

checking if a string is a palindrome or not

model small

display macro msg

lea dx, msg

mov ah, 09h

int 21h

end m

.data

msg1 db 0dh, 0ah, "Enter string: \$"

msg2 db 0dh, 0ah, "Reverse string: \$"

msg3 "Input string is a palindrome \$"

msg4 "Input string is not a palindrome \$"

string db 80h Dup (?)

Rstring db 80h Dup (?)

.code

Start: mov ax, @data

mov ds, ax

display msg1

; take the string from keyboard character by character

mov SI, offset string

xor cx, cx

Again: mov ah, 0ah

int 21h

cmp al, 0dh

je next

mov [SI], Al

inc SI

inc CL

jmp again

Next: mov [SI], byte ptr '\$'

; string input over.....

dec SI

mov ch, CL

; Reverse the string and store in Rstring mov di,
offset rstring

Back : mov al, [SI]

mov [DI], al

dec SI

inc DI

dec CH

jnz Back

mov [DI], byte ptr '\$'

Display msg 2

Display Rstring

mov SI, offset string

AG : mov AX, [SI]

cmp AL, [DI]

jnz fail

inc SI

inc DI

dec CX

jz success

jmp AG

FAIL : Display msg 4

jump final

SUCCESS : Display msg 3

FINAL : mov AH, 4CH

int 21H

END.

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C:\MSMD>pol
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```
Enter string: mal  
Reverse string: lam  
Input string is not a palindrome.  
C:\MSMDedit pal.asm
```

```
C:\MSMD>pol
```

```
Enter string: madam  
Reverse string: madam  
Input string is a palindrome.  
C:\MSMD>
```