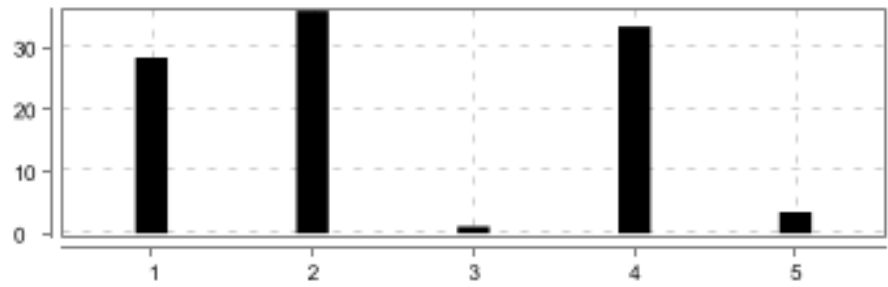

#	Step / Hook Details	Status	Duration
5	And I Do "Switch And Join Another Table"	PASSED	4.837 s
6	And I Place "And Confirm Any Betting Options"	PASSED	1 m 22.826 s
7	Then I Verify "The Functionality Of The Switch Table When Betting In Multiple Tables"	PASSED	1 m 19.964 s

### FT Test 35: Checking The Functionality Of The Betting Timer Once It Starts

PASSED		DURATION - 2 m 35.370 s			Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:44:44.466 PM // 12:47:19.836 PM /						
Functionality						
@Functionality @FunctionalityTest35						

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.214 s
2	And I Join Live Roulette Revamp	PASSED	35.869 s
3	When I Enter The Dealer Table	PASSED	1.116 s
4	And I Wait "Until Betting Timer Starts"	PASSED	0.027 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Starts"	PASSED	1 m 28.153 s

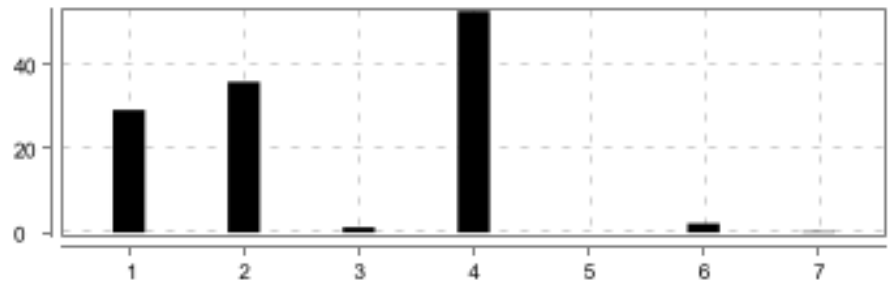

### FT Test 36: Checking The Functionality Of The Betting Timer Once It Ends

PASSED	DURATION - 1 m 43.150 s		Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:47:19.840 PM // 12:49:02.990 PM /				
Functionality				
@Functionality @FunctionalityTest36				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.340 s
2	And I Join Live Roulette Revamp	PASSED	35.876 s

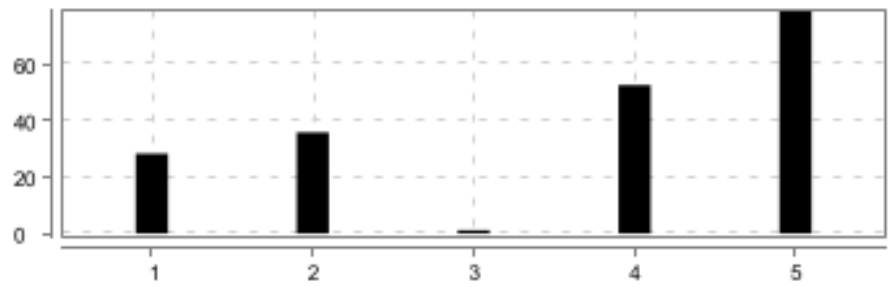

#	Step / Hook Details	Status	Duration
3	When I Enter The Dealer Table	PASSED	1.106 s
4	And I Wait "Until Betting Timer Ends"	PASSED	33.345 s
5	Then I Verify "The Functionality Of The Betting Timer Once It Ends"	PASSED	3.454 s

### FT Test 37: Checking The Functionality Of The Double Button

PASSED		DURATION - 2 m 2.719 s			Steps Total - 7 Pass - 7 Fail - 0 Skip - 0	
/ 12:49:02.994 PM // 12:51:05.713 PM /						
Functionality						
@Functionality @FunctionalityTest37						

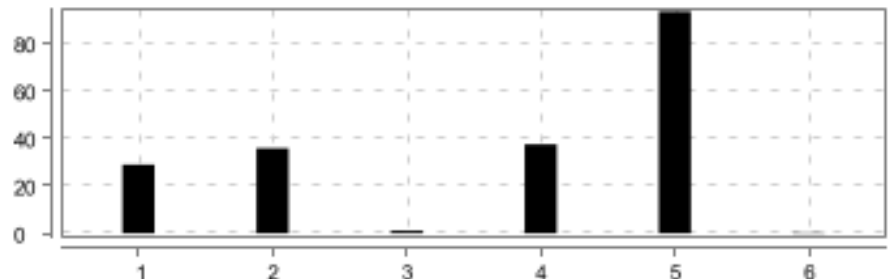

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.216 s
2	And I Join Live Roulette Revamp	PASSED	35.884 s
3	When I Enter The Dealer Table	PASSED	1.238 s
4	And I Place "A Bet On Any Betting Options"	PASSED	52.778 s
5	And I Check "The Placed Bet"	PASSED	0.041 s
6	And I Click "The Double Button"	PASSED	2.196 s
7	Then I Verify "The Functionality After Clicking The Double Button"	PASSED	0.263 s

### FT Test 38: Checking The Functionality Of Total Balance After Confirming Any Bets

PASSED	DURATION - 3 m 18.049 s		Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 12:51:05.718 PM // 12:54:23.767 PM /				
Functionality				
@Functionality @FunctionalityTest38				

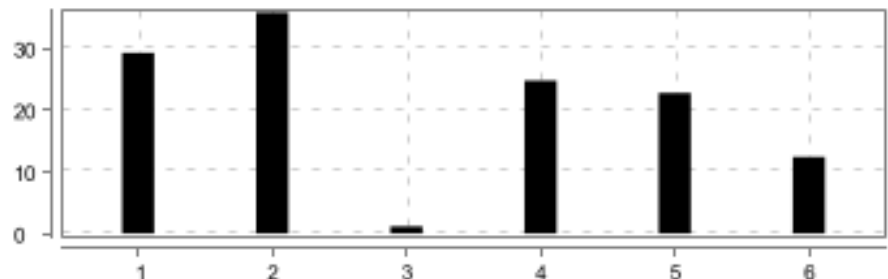

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.353 s
2	And I Join Live Roulette Revamp	PASSED	35.956 s
3	When I Enter The Dealer Table	PASSED	1.188 s
4	And I Place "And Confirm Any Betting Options"	PASSED	52.651 s
5	Then I Verify "The Functionality Of Total Balance After Confirming Any Bets"	PASSED	1 m 18.905 s

### FT Test 39: Checking The Functionality Of Total Balance After Winning Round

PASSED		DURATION - 3 m 17.912 s			Steps Total - 6 Pass - 6 Fail - 0 Skip - 0			
/ 12:54:23.771 PM // 12:57:41.683 PM /								
Functionality								
@Functionality @FunctionalityTest39								

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.878 s
2	And I Join Live Roulette Revamp	PASSED	35.885 s
3	When I Enter The Dealer Table	PASSED	1.112 s
4	And I Place "And Confirm Any Betting Options"	PASSED	37.484 s
5	And I Wait "Until Bet Wins"	PASSED	1 m 33.375 s
6	Then I Verify "The Functionality Of Total Balance After Winning Round"	PASSED	0.236 s

### FT Test 40: Checking The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming

PASSED	DURATION - 2 m 7.095 s		Steps Total - 6 Pass - 6 Fail - 0 Skip - 0	
/ 12:57:41.687 PM // 12:59:48.782 PM /				
Functionality				
@Functionality @FunctionalityTest40				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.235 s
2	And I Join Live Roulette Revamp	PASSED	35.794 s
3	When I Enter The Dealer Table	PASSED	1.153 s
4	And I Place "A Bet On Any Betting Options"	PASSED	24.778 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	22.769 s
6	Then I Verify "The Functionality After Betting Timer Reaches Last 10 Seconds And Not Confirming"	PASSED	12.395 s

### FT Test 41: Checking The Functionality Of The Confirm Button On Popup Message

PASSED		DURATION - 3 m 47.727 s	
/ 12:59:48.786 PM // 1:03:36.513 PM /			
Functionality			
@Functionality @FunctionalityTest41			

Step	Duration (s)
1	29.235
2	35.794
3	1.153
4	24.778
5	22.769
6	12.395
7	53.807

Steps

Total - 7

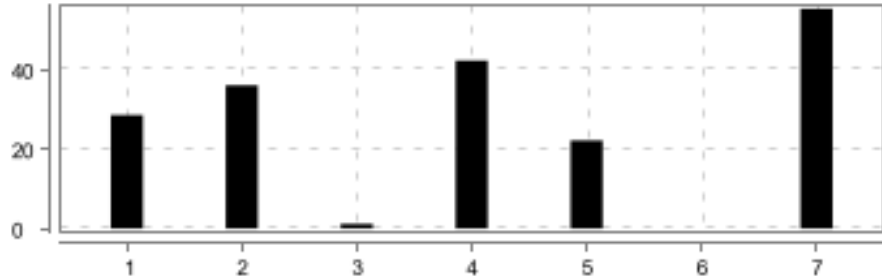

Pass - 7

Fail - 0

Skip - 0

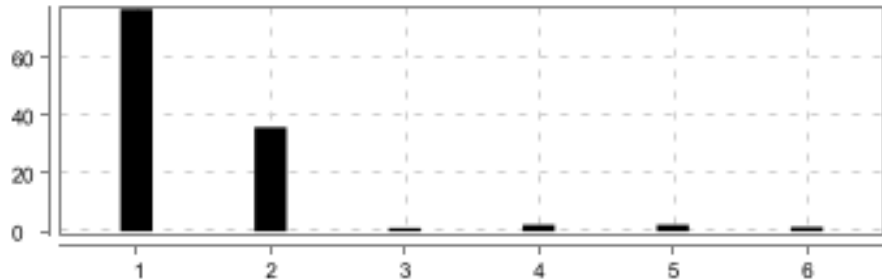

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.407 s
2	And I Join Live Roulette Revamp	PASSED	36.065 s
3	When I Enter The Dealer Table	PASSED	1.470 s
4	And I Place "A Bet On Any Betting Options"	PASSED	1 m 21.419 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	22.315 s
6	And I Click "The Popup Confirm Button"	PASSED	3.339 s
7	Then I Verify "The Functionality After Clicking The Confirm Button On Popup Message"	PASSED	53.807 s

### FT Test 42: Checking The Functionality Of The Not Now Button On Popup Message

<b>PASSED</b>		<i>DURATION - 3 m 6.665 s</i>			<b>Steps</b> Total - 7 Pass - 7 Fail - 0 Skip - 0		
/ 1:03:36.517 PM // 1:06:43.182 PM /							
<i>Functionality</i>							
@Functionality @FunctionalityTest42							

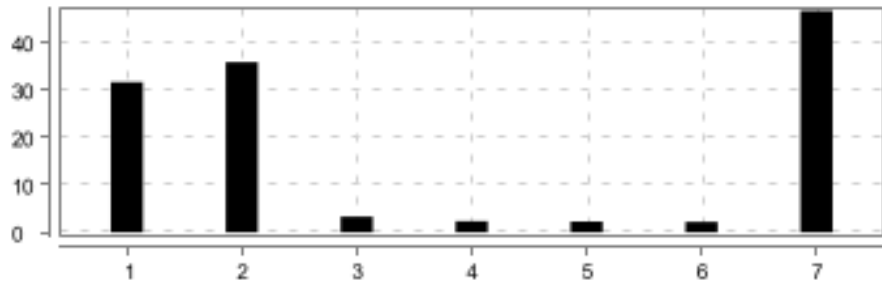

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.615 s
2	And I Join Live Roulette Revamp	PASSED	36.027 s
3	When I Enter The Dealer Table	PASSED	1.166 s
4	And I Place "A Bet On Any Betting Options"	PASSED	42.260 s
5	And I Wait "Until Betting Timer Reaches Last 10 Seconds"	PASSED	22.202 s
6	And I Click "The Popup Not Now Button"	PASSED	0.000 s
7	Then I Verify "The Functionality After Clicking The Not Now Button On Popup Message"	PASSED	55.362 s

### FT Test 44: Checking The Functionality Of The Information Button On Statistics

<div>PASSED</div>	<div>DURATION - 2 m 0.846 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 1:06:43.186 PM // 1:08:44.032 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest44</div>				

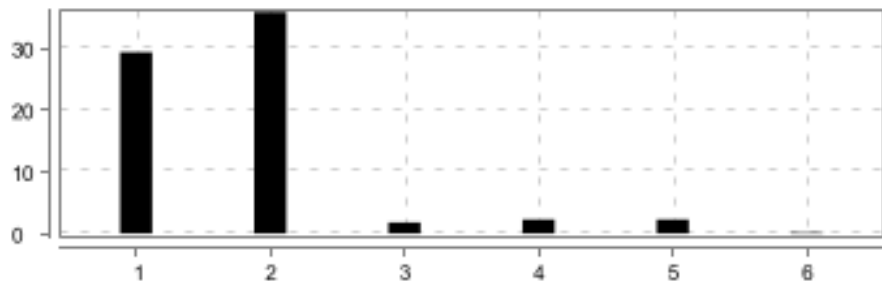

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	1 m 16.713 s
2	And I Join Live Roulette Revamp	PASSED	35.860 s
3	When I Enter The Dealer Table	PASSED	1.168 s
4	And I Click "The Statistics Button"	PASSED	2.301 s
5	And I Click "The Information Button On Statistics"	PASSED	2.260 s
6	Then I Verify "The Functionality After Clicking The Information Button On Statistics"	PASSED	1.481 s

**FT Test 45: Checking The Functionality Of The Close Button On Statistics Information**

<div>PASSED</div>	<div>DURATION - 2 m 5.259 s</div>	<div></div>	<div>Steps</div> <div>Total - 7</div> <div>Pass - 7</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 1:08:44.037 PM // 1:10:49.296 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest45</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	31.607 s
2	And I Join Live Roulette Revamp	PASSED	35.838 s
3	When I Enter The Dealer Table	PASSED	3.311 s
4	And I Click "The Statistics Button"	PASSED	2.366 s
5	And I Click "The Information Button On Statistics"	PASSED	2.290 s
6	And I Click "The Close Button On Statistics Information"	PASSED	2.237 s
7	Then I Verify "The Functionality After Clicking The Close Button On Statistics Information"	PASSED	46.643 s

**FT Test 46: Checking The Functionality Of The Back Button On Statistics**

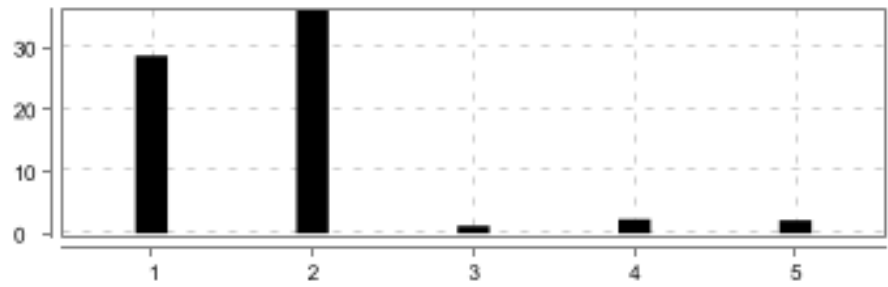

<div>PASSED</div>	<div>DURATION - 1 m 12.661 s</div>	<div></div>	<div>Steps</div> <div>Total - 6</div> <div>Pass - 6</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 1:10:49.302 PM // 1:12:01.963 PM /</div>				
<div>Functionality</div>				
<div>@Functionality @FunctionalityTest46</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.326 s
2	And I Join Live Roulette Revamp	PASSED	35.820 s
3	When I Enter The Dealer Table	PASSED	1.797 s
4	And I Click "The Statistics Button"	PASSED	2.257 s
5	And I Click "The Back Button On Statistics"	PASSED	2.255 s



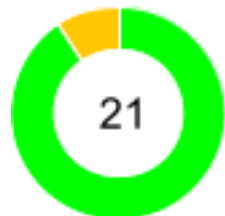
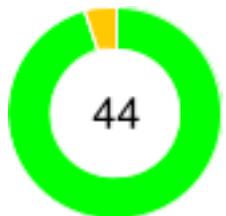
#	Step / Hook Details	Status	Duration
6	Then I Verify "The Functionality After Clicking The Back Button On Statistics"	PASSED	0.179 s

### FT Test 47: Checking The Functionality Of The Back Button On Game

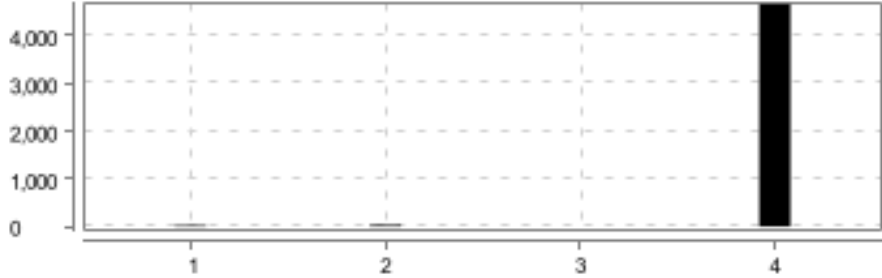

PASSED	DURATION - 1 m 11.245 s		Steps Total - 5 Pass - 5 Fail - 0 Skip - 0	
/ 1:12:01.968 PM // 1:13:13.213 PM /				
Functionality				
@Functionality @FunctionalityTest47				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.669 s
2	And I Join Live Roulette Revamp	PASSED	35.954 s
3	When I Enter The Dealer Table	PASSED	1.230 s
4	And I Click "The Back Button On Game"	PASSED	2.270 s
5	Then I Verify "The Functionality After Clicking The Back Button On Game"	PASSED	2.120 s

### Result And Statistics

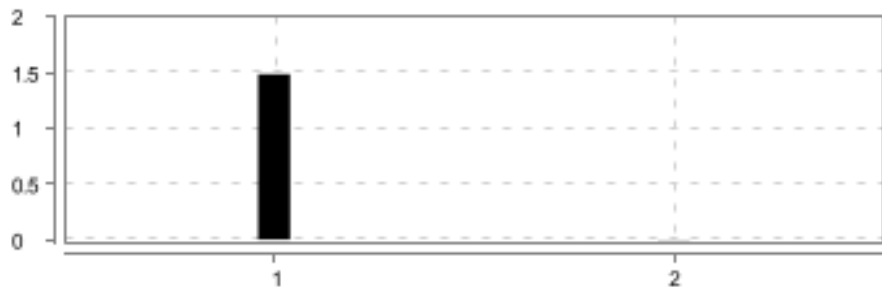

SKIPPED	DURATION - 79 m 40.191 s	Scenarios Total - 21 Pass - 19 Fail - 0 Skip - 2		Steps Total - 44 Pass - 42 Fail - 0 Skip - 2	
/ 1:13:13.221 PM // 2:32:53.412 PM /					

### RS Fetch: Wait Until There Is A Round Result For Result And Statistics

<b>PASSED</b>	DURATION - 78 m 43.633 s		<b>Steps</b> Total - 4 Pass - 4 Fail - 0 Skip - 0	
/ 1:13:13.221 PM // 2:31:56.854 PM /				
<b>Result And Statistics</b>				
@ResultAndStatisticsWait @ResultAndStatistics				



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.058 s
2	When I Join Live Roulette Revamp	PASSED	35.919 s
3	And I Enter The Dealer Table With 300 Rounds	PASSED	1.426 s
4	Then I Place A Bet Until There Is A Round Result For All Results And Statistics	PASSED	77 m 36.236 s
	<div> <div>Result Panel</div> <div>Red Result</div> <div>Black Result</div> <div>Zero Result</div> <div>Red Percentage</div> <div>Zero Percentage</div> <div>Black Percentage</div> <div>Odd Percentage</div> <div>Even Percentage</div> <div>High Percentage</div> <div>Low Percentage</div> <div>1st Dozen Percentage</div> <div>2nd Dozen Percentage</div> <div>3rd Dozen Percentage</div> <div>1st Column Percentage</div> <div>2nd Column Percentage</div> <div>3rd Column Percentage</div> <div>Hot Numbers Win</div> <div>Cold Numbers Lose</div> <div>Cold Numbers Win</div> </div>		

## RS Test 1: Checking The Data Displayed On Result Panel Each Round Result

<div>PASSED</div> <div>DURATION - 3.367 s</div>		<div></div>	<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 2:31:56.859 PM // 2:32:00.226 PM /</div>				
<div>Result And Statistics</div>				
<div>@ResultAndStatistics @ResultAndStatisticsTest1</div>				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.487 s
2	Then I Verify The Result Panel	PASSED	0.002 s

### RS Test 2: Checking The Data Displayed On Result Panel When Red Wins

<div><div>PASSED</div><div>DURATION - 6.293 s</div></div>		<div></div>	<div><div>Steps</div><div>Total - 2</div><div>Pass - 2</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
/ 2:32:00.229 PM // 2:32:06.522 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest2				

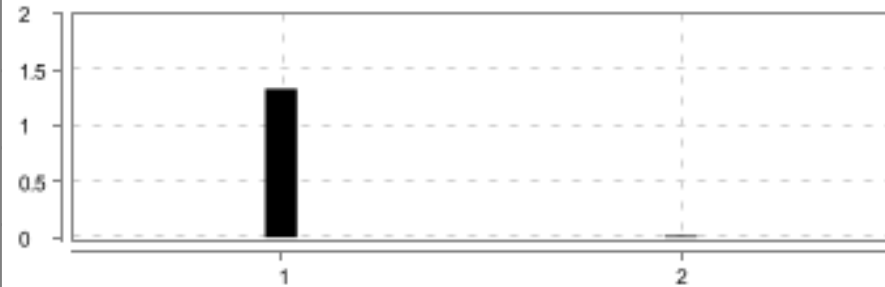

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	5.285 s
2	Then I Verify The Result Panel When "Red" Wins	PASSED	0.002 s

### RS Test 3: Checking The Data Displayed On Result Panel When Black Wins

<div>PASSED</div>	<div>DURATION - 3.125 s</div>	<div></div>	<div><div>Steps</div><div>Total - 2</div><div>Pass - 2</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
<div>/ 2:32:06.526 PM // 2:32:09.651 PM /</div>				
<div>Result And Statistics</div>				
<div>@ResultAndStatistics @ResultAndStatisticsTest3</div>				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.154 s
2	Then I Verify The Result Panel When "Black" Wins	PASSED	0.001 s



### RS Test 4: Checking The Data Displayed On Result Panel When Zero Wins

SKIPPED	DURATION - 2.417 s		<div>Steps</div> <div>Total - 2</div> <div>Pass - 1</div> <div>Fail - 0</div> <div>Skip - 1</div>	
/ 2:32:09.656 PM // 2:32:12.073 PM /				
Result And Statistics				
@ResultAndStatisticsTest4 @ResultAndStatistics				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.330 s
2	Then I Verify The Result Panel When "Zero" Wins	SKIPPED	0.016 s
	<pre>org.testng.SkipException: No value present     at utilities.handlers.ResultHandler.getTestResult(ResultHandler.java:58)     at modules.ResultAndStatistics.ResAndStatsTest4.verify(ResAndStatsTest4.java:44)     at steps.ResultAndStatistics.Steps.iVerifyTheResultPanelWhenWins(Steps.java:71)     at ?.I Verify The Result Panel When "Zero" Wins(file:///C:/Users/sc.auto2/Documents/GitHub/LiveRouletteMobileRevamp/src/test/resources/features/Priority%203/ResultAndStatistics.feature:49) Caused by: java.util.NoSuchElementException: No value present     at java.base/java.util.Optional.orElseThrow(Optional.java:377)     at utilities.handlers.ResultHandler.getTestResult(ResultHandler.java:54)     at modules.ResultAndStatistics.ResAndStatsTest4.verify(ResAndStatsTest4.java:44)     at steps.ResultAndStatistics.Steps.iVerifyTheResultPanelWhenWins(Steps.java:71)     at java.base/jdk.internal.reflect.DirectMethodHandleAccessor.invoke(DirectMethodHandleAccessor.java:104)     at java.base/java.lang.reflect.Method.invoke(Method.java:577)     at io.cucumber.java.Invoker.doInvoke(Invoker.java:66)     at io.cucumber.java.Invoker.invoke(Invoker.java:24)     at io.cucumber.java.AbstractGlueDefinition.invokeMethod(AbstractGlueDefinition.java:47)     at io.cucumber.java.JavaStepDefinition.execute(JavaStepDefinition.java:29)     at io.cucumber.core.runner.CoreStepDefinition.execute(CoreStepDefinition.java:66)     at io.cucumber.core.runner.PickleStepDefinitionMatch.runStep(PickleStepDefinitionMatch.java:63)     at io.cucumber.core.runner.ExecutionMode\$1.execute(ExecutionMode.java:10)     at io.cucumber.core.runner.TestStep.executeStep(TestStep.java:86)     at io.cucumber.core.runner.TestStep.run(TestStep.java:57)</pre>		



#	Step / Hook Details	Status	Duration
	<p> at io.cucumber.core.runner.PickleStepTestStep.run(PickleStepTestStep.java:51)  at io.cucumber.core.runner.TestCase.run(TestCase.java:95)  at io.cucumber.core.runner.Runner.runPickle(Runner.java:75)  at io.cucumber.junit.PickleRunners\$NoStepDescriptions.lambda\$run\$0(PickleRunners.java:151)  at io.cucumber.core.runtime.CucumberExecutionContext.lambda\$runTestCase\$3(CucumberExecutionContext.java:110)  at io.cucumber.core.runtime.RethrowingThrowableCollector.executeAndThrow(RethrowingThrowableCollector.java:23)  at io.cucumber.core.runtime.CucumberExecutionContext.runTestCase(CucumberExecutionContext.java:110)  at io.cucumber.junit.PickleRunners\$NoStepDescriptions.run(PickleRunners.java:148)  at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:144)  at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:28)  at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331)  at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79)  at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329)  at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66)  at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293)  at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306)  at org.junit.runners.ParentRunner.run(ParentRunner.java:413)  at io.cucumber.junit.FeatureRunner.run(FeatureRunner.java:137)  at io.cucumber.junit.Cucumber.runChild(Cucumber.java:196)  at io.cucumber.junit.Cucumber.runChild(Cucumber.java:89)  at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331)  at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79)  at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329)  at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66)  at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293)  at io.cucumber.junit.Cucumber\$RunBeforeAllHooks.evaluate(Cucumber.java:266)  at io.cucumber.junit.Cucumber\$RunAfterAllHooks.evaluate(Cucumber.java:281)  at io.cucumber.junit.Cucumber\$StartTestRun.evaluate(Cucumber.java:233)  at io.cucumber.junit.Cucumber\$FinishTestRun.evaluate(Cucumber.java:248)  at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306)  at org.junit.runners.ParentRunner.run(ParentRunner.java:413)  at org.junit.runner.JUnitCore.run(JUnitCore.java:137)  at com.intellij.junit4.JUnit4IdeaTestRunner.startRunnerWithArgs(JUnit4IdeaTestRunner.java:69)  at com.intellij.rt.junit.IdeaTestRunner\$Repeater\$1.execute(IdeaTestRunner.java:38)  at com.intellij.rt.execution.junit.TestsRepeater.repeat(TestsRepeater.java:11)  at com.intellij.rt.junit.IdeaTestRunner\$Repeater.startRunnerWithArgs(IdeaTestRunner.java:35)  at com.intellij.rt.junit.JUnitStarter.prepareStreamsAndStart(JUnitStarter.java:232)  at com.intellij.rt.junit.JUnitStarter.main(JUnitStarter.java:55) </p> <p>* Not displayable characters are replaced by '?'. </p>		

### RS Test 1 Of 5: Checking The Red Percentage Displayed On Statistics

<div>PASSED</div> <div>DURATION - 2.232 s</div>	<div></div>	<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 2:32:12.093 PM // 2:32:14.325 PM /</div>			
<div>Result And Statistics</div>			
<div>@ResultAndStatisticsTest5_1 @ResultAndStatistics</div>			

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.208 s
2	Then I Verify The "Red" Percentage Displayed	PASSED	0.002 s

### RS Test 2 Of 5: Checking The Zero Percentage Displayed On Statistics



SKIPPED	DURATION - 2.468 s		<div>Steps</div> <div>Total - 2</div> <div>Pass - 1</div> <div>Fail - 0</div> <div>Skip - 1</div>	
/ 2:32:14.330 PM // 2:32:16.798 PM /				
Result And Statistics				
@ResultAndStatisticsTest5_2 @ResultAndStatistics				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.473 s
2	Then I Verify The "Zero" Percentage Displayed	SKIPPED	0.005 s
	org.testng.SkipException: No value present at utilities.handlers.ResultHandler.getTestResult(ResultHandler.java:58) at modules.ResultAndStatistics.ResAndStatsTest5_2.verify(ResAndStatsTest5_2.java:57) at steps.ResultAndStatistics.Steps.iVerifyThePercentageDisplayed(Steps.java:79) at ?.I Verify The "Zero" Percentage Displayed(file:///C:/Users/sc.auto2/Documents/GitHub/LiveRouletteMobileRevamp/src/test/resources/features/Priority%203/ResultAndStatistics.feature:59) Caused by: java.util.NoSuchElementException: No value present at java.base/java.util.Optional.orElseThrow(Optional.java:377) at utilities.handlers.ResultHandler.getTestResult(ResultHandler.java:54) at modules.ResultAndStatistics.ResAndStatsTest5_2.verify(ResAndStatsTest5_2.java:57)		

#	Step / Hook Details	Status	Duration
	at steps.ResultAndStatistics.Steps.iVerifyThePercentageDisplayed(Steps.java:79) at java.base/jdk.internal.reflect.DirectMethodHandleAccessor.invoke(DirectMethodHandleAccessor.java:104) at java.base/java.lang.reflect.Method.invoke(Method.java:577) at io.cucumber.java.Invoker.doInvoke(Invoker.java:66) at io.cucumber.java.Invoker.invoke(Invoker.java:24) at io.cucumber.java.AbstractGlueDefinition.invokeMethod(AbstractGlueDefinition.java:47) at io.cucumber.java.JavaStepDefinition.execute(JavaStepDefinition.java:29) at io.cucumber.core.runner.CoreStepDefinition.execute(CoreStepDefinition.java:66) at io.cucumber.core.runner.PickleStepDefinitionMatch.runStep(PickleStepDefinitionMatch.java:63) at io.cucumber.core.runner.ExecutionMode\$1.execute(ExecutionMode.java:10) at io.cucumber.core.runner.TestStep.executeStep(TestStep.java:86) at io.cucumber.core.runner.TestStep.run(TestStep.java:57) at io.cucumber.core.runner.PickleStepTestStep.run(PickleStepTestStep.java:51) at io.cucumber.core.runner.TestCase.run(TestCase.java:95) at io.cucumber.core.runner.Runner.runPickle(Runner.java:75) at io.cucumber.junit.PickleRunners\$NoStepDescriptions.lambda\$run\$0(PickleRunners.java:151) at io.cucumber.core.runtime.CucumberExecutionContext.lambda\$runTestCase\$3(CucumberExecutionContext.java:110) at io.cucumber.core.runtime.RethrowingThrowableCollector.executeAndThrow(RethrowingThrowableCollector.java:23) at io.cucumber.core.runtime.CucumberExecutionContext.runTestCase(CucumberExecutionContext.java:110) at io.cucumber.junit.PickleRunners\$NoStepDescriptions.run(PickleRunners.java:148) at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:144) at io.cucumber.junit.FeatureRunner.runChild(FeatureRunner.java:28) at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331) at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79) at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329) at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66) at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293) at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306) at org.junit.runners.ParentRunner.run(ParentRunner.java:413) at io.cucumber.junit.FeatureRunner.run(FeatureRunner.java:137) at io.cucumber.junit.Cucumber.runChild(Cucumber.java:196) at io.cucumber.junit.Cucumber.runChild(Cucumber.java:89) at org.junit.runners.ParentRunner\$4.run(ParentRunner.java:331) at org.junit.runners.ParentRunner\$1.schedule(ParentRunner.java:79) at org.junit.runners.ParentRunner.runChildren(ParentRunner.java:329) at org.junit.runners.ParentRunner.access\$100(ParentRunner.java:66) at org.junit.runners.ParentRunner\$2.evaluate(ParentRunner.java:293) at io.cucumber.junit.Cucumber\$RunBeforeAllHooks.evaluate(Cucumber.java:266) at io.cucumber.junit.Cucumber\$RunAfterAllHooks.evaluate(Cucumber.java:281) at io.cucumber.junit.Cucumber\$StartTestRun.evaluate(Cucumber.java:233) at io.cucumber.junit.Cucumber\$FinishTestRun.evaluate(Cucumber.java:248)		

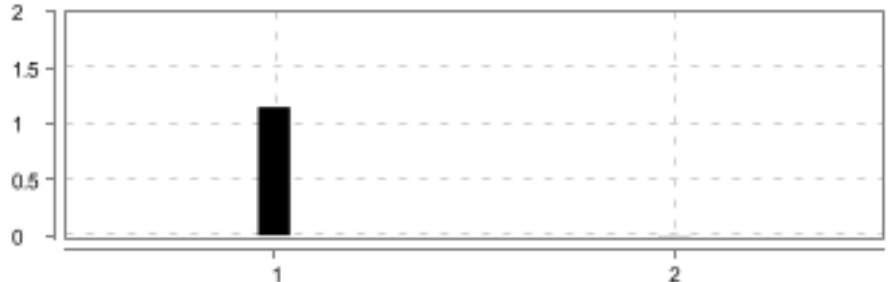

#	Step / Hook Details	Status	Duration
	<pre> at org.junit.runners.ParentRunner\$3.evaluate(ParentRunner.java:306) at org.junit.runners.ParentRunner.run(ParentRunner.java:413) at org.junit.runner.JUnitCore.run(JUnitCore.java:137) at com.intellij.junit4.JUnit4IdeaTestRunner.startRunnerWithArgs(JUnit4IdeaTestRunner.java:69) at com.intellij.rt.junit.IdeaTestRunner\$Repeater\$1.execute(IdeaTestRunner.java:38) at com.intellij.rt.execution.junit.TestsRepeater.repeat(TestsRepeater.java:11) at com.intellij.rt.junit.IdeaTestRunner\$Repeater.startRunnerWithArgs(IdeaTestRunner.java:35) at com.intellij.rt.junit.JUnitStarter.prepareStreamsAndStart(JUnitStarter.java:232) at com.intellij.rt.junit.JUnitStarter.main(JUnitStarter.java:55) </pre> <p>* Not displayable characters are replaced by '?'. </p>		

### RS Test 3 Of 5: Checking The Black Percentage Displayed On Statistics

<b>PASSED</b>	<b>DURATION - 3.128 s</b>		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:16.802 PM // 2:32:19.930 PM /				
<b>Result And Statistics</b>				
@ResultAndStatisticsTest5_3 @ResultAndStatistics				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	2.140 s
2	Then I Verify The "Black" Percentage Displayed	PASSED	0.001 s

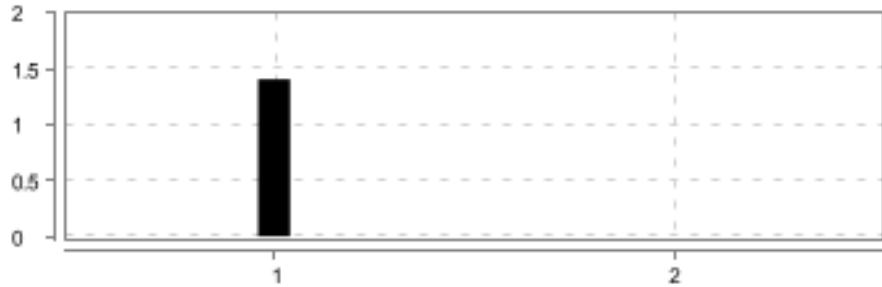

### RS Test 4 Of 5: Checking The Odd Percentage Displayed On Statistics

<b>PASSED</b>	<b>DURATION - 2.142 s</b>		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:19.933 PM // 2:32:22.075 PM /				
<b>Result And Statistics</b>				
@ResultAndStatisticsTest5_4 @ResultAndStatistics				



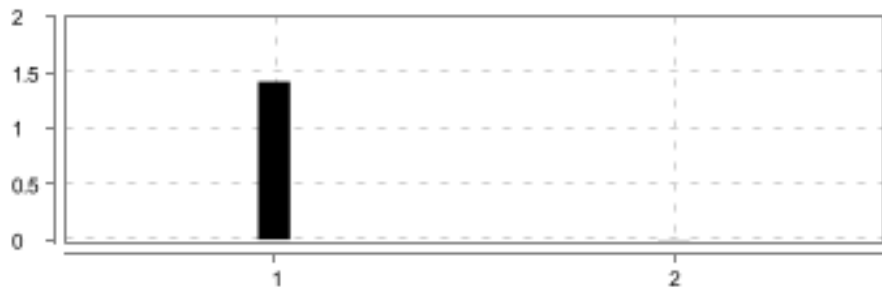

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.149 s
2	Then I Verify The "Odd" Percentage Displayed	PASSED	0.002 s

### RS Test 5 Of 5: Checking The Even Percentage Displayed On Statistics

PASSED	DURATION - 2.448 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:22.082 PM // 2:32:24.530 PM /				
Result And Statistics				
@ResultAndStatisticsTest5_5 @ResultAndStatistics				

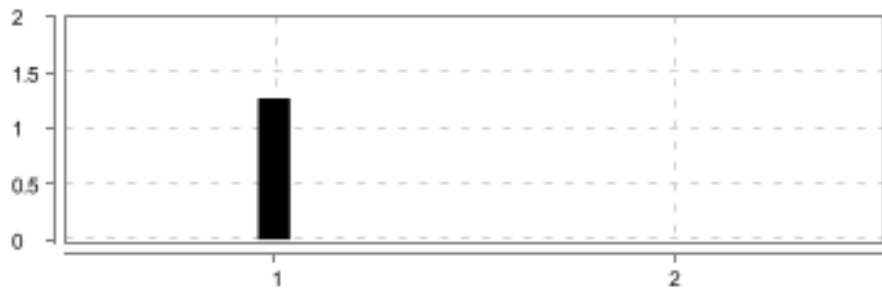

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.407 s
2	Then I Verify The "Even" Percentage Displayed	PASSED	0.001 s

### RS Test 6 Of 5: Checking The High Percentage Displayed On Statistics

PASSED	DURATION - 2.410 s		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
/ 2:32:24.535 PM // 2:32:26.945 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest5_6				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.419 s
2	Then I Verify The "High" Percentage Displayed	PASSED	0.002 s

### RS Test 7 Of 5: Checking The Low Percentage Displayed On Statistics

<div>PASSED</div>	<div>DURATION - 2.230 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 2:32:26.949 PM // 2:32:29.179 PM /</div>				
<div>Result And Statistics</div>				
<div>@ResultAndStatistics @ResultAndStatisticsTest5_7</div>				



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.270 s
2	Then I Verify The "Low" Percentage Displayed	PASSED	0.001 s

**RS Test 8 Of 5: Checking The 1st Dozen Percentage Displayed On Statistics**

<div>PASSED</div>	<div>DURATION - 2.168 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 2:32:29.183 PM // 2:32:31.351 PM /</div>				
<div>Result And Statistics</div>				
<div>@ResultAndStatistics @ResultAndStatisticsTest5_8</div>				

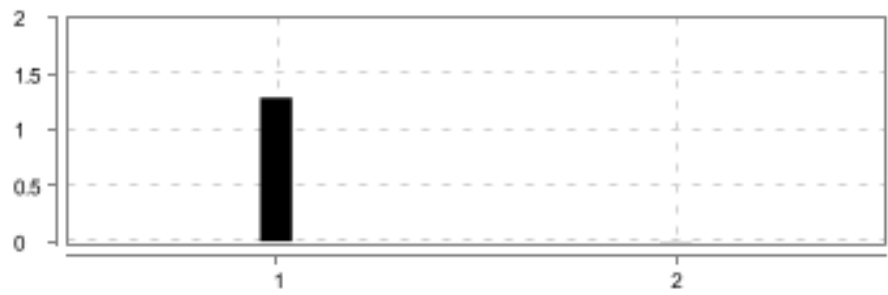

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.240 s
2	Then I Verify The "1st Dozen" Percentage Displayed	PASSED	0.002 s

**RS Test 9 Of 5: Checking The 2nd Dozen Percentage Displayed On Statistics**

<div>PASSED</div>	<div>DURATION - 2.070 s</div>		<div>Steps</div> <div>Total - 2</div> <div>Pass - 2</div> <div>Fail - 0</div> <div>Skip - 0</div>	
<div>/ 2:32:31.355 PM // 2:32:33.425 PM /</div>				
<div>Result And Statistics</div>				
<div>@ResultAndStatistics @ResultAndStatisticsTest5_9</div>				

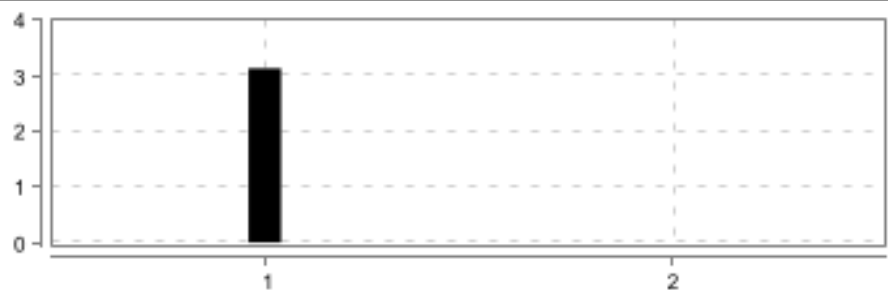

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.120 s
2	Then I Verify The "2nd Dozen" Percentage Displayed	PASSED	0.002 s

### RS Test 10 Of 5: Checking The 3rd Dozen Percentage Displayed On Statistics

PASSED		DURATION - 2.361 s			Steps Total - 2 Pass - 2 Fail - 0 Skip - 0			
/ 2:32:33.428 PM // 2:32:35.789 PM /								
Result And Statistics								
@ResultAndStatistics @ResultAndStatisticsTest5_10								



#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.286 s
2	Then I Verify The "3rd Dozen" Percentage Displayed	PASSED	0.003 s

### RS Test 11 Of 5: Checking The 1st Column Percentage Displayed On Statistics

PASSED	DURATION - 4.162 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:35.795 PM // 2:32:39.957 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest5_11				

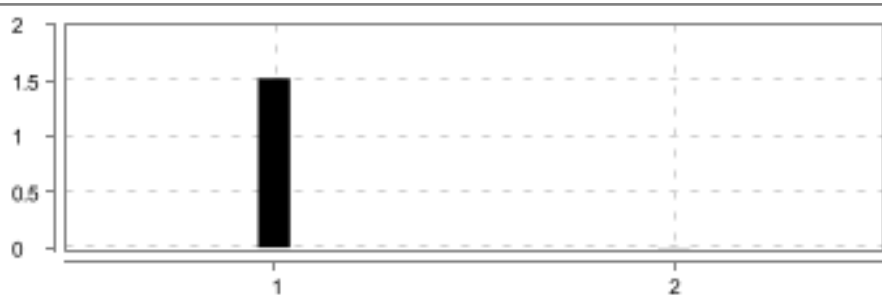

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.131 s
2	Then I Verify The "1st Column" Percentage Displayed	PASSED	0.002 s

### RS Test 12 Of 5: Checking The 2nd Column Percentage Displayed On Statistics

<b>PASSED</b>	DURATION - 4.194 s		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0				
/ 2:32:39.961 PM // 2:32:44.155 PM /							
Result And Statistics							
@ResultAndStatistics @ResultAndStatisticsTest5_12							

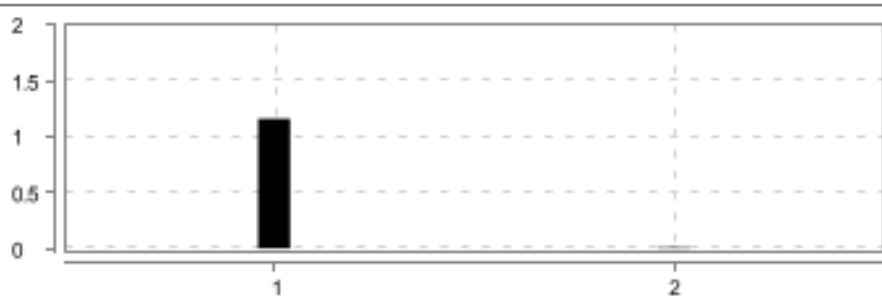

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	3.178 s
2	Then I Verify The "2nd Column" Percentage Displayed	PASSED	0.003 s

**RS Test 13 Of 5: Checking The 3rd Column Percentage Displayed On Statistics**

<b>PASSED</b>	DURATION - 2.512 s		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:44.159 PM // 2:32:46.671 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest5_13				

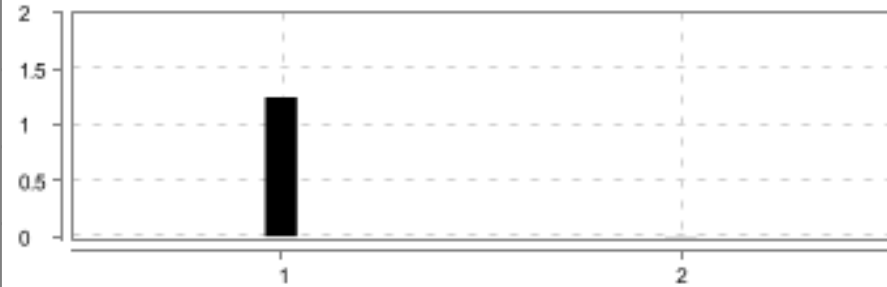

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.523 s
2	Then I Verify The "3rd Column" Percentage Displayed	PASSED	0.002 s

**RS Test 14 Of 5: Checking The Hot Numbers Displayed On Statistics If They Win**

<b>PASSED</b>	DURATION - 2.140 s		<b>Steps</b> Total - 2 Pass - 2 Fail - 0 Skip - 0				
/ 2:32:46.675 PM // 2:32:48.815 PM /							
Result And Statistics							
@ResultAndStatistics @ResultAndStatisticsTest5_14							

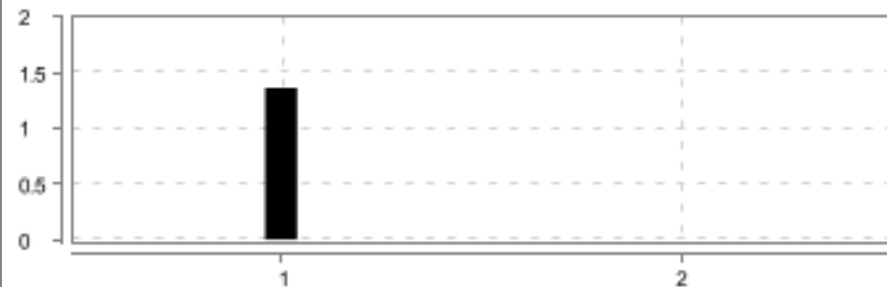

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.161 s
2	Then I Verify The "Hot" Numbers Displayed If They "Win"	PASSED	0.008 s

### RS Test 15 Of 5: Checking The Cold Numbers Displayed On Statistics If They Did Not Win

PASSED	DURATION - 2.259 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:48.818 PM // 2:32:51.077 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest5_15				


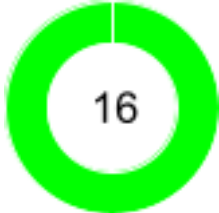
#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.247 s
2	Then I Verify The "Cold" Numbers Displayed If They "Lose"	PASSED	0.002 s

### RS Test 16 Of 5: Checking The Cold Numbers Displayed On Statistics If They Win



PASSED	DURATION - 2.331 s		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:51.081 PM // 2:32:53.412 PM /				
Result And Statistics				
@ResultAndStatistics @ResultAndStatisticsTest5_16				

#	Step / Hook Details	Status	Duration
1	When I Check The Round Result	PASSED	1.363 s
2	Then I Verify The "Cold" Numbers Displayed If They "Win"	PASSED	0.001 s

## User Interface

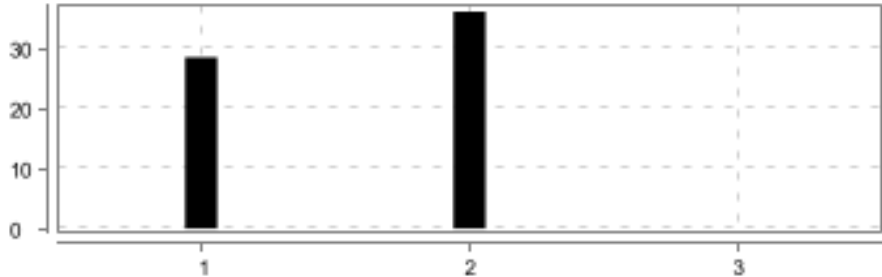

<b>PASSED</b>	<b>DURATION - 5 m 15.233 s</b>	Scenarios Total - 5 Pass - 5 Fail - 0 Skip - 0		Steps Total - 16 Pass - 16 Fail - 0 Skip - 0	
/ 2:32:53.417 PM // 2:38:08.650 PM /					

### UI Test 1: Checking The Thumbnail Of Live Roulette Revamp

<b>PASSED</b>	<b>DURATION - 29.599 s</b>		Steps Total - 2 Pass - 2 Fail - 0 Skip - 0	
/ 2:32:53.417 PM // 2:33:23.016 PM /				
User Interface				
@UserInterfaceTest1 @UserInterface				

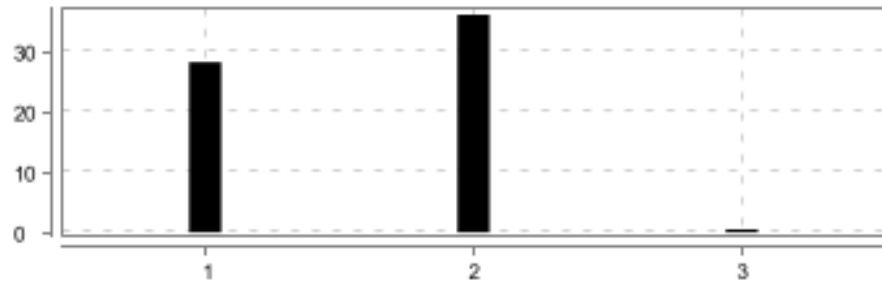

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.574 s
2	Then I Verify The Thumbnail Of Game	PASSED	0.059 s

### UI Test 2: Checking The Launching Of Live Roulette Revamp

<b>PASSED</b>	<b>DURATION - 1 m 5.630 s</b>		Steps Total - 3 Pass - 3 Fail - 0 Skip - 0	
/ 2:33:23.021 PM // 2:34:28.651 PM /				
User Interface				
@UserInterfaceTest2 @UserInterface				

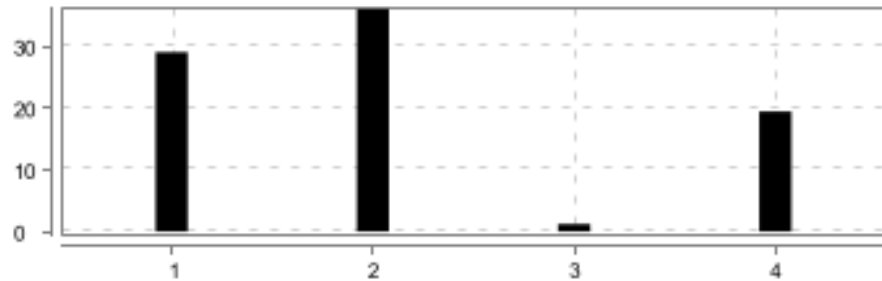

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.470 s
2	When I Join Live Roulette Revamp	PASSED	36.055 s
3	Then I Verify The Launching Of Game	PASSED	0.010 s

### UI Test 3: Checking The UI Of Live Roulette Revamp Lobby

<div>PASSED</div>	<div>DURATION - 1 m 5.814 s</div>	<div></div>	<div>Steps</div> <div>Total - 3</div> <div>Pass - 3</div> <div>Fail - 0</div> <div>Skip - 0</div>	<div></div>
<div>/ 2:34:28.655 PM // 2:35:34.469 PM /</div>				
<div>User Interface</div>				
<div>@UserInterfaceTest3 @UserInterface</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.196 s
2	When I Join Live Roulette Revamp	PASSED	36.070 s
3	Then I Verify The Game Lobby	PASSED	0.506 s

### UI Test 4: Checking The UI Of Live Roulette Revamp During Betting Phase

<div>PASSED</div>	<div>DURATION - 1 m 26.692 s</div>	<div></div>	<div><div>Steps</div><div>Total - 4</div><div>Pass - 4</div><div>Fail - 0</div><div>Skip - 0</div></div>	<div></div>
<div>/ 2:35:34.473 PM // 2:37:01.165 PM /</div>				
<div>User Interface</div>				
<div>@UserInterfaceTest4 @UserInterface</div>				

#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	29.041 s
2	When I Join Live Roulette Revamp	PASSED	35.979 s
3	And I Enter The Dealer Table	PASSED	1.230 s
4	Then I Verify The UI Of Game During Betting Phase	PASSED	19.446 s

### UI Test 5: Checking The UI Of Live Roulette Revamp During Dealing Phase

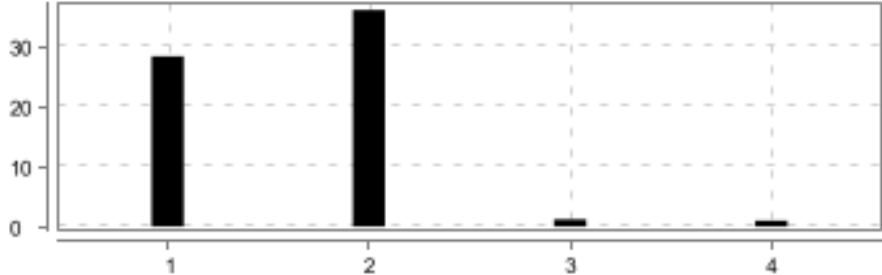
PASSED

DURATION - 1 m 7.481 s

/ 2:37:01.169 PM // 2:38:08.650 PM /

User Interface

@UserInterfaceTest5 @UserInterface



Step	Duration (s)
1	28.314
2	36.044
3	1.211
4	0.992


Steps

Total - 4

Pass - 4

Fail - 0

Skip - 0



#	Step / Hook Details	Status	Duration
1	Given I Go To The Live Casino	PASSED	28.314 s
2	When I Join Live Roulette Revamp	PASSED	36.044 s
3	And I Enter The Dealer Table	PASSED	1.211 s
4	Then I Verify The UI Of Game During Dealing Phase	PASSED	0.992 s