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Aim: To apply navigation, routing and gestures in Flutter app.

THEORY:

Flutter provides robust tools for crafting intuitive and user-friendly app navigation experiences. Here's a theoretical breakdown of the key concepts:

Navigation:

- Refers to the app's structure and how users move between different screens.
- Involves concepts like hierarchical navigation (think nested screens) and bottom navigation bars.

Routing:

- Defines the mechanism for transitioning between screens, handling the "how" of navigation.
- Utilizes widgets like Navigator and methods like push and pop to manage the navigation stack.
- Can use named routes for clarity and easier maintenance.

Gestures:

- Provide ways for users to interact with the app interface and trigger navigation actions.
- Common gestures include taps, swipes, drags, and long presses.
- Flutter's gesture recognition system allows you to define custom gestures for specific behaviors.

Understanding the interplay:

- Gestures trigger routing actions managed by the Navigator.
- Navigation decisions define the app's flow and screen transitions.
- Consider:

- Use relevant gestures based on platform conventions and user expectations.
- o Design smooth and intuitive transitions between screens.
- o Implement accessibility features for diverse user needs.

Further Exploration:

- Dive deeper into the official Flutter documentation for navigation and routing:https://docs.flutter.dev/ui/navigation
- Explore gesture recognition in Flutter: <invalid URL removed>
- Experiment with different navigation patterns and gesture interactions to find the perfect fit for your app.

By actively exploring and practicing these concepts, we'll create a truly engaging and user-friendly navigation experience for your Flutter app.

CODE:

```
import 'package:flutter/material.dart';
void main() {
runApp(MyApp());
}
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   title: 'OLA Taxi Booking App',
   theme: ThemeData(
    primarySwatch: Colors.blue,
   home: LoginPage(),
   routes: {
    '/home': (context) => HomePage(),
    '/destination': (context) => DestinationPage(),
    '/account': (context) => AccountPage(),
    '/register': (context) => RegisterPage(),
    '/phone_verification': (context) => PhoneVerificationPage(),
  },
  );
```

```
class LoginPage extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
 return Scaffold(
   appBar: AppBar(
    title: Text('OLA Account Login'),
   ),
   body: GestureDetector(
    onTap: () {
     // Dismiss the keyboard when tapping outside the text field
     FocusScope.of(context).unfocus();
    },
    child: Container(
     decoration: BoxDecoration(
      image: DecorationImage(
       image: AssetImage('assets/images/projects.png'),
       fit: BoxFit.cover,
      ),
     ),
     child: Center(
      child: Column(
       mainAxisAlignment: MainAxisAlignment.center,
       children: [
        Expanded(
         child: SizedBox(),
        ),
        Text(
         'Login Page',
         style: TextStyle(
          color: Colors.white,
          fontSize: 24,
          fontWeight: FontWeight.bold,
         ),
        ),
        SizedBox(height: 20),
        ElevatedButton(
         onPressed: () {
          Navigator.pushNamed(context, '/home');
```

```
},
         style: ElevatedButton.styleFrom(
          primary: Colors.green,
          onPrimary: Colors.white,
         child: Padding(
          padding: EdgeInsets.symmetric(horizontal: 20),
          child: Text(
            'Login',
           style: TextStyle(fontSize: 18),
          ),
         ),
        ),
        SizedBox(height: 10),
        TextButton(
         onPressed: () {
          Navigator.pushNamed(context, '/register');
         },
         style: TextButton.styleFrom(
          primary: Color.fromARGB(255, 5, 185, 29),
         child: Text(
           'Register',
          style: TextStyle(
            fontSize: 16,
            decoration: TextDecoration.underline,
          ),
class RegisterPage extends StatefulWidget {
 @override
 _RegisterPageState createState() => _RegisterPageState();
```

```
}
class RegisterPageState extends State<RegisterPage> {
 TextEditingController nameController = TextEditingController();
 TextEditingController phoneNumberController = TextEditingController();
 TextEditingController emailController = TextEditingController();
 TextEditingController genderController = TextEditingController();
 TextEditingController addressController = TextEditingController();
 TextEditingController ageController = TextEditingController();
 @override
 Widget build(BuildContext context) {
 return Scaffold(
   appBar: AppBar(
    title: Text('Register'),
    backgroundColor: const Color.fromARGB(255, 150, 255, 154),
   body: GestureDetector(
    onTap: () {
     // Dismiss the keyboard when tapping outside the text field
     FocusScope.of(context).unfocus();
    },
    child: SingleChildScrollView(
     child: Padding(
      padding: const EdgeInsets.all(16.0),
      child: Column(
       mainAxisAlignment: MainAxisAlignment.center,
       children: [
        Text(
         'Registration Page',
         style: TextStyle(
          fontSize: 20.0,
          fontWeight: FontWeight.bold,
          color: const Color.fromARGB(255, 150, 255, 154),
         ),
        SizedBox(height: 20.0),
        buildTextField(nameController, 'Name'),
        buildTextField(phoneNumberController, 'Phone Number'),
        buildTextField(emailController, 'Email'),
        buildTextField(genderController, 'Gender'),
```

```
buildTextField(ageController, 'Age'),
       SizedBox(height: 20.0),
       ElevatedButton(
        onPressed: () {
         Navigator.pushNamed(context, '/phone_verification');
        },
        style: ElevatedButton.styleFrom(
         primary: Color.fromARGB(255, 155, 255, 159),
        ),
        child: Text('Continue to Phone Verification'),
       SizedBox(height: 10.0),
       TextButton(
        onPressed: () {
         Navigator.pop(context); // Navigate back to the previous screen
        style: TextButton.styleFrom(
         primary: Colors.white,
        child: Text(
         'Back',
         style: TextStyle(
          fontSize: 16,
          decoration: TextDecoration.underline,
Widget buildTextField(TextEditingController controller, String labelText) {
return Padding(
 padding: const EdgeInsets.symmetric(vertical: 10.0),
 child: TextField(
   controller: controller,
```

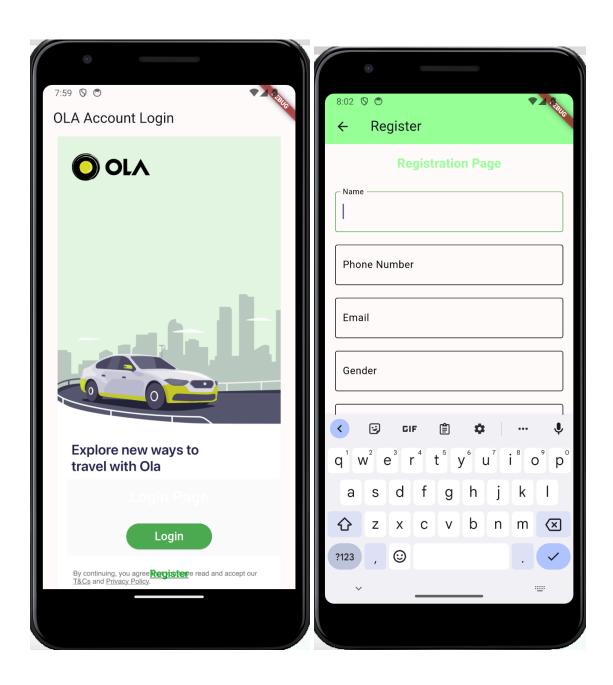
buildTextField(addressController, 'Address'),

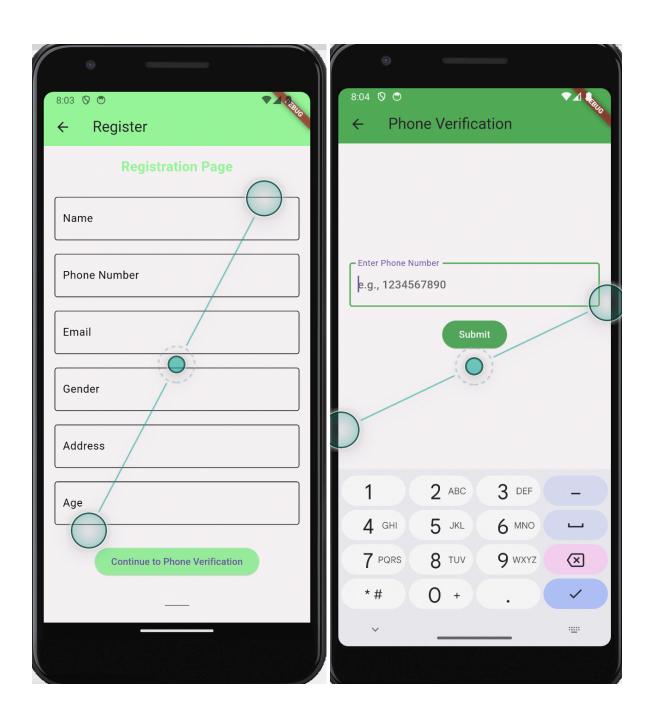
```
decoration: InputDecoration(
     labelText: labelText,
     labelStyle: TextStyle(color: Color.fromARGB(255, 0, 0, 0)),
     focusedBorder: OutlineInputBorder(
      borderSide: BorderSide(color: Colors.green),
     ),
     enabledBorder: OutlineInputBorder(
      borderSide: BorderSide(color: Colors.black),
class PhoneVerificationPage extends StatelessWidget {
final TextEditingController _phoneNumberController = TextEditingController();
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: Text('Phone Verification'),
    backgroundColor: Colors.green,
   ),
   body: GestureDetector(
    onTap: () {
     // Dismiss the keyboard when tapping outside the text field
     FocusScope.of(context).unfocus();
    },
    child: Padding(
     padding: const EdgeInsets.all(16.0),
     child: Column(
      mainAxisAlignment: MainAxisAlignment.center,
      children: [
       TextField(
        controller: phoneNumberController,
        keyboardType: TextInputType.phone,
        maxLength: 10,
        decoration: InputDecoration(
         labelText: 'Enter Phone Number',
```

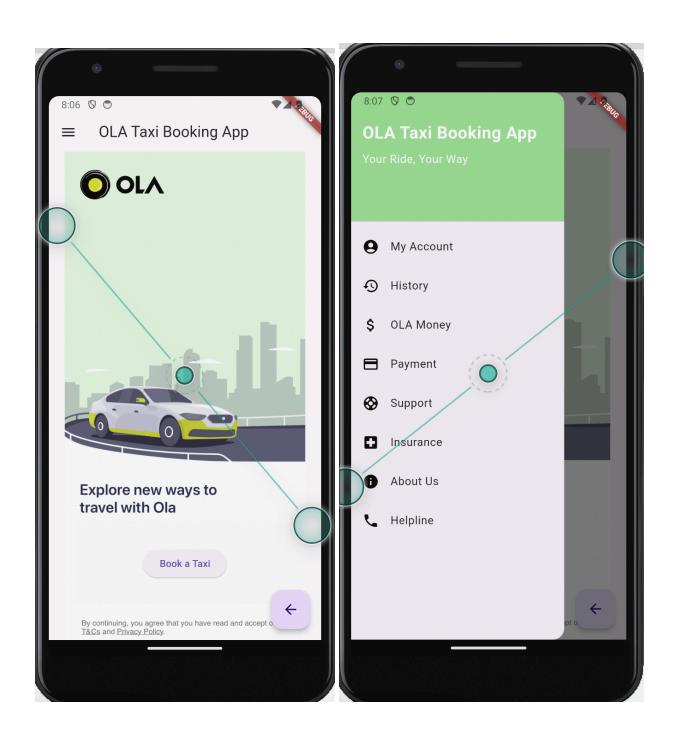
```
counterText: ",
  enabledBorder: OutlineInputBorder(
   borderSide: BorderSide(color: Colors.green),
  focusedBorder: OutlineInputBorder(
   borderSide: BorderSide(color: Colors.green, width: 2.0),
 ),
),
),
SizedBox(height: 16.0),
ElevatedButton(
onPressed: () {
 if (_phoneNumberController.text.length == 10) {
   ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(
     content: Text('Successfully Verified'),
     duration: Duration(seconds: 2),
    ),
   );
 } else {
   ScaffoldMessenger.of(context).showSnackBar(
    SnackBar(
     content: Text('Please enter 10 digits'),
     duration: Duration(seconds: 2),
    ),
  );
style: ElevatedButton.styleFrom(
 primary: Colors.green,
 onPrimary: Colors.white,
child: Text('Submit'),
```

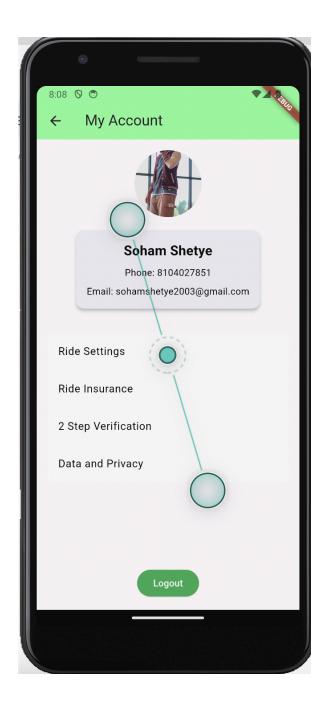
hintText: 'e.g., 1234567890',

Screenshots:









Navigation and Routing:

Main Route Configuration (MyApp):

- The MaterialApp widget is used to define the main navigation configuration.
- The routes property is used to define named routes and their corresponding widgets.

Login Page (LoginPage):

• The ElevatedButton on the login page is configured to navigate to the /home route using Navigator.pushNamed(context, '/home').

Register Page (RegisterPage):

- The ElevatedButton on the register page is configured to navigate to the /phone_verification route using Navigator.pushNamed(context, '/phone verification').
- The TextButton is configured to navigate back to the previous screen using Navigator.pop(context).

Phone Verification Page (PhoneVerificationPage):

 No explicit navigation in this page, but it is part of the overall route configuration.

Gestures:

Login Page (LoginPage):

• The GestureDetector wraps the entire Container to handle gestures. The onTap callback is used to dismiss the keyboard when tapping outside the text field.

Register Page (RegisterPage):

• The GestureDetector wraps the entire SingleChildScrollView to handle gestures. The onTap callback is used to dismiss the keyboard when tapping outside the text field.

Phone Verification Page (PhoneVerificationPage):

• The GestureDetector wraps the entire Padding widget to handle gestures. The onTap callback is used to dismiss the keyboard when tapping outside the text field.

CONCLUSION:

Navigation and routing are used when transitioning between different pages using named routes (Navigator.pushNamed). Gestures are used to dismiss the keyboard when tapping outside text fields (GestureDetector with onTap callback).