CS414 - Laura Moreno

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Software requirements:

- To run in an IDE to view source code, use IntelliJ. You can download IntelliJ here:
 - https://www.jetbrains.com/idea/download/
- To run and play the game, use your terminal.

Downloading the product:

- Clone the github repository:
 - https://github.com/SoggyZebras/cs414-f18-001-theSoggyZebras

Building and playing Rollerball:

- 1. Open your terminal
- 2. Navigate to the directory that you downloaded the github repository to
- 3. Set up a tunnel to a CSU CS machine in another terminal with:
 - a. ssh -D 9000 [eid]@[machine].cs.colostate.edu
- 4. Run the server with:
 - a. java -jar Rollerball_Server.jar
 - b. The Server is running on the machine that you just created the tunnel to.
- 5. Run the AI bot with:
 - a. java -jar Rollerball_Al.jar [see i.]
 - i. This will be the IP address of the server you are running on or use 127.0.0.1 to run on localhost.
 - 1. For example: java -jar Rollerball Al.jar 129.82.44.61
- 6. Run the Client with:
 - a. java -jar Rollerball_Client.jar [ip address]
 - i. See 5.i to see where the ip address comes from.
- 7. Play the game:)

To run tests:

1. Inside the IDE navigate to the tests package and right click and select to run tests.