```
#include <stdio.h>
#define N 5

int q[N];
int front = -1, rear = -1;
void insert(int);
int delete();
void display();
void main()
{
   int n, choice;
   do
   {
      printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
      printf("Enter your option : \n");
      scanf("%d", &choice);
      switch (choice)
      {
      case 1:
         printf("Enter the number to be inserted in the queue : \n");
         scanf("%d", &n);
         insert(n);
         break;
      case 2:
```

```
            n = delete ();
            if (n != -1)
               printf("\n The number deleted is : %d\n", n);
            break;
         case 3:
            display();
            break;
         case 4:
            exit(0);
            break;
         default:
            printf("Invalid option\n");
            exit(0);
            break;
         }
   } while (choice != 4);
}
void insert(int num)
{

   if (rear == N - 1)
      printf("\n OVERFLOW");
   else if (front == -1 && rear == -1)
      front = rear = 0;
```

```
    else
        rear++;
    q[rear] = num;
}
int delete()
{
    int val;
    if (front == -1 || front > rear)
    {
        printf("\n UNDERFLOW");
        return -1;
    }
    else
    {
        val = q[front];
        front++;
        if (front > rear)
            front = rear = -1;
        return val;
    }
}
void display()
{
    int i;
```

```
    printf("\n");
    if (front == -1 || front > rear)
        printf("\n QUEUE IS EMPTY");
    else
    {
        for (i = front; i <= rear; i++)
            printf("\t %d", q[i]);
    }
}
```

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
1
Enter the number to be inserted in the queue :
3

1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
3

         3
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
2

 The number deleted is : 3

1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
4

Process returned 0 (0x0)   execution time : 9.901 s
Press any key to continue.
```