```
Q1
public class LinkedList{
       Node head;
       static class Node{
              int data;
              Node link;
       public Node(int d){
              data d;
              link = null;
              }
      }
       public void display(){
              Node n = head;
              while(n != null){
                     System.out.print(n.data + " ");
                     n = n.link;
                     }
      }
       public static void main(String args[]){
              LinkedList I1 = new LinkedList();
              I1.head = new Node(11);
              Node second = new Node(22);
              Node third = new Node(33);
              I1.head.link = second;
              second.link = third;
             I1.display();
              }
      }
```

```
class DLL{
       Node head;
       static class Node{
              int data;
              Node prev;
              Node next;
              Node(int d)
                     data = d;
                     prev = next= null;
              }
      }
       public void insert(int new_data){
              Node new_node = new Node(new_data);
              new_node.next = head;
              new_node.prev = null;
              if(head != null)
                     head.prev = new_node;
              head = new_node;
      }
       public void insertAfter(Node prev, int new_data)
       {
              if(prev == null)
                     return;
              Node new_node = new Node(new_data);
              new_node.next = prev.next;
              prev.next = new_node;
              new_node.prev = prev;
              new_node.next.prev = new_node;
      }
       public void append(int new_data)
```

```
{
       Node new_node = new Node(new_data);
       Node n = head;
       if(head == null){
               new_node.prev = null;
               head = new_node;
               return;
       }
       while(n.next != null){
               n= n.next;
       }
       n.next = new_node;
       new_node.prev = n;
}
public void deleteNode(Node del)
{
       if(head == null)
               return;
       if(head == del)
       {
               head = del.next; //head = head.next;???
               head.prev = null;
       }
       if(del.next != null)
               del.next.prev = del.prev;
       }
       if(del.prev != null){
               del.prev.next = del.next;
       }
```

}

```
public void revdisplay(Node n)
              Node p = null;
              System.out.println("Forward direction:");
              while(n != null)
              {
                      System.out.print(n.data + " ");
                      p=n;
                      n = n.next;
              }
              System.out.println("-----");
              System.out.println("Backward direction: ");
              while(p != null) //backward print while loop
                      System.out.print( p.data +" ");
                      p = p.prev;
              }
       }
       public static void main(String args[])
       {
                      DLL d1 = new DLL();
                      d1.insert(5);
                      d1.insert(10);
                      d1.insert(15);
                      //d1.revdisplay(d1.head);
                      d1.insertAfter(d1.head, 7);
                      d1.insertAfter(d1.head.next, 8);
                      d1.append(2);
                      //d1.revdisplay(d1.head);
                      d1.deleteNode(head.next.next);
                      d1.revdisplay(d1.head);
       }
}
```

```
Node head;
static class Node {
  int data;
  Node next;
  Node(int d) {
    this.data = d;
    next = null;
  }
}
public void display() {
  Node temp = head;
  while (temp != null) {
    System.out.print(temp.data + " --> ");
    temp = temp.next;
  System.out.println("null");
}
public void reverse() {
  Node prev = null;
  Node current = head;
  Node nextNode = null;
  while (current != null) {
    nextNode = current.next;
    current.next = prev;
    prev = current;
    current = nextNode;
  }
  head = prev;
}
public static void main(String args[]) {
  ReversedLinkedList r = new ReversedLinkedList();
  r.head = new Node(11);
  Node second = new Node(22);
  Node third = new Node(33);
  r.head.next = second;
  second.next = third;
```

```
System.out.println("Original list:");
     r.display();
     r.reverse();
     System.out.println("Reversed list:");
     r.display();
  }
}
Q4
public class D3Que5 {
  static class Node{
     int data;
     Node link;
     Node(int x){
       data = x;
       link = null;
     }
  }
  static void pushNode(Node[] head, int data){
     Node new_node = new Node(data);
     new node.link = head[0];
     head[0] = new_node;
  }
  static int getMiddle(Node head){
     Node ptr1 = head;
     Node ptr2 =head;
     while(ptr2 != null && ptr2.link != null){
       ptr2 = ptr2.link.link;
       ptr1 = ptr1.link;
     return ptr1.data;
  public static void main(String[] args){
     Node[] head = new Node[1];
     for (int i=0; i<7; i++){
       pushNode(head,i);
     System.out.println("Middle Value:" +getMiddle(head[0]));
  }
```

```
}
```

```
Q5
public class D3Que5 {
  static class Node{
     int data;
     Node link;
     Node(int x){
       data = x;
       link = null;
     }
  }
  static void pushNode(Node[] head, int data){
     Node new_node = new Node(data);
     new node.link = head[0];
     head[0] = new_node;
  }
  static int getMiddle(Node head){
     Node ptr1 = head;
     Node ptr2 =head;
     while(ptr2 != null && ptr2.link != null){
       ptr2 = ptr2.link.link;
       ptr1 = ptr1.link;
     return ptr1.data;
  }
  public static void main(String[] args){
     Node[] head = new Node[1];
     for (int i=0; i<7; i++){
       pushNode(head,i);
     System.out.println("Middle Value:" +getMiddle(head[0]));
  }
}
```

Q6
public class DetectLoop{
 Node head;

```
static class Node{
               int data;
               Node next;
               Node(int d){
                       data = d;
                       next = null;
               }
       }
       public static boolean checkCycle(Node head){
               if(head == null || head.next == null){
                       return false;
               Node slow = head;
               Node fast = head.next;
               while(slow != fast){
                      if(fast == null || fast.next ==null){
                              return false;
                       }
                      slow = slow.next;
                       fast = fast.next.next;
               return true;
       }
       public static void main(String[] args){
               DetectLoop list1 = new DetectLoop();
               list1.head = new Node(1);
               list1.head.next = new Node(2);
               list1.head.next.next = new Node(3);
               list1.head.next.next.next = new Node(10);
               list1.head.next.next.next.next = list1.head.next;
               System.out.println("Result: "+checkCycle(list1.head));
               System.out.println();
               System.out.println("(True = Cycle detected / False = Not Circular)");
       }
}
```

```
Q7
class ListNode {
  int val:
  ListNode next;
  ListNode(int x) {
     val = x;
     next = null;
  }
public class LinkedListCycle {
  public ListNode detectCycle(ListNode head) {
     if (head == null || head.next == null)
       return null;
     ListNode slow = head;
     ListNode fast = head;
     while (fast != null && fast.next != null) {
       slow = slow.next;
       fast = fast.next.next;
       if (slow == fast) {
          ListNode start = head;
          while (start != slow) {
            start = start.next;
            slow = slow.next;
          }
          return start;
       }
     }
     return null;
  }
  public static void main(String[] args) {
     ListNode head = new ListNode(3);
     head.next = new ListNode(2);
     head.next.next = new ListNode(0);
     head.next.next.next = new ListNode(-4);
     head.next.next.next.next = head.next;
     LinkedListCycle solution = new LinkedListCycle();
     ListNode startNode = solution.detectCycle(head);
```

```
if (startNode != null) {
        System.out.println("Start node of the loop is: " + startNode.val);
        System.out.println("No loop found in the linked list.");
     }
  }
}
Q8
class ListNode {
  int val;
  ListNode next;
  ListNode(int x) {
     val = x;
     next = null;
  }
}
public class NthFromEnd {
  public int nthFromEnd(ListNode head, int n) {
     ListNode slow = head;
     ListNode fast = head;
     for (int i = 0; i < n; i++) {
        if (fast == null) return -1;
        fast = fast.next;
     }
     while (fast != null) {
        slow = slow.next;
        fast = fast.next;
     }
     if (slow != null)
        return slow.val;
     else
        return -1;
  }
```

```
public static void main(String[] args) {
     ListNode head = new ListNode(1);
     head.next = new ListNode(2);
     head.next.next = new ListNode(3);
     head.next.next.next = new ListNode(4);
     head.next.next.next.next = new ListNode(5);
     int n = 2;
     NthFromEnd solution = new NthFromEnd();
     int nthFromEnd = solution.nthFromEnd(head, n);
     if (nthFromEnd != -1) {
       System.out.println("The " + n + "th element from the end is: " + nthFromEnd);
     } else {
       System.out.println("Invalid input or element not found.");
     }
  }
}
Q9
public boolean isPalindrome(ListNode head) {
     List<Integer> list = new ArrayList();
     while(head != null) {
       list.add(head.val);
       head = head.next;
     }
     int left = 0;
     int right = list.size()-1;
     while(left < right && list.get(left) == list.get(right)) {</pre>
       left++;
       right--;
     return left >= right;
```

}

```
Q10
class Node{
  int data;
  Node next;
  public Node(int data){
     this.data = data;
     this.next = null;
  }
class LinkList{
  Node head;
  LinkList(){
     this.head = null;
  LinkList(int data){
     this.head = new Node(data);
  }
  public void add(int data){
     Node newNode = new Node(data);
     if(head == null){
       head = newNode;
       return;
     Node current = head;
     while(current.next != null){
       current = current.next;
     }
     current.next = newNode;
* ReverseList
public class AddListsNumber {
  public static int toNumber(Node head){
     Node current = head;
     int num = 0;
     while(current != null){
       num = 10 * num + current.data;
       current = current.next;
```

```
return num;
  }
  public static void main(String[] args) {
    LinkList list1 = new LinkList();
    LinkList list2 = new LinkList();
    list1.add(1);
     list1.add(2);
     list1.add(3);
  list2.add(1);
     list2.add(2);
    list2.add(3);
     Node head1= list1.head;
     Node head2 = list2.head;
     int num1 = toNumber(head1);
    int num2 = toNumber(head2);
    System.out.println(num1 + num2);
  }
}
```