



Department of Electrical & Computer Engineering

North South University

Project Report

Project Name: Calculator App

Submitted by: Team - 03

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GitHub Link:

<https://github.com/nsuspring2019cse427/Group03>

Course: CSE427 (Software Quality Assurance & Testing)

Section: 01

Semester: Spring 2019

Submitted to: Shaikh Shawon Arefin Shimon (SAS3)

Lecturer, Department of ECE

Project Description

Introduction

The project is mainly emphasized on implementing the learning outcomes of the academic course ‘**Software Quality Assurance & Testing (CSE427)**’. In order to meet project checkpoints we selected a simple Calculator App, which was developed in Android platform and further tested it following software testing methodologies. Initially we have implemented the basic and obvious features of a Calculator. Our primary focus was on unit testing the basic features and methods of the app.

Background and Product Context

This calculator app we choose to work with was developed about 5-6 months ago as a test project. This app is based on Android platform and has the basic functionalities (i.e. Addition, Subtraction, Multiplication, and Division) of a calculator. As an Android app we choose to implement its full backend using Java. It has a user interface which seems very simple to its users.

Testing Aspects We Implemented

We have successfully implemented following tasks as testing aspects:

- ☐ Unit testing each JAVA methods implemented in the existing project using JUnit.
- ☐ Catching the uncaught exception.
- ☐ Integration testing.
- ☐ Functionality testing.
- ☐ Input space partitioning.
- ☐ Graph partitioning.
- ☐ Fixing out the existing bugs after unit testing.

Tools/Frameworks Used:

- ✓ JUnit 4
- ✓ Android Studio (IDE)
- ✓ Eclipse (IDE)

Input Space Partitioning

Inputs Characteristics:

- 1) Integers
- 2) Float
- 3) Double

There are two approaches to do input space partitioning. One is interface-based input domain modeling and another one is functionality-based input domain modeling. We applied interface-based input domain modeling in our project. We first identified our input characteristics & limited each characteristic into single parameters in our code. We listed the values from each characteristic block & used those values to run input space partition test codes in our project. Thus, we wrote 30 test cases & test codes in order to do input space partitioning in the “CalculatorTest.java” file of the project. The tables contain values of each characteristic blocks are given below:

Table 1: Partition of Inputs for all Addition, Subtraction, Multiplication, Division			
Partition	Positive	ZERO	Negative
a) Inputs are integers	6, 7, 18, 302, 684, 1248, 39852	0	-6, -18, - 302 -4731, -98432
b) Inputs are floats	6.2f, 57.6f, 872.61f, 1123.5f, 12341.23f	0	-6.2f, -57.6f, -872.61f -7136.87f, -72341.21f
c) Inputs are doubles	2459.432,64936.0003,254.3,54.3 , 500.365697, 10.2556	0	-2459.432, -67395.4323, - 6311.501, -321.245

Table 2: Partition for Addition Method	
Characteristics	Blocks of Values
i) inputs with integer & double	1000, 100.26
ii) inputs with positive & negative values	32565, -625

Table 3: Partition for Subtraction Method	
Characteristics	Blocks of Values
i) inputs with integer & double	10000.648, 200
ii) inputs with positive & negative values	32565, -625

Table 4: Partition for Multiplication Method	
Characteristics	Blocks of Values
i) inputs with integer & double	10000.648, 200
ii) inputs with positive & negative values	-24, 649

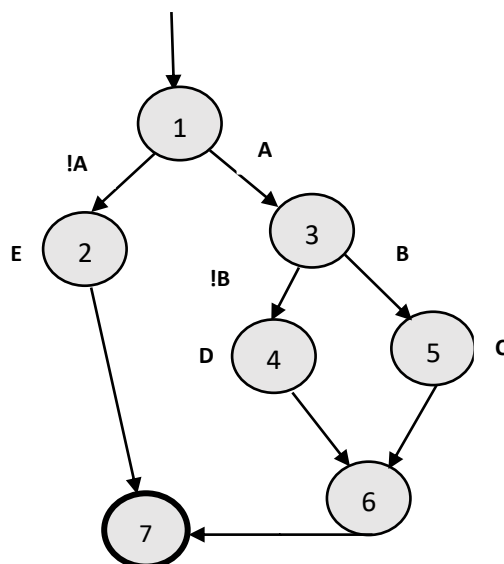
Table 5: Partition for Division Method	
Characteristics	Blocks of Values
i) inputs with numerator zero	0.0, -321.245
ii) inputs with positive & negative double values	16911.365, -250.956

Graph Partitioning

Graph partitioning of the piece of code under the method `buttonAddOnClickAction()` [line 338 – 354 of `MainActivity.java`]

```
338 private void buttonAddOnClickAction() {  
339  
340     try{ ← A  
341         if(screen == null){ ← B  
342             screen.setText(""); ← C  
343         }  
344     else{  
345         valueOne = Double.parseDouble(screen.getText() + "");  
346         rAddition = true;  
347         screen.setText(null);  
348     }  
349 } catch(NumberFormatException e) { ← E  
350     Toast.makeText(MainActivity.this, "Wrong input", Toast.LENGTH_LONG).show();  
351 }  
352  
353 }  
354  
355 }
```

Figure 2: Method `buttonAddOnClickAction()` with node defined



Graph partitioning of the piece of code under the method buttonMulOnClickAction()

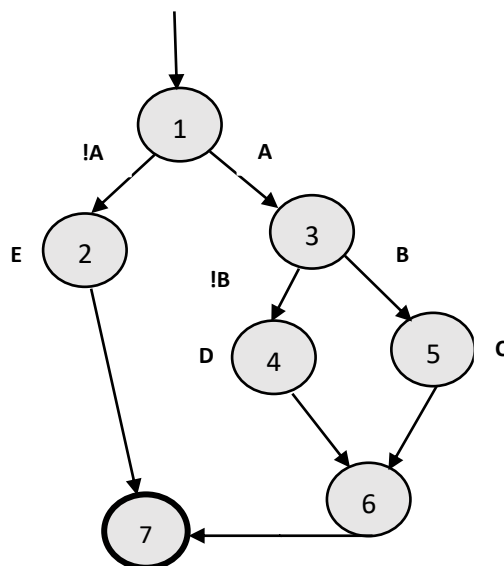
```

369 private void buttonMulOnClickAction() {
370
371     try{ ← A
372         if(screen == null){ ← B
373             screen.setText(""); ← C
374         }
375     else{
376         valueOne = Double.parseDouble(screen.getText() + "");
377
378         rMultiplication = true;
379         screen.setText(null);
380     }
381 } catch(NumberFormatException e) { ← E
382     Toast.makeText(MainActivity.this, "Wrong input", Toast.LENGTH_LONG).show();
383 }
384 }

```

D

Figure 3: Method buttonMulOnClickAction() with node defined



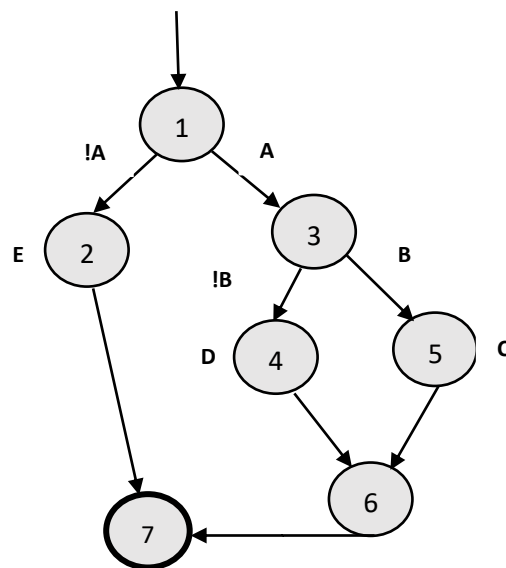
Graph partitioning of the piece of code under the method `buttonDivOnClickAction()`

```

386 private void buttonDivOnClickAction() {
387     try{ ← A
388         if(screen == null){ ← B
389             screen.setText(""); ← C
390         }
391         else{
392             valueOne = Double.parseDouble(screen.getText() + "")
393             rDivission = true;
394             screen.setText(null); ← D
395         }
396     } catch(NumberFormatException e) { ← E
397         Toast.makeText(MainActivity.this, "Wrong Input", Toast.LENGTH_LONG).show();
398     }
399 }
400
401
402 }

```

Figure 4: Method `buttonDivOnClickAction()` with node defined



Node Coverage:

Test Paths	Coverage
t1	[1,2,7]
t2	[1,3,5,6,7]
t3	[1,3,4,6,7]

Test suit $T = \{t1, t2, t3\}$

Edge Coverage: Test Paths of Edge coverage are same as Node Coverage for this graph

Edge-Pair Coverage:

Test Paths	Test Requirements that are toured by test paths directly
[1, 2, 7]	[1, 2, 7]
[1, 3, 4, 6, 7]	[1, 3, 4], [3, 4, 6], [4, 6, 7]
[1, 3, 5, 6, 7]	[1, 3, 5], [3, 5, 6], [5, 6, 7]