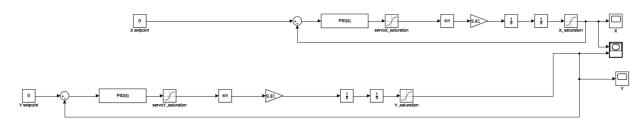
CS 431 Homework 3

Soham Karanjikar

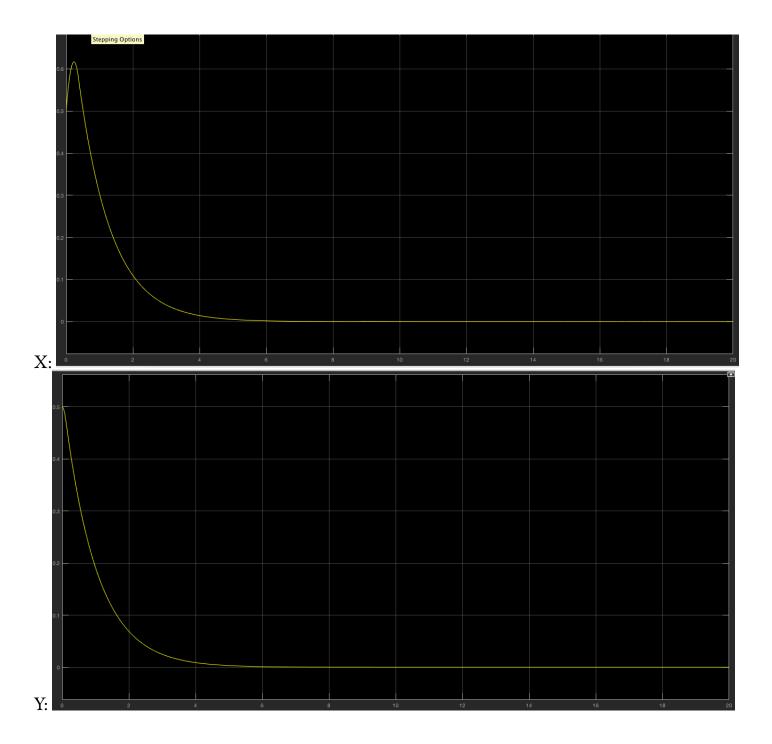
I ANSWERS

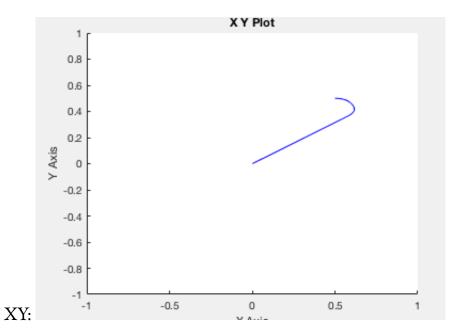
- I. a) i)Increasing Kp increases the amount of oscillations before stabilization.
- ii)Increasing Kd hugely reduces time before balance and also reduces the number of oscillations.
- iii)Increasing Ki also slightly increases oscillations and increases the amount of time it takes to stabilize. If you increase it a lot the system goes out of balance and oscillates from 1 to -1.
- iv)If Kp is set to o then the system never balances.
- v)If Kd (while Kp is set to 1.5) is set to 0 then the system oscillates forever and never stabilizes.
- vi) Setting either of them to negative causes the system to go out of balance and diverge.
- b) The best values were Kp = o, Kd = I, Ki = o. This gives no oscillations and directly converges to o, balancing the board.



Model:

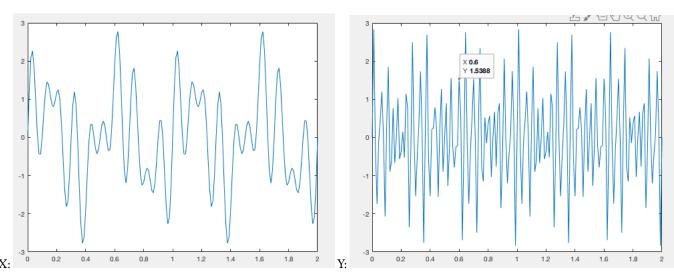
Graphs:

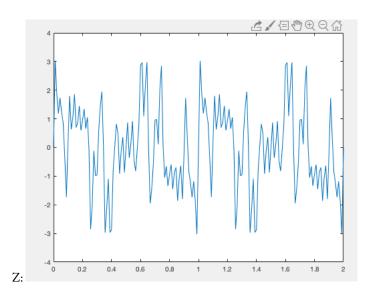




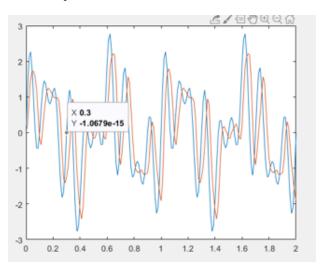
- c) Yes with values like Kp = 10, Kd = 5, the system balances almost instantly.
- d) These values cannot be realistically achieved because the sensing will take some time and jerking the servos so fast will put the ball out of balance.
- e) There is no friction modeled in the simulink example given to us, everything is perfect.
- 2) a) You can do (iii) all the above. b) i) At least 60Hz. ii) Around 90Hz would be practical.

c) Graphs:

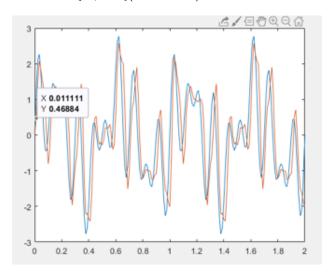




X and Sampled X (cutoff 10Hz, N = 2):



With cutoff 15hz, N = 3(initial values):



- d)Fixed Order i) Increasing the cutoff frequency causes the signal amplitude to: increase
- ii) Decreasing the cutoff frequency causes the noise amplitude to: Decrease
- e)Fixed Freq i)Increasing the order of filter causes the signal amplitude to: Increase
- ii) Decreasing the order of filter causes the phase delay (zf with respect to x) to: Decrease
- iii) Advantage is that it matches the signal better so your calculations will be correct. Disadvantage is that it causes a delay in receiving the signal and causes a phase shift which is harmful to calculations.