

# The Method

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Java's description of the method is:

A method declares executable code that can be invoked, passing a fixed number of values as arguments.

# The Benefits of the Method

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A method is a way of reducing code duplication.

A method can be executed many times with potentially different results, by passing data to the method in the form of arguments.

# Structure of the Method

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One of the simplest ways to declare a method is shown on this slide.

This method has a name, but takes no data in, and returns no data from the method (which is what the special word **void** means in this declaration).

```
public static void methodName() {
```

```
// Method statements form the method body
```

```
}
```

# Executing a Method as a Statement

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To execute a method, we can write a statement in code, which we say is calling, or invoking, the method.

For a simple method like `calculateScore`, we just use the name of the method, where we want it to be executed, followed by parentheses, and a semi-colon to complete the statement.

So for this example, the calling statement would look like the code shown here:

```
calculateScore();
```

# Structure of the Method

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Where we previously had empty parentheses after the method name, we now have method parameters in the declaration.

```
public static void methodName(p1type p1, p2type p2, {more}) {  
  
    // Method statements form the method body  
  
}
```

# Parameters or Arguments?

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Parameters and arguments are terms that are often used interchangeably by developers.

But technically, a parameter is the definition as shown in the method declaration, and the argument will be the value that's passed to the method when we call it.



# Executing a Method with parameters

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To execute a method that's defined with parameters, you have to pass variables, values, or expressions that match the type, order and number of the parameters declared.

In the `calculateScore` example, we declared the method with four parameters, the first a boolean, and the other three of int data types.

So we have to pass first a boolean, and then 3 int values as shown in this statement:

```
calculateScore(true, 800, 5, 100);
```

We can't pass the boolean type in any place, other than as the first argument, without an error.

# Executing a Method with parameters

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The statement below would cause an error.

```
calculateScore(800, 5, 100, true);
```

And you can't pass only a partial set of parameters as shown here.

This statement, too, would cause an error.

```
calculateScore(true, 800);
```