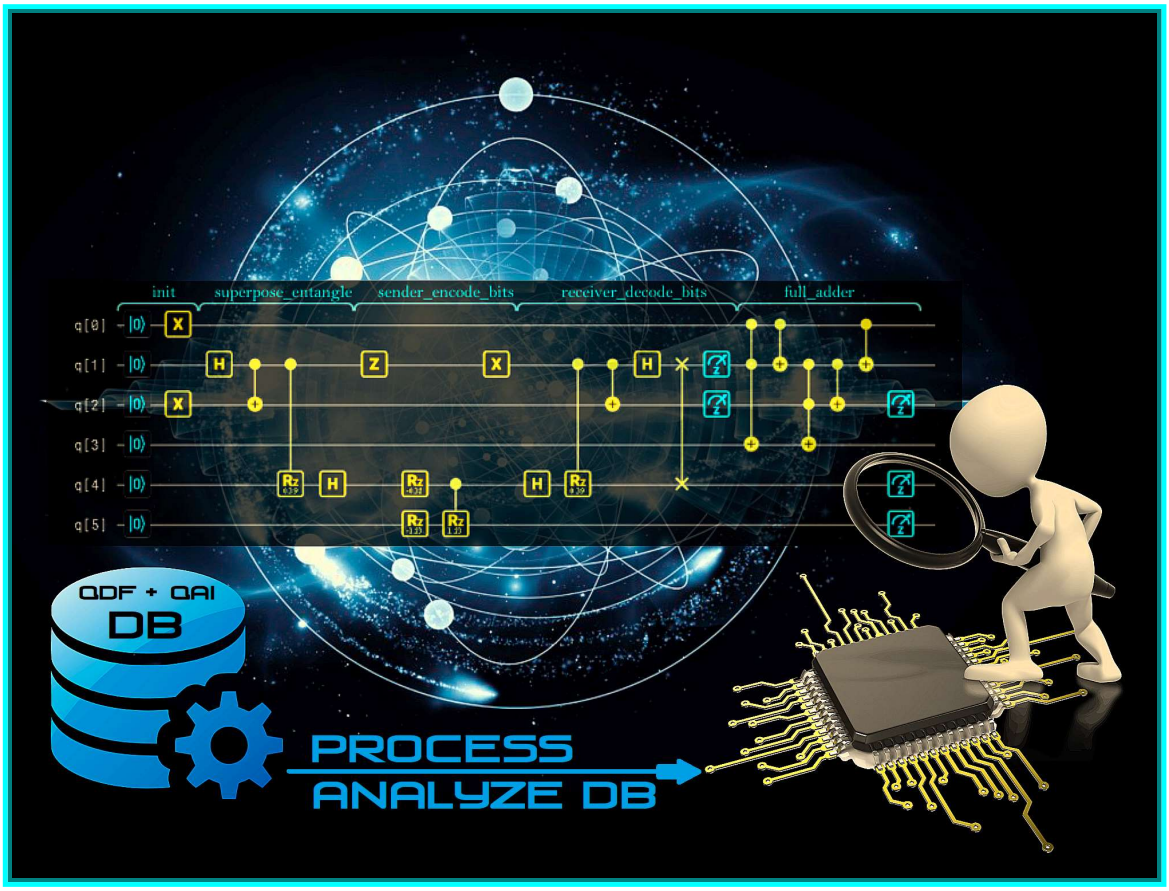
QFLCA Resources



QFLCA Website Structure: site/index.html

Expand/Collapse

- ▼ |κΦ| Home
  - ↲ Welcome
  - ⓘ About
  - ✎ Contact Us
  - ✎ Abstract ✎
- ▽ Installation
- ▼ ▷| Code & Demo
  - Σ QFLCA Workflow ○——|
  - ♠ QDF Game —Σ
  - Research Resources
- Theme Mode
- Print Site

QFLCA Project References

Frequently used references to present this project regarding codes, model, method and application are as follows:

1. Philip B. Alipour, T. Aaron Gulliver (2023) Quantum Double-field Model and Application, Elsevier J.
2. Philip B. Alipour, T. Aaron Gulliver (2023) A Double-field Computation Model to Simulate Physical Systems, Elsevier J.
3. Philip B. Alipour, T. Aaron Gulliver (2023) Quantum field lens coding and classification algorithm to predict measurement outcomes MethodsX, Elsevier J.
4. Philip B. Alipour, T. Aaron Gulliver (2024) Quantum AI and hybrid simulators for a Universal Quantum Field Computation Model, MethodsX, Elsevier J.
5. Philip B. Alipour, T. Aaron Gulliver (2024) QF-LCA dataset: Quantum field lens coding algorithm for system state simulation and strong predictions, Data in Brief, Elsevier J.
6. Philip B. Alipour, T. Aaron Gulliver (2024) Quantum field lens coding software for system state simulation, strong prediction and game application, Software Impacts, Elsevier J.

QFLCA Code, Dataset Samples and Demo Files

7. Philip B. Alipour, T. Aaron Gulliver (2024) QF-LCA Dataset for Quantum Double-field Model, Game and Application, Mendeley Data V3[+], DOI:10.17632/gf2s8jkdjf
8. Philip B. Alipour (2024) QFLCA Introductory Demo, `.mp4` file. | For Subtitles: SRT file. ∇
9. Philip B. Alipour (2024) QFLCC Program Demo, `.mp4` file. | For Subtitles: SRT file. ∇
10. Philip B. Alipour (2024) QDF Game Program Demo, `.mp4` file. | For Subtitles: SRT file. ∇
11. Philip B. Alipour (2024) QFLCC Program Demo Updates, `.mp4` file. | For Subtitles: SRT file. ∇
12. Philip B. Alipour (2024) QDF Game Demo Updates, `.mp4` file. | For Subtitles: SRT file. ∇
13. Philip B. Alipour (2024) QFLCC and Game Program Code, `.py` file.
14. Philip B. Alipour (2024) QFLCC and Game Dataset Samples, `{.csv, .htm, .png}` files below:

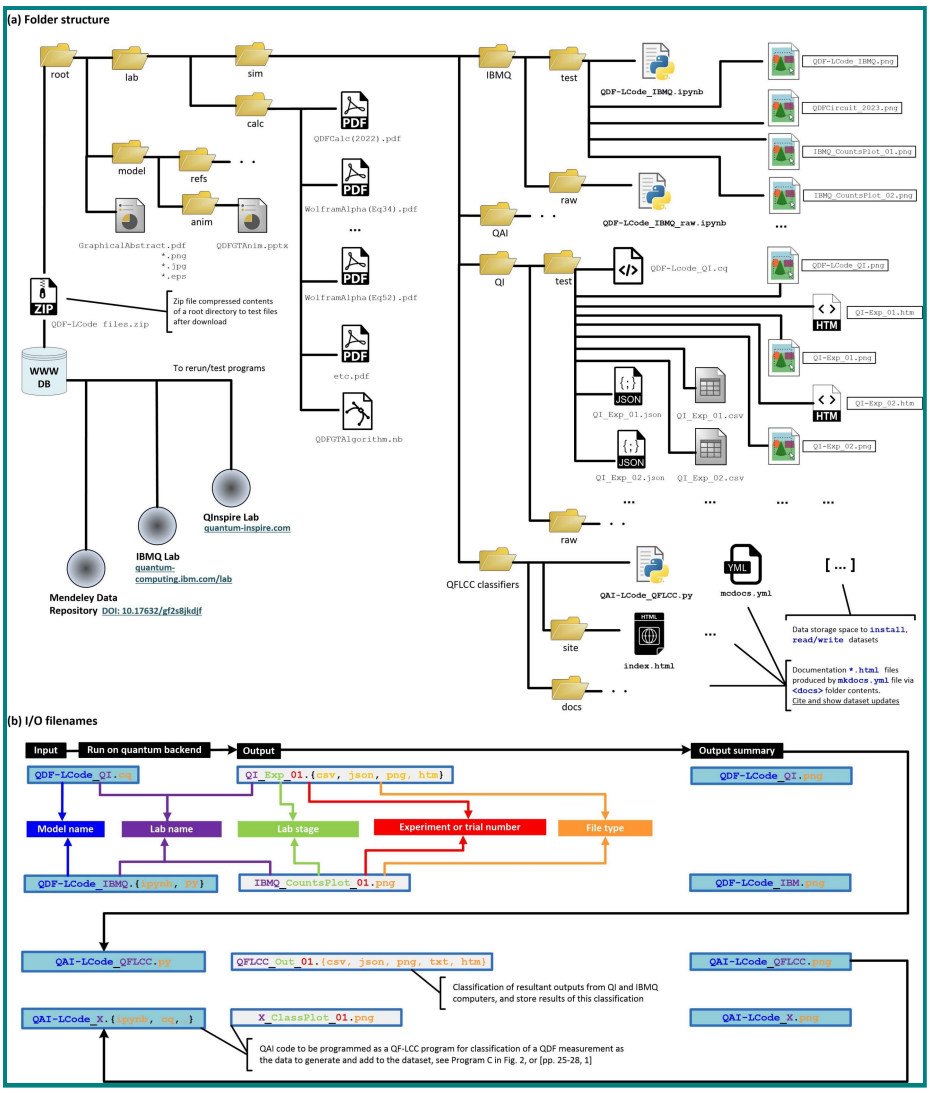
Click on the active links to view file content for `Dataset Samples`:

qflcc classifiers
site
assets
dataset-samples
QI_Exp_01.csv
QI_Exp_01.htm
QI_Exp_02.csv
QI_Exp_02.htm
QI_Exp_03.csv
QI_Exp_03.htm
QI_Exp_03.png
QI_Exp_03_H-0.png
QI_Exp_03_H-mark.png
QI_Exp_03_H.png

Click on the active links to view file content for `Codes, Modules and Executables`:

qflcc classifiers
__pycache__
QDF-LCode_IBMQ-2024.pyc
site
assets
code-copies
QAI-LCode_QFLCC.py
QDF-game-gui.py
QDF-LCode_IBMQ-2024.ipynb
QDF-LCode_IBMQ-2024-codable.py
QDF-LCode_IBMQ-2024.py
__pycache__
QDF-LCode_IBMQ-2024.pyc

QFLCA Directory Structure



Run this page offline under the < site > directory to properly view and access < QFLCC classifier > files.

Remarks

For code use or any related problems such as errors and fixes, webpage design, web content illustration, test and theme installation, contact author via this link.

Project content and website affiliations: