```
module Master(ss, MOSI, done, data_in, clk, rst);
   integer count;
    always @ (posedge clk) begin
               MOSI = data in;
                    count = 0;
                    done <= 1;
           count <= 0;
```

Q2

```
module top_module(
   input clk,
   input load,
   input [255:0] data,
   output reg [255:0] q);
```

```
reg curr [15:0] [15:0];
integer count;
        curr[1] = data[31:16];
        curr[2] = data[47:32];
        curr[4] = data[79:64];
        curr[5] = data[95:80];
        curr[6] = data[111:96];
        curr[7] = data[127:112];
        curr[8] = data[143:128];
        curr[9] = data[159:144];
        curr[10] = data[175:160];
        curr[11] = data[191:176];
        curr[12] = data[207:192];
        curr[13] = data[223:208];
        curr[14] = data[239:224];
        curr[15] = data[255:240];
    for (i=1 ; i \le 254 ; i=i+1) begin
        count = 0;
        for (j=1 ; j \le 254 ; j=j+1) begin
            if (curr[i][j+1] == 1) count = count + 1;
            if (curr[i][j-1] == 1) count = count + 1;
            if (curr[i+1][j+1] == 1) count = count + 1;
            if (curr[i-1][j-1] == 1) count = count + 1;
            if (curr[i+1][j] == 1) count = count + 1;
            if (curr[i-1][j] == 1) count = count + 1;
            if (curr[i+1][j-1] == 1) count = count + 1;
            if (curr[i-1][j+1] == 1) count = count + 1;
            if (count == 0 || count == 1) curr[i][j] = 0;
            else if (count == 3) curr[i][j] = 1;
            else if (count \geq 4) curr[i][j] = 0;
```

```
for (j=1 ; j \le 254 ; j=j+1) begin //first row
    count = 0;
        if (curr[0][j+1] == 1) count = count + 1;
        if (curr[0][j-1] == 1) count = count + 1;
       if (curr[1][j+1] == 1) count = count + 1;
       if (curr[15][j-1] == 1) count = count + 1;
       if (curr[1][j] == 1) count = count + 1;
       if (curr[15][j] == 1) count = count + 1;
       if (curr[1][j-1] == 1) count = count + 1;
        if (curr[15][j+1] == 1) count = count + 1;
       if (count == 0 || count == 1) curr[0][j] = 0;
       else if (count == 3) curr[0][j] = 1;
       else if (count >= 4) curr[0][j] = 0;
for (j=1 ; j<=254 ; j=j+1) begin //last row
    count = 0;
        if (curr[15][j+1] == 1) count = count + 1;
        if (curr[15][j-1] == 1) count = count + 1;
        if (curr[0][j+1] == 1) count = count + 1;
        if (curr[14][j-1] == 1) count = count + 1;
       if (curr[0][j] == 1) count = count + 1;
       if (curr[14][j] == 1) count = count + 1;
       if (curr[0][j-1] == 1) count = count + 1;
       if (curr[14][j+1] == 1) count = count + 1;
       if (count == 0 || count == 1) curr[15][j] = 0;
       else if (count == 3) curr[15][j] = 1;
       else if (count >= 4) curr[15][j] = 0;
for (i=1; i<=254; i=i+1) begin //first column
    count = 0;
        if (curr[i][0] == 1) count = count + 1;
        if (curr[i][15] == 1) count = count + 1;
        if (curr[i+1][1] == 1) count = count + 1;
        if (curr[i-1][15] == 1) count = count + 1;
        if (curr[i+1][0] == 1) count = count + 1;
```

```
if (curr[i-1][0] == 1) count = count + 1;
        if (curr[i+1][15] == 1) count = count + 1;
        if (curr[i-1][1] == 1) count = count + 1;
        if (count == 0 || count == 1) curr[i][0] = 0;
        else if (count == 3) curr[i][0] = 1;
        else if (count \geq= 4) curr[i][0] = 0;
for (i=1 ; i \le 254 ; i=i+1) begin //last column
    count = 0;
        if (curr[i][15] == 1) count = count + 1;
        if (curr[i][14] == 1) count = count + 1;
        if (curr[i+1][0] == 1) count = count + 1;
        if (curr[i-1][14] == 1) count = count + 1;
        if (curr[i+1][15] == 1) count = count + 1;
        if (curr[i-1][15] == 1) count = count + 1;
        if (curr[i+1][14] == 1) count = count + 1;
        if (curr[i-1][0] == 1) count = count + 1;
        if (count == 0 || count == 1) curr[i][15] = 0;
        else if (count == 3) curr[i][15] = 1;
        else if (count >= 4) curr[i][15] = 0;
count = 0;
if (curr[0][1] == 1) count = count + 1;
if (curr[1][0] == 1) count = count + 1;
if (curr[1][1] == 1) count = count + 1;
if (curr[15][1] == 1) count = count + 1;
if (curr[15][15] == 1) count = count + 1;
if (curr[15][0] == 1) count = count + 1;
if (curr[0][15] == 1) count = count + 1;
if (curr[1][15] == 1) count = count + 1;
if (count == 0 || count == 1) curr[0][0] = 0;
       else if (count == 3) curr[0][0] = 1;
       else if (count >= 4) curr[0][0] = 0;
count = 0;
```

```
if (curr[0][15] == 1) count = count + 1;
if (curr[15][1] == 1) count = count + 1;
if (curr[14][1] == 1) count = count + 1;
if (curr[14][0] == 1) count = count + 1;
if (curr[15][15] == 1) count = count + 1;
if (curr[0][0] == 1) count = count + 1;
if (curr[1][0] == 1) count = count + 1;
if (curr[15][14] == 1) count = count + 1;
if (count == 0 || count == 1) curr[15][0] = 0;
       else if (count == 3) curr[15][0] = 1;
       else if (count >= 4) curr[15][0] = 0;
count = 0;
if (curr[0][0] == 1) count = count + 1;
if (curr[0][15] == 1) count = count + 1;
if (curr[15][0] == 1) count = count + 1;
if (curr[14][14] == 1) count = count + 1;
if (curr[15][14] == 1) count = count + 1;
if (curr[1][15] == 1) count = count + 1;
if (curr[15][1] == 1) count = count + 1;
if (count == 0 || count == 1) curr[15][15] = 0;
       else if (count == 3) curr[15][15] = 1;
       else if (count >= 4) curr[15][15] = 0;
count = 0;
if (curr[15][0] == 1) count = count + 1;
if (curr[0][0] == 1) count = count + 1;
if (curr[15][15] == 1) count = count + 1;
if (curr[14][15] == 1) count = count + 1;
if (curr[0][1] == 1) count = count + 1;
if (curr[1][15] == 1) count = count + 1;
if (curr[0][14] == 1) count = count + 1;
if (curr[1][14] == 1) count = count + 1;
if (count == 0 || count == 1) curr[0][15] = 0;
       else if (count == 3) curr[0][15] = 1;
       else if (count >= 4) curr[0][15] = 0;
```

Q3

```
remainder = remainder - divisor;
    quotient = quotient + 1;
end
else if (remainder == 0) begin
    $finish;
end
else if (remainder < 0) begin
    quotient = quotient - 1;
    remainder = remainder + divisor;
    $finish;
end
end
end
end
end
end</pre>
```

Q4

```
if (count a == 16 || count b == 16) begin
       invalid input flag = 1;
reg [7:0] rev [15:0];
   if (invalid input flag == 0) begin
       rev[i] = signal b[15-i];
       for (j=0; j<i+1; j=j+1) begin
            convoluted signal[i] = convoluted signal[i] +
signal a[j]*rev[(15-i)+j];
        for (j=0 ; j<i+1 ; j=j+1) begin
           convoluted_signal[30-i] = convoluted_signal[30-i] +
rev[j]*signal a[15-i+j];
```