

The most commonly asked **algorithms** in front-end and back-end interviews:

Front-end Interviews:

1. Palindrome Check
2. Anagram Detection
3. Fibonacci Series
4. Reverse a String
5. Fizz Buzz
6. Implement Debouncing and Throttling
7. Implement Event Delegation
8. Implement Closure
9. Implement Promise
10. Implement Currying
11. Implement Memoization
12. Implement Throttling
13. Implement Debouncing
14. Implement Merge Sort
15. Implement Quick Sort
16. Implement Binary Search
17. Implement Tree Traversal (DFS, BFS)
18. Implement Linked List Operations
19. Implement Stack and Queue
20. Implement Trie
21. Implement DOM Manipulation
22. Implement Event Handling
23. Implement Array Methods (map, filter, reduce, etc.)

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24. Implement Asynchronous Programming (callbacks, promises, async/await)
25. Implement Templating and String Manipulation
26. Implement Form Validation
27. Implement Responsive Design
28. Implement CSS Positioning and Layout
29. Implement Performance Optimization Techniques
30. Implement Accessibility Standards

Back-end Interviews:

1. Linked List Operations
2. Binary Search
3. Breadth-First Search (BFS)
4. Depth-First Search (DFS)
5. Merge Sort
6. Quick Sort
7. Implement LRU Cache
8. Implement Rate Limiting
9. Implement Caching
10. Implement Message Queuing
11. Implement Hash Table
12. Implement Graph Algorithms (Dijkstra, Kruskal, Prim)
13. Implement Heap (Min/Max)
14. Implement Trie
15. Implement Bloom Filter
16. Implement Sliding Window Technique
17. Implement Knapsack Problem
18. Implement Reservoir Sampling

19. Implement Topological Sort
20. Implement Longest Common Subsequence (LCS)
21. Implement Concurrency Control (Locks, Semaphores, Mutex)
22. Implement Database Normalization
23. Implement Microservices Architecture soheib kiani
24. Implement Server-Side Caching
25. Implement Load Balancing
26. Implement Websockets and Real-Time Communication
27. Implement Secure Authentication and Authorization
28. Implement API Design and RESTful Principles
29. Implement Logging and Monitoring
30. Implement Containerization and Orchestration (Docker, Kubernetes)

The most commonly asked design system-related topics in front-end and back-end interviews:

Front-end Interviews:

1. Atomic Design Principles
2. Design Token Management
3. UI Component Library Development
4. Responsive and Adaptive Design
5. Accessibility and Inclusive Design
6. Design System Versioning and Governance
7. Design System Documentation and Onboarding
8. Design System Testing and Quality Assurance
9. Design System Performance Optimization
10. Design System Theming and Customization

11. Design System Styling Approaches (CSS-in-JS, CSS Modules, etc.)
12. Design System Component Composition and Reuse
13. Design System State Management and Lifecycle
14. Design System Internationalization and Localization
15. Design System Accessibility Integration
16. Design System Performance Budgeting
17. Design System Design Principles (Consistency, Modularity, Scalability)
18. Design System Design System Tooling (Figma, Sketch, Storybook, etc.)
19. Design System Icon and Asset Management
20. Design System Interaction and Microinteractions
21. Design System Typography and Text Styling
22. Design System Color and Palette Management
23. Design System Spacing and Layout Systems
24. Design System Animation and Motion Design
25. Design System Responsive Grid and Layout
26. Design System Form and Input Controls
27. Design System Data Visualization and Charts
28. Design System Content Strategy and Messaging
29. Design System Usability and User Testing
30. Design System Maintenance and Adoption

Back-end Interviews:

1. Design System API Development
2. Design System Data Model and Schema
3. Design System Content Management
4. Design System Deployment and Distribution
5. Design System Monitoring and Analytics
6. Design System Dependency Management
7. Design System Security and Compliance

8. Design System Integrations with Other Systems
9. Design System Scalability and Extensibility
10. Design System Architectural Patterns (Monorepo, Modular, Federated)
11. Design System Headless and Decoupled Architectures
12. Design System API Design and Versioning
13. Design System Caching and Performance Optimization
14. Design System Logging and Observability
15. Design System Continuous Integration and Deployment
16. Design System Microservices and Service Mesh
17. Design System Authentication and Authorization
18. Design System Event-Driven and Serverless Architectures
19. Design System Offline and Edge Computing Support
20. Design System Internationalization and Localization Infrastructure
21. Design System Deployment Automation and Infrastructure as Code
22. Design System Monitoring and Alerting
23. Design System Incident Response and Disaster Recovery
24. Design System Rollback and Rollforward Strategies
25. Design System Change Management and Feature Flagging

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The most commonly asked design patterns in front-end and back-end interviews:

Front-end Interviews:

1. Singleton
2. Factory
3. Observer
4. Decorator
5. Adapter

6. Facade
7. Composite
8. Strategy
9. Command
10. Mediator
11. Memento
12. Prototype
13. Builder
14. Flyweight
15. Iterator
16. State
17. Template Method
18. Visitor
19. Proxy
20. Chain of Responsibility
21. Pub/Sub
22. MVC (Model-View-Controller)
23. MVP (Model-View-Presenter)
24. MVVM (Model-View-ViewModel)
25. Flux
26. Redux
27. React Context
28. Higher-Order Components
29. Render Props
30. Hooks
31. Functional Programming
32. Reactive Programming
33. Immutable Data
34. Dependency Injection

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- 35. Micro-Frontends
- 36. Web Components
- 37. Service Worker
- 38. Progressive Web Apps
- 39. Responsive Design
- 40. Atomic Design

Back-end Interviews:

- 1. Singleton
- 2. Factory
- 3. Adapter
- 4. Facade
- 5. Strategy
- 6. Template Method
- 7. Proxy
- 8. Chain of Responsibility
- 9. Decorator
- 10. Observer
- 11. Command
- 12. Memento
- 13. Visitor
- 14. Composite
- 15. Flyweight
- 16. Interpreter
- 17. Iterator
- 18. Mediator
- 19. State
- 20. MVC (Model-View-Controller)
- 21. MVP (Model-View-Presenter)

22. MVVM (Model-View-ViewModel)

23. Layered Architecture

24. Repository

25. Unit of Work

26. Service

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27. Data Mapper

28. Identity Map

29. Dependency Injection

30. Inversion of Control

31. Event-Driven Architecture

32. Message Queue

33. Publish-Subscribe

34. Circuit Breaker

35. Retry Pattern

36. Bulkhead

37. Saga

38. CQRS (Command Query Responsibility Segregation)

39. Event Sourcing

40. Domain-Driven Design

The most commonly asked **data structures in front-end and back-end interviews:**

Front-end Interviews:

1. Array

2. Linked List

3. Stack

4. Queue

5. Hash Table
6. Set
7. Map
8. Tree
9. Binary Tree
10. Binary Search Tree
11. Trie
12. Heap
13. Graph
14. Doubly Linked List
15. Circular Linked List
16. Priority Queue
17. Deque
18. Disjoint Set
19. Bloom Filter
20. Segment Tree
21. Fenwick Tree
22. Suffix Array
23. Radix Tree
24. Quadtree
25. Octree
26. Interval Tree
27. Kd-Tree
28. R-Tree
29. Directed Acyclic Graph (DAG)
30. Adjacency List
31. Adjacency Matrix
32. Directed Graph
33. Undirected Graph

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34. Weighted Graph
35. Unweighted Graph
36. Bipartite Graph
37. Planar Graph
38. Topological Sort
39. Strongly Connected Components
40. Minimum Spanning Tree

Back-end Interviews:

1. Array
2. Linked List
3. Stack
4. Queue
5. Hash Table
6. Set
7. Map
8. Tree
9. Binary Tree
10. Binary Search Tree
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33. Undirected Graph
34. Weighted Graph
35. Unweighted Graph
36. Bipartite Graph
37. Planar Graph
38. Topological Sort
39. Strongly Connected Components
40. Minimum Spanning Tree

The most commonly asked **SOLID principles in front-end and back-end interviews:**

Front-end Interviews:

1. Single Responsibility Principle
2. Open/Closed Principle
3. Liskov Substitution Principle

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4. Interface Segregation Principle
5. Dependency Inversion Principle
6. Composition over Inheritance
7. Don't Repeat Yourself (DRY)
8. Separation of Concerns
9. Loose Coupling
10. High Cohesion
11. Encapsulation
12. Abstraction
13. Modularity
14. Information Hiding
15. Polymorphism
16. Immutability
17. Functional Programming
18. Pure Functions
19. Idempotency
20. Declarative Programming
21. Reactive Programming
22. Observability
23. Testability
24. Maintainability
25. Extensibility
26. Scalability
27. Performance
28. Accessibility
29. Internationalization
30. Separation of Layout and Logic
31. Unidirectional Data Flow
32. Immutable State

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- 33. Stateless Components
- 34. Container and Presentational Components
- 35. Higher-Order Components
- 36. React Hooks
- 37. Prop Drilling
- 38. Context API
- 39. Web Components
- 40. Shadow DOM

Back-end Interviews:

- 1. Single Responsibility Principle
- 2. Open/Closed Principle
- 3. Liskov Substitution Principle
- 4. Interface Segregation Principle
- 5. Dependency Inversion Principle
- 6. Composition over Inheritance
- 7. Don't Repeat Yourself (DRY)
- 8. Separation of Concerns
- 9. Loose Coupling
- 10. High Cohesion
- 11. Encapsulation
- 12. Abstraction
- 13. Modularity
- 14. Information Hiding
- 15. Polymorphism
- 16. Immutability
- 17. Functional Programming
- 18. Pure Functions
- 19. Idempotency

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20. Declarative Programming
21. Event-Driven Programming
22. Observability
23. Testability
24. Maintainability
25. Extensibility
26. Scalability
27. Performance
28. Fault Tolerance
29. Resilience
30. Asynchronous Programming
31. Concurrency
32. Parallelism
33. Message Queues
34. Microservices
35. Domain-Driven Design
36. Hexagonal Architecture
37. Onion Architecture
38. Clean Architecture
39. CQRS (Command Query Responsibility Segregation)
40. Event Sourcing

The most commonly asked coding challenges in front-end and back-end interviews:

Front-end Interviews:

1. FizzBuzz
2. Palindrome Check

3. Reverse a String
4. Anagram Check
5. Two Sum
6. Merge Two Sorted Arrays
7. Implement a Stack
8. Implement a Queue
9. Implement a Linked List
10. Implement a Binary Search Tree
11. Implement a Hash Table
12. Implement a Trie
13. Implement a Heap
14. Traverse a Binary Tree
15. Depth-First Search (DFS)
16. Breadth-First Search (BFS)
17. Implement Debouncing
18. Implement Throttling
19. Implement a Carousel
20. Implement a Modal
21. Implement a Dropdown
22. Implement a Tooltip
23. Implement a Pagination
24. Implement a Search Autocomplete
25. Implement a Infinite Scroll
26. Implement a Lazy Loading
27. Implement a Responsive Layout
28. Implement a Drag and Drop
29. Implement a State Management System
30. Implement a Virtual Scrolling
31. Implement a Webworkers

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32. Implement a Service Worker
33. Implement a Progressive Web App
34. Implement a Single Page Application
35. Implement a Routing System
36. Implement a Form Validation
37. Implement a Accessibility Features
38. Implement a Code Splitting
39. Implement a Server-Side Rendering
40. Implement a Internationalization

Back-end Interviews:

1. FizzBuzz
2. Palindrome Check
3. Reverse a String
4. Anagram Check
5. Two Sum
6. Merge Two Sorted Arrays
7. Implement a Stack
8. Implement a Queue
9. Implement a Linked List
10. Implement a Binary Search Tree
11. Implement a Hash Table
12. Implement a Trie
13. Implement a Heap
14. Traverse a Binary Tree
15. Depth-First Search (DFS)
16. Breadth-First Search (BFS)
17. Implement a Web Server
18. Implement a RESTful API

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19. Implement a CRUD Operation
20. Implement a Authentication System
21. Implement a Authorization System
22. Implement a Logging System
23. Implement a Monitoring System
24. Implement a Caching System
25. Implement a Message Queuing System
26. Implement a Pub/Sub System
27. Implement a Microservices Architecture
28. Implement a Load Balancing
29. Implement a Database Connection Pool
30. Implement a Database Migration
31. Implement a Database Indexing
32. Implement a Transaction Management
33. Implement a Exception Handling
34. Implement a Asynchronous Programming
35. Implement a Concurrency Control
36. Implement a Deadlock Detection
37. Implement a Rate Limiting
38. Implement a Distributed Tracing
39. Implement a Containerization
40. Implement a Continuous Integration/Deployment

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The most commonly asked live coding challenges in front-end and back-end interviews:

Front-end Interviews:

1. Implement a Counter

2. Implement a Todo List
3. Implement a Stopwatch
4. Implement a Tic Tac Toe Game
5. Implement a Snake Game
6. Implement a Tetris Game
7. Implement a Flappy Bird Game
8. Implement a Memory Game
9. Implement a Sudoku Solver
10. Implement a Chess Board
11. Implement a Slider/Carousel
12. Implement a Modal/Popup
13. Implement a Dropdown/Select
14. Implement a Accordion
15. Implement a Tabs
16. Implement a Infinite Scroll
17. Implement a Search Autocomplete
18. Implement a Pagination
19. Implement a Form Validation
20. Implement a Drag and Drop
21. Implement a Sortable List
22. Implement a Image Gallery
23. Implement a Video Player
24. Implement a Chart/Graph
25. Implement a Data Table
26. Implement a Calendar
27. Implement a Notification System
28. Implement a Chat Application
29. Implement a Polling Application
30. Implement a Real-time Collaboration

31. Implement a Progressive Web App
32. Implement a Server-Side Rendering
33. Implement a Code Splitting
34. Implement a Lazy Loading
35. Implement a Responsive Layout
36. Implement a Accessibility Features
37. Implement a State Management
38. Implement a Unit Tests
39. Implement a End-to-End Tests
40. Implement a Performance Optimization

Back-end Interviews:

1. Implement a RESTful API
2. Implement a CRUD Operation
3. Implement a Authentication System
4. Implement a Authorization System
5. Implement a Logging System
6. Implement a Monitoring System
7. Implement a Caching System
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16. Implement a Exception Handling
17. Implement a Asynchronous Programming

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18. Implement a Concurrency Control
19. Implement a Deadlock Detection
20. Implement a Rate Limiting
21. Implement a Distributed Tracing
22. Implement a Containerization
23. Implement a Continuous Integration/Deployment
24. Implement a Web Server
25. Implement a Socket.IO Server
26. Implement a WebSocket Server
27. Implement a Kafka Producer/Consumer
28. Implement a Redis Cache
29. Implement a MongoDB CRUD
30. Implement a PostgreSQL CRUD
31. Implement a Serverless Function
32. Implement a Serverless Event Handling
33. Implement a GraphQL API
34. Implement a gRPC API
35. Implement a Webscraper
36. Implement a Batch Processing
37. Implement a Streaming Processing
38. Implement a Data Pipelines
39. Implement a CI/CD Pipelines
40. Implement a Monitoring and Alerting

The most commonly asked **tasks in front-end and back-end interviews:**

Front-end Interviews:

1. Reverse a string

2. Implement a palindrome checker
3. Implement a fizzbuzz solution
4. Implement a two-sum solution
5. Implement a merge sorted arrays
6. Implement a stack data structure
7. Implement a queue data structure
8. Implement a linked list
9. Implement a binary search tree
10. Implement a hash table
11. Implement a trie data structure
12. Implement a heap data structure
13. Implement a depth-first search
14. Implement a breadth-first search
15. Implement a debouncing function
16. Implement a throttling function
17. Implement a carousel slider
18. Implement a modal/dialog
19. Implement a dropdown menu
20. Implement a tooltip
21. Implement a pagination component
22. Implement a search autocomplete
23. Implement an infinite scroll
24. Implement a lazy loading
25. Implement a responsive layout
26. Implement a drag and drop
27. Implement a state management system
28. Implement a virtual scrolling
29. Implement a web worker
30. Implement a service worker

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31. Implement a progressive web app
32. Implement a single page application
33. Implement a routing system
34. Implement a form validation
35. Implement accessibility features
36. Implement code splitting
37. Implement server-side rendering
38. Implement internationalization

Back-end Interviews:

1. Implement a RESTful API
2. Implement a CRUD operation
3. Implement an authentication system
4. Implement an authorization system
5. Implement a logging system
6. Implement a monitoring system
7. Implement a caching system
8. Implement a message queuing system
9. Implement a pub/sub system
10. Implement a microservices architecture
11. Implement a load balancing solution
12. Implement a database connection pool
13. Implement a database migration
14. Implement database indexing
15. Implement a transaction management
16. Implement exception handling
17. Implement asynchronous programming
18. Implement concurrency control
19. Implement deadlock detection

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20. Implement rate limiting
21. Implement distributed tracing
22. Implement containerization
23. Implement continuous integration/deployment
24. Implement a web server
25. Implement a socket.io server
26. Implement a websocket server
27. Implement a Kafka producer/consumer
28. Implement a Redis cache
29. Implement a MongoDB CRUD
30. Implement a PostgreSQL CRUD
31. Implement a serverless function
32. Implement a serverless event handling
33. Implement a GraphQL API
34. Implement a gRPC API
35. Implement a web scraper
36. Implement batch processing
37. Implement streaming processing
38. Implement data pipelines
39. Implement CI/CD pipelines
40. Implement monitoring and alerting

The most commonly asked coding challenges in front-end and back-end interviews:

Front-end Interviews:

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32. Implement Server-Side Rendering
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