1-gVirtualXRay vs Gate-detector realistic phantom

January 27, 2023

```
[1]: from IPython.display import display
  from IPython.display import Image
  from utils import * # Code shared across more than one notebook

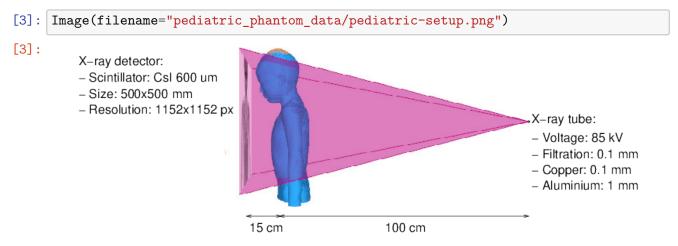
[2]: output_path = "1-output_data/"
  if not os.path.exists(output_path):
    os.mkdir(output_path)
```

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Purpose: In this notebook, we aim to demonstrate that gVirtualXRay is able to generate analytic simulations on GPU comparable to images generated with the state-of-the-art Monte Caro simulation packages. An anthropomorphic phantom is used. It corresponds to a 5-year old boy. We take into account i) a realistic beam spectrum (tube voltage and filtration) and ii) the energy response of the detector.

Material and Methods: We simulate an image with gVirtualXRay and compare it with a ground truth image. For this purpose, we use Gate, a wrapper for CERN's state-of-the-art Monte Caro simulation tool: Geant4. The number of tracked particles is 1e9.

In our simulation the source-to-object distance (SOD) is 1000mm, and the source-to-detector distance (SDD) is 1125mm. The beam spectrum is polychromatic. The voltage is 85 kV. The filtration is 0.1 mm of copper and 1 mm of aluminium. The energy response of the detector is considered. It mimics a 600-micron thick CsI scintillator.



The sample is made of a 70x70x15mm box of water, in which 5 columns of 3 spheres of different radii (2, 3.5, and 5mm) have been inserted. A given material is associated to the spheres of each column (bone (cortical), blood (whole), brain (grey/white matter), breast tissue, and adipose tissue). The columns are ordered in decreasing density. We use the definitions of tissue substitutes provided in the ICRU Report 44 by the International Commission on Radiation Units and Measurements. The material composition is available at https://physics.nist.gov/PhysRefData/XrayMassCoef/tab2.html.

[4]: Image(filename=output_path+"/pediatric_model.png", width=800)

[4]:



Results: The calculations were performed on the following platform:

[5]: printSystemInfo()

OS:

Linux 5.3.18-150300.59.54-default

x86_64

CPU:

AMD Ryzen 7 3800XT 8-Core Processor

RAM:

63 GB

GPU:

Name: NVIDIA GeForce RTX 2080 Ti

Drivers: 525.60.13 Video memory: 11 GB

The Monte Carlo simulation needed 5.36e6 HS06 seconds to complete.

It is equivalent to 8.68E+08 ms (i.e. ~10 days) on the system used. Only 26 ± 10 ms was needed with the GPU used.

The mean absolute percentage error (MAPE), also known as mean absolute percentage deviation (MAPD), between the two simulated images is MAPE 3.12%. The zero-mean normalised cross-correlation is 99.96%. The Structural Similarity Index (SSIM) is 0.99.

As MAPE is relatively low (about 3%), SSIM is high (close to 1), and ZNCC is high (close to 100%), we can conclude that this X-ray image simulated with gVirtualXRay on GPU in milliseconds is comparable to the same Monte Carlo simulation that ran for days.

1 Import packages

```
[6]: %matplotlib inline
     import os # Locate files
     import math
     import numpy as np # Who does not use Numpy?
     import pandas as pd # Load/Write CSV files
     import urllib, zipfile
     import matplotlib
     from matplotlib.cm import get cmap
     import matplotlib.pyplot as plt # Plotting
     from matplotlib.colors import LogNorm # Look up table
     from matplotlib.colors import PowerNorm # Look up table
     import matplotlib.colors as mcolors
     font = {'family' : 'serif',
             #'weight' : 'bold',
              'size' : 22
     matplotlib.rc('font', **font)
     # matplotlib.rc('text', usetex=True)
     from scipy.stats import pearsonr # Compute the correlatio coefficient
     from scipy.spatial import distance # Euclidean distance
     from skimage.util import compare_images # Checkboard comparison between twou
      ⇒images
     from skimage.metrics import structural_similarity as ssim
     from sklearn.metrics import mean_absolute_percentage_error as mape
     from skimage.metrics import structural_similarity as ssim
     from skimage.transform import resize # Resample the images
```

```
from tifffile import imread, imwrite # Load/Write TIFF files

import datetime # For the runtime

import base64
import SimpleITK as sitk
from stl import mesh
import random
from sitk2vtk import sitk2vtk

from gvxrPython3 import gvxr # Simulate X-ray images
from gvxrPython3 import json2gvxr # Set gVirtualXRay and the simulation upusing a JSON file
from gvxrPython3.utils import visualise

from utils import * # Code shared across more than one notebook
```

```
SimpleGVXR 2.0.4 (2023-01-18T09:50:01) [Compiler: GNU g++] on Linux gVirtualXRay core library (gvxr) 2.0.4 (2023-01-18T09:50:00) [Compiler: GNU g++] on Linux
```

2 Reference image

We first load the reference image that has been simulated using Gate wrapper for CERN's Geant4. Here we ignore scattering.

```
[7]: raw_reference = imread("pediatric_phantom_data/direct.tif")
Full_field = np.ones(raw_reference.shape) # Perfect full field image
Dark_field = np.zeros(Full_field.shape) # Perfect dark field image
```

Projections are then corrected to account for variations in beam homogeneity and in the pixel-to-pixel sensitivity of the detector. This is the projection with flat-field correction (**Proj**):

$$\mathbf{Proj} = \frac{I - D}{F - D} \tag{1}$$

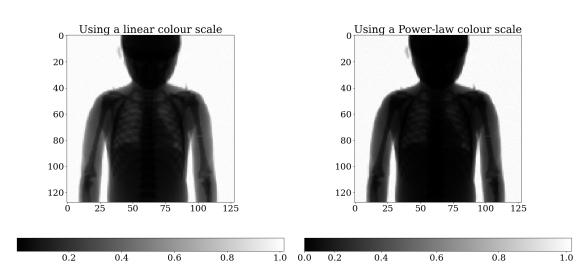
where F (full fields) and D (dark fields) are projection images without sample and acquired with and without the X-ray beam turned on respectively.

We now apply the flat-field correction to Image.

```
[8]: gate_image = (raw_reference - Dark_field) / (Full_field - Dark_field)
# gate_image = raw_reference / np.mean(Full_field)
```

We plot the image using a linear look-up table and a power-law normalisation.

Image simulated using Gate wrapper for CERN's Geant4



3 Setting up gVirtualXRay

possible

Before simulating an X-ray image using gVirtualXRay, we must create an OpenGL context.

```
[10]: json2gvxr.initGVXR("notebook-1.json", "OPENGL")

Create an OpenGL context: 800x450

Fri Jan 27 16:23:36 2023 ---- Create window (ID: -1)

Fri Jan 27 16:23:36 2023 ---- Initialise GLFW

Fri Jan 27 16:23:36 2023 ---- Create an OpenGL window with a 3.2 context.

Fri Jan 27 16:23:36 2023 ---- Make the window's context current

Fri Jan 27 16:23:36 2023 ---- Initialise GLEW

Fri Jan 27 16:23:36 2023 ---- OpenGL vendor: NVIDIA Corporation

Fri Jan 27 16:23:36 2023 ---- OpenGL renderer: NVIDIA GeForce RTX 2080

Ti/PCIe/SSE2

Fri Jan 27 16:23:36 2023 ---- OpenGL version: 3.2.0 NVIDIA 525.60.13

Fri Jan 27 16:23:36 2023 ---- Use OpenGL 4.5.

Fri Jan 27 16:23:36 2023 ---- Initialise the X-ray renderer if needed and if
```

3.1 X-ray source

We create an X-ray source. It is a point source.

```
[11]: json2gvxr.initSourceGeometry()
```

Set up the beam

Source position: [0.0, 1000.0, 0.0, 'mm']

Source shape: PointSource

3.2 Spectrum

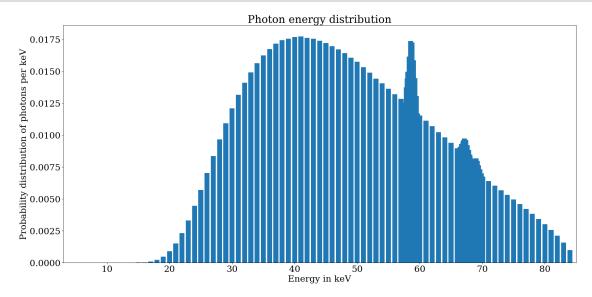
The spectrum is polychromatic.

```
[12]: spectrum, unit, k, f = json2gvxr.initSpectrum(verbose=0)
  energy_set = sorted(spectrum.keys())

count_set = []

for energy in energy_set:
    count_set.append(spectrum[energy])
```

Plot the spectrum



3.3 Detector

Create a digital detector

```
Set up the detector
        Detector position: [0.0, -150.0, 0.0, 'mm']
        Detector up vector: [0, 0, -1]
        Number of pixels: [128, 128]
        Detector number of pixels: [128, 128]
        Energy response: Gate_data/responseDetector.txt in MeV
        Pixel spacing: [3.90625, 3.90625, 'mm']
Fri Jan 27 16:23:37 2023 ---- Initialise the renderer
```

3.4 Model the energy response of the detector

Load the energy response

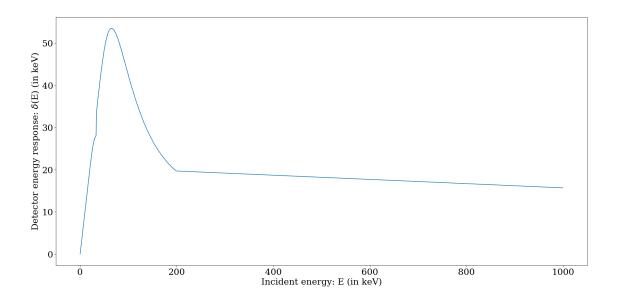
```
[15]: detector_response = np.loadtxt("Gate_data/responseDetector.txt")
```

Display the energy response

```
plt.figure(figsize= (20,10))
    # plt.title("Detector response")
    plt.plot(detector_response[:,0] * 1000, detector_response[:,1] * 1000)
    plt.xlabel('Incident energy: E (in keV)')
    plt.ylabel('Detector energy response: $\\delta$(E) (in keV)')

plt.tight_layout()

plt.savefig(output_path + '/detector_response.pdf')
    plt.savefig(output_path + '/detector_response.png')
```



3.5 Converting the voxelised phantom to surface meshes

Download and unzip the phantom

Load the phantom

```
[18]: phantom = sitk.ReadImage("pediatric_phantom_data/Pediatric phantom/

Pediatric_model.mhd")
```

Load the labels

```
[19]: df = pd.read_csv("pediatric_phantom_data/labels.dat")
```

Process every structure of the phantom

```
[20]: if not os.path.exists("pediatric_phantom_data/meshes"):
    os.mkdir("pediatric_phantom_data/meshes")

if not os.path.exists("pediatric_phantom_data/segmentations"):
    os.mkdir("pediatric_phantom_data/segmentations")
```

```
meshes = []
for threshold, organ in zip(df["Label"], df["Organs"]):
    # Ignore air
    if organ != "Air":
        print("Process", organ)
        seg_fname = "pediatric_phantom_data/segmentations/" + organ + ".mha"
        mesh_fname = "pediatric_phantom_data/meshes/" + organ + ".stl"
        meshes.append(mesh_fname)
        # Only create the mesh if it does not exist
        if not os.path.exists(mesh_fname):
            # Threshold the phantom
            binary_image = (phantom == threshold)
            # Smooth the binary segmentation
            smoothed_binary_image = sitk.AntiAliasBinary(binary_image)
            # Create a VTK image
            vtkimg = sitk2vtk(smoothed_binary_image, centre=True)
            vtk_mesh = extractSurface(vtkimg, 0)
              print('Before decimation')
#
              print(f'There are {mesh.GetNumberOfPoints()} points.')
              print(f'There are {mesh.GetNumberOfPolys()} polygons.')
              decimate = vtk.vtkDecimatePro()
              decimate.SetInputData(mesh)
              decimate.SplittingOn()
              decimate.SetTargetReduction(30)
#
              decimate.PreserveTopologyOn()
              decimate.Update()
#
#
              decimated = vtk.vtkPolyData()
              decimated.ShallowCopy(decimate.GetOutput())
#
              print('After decimation')
              print(f'There are {decimated.GetNumberOfPoints()} points.')
#
#
              print(f'There are {decimated.GetNumberOfPolys()} polygons.')
#
              print(
                  f'Reduction: {(mesh.GetNumberOfPolys() - decimated.
 →GetNumberOfPolys()) / mesh.GetNumberOfPolys()}')
```

```
print("\n\n")
      #
      #
                    writeSTL(decimated, mesh_fname)
                  writeSTL(vtk_mesh, mesh_fname)
     Process Muscle
     Process Bone
     Process Stomach-Interior
     Process Cartilage
     Process Brain
     Process Bladder
     Process Gallbladder
     Process Heart
     Process Kidneys-right
     Process Kidneys-left
     Process Small-Intestine
     Process Large-Intestine
     Process Liver
     Process Lung-right
     Process Lung-left
     Process Pancreas
     Process Spleen
     Process Stomach
     Process Thymus
     Process Eyes-right
     Process Eyes-left
     Process Skull
     Process Trachea
     Load the samples. verbose=2 is used to print the material database for Gate. To disable it, use
     verbose=0 or verbose=1.
[21]: | json2gvxr.initSamples(verbose=0)
     Fri Jan 27 16:24:17 2023 ---- file name:
     /home/franck/PROGRAMMING/GitHub/gvxr-
     validation/pediatric_phantom_data/meshes/Muscle.stl
                                                                 nb faces:
     1756726 nb_vertices:
                             5270178 bounding_box (in cm): (-17.9687, -10.8887,
     -30.9017) (16.6016, 11.1799, 28.6986)
     Fri Jan 27 16:24:17 2023 ---- file_name:
     /home/franck/PROGRAMMING/GitHub/gvxr-
     validation/pediatric_phantom_data/meshes/Bone.stl nb_faces:
                                                                         541826
                     1625478 bounding_box (in cm): (-16.7969, -23.6577, -30.9017)
     nb_vertices:
     (15.2152, 9.88865, 16.3501)
     Fri Jan 27 16:24:17 2023 ---- file_name:
     /home/franck/PROGRAMMING/GitHub/gvxr-
     validation/pediatric_phantom_data/meshes/Stomach-Interior.stl
                                                                         nb_faces:
     9452
             nb_vertices:
                             28356
                                    bounding_box (in cm): (-1.34334, -2.38867,
```

```
-17.0041) (4.16143, 3.05231, -8.50205)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
163322 nb vertices: 489966 bounding box (in cm): (-16.7615, -4.32288,
-30.9017) (15.5041, 8.717, 16.6771)
Fri Jan 27 16:24:17 2023 ---- file name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Brain.stl nb_faces:
              372084 bounding_box (in cm): (-7.32082, -9.98695, 16.3501)
nb vertices:
(7.50031, 5.78681, 28.1222)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Bladder.stl
                                                        nb faces:
                                                                       3712
nb_vertices:
               11136
                      bounding_box (in cm): (-3.78536, 2.11808, -30.9017)
(0.175804, 5.49461, -29.7572)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Gallbladder.stl nb_faces:
                                                                       4308
nb vertices:
               12924 bounding box (in cm): (-5.07422, -1.68659, -17.9851)
(-2.54188, 1.49065, -14.3881)
Fri Jan 27 16:24:17 2023 ---- file name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Heart.stl nb_faces:
              144516 bounding_box (in cm): (-3.78536, -3.07617, -9.15606)
nb vertices:
(6.32529, 5.68903, 1.30801)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Kidneys-right.stl nb_faces:
nb_vertices:
               52536
                     bounding_box (in cm): (-7.69363, 1.73117, -18.9661)
(-2.47349, 7.23954, -10.4641)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Kidneys-left.stl nb_faces:
                                                                       16388
              49164 bounding box (in cm): (1.37053, 3.46679, -17.9851)
nb vertices:
(6.44388, 7.74184, -8.82905)
Fri Jan 27 16:24:17 2023 ---- file name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Small-Intestine.stl
                                                               nb_faces:
118532 nb_vertices: 355596 bounding_box (in cm): (-7.48809, -2.95731,
-30.9017) (7.59416, 8.32697, -12.0991)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Large-Intestine.stl
nb faces:
94336
       nb_vertices:
                      283008 bounding_box (in cm): (-4.66426, -1.67902,
-30.4112) (7.11153, 6.16473, -13.4071)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
```

```
validation/pediatric_phantom_data/meshes/Liver.stl nb_faces:
               263400 bounding_box (in cm): (-9.35286, -3.73856, -19.2931)
nb_vertices:
(5.43096, 7.83896, -6.21304)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Lung-right.stl
                                                          nb faces:
nb vertices: 241092 bounding box (in cm): (-9.47265, -3.16992, -8.82905)
(0.0788746, 8.15358, 6.54004)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Lung-left.stl
                                                                          70736
                                                          nb_faces:
               212208 bounding box (in cm): (0.397666, -2.26504, -9.81006)
nb vertices:
(8.28139, 8.52371, 6.21304)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Pancreas.stl nb_faces:
                                                                          14592
nb_vertices:
               43776
                       bounding_box (in cm): (-2.8088, -0.240234, -17.0041)
(5.6632, 4.32215, -10.1371)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Spleen.stl
                                                          nb faces:
                                                                          25468
                       bounding box (in cm):
                                              (1.48829, -0.611202, -14.7151)
nb vertices:
               76404
(8.10404, 7.94215, -6.86704)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Stomach.stl
                                                          nb_faces:
                                                                          28680
               86040 bounding box (in cm): (-3.47804, -2.58413, -17.0041)
nb vertices:
(5.05955, 4.0295, -7.84805)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Thymus.stl
                                                          nb faces:
                                                                          3136
nb_vertices:
               9408
                       bounding_box (in cm): (-0.846352, -1.87282, -1.30801)
(1.53113, 1.18326, 2.28901)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Eyes-right.stl
                                                          nb faces:
                                                                          3956
                      bounding box (in cm): (-3.88504, -9.01112, 14.7151)
nb vertices:
               11868
(-1.28679, -6.41928, 17.6581)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Eyes-left.stl
                                                         nb_faces:
                                                                          4116
                       bounding_box (in cm): (1.66718, -8.8147, 14.7151)
nb_vertices:
               12348
(4.47449, -6.12631, 17.6581)
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Skull.stl nb_faces:
nb_vertices:
               981084 bounding_box (in cm): (-7.59598, -10.476, 7.84805)
(7.79064, 6.17931, 29.1032)
```

```
Fri Jan 27 16:24:17 2023 ---- file_name:
/home/franck/PROGRAMMING/GitHub/gvxr-
validation/pediatric_phantom_data/meshes/Trachea.stl nb_faces: 8588
nb_vertices: 25764 bounding_box (in cm): (-3.48031, -0.996257, -2.61602)
(3.39865, 5.09486, 10.1371)
```

[22]: number_of_triangles = 0

```
for sample in json2gvxr.params["Samples"]:
    label = sample["Label"]
    number_of_triangles += gvxr.getNumberOfPrimitives(label)
```

Visualise the phantom

Get the total number of triangles

```
[23]: plot = visualise(use_log=True, use_negative=True)
plot.background_color = 0xfffffff
```

4 Run the simulation

Update the 3D visualisation and take a screenshot

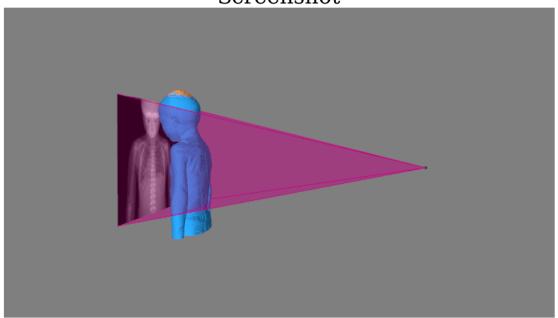
```
rotation_matrix_z = np.array([ math.cos(angle), -math.sin(angle), 0, 0,
                                     math.sin(angle), math.cos(angle), 0, 0,
                                     0, 0, 1, 0,
                                     0, 0, 0, 1])
      rotation_matrix_x.shape = [4,4]
      rotation_matrix_z.shape = [4,4]
      transformation_matrix = np.identity(4)
      transformation_matrix = np.matmul(rotation_matrix_x, transformation_matrix)
      transformation_matrix = np.matmul(rotation_matrix_z, transformation_matrix)
      gvxr.setSceneRotationMatrix(transformation_matrix.flatten())
      gvxr.setWindowBackGroundColour(1, 1, 1)
      gvxr.displayScene()
[26]: | screenshot = (255 * np.array(gvxr.takeScreenshot())).astype(np.uint8)
[27]: fname = output_path + 'screenshot.png'
      if not os.path.isfile(fname):
          plt.imsave(fname, screenshot)
[28]: gvxr.setZoom(1549.6787109375)
      gvxr.setSceneRotationMatrix([-0.19267332553863525, -0.06089369207620621, 0.
       ⇒9793692827224731, 0.0,
                                    0.9809651970863342, -0.03645244985818863, 0.
       →19072122871875763, 0.0,
                                    0.02408679760992527, 0.9974713325500488, 0.
       →06675821542739868, 0.0,
                                                                               0.0,
                                    0.0,
                                                          0.0.
                      1.0])
      gvxr.setWindowBackGroundColour(0.5, 0.5, 0.5)
      gvxr.useNegative()
      gvxr.displayScene()
[29]: | screenshot = (255 * np.array(gvxr.takeScreenshot())).astype(np.uint8)
[30]: plt.figure(figsize= (10,10))
      plt.title("Screenshot")
      plt.imshow(screenshot)
```

```
plt.axis('off')

plt.tight_layout()

plt.savefig(output_path + '/screenshot-beam-on-paediatrics.pdf')
plt.savefig(output_path + '/screenshot-beam-on-paediatrics.png')
```

Screenshot



Compute an X-ray image 50 times (to gather performance statistics)

```
[31]: # gvxr.enableArtefactFilteringOnCPU()
gvxr.enableArtefactFilteringOnGPU()
# gvxr.disableArtefactFiltering() # Spere inserts are missing with GPU_
integration when a outer surface is used for the matrix

runtimes = []

for i in range(50):
    start_time = datetime.datetime.now()
    gvxr.computeXRayImage()
    end_time = datetime.datetime.now()
    delta_time = end_time - start_time
    runtimes.append(delta_time.total_seconds() * 1000)
```

Save an X-ray image

```
[32]: # Compute the L-buffers on the GPU and integrate on the GPU
gvxr_image = np.array(gvxr.computeXRayImage())
gvxr_image = resize(gvxr_image, gate_image.shape)
imwrite(output_path + '/gvxr_image-raw-paediatrics.tif', gvxr_image.astype(np.
single))
```

Flat-field correction

```
[33]: total_energy_in_keV = 0.0
for energy, count in zip(energy_set, count_set):
    total_energy_in_keV += energy * count

total_energy_in_MeV = gvxr.getTotalEnergyWithDetectorResponse()
```

```
[34]: white = np.ones(gvxr_image.shape) * total_energy_in_MeV
dark = np.zeros(gvxr_image.shape)
gvxr_image = (gvxr_image - dark) / (white - dark)
```

Save the corresponding image

```
[35]: imwrite(output_path + '/gvxr_image-flat.tif', gvxr_image.astype(np.single))
```

```
plt.figure(figsize= (20,10))

plt.suptitle("Image simulated using gVirtualXRay,\nintegration on GPU", y=1.02)

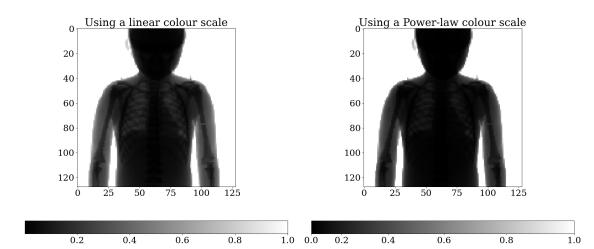
plt.subplot(121)
plt.imshow(gvxr_image, cmap="gray")
plt.colorbar(orientation='horizontal')
plt.title("Using a linear colour scale")

plt.subplot(122)
plt.imshow(gvxr_image, norm=PowerNorm(gamma=1./0.75), cmap="gray")
plt.colorbar(orientation='horizontal')
plt.title("Using a Power-law colour scale")

plt.tight_layout()

plt.savefig(output_path + '/gvxr_image-paediatrics.pdf')
plt.savefig(output_path + '/gvxr_image-paediatrics.png')
```

Image simulated using gVirtualXRay, integration on GPU



5 Comparison the analytic simulation with the Monte Carlo simulation

5.1 Quantitative validation

Compute image metrics between the two simulated images:

- 1. mean absolute percentage error (MAPE), also known as mean absolute percentage deviation (MAPD),
- 2. zero-mean normalised cross-correlation (ZNCC), and
- 3. Structural Similarity Index (SSIM).

We use these three metrics as one is a disimilarity measurement (MAPE), two are similarity measurement (ZNCC & SSIM). MAPE and ZNCC can be expressed as a percentage, which eases the interpretation of the numerical values. SSIM is a number between 0 and 1. A good value of MAPE s 0%; of ZNCC 100%, and SSIM 1.

MAPE: 3.12% ZNCC: 99.96% SSIM: 0.99

```
[38]: runtime_avg = round(np.mean(runtimes))
runtime_std = round(np.std(runtimes))
```

Print a row of the table for the paper

```
[39]: print("Paediatric -- polychromatic (85 kV), detector energy response & Gate & "__ 
"{0:0.2f}".format(100 * MAPE) + "\\% & " +

"{0:0.2f}".format(100 * ZNCC) + "\\% & " +

"{0:0.2f}".format(SSIM) + " & $" +

str(json2gvxr.params["Detector"]["NumberOfPixels"][0]) + " \\pm " +__

str(json2gvxr.params["Detector"]["NumberOfPixels"][1]) + "$ & " +

str(number_of_triangles) + " & " +

"8.68E+08 & " +

"$" + str(runtime_avg) + " \\pm " + str(runtime_std) + "$ \\\\")
```

```
Paediatric -- polychromatic (85 kV), detector energy response & Gate & 3.12\% & 99.96\% & 0.99 & $128 \pm 128$ & 3552778 & 8.68E+08 & $23 \pm 3$ \\
```

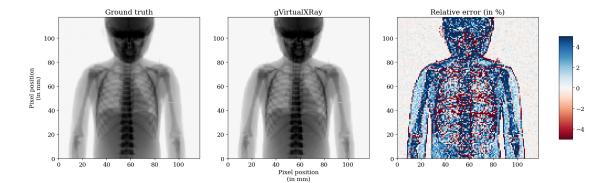
In both cases, MAPE is very small (about 3%), ZNCC is very high (almost 100%), and SSIM is very high (almost 1). We can conclude that the two images are similar. The main difference lie in the Poisson noise affecting the Monte Carlo simulation.

5.2 Qualitative validation

Checkboard comparison

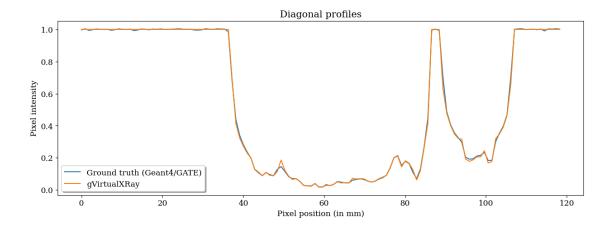
```
[40]: font = {'size' : 12.5 }
matplotlib.rc('font', **font)
```

```
detector_position = [json2gvxr.params["Detector"]["Position"][0] * gvxr.
       ogetUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
       json2gvxr.params["Detector"]["Position"][1] * gvxr.
       agetUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
       json2gvxr.params["Detector"]["Position"][2] * gvxr.
       -getUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
       object bbox = gvxr.getNodeAndChildrenBoundingBox("root", "mm")
     object_position = [(object_bbox[0] + object_bbox[3]) / 2,
                       (object_bbox[1] + object_bbox[4]) / 2,
                       (object_bbox[2] + object_bbox[5]) / 2
     source_imager_distance = distance.euclidean(source_position, detector_position)
     source_object_distance = distance.euclidean(source_position, object_position)
     magnification = source_imager_distance / source_object_distance
[42]: print("SID:", source imager distance, "mm")
     print("SOD:", source_object_distance, "mm")
     print("magnification:", magnification)
     SID: 1150.0 mm
     SOD: 1062.4489886902375 mm
     magnification: 1.082404908133701
[43]: detector_resolution = json2gvxr.params["Detector"]["NumberOfPixels"]
     detector_size = json2gvxr.params["Detector"]["Size"]
     pixel_pitch = np.array([detector_size[0] / detector_size[0] / gvxr.
      detector_size[1] / detector_size[1] / gvxr.getUnitOfLength("mm"),
     ])
     fullCompareImages(gate_image,
                      gvxr_image,
                       "gVirtualXRay\n with integration on GPU",
                      output_path + "/full_comparison-paediatrics", pixel_pitch / __
       →magnification, log=True)
```



Plot the profiles

```
[44]: font = {'size'
                    : 12.5
     matplotlib.rc('font', **font)
[45]: ground_truth_diag = np.diag(gate_image)
     gvxr_diag = np.diag(gvxr_image)
     x = np.linspace(0, len(ground_truth_diag), len(ground_truth_diag)) *__
      plt.figure(figsize=(15, 5))
     ax = plt.subplot(111)
     ax.set_title("Diagonal profiles")
     ax.plot(x, ground_truth_diag, label="Ground truth (Geant4/GATE)")
     ax.plot(x, gvxr_diag, label="gVirtualXRay")
     ax.legend(loc='best',
               ncol=1, fancybox=True, shadow=True)
     plt.xlabel("Pixel position (in mm)")
     plt.ylabel("Pixel intensity")
     plt.savefig(output_path + '/profiles-paediatrics.pdf')
     plt.savefig(output_path + '/profiles-paediatrics.png')
```



6 All done

Destroy the window

```
[46]: gvxr.destroyAllWindows()
```

Fri Jan 27 16:24:28 2023 ---- Destroy all the windows Fri Jan 27 16:24:28 2023 ---- Destroy window 0(0x559889275d20)