## 1-gVirtualXRay vs Gate-detector realistic phantom

#### September 14, 2022

```
[1]: from IPython.display import display
   from IPython.display import Image
   from utils import * # Code shared across more than one notebook

[2]: output_path = "1-output_data/"

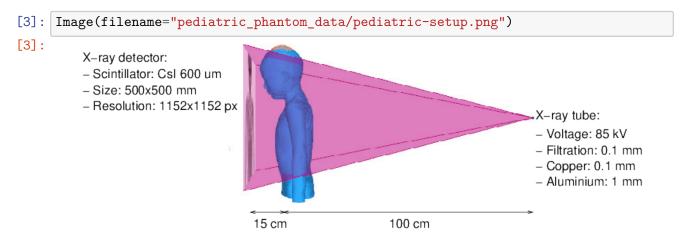
   if not os.path.exists(output_path):
      os.mkdir(output_path)
```

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**Purpose:** In this notebook, we aim to demonstrate that gVirtualXRay is able to generate analytic simulations on GPU comparable to images generated with the state-of-the-art Monte Caro simulation packages. An anthropomorphic phantom is used. It corresponds to a 5-year old boy. We take into account i) a realistic beam spectrum (tube voltage and filtration) and ii) the energy response of the detector.

Material and Methods: We simulate an image with gVirtualXRay and compare it with a ground truth image. For this purpose, we use Gate, a wrapper for CERN's state-of-the-art Monte Caro simulation tool: Geant4. The number of tracked particles is 1e9.

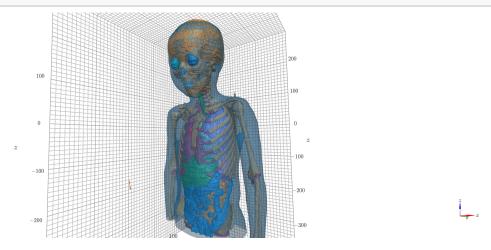
In our simulation the source-to-object distance (SOD) is 1000mm, and the source-to-detector distance (SDD) is 1125mm. The beam spectrum is polychromatic. The voltage is 85 kV. The filtration is 0.1 mm of copper and 1 mm of aluminium. The energy response of the detector is considered. It mimics a 600-micron thick CsI scintillator.



The sample is made of a 70x70x15mm box of water, in which 5 columns of 3 spheres of different radii (2, 3.5, and 5mm) have been inserted. A given material is associated to the spheres of each column (bone (cortical), blood (whole), brain (grey/white matter), breast tissue, and adipose tissue). The columns are ordered in decreasing density. We use the definitions of tissue substitutes provided in the ICRU Report 44 by the International Commission on Radiation Units and Measurements. The material composition is available at https://physics.nist.gov/PhysRefData/XrayMassCoef/tab2.html.

### [4]: Image(filename=output\_path+"/pediatric\_model.png", width=800)





**Results:** The calculations were performed on the following platform:

#### [5]: printSystemInfo()

OS:

Linux 5.14.21-150400.24.11-default x86\_64

CPU:

Intel(R) Core(TM) i9-9900K CPU @ 3.60GHz

RAM:

31 GB

GPU:

Name: NVIDIA GeForce RTX 2080 Ti

Drivers: 515.48.07 Video memory: 11 GB

The Monte Carlo simulation needed 5.36e6 HS06 seconds to complete.

It is equivalent to 8.68E+08 ms (i.e. ~10 days) on the system used. Only  $51 \pm 4$  ms was needed with the GPU used.

The mean absolute percentage error (MAPE), also known as mean absolute percentage deviation (MAPD), between the two simulated images is MAPE 3.12%. The zero-mean normalised cross-correlation is 99.96%. The Structural Similarity Index (SSIM) is 0.99.

As MAPE is relatively low (about 3%), SSIM is high (close to 1), and ZNCC is high (close to 100%), we can conclude that this X-ray image simulated with gVirtualXRay on GPU in milliseconds is comparable to the same Monte Carlo simulation that ran for days.

#### 1 Import packages

```
[6]: %matplotlib inline
     import os # Locate files
     import math
     import numpy as np # Who does not use Numpy?
     import pandas as pd # Load/Write CSV files
     import urllib, zipfile
     import matplotlib
     from matplotlib.cm import get_cmap
     import matplotlib.pyplot as plt # Plotting
     from matplotlib.colors import LogNorm # Look up table
     from matplotlib.colors import PowerNorm # Look up table
     import matplotlib.colors as mcolors
     font = {'family' : 'serif',
             #'weight' : 'bold',
              'size' : 22
     matplotlib.rc('font', **font)
     # matplotlib.rc('text', usetex=True)
     from scipy.stats import pearsonr # Compute the correlatio coefficient
     from scipy.spatial import distance # Euclidean distance
     from skimage.util import compare_images # Checkboard comparison between two⊔
      ⇒imaqes
     from skimage.metrics import structural_similarity as ssim
     from sklearn.metrics import mean_absolute_percentage_error as mape
     from skimage.metrics import structural_similarity as ssim
     from skimage.transform import resize # Resample the images
     from tifffile import imread, imwrite # Load/Write TIFF files
```

```
SimpleGVXR 2.0.2 (2022-09-13T19:01:41) [Compiler: GNU g++] on Linux gVirtualXRay core library (gvxr) 2.0.2 (2022-09-13T19:01:41) [Compiler: GNU g++] on Linux
```

#### 2 Reference image

We first load the reference image that has been simulated using Gate wrapper for CERN's Geant4. Here we ignore scattering.

```
[7]: raw_reference = imread("pediatric_phantom_data/direct.tif")
Full_field = np.ones(raw_reference.shape) # Perfect full field image
Dark_field = np.zeros(Full_field.shape) # Perfect dark field image
```

Projections are then corrected to account for variations in beam homogeneity and in the pixel-to-pixel sensitivity of the detector. This is the projection with flat-field correction (**Proj**):

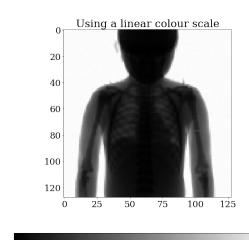
$$\mathbf{Proj} = \frac{I - D}{F - D} \tag{1}$$

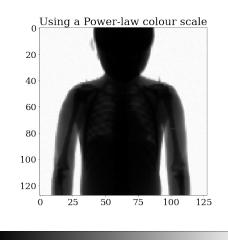
where F (full fields) and D (dark fields) are projection images without sample and acquired with and without the X-ray beam turned on respectively.

We now apply the flat-field correction to Image.

```
[8]: gate_image = (raw_reference - Dark_field) / (Full_field - Dark_field)
# gate_image = raw_reference / np.mean(Full_field)
```

We plot the image using a linear look-up table and a power-law normalisation.





## Setting up gVirtualXRay

Before simulating an X-ray image using gVirtualXRay, we must create an OpenGL context.

0.0

8.0

0.6

```
[10]: | json2gvxr.initGVXR("notebook-1.json", "OPENGL")
```

```
Create an OpenGL context: 800x450
Wed Sep 14 09:36:49 2022 ---- Create window (ID: -1)
Wed Sep 14 09:36:49 2022 ---- Initialise GLFW
Wed Sep 14 09:36:49 2022 ---- Create an OpenGL window with a 3.2 context.
Wed Sep 14 09:36:51 2022 ---- Make the window's context current
Wed Sep 14 09:36:51 2022 ---- Initialise GLEW
Wed Sep 14 09:36:51 2022 ---- OpenGL vendor: NVIDIA Corporation
Wed Sep 14 09:36:51 2022 ---- OpenGL renderer: NVIDIA GeForce RTX 2080
Ti/PCIe/SSE2
Wed Sep 14 09:36:51 2022 ---- OpenGL version: 3.2.0 NVIDIA 515.48.07
```

Wed Sep 14 09:36:51 2022 ---- Use OpenGL 4.5.

Wed Sep 14 09:36:51 2022 ---- Initialise the X-ray renderer if needed and if possible

#### 3.1 X-ray source

We create an X-ray source. It is a point source.

## [11]: json2gvxr.initSourceGeometry()

Set up the beam

Source position: [0.0, 1000.0, 0.0, 'mm']

Source shape: PointSource

#### 3.2 Spectrum

The spectrum is polychromatic.

```
[12]: spectrum, unit, k, f = json2gvxr.initSpectrum(verbose=0)
  energy_set = sorted(spectrum.keys())

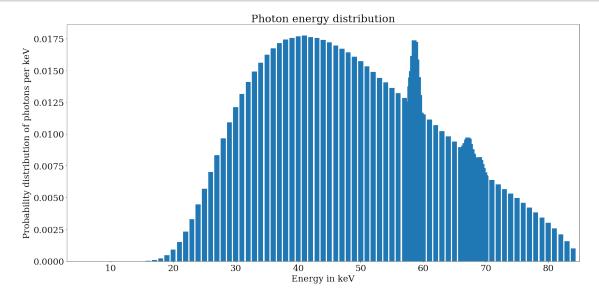
count_set = []

for energy in energy_set:
    count_set.append(spectrum[energy])
```

Plot the spectrum

```
[13]: k *= 1000
plotSpectrum(k, f, output_path + "/spectrum-paediatrics", xlim=[np.min(k), np.

→max(k)])
```



#### 3.3 Detector

Create a digital detector

```
[14]: json2gvxr.initDetector()
```

Set up the detector

Detector position: [0.0, -150.0, 0.0, 'mm']

Detector up vector: [0, 0, -1]

Detector number of pixels: [128, 128]

Energy response: Gate\_data/responseDetector.txt in MeV

Pixel spacing: [3.90625, 3.90625, 'mm']

```
Wed Sep 14 09:36:52 2022 ---- Initialise the renderer
```

#### 3.4 Model the energy response of the detector

Load the energy response

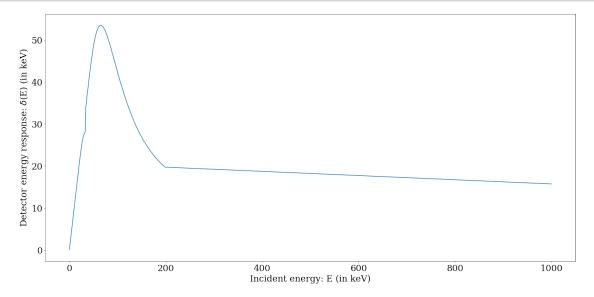
```
[15]: detector_response = np.loadtxt("Gate_data/responseDetector.txt")
```

Display the energy response

```
plt.figure(figsize= (20,10))
    # plt.title("Detector response")
    plt.plot(detector_response[:,0] * 1000, detector_response[:,1] * 1000)
    plt.xlabel('Incident energy: E (in keV)')
    plt.ylabel('Detector energy response: $\\delta$(E) (in keV)')

plt.tight_layout()

plt.savefig(output_path + '/detector_response.pdf')
    plt.savefig(output_path + '/detector_response.png')
```



#### 3.5 Converting the voxelised phantom to surface meshes

Download and unzip the phantom

```
[17]: if not os.path.exists("pediatric_phantom_data/Pediatric phantom.zip"):
    urllib.request.urlretrieve("https://drive.uca.fr/f/384a08b5f73244cf9ead/?
    odl=1", "pediatric_phantom_data/Pediatric phantom.zip")
```

```
with zipfile.ZipFile("pediatric_phantom_data/Pediatric phantom.zip","r") as⊔
⇔zip_ref:
zip_ref.extractall("pediatric_phantom_data")
```

Load the phantom

Load the labels

```
[19]: df = pd.read_csv("pediatric_phantom_data/labels.dat")
```

Process every structure of the phantom

```
[20]: if not os.path.exists("pediatric_phantom_data/meshes"):
          os.mkdir("pediatric phantom data/meshes")
      if not os.path.exists("pediatric_phantom_data/segmentations"):
          os.mkdir("pediatric_phantom_data/segmentations")
      meshes = \Pi
      for threshold, organ in zip(df["Label"], df["Organs"]):
          # Ignore air
          if organ != "Air":
              print("Process", organ)
              seg_fname = "pediatric_phantom_data/segmentations/" + organ + ".mha"
              mesh fname = "pediatric phantom data/meshes/" + organ + ".stl"
              meshes.append(mesh_fname)
              # Only create the mesh if it does not exist
              if not os.path.exists(mesh_fname):
                  # Only segment the image it is not done as yet
                  if not os.path.exists(seg_fname):
                      # Threshold the phantom
                      binary_image = (phantom == threshold)
                      # Smooth the binary segmentation
                      smoothed_binary_image = sitk.AntiAliasBinary(binary_image)
                      sitk.WriteImage(smoothed binary image, seg fname)
                  else:
```

```
smoothed_binary_image = sitk.ReadImage(seg_fname)
             # Create a VTK image
             vtkimg = sitk2vtk(smoothed_binary_image, centre=True)
             vtk_mesh = extractSurface(vtkimg, 0)
              print('Before decimation')
               print(f'There are {mesh.GetNumberOfPoints()} points.')
#
               print(f'There are {mesh.GetNumberOfPolys()} polygons.')
               decimate = vtk.vtkDecimatePro()
#
               decimate.SetInputData(mesh)
#
               decimate.SplittingOn()
 #
               decimate.SetTargetReduction(30)
               decimate.PreserveTopologyOn()
               decimate.Update()
#
               decimated = vtk.vtkPolyData()
#
               decimated.ShallowCopy(decimate.GetOutput())
              print('After decimation')
#
               print(f'There are {decimated.GetNumberOfPoints()} points.')
 #
               print(f'There are {decimated.GetNumberOfPolys()} polygons.')
 #
               print(
                   f'Reduction: {(mesh.GetNumberOfPolys() - decimated.
  → GetNumberOfPolys()) / mesh.GetNumberOfPolys()}')
#
               print("\n\n")
#
               writeSTL(decimated, mesh_fname)
             writeSTL(vtk_mesh, mesh_fname)
Process Muscle
```

```
Process Bone
Process Stomach-Interior
Process Cartilage
Process Brain
Process Bladder
Process Gallbladder
Process Heart
Process Kidneys-right
Process Kidneys-left
Process Small-Intestine
Process Large-Intestine
Process Liver
Process Lung-right
Process Lung-right
Process Pancreas
```

Process Spleen
Process Stomach
Process Thymus
Process Eyes-right
Process Eyes-left
Process Skull
Process Trachea

Load the samples. verbose=2 is used to print the material database for Gate. To disable it, use verbose=0 or verbose=1.

#### [21]: json2gvxr.initSamples(verbose=0)

```
Wed Sep 14 09:36:56 2022 ---- file_name:
pediatric_phantom_data/meshes/Muscle.stl
                                                nb faces:
                                                                1756726
nb_vertices:
                5270178 bounding_box (in cm):
                                                (-17.9687, -10.8887, -30.9017)
(16.6016, 11.1799, 28.6986)
Wed Sep 14 09:36:56 2022 ---- file_name:
pediatric_phantom_data/meshes/Bone.stl nb_faces:
                                                                nb vertices:
                                                        541826
1625478 bounding_box (in cm): (-16.7969, -23.6577, -30.9017)
                                                                (15.2152,
9.88865, 16.3501)
Wed Sep 14 09:36:56 2022 ---- file_name:
pediatric_phantom_data/meshes/Stomach-Interior.stl
                                                        nb faces:
                                                                        9452
nb vertices:
                28356
                        bounding_box (in cm):
                                                (-1.34334, -2.38867, -17.0041)
(4.16143, 3.05231, -8.50205)
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Cartilage.stl
                                                nb_faces:
                                                                163322
nb vertices:
                489966 bounding_box (in cm):
                                                (-16.7615, -4.32288, -30.9017)
(15.5041, 8.717, 16.6771)
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Brain.stl nb_faces:
                                                        124028
                                                                nb_vertices:
372084 bounding_box (in cm): (-7.32082, -9.98695, 16.3501)
                                                                (7.50031,
5.78681, 28.1222)
Wed Sep 14 09:36:57 2022 ---- file name:
pediatric_phantom_data/meshes/Bladder.stl
                                                nb_faces:
                                                                3712
nb_vertices:
                11136
                        bounding_box (in cm):
                                                (-3.78536, 2.11808, -30.9017)
(0.175804, 5.49461, -29.7572)
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Gallbladder.stl
                                                nb faces:
                                                                4308
                                                (-5.07422, -1.68659, -17.9851)
nb vertices:
                12924
                        bounding_box (in cm):
(-2.54188, 1.49065, -14.3881)
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Heart.stl nb_faces:
                                                        48172
                                                                nb_vertices:
144516 bounding_box (in cm):
                              (-3.78536, -3.07617, -9.15606)
                                                                (6.32529,
5.68903, 1.30801)
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Kidneys-right.stl nb_faces:
                                                                17512
                        bounding_box (in cm):
                                                (-7.69363, 1.73117, -18.9661)
nb_vertices:
                52536
(-2.47349, 7.23954, -10.4641)
```

```
Wed Sep 14 09:36:57 2022 ---- file_name:
pediatric_phantom_data/meshes/Kidneys-left.stl nb_faces:
                                                                 16388
nb_vertices:
                49164
                        bounding_box (in cm):
                                                 (1.37053, 3.46679, -17.9851)
(6.44388, 7.74184, -8.82905)
Wed Sep 14 09:36:58 2022 ---- file name:
pediatric_phantom_data/meshes/Small-Intestine.stl
                                                        nb faces:
                                                                         118532
                355596 bounding box (in cm): (-7.48809, -2.95731, -30.9017)
(7.59416, 8.32697, -12.0991)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Large-Intestine.stl
                                                        nb_faces:
                                                                         94336
                283008 bounding_box (in cm): (-4.66426, -1.67902, -30.4112)
nb_vertices:
(7.11153, 6.16473, -13.4071)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Liver.stl nb_faces:
                                                         87800
                                                                 nb_vertices:
                                (-9.35286, -3.73856, -19.2931)
263400 bounding_box (in cm):
                                                                 (5.43096,
7.83896, -6.21304)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Lung-right.stl
                                                nb_faces:
                                                                 80364
                241092 bounding_box (in cm):
nb vertices:
                                                 (-9.47265, -3.16992, -8.82905)
(0.0788746, 8.15358, 6.54004)
Wed Sep 14 09:36:58 2022 ---- file name:
pediatric phantom data/meshes/Lung-left.stl
                                                 nb faces:
                                                                 70736
nb_vertices:
                212208 bounding_box (in cm):
                                                 (0.397666, -2.26504, -9.81006)
(8.28139, 8.52371, 6.21304)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Pancreas.stl
                                                                 14592
                                                 nb_faces:
nb_vertices:
                        bounding_box (in cm):
                                                 (-2.8088, -0.240234, -17.0041)
                43776
(5.6632, 4.32215, -10.1371)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Spleen.stl
                                                 nb_faces:
                                                                 25468
                76404
                        bounding_box (in cm):
                                                 (1.48829, -0.611202, -14.7151)
nb_vertices:
(8.10404, 7.94215, -6.86704)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Stomach.stl
                                                 nb faces:
                                                                 28680
nb vertices:
                        bounding box (in cm):
                86040
                                                 (-3.47804, -2.58413, -17.0041)
(5.05955, 4.0295, -7.84805)
Wed Sep 14 09:36:58 2022 ---- file name:
pediatric_phantom_data/meshes/Thymus.stl
                                                 nb faces:
                                                                 3136
                        bounding_box (in cm):
                                                 (-0.846352, -1.87282, -1.30801)
nb_vertices:
                9408
(1.53113, 1.18326, 2.28901)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Eyes-right.stl
                                                 nb_faces:
                                                                 3956
                11868
                        bounding_box (in cm):
                                                 (-3.88504, -9.01112, 14.7151)
nb_vertices:
(-1.28679, -6.41928, 17.6581)
Wed Sep 14 09:36:58 2022 ---- file_name:
pediatric_phantom_data/meshes/Eyes-left.stl
                                                 nb_faces:
                                                                 4116
nb_vertices:
                12348
                        bounding_box (in cm):
                                                 (1.66718, -8.8147, 14.7151)
(4.47449, -6.12631, 17.6581)
```

```
Wed Sep 14 09:36:58 2022 ---- file_name:

pediatric_phantom_data/meshes/Skull.stl nb_faces: 327028 nb_vertices:

981084 bounding_box (in cm): (-7.59598, -10.476, 7.84805) (7.79064,
6.17931, 29.1032)

Wed Sep 14 09:36:58 2022 ---- file_name:

pediatric_phantom_data/meshes/Trachea.stl nb_faces: 8588

nb_vertices: 25764 bounding_box (in cm): (-3.48031, -0.996257, -2.61602)
(3.39865, 5.09486, 10.1371)
```

Get the total number of triangles

```
[22]: number_of_triangles = 0

for sample in json2gvxr.params["Samples"]:
    label = sample["Label"]
    number_of_triangles += gvxr.getNumberOfPrimitives(label)
```

Visualise the phantom

```
[23]: plot = k3d.plot()
      plot.background_color = 0xffffff
      for sample in json2gvxr.params["Samples"]:
          label = sample["Label"]
          fname = sample["Path"]
          r, g, b, a = gvxr.getAmbientColour(label)
          R = math.floor(255*r)
          G = math.floor(255*g)
          B = math.floor(255*b)
          A = math.floor(255*a)
          k3d_color = 0;
          k3d_color |= (R & 255) << 16;
          k3d_color |= (G & 255) << 8;
          k3d_color |= (B & 255);
          mesh_from_stl_file = mesh.Mesh.from_file(fname)
          if label == "Muscle":
              opacity = 0.4
          else:
              opacity = 1
          geometry = k3d.mesh(mesh_from_stl_file.vectors.flatten(),
                                range(int(mesh_from_stl_file.vectors.flatten().
       ⇔shape[0] / 3)),
```

Output()

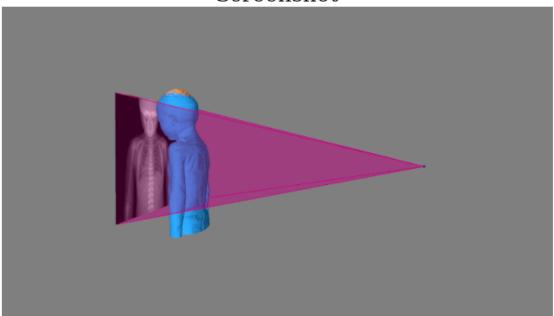
#### 4 Run the simulation

Update the 3D visualisation and take a screenshot

```
rotation_matrix_x.shape = [4,4]
      rotation_matrix_z.shape = [4,4]
      transformation_matrix = np.identity(4)
      transformation_matrix = np.matmul(rotation_matrix_x, transformation_matrix)
      transformation_matrix = np.matmul(rotation_matrix_z, transformation_matrix)
      gvxr.setSceneRotationMatrix(transformation_matrix.flatten())
      gvxr.setWindowBackGroundColour(1, 1, 1)
      gvxr.displayScene()
[26]: | screenshot = (255 * np.array(gvxr.takeScreenshot())).astype(np.uint8)
[27]: fname = output_path + 'screenshot.png'
      if not os.path.isfile(fname):
          plt.imsave(fname, screenshot)
[28]: gvxr.setZoom(1549.6787109375)
      gvxr.setSceneRotationMatrix([-0.19267332553863525, -0.06089369207620621, 0.
       →9793692827224731, 0.0,
                                    0.9809651970863342, -0.03645244985818863, 0.
       →19072122871875763, 0.0,
                                    0.02408679760992527, 0.9974713325500488, 0.
       →06675821542739868, 0.0,
                                                                               0.0, 🗆
                                                          0.0.
                                    0.0.
                      1.0])
      gvxr.setWindowBackGroundColour(0.5, 0.5, 0.5)
      gvxr.useNegative()
      gvxr.displayScene()
[29]: | screenshot = (255 * np.array(gvxr.takeScreenshot())).astype(np.uint8)
[30]: plt.figure(figsize= (10,10))
      plt.title("Screenshot")
      plt.imshow(screenshot)
      plt.axis('off')
      plt.tight_layout()
```

```
plt.savefig(output_path + '/screenshot-beam-on-paediatrics.pdf')
plt.savefig(output_path + '/screenshot-beam-on-paediatrics.png')
```

## Screenshot



Compute an X-ray image 50 times (to gather performance statistics)

```
[31]: # gvxr.enableArtefactFilteringOnCPU()
gvxr.enableArtefactFilteringOnGPU()
# gvxr.disableArtefactFiltering() # Spere inserts are missing with GPU
integration when a outer surface is used for the matrix

runtimes = []

for i in range(50):
    start_time = datetime.datetime.now()
    gvxr.computeXRayImage()
    end_time = datetime.datetime.now()
    delta_time = end_time - start_time
    runtimes.append(delta_time.total_seconds() * 1000)
```

Save an X-ray image

```
[32]: # Compute the L-buffers on the GPU and integrate on the GPU
gvxr_image = np.array(gvxr.computeXRayImage())
gvxr_image = resize(gvxr_image, gate_image.shape)
```

```
imwrite(output_path + '/gvxr_image-raw-paediatrics.tif', gvxr_image.astype(np.
 ⇔single))
```

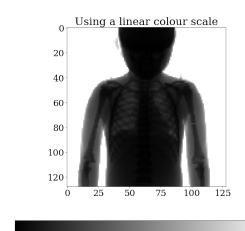
Flat-field correction

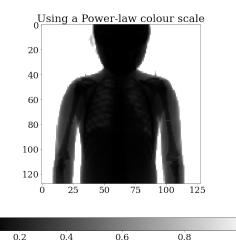
```
[33]: total_energy_in_keV = 0.0
      for energy, count in zip(energy_set, count_set):
          total_energy_in_keV += energy * count
      total_energy_in_MeV = gvxr.getTotalEnergyWithDetectorResponse()
[34]: white = np.ones(gvxr_image.shape) * total_energy_in_MeV
      dark = np.zeros(gvxr_image.shape)
      gvxr_image = (gvxr_image - dark) / (white - dark)
     Save the corresponding image
```

```
[35]: imwrite(output_path + '/gvxr_image-flat.tif', gvxr_image.astype(np.single))
```

```
[36]: plt.figure(figsize= (20,10))
      plt.suptitle("Image simulated using gVirtualXRay,\nintegration on GPU", y=1.02)
      plt.subplot(121)
      plt.imshow(gvxr image, cmap="gray")
      plt.colorbar(orientation='horizontal')
      plt.title("Using a linear colour scale")
      plt.subplot(122)
      plt.imshow(gvxr_image, norm=PowerNorm(gamma=1./0.75), cmap="gray")
      plt.colorbar(orientation='horizontal')
      plt.title("Using a Power-law colour scale")
      plt.tight_layout()
      plt.savefig(output_path + '/gvxr_image-paediatrics.pdf')
      plt.savefig(output_path + '/gvxr_image-paediatrics.png')
```

## Image simulated using gVirtualXRay, integration on GPU





# 5 Comparison the analytic simulation with the Monte Carlo simulation

#### 5.1 Quantitative validation

Compute image metrics between the two simulated images:

0.6

- 1. mean absolute percentage error (MAPE), also known as mean absolute percentage deviation (MAPD),
- 2. zero-mean normalised cross-correlation (ZNCC), and
- 3. Structural Similarity Index (SSIM).

We use these three metrics as one is a disimilarity measurement (MAPE), two are similarity measurement (ZNCC & SSIM). MAPE and ZNCC can be expressed as a percentage, which eases the interpretation of the numerical values. SSIM is a number between 0 and 1. A good value of MAPE s 0%; of ZNCC 100%, and SSIM 1.

MAPE: 3.12% ZNCC: 99.96% SSIM: 0.99

```
[38]: runtime_avg = round(np.mean(runtimes))
runtime_std = round(np.std(runtimes))
```

Print a row of the table for the paper

```
[39]: print("Paediatric -- polychromatic (85 kV), detector energy response & Gate & "__ 
"{0:0.2f}".format(100 * MAPE) + "\\% & " +

"{0:0.2f}".format(100 * ZNCC) + "\\% & " +

"{0:0.2f}".format(SSIM) + " & $" +

str(json2gvxr.params["Detector"]["NumberOfPixels"][0]) + " \\pm " +__

str(json2gvxr.params["Detector"]["NumberOfPixels"][1]) + "$ & " +

str(number_of_triangles) + " & " +

"8.68E+08 & " +

"$" + str(runtime_avg) + " \\pm " + str(runtime_std) + "$ \\\\")
```

```
Paediatric -- polychromatic (85 kV), detector energy response & Gate & 3.12\% & 99.96\% & 0.99 & $128 \pm 128$ & 3552778 & 8.68E+08 & $51 \pm 4$ \\
```

In both cases, MAPE is very small (about 3%), ZNCC is very high (almost 100%), and SSIM is very high (almost 1). We can conclude that the two images are similar. The main difference lie in the Poisson noise affecting the Monte Carlo simulation.

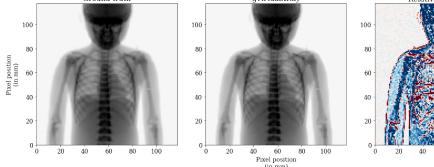
#### 5.2 Qualitative validation

Checkboard comparison

```
[40]: font = {'size' : 12.5 }
matplotlib.rc('font', **font)
```

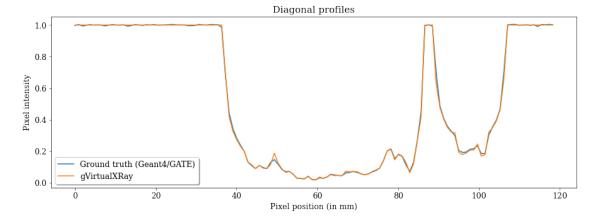
```
[41]: source_position = [json2gvxr.params["Source"]["Position"][0] * gvxr.
       -getUnitOfLength(json2gvxr.params["Source"]["Position"][3]) / gvxr.
       ⇒getUnitOfLength("mm"),
                       json2gvxr.params["Source"]["Position"][1] * gvxr.
       GetUnitOfLength(json2gvxr.params["Source"]["Position"][3]) / gvxr.
       ⇒getUnitOfLength("mm"),
                       json2gvxr.params["Source"]["Position"][2] * gvxr.
       -getUnitOfLength(json2gvxr.params["Source"]["Position"][3]) / gvxr.
       ]
     detector position = [json2gvxr.params["Detector"]["Position"][0] * gvxr.
       GetUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
       ⇒getUnitOfLength("mm"),
                         json2gvxr.params["Detector"]["Position"][1] * gvxr.
       GetUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
```

```
json2gvxr.params["Detector"]["Position"][2] * gvxr.
       ogetUnitOfLength(json2gvxr.params["Detector"]["Position"][3]) / gvxr.
       object bbox = gvxr.getNodeAndChildrenBoundingBox("root", "mm")
      object_position = [(object_bbox[0] + object_bbox[3]) / 2,
                         (object_bbox[1] + object_bbox[4]) / 2,
                         (object_bbox[2] + object_bbox[5]) / 2
      source_imager_distance = distance.euclidean(source_position, detector_position)
      source_object_distance = distance.euclidean(source_position, object_position)
      magnification = source_imager_distance / source_object_distance
[42]: print("SID:", source imager distance, "mm")
      print("SOD:", source_object_distance, "mm")
      print("magnification:", magnification)
     SID: 1150.0 mm
     SOD: 1062.4489886902375 mm
     magnification: 1.082404908133701
[43]: detector_resolution = json2gvxr.params["Detector"]["NumberOfPixels"]
      detector_size = json2gvxr.params["Detector"]["Size"]
      pixel_pitch = np.array([detector_size[0] / detector_size[0] / gvxr.
       ⇒getUnitOfLength("mm"),
                 detector_size[1] / detector_size[1] / gvxr.getUnitOfLength("mm"),
      1)
      fullCompareImages(gate_image,
                        gvxr_image,
                        "gVirtualXRay\n with integration on GPU",
                        output_path + "/full_comparison-paediatrics", pixel_pitch / ___
       →magnification, log=True)
```



Plot the profiles

```
[44]: font = {'size'
                      : 12.5
      matplotlib.rc('font', **font)
[45]: ground_truth_diag = np.diag(gate_image)
      gvxr_diag = np.diag(gvxr_image)
      x = np.linspace(0, len(ground_truth_diag), len(ground_truth_diag)) *__
       ⇔(pixel_pitch[0] / magnification)
      plt.figure(figsize=(15, 5))
      ax = plt.subplot(111)
      ax.set_title("Diagonal profiles")
      ax.plot(x, ground_truth_diag, label="Ground truth (Geant4/GATE)")
      ax.plot(x, gvxr_diag, label="gVirtualXRay")
      ax.legend(loc='best',
                ncol=1, fancybox=True, shadow=True)
      plt.xlabel("Pixel position (in mm)")
      plt.ylabel("Pixel intensity")
      plt.savefig(output_path + '/profiles-paediatrics.pdf')
      plt.savefig(output_path + '/profiles-paediatrics.png')
```



## 6 All done

Destroy the window

```
[46]: gvxr.destroyAllWindows()
```

```
Wed Sep 14 09:37:09 2022 ---- Destroy all the windows Wed Sep 14 09:37:09 2022 ---- Destroy window 0(0x5599339750a0)
```