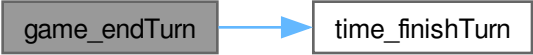


game\_endTurn



```
graph LR; A[game_endTurn] --> B[time_finishTurn]
```

A diagram showing a flow from a gray box labeled 'game\_endTurn' to a white box labeled 'time\_finishTurn'. A blue arrow points from the right side of the gray box to the left side of the white box.

time\_finishTurn