

# TUSHAR KUMBAR

Phone – 702244311 | Email – tusharkumbar@gmail.com

## ADDRESS

Plot No 69,9<sup>th</sup> cross ,Gokul  
Nagar,Mutaga,Belagavi-  
591124

## SKILLS

### Programming Languages

C, C++, JAVA

### Web Technologies

HTML, CSS, PHP

### Database Knowledge

MySQL

## HACKERRANK PROFILE

<https://www.hackerrank.com/tusharkumbar>

## ACADEMIC DETAILS

### Bharatesh English Medium School, Belagavi

SSLC | 2015

Marks – 88.16%,

### KLE Society's Raja Lakhamagouda science Institute, Belagavi

PUC | 2017

Marks - 84.16%,

### KLE Dr. M.S.Sheshgiri College of Engineering and Technology, Belagavi

B.E(CSE) | 2021

Marks- 8.2 CGPA

## SUMMARY

Ambitious to kick start the career with globally recognized organization which will give me global exposure to enhance my skills and knowledge for mutual benefits of the organization.

## ACHIEVEMENTS

- Awarded as the “Best Boy Of The Year” in SSLC at school.
- Secured 1<sup>st</sup> prize in quiz and 2<sup>nd</sup> prize in coding in ‘TRIATHLON’ event conducted by Department of CSE,KLE DR. MSSCET ,BELAGAVI in the year 2018-19.
- Qualified GATE(Graduate Aptitude Test in Engineering) 2021-Computer Science

## PROJECTS

- **Rental Car Booking System(AUG 2018-NOV 2018)**

It is a C based application which serves the purpose of booking a car and calculation of the amount for the customer based on his usage.

This application was made only for admin purposes and not for users.

- **Supermarket Management System(AUG 2019-NOV 2019)**

It is a web application which deals with minimization of manual work.

Features: Billing, stock calculation, storing customer and employee information.

- **Employee Leave Management System(SEP 2020-DEC 2020)**

The "Employee Leave Management System" has been developed to override the problems prevailing in the practicing manual system. In this system we will be giving admin the privilege to add or remove employees and approve or reject the leave demands of the employee, also the employee can update his/her profile and apply for leaves.