```
#include <stdio.h>
#define N 5
int q[N];
int front = -1, rear = -1;
void insert(int);
int delete();
void display();
void main()
{
  int n, choice;
  do
  {
    printf("\n1.Insert\n2.Delete\n3.Display\n4.Exit\n");
    printf("Enter your option : \n");
    scanf("%d", &choice);
    switch (choice)
    {
    case 1:
       printf("Enter the number to be inserted in the queue : \n");
       scanf("%d", &n);
       insert(n);
       break;
    case 2:
```

```
n = delete ();
       if (n != -1)
         printf("\n The number deleted is : %d\n", n);
       break;
     case 3:
       display();
       break;
    case 4:
       exit(0);
       break;
     default:
       printf("Invalid option\n");
       exit(0);
       break;
    }
  } while (choice != 4);
void insert(int num)
  if ((front == 0 && rear == N - 1) || (rear == (front - 1)))
    printf("\n OVERFLOW");
  else if (front == -1 && rear == -1)
  {
    front = rear = 0;
```

}

{

```
q[rear] = num;
  }
  else if (rear == N - 1 && front != 0)
  {
    rear = 0;
    q[rear] = num;
  }
  else
  {
    rear++;
    q[rear] = num;
  }
}
int delete()
{
  int val;
  if (front == -1 && rear == -1)
  {
    printf("\n UNDERFLOW");
    return -1;
  }
  val = q[front];
  if (front == rear)
    front = rear = -1;
```

```
else
  {
    if (front == N - 1)
      front = 0;
    else
      front++;
  }
  return val;
}
void display()
{
  int i;
  printf("\n");
  if (front == -1 && rear == -1)
    printf("\n QUEUE IS EMPTY");
  else
  {
    if (front <= rear)
    {
      for (i = front; i <= rear; i++)
         printf("\t %d", q[i]);
    }
    else
    {
```

```
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Enter the number to be inserted in the queue :
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
          3
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
 The number deleted is: 3
1.Insert
2.Delete
3.Display
4.Exit
Enter your option :
Process returned 0 (0x0) execution time : 6.448 \text{ s} Press any key to continue.
```