

MFU

```
#include <stdio.h>
```

```
void display(int frames[], int n) {  
    for (int i = 0; i < n; i++) {  
        printf(frames[i] == -1 ? " - " : " %d ", frames[i]);  
    }  
    printf("\n");  
}
```

```
void displayFaultFrames(int fault_frames[], int fault_count) {  
    printf("Fault Frames: ");  
    for (int i = 0; i < fault_count; i++) {  
        printf("%d ", fault_frames[i]);  
    }  
    printf("\n");  
}
```

```
int isPageInFrame(int page, int frames[], int n) {  
    for (int i = 0; i < n; i++) {  
        if (frames[i] == page) return 1;  
    }  
    return 0;  
}
```

```
int findMFU(int freq[], int n) {  
    int max = freq[0], index = 0;  
    for (int i = 1; i < n; i++) {  
        if (freq[i] > max) {  
            max = freq[i];  
            index = i;  
        }  
    }  
    return index;  
}
```

```
void runMFU(int ref_string[], int ref_len, int n) {  
    int frames[n], freq[n], page_faults = 0;  
    int fault_frames[n]; // To store pages causing faults  
    int fault_count = 0;
```

```

for (int i = 0; i < n; i++) {
    frames[i] = -1;
    freq[i] = 0;
}

printf("Page Replacement Process (MFU):\n");
for (int i = 0; i < ref_len; i++) {
    int page = ref_string[i];
    if (!isPageInFrame(page, frames, n)) {
        int mfu_index = findMFU(freq, n);
        frames[mfu_index] = page;
        fault_frames[fault_count++] = page; // Store fault page
        page_faults++;
    } else {
        for (int j = 0; j < n; j++) {
            if (frames[j] == page) freq[j]++;
        }
    }
    display(frames, n);
}
printf("Total Page Faults: %d\n", page_faults);
displayFaultFrames(fault_frames, fault_count); // Display fault frames
}

int main() {
    int n;
    printf("Enter number of frames: ");
    scanf("%d", &n);

    int ref_string[] = {8, 5, 7, 8, 5, 7, 2, 3, 7, 3, 5, 9, 4, 6, 2};
    int ref_len = sizeof(ref_string) / sizeof(ref_string[0]);

    runMFU(ref_string, ref_len, n);
    return 0;
}

```