

# WHY ENCRYPTION?

## Objectives of cryptography:

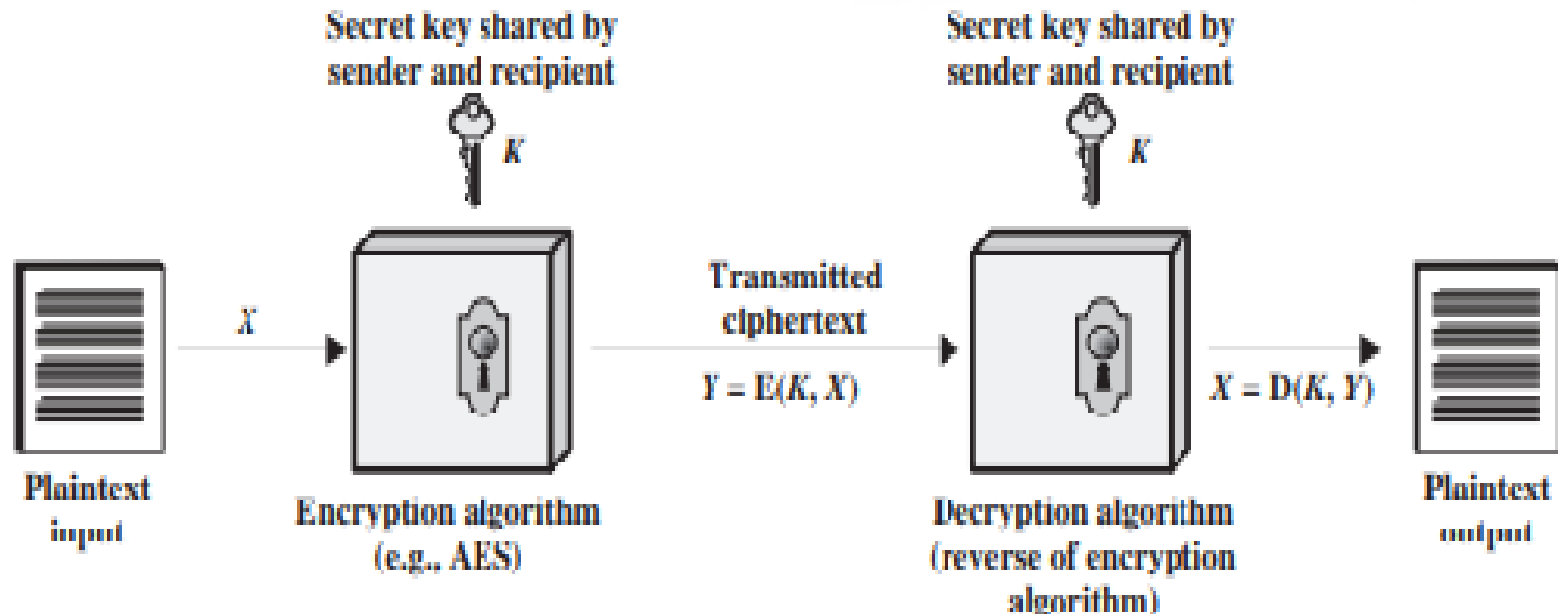
There are four main objectives of cryptography:-

- a). **Confidentiality:** It guarantees that the sensitive information can only be accessed by those users/entities authorized to unveil it.
- b). **Data integrity:** It is a service which addresses the unauthorized alteration of data. This property refers to data that has not been changed, destroyed, or lost in a malicious or accidental manner.
- c). **Authentication:** It is a service related to identification. This function applies to both entities and information itself. Two parties entering into a communication should identify each other.
- d). **Non-repudiation:** It is a service which prevents an entity from denying previous commitments or actions.

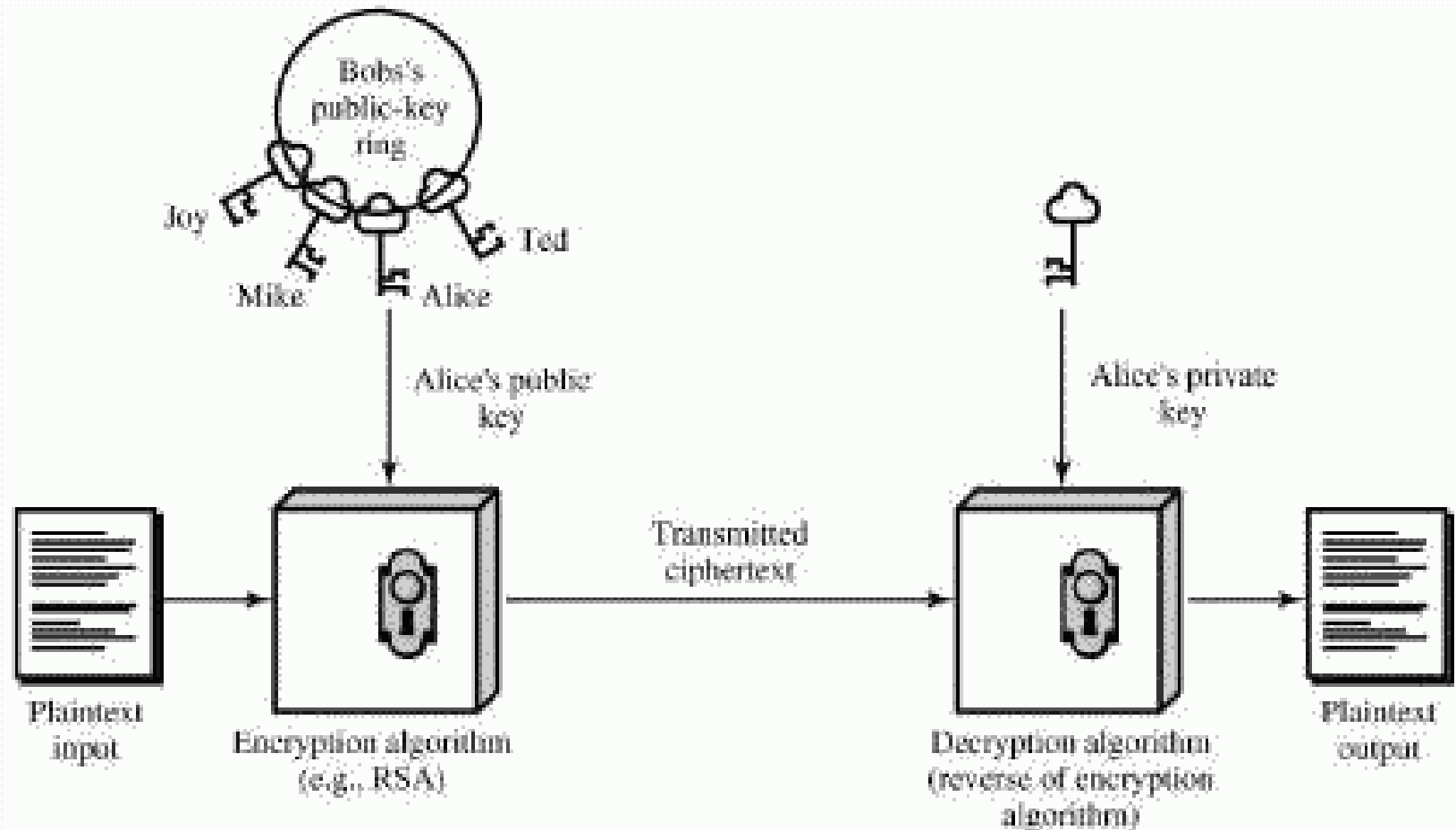
# TYPES

- Cryptography involves two main approaches:
- Symmetric-key cryptography.
- Asymmetric-key cryptography.
- **Symmetric-key cryptography: Same secret key is used for**
- both encryption and decryption.
- **Asymmetric-key cryptography: Two different keys are used**
- i.e. one for encryption and other for decryption.

# SIMPLIFIED MODEL OF SYMMETRIC CRYPTO SYSTEM



# SIMPLIFIED MODEL OF ASYMMETRIC CRYPTO SYSTEM



# COMPARISON OF SECRET KEY AND PUBLIC KEY

	Secret Key (Symmetric)	Public Key (Asymmetric)
Number of Key	1	2
Protection of Key	Must be kept secret	One key must be kept secret & other can be freely exposed
Best Uses	secrecy and integrity of data	Key exchange, authentication
Key Distribution	Problematic	Safer
Speed	Fast	Slow; typically, 10,000 times slower than secret key

# RSA

## Key Generation by Alice

Select  $p, q$

$p$  and  $q$  both prime,  $p \neq q$

Calculate  $n = p \times q$

Calculate  $\phi(n) = (p - 1)(q - 1)$

Select integer  $e$

$\gcd(\phi(n), e) = 1; 1 < e < \phi(n)$

Calculate  $d$

$d \equiv e^{-1} \pmod{\phi(n)}$

Public key

$PU = \{e, n\}$

Private key

$PR = \{d, n\}$

## Encryption by Bob with Alice's Public Key

Plaintext:

$M < n$

Ciphertext:

$C = M^e \pmod{n}$

## Decryption by Alice with Alice's Public Key

Ciphertext:

$C$

Plaintext:

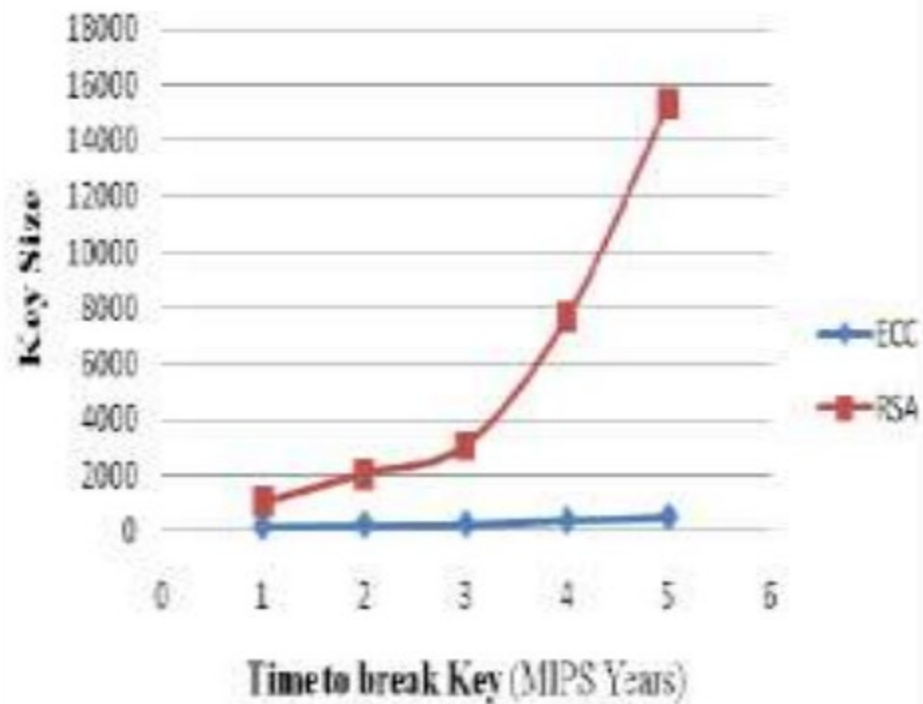
$M = C^d \pmod{n}$

The main interest of the elliptic curve cryptosystems is to decrease the required key-size to achieve appropriate security. Thus, we have an equivalent security level among RSA algorithm using 1024-bit key and an elliptic curve cryptosystem using more or less a 160-bit key. The following comparison table given by NIST in [SP800-57] perfectly illustrates the key size benefits of using elliptic curves based cryptography:

<b>Symmetric Key Algorithms</b>	<b>Diffie-Hellman, Digital Signature Algorithm</b>	<b>RSA (size of <math>n</math> in bits)</b>	<b>ECC (modulus size in bits)</b>
80	$L = 1024$ $N = 160$	1024	160–223
112	$L = 2048$ $N = 224$	2048	224–255
128	$L = 3072$ $N = 256$	3072	256–383
192	$L = 7680$ $N = 384$	7680	384–511
256	$L = 15,360$ $N = 512$	15,360	512+

*Note:  $L$  = size of public key.  $N$  = size of private key*

### Security Level ECC vs RSA





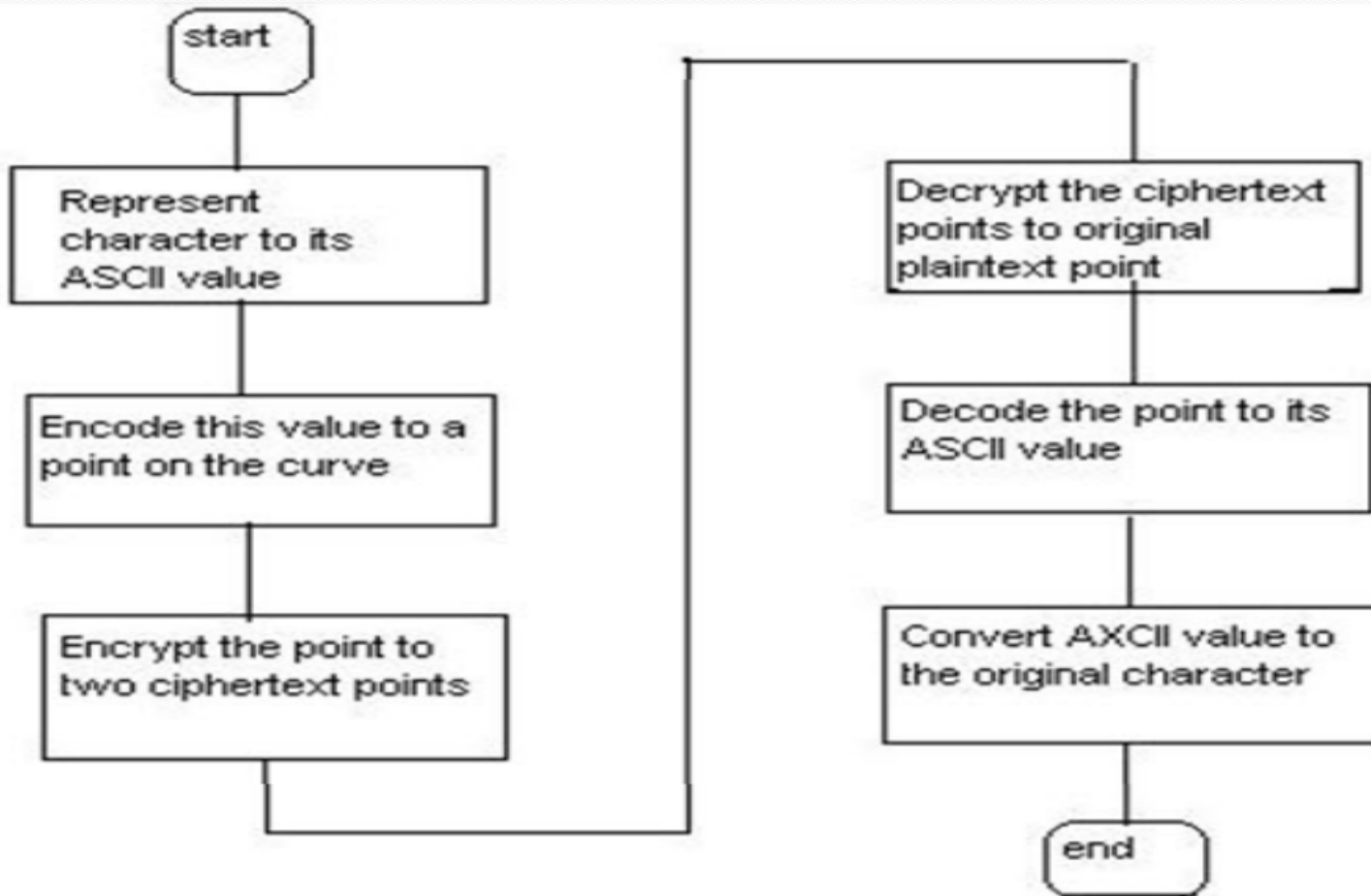
# ECC



# ECC-WHAT IS IT?

- ❖ Elliptic curves are not ellipses. Elliptic curves are described by cubic equations similar to those used for calculating the circumference of an ellipse
- ❖ Elliptic curve cryptography makes use of elliptic curves, in which the variables and coefficients are all restricted to elements of a finite field
- ❖ An elliptic curve is defined by an equation in two variables with coefficients.

# HOW IT RUNS?



$$y^2 \bmod p = (x^3 + ax + b) \bmod p$$

Lists of points (other than O) that are part of  $E_{23}(1, 1)$ . plots the points of  $E_{23}(1, 1)$ ; note that the points, with one exception, are symmetric about  $y = 11.5$ .

(0, 1)	(6, 4)	(12, 19)
(0, 22)	(6, 19)	(13, 7)
(1, 7)	(7, 11)	(13, 16)
(1, 16)	(7, 12)	(17, 3)
(3, 10)	(9, 7)	(17, 20)
(3, 13)	(9, 16)	(18, 3)
(4, 0)	(11, 3)	(18, 20)
(5, 4)	(11, 20)	(19, 5)
(5, 19)	(12, 4)	(19, 18)

# Koblitz's Method for Encoding Plaintext

**Step 1:** Pick an elliptic curve  $E_p(a,b)$ .

**Step 2:** Let us say that  $E$  has  $N$  points on it.

**Step 3:** Let us say that our alphabet consists of the digits 0,1,2,3,4,5,6,7,8,9 and the letters A,B,C,..., X,Y,Z coded as 10,11,..., 35.

**Step 4:** This converts our message into a series of numbers between 0 & 35.

**Step 5:** Now choose an auxiliary base parameter, for example  $k = 20$ . ( both parties should agree upon this)

**Step 6:** For each number  $m_k$  (say), take  $x = m_k + 1$  and try to solve for  $y$ .

**Step 7:** If you can't do it, then try  $x = m_k + 2$  and then  $x = m_k + 3$  until you can solve for  $y$ .

**Step 8:** In practice, you will find such a ' $y$ ' before you hit  $x = m_k + k - 1$ . Then take the point  $(x,y)$ . This now converts the number  $m$  into a point on the elliptic curve. In this way, the entire message becomes a sequence of points.

# HOW IS KEY GENERATED?

- ❖ Both the entities in the cryptosystem agree upon  $a, b, p, G, n$  which are called Domain Parameters.  $G$  is called generator point and  $n$  is the order of  $G$ .
- ❖ Now A generates a random number  $n_A < n$  as his private Key and calculates his public key
- ❖ Set  $P_A = G + G + \dots + G$   $n_A$  times.
- ❖ B generates a random number  $n_B < n$  as his private Key and calculates his public key.
- ❖ set  $P_B = G + G + \dots + G$   $n_B$  times.

# KEY EXCHANGE



Alice



Bob

Alice and Bob share a prime number  $q$  and an integer  $\alpha$ , such that  $\alpha < q$  and  $\alpha$  is a primitive root of  $q$

Alice generates a private key  $X_A$  such that  $X_A < q$

Alice calculates a public key  $Y_A = \alpha^{X_A} \bmod q$

Alice receives Bob's public key  $Y_B$  in plaintext

Alice calculates shared secret key  $K = (Y_B)^{X_A} \bmod q$

Alice and Bob share a prime number  $q$  and an integer  $\alpha$ , such that  $\alpha < q$  and  $\alpha$  is a primitive root of  $q$

Bob generates a private key  $X_B$  such that  $X_B < q$

Bob calculates a public key  $Y_B = \alpha^{X_B} \bmod q$

Bob receives Alice's public key  $Y_A$  in plaintext

Bob calculates shared secret key  $K = (Y_A)^{X_B} \bmod q$



# ENCRYPTION

A sends  $C = 2$  ciphertext points those are  $\{ kG, P_m + kP_b \}$ .

Where  $G$  - generator Point

$P_m$  - plaintext point on the curve

$k$  - a random number chosen by A

$P_b$  - public key of B



# DECRYPTION

$$P_m + kP_B - n_B(kG) = P_m + k(n_B)G - n_B(kG) = P_m$$

Where  $G$  - generator Point

$P_m$  - plaintext point on the curve

$k$  - a random number chosen by A

$P_B$  - public key of B

# AN EXAMPLE

Example: Say the parameters of curve are:  $p(751), a(-1), b(188), n(727)$ .

1. Say we have to send character 'b'.
2. 'B' is first encoded as number 11.
3.  $x = mk + 1$  i.e,  $11 * 20 + 1 = 221$  cannot solve it for a  $y$  such that  $y^2 = x^3 + ax + b \pmod p$
4. So go for  $x = mk + 2$ ,  $x = 222$ , no  $y$  exists.  $x = mk + 3$ ,  $x = 223$ , no  $y$  exists.
5.  $x = mk + 4$  so  $x = 224$  can solve it for  $y$  and  $y = 248$ .
6. Now the point  $(224, 248)$  is point is encrypted and decrypted as a message.
7. To decode just compute  $(x-1)/k$  i.e,  $(224-1)/20 = 223/20$  i.e, 11.15.
8. Return 11 as original plaintext(greatest integer less than  $(x-1)/k$ , that is 11.
9. The number 11 is now decoded to character 'B'.
10. The probability that we fail to find a square (and hence fail to associate  $m$  to a point) is about  $(\frac{1}{2})^k$ .

# OUR PROGRESS

- function  $[X,Y,n] = \mathbf{PC}(A,B,p)$

This function m-file finds and plots all the points that lie in  $E_p(A,B)$

These points are on the curve  $y^2 = x^3 + Ax + B \pmod{p}$

- function  $[x_3,y_3,m] = \mathbf{ECADP}(x_1,y_1,x_2,y_2,A,p)$

This function m-file performs Elliptic Curve addition over prime curves.

Suppose we are working on the elliptic curve  $y^2 = x^3 + Ax + B$

Define  $P_1 = (x_1,y_1)$

$P_2 = (x_2,y_2)$

Then  $P_1 + P_2 = P_3 = (x_3,y_3)$  is defined by as below

If one of the variables is infinity then we define  $P + \text{infinity} = P$   
and the user should type in 'infinity' for both the x and y values.

- function  $[X_2,Y_2] = \mathbf{SUCDOB}(X_1,Y_1,k,A,p)$

This is a function m-file to perform the successive doubling algorithm on prime curves. If  $P = (X_1,Y_1)$  and  $k$  is an integer, then this algorithm will find  $kP = (X_2,Y_2)$  where we are operating over the elliptic curve  $y^2 = x^3 + Ax + B \pmod{p}$ ,  $p$  prime

# OUR PROGRESS

- function [flag] = **check**(x,y,A,B,p)

An m-file to check if the point (x,y) lies on the prime curve

$$y^2 = x^3 + Ax + B \pmod{p}$$

- function [I] = **inve**(N,p)

This m-file finds the inverse of an element, N, in the group  $Z_p$  for use with prime curves.

- function [x10,y,c] = **ECC**(x,y,a,b,M,x9,n)

- function [c1,c2,X6,Y6]=**encrypt**(X2,Y2,X,Y,a,p,n)

- function [X14,Y14,c,str\_back\_to\_char]=**decrypt**(x1,y1,X,Y,n,a,b,p,z,c)

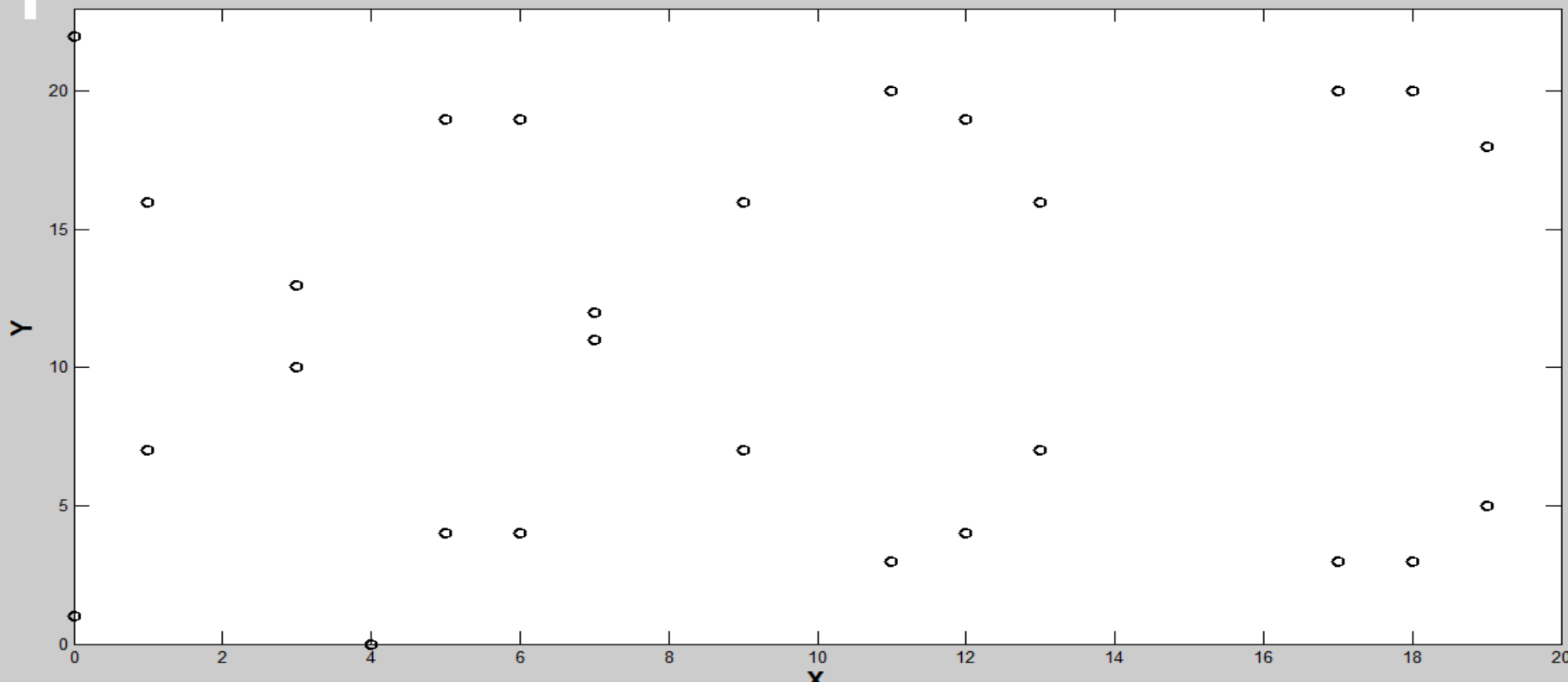
- **Main function**

- M = input('\nEnter the message: ','s'); % ASCII TO MESSAGE CONVERSION


# Let us look more closely

## Output of PC.m

The set of points for  $a=b=1$   
and  $p=23$



## Command Window

 New to MATLAB? Watch the Getting Started videos.

```
>> PC(1,1,23)
```

```
ans =
```

```
4  
0  
0  
19  
19  
1  
1  
9  
9  
13  
13  
7  
7  
3  
3  
11  
11  
17  
17  
18  
18  
5  
5  
6  
6  
12  
12
```

# Output of PC.m



# Output of ECADP.m

## Command Window

 New to MATLAB? Watch this [Video](#), see

```
>> ECADP(1,1,2,3,1,23)
```

```
ans =  
  
1
```

 >> |

# Output of SUCDOB.m

## Command Window



New to MATLAB? Watch this [Video](#)

```
>> SUCDOB (1,1,1,1,23)
```

```
ans =
```

```
1
```



# Output of check.m

## Command Window



New to MATLAB? Watch this [Video](#), see [Demos](#), or read [Get Started](#)

```
>> check(1,1,1,1,23)
```

```
This point does not lie on the curve
```

```
ans =
```

```
'NO'
```



```
>> |
```

# Output of inve.m

## Command Window



New to MATLAB? Watch this [Video](#), see

```
>> inve(23,23)
```

```
ans =
```

```
Empty matrix: 0-by-1
```



```
>>
```

# Output of encrypt.m

## Command Window

 New to MATLAB? Watch this [Video](#), see [Details](#)

```
>> encrypt(1,1,1,1,1,23,23)
```

```
ciper text 1
```

```
2
```

```
3
```

```
P3 is infinity
```

```
ciper text 2
```

```
1
```

```
1
```

```
ans =
```

```
2
```

# Output of decrypt.m

## Command Window

 New to MATLAB? Watch this [Video](#), see [Demos](#), or

```
>> decrypt(1,1,1,1,23,1,1,23,2,3)
```

```
decrypted
```

```
1
```

```
1
```

```
str_back_to_char =
```

```
□
```

```
□
```

```
ans =
```

```
1
```

# ASCII to Message

## Command Window

**I** New to MATLAB? Watch this [Video](#), see [Demos](#), or read [Get Started with MATLAB](#)

```
Enter the message: soham
```

```
str_ascii =
```

```
115 111 104 97 109
```

```
str_back_to_char =
```

```
soham
```

```
str_16bit =
```

```
115 111 104 97 109
```

```
str_back_to_char =
```

```
soham
```

# ECC implementation in Matlab

```
1 - p=23;
2 - a=1;b=1;
3 - [x,y,n]=PC(1,1,p);
4 - x1=x(7);
5 - y1=y(7);
6 - z=randi([1,n-1]);
7 - [X2,Y2]=SUCCDOB(x1,y1,z,1,p);
8 - M = input('\nEnter the message: ','s');
9 - x9=length(M);
10 - [X,Y,c]=ECC(x1,y1,a,b,M,x9,n);
11 - na=randi([1,n-1]);
12
13 - [c1,c2,X6,Y6]=encrypt(x1,y1,X,Y,a,p,n);
14 - [X14,Y14,c5,str_back_to_char]=decrypt(x1,y1,X,Y,n,a,b,p,z,c);
15
```

# Final Output

## Command Window

 New to MATLAB? Watch this [Video](#), see [Demos](#), or read [Getting Started](#).

```
Enter the message: SOHAM CHAYAN BISHWADIP
```

```
point does not lie on curve
```

```
ASCII Code of the entered Message:
```

```
83 79 72 65 77 32 67 72 65 89 65 78 32 66 73 83 72 87 65 68 73 80
```

```
encrypted message:
```

```
602
```

```
16
```

```
ciper text 1
```

```
18
```

```
20
```

```
ciper text 2
```

```
1
```

```
3
```

```
decrypted
```

```
602
```

```
16
```

```
str_back_to_char =
```

```
SOHAM CHAYAN BISHWADIP
```

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THANK YOU