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#include <stdio.h>

#include <stdlib.h>

typedef struct Node
{
    int data;

    struct Node *next;
} Node;

void insertAtBeginning(Node **head, int new_data);
void deleteAtBeginning(Node **head);
void deleteAtEnd(Node **head);
void delete(Node **prev_node, int pos);
void printList(Node *next);

void insertAtBeginning(Node **head, int new_data)
{
    Node *new_node = (struct Node *)malloc(sizeof(Node));

    new_node->data = new_data;

    new_node->next = *head;

    *head = new_node;
}

void deleteAtBeginning(Node **head)
{
    Node *ptr;

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if (head == NULL)
{
    printf("\nList is empty");
}
else
{
    ptr = *head;
    *head = ptr->next;
    free(ptr);
    printf("\n Node deleted from the beginning ...");
}
}

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void deleteAtEnd(Node **head)
{
    Node *ptr, *ptr1;

    if (*head == NULL)

    {

        printf("\nlist is empty");
    }

    else if ((*head)->next == NULL)

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{

    free(*head);

    *head = NULL;

    printf("\nOnly node of the list deleted ...");
}

else

{

    ptr = *head;

    while (ptr->next != NULL)

    {

        ptr1 = ptr;

        ptr = ptr->next;

    }

    ptr1->next = NULL;

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    free(ptr);

    printf("\n deleted Node from the last ...");
}
}

void delete(Node **head, int pos)
{
    Node *temp = *head, *prev;

    if (temp == NULL)
    {
        printf("\nList is empty");
        return;
    }

    if (pos == 1)
    {
        *head = temp->next;
        free(temp);
        printf("\ndeleted node with position %d", pos);
        return;
    }

    for (int i = 0; temp != NULL && i < pos - 1; i++)
    {
        prev = temp;
    }
}

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        temp = temp->next;
    }

    if (temp == NULL)
    {
        printf("\nPosition out of range");
        return;
    }

    prev->next = temp->next;
    free(temp);
    printf("\ndeleted node with position %d", pos);
}

void PrintList(Node *node)
{
    while (node != NULL)
    {
        printf("%d\n", node->data);
        node = node->next;
    }
}

int main()
{
    int ch, new, pos;
    Node *head = NULL;

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while (ch != 6)
{
    printf("Menu\n");
    printf("1.Insert into linked list\n");
    printf("2.Delete at beginning\n");
    printf("3.Delete at a specific position\n");
    printf("4.Delete at end\n");
    printf("5.Display linked list\n");
    printf("6.Exit\n");
    printf("Enter your choice\n");
    scanf("%d", &ch);
    switch (ch)
    {
        case 1:
        {
            printf("Enter the data you want to insert at beginning\n");
            scanf("%d", &new);
            insertAtBeginning(&head, new);
            break;
        }
        case 2:
        {
            deleteAtBeginning(&head);
            break;
        }
        case 3:

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{
    printf("Enter the position at which you want to delete \n");
    scanf("%d", &pos);
    delete (&head, pos);
    break;
}
case 4:
{
    deleteAtEnd(&head);
    break;
}
case 5:
{
    printf("Created linked list is:\n");
    PrintList(head);
    break;
}
case 6:
{
    return 0;
    break;
}
default:
{
    printf("Invalid data!");
    break;
}

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    }

    }

}

return 0;

}

```

```

Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
1
Enter the data you want to insert at beginning
3
Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
1
Enter the data you want to insert at beginning
2
Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
1
Enter the data you want to insert at beginning
1
Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
5
Created linked list is:
1
2
3

```



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Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
3
Enter the position at which you want to delete
1

deleted node with position 1Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
5
Created linked list is:
2
3
Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
2

Node deleted from the beginning ...Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
4

Only node of the list deleted ...Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
5
Created linked list is:

```

```
Menu
1.Insert into linked list
2.Delete at beginning
3.Delete at a specific position
4.Delete at end
5.Display linked list
6.Exit
Enter your choice
6
```