AIM: - To include icons, images, fonts in Flutter app.

EXPERIMENT NO: - 03

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Theory: -

Flutter is a versatile open-source UI framework, which allows developers to build natively compiled applications for mobile, web, and desktop platforms from a single codebase. One of the key strengths of Flutter is its flexibility in creating highly customizable UIs. This practical focuses on incorporating essential visual elements—icons, images, and custom fonts—into a Flutter application. These elements enhance the visual appeal and usability of the app, providing an engaging experience for users.

A flutter app when built has both assets (resources) and code. Assets are available and deployed during runtime. The asset is a file that can include static data, configuration files, icons, and images. The Flutter app supports many image formats, such as JPEG, WebP, PNG, GIF, animated WebP/GIF, BMP, and WBMP.

Visual elements play a significant role in app development.

- Enhanced User Experience: Images and icons make your app visually appealing and user-friendly.
- **Information Conveyance**: They convey information quickly and intuitively. A wellchosen icon can replace lengthy text.
- · Branding: Custom icons and images reinforce your app's branding, making it memorable.

2 Adding Icons in Flutter

Flutter provides built-in material design icons through the Icons class. Custom icons can also be added using third-party packages such as flutter_launcher_icons and font_awesome_flutter.

```
Icon(
Icons.home, size: 40,
);
```

Adding Images in Flutter

Flutter supports images from three sources:

- 1. Assets (Stored locally in the project)
 - · Place the image inside the assets/images folder in the project. · Declare the image in pubspec.yaml

flutter:

assets:

- assets/images/sample.png
- · Display the image in the app

Image.asset('assets/images/sample.png');

2. **Network** (Fetched from the internet)

Displaying images from the internet or network is very simple. Flutter provides a built-in method Image.network to work with images from a URL. The Image.network method also allows you to use some optional properties, such as height, width, color, fit, and many more.

Image.network('https://example.com/sample.jpg');

3. **Memory or File** (Stored on the device)

Adding Custom Fonts in Flutter

By default, Flutter uses the Roboto font, but custom fonts can be added for a unique UI.

- · Download the font and place it in the assets/fonts/ folder.
- · Declare the font in pubspec.yaml
- \cdot Use the font in the app

```
Text(
'Custom Font Example', style: TextStyle(fontFamily: 'CustomFont', fontSize: 24),
);
```

Code:

welcome page.dart:

```
import 'package:flutter/material.dart';
class WelcomePage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   backgroundColor: Colors.blue.shade700, // Matches the image background
   body: SafeArea(
    child: Column(
     children: [
      Align(
       alignment: Alignment.topLeft,
       child: Padding(
         padding: EdgeInsets.all(16),
        child: Icon(Icons.settings, color: Colors.white, size: 28), // Settings Icon
       ),
      ),
      Spacer(),
      Text(
       'zoom',
       style: TextStyle(fontSize: 40, color: Colors.white, fontWeight: FontWeight.bold),
      ),
      Text(
       'Workplace',
       style: TextStyle(fontSize: 28, color: Colors.white),
      ),
      Spacer(),
       Container(
       width: double.infinity,
       padding: EdgeInsets.symmetric(horizontal: 20, vertical: 30),
       decoration: BoxDecoration(
         color: Colors.white,
        borderRadius: BorderRadius.only(topLeft: Radius.circular(30), topRight: Radius.circular(30)),
        boxShadow: [BoxShadow(color: Colors.black12, spreadRadius: 1, blurRadius: 10)],
       ),
       child: Column(
         mainAxisSize: MainAxisSize.min,
         children: [
          Text('Welcome', style: TextStyle(fontSize: 24, fontWeight: FontWeight.bold)),
          SizedBox(height: 5),
```

```
Text('Get started with your account', style: TextStyle(fontSize: 16, color: Colors.grey)),
          SizedBox(height: 30),
          _buildButton(context, 'Join a meeting', Colors.blue, Colors.white, () {}),
          SizedBox(height: 15),
          _buildButton(context, 'Sign up', Colors.grey.shade300, Colors.black, () {
           Navigator.pushNamed(context, '/signup');
          }),
          SizedBox(height: 10),
          _buildButton(context, 'Sign in', Colors.grey.shade300, Colors.black, () {
           Navigator.pushNamed(context, '/login');
          }),
        ],
       ),
    ),
   ),
  );
 }
Widget _buildButton(BuildContext context, String text, Color bgColor, Color textColor, VoidCallback
onPressed) {
  return SizedBox(
   width: double.infinity,
   child: ElevatedButton(
    onPressed: onPressed,
    style: ElevatedButton.styleFrom(
     backgroundColor: bgColor,
     padding: EdgeInsets.symmetric(vertical: 15),
     shape: RoundedRectangleBorder(borderRadius: BorderRadius.circular(10)),
    ),
    child: Text(text, style: TextStyle(fontSize: 18, color: textColor)),
   ),
  );
}
```

Home_page.dart:

```
import 'package:flutter/material.dart';
import 'new_meeting_page.dart';
import 'join_meeting_page.dart';
import 'schedule meeting page.dart';
class HomePage extends StatefulWidget {
 @override
 _HomePageState createState() => _HomePageState();
class _HomePageState extends State<HomePage> {
 bool isDarkMode = false;
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   theme: isDarkMode ? ThemeData.dark() : ThemeData.light(),
   debugShowCheckedModeBanner: false,
   home: Scaffold(
    appBar: AppBar(
     title: Text("Meet & Chat"),
     actions: [
      IconButton(
       icon: Icon(isDarkMode ? Icons.light_mode : Icons.dark_mode),
       onPressed: () => setState(() => isDarkMode = !isDarkMode),
      ),
     ],
    ),
    body: Padding(
     padding: EdgeInsets.all(20),
     child: Column(
      children: [
       Row(
        mainAxisAlignment: MainAxisAlignment.spaceAround,
        children: [
         _buildButton(Icons.videocam, "New Meeting", () {
          Navigator.push(context, MaterialPageRoute(builder: (context) =>
NewMeetingPage()));
         }),
```

```
_buildButton(Icons.add, "Join", () {
           Navigator.push(context, MaterialPageRoute(builder: (context) =>
JoinMeetingPage()));
          }),
          _buildButton(Icons.calendar_today, "Schedule", () {
           Navigator.push(context, MaterialPageRoute(builder: (context) =>
ScheduleMeetingPage()));
          }),
          buildButton(Icons.screen_share, "Share Screen"),
       ),
       SizedBox(height: 30),
       Text("Find People and Start Chatting", style: TextStyle(fontSize: 18)),
       SizedBox(height: 10),
       ElevatedButton(onPressed: () {}, child: Text("Add Contacts")),
      ],
     ),
    ),
    bottomNavigationBar: BottomNavigationBar(
     items: [
      BottomNavigationBarItem(icon: Icon(Icons.chat), label: "Meet & Chat"),
      BottomNavigationBarItem(icon: Icon(Icons.message), label: "Messages"),
      BottomNavigationBarItem(icon: Icon(Icons.contacts), label: "Contacts"),
      BottomNavigationBarItem(icon: Icon(Icons.more horiz), label: "More"),
     ],
    ),
   ),
  );
 Widget buildButton(IconData icon, String label, [VoidCallback? onTap]) {
  return GestureDetector(
   onTap: onTap,
   child: Column(
    children: [
     CircleAvatar(radius: 25, child: Icon(icon, size: 30, color: Colors.white), backgroundColor:
Colors.blue),
     SizedBox(height: 5),
     Text(label),
    ],
```

```
),
);
}
}
```

OUTPUT: -



