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import java.util.Random;
import java.util.Scanner;
public class GuessTheNumber {
  public static void main(String[] args) {
    System.out.println("Welcome to the Guess the Number game!");
    Scanner scanner = new Scanner(System.in);
    String playAgain = "yes";
    int totalAttempts = 0;
    int totalRounds = 0;
    while (playAgain.toLowerCase().equals("yes")) {
      totalRounds += 1;
      Random random = new Random();
      int targetNumber = random.nextInt(100) + 1;
      int attempts = 0;
      int maxAttempts = 5;
      while (true) {
         System.out.print("Guess the number between 1 and 100: ");
         int userGuess = scanner.nextInt();
         attempts += 1;
         totalAttempts += 1;
         if (userGuess == targetNumber) {
           System.out.println("Congratulations! You guessed the correct number " + targetNumber + "
in " + attempts + " attempts!");
           break;
         } else if (userGuess < targetNumber) {</pre>
           System.out.println("Too low! Try again.");
        } else {
           System.out.println("Too high! Try again.");
```