

# Major Examination Report

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### B21EE067

001	<b>1. Question 1</b>		
002	In this question, the task defined is to analyze	of the video into Marathi using <i>Deep</i>	035
003	a lecture from the Speech Understanding course,	<i>Translator</i> by <i>Google</i> .	036
004	which contains a mix of English and Hindi (code-	(c) Recombination of the translated chunks	037
005	switching). For this, I used the class recording from	(now in Marathi) to create a single	038
006	the class on 'Presentation Attacks'. I attempted to	Marathi script	039
007	generate the audio of the video in Marathi (a rela-		
008	tively low-resource language).		
009	<b>1. Preprocessing:</b>	<b>4. Audio Generation:</b>	040
010	• We use the OpenAI Whisper model that works	• Generates the audio of the transcribed text in	041
011	on all forms of audio media and multimedia -	the low-resource language.	042
012	.mp3, .mp4, .wav, .mpeg, etc.	• It includes multiple steps -	043
013	• So, there are no particular preprocessing steps	• Text to Audio conversion using ' <b>Indic Parler</b>	044
014	involved in this part.	<b>TTS</b> ' model by <b>AI4Bharat</b> .	045
015	<b>2. Transcription:</b>	• The base prompt to the model (description)	046
016	• Loads video files using OpenAI Whisper.	can be customized to get the sound of different	047
017	• Transcribes it using a two step process - first,	languages, types, genders, age, accents, etc.	048
018	separation of audio from visual component of	• We choose the Marathi output sound and feed	049
019	video, and second, transcription of the audio	the translation chunks into the model. The	050
020	into corresponding text.	output audio pieces are then extended and	051
021	• It returns a JSON formatted result containing	combined together to generate the complete	052
022	the transcribed 'text'.	audio file for the entire transcript.	053
023	• Then I pre-processed the transcript to remove	Transcription results containing the following	054
024	filler words such as "um", "uh", etc., using	are located in this Google Drive link for reference.	055
025	<i>regular expression (re)</i> .	<b>Folder Link</b>	056
026	• The overall output of this process is a string of	It contains the following files in the folder 'Ques-	057
027	transcribed text in English (mostly) obtained	tion 1'.	058
028	from the source video.	• speech_recording.mp4 - the original input video	059
029	<b>3. Translation:</b>	file	060
030	• It includes multiple steps -	• cleaned_transcript.txt - the transcript obtained us-	061
031	(a) Splitting the text into chunks because of	ing Whisper	062
032	constraints on compute and context win-	• marathi_tts_out.wav - translated text converted to	063
033	dow of models	audio in Marathi	064
034	(b) Translation of English transcript chunks		
		<b>1.1. Challenges faced</b>	065
		While working on this question, one of the ma-	066
		jor issues I faced was working in a resource con-	067

strained environment and running models with huge memory requirements. The Whisper model is a relatively smaller model and hence for many languages, it's performance is not at par with many other multilingual models that have more parameters and larger sizes. At the same time, I had to resort to chunking/windowing the input to the audio generator because of GPU constraints. I also noticed that the model tends to perform poorly when hard slices of the audio/video are made during chunking. This is evident clearly when the processed, translated chunks in Marathi are recombined into a single audio file and there is a noticeable number of regions where the audios from different chunks don't sync completely.

## 2. Question 2

In this question, we are asked to analyze audio recordings from various events to assess noise levels in each of the scenarios. For this, we are given two types of data - one with pairs of clean audios and their noise-induced versions. The other set is only noisy audio files.

### 2.1. Noise Level Analysis

- In this part, I first extracted the dataset from ZIP files into the current working directory (the instructions for the same are included in the code file (.ipynb) itself).
- The next task was to consider pairs of audio files - the clean audio and its noisy version - and analyse them.
- The function `analyze_paired_data()` loaded these pairs and computed the *Signal-to-Noise Ratio (SNR)* between them. This was done by subtracting the clean audio from the noisy audio to get the noise signal.
- The frequency spectrum of the noise, the clean audio and the noisy audio were all plotted using *librosa* and the features such as *low, mid, high frequency energies, spectral centroid, bandwidth, etc.* were calculated.
- Similarly, the waveforms and spectrograms for clean, noisy signals and the noise itself was also plotted.

### 2.2. Denoising Algorithm Design

- **Spectral Subtraction** - estimates the noise from the audio signal and then subtract it.
- **Wiener filtering** - used to minimize the MSE between clean and noisy signals. It assumes both the signal and noise are stationary random processes with known spectral characteristics.

$$\text{SNR}(\omega) = \frac{P_s(\omega)}{P_n(\omega)}$$

- **Adaptive Wiener filtering** - enhances the quality by preserving speech characteristics. By using speech presence probability, it applies less aggressive filtering to speech-dominant regions.

$$\hat{X}(\omega) = \frac{P_s(\omega)}{P_s(\omega) + P_n(\omega)} \cdot Y(\omega)$$

- **Combined Approach** - combination of spectral subtraction and adaptive Wiener filtering. Spectral subtraction operates directly on the spectrum of the noisy signal to reduce noise. Adaptive Wiener Filtering takes the output from spectral subtraction as its input and applies statistical filtering based on estimated SNR at each time-frequency point.

I used SNR between the clean reference and the processed signals as the metric. I also used spectral distance between the frequency domain representations of audios to quantify the audio quality. These are represented as spectrograms and waveforms of signal as well as noise.

### 2.3. Transcription

- For transcription, I used *OpenAI Whisper* model.
- The transcripts had to be processed to remove the filler words from the text.

### 2.4. Performance Evaluation

- The performance of the denoising algorithm is calculated using the Signal-to-noise Ratio (SNR), Perceptual Evaluation of Speech Quality (PESQ), Short-Time Objective Intelligibility (STOI) and Spectral Distance.
- The metrics are computed between the clean samples and the denoised samples to check extent of noise removal.

Metric	Values
SNR	14.8749
PESQ	2.19
STOI	0.914
Spectral Distance	9.823

Table 1. Results. Ours is better.

- Results for the same can be observed in the table below.

## 2.5. Result Analysis

- We can observe that the average **SNR** value is **14.8749** which means that the audio signal strength is much higher than the noise.
- This tells us that the filtering process has subdued the noise in the samples to a great extent.
- The **PESQ** value of **2.19** tells us that most samples are of fair quality (since 4 is maximum) but contain traces of noise.
- STOI** value of **0.914** (between 0-1) indicates that the speech is still highly informative and clearly understandable, inspite of traces of noise being present.
- Average **Spectral Distance** is around **9.823** which shows slight mismatch between the spectrograms of the pura and poisy signals.

You can find the link to all the denoised audio and transcriptions here - [Drive Link](#).

Some of the images of noisy audio waveforms, denoised waveform and their respective spectrograms are given in Figure 3 below.

## 3. Question 3

**Problem Statement** - Detecting Early-Onset Neurodevelopmental Disorders (e.g., Autism Spectrum Disorder - ASD) in Children through Speech Understanding

Although speech understanding has been effectively utilized to identify cognitive impairment in elderly patients (such as Alzheimer's disease), early-onset neurodevelopmental conditions in children—such as ASD—continue to be very under-researched within speech-based detection work.

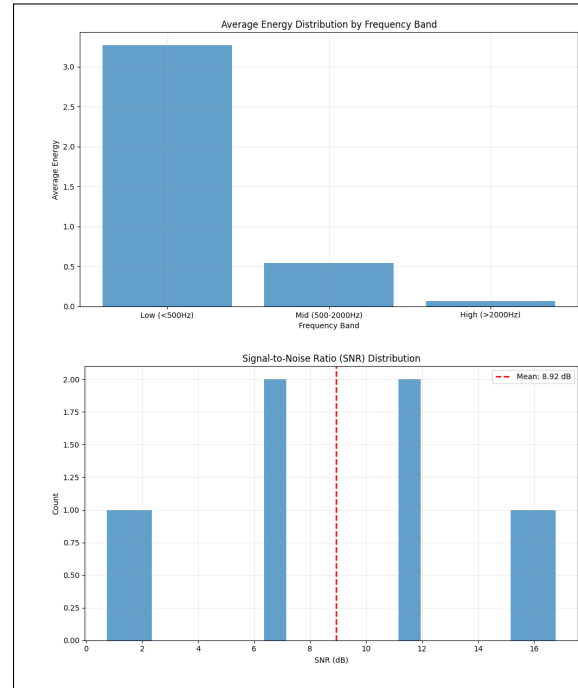


Figure 1. Top: Energy Distribution by Frequency Bands. Bottom: Signal-to-Noise Ratio (SNR) Distribution in Ques2.

Such conditions tend to exhibit mild prosodic, phonetic, and pragmatic speech irregularities many years prior to official diagnosis (typically around age 3-5).

## 3.1. Importance of this solution

- Critical Gap:** Existing diagnosis technologies for conditions such as ASD are subjective, manual, and often delayed.
- Scientific Impact:** Early intervention significantly enhances cognitive and social development in children, yet we do not have scalable, speech-based, non-invasive early diagnosis technologies.
- Commercial/Societal Impact:** Low-cost, widespread screening technologies can be integrated into pediatric telehealth infrastructures, opening up early diagnostics to the broader

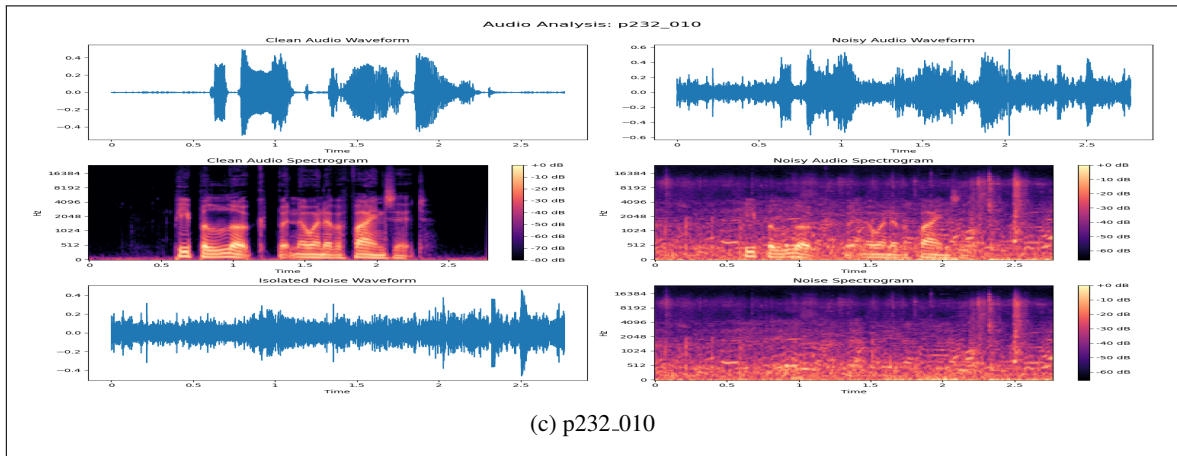
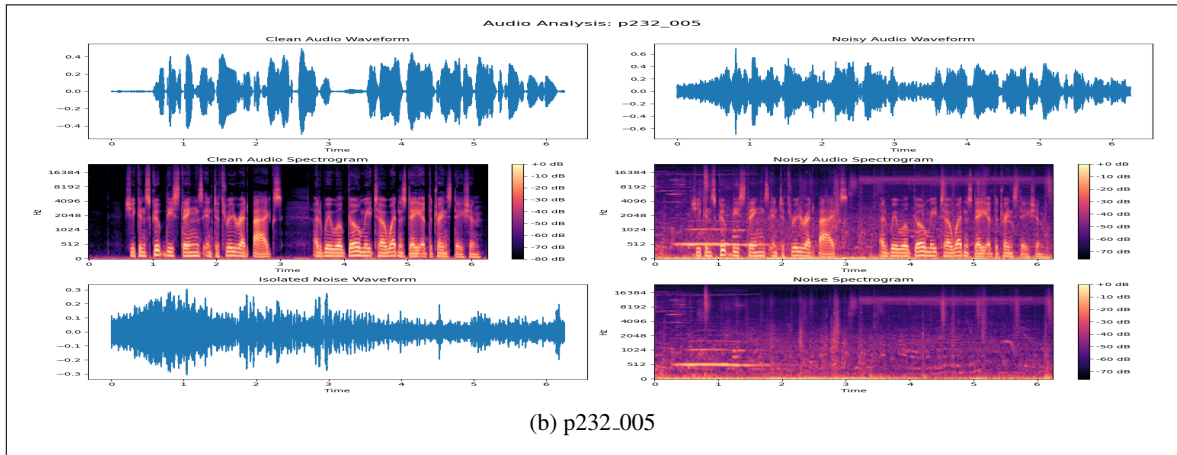
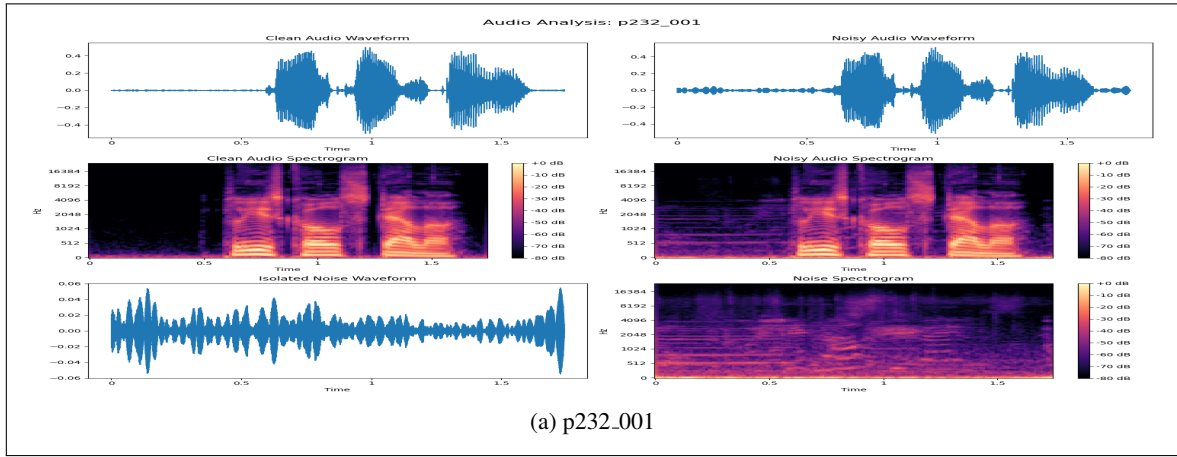


Figure 2. Spectral and waveform properties of some audio samples (for example purposes) from Question 2

203 population.

## 204 3.2. Proposed methodology

205 A hybrid model combining speech signal process-  
206 ing, transformer-based sequence modeling, and be-  
207 havioral context embeddings - Multimodal Speech-  
208 Behavior Transformer (MSBT) - can be a good so-  
209 lution for this.

210 Its components can include:

- 211 • Input Features (Multiscale):
  - 212 – Low-Level Acoustic Features: MFCCs
  - 213 (prosody and tone), Log-mel spectrograms
  - 214 (frequency variation), Zero-crossing rate
  - 215 (speech fluency)
  - 216 – High level Embeddings: Pretrained models
  - 217 like Wav2Vec2.0, Whisper, or HuBERT for
  - 218 contextual speech understanding.
- 219 • Behavioral Embedding Module:
  - 220 – Textual cues from speech (semantic errors,
  - 221 repetitive phrases)
  - 222 – Pauses, echoing, and unusual intonations cap-
  - 223 tured through speech diarization
- 224 • Core Model:
  - 225 – A dual-encoder architecture: one Transformer
  - 226 Encoder for speech features, one for behav-
  - 227 ioral context embeddings
  - 228 – Attention (weighted) Layer to combine both
  - 229 streams
- 230 • Objectives/Tasks:
  - 231 – Classification (e.g., ASD vs control)
  - 232 – Anomaly detection score (unsupervised pre-
  - 233 training)
  - 234 – Speech rhythm prediction (self-supervised)

## 235 3.3. Usecases

- 236 • Integration into telehealth apps or speech therapy
- 237 bots
- 238 • Integration into digital pediatric care
- 239 • Speech-driven IQ, EQ screenings

## 240 4. Links

241 Question 1 Notebook - [Question 1.ipynb](#)

242 Question 2 Notebook - [Question 2.ipynb](#)

## 5. References

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