

```

import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_val = -0.7 # Lambda (must be negative)
mu = -0.3 # Mu (must be less negative than lambda, i.e.,  $-0.3 < -0.7$ )

# Uncomment the following lines for the other case:
# Asymptotically stable (if  $\lambda < \mu < 0$ )
# lambda_val = 0.7
# mu = 0.3

# t represents the time values
t = np.linspace(0, 10, 100) # Reduced number of data points for clarity

# Initial conditions for the trajectory
u0_vals = [-1, -1, 1, 1] # Initial values of u in different quadrants
v0_vals = [-1, 1, -1, 1] # Initial values of v in different quadrants

plt.figure()
plt.grid(True)
plt.axis('equal') # Ensure the scale is the same in all directions

# Loop over each initial condition
for i in range(len(u0_vals)):
    u0 = u0_vals[i]
    v0 = v0_vals[i]

    # Functions for the case:  $u = u_0 * \exp(\lambda * t)$ ,  $v = v_0 * \exp(\mu * t)$ 
    u = u0 * np.exp(lambda_val * t)
    v = v0 * np.exp(mu * t)

    # Plot trajectory
    plt.plot(u, v, linewidth=2, label=f'u_0 = {u0}, v_0 = {v0}')

    # Plot initial point as a dot
    plt.plot(u[0], v[0], 'ko', markersize=8, markerfacecolor='r') # Black dot with red face

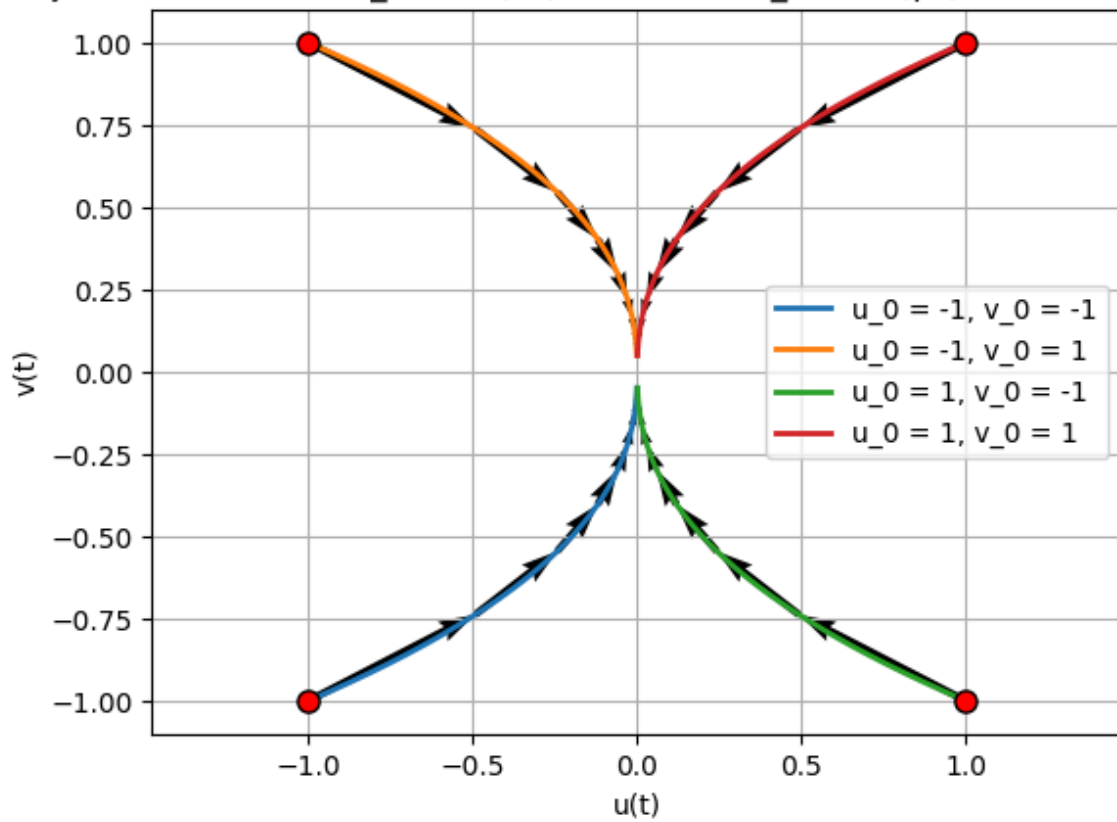
    # Add arrows to indicate direction
    # Arrow placement and length scaling
    arrow_interval = round(len(t) / 10) # Interval for arrow placement
    for j in range(0, len(t) - arrow_interval, arrow_interval):
        plt.quiver(u[j], v[j], u[j + arrow_interval] - u[j], v[j + arrow_interval] - v[j],
                    angles='xy', scale_units='xy', scale=1, color='k', linewidth=2)

# Axis labels and title
plt.xlabel('u(t)')
plt.ylabel('v(t)')
plt.title(f'Trajectories of  $u(t) = u_0 * e^{\{\lambda t\}}$  and  $v(t) = v_0 * e^{\{\mu t\}}$ ,  $\lambda =$ 
plt.legend()
plt.show()

```



Trajectories of $u(t) = u_0 * e^{\lambda t}$ and $v(t) = v_0 * e^{\mu t}$, $\lambda = -0.7$, $\mu = -0.3$



```

import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_val = -0.5 # Lambda value
#  $\lambda < 0$ : Stable, orbits approach the origin along straight lines.
#  $\lambda > 0$ : Unstable, orbits diverge from the origin along straight lines.

# Time array
t = np.linspace(0, 10, 100)

# Initial conditions for the trajectory
u0_vals = [-1, -1, 1, 1] # Initial values of u in different quadrants
v0_vals = [-1, 1, -1, 1] # Initial values of v in different quadrants

plt.figure()
plt.grid(True)
plt.axis('equal') # Ensure the scale is the same in all directions

# Loop over each initial condition
for i in range(len(u0_vals)):
    u0 = u0_vals[i]
    v0 = v0_vals[i]

    # Functions for the case:  $u = u_0 * \exp(\lambda * t)$ ,  $v = v_0 * \exp(\lambda * t)$ 
    u = u0 * np.exp(lambda_val * t)
    v = v0 * np.exp(lambda_val * t)

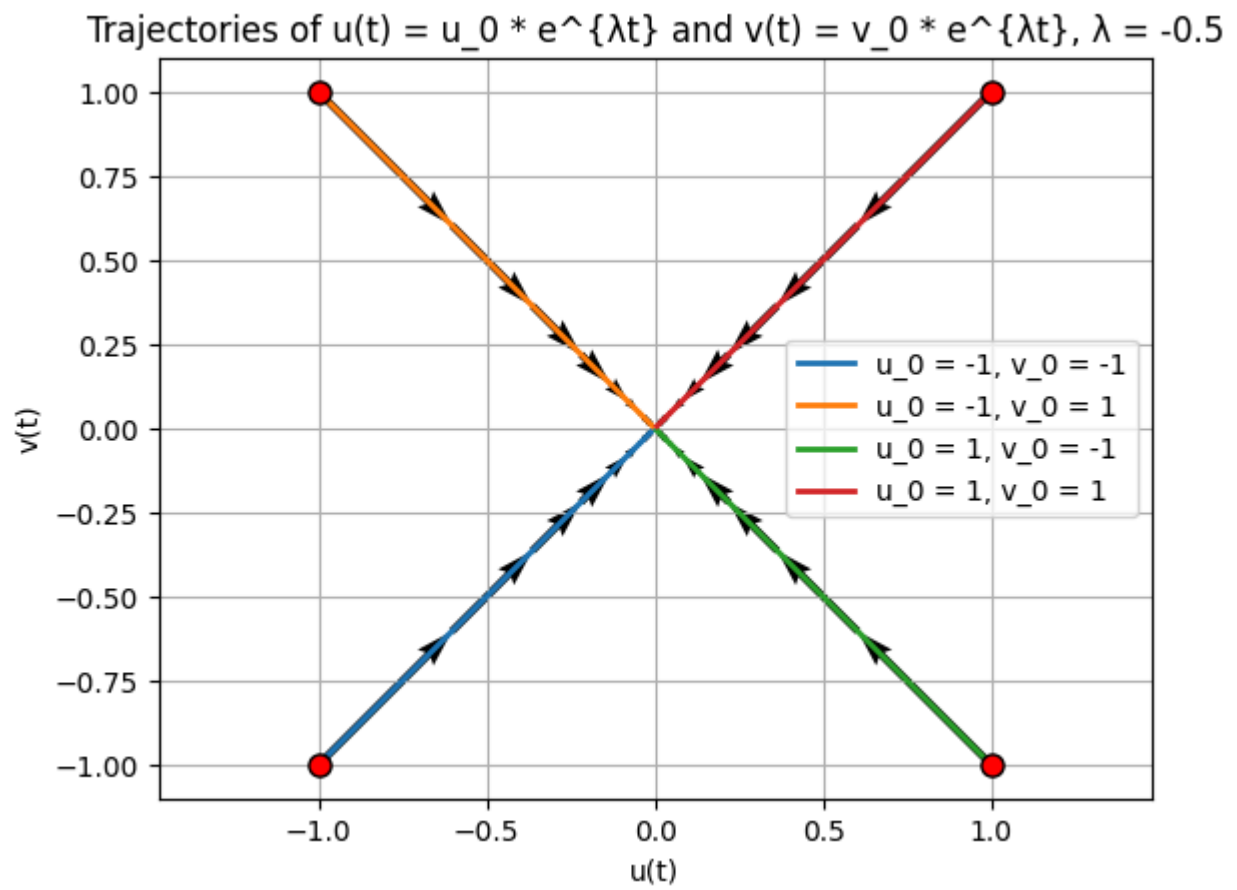
    # Plot trajectory
    plt.plot(u, v, linewidth=2, label=f'u_0 = {u0}, v_0 = {v0}')

    # Plot initial point as a dot
    plt.plot(u[0], v[0], 'ko', markersize=8, markerfacecolor='r') # Black dot with red face

    # Add arrows to indicate direction
    # Arrow placement and length scaling
    arrow_interval = round(len(t) / 10) # Interval for arrow placement
    for j in range(0, len(t) - arrow_interval, arrow_interval):
        plt.quiver(u[j], v[j], u[j + arrow_interval] - u[j], v[j + arrow_interval] - v[j],
                    angles='xy', scale_units='xy', scale=1, color='k', linewidth=2)

# Axis labels and title
plt.xlabel('u(t)')
plt.ylabel('v(t)')
plt.title(f'Trajectories of  $u(t) = u_0 * e^{\{\lambda t\}}$  and  $v(t) = v_0 * e^{\{\lambda t\}}$ ,  $\lambda =$ 
plt.legend()
plt.show()

```



```

import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_val = -0.5 # Lambda
t = np.linspace(0, 10, 20) # Time vector

#  $\lambda < 0$ : Stable, spirals inward, orbits have a maximum or minimum u-value before
#  $\lambda > 0$ : Unstable, spirals outward from the origin.
# Type: Asymptotically stable (if  $\lambda < 0$ ) or unstable (if  $\lambda > 0$ ).

# Initial conditions for the trajectory
u0_vals = [-1, -1, 1, 1] # Initial values of u in different quadrants
v0_vals = [-1, 1, -1, 1] # Initial values of v in different quadrants

plt.figure()
plt.grid(True)
plt.axis('equal') # Ensure the scale is the same in all directions

# Loop over each initial condition
for i in range(len(u0_vals)):
    u0 = u0_vals[i]
    v0 = v0_vals[i]

    # Compute v(t)
    v = v0 * np.exp(lambda_val * t)

    # Compute u(t)
    u = (u0 + v0 * t) * np.exp(lambda_val * t)

    # Plot trajectory
    plt.plot(u, v, linewidth=2, label=f'u_0 = {u0}, v_0 = {v0}')

    # Plot initial point as a dot
    plt.plot(u[0], v[0], 'ko', markersize=8, markerfacecolor='r') # Black dot with red face

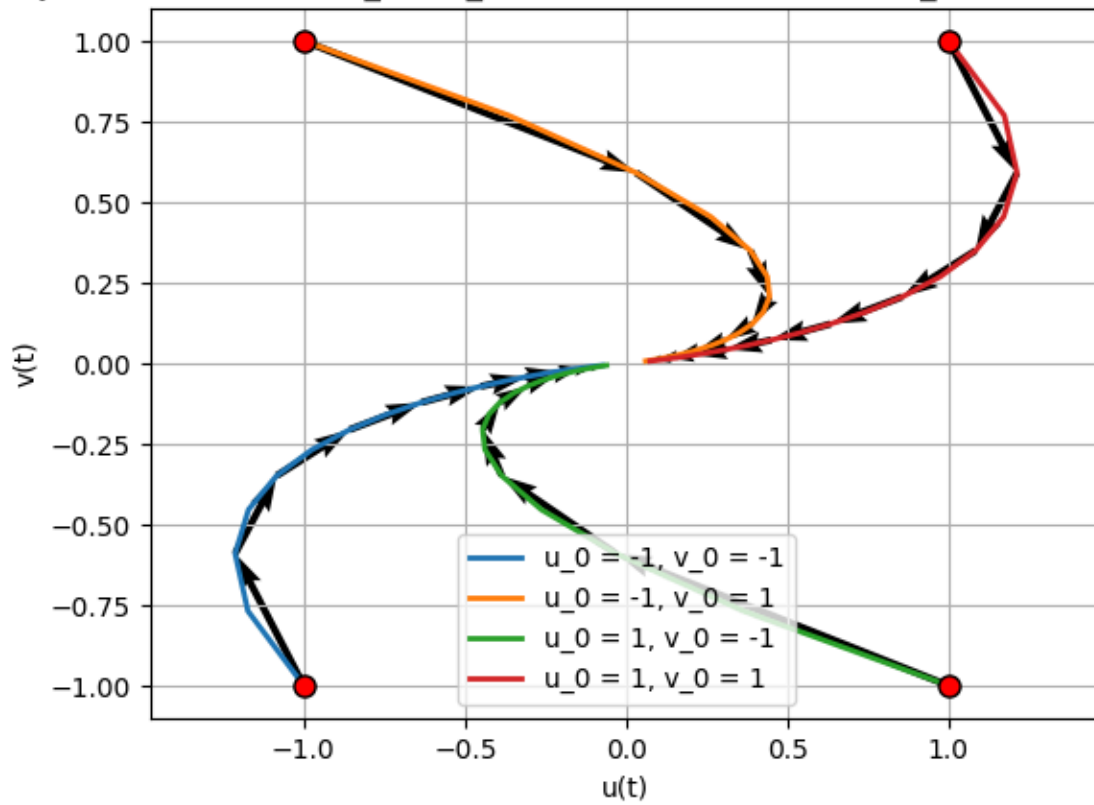
    # Add arrows to indicate direction
    # Arrow placement and length scaling
    arrow_interval = round(len(t) / 10) # Interval for arrow placement
    for j in range(0, len(t) - arrow_interval, arrow_interval):
        plt.quiver(u[j], v[j], u[j + arrow_interval] - u[j], v[j + arrow_interval] - v[j],
                    angles='xy', scale_units='xy', scale=1, color='k', linewidth=2)

# Axis labels and title
plt.xlabel('u(t)')
plt.ylabel('v(t)')
plt.title(f'Trajectories of  $u(t) = (u_0 + v_0 * t) * e^{\{\lambda t\}}$  and  $v(t) = v_0 * e^{\{\lambda t\}}$ ')
plt.legend()
plt.show()

```



Trajectories of $u(t) = (u_0 + v_0 * t) * e^{\lambda t}$ and $v(t) = v_0 * e^{\lambda t}$, $\lambda = -0.5$



```

import numpy as np
import matplotlib.pyplot as plt

# Parameters
lambda_val = 0.1 # Lambda (positive)
mu = -0.3 # Mu (negative)
t = np.linspace(0, 10, 20) # Time vector

#  $\lambda > 0 > \mu$ : Saddle point, u is unbounded while v tends to zero, orbits diverge a
# Type: Saddle point (always unstable).

# Initial conditions for the trajectory near the axes of four quadrants
u0_vals = [-1, -0.5, 0, 0.5, 1, -1, -0.5, 0.5, 1, 0] # Initial values of u
v0_vals = [0, 0.5, 1, 0.5, -1, -0.5, -1, 0.5, 0, 1] # Initial values of v

plt.figure()
plt.grid(True)
plt.axis('equal') # Ensure the scale is the same in all directions

# Loop over each initial condition
for i in range(len(u0_vals)):
    u0 = u0_vals[i]
    v0 = v0_vals[i]

    # Compute u(t) and v(t)
    u = u0 * np.exp(lambda_val * t)
    v = v0 * np.exp(mu * t)

    # Plot trajectory
    plt.plot(u, v, linewidth=2, label=f'u_0 = {u0}, v_0 = {v0}')

    # Plot initial point as a dot
    plt.plot(u[0], v[0], 'ko', markersize=8, markerfacecolor='r') # Black dot wi

    # Add arrows to indicate direction
    # Arrow placement and length scaling
    arrow_interval = round(len(t) / 10) # Interval for arrow placement
    for j in range(0, len(t) - arrow_interval, arrow_interval):
        plt.quiver(u[j], v[j], u[j + arrow_interval] - u[j], v[j + arrow_interval] - v[j],
                    angles='xy', scale_units='xy', scale=1, color='k', linewidth=2)

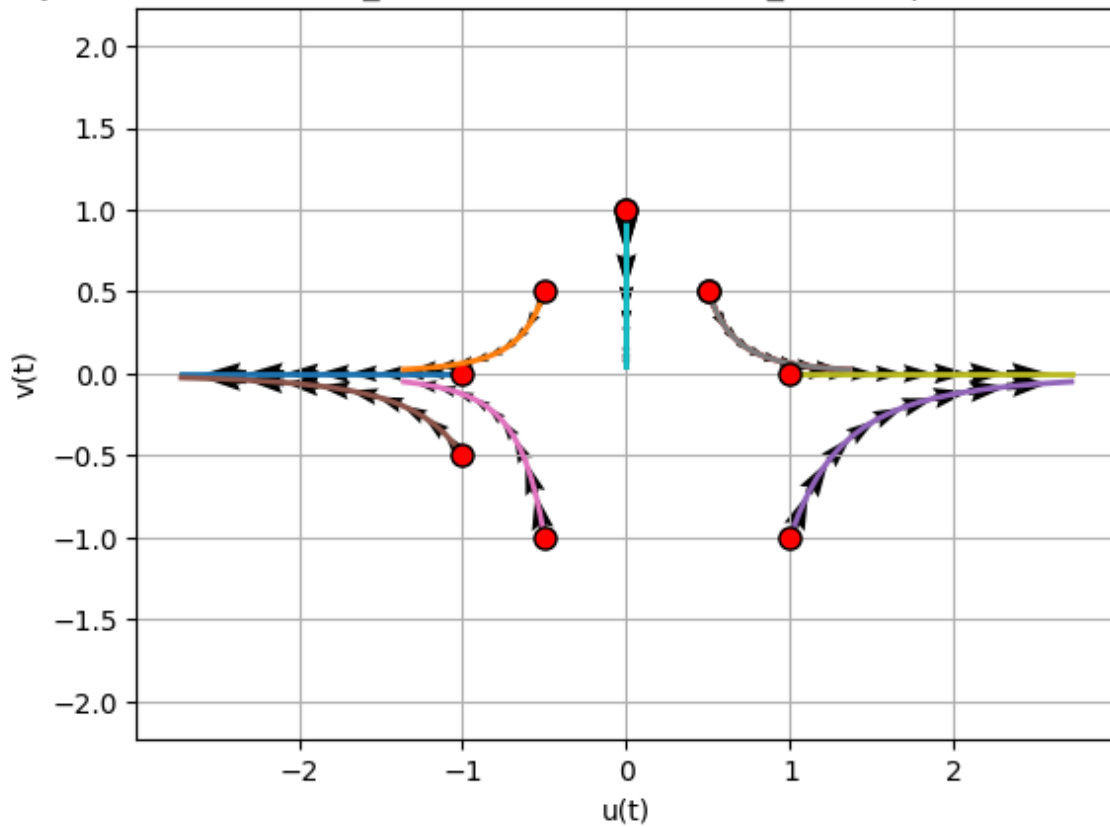
# Axis labels and title
plt.xlabel('u(t)')
plt.ylabel('v(t)')
plt.title(f'Trajectories of  $u(t) = u_0 * e^{\{\lambda t\}}$  and  $v(t) = v_0 * e^{\{\mu t\}}$ ,  $\lambda =$ 
plt.show()

plt.legend()
plt.show()

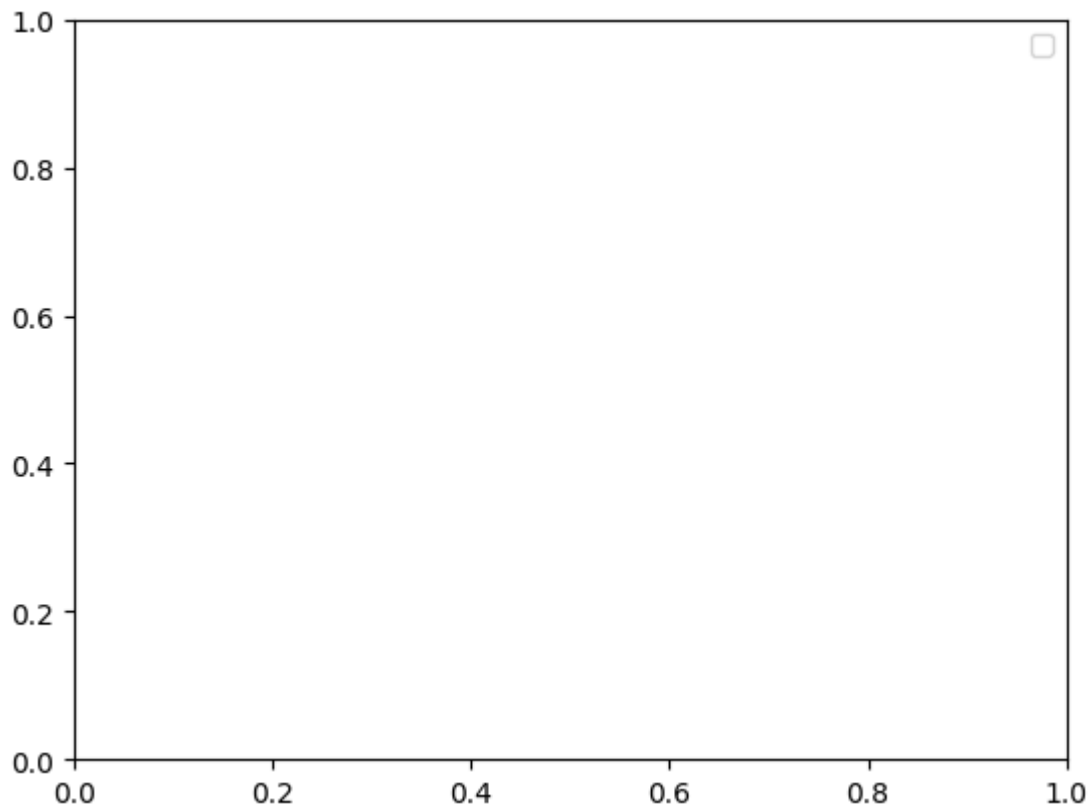
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Trajectories of $u(t) = u_0 * e^{\lambda t}$ and $v(t) = v_0 * e^{\mu t}$, $\lambda = 0.1$, $\mu = -0.3$



WARNING:matplotlib.legend:No artists with labels found to put in legend. Note




```

import numpy as np
import matplotlib.pyplot as plt

# Parameters
beta = -1 # Beta value (can be positive (clockwise) or negative (counterclockwise))
t = np.linspace(0, 10, 150) # Time vector

# Initial conditions for the trajectory
initial_conditions = np.array([
    [1, 0],
    [-1, 1],
    [-0.5, -0.5]
])

# Preallocate for magnitudes
magnitudes = np.zeros(len(initial_conditions))

# Compute magnitudes
for i in range(len(initial_conditions)):
    A = initial_conditions[i, 0]
    B = initial_conditions[i, 1]

    # Compute u(t) and v(t) for a specific initial condition
    u = A * np.cos(beta * t) + B * np.sin(beta * t)
    v = -A * np.sin(beta * t) + B * np.cos(beta * t)

    # Compute magnitude
    magnitudes[i] = np.mean(u**2 + v**2) # Use mean to represent the magnitude

# Find unique magnitudes and their indices
unique_magnitudes, idx = np.unique(magnitudes, return_index=True)

# Only keep unique initial conditions
unique_conditions = initial_conditions[idx, :]

plt.figure()
plt.grid(True)
plt.axis('equal') # Ensure the scale is the same in all directions

# Plot only unique magnitudes
for i in range(len(unique_conditions)):
    A = unique_conditions[i, 0]
    B = unique_conditions[i, 1]

    # Compute u(t) and v(t) for unique conditions
    u = A * np.cos(beta * t) + B * np.sin(beta * t)
    v = -A * np.sin(beta * t) + B * np.cos(beta * t)

    # Plot trajectory
    plt.plot(u, v, linewidth=2, label=f'A = {A}, B = {B}')

    # Plot initial point as a dot
    plt.plot(u[0], v[0], 'ko', markersize=8, markerfacecolor='r') # Black dot with red face

    # Add arrows to indicate direction with invisible arrow rods

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```

arrow_interval = round(len(t) / 10) # Interval for arrow placement
for j in range(0, len(t) - arrow_interval, arrow_interval):
    # Calculate the direction vector
    dx = u[j + arrow_interval] - u[j]
    dy = v[j + arrow_interval] - v[j]

    # Add invisible arrows
    plt.quiver(u[j], v[j], dx, dy, angles='xy', scale_units='xy', scale=1,
               color=[0, 0, 0, 0], linewidth=0.5, headwidth=3, headlength=5)

# Axis labels and title
plt.xlabel('u(t)')
plt.ylabel('v(t)')
plt.title(f'Trajectories with Unique Magnitudes of  $u^2 + v^2$ ,  $\beta = \{\text{beta}\}$ ')

plt.legend()
plt.show()

```

