

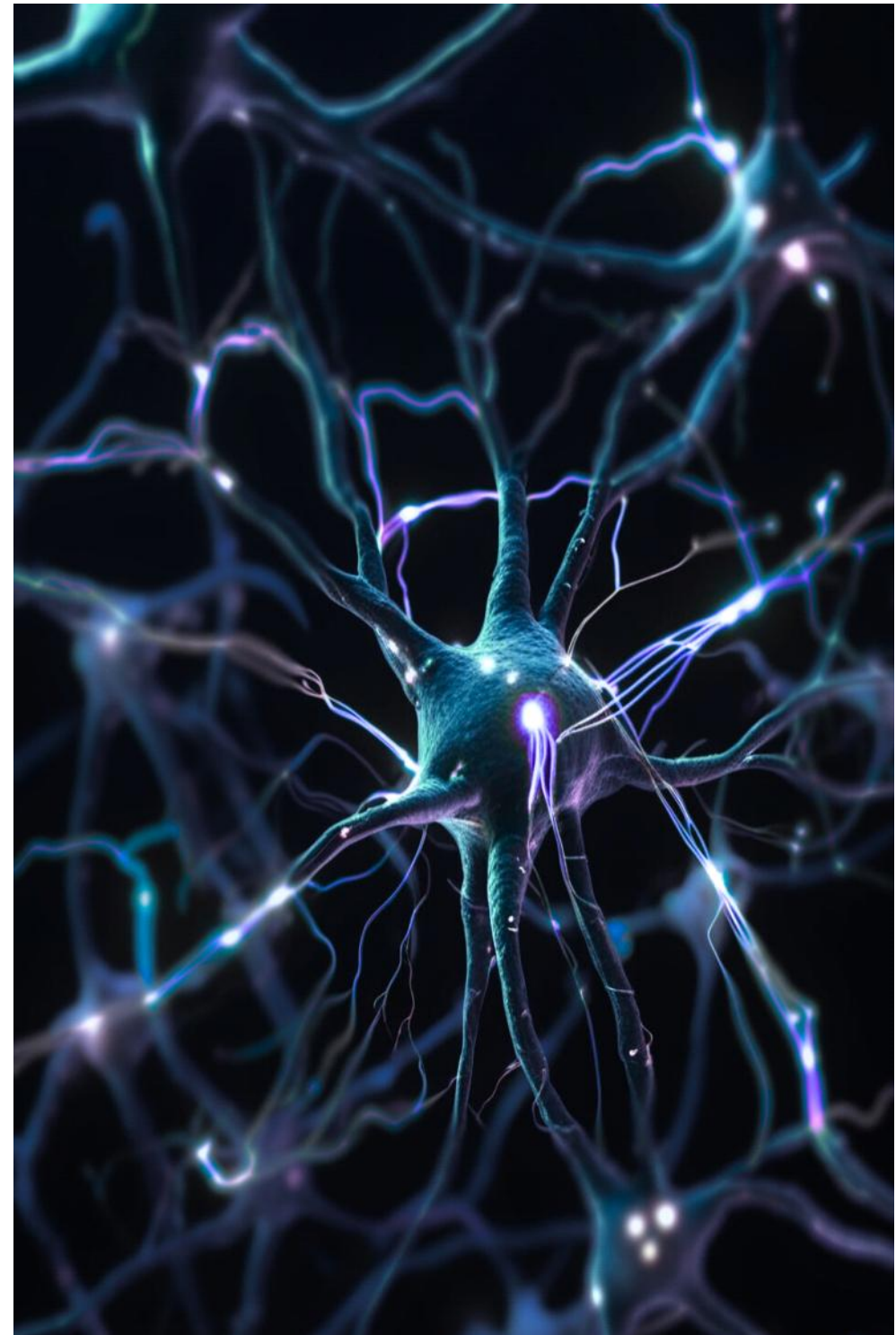


Computational Neuroscience

Session 4: Langevin Equation and Wiener Processes

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August 16, 2025



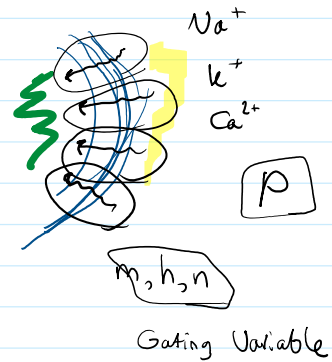
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Stochastic Processes in Neuroscience

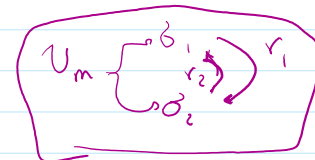
Fluctuations in Neural systems → Example: Ion channels in Membrane

Hodgkin Huxley Model → Many Ion channels together → Each channel has some stochastic behavior
 → Each channel switches stochastically between closed or open states



Simple Example → A two-state process: a function which can only have two discrete values like σ_- & σ_+ → switches randomly between them with rates like r_- & r_+

Another Example → V_m (Membrane Potential)
 1) Synaptic Noise δ_1
 2) channel Noise δ_2



Stochasticity in Membrane potential obeys: $\tau_m \frac{\delta V}{\delta t} = -(V - V_L) + \xi(t)$
 $\tau_m \rightarrow$ Capacitance
 $g_L \rightarrow$ Leak conductance

$$\tau_m \frac{\delta V}{\delta t} = -(V_m - V_L) + \xi(t)$$

$\xi(t)$: Fluctuations → Gaussian (white) Noise

Random Variable → a quantity that under given conditions, can assume different values $U_m, N(\{N_i\})$

Stochastic process → a collection of random variables like $\{X(t)\}_{t \geq 0}$

for example: $U_m = U_m(t); t \in \mathbb{R}^n$

$\begin{cases} \text{Number of open/closed} \\ \text{Ion channels} \end{cases}; t \in \mathbb{Z}^+$

State at time = t

Stochastic Dynamical systems: How a stochastic process evolves → 1) SDEs
or

(SDE: Stochastic Differential Equation)

2) Master Equations

Deterministic Dynamical systems

* A random variable X is completely specified by the range of values \mathcal{X} it can assume and the probability $P(x)$ with which each is assumed. $\mathcal{X} = \{x_1, x_2, \dots, x_n\}$

Statistical Independence: if realization of the outcome $X=x$ does not change the probability $P(y)$ that outcome $Y=y$ obtains & vice-versa, the outcomes $X=x$ and $Y=y$ are statistically independent and we would have:

$$P(X \cap Y) = P(X) \cdot P(Y) \quad ; \text{Dependence} \rightarrow P(X \cap Y) \neq P(X) \cdot P(Y)$$

Expected value: a function that turns the $p(x)$ into a sure variable called "the mean" of $X \rightarrow$ Mean is the one number that best characterizes the possible values of a random variable ($\text{mean}\{X\}$ or $\langle X \rangle$ or μ) and it is defined like this:

$$\langle X \rangle = \sum_i x_i p(x_i)$$

$$X \rightarrow X^2 \rightarrow X^4 \rightarrow X^8 \rightarrow \dots$$

* The square of a random variable is also a random variable. In fact, any algebraic function $f(x)$ of a random variable X is also a random variable. The expected value of the random variable $f(X)$ is defined by:

$$\langle \underline{f(X)} \rangle = \sum_i f(x_i) p(x_i)$$

$\langle X \rangle$ parameterizes the random variable $X \rightarrow \&$ so do all **Moments** $\langle X^n \rangle$ and the moments about the mean $\langle (X - \langle X \rangle)^n \rangle$.

* operation by which a random variable is turned into one of its moments is one way of asking it to reveal its properties (parameters).

$$\text{if } n=0 \rightarrow \langle (X - \langle X \rangle)^0 \rangle = \langle 1 \rangle = \sum_i p(x_i) = 1$$

$$\text{if } n=1 \rightarrow \langle (X - \langle X \rangle)^1 \rangle = \sum_i (x_i - \langle X \rangle) p(x_i) = \sum_i x_i p(x_i) - \langle X \rangle \sum_i p(x_i) = \langle X \rangle - \langle X \rangle = 0$$

Variance: second moment about the mean: $\text{Var}\{X\}$ or $\sigma^2 = \langle (X - \langle X \rangle)^2 \rangle = \langle X^2 \rangle - \langle X \rangle^2$

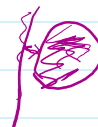
Newton's 2nd law: $F_{\text{net}} = ma = m \frac{dv}{dt} = m \frac{d^2x}{dt^2}$

* Suppose a particle is suspended in a fluid. The net force F_{net} will be the sum of 3 things:



(1) Deterministic force ($F(x)$): Can arise from an external potential field. This force will be represented as $F(x) = -\nabla U(x)$, which $U(x)$ is a potential.

(2) Drag force: Opposite of the particle's motion & most of the times is given like: $F_D \propto v \rightarrow F_D = -\gamma v$
 γ Friction Coefficient.



(3) Stochastic (Random) force $\eta(t)$: Representing the random collisions of the particles with the surrounding fluid's molecules \rightarrow Gives the motion a random character

$$F_{\text{net}} = \sum_i F_i = -\nabla U(x) - \gamma v + \eta(t)$$

* Langevin Equation: $F_{\text{net}} = -\nabla U(x) + F_D + \eta(t)$

$$\rightarrow m \frac{dv}{dt} = -\nabla U(x) - \gamma v + \eta(t)$$

Overdamped limit: Systems that momentum relaxes in much faster timescale than position $\rightarrow m \frac{dv}{dt} \rightarrow 0 \rightarrow 0 = -\nabla U(x) - \gamma v + \eta(t)$

$$v = \frac{dx}{dt} \rightarrow 0 = -\nabla U(x) - \gamma \frac{dx}{dt} + \eta(t) \Rightarrow \frac{dx}{dt} = \frac{1}{\gamma} (-\nabla U(x) + \eta(t))$$

$$m \frac{dv}{dt} = 0$$

$$\rightarrow dx$$

A First order SDE, which describes the evolution of the particle's position (x), where v is directly determined by the instantaneous balance of the deterministic & random forces \rightarrow Forgets its past momentum

Gaussian white noise: $\eta(t)$ → Typically & has these properties:

- 1) $\langle \eta(t) \rangle = 0$ 2) Uncorrelated time: $\langle \eta(t) \eta(t') \rangle = 2D \delta(t-t')$

$\delta(x) = 0 \leftarrow x \neq 0$
 $\int \delta(x) dx = 1$ → Dirac Delta function

Diffusion Coefficient

- 3) Strength of the noise is related to the friction coefficient & temperature

→ Einstein relation: $D = \frac{k_B T}{\gamma}$ → Boltzmann Constant

* $\langle \eta(t) \eta(t') \rangle$ → Auto correlation function for $\eta(t)$ → Calculates the statistical relationship between a random force in t' & t

$\eta(t) \sum \rightarrow 1) \langle \eta(t) \rangle = 0$
 $2) \langle \eta(t) \eta(t') \rangle =$

$t \rightarrow \eta(t) \quad t = t'$
 $t' \rightarrow \eta(t') \quad t \neq t'$

$x \neq 0 \rightarrow \delta(x) = 0$
 $\int_{-\infty}^{+\infty} \delta(x) dx = 1$
 $\eta(t)$ $\frac{1}{\sqrt{t}}$ T

$D = \frac{k_B T}{\gamma}$

Brownian Motion: Random movement of microscopic particles, suspended in a fluid.

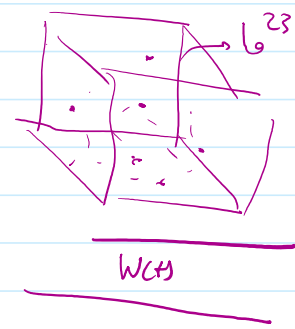
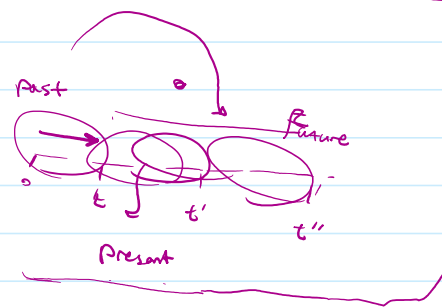
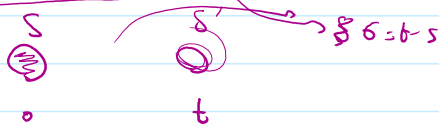
Wiener process: One-Dimensional Brownian motion. A Wiener process ($W(t)$) has these properties:

- 1) in $t=0 \rightarrow W(0)=0$ (starts at the origin of time points)

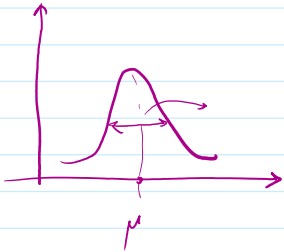
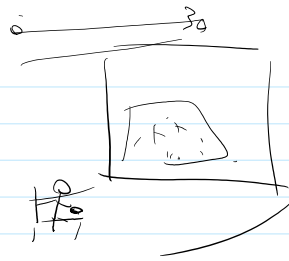
- 2) $W(t)$ has a continuous path over time.

- * 3) knowing how a particle moved in a pasted time interval, will not give any information about how it will move in the future; Only gives information about the present *

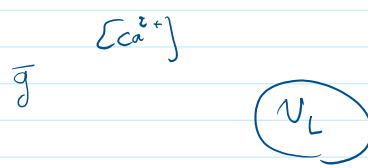
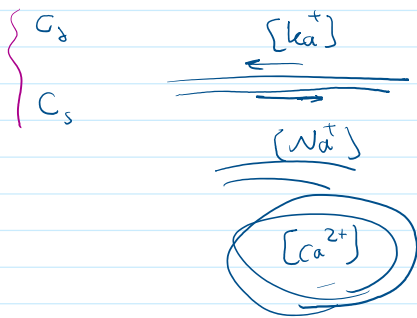
4) $W(t) - W(s) \sim \mathcal{N}(0, t-s)$ $\mu=0 \quad t>s$



$$dX(t) = \underbrace{\mu dt}_{\text{Drift}} + \underbrace{\sigma dW(t)}_{\text{Diffusion}}$$



$$dX(t) =$$



✓

Pinsky-Rinzel \rightarrow Neust-plander

$$J = -D \frac{dx}{dz}$$