

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct Node
```

```
{
```

```
    int data;
```

```
    struct Node *next;
```

```
} Node;
```

```
void insertAtBeginning(Node **head, int ele_data);
```

```
void insertAtEnd(Node **head, int ele_data);
```

```
void insert(Node **prev_node, int ele_data, int pos);
```

```
void PrintList(Node *next);
```

```
void insertAtBeginning(Node **head, int ele_data)
```

```
{
```

```
    Node *ele_node = (struct Node *)malloc(sizeof(Node));
```

```
    ele_node->data = ele_data;
```

```
    ele_node->next = *head;
```

```
    *head = ele_node;
```

```
}
```

```
void insertAtEnd(Node **head, int ele_data)
```

```
{
```

```

Node *ele_node = (struct Node *)malloc(sizeof(Node));

Node *last = *head;

ele_node->data = ele_data;

ele_node->next = NULL;

if (*head == NULL)
{
    *head = ele_node;

    return;
}

while (last->next != NULL)

    last = last->next;

last->next = ele_node;
}

```

```

void insert(Node **head, int ele_data, int pos)
{
    if (*head == NULL)
    {
        printf("Cannot be NULL\n");

        return;
    }

    Node *temp = *head;

    Node *eleNode = (Node *)malloc(sizeof(Node));

    eleNode->data = ele_data;

```

```

eleNode->next = NULL;

while (--pos > 0)
{
    temp = temp->next;
}

eleNode->next = temp->next;

temp->next = eleNode;
}

```

```

void PrintList(Node *node)
{
    while (node != NULL)
    {
        printf("%d\n", node->data);
        node = node->next;
    }
}

```

```

int main()
{
    int ch, ele, pos;

    Node *head = NULL;

    while (ch != 5)
    {
        printf("Menu\n");

```

```

printf("1.insert at beginning\n");

printf("2.insert at a specific position\n");

printf("3.insert at end\n");

printf("4.Display linked list\n");

printf("5.Exit\n");

printf("Enter your choice\n");

scanf("%d", &ch);

switch (ch)

{

case 1:

{

printf("Enter the data you want to insert at beginning\n");

scanf("%d", &ele);

insertAtBeginning(&head, ele);

break;

}

case 2:

{

printf("Enter the data and position at which you want to insert \n");

scanf("%d%d", &ele, &pos);

insert(&head, ele, pos);

break;

}

case 3:

```

```

{
    printf("Enter the data you want to insert at end\n");
    scanf("%d", &ele);
    insertAtEnd(&head, ele);
    break;
}
case 4:
{

    printf("Created linked list is:\n");
    PrintList(head);
    break;
}
case 5:
{
    return 0;
    break;
}
case 6:
{
    printf("Invalid data!");
    break;
}
}

```

```
}  
    return 0;  
}
```

```

Menu
1.insert at beginning
2.insert at a specific position
3.insert at end
4.Display linked list
5.Exit
Enter your choice
1
Enter the data you want to insert at beginning
1
Menu
1.insert at beginning
2.insert at a specific position
3.insert at end
4.Display linked list
5.Exit
Enter your choice
3
Enter the data you want to insert at end
3
Menu
1.insert at beginning
2.insert at a specific position
3.insert at end
4.Display linked list
5.Exit
Enter your choice
2
Enter the data and position at which you want to insert
2
1
Menu
1.insert at beginning
2.insert at a specific position
3.insert at end
4.Display linked list
5.Exit
Enter your choice
4
Created linked list is:
1
2
3
Menu
1.insert at beginning
2.insert at a specific position
3.insert at end
4.Display linked list
5.Exit
Enter your choice
5

```