

# INDEX

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## Software Requirement Specifications (SRS)

### 1. Introduction

#### 2. Purpose of this document

The purpose of this document is to outline the software requirements for the ~~Hotel~~ <sup>Credit Card Processing System</sup> ~~management system~~. It serves as a comprehensive guide for stakeholders, including developers, project managers, and clients, to understand the functionalities, features, and constraints of the system. The document will ~~ensure~~ <sup>also</sup> ensure that all parties have a clear understanding of the project objectives and deliverables.

#### 3. Scope of this document

The CCPS is designed to facilitate secure and efficient credit card transactions for businesses. It encompasses features such as transaction processing, fraud detection, reporting, and integration with various payment gateways. The estimated development cost is \$200,000, with a timeline of 8 months of completion.

#### 4. Overview

The credit card processing system will enable businesses to accept credit card payments seamlessly. It will provide a secure interface for transaction processing, ensure compliance with financial regulations, and include features for reporting and fraud detection. The system will enhance user experience.

#### 5. General Description:

The CCPS aims to streamline the credit card payment process for businesses. Key objectives include:

#### 6. ~~General Requirements~~ User characteristics:

~~Merchants~~: Business owners and staff who will process transactions.



**Customer:** Individuals making purchases using credit cards.

**Features:**

User friendly interface for processing payments.  
Support for various credit card brands and payment methods.

**Benefits:**

Increased sales through flexible payment options.  
Enhanced security and fraud prevention.

**Importance:**

Providing a reliable credit card processing solution is critical for businesses to thrive in a competitive market.

**Functional Requirements:**

**User Authentication:** Secure login for merchants and administrators.

**Transaction processing:** Ability to process credit card transactions in real time.

**Refund management:** Facilitate processing of refunds and chargebacks.

**Fraud detection:** Implement mechanisms to detect and prevent fraudulent transactions.

**Reporting:** Generate transaction reports, including sales summaries and dispute resolutions.

**Integration:** API for integration with e-commerce platform and point of sale (POS) systems.

**Interface Requirements:**

The CCPS will include the following interfaces:

**Merchant Interface:**

A web-based dashboard for merchants to manage transactions and access reports.

**Customer Interface:** A secure payment portal for customers to enter credit card details.

**API Interface:** RESTful APIs for third party ~~integrations~~ integrations and payment gateway connections.

## 5 Performance Requirements

The system should meet the following performance criteria:

**Response time:** All transaction requests should be processed within 3 seconds.

**Concurrent Users:** Support up to 500 concurrent transactions without performance issue.

## 6 Design Constraints

The design of the CCPS will adhere to:

**Technology Stack:** Must utilize specified technologies.

**Compliance:** Must adhere to Payment Card Industry Data Security standards.

## 7 Non Functional Attributes

**Security:** Implement system encryption protocols.

**Usability:** Intuitive interface for ease of use by merchant.

**Portability:** Compatible across multiple platforms.

## 8 Preliminary Schedule and Budget:

The project is scheduled for a duration of 8 months, with following milestones:

**Requirements Gathering:** 1 month

**Design Phase:** 2 months



Deployment phase: 4 months  
Testing and Deployment: 1 month  
Budget Estimate  
Total Estimated Cost: \$200,000  
Development: \$120,000  
Testing: \$40,000  
Project Management: \$40,000

~~2~~  
~~30/9~~





Date \_\_\_\_\_  
Page \_\_\_\_\_

Hotel staff: Manage customers and maintain the hotel.

features:-

User friendly interface to manage the staff and customers of the hotel. And ~~maintain~~ maintain the hotel.

### 3 Functional Requirements

- (i) User registration and Authentication
- (ii) Reservation management
- (iii) check-in / check out process
- (iv) Billing management
- (v) Room management.

### 4 Interface ~~and~~ Requirements

- (i) User interface (UI) : Provide a user friendly interface for the users to interact with.
- (ii) Api's : The api's provide improved integration and for development.
- (iii) Database Interface : A proper database interface allows the hotel management to feed the related statistics into the database.

### 5) Performance requirements

- (i) Response time
- (ii) Concurrent users
- (iii) Data storage

### 6) Design constraints

- (i) Platform
- (ii) Database
- (iii) Framework

### 7) Non functional attributes

- (i) Security

- ii) Scalability
- iii) Reliability

~~8) Preliminary Schedule and Budget:~~

- i) ~~Estimated Development duration~~
- ii) ~~Estimated Budget~~

~~a) Estimated cost~~

8) Preliminary ~~Estimated~~ Schedule and Budget

- i) Estimated Development duration : 1 month
- ii) Estimated Budget : \$340,000
- iii) Testing and deployment : \$100,000
- iv) ~~Estimated~~ Project management : \$150,000
- v) Development : \$90,000

new  
side

~~8)~~  
~~9/10/21~~



Date \_\_\_\_\_  
Page \_\_\_\_\_

# Software Requirement Specification (SRS) LIBRARY MANAGEMENT SYSTEM

## 1. Introduction

### 1.1 Purpose of this document

The purpose of this document is to outline the software requirements for the ~~library~~ library management system. It serves as a comprehensive guide for its stakeholders, including developers, project managers, and client, to understand the functionalities, features, and constraints of the system.

### 1.2 Scope of this document

The Library Management System (LMS) is designed to manage and automate the library resources, including cataloguing, user management, and transaction processing. This document details the project objectives, expected benefits, estimated costs and timelines ensuring value for the library and its users.

### 1.3 Overview

The library management system will serve as a centralised platform for managing library operations, enhancing efficiency, improving user experience, and providing tools for library staff to manage resources effectively.

## 2. General Description

The LMS targets library staff and members, providing features such as book cataloguing, membership management, lending and returning books, and generating reports. The system's primary objective is to simplify library operation, improve resource accessibility.

## 3. Functional Requirements

### 3.1 User registration and Authentication

- (i) Book Cataloging
- (ii) Memberships management
- (iv) Book lending

#### 4. Interface Requirements

- (i) User Interface (UI)
- (ii) APIs
- (iii) Database Interface

#### 5. Performance Requirements

- (i) Response Time
- (ii) Concurrent Users
- (iii) Data Storage

#### 6. Design Constraints

- (i) Platforms
- (ii) Database
- (iii) Frameworks

#### 7. Non functional Attributes

- (i) Security
- (ii) Reliability
- (iii) Scalability

#### 8. Preliminary Schedule and Budget

- (i) Estimated Development duration: 12 months
- (ii) Estimated Budget: \$700,000
- (iii) Testing and Deployment: \$100,000
- (iv) Project management: \$50,000
- (v) Development: \$50,000



# SRS document for Stock Maintenance System

## 1. Introduction

### 1.1 Purpose of this document

This document outlines the functional and non-functional requirements for the Stock Maintenance System. It serves as a reference for developers, testers and stakeholders, ensuring alignment on the system's goal.

### 1.2 Scope of the Document

The Stock Maintenance System is designed to automate the tracking and management for businesses, enabling users to monitor stock levels, manage product orders, deliveries and sales and generate detailed reports on inventory status.

### 1.3 Overview

The Stock Maintenance System will provide real time updates on stock levels and automate key functions such as low stock alerts, purchase order management, and sales tracking. It will generate reports to help businesses make data driven decisions regarding inventory management.

## 2. General Description

The Stock Maintenance System is a standalone application that can be integrated with existing Point-of-Sale (POS) systems and e-commerce platforms. It is designed to provide inventory management capabilities for businesses of various sizes with a focus on simplifying stock trading.

## 3. Functional Requirements

### 3.1 Stock management:

The system should allow users to add, update and delete stock items and should provide real time stock level updates.

## 3.1 Order management

- \* The system should generate and manage purchase orders for suppliers so that users can track the status of their orders

## 3.3 Sales Management

- \* The system will reduce stock quantities automatically after each sale

## 3.4 User management: Each user must have a unique login and access must be logged

## 4 Interface Requirements

4.1 User Interface  $\Rightarrow$  web based interface accessible through modern browsers

4.2 System Interface  $\Rightarrow$  System must support integration with third party POS and ERP Systems via API'S

## 5 Performance Requirements

- \* System must update the stock levels after 3 seconds of sales trade

- \* The system must not exceed the error rate of 0.01%

## 6 Design Constraints

- \* Use MySQL database, React JS for frontend and Node JS for backend

- \* Optimize for use on mobile devices

## 7 Non Functional Attributes

~~8~~ Security

- \* Portability

- \* Reliability

- \* Usability



Preliminary Schedule

Phase	Description	Duration
Requirements and Planning	Collect requirements and plan the project	2 weeks
System Design	Design the architecture and interface	3 weeks
Development	Develop core features and functionalities	8 weeks
Testing and Debugging	Perform testing and fix bugs	3 weeks
Deployment and final review	Deploy and finalize	1 week
Total duration		17 weeks

Budget

Item	Cost Estimate
Development Cost	\$30,000
Testing Cost	\$10,000
Deployment Costs	\$5,000
Maintenance Costs	\$5,000 per year
Total Estimated Budget	\$45,000

# SRS document for Passport Authentication System

## 1 Introduction

### 1.1 Purpose of this Document

The purpose of this document is to define the functional and non-functional requirements for a passport Authentication System. It serves as a detailed guide for developers, testers and stakeholders to ensure a clear understanding of the system goal, scope and features.

### 1.2 Scope of the System

The Passport Authentication System will provide a secure method for verifying the authenticity of passports by cross referencing the passport data with a global or national database. The system will reduce the risk of passport fraud, improve border security, and streamline the process of identifying and verifying individuals.

### 1.3 Overview

The Passport Authentication System is a software solution designed to authenticate passports in real time by scanning and validating passports against a secure, centralized database. The system will now allow authorized users to scan a passport, verify its credibility and validate it instantly.

## 2 General Description

~~2.1~~ ~~2.1~~ ~~2.1~~ The passport Authentication System will function as a standalone application, but will also be capable of integration with existing border security and immigration systems. It will be designed to ensure fast and accurate authentication of passports at border checkpoints, airports and other secure locations.



### 3 Functional Requirements

- Passport Scanning and Data capture  
The system must capture from the MRZ (i.e. machine readable zone) using a compatible scanner
- Passport Data Validation
- Fraud Detection
- Reporting and logs
- etc

### 4 Interface Requirements

- User Interface
- System Interface

### 5 Performance Requirements

- Must authenticate passport in 3-5 seconds
- System must maintain accuracy rate of over 99.9%

### 6 Design Constraints

- The system should be built using a robust and secure database
- It must comply with the International Security standards

### 7 Non Functional Attributes

- Security
- Portability
- Reliability
- Usability
- Scalability

~~Preliminary Scheduler and Budget~~

Phase	Description	Duration
1 Requirements gathering and planning	Collect system requirements and plan the project	3 weeks
2 System Design	Design the architecture and user interface	4 weeks
3 Development	Develop core functionalities and system integration	10 weeks
4 Testing and Debugging	Perform system testing and bug fix	4 weeks
5 Deployment and final Review	Deploy the system and review final deliverables	2 weeks
Total Duration		23 weeks

### Preliminary Budget

Item	Cost Estimate
Development Costs	\$ 50,000
Testing Costs	\$ 15,000
Deployment Costs	\$ 10,000
Maintenance Costs (Yearly)	\$ 2,000
Total Estimated Budget	\$ 75,000



# SRS Document for Railway Reservation System...

## 1 Introduction

### 1.1 Purpose of this Document

The purpose of this document is to outline the functional and non functional requirements for the Railway Reservation System. This document will serve as a guide for developers, testers and stakeholders to ensure a clear understanding of the systems goals and objectives.

### 1.2 Scope of the System

The RRS is intended to automate the railway ticketing and reservation process, allowing passengers to book tickets online, check seat availability, and view train schedules. The system will reduce the manual effort involved in ticket reservations and improve customer satisfaction.

### 1.3 Overview

The RRS will be a web based platform that provides passengers with the ability to search for trains, book tickets, cancel reservations, and manage their travel itineraries.

## 2 General Description

The Railway Reservation System will operate as an independent online platform that can integrate with existing railway databases for seat allocation, ticket booking and schedule management. It provides real time updates on train schedules, seat availability and booking statuses.

## 3 Functional Requirements

- User Registration and login
- Ticket Booking

- Reservation Management
- Schedule Information
- Reporting and logs
- Administrator functions

- 4 Interface Requirements
  - User Interface
  - System Interface

#### 5 Performance Requirements

- The system must be able to handle up to 5000 concurrent users without significant performance degradation
- The system ~~can~~<sup>must</sup> process a booking within 10 seconds ~~including~~ payment confirmation

#### 6 Design Constraints

- The system must comply with data protection regulations such as GDPR to protect users personal payment information
- The system will be built using a relational database to manage ticket bookings, user data and train schedules

#### Non ~~core~~ Functional Attributes

- Security
- Portability
- Reliability
- Usability
- Scalability

Preliminary Schedule and Budget

=>



Phase	Description	Duration
Requirements Gathering and Planning	Collect system requirements and plan the proj	3 weeks
System Design	Design the system architecture and user interface	4 weeks
Development	Develop core functionalities including banking and payment integration	10 weeks
Testing and Debugging	Conduct system testing	4 weeks
Deployment and Final Review	Deploy the system, perform user training and conduct final review	2 weeks
Total Duration		23 weeks

### Preliminary Budget

Item	Cost Estimate
Development Costs	\$ 60,000
Testing Costs	\$ 12,000
Deployment Costs	\$ 8,000
Maintenance Costs	\$ 7,000
Total Estimate	\$ 87,000

# SRS document for Online Shopping System.

## 1 Introduction

### 1.1 Purpose of this document

The purpose of this Software Requirement Specification (SRS) is to outline the functional and non-functional requirements for the Online Shopping System. This document will serve as a guide for developers, testers and stakeholders to ensure a clear understanding of the system goals and objectives.

### 1.2 Scope of this Document

This document covers the functional and non-functional requirements for the Online Shopping System, including user interfaces, system interaction, and performance metrics. It provides a detailed overview of the system's capabilities.

### 1.3 Overview

The OSS will be an online web based platform that allows users to browse products, add items to their cart, manage their user accounts and complete purchases using various payment methods.

## 2 General Description

### 2.1 Product Perspective

The Online Shopping System will function as a standalone application but may integrate with third-party payment gateways and inventory management systems.

## 3 Functional Requirements

• User Registration and Login

• Product Management

• Shopping Cart Operations



\* Checkout process

\* Order tracking

4 Interface Requirements

\* User Interface

\* System Interface

5 Performance Requirements

\* The system should respond to user action within 2 seconds

\* The system must support atleast 500 concurrent users

\* The system must handle upto 10,000 product listings

6 Design Constraints

\* Technology Stack

\* Compliance

7 Non Functional attributes

\* Security  $\Rightarrow$  User data must be encrypted

\* Portability  $\Rightarrow$  The application should be accessible from various devices and browsers

\* Reliability  $\Rightarrow$  The system should maintain an uptime of 99.9%

Preliminary Schedule and Budget

Phase	Description	Duration
Requirement Gathering	Collect System Requirements	2 weeks
System Design	Design the system architecture and user interface	4 weeks

Development	Develop core functionality including booking and payment integration	3 weeks
Testing and Debugging	Conduct system testing	2 weeks
Deployment and final review	Deploy the system perform user training	2 weeks
Total Duration		13 weeks

### Preliminary Budget

Category	Estimated Cost
Development	\$100,000
Testing	\$20,000
Project management	\$15,000
Infrastructure	\$10,000
Miscellaneous	\$5,000
Total Estimated Budget	\$150,000



Identify minimum 5 classes for each application:

Association Names

Association end Names

{ bags } { sequences } { ordered }

Multiplicity

association class

Hotel Management System

Hotels: Represents the hotel entity, including its location, and amenities.

Rooms: Manages room details such as room number, capacity and price

Customer: Represents the guest or customers, personal information and preferences

Staff: manages information about the hotel staff, including roles, schedule, and contact details

Payment: Deals with payment processing including method, transaction details, and invoicing

Booking: Handles booking information including customer details, in and checkout dates and payment status

Association names

Hotel - Room

Association Name: contains

Customer - Booking

Association Name: creates

⑤ Booking - Room  
Association Name: reserves

④ Payment - Booking  
Association Name: covers

Association End Names

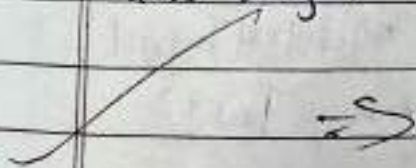
① Hotel - Room  
Hotel: has  
Room: belongs to

② Customer - booking  
Customer: makes  
Booking: is made by

③ Booking - Room  
Booking: includes  
Room: is part of

④ Payment - Booking  
Payment: is for  
Booking: has

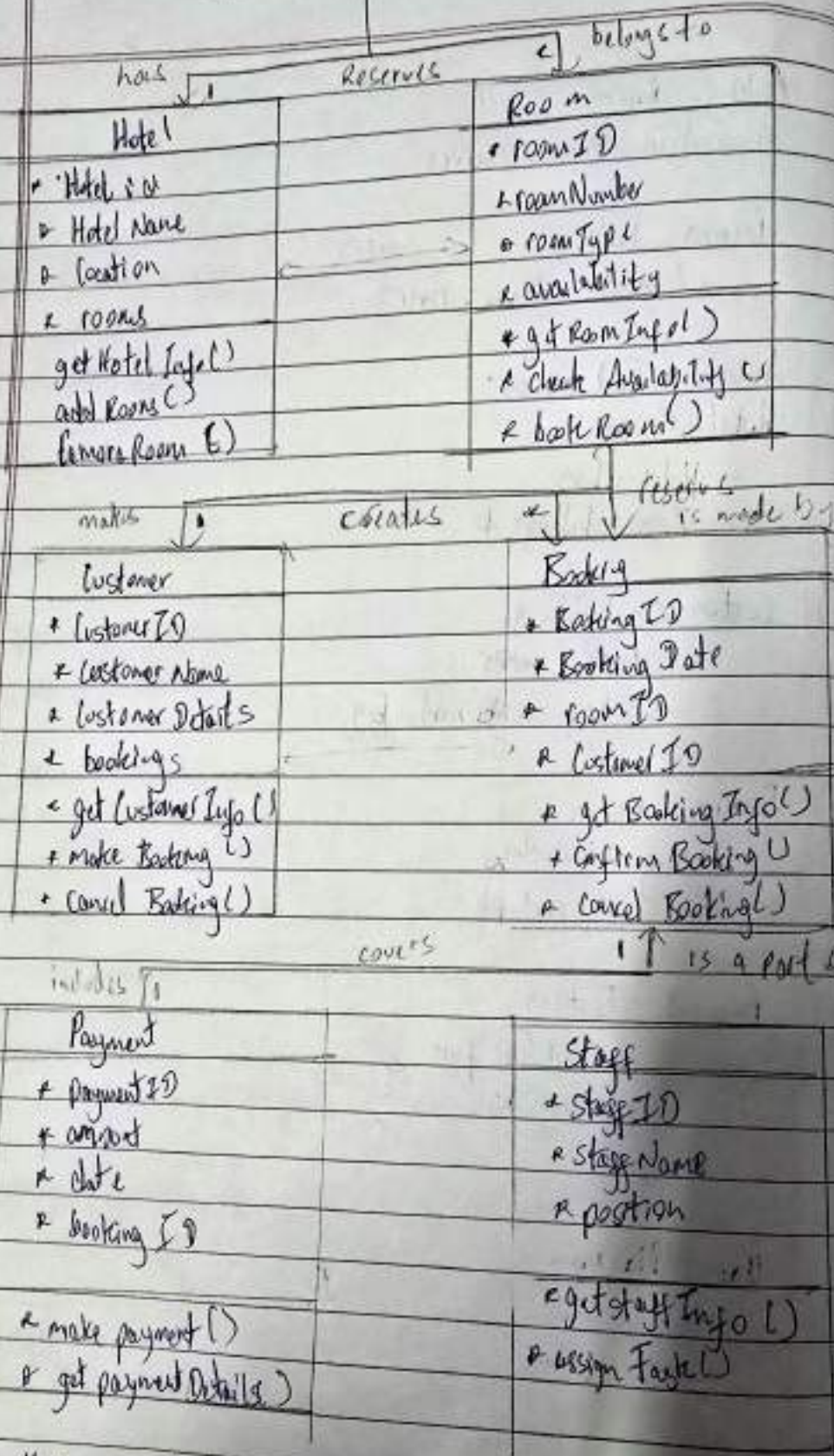
Class Diagram





# Hotel Management System

classmate  
Date \_\_\_\_\_  
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In this generalization we have Hotel as the super class and its rooms as the subclass and the relation being 1 to many can be observed between the classes.

## Credit card processing

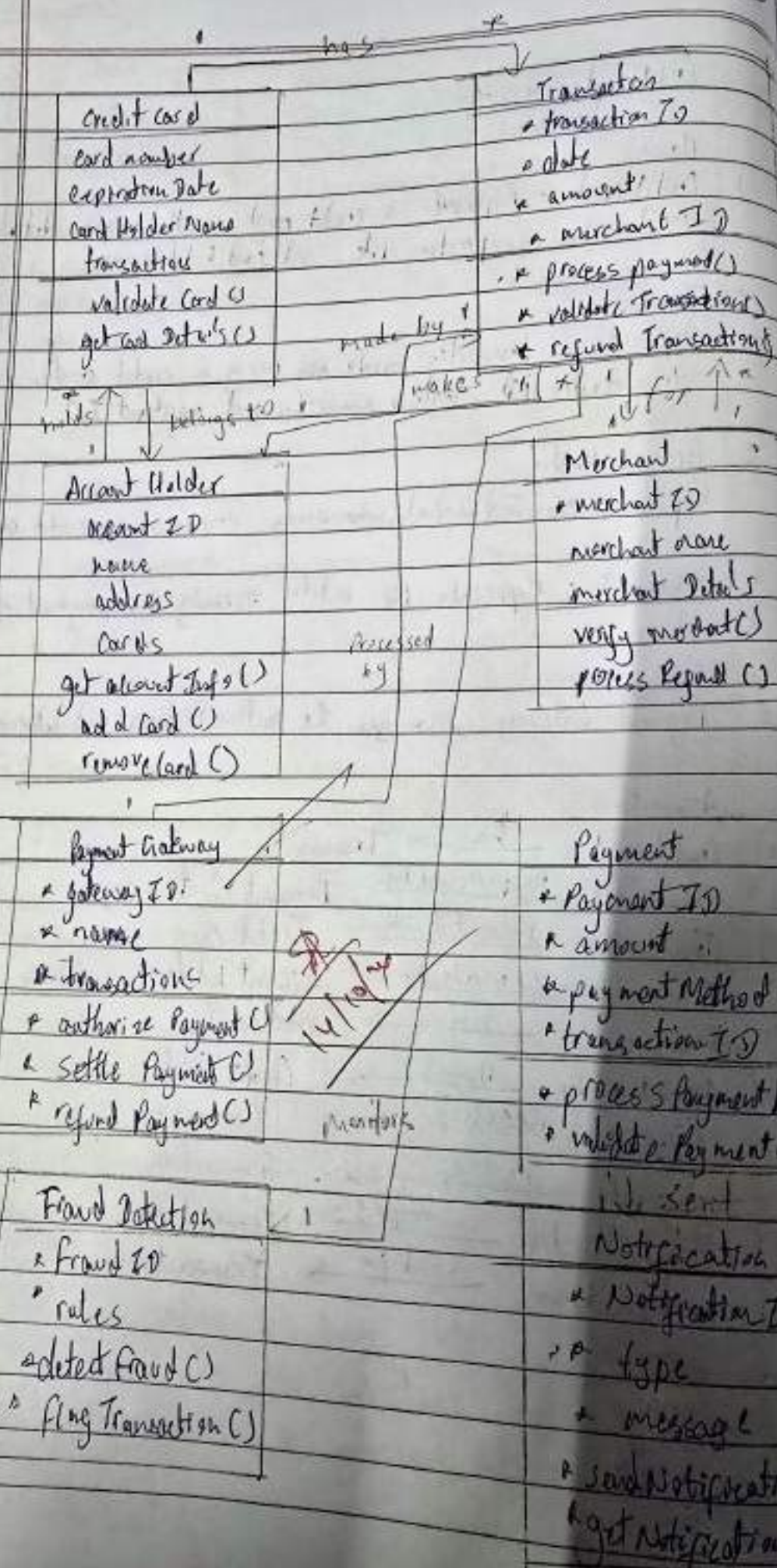
### Classes:

1. **Credit card**: Represents a credit card with unique details like card number, expiration date and card holder's name.
2. **Transaction**  
Represents a transaction made ~~via~~ using a credit card, including transaction ID, date, amount, and merchant ID.
3. **Account Holder**:  
Represents the individual who owns one or more credit cards.
4. **Merchant**: Represents the entity receiving the payment for a transaction.
5. **Payment Gateway**: Manages the authorization and settlement of payments.

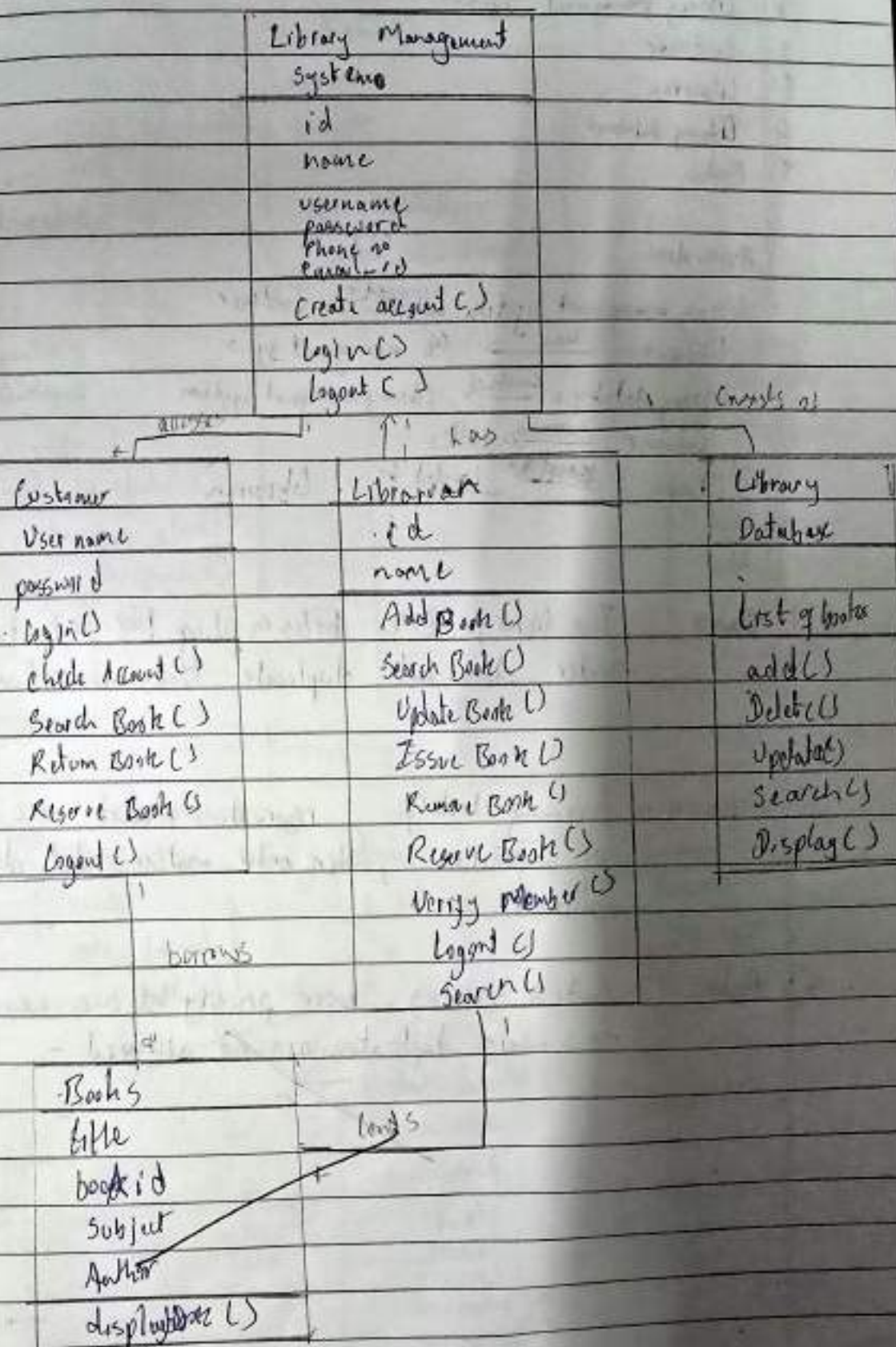
### Associations

- 1) Credit card has Transaction
- 2) Transaction is processed by Payment Gateway
- 3) Transaction associated with Credit card
- 4) Transaction is made by Account holder
- 5) Transaction by merchant
- 6) Account holder owns Credit Card
- 7) Merchant receives Transaction
- 8) Payment part of Transaction
- 9) Fraud Detection monitors Transaction
- 10) Notification sends for Transaction





## 3 LIBRARY MANAGEMENT SYSTEM





## Classes

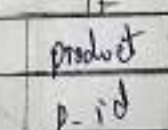
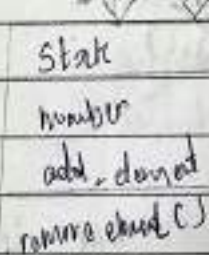
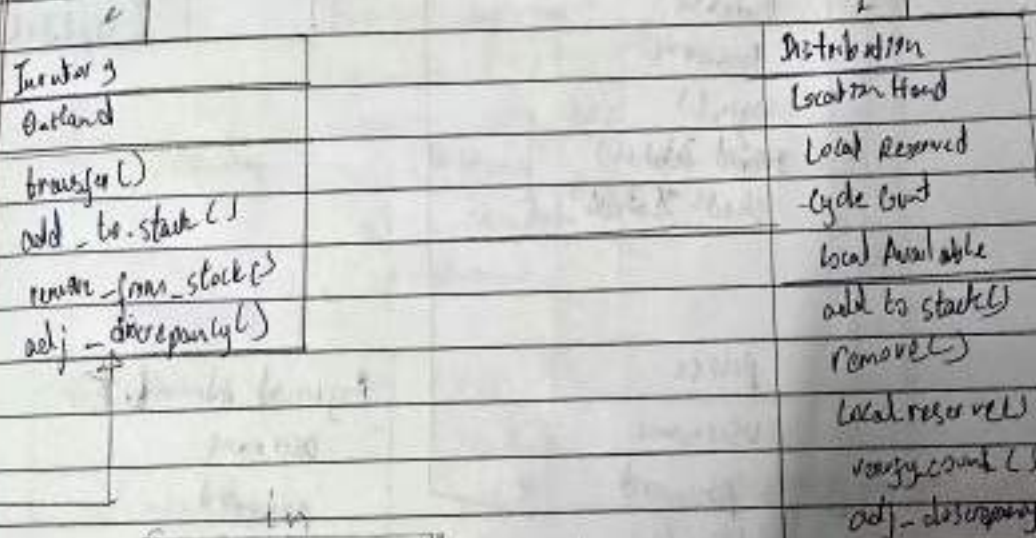
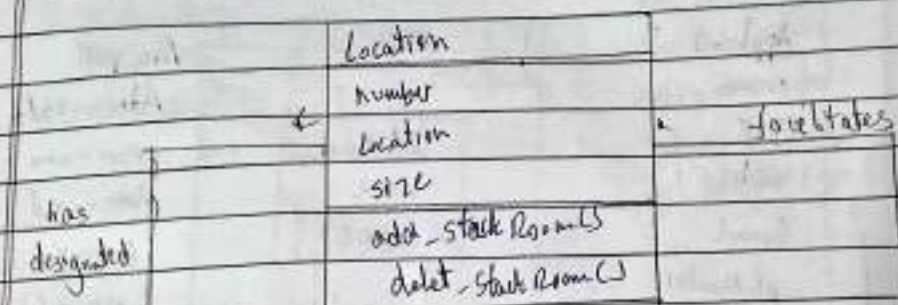
- 1 Library Management System
- 2 Customer
- 3 Librarian
- 4 Library Database
- 5 Books

## Associations

Library management system accessed by Customer  
 Librarian has Lib management sy s  
 Library Database contains Library management system  
 Customer borrow books  
 books lended by Librarian

- 1) Bags: The library store books in bags like Structures but Order does not duplicate books are allowed
- 2) Sequences: Borrowing history, reservation queues are examples of sequences, where order matters but duplicates are allowed.
- 3) Orders: Sorted catalog, user priority list are examples of -rs where duplicates are not allowed -

## 4 Stock Maintenance System



## Product Inventory

available

reserved

quantity

quantity

reserve()

on reserve()

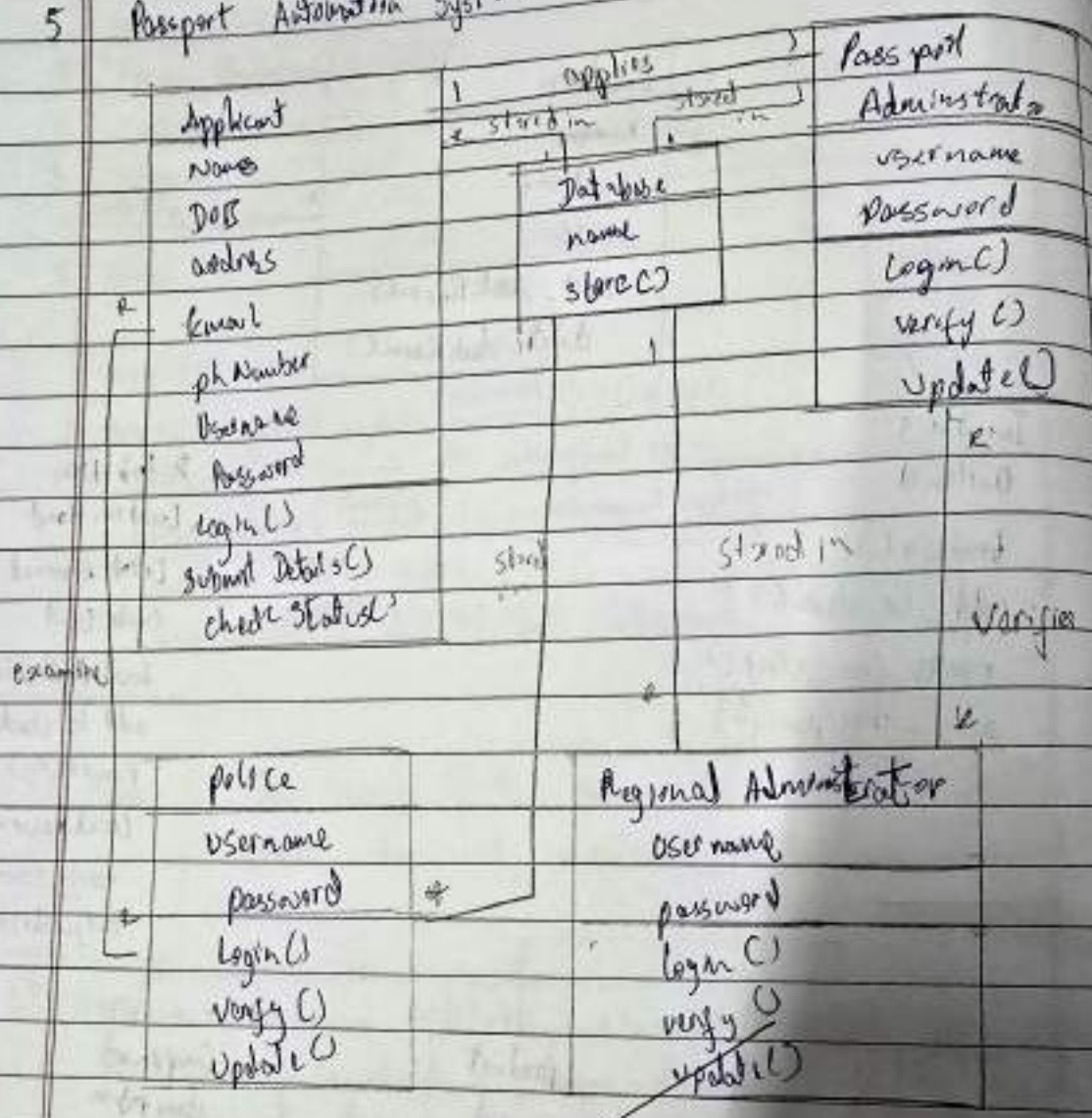
unreserve()

product()

unorder()



# 5 Passport Automation System



- 1) Bags - Necessary documents can be stored in bag like structure
- 2) Sequences - List of applications are examples of sequences where  
 - values are in order with duplicates
- 3) Order - Priority list of applicants can be stored in order structure because one applicant appears one time

Applicant  
 name : string  
 DGS number  
 photo : photo  
 gender : string  
 Ⓢ

Passport  
 passport ID : int  
 issued date : date  
 expiry date : date  
 get issued date()  
 get passport type()

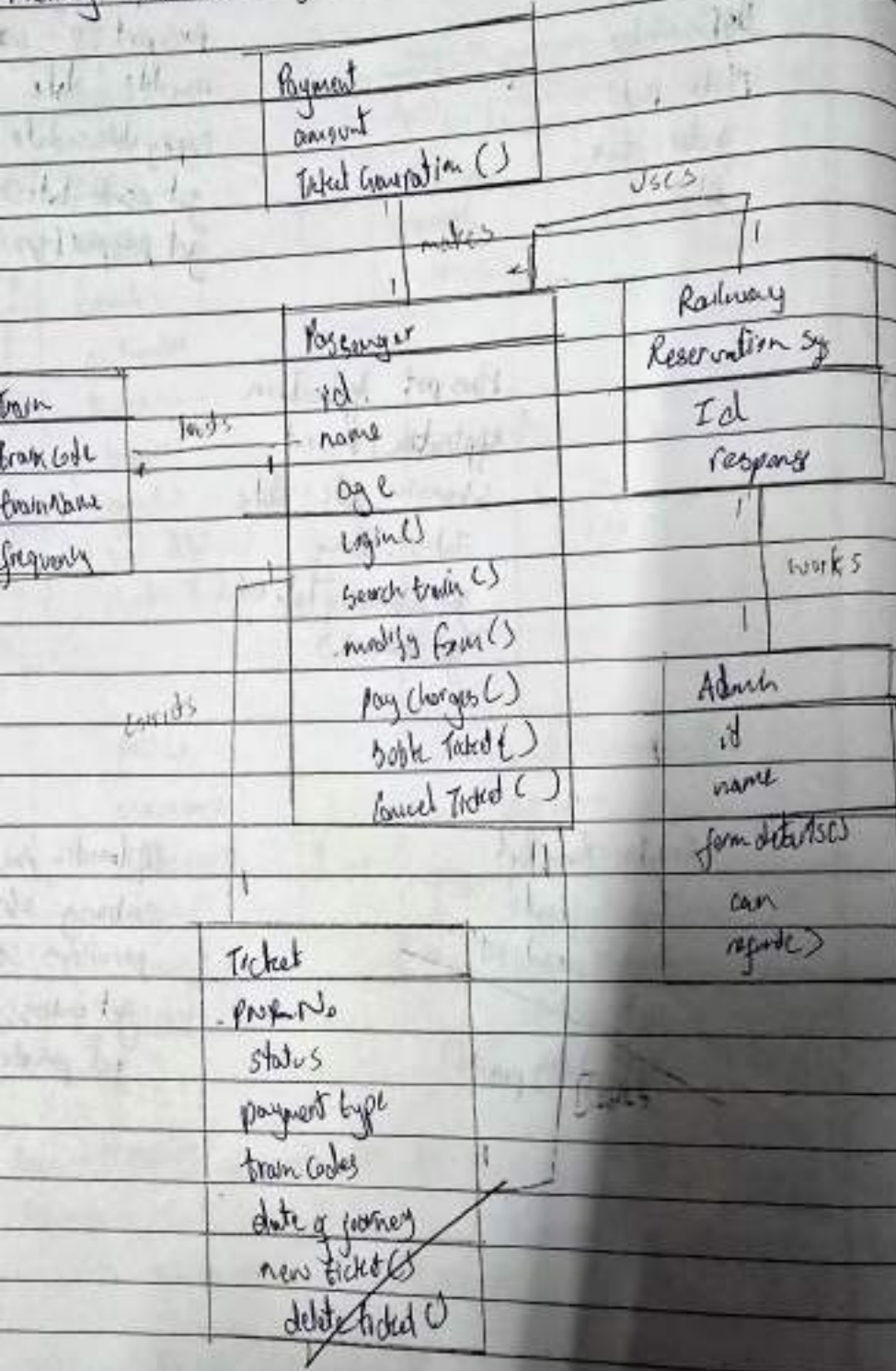
Passport Application  
 application id : int  
 submission date : date  
 status : string  
 get submission date()  
 get status()

Regular Passport  
 fees : float  
 validity period : int  
~~get fees()~~  
~~get validity period()~~

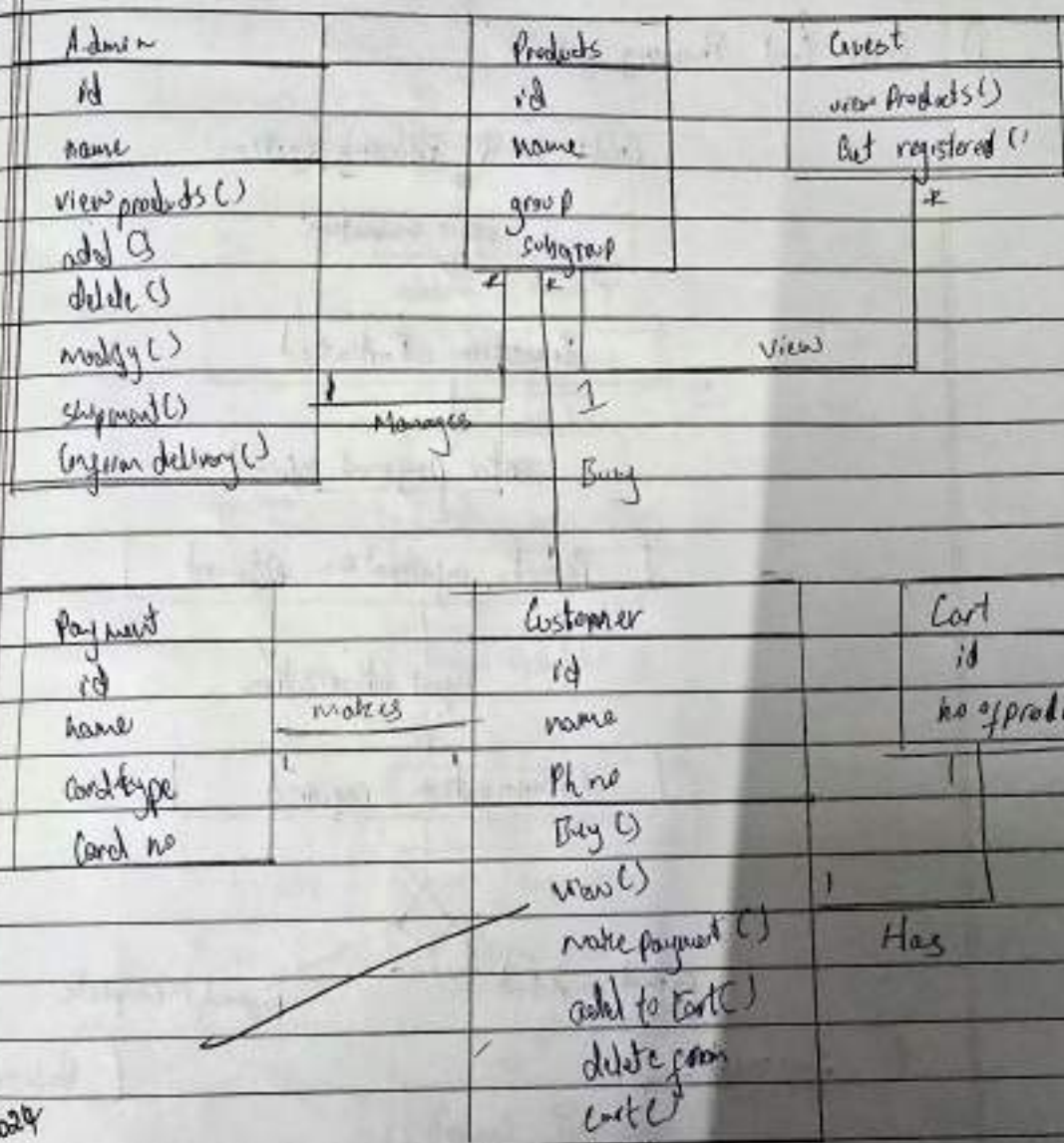
Diplomatic passport  
 embassy : string  
 privileges : string  
 get embassy()  
 get privilege()



# Railway Reservation System



## 7 Online Shopping System

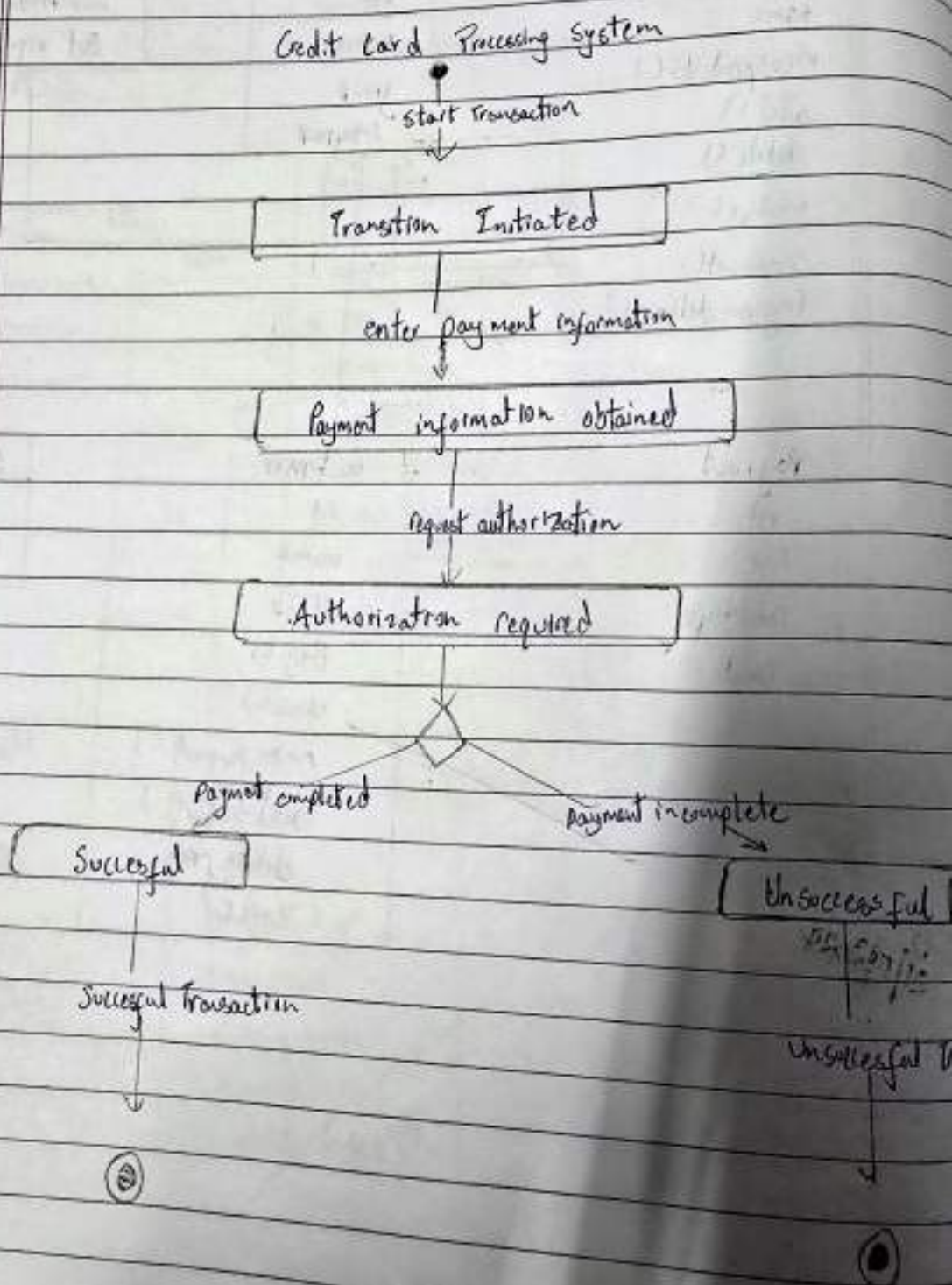


28/10/2024

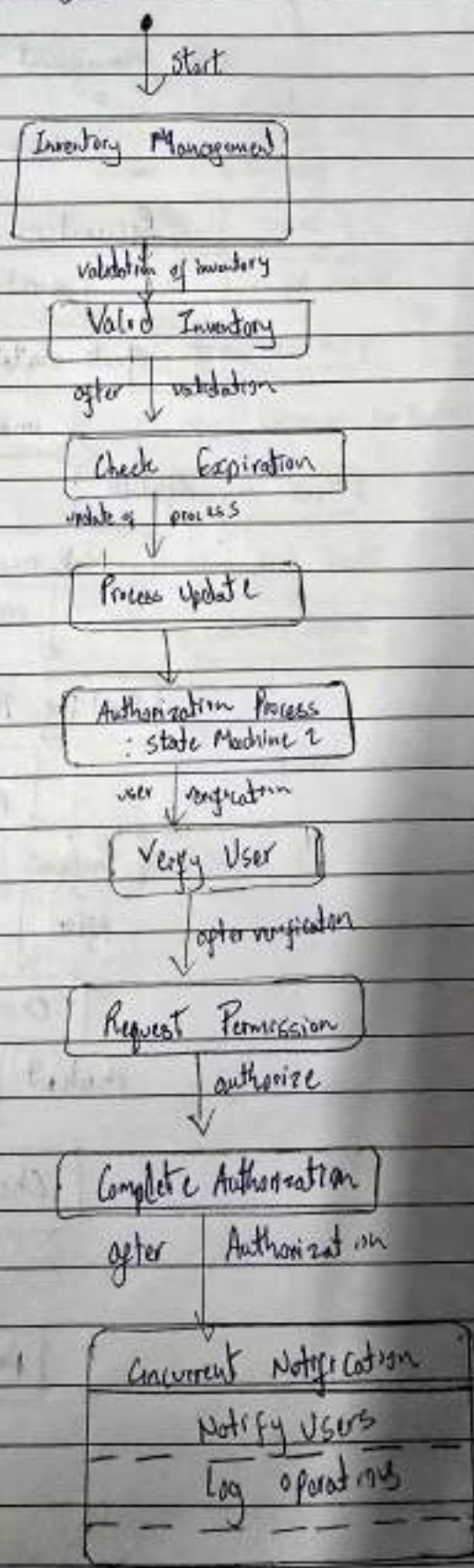


## STATE Machine Diagrams

### D) Credit Card Processing system



## 2) Stock Maintenance System

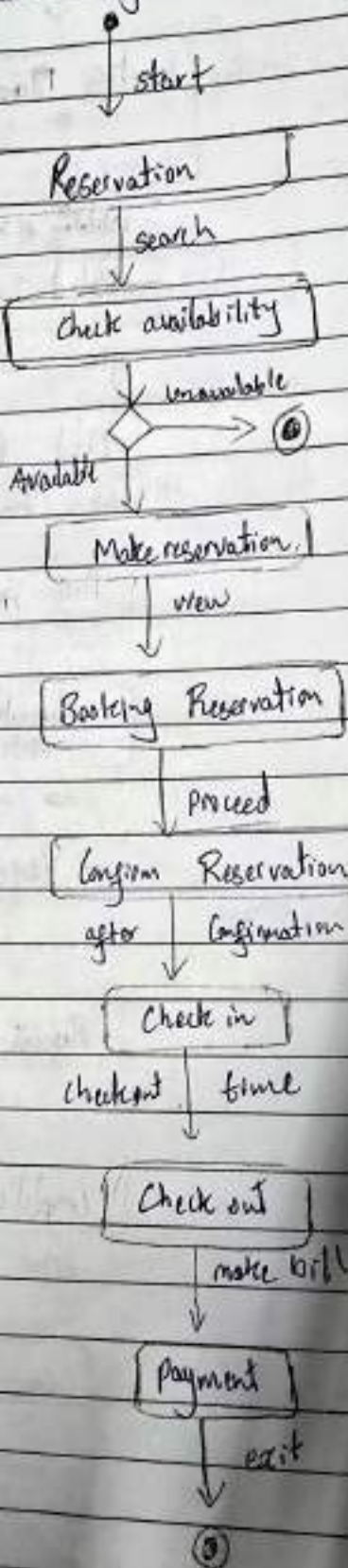


Notification and logging done

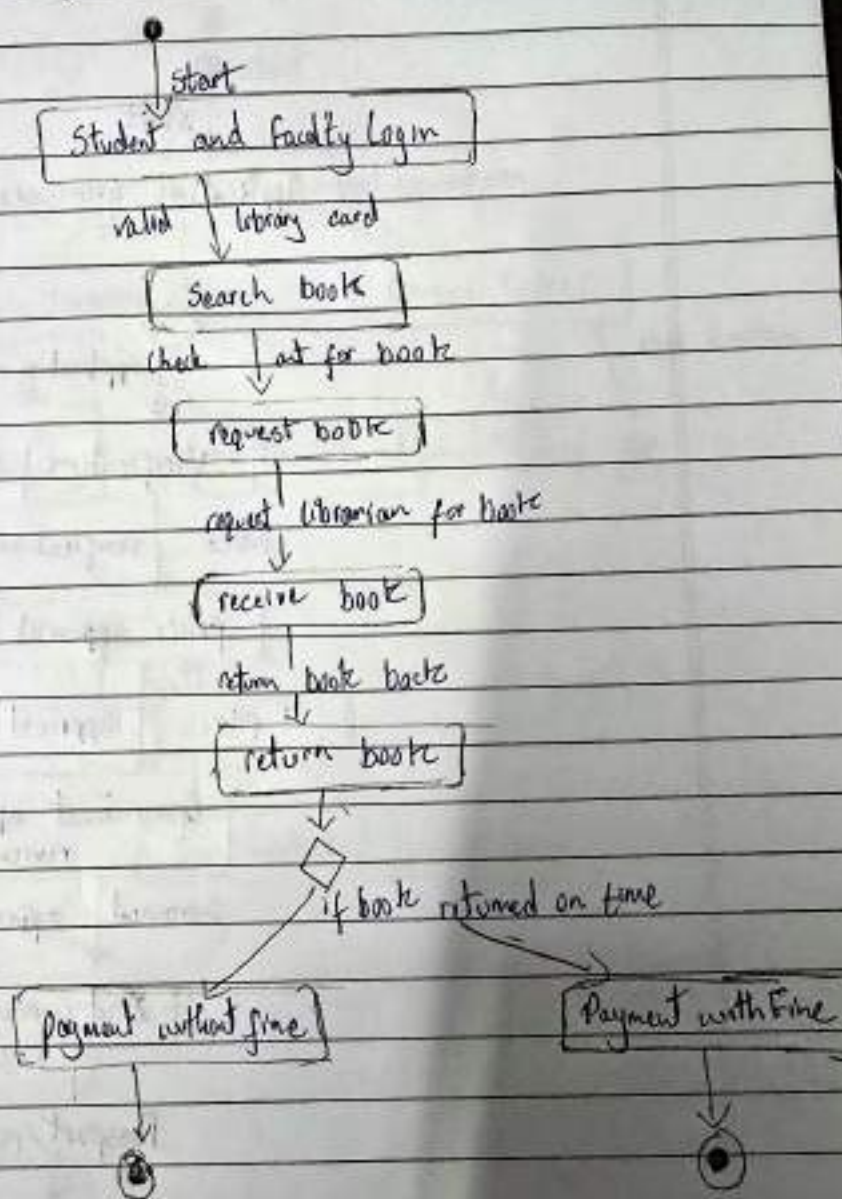


# Hotel Reservation System

## Hotel Management System

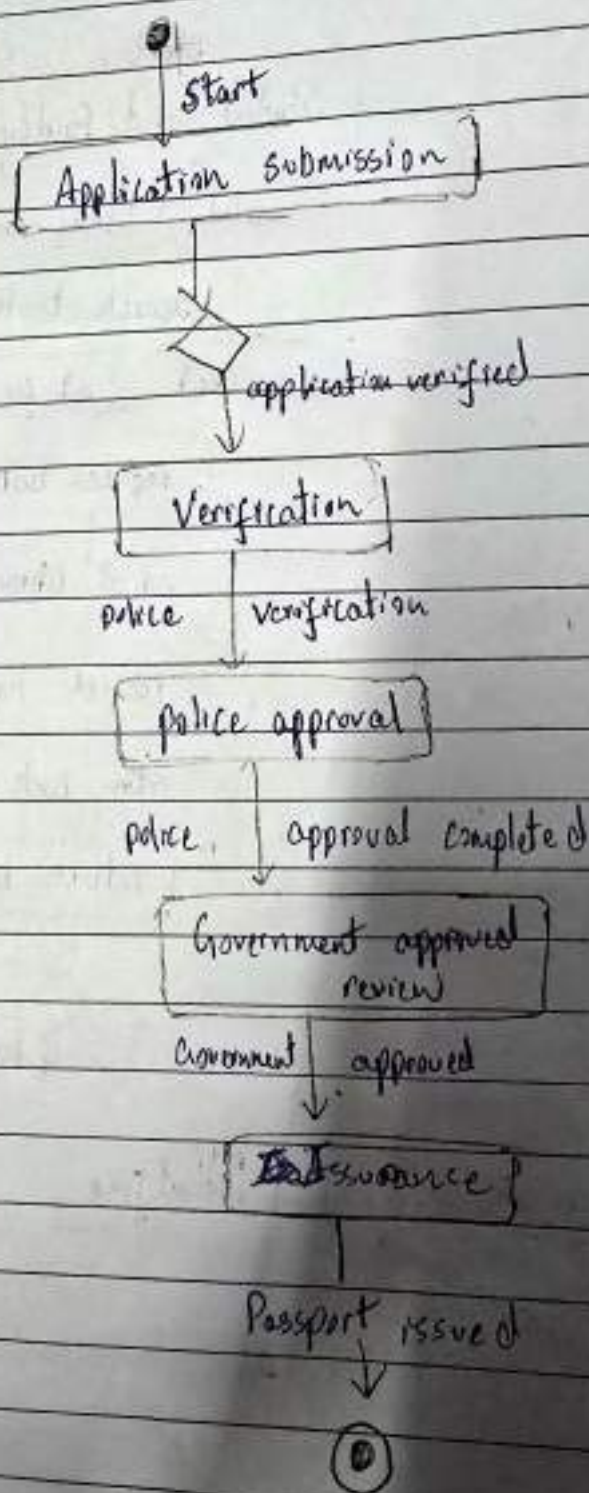


## 4) Library Management System

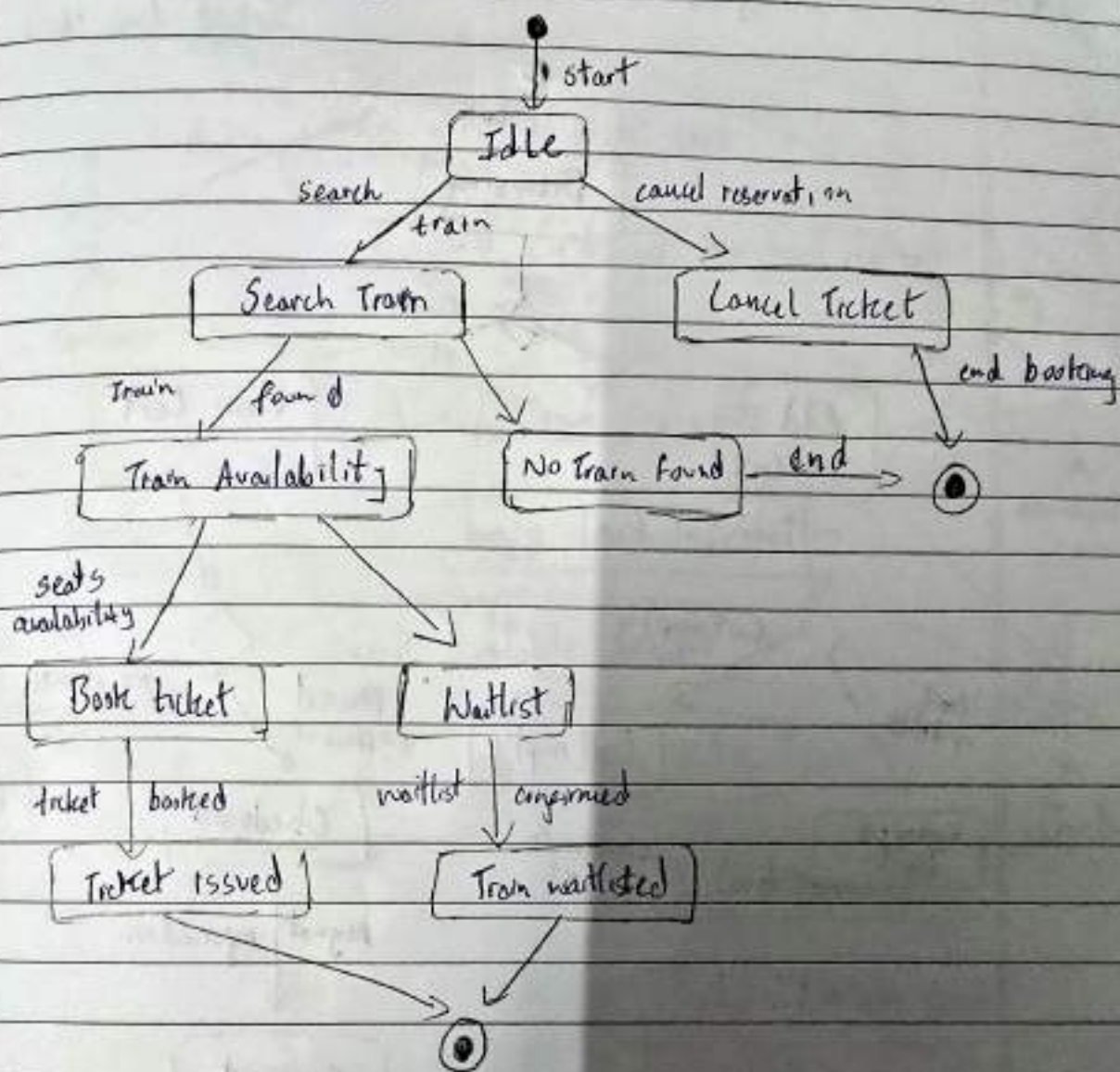




# Passport Automation System

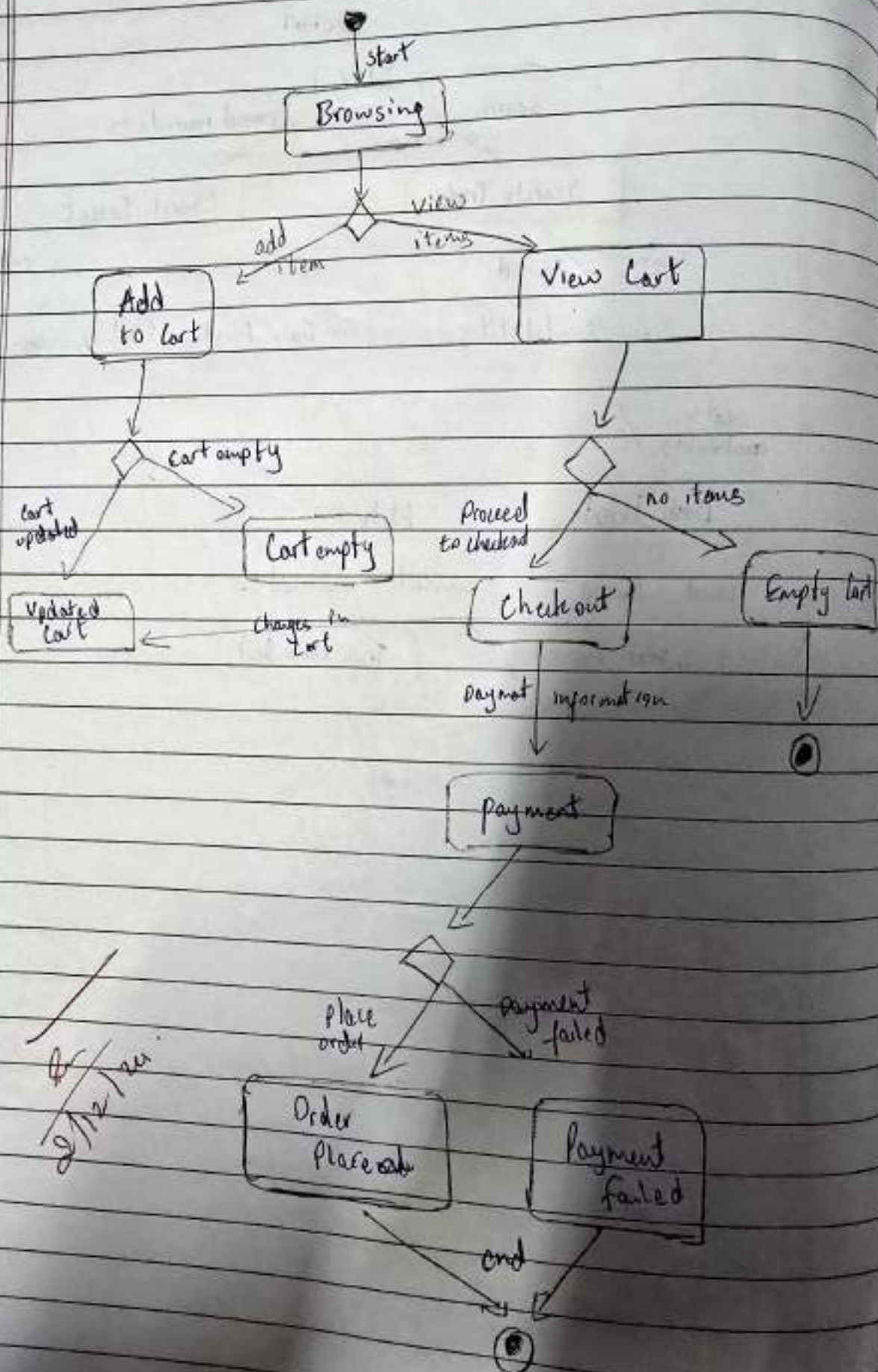


# 6) Railway Reservation System





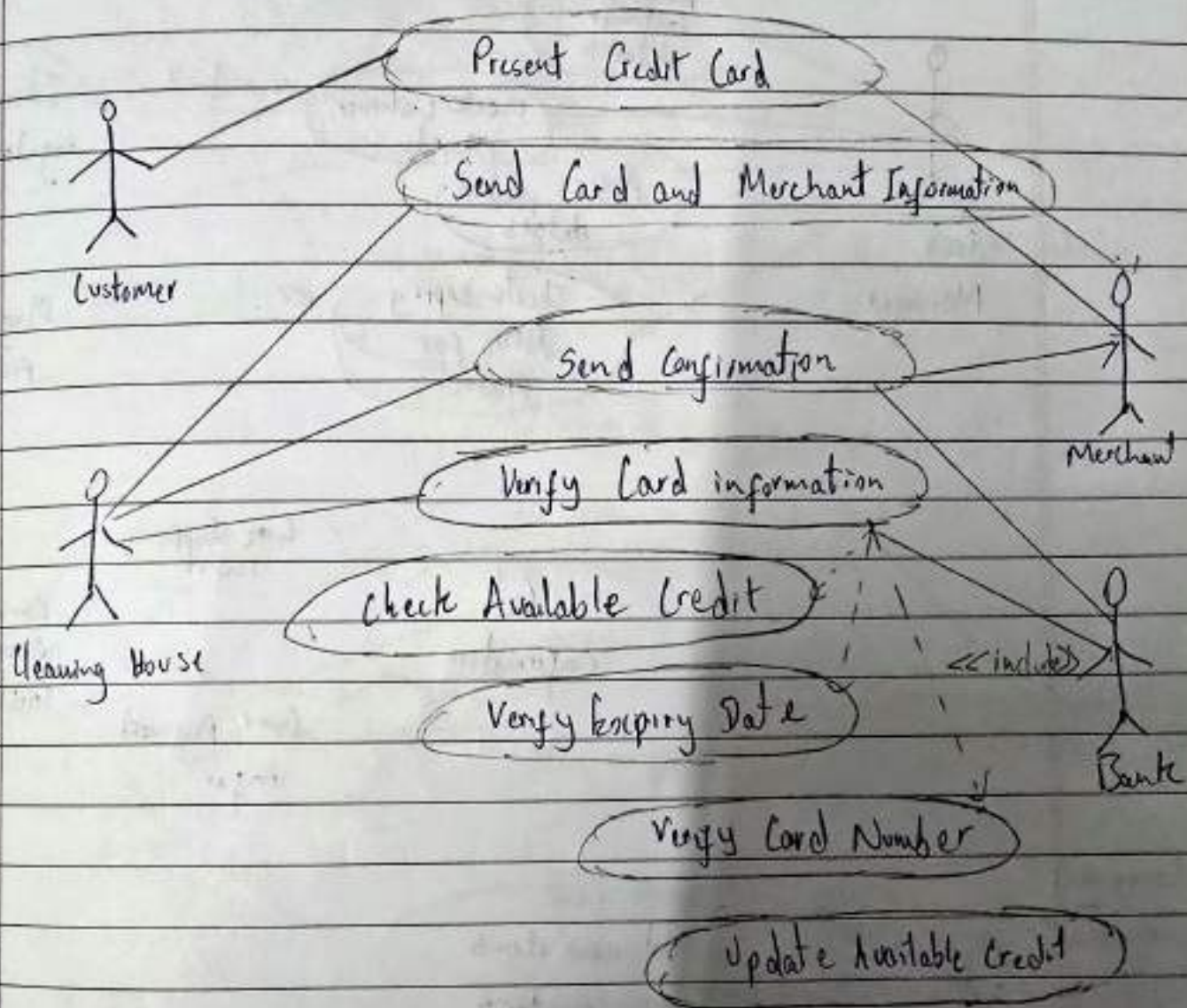
## 2) Online Shopping System



2/12/2021

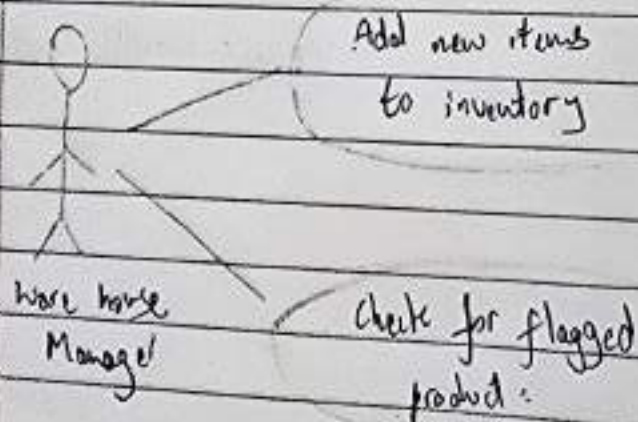
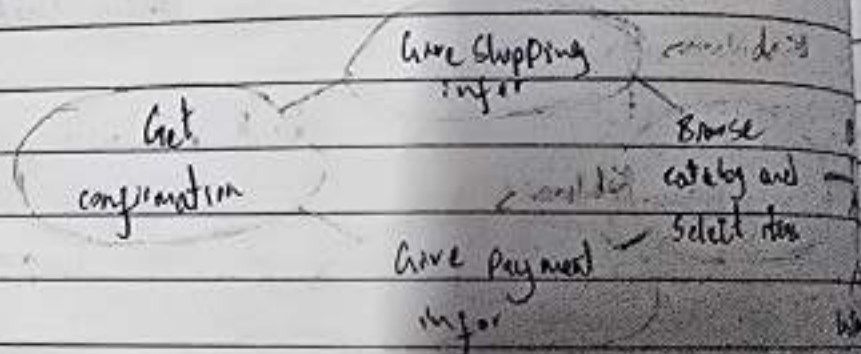
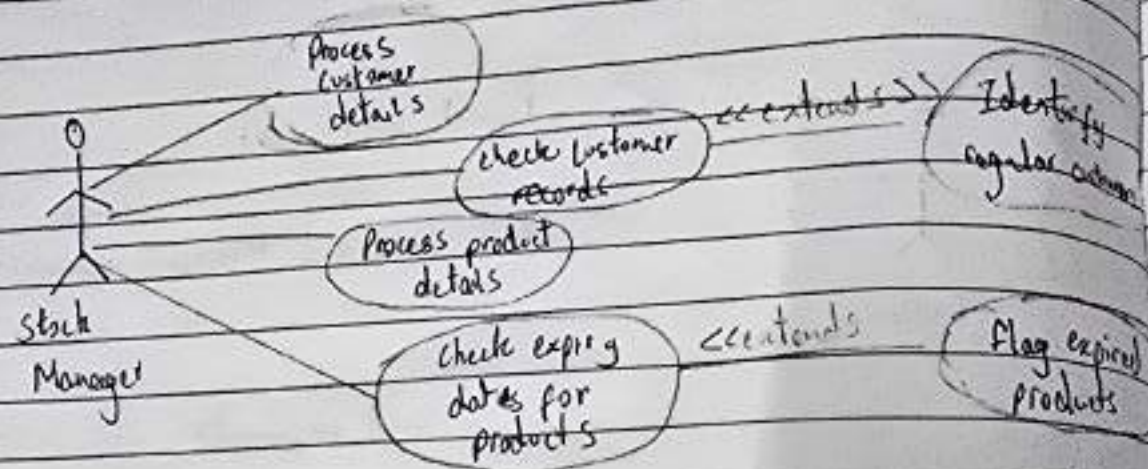
# Use Case Diagrams

## Credit Card System

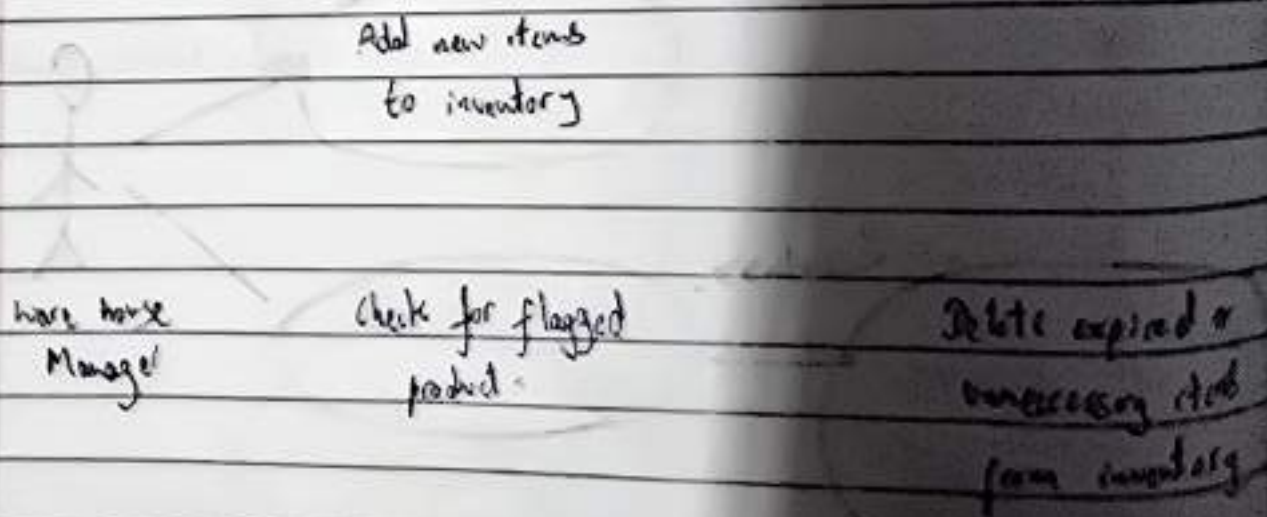
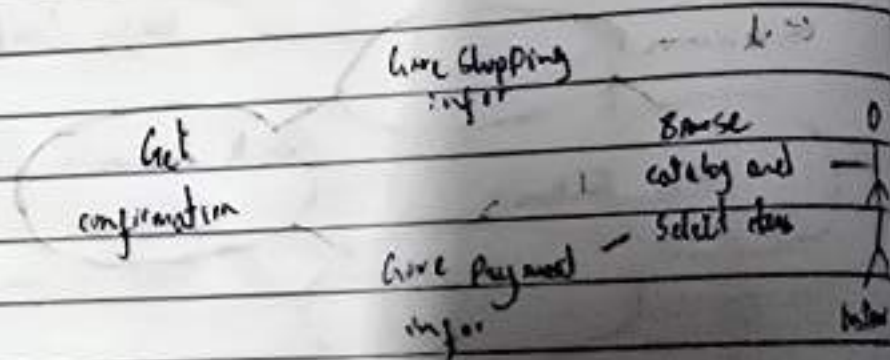
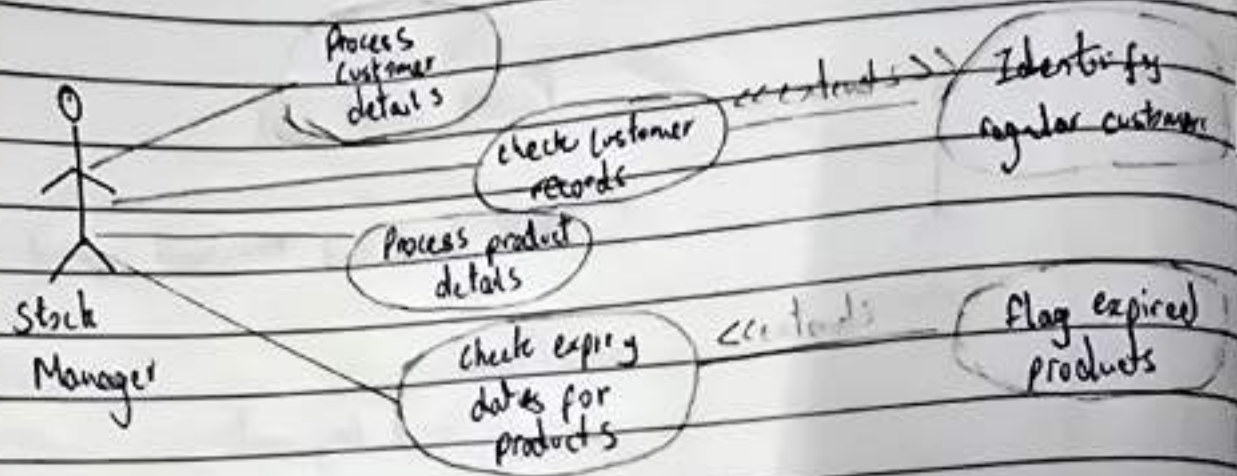




## 2) Stock Management System

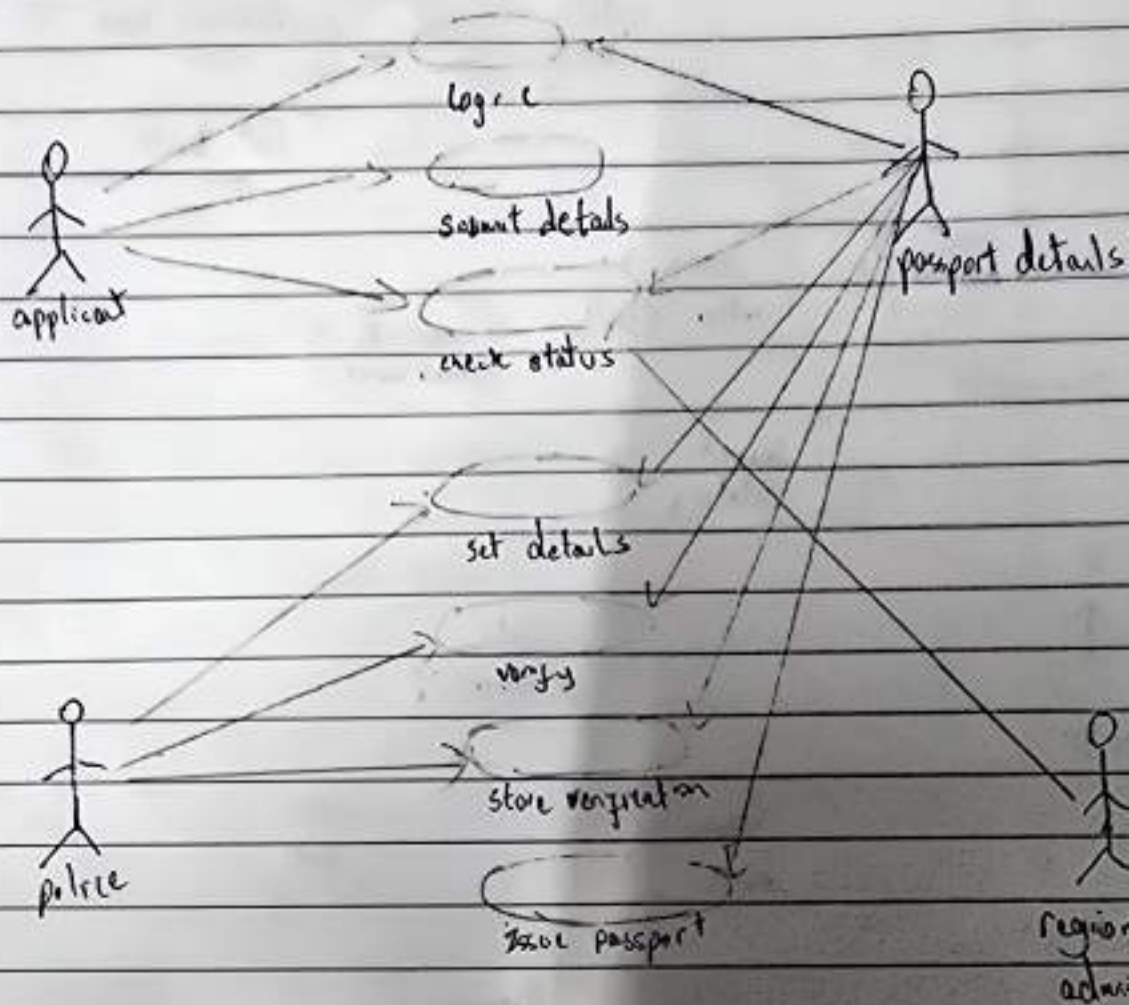


## 2) Stock Management System



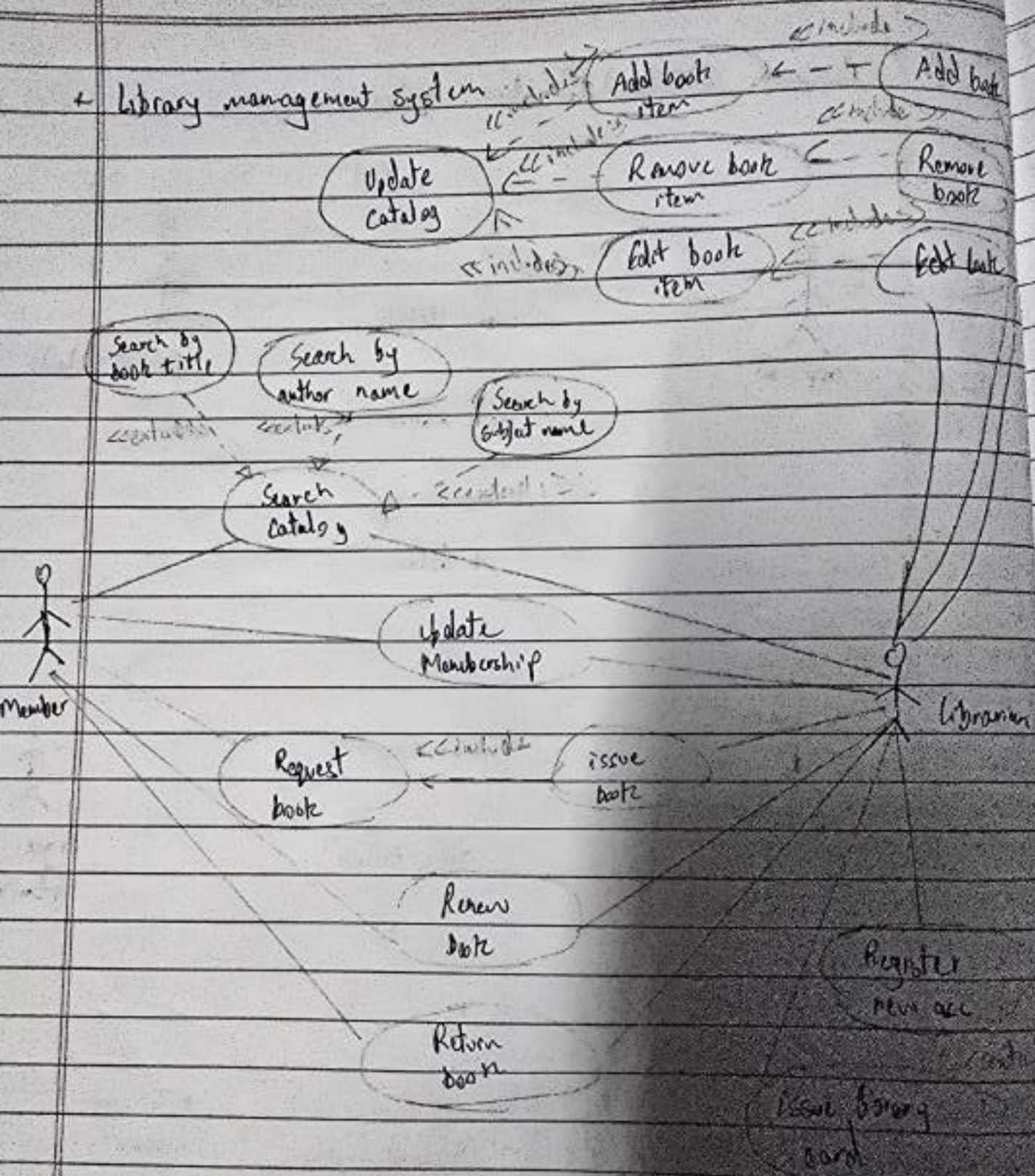


### 3) Passport ~~Automation~~ Automation System



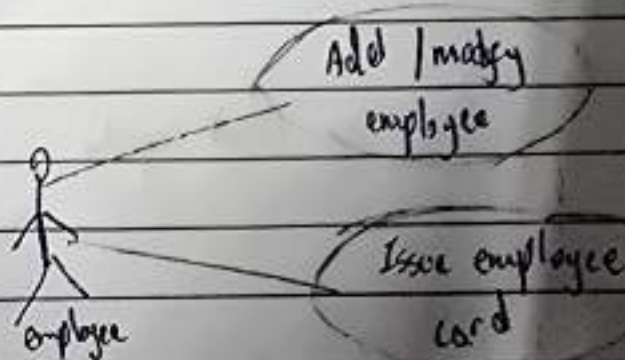
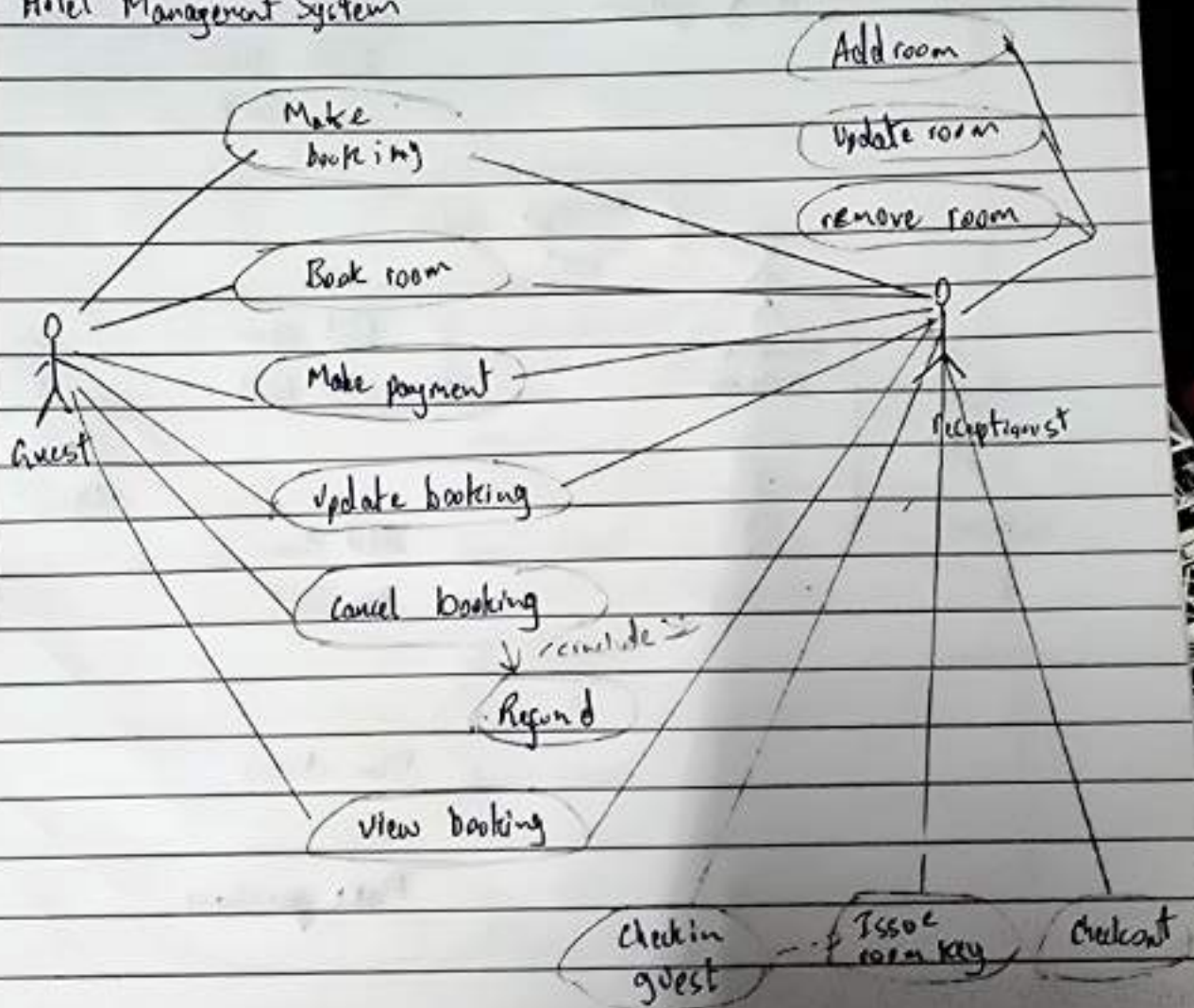


# Library management system



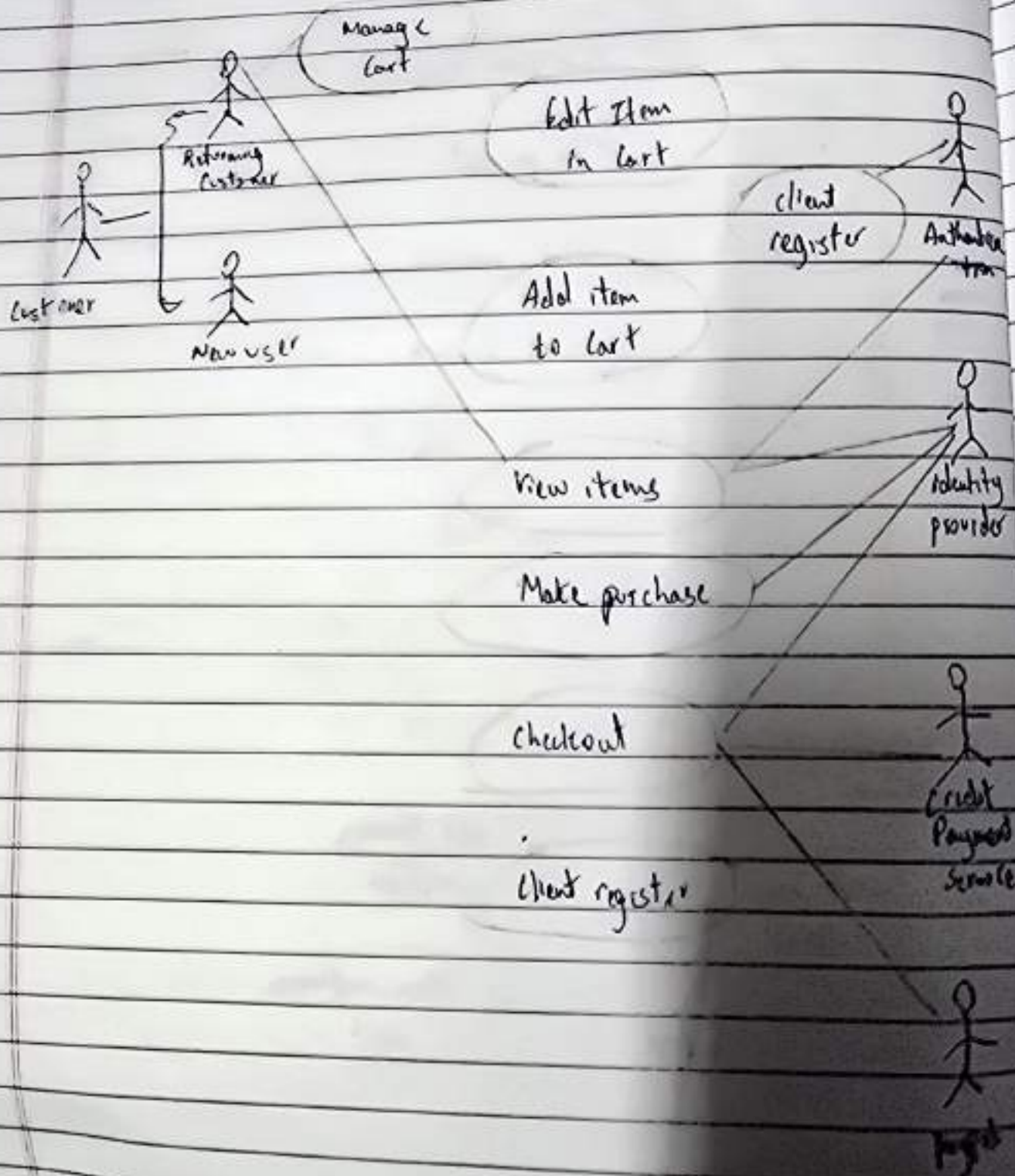


5) Hotel Management System



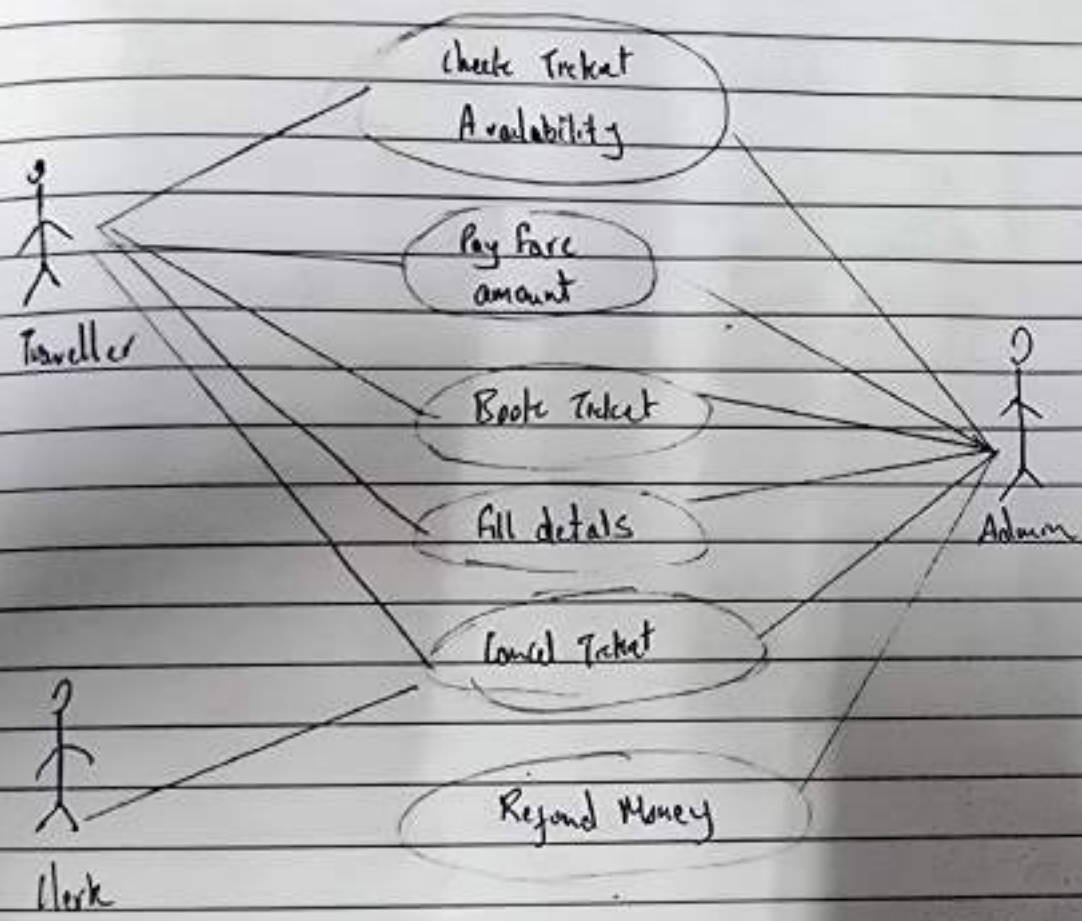
## 2) Online shopping System

Delete Item  
in cart





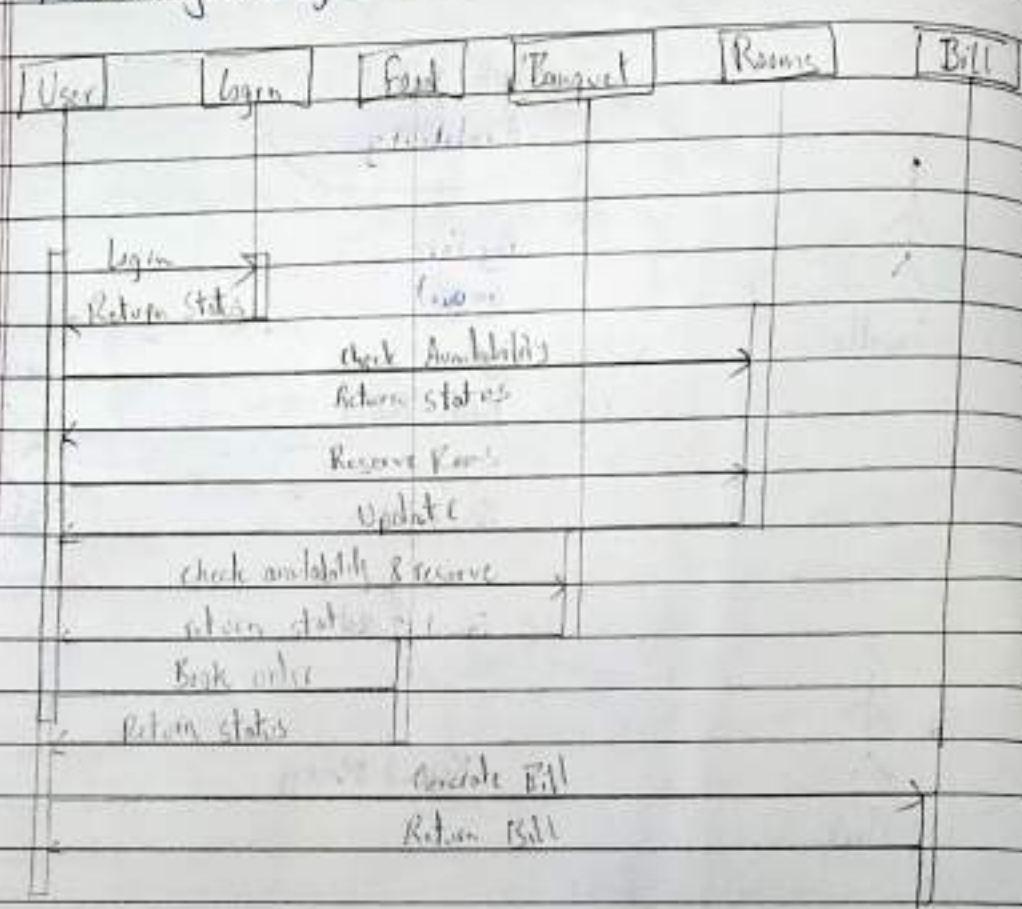
## 2) Railway Reservation system



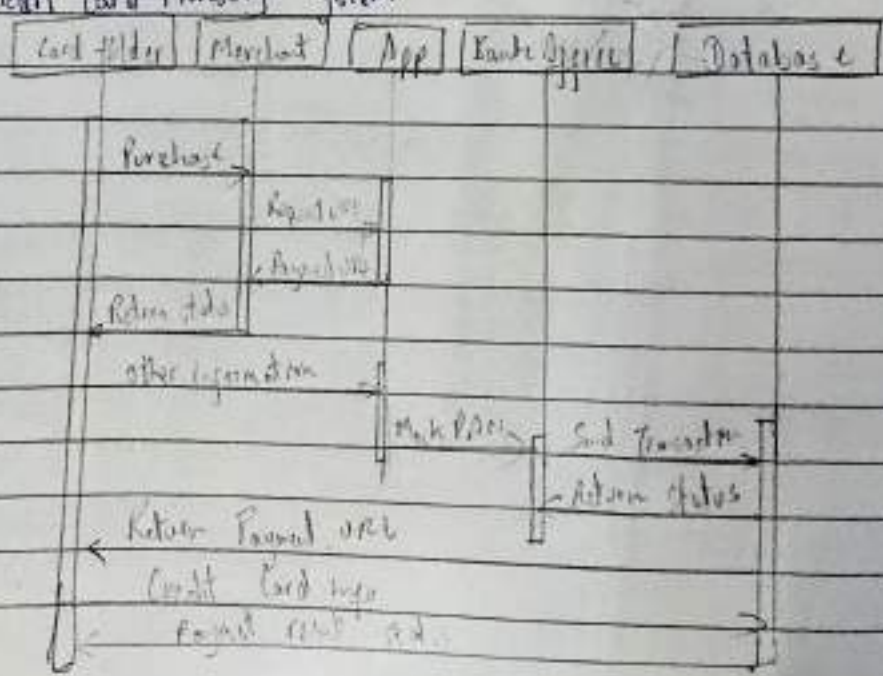
*Sw*  
*21/12/2021*

# ix Seq. Diagrams

## i) Hotel management System

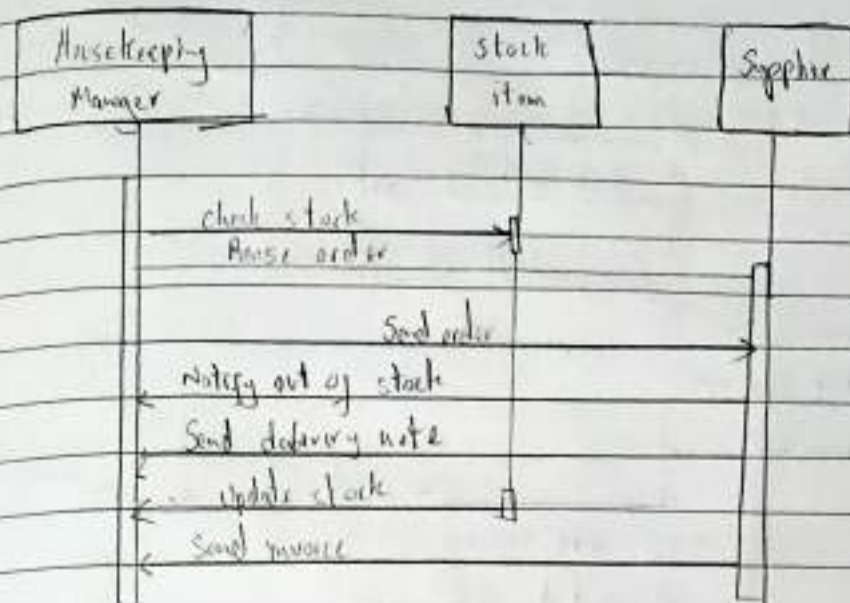


## ii) Credit Card Processing System

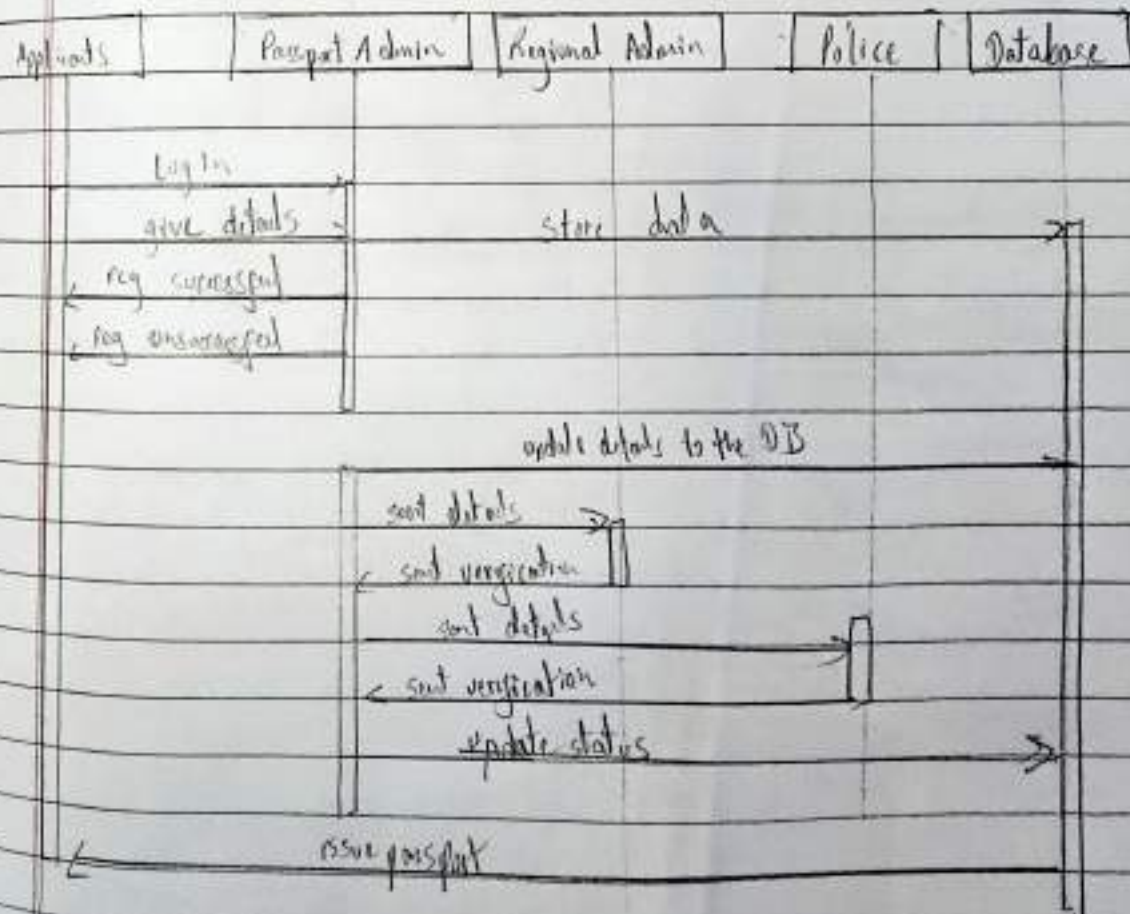




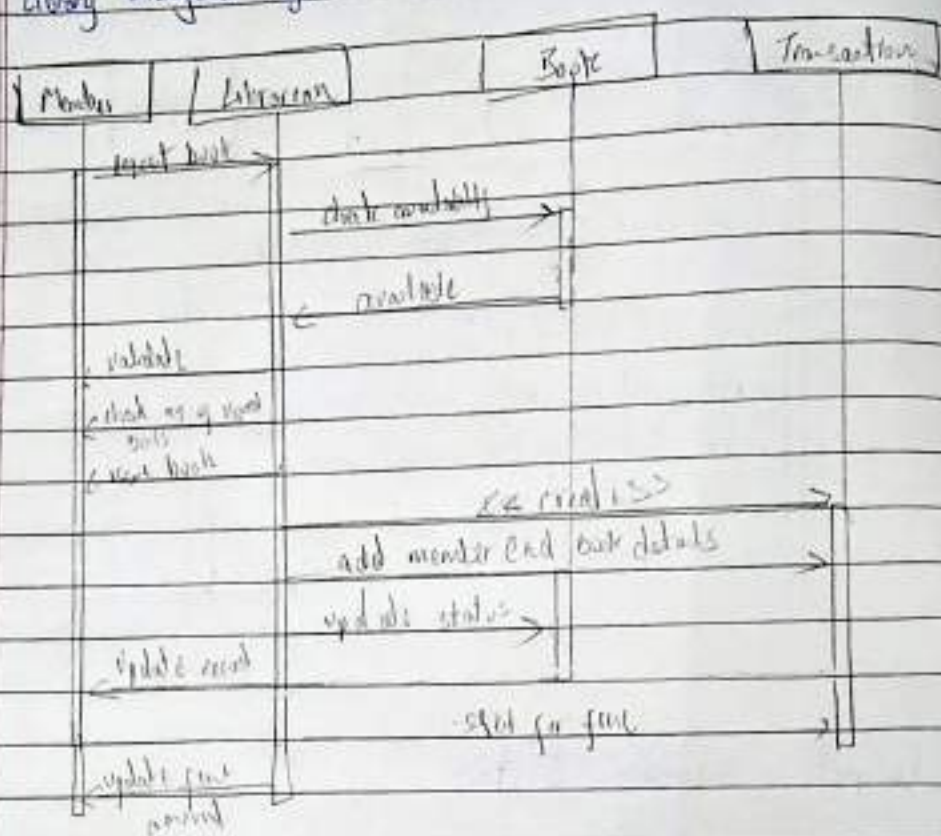
## iii) Stock Maintenance System



## iv) Passport Automation System



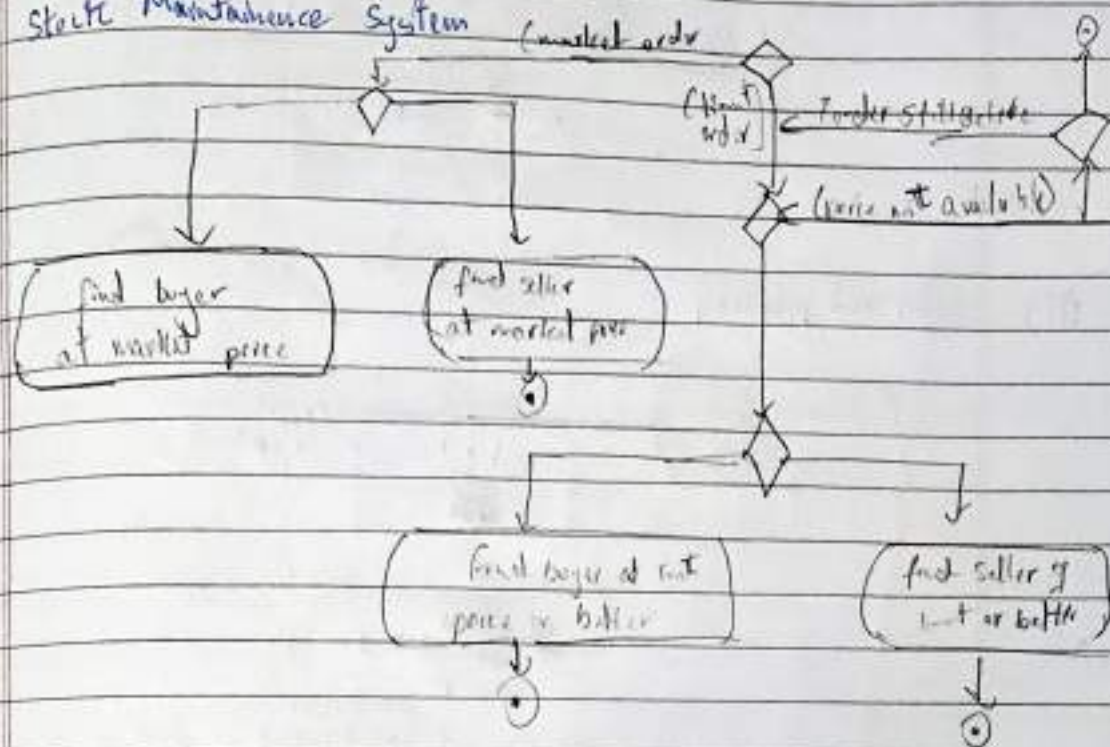
## Library Management System



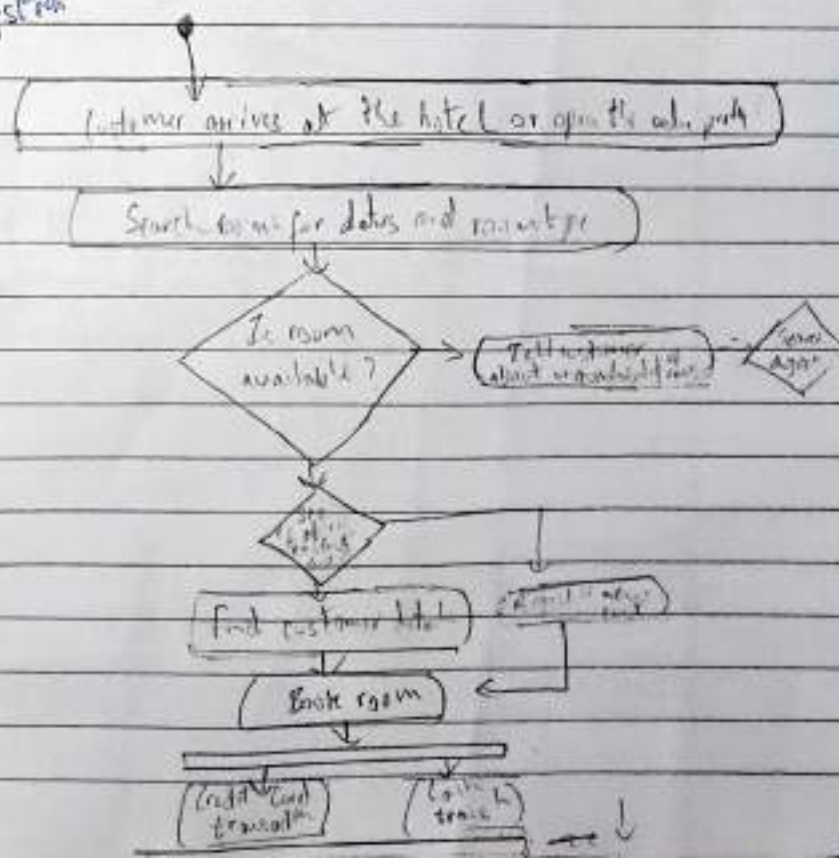


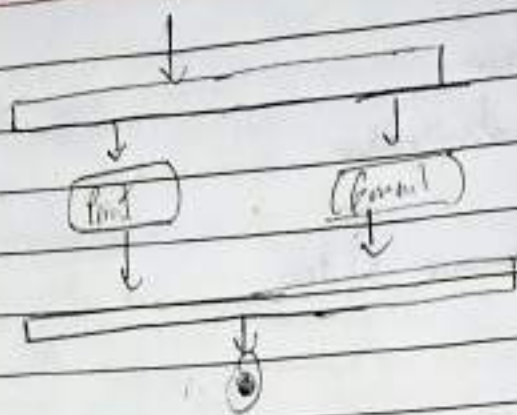
# Activity Diagram

## 1) Stock Maintenance System

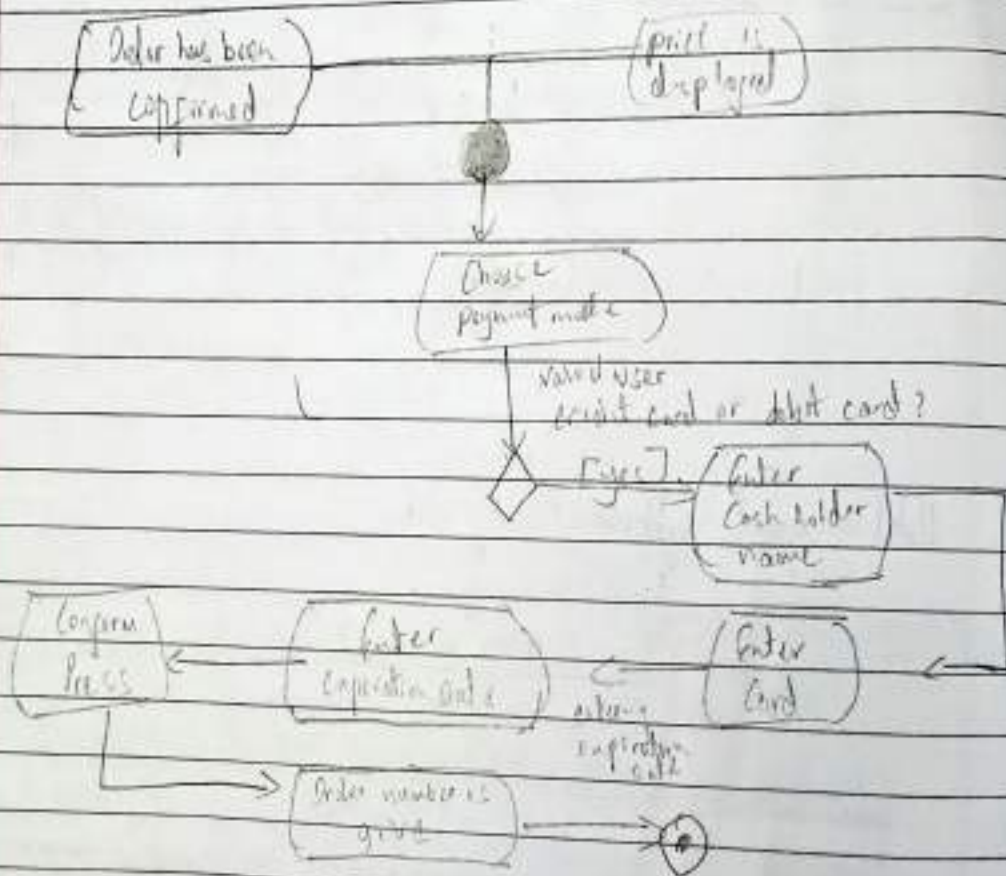


## 2) Hotel Management System



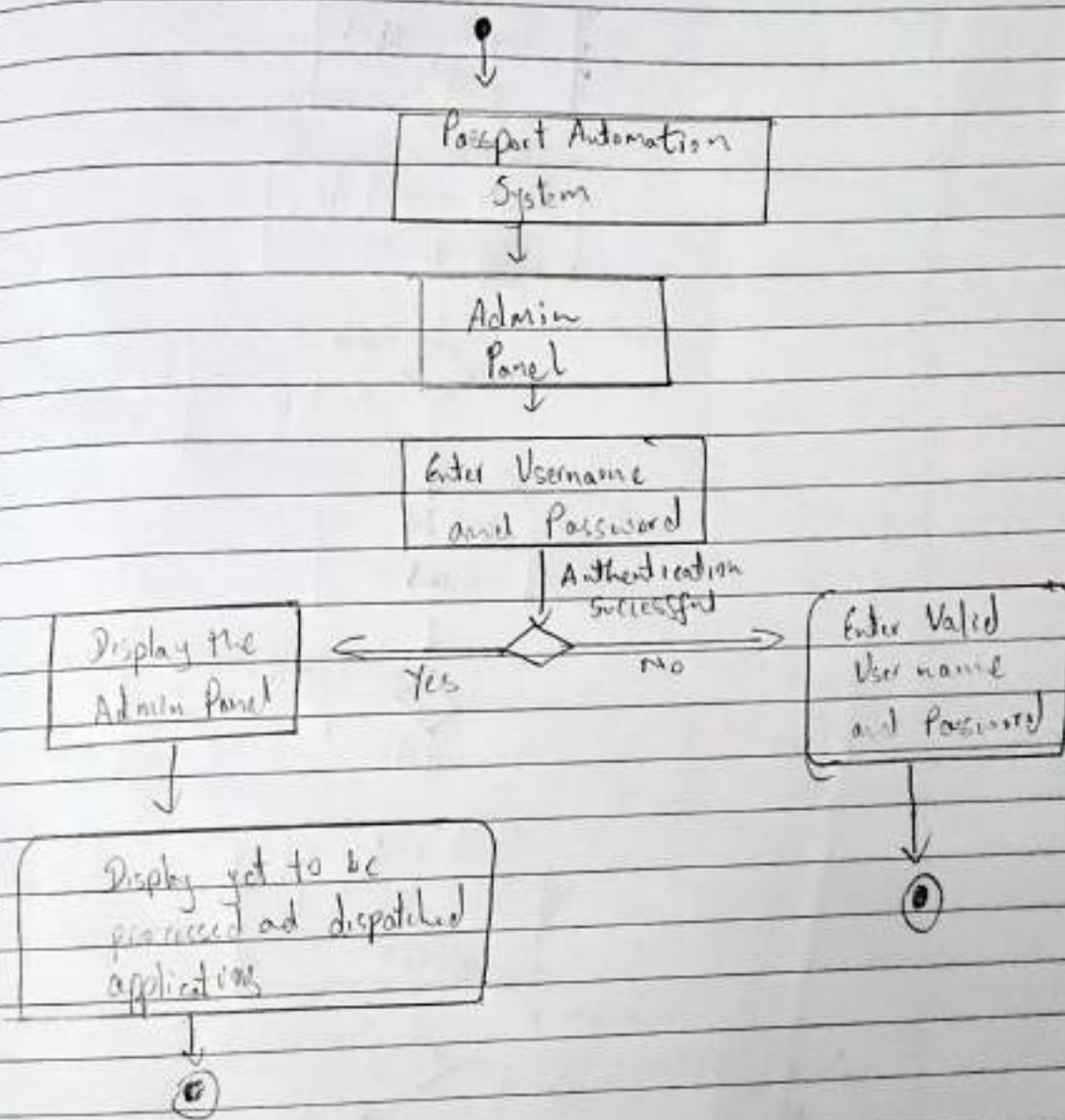


credit card processing





## iv) Passport Automation System:



## v) Library Management System



