Game Design Document

Fill up the Following document

1. Write the title of your project.

Hill Climb Racing

1. What is the goal of the game?

We have to finish the race before our fuel runs out.

1. Write a brief story of your game?

There is a car who wants to win the race,but it runs out of fuel very quickly, so there are many fuel tanks on the track and coins to collect and to secure the victory.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Car | It can drive and finish the race. |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Coins | The car have to collect this as medals |
| 2 | Fuel tank | The car have to collect this to refill its fuel tank |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

There would be a sky in background and a track where the car will race, there would be many coins and fuel tanks on the track. There will be a fuel bar which will tell us how much fuel is there in the tank. There would images for all the characters.

How do you plan to make your game engaging?

I would make the game balanced like by adding the same amount of difficulties as the amount of easy things. For e.g: I will add bumpy road in between and also I will spawn the fuel tanks little closer.