

LABORATORY SCHEDULE

Wee k	Topic	Laboratory activities	Project activities	Deliverables
W1	OO Concepts Review	Revision exercises (OOP, UML, Design Patterns, Testing techniques)	Discuss projects / choose project	
W2	Structural (Layers, Pipes&filters, Blackboard), Distributed (Broker, MVC)	Database connection and operations – exercises	Final deadline for choosing the project Project Deliverable 1 – presentation and discussion - Inception: Software Requirements, Vision, Use Case Model, Supplementary Specification, Glossary	L1_Revision Homework: all problems resolved
W3	Patterns for Enterprise Application Architecture [Fowler] Intro, Business Logic (Transaction Script, Domain Model), Hybrid (Table Module, Active Record)	Architectural patterns and styles – A1 – preexercises Assignment esentation and discussion	Project Deliverable 1 – progress and discussion	L2_Database_Operations: Database diagram + sql script to create the database + unit tests for each DB operation
W4	Data Source Patterns (RDG, TDG, DM), Concurrency	Assignment A1 – progress and discussion	Project Deliverable 2 – presentation and discussion Elaboration – Iteration 1.1: Domain Models, Architectural Design (architectural patterns and styles, package design, component diagrams, deployment diagrams)	Project Deliverable 1: Vision, Use Case Model, Supplementary Specification, Glossary documents
W5	Class design principles (SOLID, GRASP)		Project Deliverable 2 – progress and discussion	Assignment A1
W6	Package Design Principles, Architectural patterns [POSA]	XML basics – exercises Assignment A2 – presentation and discussion		Project Deliverable 2: Domain Model, Architectural Design, Component and Deployment diagrams
W7	Creational DP (Factory method, prototype, abstract factory, singleton, builder)	Design patterns – exercises Assignment A2 – progress and discussion	Project Deliverable 3 – presentation and discussion Elaboration – Iteration 1.2: Design Model (UML sequence, collaboration diagrams, UML class diagrams, design patterns), Data Model	
W8	Structural DP (Composite, Decorator, Proxy, Bridge),		Project Deliverable 3 – progress and discussion	Assignment A2
W9	Behavioral DP (Strategy, State, Command, Chain of Responsibility)	Package and class design principles – exercises Assignment A3 – presentation and discussion		Project Deliverable 3: Design Model, Data Model

W10	Service Oriented Design (SOAP, REST)	Assignment A3 – progress and discussion	Project – presentation and discussion Elaboration – Iteration 2: Package design refinement, Design model refinement (class design principles, more GoF patterns)	
W11	Designing for performance/scalability		Project – presentation and discussion	Assignment A3
W12	Designing for availability/maintainability/security			Project Final Presentation: Design and Implementation
W13	Evaluating Architectures (OO Metrics, ATAM methodology)			Project Final Presentation: Design and Implementation
W14				Late Assignments and Projects

- **Laboratory policy**

- **Laboratory sessions are compulsory – no more than 3 absences are allowed.**
- **Assignments and project deliverables must be presented when established. One delay/semester is accepted, while the other delays are penalized as following:**
 - **You have a delay of 1 week then you lose one point of the assignment final grade. (Not applied if is the first delay in the semester.)**
 - **You have a delay of 2 weeks then you lose two points of the assignment final grade.**
 - **You have a delay of 3 weeks then you lose four points of the assignment final grade.**
 - **You have a delay of > 3 weeks then you do not pass the assignment.**
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- **A single assignment can be presented during a laboratory session.**
- **No migration between groups is allowed**

- **Grading**

- **Assignment grading: $0.5 * \text{Documentation_grade} + 0.5 * \text{Implementation_grade}$**
- **Project grading: $0.1 * \text{Deliverable1} + 0.1 * \text{Deliverable2} + 0.1 * \text{Deliverable3} + 0.3 * \text{Final Design} + 0.4 * \text{Implementation}$**