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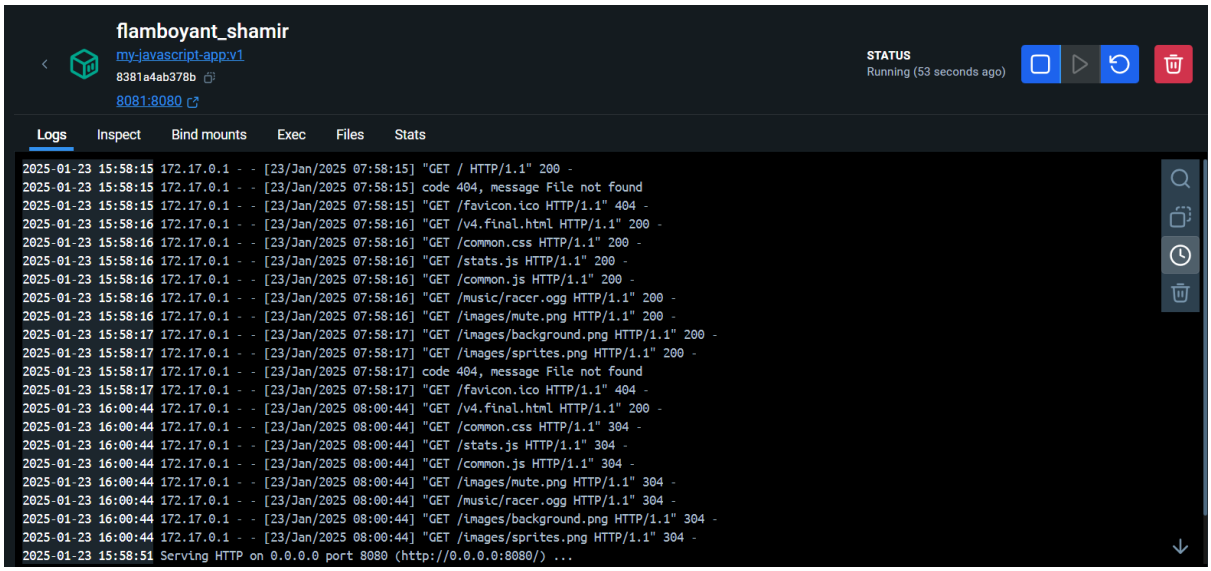
Command to Build:
We have to cd (Change Directory) to the folder with the Dockerfile
then execute
docker build -t my-javascript-app:v1 .

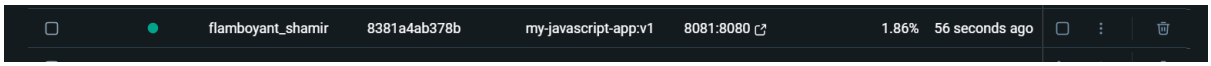
```
PS D:\SME\SME> docker build -t my-javascript-app:v1 .
[+] Building 2.5s (9/9) FINISHED
 => [internal] load build definition from Dockerfile
 => => transferring dockerfile: 400B
 => [internal] load metadata for docker.io/library/ubuntu:latest
 => [internal] load .dockerignore
 => => transferring context: 2B
 => [1/5] FROM docker.io/library/ubuntu:latest@sha256:80dd3c3b9c6cecb9f1667e9290b3bc61b78c2678c02cbdae5f0fea92cc6734ab
 => => resolve docker.io/library/ubuntu:latest@sha256:80dd3c3b9c6cecb9f1667e9290b3bc61b78c2678c02cbdae5f0fea92cc6734ab
 => CACHED [2/5] RUN apt-get update &&     apt-get install -y git python3 &&     apt-get clean
 => CACHED [3/5] WORKDIR /app
 => CACHED [4/5] RUN git clone https://github.com/jakesgordon/javascript-racer.git
 => CACHED [5/5] WORKDIR /app/javascript-racer
 => exporting to image
 => => exporting layers
 => => exporting manifest sha256:9c37a9d199e0b2fe17cfd3667e897e0deac13e24dfd15285be1669fbaed68d96
 => => exporting config sha256:3764889c4c209d2dece22544b369dafdc72661ca4b051e324c51b70cae7a3004
 => => exporting attestation manifest sha256:91f1ba5cb6c4960dae575f846dc39a102c198cdc1883e11c83b7b87722a1b006
 => => exporting manifest list sha256:2f40dc4b8302b63d84135a95b25202db3a77305202a23d912691c545642c0add
 => => naming to docker.io/library/my-javascript-app:v1
 => => unpacking to docker.io/library/my-javascript-app:v1

View build details: docker-desktop://dashboard/build/desktop-linux/desktop-linux/b1qqtch28u0c0dyf8zeewq954

What's next:
    View a summary of image vulnerabilities and recommendations → docker scout quickview
```

Then we start the image using the command:

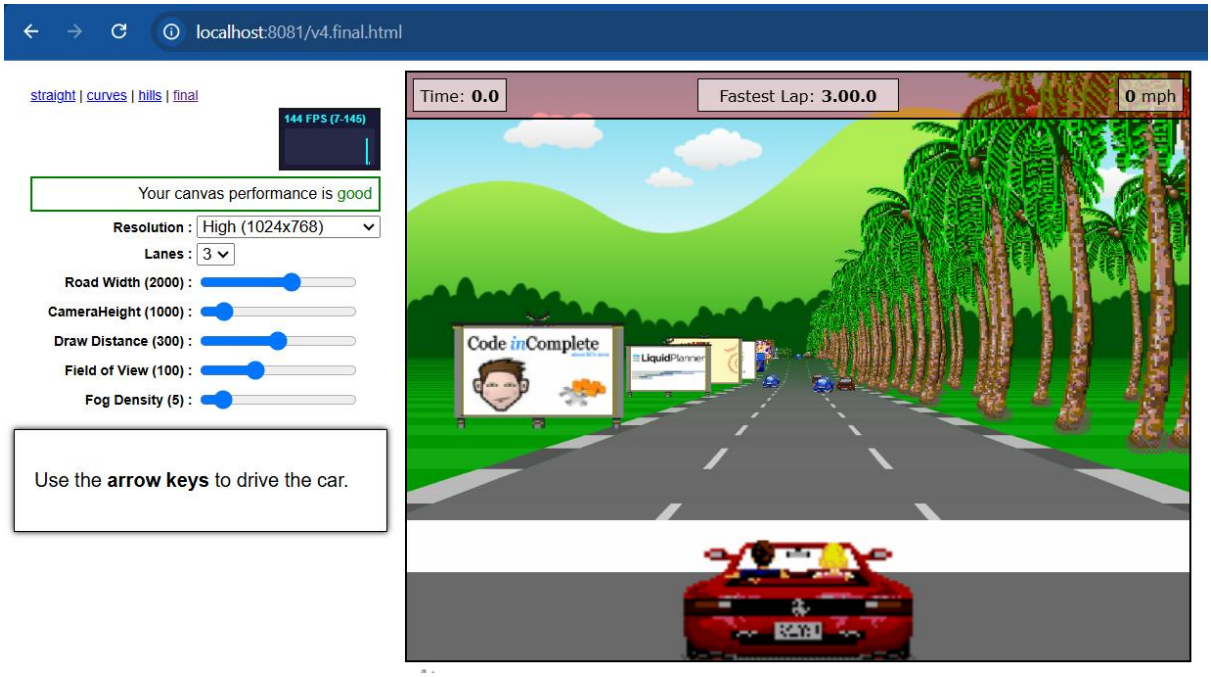
And we will get the output:

docker run -p 8081:8080 my-javascript-app:v1




flamboyant_shamir
8381a4ab378b
my-javascript-app:v1
8081:8080
1.86%
56 seconds ago

localhost:8081
Version 1 - Straight
Version 2 - Curves
Version 3 - Hills
Version 4 - Final


localhost:8081/v4.final.html
straight | curves | hills | final
144 FPS (7-145)
Your canvas performance is good
Resolution : High (1024x768)
Lanes : 3
Road Width (2000) :
CameraHeight (1000) :
Draw Distance (300) :
Field of View (100) :
Fog Density (5) :
Use the arrow keys to drive the car.
Time: 0.0
Fastest Lap: 3.00.0
0 mph
Code inComplete
LiquidPlanner