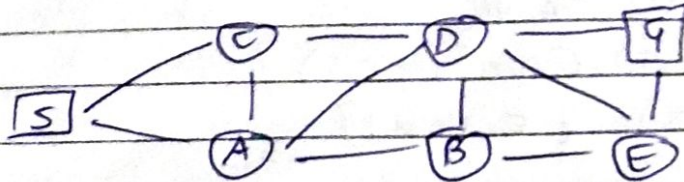


IS assignment - 1

Name: Isham Walan

Roll No: 102

8)



$S \rightarrow A, C$

$A \rightarrow B, C, D, S$

$B \rightarrow A, D, E$

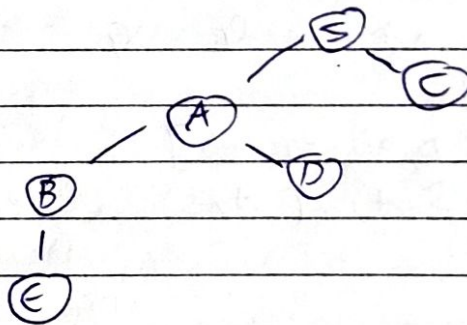
$C \rightarrow A, D, S$

$D \rightarrow A, B, C, E, G$

$E \rightarrow B, D, G$

$G \rightarrow D, E$

i) DFS:



ii) Node = S

closed: (S, Null)

Move Gen: A, C \Rightarrow New nodes = A, C

New pairs: [(A, S), (C, S)]

OPEN = [(A, S), (C, S)]

closed = [S, Null]

2) Node = A.

closed = (A, S).

MoveGen = B, G, D, S \Rightarrow New nodes: B, D.

New pairs = [(B, A), (D, A)].

OPEN : [(B, A), (D, A), (G, S)].

CLOSED : [(A, S), (S, NULL)]

3) Node : B.

closed : (B, A).

MoveGen : A, D, E \Rightarrow New nodes: E.

New pairs : [(E, B)].

open : [(E, B), (D, A), (C, S)].

closed : [(B, A), (A, S), (S, NULL)].

4) Node : E.

closed : (E, B).

MoveGen = B, D, G \Rightarrow new node: G

New pairs : [(G, E)].

open : [(G, E), (D, A), (C, S)].

closed : [(E, B), (B, A), (A, S), (S, NULL)].

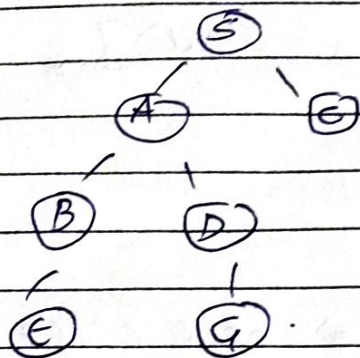
5) Node : G \leftarrow goal.

OPEN : [(G, E), (D, A), (C, S)].

CLOSED : [(E, B), (B, A), (A, S), (S, NULL)].

\rightarrow Path : S : A : B : E : G.

* BFS :



1) Node : S.

closed : (S, Null).

MoveGen : A, C \Rightarrow new node : A, C.

new pairs : [(A, S), (C, S)].

open : [(A, S), (C, S)].

closed : [(S, Null)].

2) Node : A

closed : (A, S).

MoveGen : B, C, D, S \Rightarrow new nodes : B, D.

new pairs : [(B, A), (D, A)].

Open closed : [(A, S), (B, A), (D, A), (C, S)].

closed : [(A, S), (S, Null)].

3) Node : C

closed : (C, S).

MoveGen : A, D, S \Rightarrow new nodes : -

4) Node : B

closed : (B, A).

MoveGen : A, D, E \Rightarrow new nodes : E.

new pairs : [(E, B)].

open : $[(E, B), (D, A)]$.

closed : $[(B, A), (A, S), (S, Null)]$..
 (C, D) .

5) Node : D.

closed : (D, A) .

Move Gen : A, B, C, E, G \Rightarrow new node = G.

new pairs : (G, D) .

open : $[(G, D), (E, B)]$

closed : $[(D, A), (B, A), (G, S), (A, S), (S, Null)]$.. -

6) Node : E,

closed : (E, B)

move gen : B, D, G \Rightarrow new node : -

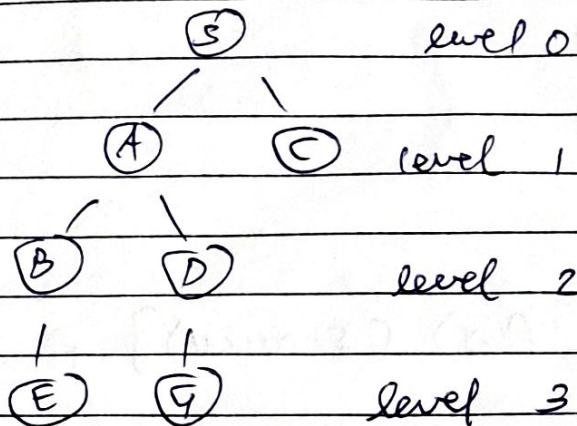
7) Node : G \leftarrow goal.

open : (G, D) .

closed : $[(E, B), (D, A), (C, B, D), (G, S), (A, S), (S, Null)]$..)

\rightarrow Path : S : A : C : B : D : E : G.

* DFID :



)

At level 0.

1) Node = S.

closed : [S, Null)

move gen : -

new nodes : -

closed : [S, Null)

open : []

2) At level 1,

)

Node : S

closed : [S, Null)

Move gen : A, C.

New nodes A, C.

New pairs : [(A, S), (C, S)]

open : [(A, S), (C, S)]

closed (S, Null)

3) Node: C

closed: (C, S).

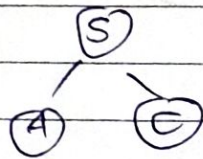
Move gen: -

new nodes: -

new pairs: -

Open: [].

closed: [(C, S), (A, S), (S, Null)].



if not found increasing depth.

At Level 2.

1) Node: S

closed: (S, Null).

Move gen: A, C.

new nodes: A, C.

new pairs: [(A, S), (C, S)].

Open: [(A, S), (C, S)].

closed: [S, Null].

2) Node: A

closed: (A, S)

Move gen: B, C, D, S.

new nodes: B, D.

new pairs: [(B, A), (D, A)].

Open: [(B, A), (D, A), (C, S)].

closed: [(A, S), (S, Null)].

3) Node = C
 closed: (C, S).
 Move Gen: A, D, S.
 new nodes: -
 new pairs: -
 open: [(B, A), (D, A)].
 closed: ((C, S), (A, S), (S, Null))

4) Node = B
 → closed: (B, A)
 Move Gen: -
 new node: -
 new pairs: -
 open: [(D, A)].
 closed: [(B, A), (C, S), (A, S), (S, Null)]

5) Node = D.
 → closed: (D, A).
 Move Gen: -
 new nodes: -
 new pairs: -
 open: []
 closed: [(D, A), (B, A), (C, S), (A, S), (S, Null)]

Not found. increasing depth.

At level 3, upto Node C same as level 2.

4) Node = B.

closed = (A, A).

Move gen = A, D, E.

new nodes = E.

new pairs = [(E, B)].

open = [(E, B), (C, D, A)].

closed = [(B, A), (C, S), (A, S), (S, Null)].

5) Node = D.

closed = (D, A).

Move gen = A, B, C, E, G.

new nodes = G.

new pairs = [(G, D)].

open = [(C, G, D), (E, B)].

closed = [(D, A), (C, B, A), (C, S), (A, S), (S, Null)].

6) Node = E.

closed = [(E, B)].

Move gen = -

new nodes = -

new pairs = -

open = [(G, D)].

closed = [(E, B), (D, A), (C, B, A), (C, S), (A, S), (S, Null)].

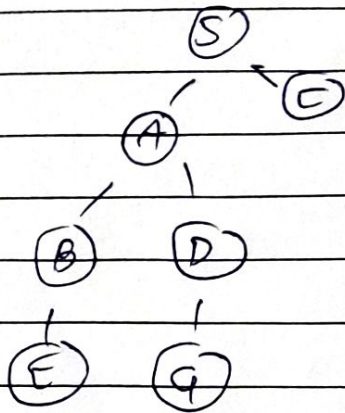
7) Node = G.

goal = G.

open = [(G, D)].

closed = [(E, B), (D, A), (C, B, A), (C, S), (A, S), (S, Null)].

Path : S : A : B : E : D : G



we reached solⁿ at level 3.