

uart\_writeByte



```
graph LR; A[uart_writeByte] --> B[register_write]
```

A diagram showing a call from the function `uart_writeByte` to the function `register_write`. The `uart_writeByte` box is shaded gray, and the `register_write` box is white. A blue arrow points from the right side of the `uart_writeByte` box to the left side of the `register_write` box.

register\_write