

DATA STRUCTURES

I LAB 1

Write a program to simulate the working of stack using an array with the following:

- a) push b) pop c) Display. The program should print appropriate messages for stack overflow, stack underflow

Code:

```
#include <stdio.h>
```

```
#define N 5
```

```
int stack[N], top = -1;
```

```
void push()
```

```
{
```

```
    int x;
```

```
    if (top == (N-1))
```

```
    {
```

```
        printf("\n Stack Overflow");
```

```
    }
```

```
    else
```

```
    {
```

```
        printf("\n Enter the number to be inserted");
```

```
        scanf("%d", &x);
```

```
        top++;
```

```
        stack[top] = x;
```

```
    }
```

```
}
```

```
void pop()
```

```
{
```

```
    int item;
```

```
if (top == -1)
{
    printf ("\n Stack underflow ");
}
else
{
    itm = stack[top];
    printf ("The element popped is \n %d", itm);
    top--;
}
```

```
void display ()
{
    int i;
    if (top >= 0)
    {
        for (i = top; i >= 0; i--)
        {
            printf ("\n %d", stack[i]);
        }
    }
    else
        printf ("\n The stack is empty");
}
```

```
void main ()
```

```
{
    int choice;
```

```
do {
```

```
    printf ("\n Enter these keys for the following ops 1. push 2. pop 3. display 4. exit ");
```

```
    scanf ("%d", &choice);
```

```
switch (choice)
```

```
{
```

```
case 1 :
```

```
push();
```

```
break;
```

```
case 2 :
```

```
pop();
```

```
break;
```

```
case 4 :
```

```
exit(0);
```

```
break;
```

```
}
```

```
while (choice != 4);
```

```
};
```

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Output:

Enter the keys for the following ops 1. push 2. pop 3. display 4. exit 1

Enter the number to be inserted 21

Enter these keys for the following ops 1. push 2. pop 3. display 4. exit 3

21

Enter these keys for the following ops 1. push 2. pop 3. display 4. exit 2

The element popped is 21

Enter these keys for the following ops 1. push 2. pop 3. display 4. Exit

process returned 0 (x^0) execution time : 17.516 s.