```
1
      #include<stdio.h>
 2
      #include<string.h>
 3
      #include<stdlib.h>
 4
      #include<ctype.h>
 5
      #include<math.h>
 6
      #include<limits.h>
 7
     ∃int main(){
 8
          int n, *p, a;
 9
          scanf("%d%d", &n, &a);
10
          p=&n;
          printf("Address of integer=%d\n", &n);
11
12
          printf("Content of integer=%d\n", n);
          printf("Address of pointer=%d\n", &p);
13
          printf("Content of pointer=%d\n", *p);
14
15
          *p=a;
          printf("\n\nAfter Changing:\n");
16
          printf("Address of Variable=%d\n", &n);
17
          printf("Content of Variable=%d\n", n);
18
19
2.0
```