Credit cs231n.stanford.edu

Task 0. Part PyTorch

In our DL in NLP course we will use both PyTorch and TensorFlow for programming tasks. You can choose any framework you like for your final project (eg. deeppavlov, fast.ai, allennlp, CNTK, Chainer, ...).

Do not worry, if you do not understand everything here. Your task now is to use documentation and to understand basics of PyTorch syntax, we will learn what neural network is and how training is organized at the course.

- It is OK not to know these: batch, convolution, fully-connected network, Dense layer
- You should know these: dataset, model, training, weights, accuracy, gradient. In this case, we reccomend you to familiarize yourself with machine learning basics (ODS course (mlcourse.ai), Andrew Ng course (deeplearning.ai), fast.ai course (course.fast.ai/ml), Yandex Coursera Specialization (/www.coursera.org/specializations/machine-learning-data-analysis)) or at any other place you might like.

We use image classification example for it to be simplier in terms of preprocessing and numerical representation compared to texts (that we will learn at the course)

What is PyTorch?

PyTorch is a system for executing dynamic computational graphs over Tensor objects that behave similarly as numpy ndarray. It comes with a powerful automatic differentiation engine that removes the need for manual back-propagation.

Why?

- Our code will run on GPUs! Much faster training. When using a framework like PyTorch or TensorFlow you can harness the power of the GPU for your own custom neural network architectures without having to write CUDA code directly (which is beyond the scope of this class).
- We want you to be ready to use one of these frameworks for your project so you can experiment more efficiently than if you were writing every feature you want to use by hand.
- We want you to stand on the shoulders of giants! TensorFlow and PyTorch are both excellent frameworks that will make your lives a lot easier, and now that you understand their guts, you are free to use them:)
- We want you to be exposed to the sort of deep learning code you might run into in academia or industry.

How will I learn PyTorch?

Justin Johnson has made an excellent tutorial (https://github.com/jcjohnson/pytorch-examples) for PyTorch.

You can also find the detailed <u>API doc (http://pytorch.org/docs/stable/index.html)</u> here. If you have other questions that are not addressed by the API docs, the <u>PyTorch forum (https://discuss.pytorch.org/)</u> is a much better place to ask than StackOverflow.

Table of Contents

This assignment has 4 parts. You will learn PyTorch on different levels of abstractions, which will help you understand it better and prepare you for the final project.

- 1. Preparation: we will use CIFAR-10 dataset.
- 2. Barebones PyTorch: we will work directly with the lowest-level PyTorch Tensors.
- 3. PyTorch Module API: we will use nn.Module to define arbitrary neural network architecture.
- 4. PyTorch Sequential API: we will use nn.Sequential to define a linear feed-forward network very conveniently.

Here is a table of comparison:

API	Flexibility	Convenience
Barebone	High	Low
nn.Module	High	Medium
nn.Sequential	Low	High

Part I. Preparation

First, we load the CIFAR-10 dataset. This might take a couple minutes the first time you do it, but the files should stay cached after that.

In [1]:

```
import torch
import torch.nn as nn
import torch.optim as optim
from torch.utils.data import DataLoader
from torch.utils.data import sampler

import torchvision.datasets as dset
import torchvision.transforms as T

import numpy as np
```

In [2]:

```
NUM TRAIN = 49000
# The torchvision.transforms package provides tools for preprocessing data
# and for performing data augmentation; here we set up a transform to
# preprocess the data by subtracting the mean RGB value and dividing by the
# standard deviation of each RGB value; we've hardcoded the mean and std.
transform = T.Compose([
                T.ToTensor(),
                T.Normalize((0.4914, 0.4822, 0.4465), (0.2023, 0.1994, 0.2010))
            ])
# We set up a Dataset object for each split (train / val / test); Datasets load
# training examples one at a time, so we wrap each Dataset in a DataLoader which
# iterates through the Dataset and forms minibatches. We divide the CIFAR-10
# training set into train and val sets by passing a Sampler object to the
# DataLoader telling how it should sample from the underlying Dataset.
cifar10 train = dset.CIFAR10('./datasets', train=True, download=True,
                             transform=transform)
loader train = DataLoader(cifar10 train, batch size=64,
                          sampler=sampler.SubsetRandomSampler(range(NUM TRAIN)))
cifar10 val = dset.CIFAR10('./datasets', train=True, download=True,
                           transform=transform)
loader_val = DataLoader(cifar10_val, batch_size=64,
                        sampler=sampler.SubsetRandomSampler(range(NUM TRAIN, 50000))
cifar10 test = dset.CIFAR10('./datasets', train=False, download=True,
                            transform=transform)
loader test = DataLoader(cifar10 test, batch size=64)
```

```
Files already downloaded and verified
Files already downloaded and verified
Files already downloaded and verified
```

You have an option to **use GPU by setting the flag to True below**. It is not necessary to use GPU for this assignment. Note that if your computer does not have CUDA enabled, torch.cuda.is_available() will return False and this notebook will fallback to CPU mode.

The global variables dtype and device will control the data types throughout this assignment.

In [7]:

```
USE_GPU = False

dtype = torch.float32 # we will be using float throughout this tutorial

if USE_GPU and torch.cuda.is_available():
    device = torch.device('cuda')
else:
    device = torch.device('cpu')

# Constant to control how frequently we print train loss
print_every = 100

print('using device:', device)
```

using device: cpu

Part II. Barebones PyTorch

PyTorch ships with high-level APIs to help us define model architectures conveniently, which we will cover in Part II of this tutorial. In this section, we will start with the barebone PyTorch elements to understand the autograd engine better. After this exercise, you will come to appreciate the high-level model API more.

We will start with a simple fully-connected ReLU network with two hidden layers and no biases for CIFAR classification. This implementation computes the forward pass using operations on PyTorch Tensors, and uses PyTorch autograd to compute gradients. It is important that you understand every line, because you will write a harder version after the example.

When we create a PyTorch Tensor with $requires_grad=True$, then operations involving that Tensor will not just compute values; they will also build up a computational graph in the background, allowing us to easily backpropagate through the graph to compute gradients of some Tensors with respect to a downstream loss. Concretely if x is a Tensor with $x.requires_grad == True$ then after backpropagation x.grad will be another Tensor holding the gradient of x with respect to the scalar loss at the end.

PyTorch Tensors: Flatten Function

A PyTorch Tensor is conceptionally similar to a numpy array: it is an n-dimensional grid of numbers, and like numpy PyTorch provides many functions to efficiently operate on Tensors. As a simple example, we provide a flatten function below which reshapes image data for use in a fully-connected neural network.

Recall that image data is typically stored in a Tensor of shape N x C x H x W, where:

- N is the number of datapoints
- C is the number of channels
- H is the height of the intermediate feature map in pixels
- W is the height of the intermediate feature map in pixels

This is the right way to represent the data when we are doing something like a 2D convolution, that needs spatial understanding of where the intermediate features are relative to each other. When we use fully connected affine layers to process the image, however, we want each datapoint to be represented by a single vector -- it's no longer useful to segregate the different channels, rows, and columns of the data. So, we use a "flatten" operation to collapse the $C \times H \times W$ values per representation into a single long vector. The flatten function below first reads in the N, C, H, and W values from a given batch of data, and then returns a "view" of that data. "View" is analogous to numpy's "reshape" method: it reshapes x's dimensions to be N x ??, where ?? is allowed to be anything (in this case, it will be $C \times H \times W$, but we don't need to specify that explicitly).

```
In [10]:
```

```
def flatten(x):
  # TODO: Implement flatten function.
  x flat = x.reshape(x.shape[0], -1)
  END OF YOUR CODE
  return x_flat
def test flatten():
  x = torch.arange(12).view(2, 1, 3, 2)
  print('Before flattening: ', x)
  print('After flattening: ', flatten(x))
test flatten()
Before flattening: tensor([[[[ 0,
                   11.
     [2, 3],
        5]]],
     [ 4,
    [[[6, 7],
     [8, 9],
     [10, 11]]])
After flattening: tensor([[0, 1, 2, 3, 4, 5],
```

Barebones PyTorch: Two-Layer Network

[6, 7, 8, 9, 10, 11]])

Here we define a function <code>two_layer_fc</code> which performs the forward pass of a two-layer fully-connected ReLU network on a batch of image data. After defining the forward pass we check that it doesn't crash and that it produces outputs of the right shape by running zeros through the network.

In [15]:

```
import torch.nn.functional as F # useful stateless functions
def two layer fc(x, params):
   0.00
   A fully-connected neural networks; the architecture is:
   NN is fully connected -> ReLU -> fully connected layer.
   Note that this function only defines the forward pass;
   PyTorch will take care of the backward pass for us.
   The input to the network will be a minibatch of data, of shape
   (N, d1, \ldots, dM) where d1 * \ldots * dM = D. The hidden layer will have H units,
   and the output layer will produce scores for C classes.
   Inputs:
   - x: A PyTorch Tensor of shape (N, d1, ..., dM) giving a minibatch of
     input data.
   - params: A list [w1, w2] of PyTorch Tensors giving weights for the network;
     w1 has shape (D, H) and w2 has shape (H, C).
   Returns:
   - scores: A PyTorch Tensor of shape (N, C) giving classification scores for
     the input data x.
   # first we flatten the image
   x = flatten(x) + shape: [batch size, C x H x W]
   w1, w2 = params
   # Forward pass: compute predicted y using operations on Tensors. Since w1 and
   # w2 have requires grad=True, operations involving these Tensors will cause
   # PyTorch to build a computational graph, allowing automatic computation of
   # gradients. Since we are no longer implementing the backward pass by hand we
   # don't need to keep references to intermediate values.
   # you can also use `.clamp(min=0)`, equivalent to F.relu()
   # TODO: Implement the forward pass for the two-layer fully-connected network.
   # In more details: matrix multiply input x and weight w1, apply ReLu
   # nonlinearity (search the documentation for it, we discuss it in more detail
   # at the course) then matrix multiply result of the previous operation by w2
   # and return the result.
   # Write each shape-chanding operation on a separate line and provide comment
   # with the current shape of the tensor
   x = torch.mm(x, w1) # shape: [N, H]
   x = F.relu(x) # shape: [N, H]
   x = torch.mm(x, w2) # shape: [N, C]
   END OF YOUR CODE
   return x
def two_layer_fc_test():
   hidden layer size = 42
   x = torch.zeros((64, 50), dtype=dtype) # minibatch size 64, feature dimension
   w1 = torch.zeros((50, hidden layer_size), dtype=dtype)
   w2 = torch.zeros((hidden layer size, 10), dtype=dtype)
```

```
scores = two_layer_fc(x, [w1, w2])
print(scores.size()) # you should see [64, 10]

two_layer_fc_test()

torch.Size([64, 10])
```

Barebones PyTorch: Initialization

Let's write a couple utility methods to initialize the weight matrices for our models.

- random weight(shape) initializes a weight tensor with the Kaiming normalization method.
- zero weight(shape) initializes a weight tensor with all zeros. Useful for instantiating bias parameters.

The random weight function uses the Kaiming normal initialization method, described in:

He et al, *Delving Deep into Rectifiers: Surpassing Human-Level Performance on ImageNet Classification*, ICCV 2015, https://arxiv.org/abs/1502.01852 (https://arxiv.org/abs/1502.01852)

In [12]:

```
def random weight(shape):
    Create random Tensors for weights; setting requires grad=True means that we
    want to compute gradients for these Tensors during the backward pass.
    We use Kaiming normalization: sqrt(2 / fan_in)
    0.000
    if len(shape) == 2: # FC weight
        fan in = shape[0]
    else:
        fan in = np.prod(shape[1:]) # conv weight [out channel, in channel, kH, kW]
    # randn is standard normal distribution generator.
    w = torch.randn(shape, device=device, dtype=dtype) * np.sqrt(2. / fan in)
    w.requires grad = True
    return w
def zero weight(shape):
    return torch.zeros(shape, device=device, dtype=dtype, requires_grad=True)
# create a weight of shape [3 \times 5]
# you should see the type `torch.cuda.FloatTensor` if you use GPU.
# Otherwise it should be `torch.FloatTensor`
random_weight((3, 5))
Out[12]:
tensor([[ 0.1569, -1.1803, 0.6287, 1.2600, -1.1642],
        [ 1.7858, -0.5975, 0.3723, -0.2048,
                                              0.3504],
        [-0.1938, 0.4098, 0.1557, 1.0734, 0.4900]], requires grad=
True)
```

Barebones PyTorch: Check Accuracy

When training the model we will use the following function to check the accuracy of our model on the training or validation sets.

When checking accuracy we don't need to compute any gradients; as a result we don't need PyTorch to build a computational graph for us when we compute scores. To prevent a graph from being built we scope our computation under a torch.no grad() context manager.

In [13]:

```
def check_accuracy_part2(loader, model fn, params):
    Check the accuracy of a classification model.
    Inputs:
    - loader: A DataLoader for the data split we want to check
    - model fn: A function that performs the forward pass of the model,
     with the signature scores = model fn(x, params)
    - params: List of PyTorch Tensors giving parameters of the model
    Returns: Nothing, but prints the accuracy of the model
    split = 'val' if loader.dataset.train else 'test'
    print('Checking accuracy on the %s set' % split)
    num correct, num samples = 0, 0
   with torch.no grad():
        for x, y in loader:
            x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
            y = y.to(device=device, dtype=torch.int64)
            scores = model fn(x, params)
            _, preds = scores.max(1)
            num correct += (preds == y).sum()
            num samples += preds.size(0)
        acc = float(num_correct) / num_samples
        print('Got %d / %d correct (%.2f%%)' % (num correct, num samples, 100 * acd
```

BareBones PyTorch: Training Loop

We can now set up a basic training loop to train our network. We will train the model using stochastic gradient descent without momentum. We will use torch.functional.cross_entropy to compute the loss; you can read about it here (http://pytorch.org/docs/stable/nn.html#cross-entropy).

The training loop takes as input the neural network function, a list of initialized parameters ([w1, w2] in our example), and learning rate.

```
In [14]:
```

```
def train part2(model fn, params, learning rate):
    Train a model on CIFAR-10.
    Inputs:
    - model fn: A Python function that performs the forward pass of the model.
      It should have the signature scores = model fn(x, params) where x is a
      PyTorch Tensor of image data, params is a list of PyTorch Tensors giving
      model weights, and scores is a PyTorch Tensor of shape (N, C) giving
      scores for the elements in x.
    - params: List of PyTorch Tensors giving weights for the model
    - learning rate: Python scalar giving the learning rate to use for SGD
    Returns: Nothing
    for t, (x, y) in enumerate(loader train):
        # Move the data to the proper device (GPU or CPU)
        x = x.to(device=device, dtype=dtype)
        y = y.to(device=device, dtype=torch.long)
        # Forward pass: compute scores and loss
        scores = model fn(x, params)
        loss = F.cross entropy(scores, y)
        # Backward pass: PyTorch figures out which Tensors in the computational
        # graph has requires grad=True and uses backpropagation to compute the
        # gradient of the loss with respect to these Tensors, and stores the
        # gradients in the .grad attribute of each Tensor.
        loss.backward()
        # Update parameters. We don't want to backpropagate through the
        # parameter updates, so we scope the updates under a torch.no grad()
        # context manager to prevent a computational graph from being built.
        with torch.no grad():
            for w in params:
                w -= learning rate * w.grad
                # Manually zero the gradients after running the backward pass
                w.grad.zero_()
        if t % print every == 0:
            print('Iteration %d, loss = %.4f' % (t, loss.item()))
            check accuracy part2(loader val, model fn, params)
            print()
```

Inline question 1:

What is the line number in the cell above, where

- 1. neural network is executed? (predictions on train data are made)
- 2. gradient descent step is made?

```
In [0]:
```

```
1. scores = model_fn(x, params)
2. w -= learning_rate * w.grad
```

BareBones PyTorch: Train a Two-Layer Network

Now we are ready to run the training loop. We need to explicitly allocate tensors for the fully connected weights, w1 and w2.

Each minibatch of CIFAR has 64 examples, so the tensor shape is [64, 3, 32, 32].

After flattening, x shape should be [64, 3 * 32 * 32]. This will be the size of the first dimension of w1. The second dimension of w1 is the hidden layer size, which will also be the first dimension of w2.

Finally, the output of the network is a 10-dimensional vector that represents the probability distribution over 10 classes.

You don't need to tune any hyperparameters but you should see accuracies above 40% after training for one epoch.

In [16]:

```
hidden_layer_size = 4000
learning_rate = 1e-2

w1 = random_weight((3 * 32 * 32, hidden_layer_size))
w2 = random_weight((hidden_layer_size, 10))

train_part2(two_layer_fc, [w1, w2], learning_rate)
```

```
Iteration 0, loss = 3.6776
Checking accuracy on the val set
Got 141 / 1000 correct (14.10%)
Iteration 100, loss = 2.9595
Checking accuracy on the val set
Got 316 / 1000 correct (31.60%)
Iteration 200, loss = 2.0611
Checking accuracy on the val set
Got 381 / 1000 correct (38.10%)
Iteration 300, loss = 1.9934
Checking accuracy on the val set
Got 404 / 1000 correct (40.40%)
Iteration 400, loss = 1.7638
Checking accuracy on the val set
Got 417 / 1000 correct (41.70%)
Iteration 500, loss = 2.0057
Checking accuracy on the val set
Got 393 / 1000 correct (39.30%)
Iteration 600, loss = 1.8147
Checking accuracy on the val set
Got 436 / 1000 correct (43.60%)
Iteration 700, loss = 2.2801
Checking accuracy on the val set
Got 431 / 1000 correct (43.10%)
```

Part III. PyTorch Module API

Barebone PyTorch requires that we track all the parameter tensors by hand. This is fine for small networks with a few tensors, but it would be extremely inconvenient and error-prone to track tens or hundreds of tensors in larger networks.

PyTorch provides the nn.Module API for you to define arbitrary network architectures, while tracking every learnable parameters for you. In Part II, we implemented SGD ourselves. PyTorch also provides the torch.optim package that implements all the common optimizers, such as RMSProp, Adagrad, and Adam. It even supports approximate second-order methods like L-BFGS! You can refer to the doc (http://pytorch.org/docs/master/optim.html) for the exact specifications of each optimizer.

To use the Module API, follow the steps below:

- 1. Subclass nn.Module . Give your network class an intuitive name like TwoLayerFC .
- 2. In the constructor __init__() , define all the layers you need as class attributes. Layer objects like nn.Linear are themselves nn.Module subclasses and contain learnable parameters, so that you don't have to instantiate the raw tensors yourself. nn.Module will track these internal parameters for you. Refer to the doc (http://pytorch.org/docs/master/nn.html) to learn more about the dozens of builtin layers. Warning: don't forget to call the super().__init__() first!
- 3. In the <code>forward()</code> method, define the *connectivity* of your network. You should use the attributes defined in <code>__init__</code> as function calls that take tensor as input and output the "transformed" tensor. Do *not* create any new layers with learnable parameters in <code>forward()</code>! All of them must be declared upfront in <code>__init__</code>.

After you define your Module subclass, you can instantiate it as an object and call it just like the NN forward function in part II.

Tip: Dense, Linear and fully connected (fc) layers are synonims and mean the same thing.

Tip 2: Do **not** apply nonlinearity after the last layer of the network.

Module API: Two-Layer Network

Here is a concrete example of a 2-layer fully connected network:

```
In [19]:
```

```
class TwoLayerFC(nn.Module):
  def __init__(self, input_size, hidden_size, num_classes):
     super(). init ()
     # TODO: Assign layer objects to class attributes. Use Linear layer
     self.fc1 = nn.Linear(input size, hidden size)
     self.fc2 = nn.Linear(hidden size, num classes)
     self.relu = F.relu
     END OF YOUR CODE
     # nn.init package contains convenient initialization methods
     # http://pytorch.org/docs/master/nn.html#torch-nn-init
     nn.init.kaiming normal (self.fc1.weight)
     nn.init.kaiming normal (self.fc2.weight)
     # we do not initialize ReLu, because it does not have parameters
  def forward(self, x):
     # TODO: Make fully-connected neural network just like before, but
     # using layer objects (self.fc1, self.fc2). Don't forget to flatten x! #
     x = flatten(x)
     x = self.fc1(x)
     x = self.relu(x)
     x = self.fc2(x)
     END OF YOUR CODE
     return x
def test TwoLayerFC():
  input size = 50
  x = torch.zeros((64, input size), dtype=dtype) # minibatch size 64, feature di
  model = TwoLayerFC(input size, 42, 10)
  scores = model(x)
  print(scores.size()) # you should see [64, 10]
test TwoLayerFC()
```

torch.Size([64, 10])

Module API: Check Accuracy

Given the validation or test set, we can check the classification accuracy of a neural network.

This version is slightly different from the one in part II. You don't manually pass in the parameters anymore.

In [20]:

```
def check_accuracy_part34(loader, model):
    if loader.dataset.train:
        print('Checking accuracy on validation set')
    else:
        print('Checking accuracy on test set')
    num correct = 0
    num samples = 0
    model.eval() # set model to evaluation mode
    with torch.no_grad():
        for x, y in loader:
            x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
            y = y.to(device=device, dtype=torch.long)
            scores = model(x)
            _, preds = scores.max(1)
            num_correct += (preds == y).sum()
            num_samples += preds.size(0)
        acc = float(num correct) / num samples
        print('Got %d / %d correct (%.2f)' % (num_correct, num_samples, 100 * acc))
```

Module API: Training Loop

We also use a slightly different training loop. Rather than updating the values of the weights ourselves, we use an Optimizer object from the torch.optim package, which abstract the notion of an optimization algorithm and provides implementations of most of the algorithms commonly used to optimize neural networks.

In [21]:

```
def train part34(model, optimizer, epochs=1):
    Train a model on CIFAR-10 using the PyTorch Module API.
    Inputs:
    - model: A PyTorch Module giving the model to train.
    - optimizer: An Optimizer object we will use to train the model
    - epochs: (Optional) A Python integer giving the number of epochs to train for
    Returns: Nothing, but prints model accuracies during training.
    model = model.to(device=device) # move the model parameters to CPU/GPU
    for e in range(epochs):
        for t, (x, y) in enumerate(loader train):
            model.train() # put model to training mode
            x = x.to(device=device, dtype=dtype) # move to device, e.g. GPU
            y = y.to(device=device, dtype=torch.long)
            scores = model(x)
            loss = F.cross entropy(scores, y)
            # Zero out all of the gradients for the variables which the optimizer
            # will update.
            optimizer.zero grad()
            # This is the backwards pass: compute the gradient of the loss with
            # respect to each parameter of the model.
            loss.backward()
            # Actually update the parameters of the model using the gradients
            # computed by the backwards pass.
            optimizer.step()
            if t % print every == 0:
                print('Iteration %d, loss = %.4f' % (t, loss.item()))
                check_accuracy_part34(loader val, model)
                print()
```

Inline question 2:

What is the line number in the cell above, where

- 1. neural network is executed? (predictions on train data are made)
- 2. gradient descent step is made?

```
In [0]:
```

```
1. scores = model(x)
2. optimizer.step()
```

Module API: Train a Two-Layer Network

Now we are ready to run the training loop. In contrast to part II, we don't explicitly allocate parameter tensors anymore.

Simply pass the input size, hidden layer size, and number of classes (i.e. output size) to the constructor of TwoLayerFC.

You also need to define an optimizer that tracks all the learnable parameters inside TwoLayerFC.

You don't need to tune any hyperparameters, but you should see model accuracies above 40% after training for one epoch.

In [22]:

```
hidden layer size = 4000
learning rate = 1e-2
model = TwoLayerFC(3 * 32 * 32, hidden_layer_size, 10)
optimizer = optim.SGD(model.parameters(), lr=learning rate)
train part34(model, optimizer)
Iteration 0, loss = 3.5802
Checking accuracy on validation set
Got 129 / 1000 correct (12.90)
Iteration 100, loss = 2.7057
Checking accuracy on validation set
Got 362 / 1000 correct (36.20)
Iteration 200, loss = 1.7020
Checking accuracy on validation set
Got 379 / 1000 correct (37.90)
Iteration 300, loss = 2.0490
Checking accuracy on validation set
Got 343 / 1000 correct (34.30)
Iteration 400, loss = 1.6286
Checking accuracy on validation set
Got 398 / 1000 correct (39.80)
Iteration 500, loss = 1.9755
Checking accuracy on validation set
Got 430 / 1000 correct (43.00)
Iteration 600, loss = 1.3323
```

Part IV. PyTorch Sequential API

Part III introduced the PyTorch Module API, which allows you to define arbitrary learnable layers and their connectivity.

For simple models like a stack of feed forward layers, you still need to go through 3 steps: subclass nn.Module, assign layers to class attributes in init, and call each layer one by one in forward(). Is there a more convenient way?

Checking accuracy on validation set

Checking accuracy on validation set

Got 429 / 1000 correct (42.90)

Got 443 / 1000 correct (44.30)

Iteration 700, loss = 1.7414

Fortunately, PyTorch provides a container Module called nn.Sequential, which merges the above steps into one. It is not as flexible as nn.Module, because you cannot specify more complex topology than a feed-forward stack, but it's good enough for many use cases.

Sequential API: Two-Layer Network

Let's see how to rewrite our two-layer fully connected network example with nn.Sequential, and train it using the training loop defined above.

Again, you don't need to tune any hyperparameters here, but you should achieve above 40% accuracy after one epoch of training.

In [37]:

```
# We need to wrap `flatten` function in a module in order to stack it
# in nn.Sequential
class Flatten(nn.Module):
   def forward(self, x):
      return flatten(x)
hidden layer size = 4000
learning rate = 1e-2
# TODO: use nn. Sequential to make the same network as before
input size = 3 * 32 * 32
num_classes = 10
model = nn.Sequential()
model.add module("Flatten", Flatten())
model.add module("Linear 1", nn.Linear(input size, hidden layer size))
model.add module("ReLU", nn.ReLU())
model.add_module("Linear 2", nn.Linear(hidden_layer_size, num_classes))
END OF YOUR CODE
optimizer = optim.SGD(model.parameters(), lr=learning rate)
train part34(model, optimizer)
Iteration 0, loss = 2.3330
Checking accuracy on validation set
Got 152 / 1000 correct (15.20)
Iteration 100, loss = 1.7778
Checking accuracy on validation set
Got 378 / 1000 correct (37.80)
Iteration 200, loss = 1.6080
Checking accuracy on validation set
Got 418 / 1000 correct (41.80)
Iteration 300, loss = 1.4371
Checking accuracy on validation set
Got 415 / 1000 correct (41.50)
Iteration 400, loss = 1.7144
Checking accuracy on validation set
Got 440 / 1000 correct (44.00)
Iteration 500, loss = 1.6333
Checking accuracy on validation set
Got 435 / 1000 correct (43.50)
Iteration 600, loss = 1.2327
Checking accuracy on validation set
Got 438 / 1000 correct (43.80)
Iteration 700, loss = 1.5839
Checking accuracy on validation set
```

Got 463 / 1000 correct (46.30)

In []:			