

timer\_count



```
graph LR; timer_count[timer_count] --> register_write[register_write]
```

A diagram illustrating a data flow or dependency. On the left, a gray rectangular box contains the text "timer\_count". A blue arrow points from the right side of this box to the left side of a white rectangular box on the right, which contains the text "register\_write". Both boxes have a thin black border.

register\_write